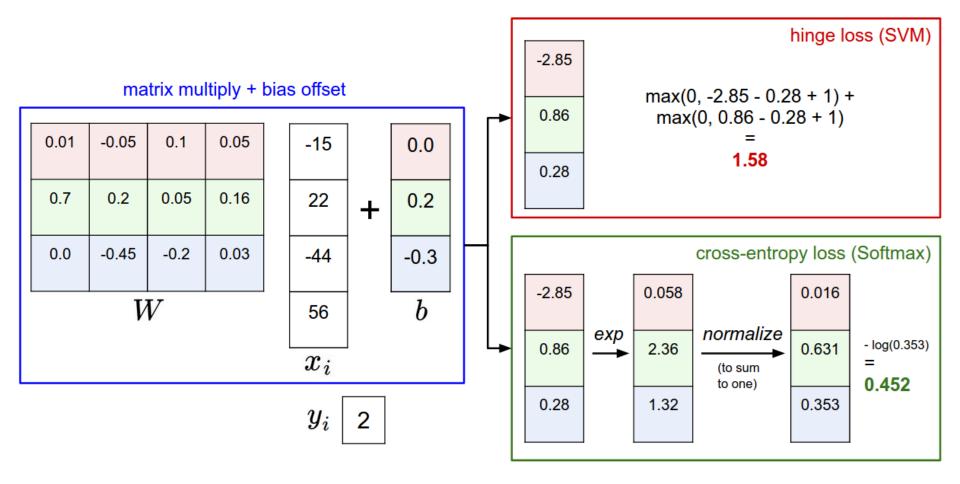
Lecture 3: Optimization



Softmax vs. SVM

$$L_i = -\log(rac{e^{sy_i}}{\sum_i e^{s_j}})$$

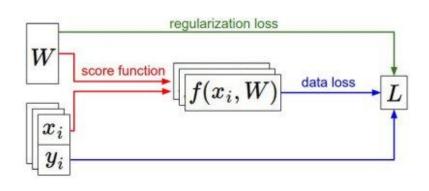
$$L_i = \sum_{j
eq y_i} \max(0, s_j - s_{y_i} + 1)$$

Optimization

Recap

- We have some dataset of (x,y)
- We have a **score function**: $s = f(x; W) \stackrel{\text{e.g.}}{=} Wx$
- We have a **loss function**:

$$L_i = -\log(rac{e^{sy_i}}{\sum_j e^{s_j}})$$
 SVM $L_i = \sum_{j
eq y_i} \max(0, s_j - s_{y_i} + 1)$ $L = rac{1}{N} \sum_{i=1}^N L_i + R(W)$ Full loss



Strategy #1: A first very bad idea solution: Random search

```
# assume X train is the data where each column is an example (e.g. 3073 x 50,000)
# assume Y train are the labels (e.g. 1D array of 50,000)
# assume the function L evaluates the loss function
bestloss = float("inf") # Python assigns the highest possible float value
for num in xrange(1000):
 W = np.random.randn(10, 3073) * 0.0001 # generate random parameters
 loss = L(X train, Y train, W) # get the loss over the entire training set
 if loss < bestloss: # keep track of the best solution
   bestloss = loss
   bestW = W
 print 'in attempt %d the loss was %f, best %f' % (num, loss, bestloss)
# prints:
# in attempt 0 the loss was 9.401632, best 9.401632
# in attempt 1 the loss was 8.959668, best 8.959668
# in attempt 2 the loss was 9.044034, best 8.959668
# in attempt 3 the loss was 9.278948, best 8.959668
# in attempt 4 the loss was 8.857370, best 8.857370
# in attempt 5 the loss was 8.943151, best 8.857370
# in attempt 6 the loss was 8.605604, best 8.605604
# ... (trunctated: continues for 1000 lines)
```

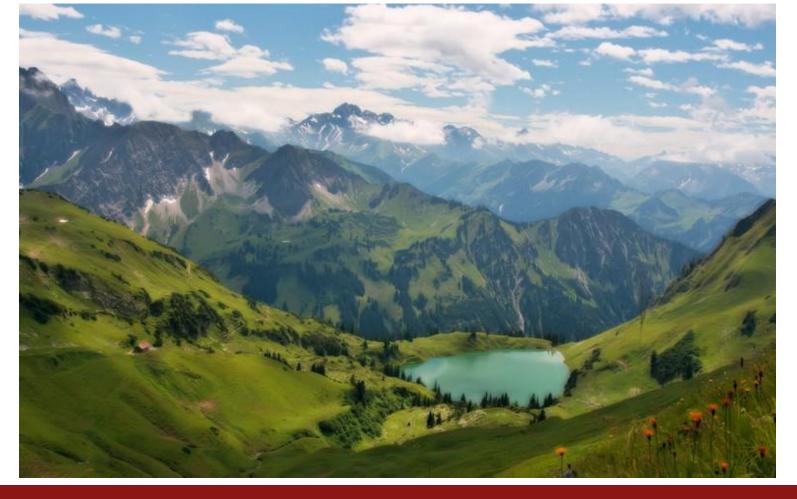
Let's see how well this works on the test set...

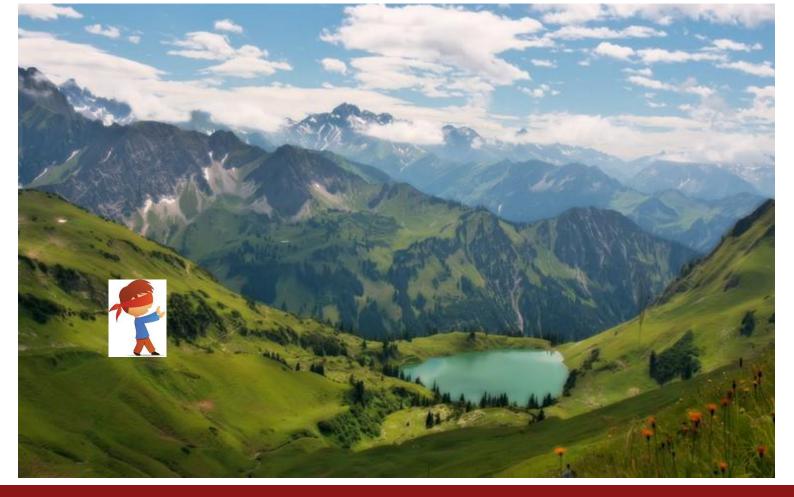
```
# Assume X_test is [3073 x 10000], Y_test [10000 x 1]
scores = Wbest.dot(Xte_cols) # 10 x 10000, the class scores for all test examples
# find the index with max score in each column (the predicted class)
Yte_predict = np.argmax(scores, axis = 0)
# and calculate accuracy (fraction of predictions that are correct)
np.mean(Yte_predict == Yte)
# returns 0.1555
```

15.5% accuracy! not bad! (SOTA is ~95%)

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# returns 0.1555
```

15.5% accuracy! not bad! (SOTA is ~95%)





Strategy #2: Follow the slope

In 1-dimension, the derivative of a function:

$$rac{df(x)}{dx} = \lim_{h o 0} rac{f(x+h) - f(x)}{h}$$

In multiple dimensions, the **gradient** is the vector of (partial derivatives).

Next, consider the difference between the analytic form of the derivative and the derivative evaluated at a particular point. Consider the function

$$z(x,y) = x^2 + y^2,$$

and suppose we are interested in evaluating the gradient of this function at the point

$$(x,y) = (5,3).$$

Evaluate the gradient:

$$\frac{\partial z}{\partial x} = 2x.$$

$$\frac{\partial z}{\partial y} = 2y.$$

The algebraic expression of the gradient is just the collection of these partials into a "vector":

$$\nabla z = \begin{bmatrix} 2x \\ 2y \end{bmatrix}.$$

The evaluation of this gradient at the point (x, y) = (5, 3) is simply

$$\nabla z(5,3) = \begin{bmatrix} 2 \times 5 \\ 2 \times 3 \end{bmatrix} = \begin{bmatrix} 10 \\ 6 \end{bmatrix}.$$

A sneak "preview" of the motivation for backpropagation

Consider the function

$$z(x,y) = x^2 + y^2,$$

and suppose we are interested in evaluating the gradient of this function at the point

$$(x,y) = (5,3).$$

Evaluate the gradient:

$$\frac{\partial z}{\partial x} = 2x.$$

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The algebraic expression of the gradient is just the collection of these partials into a "vector":

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The evaluation of this gradient at the point (x, y) = (5, 3) is simply

$$\nabla z(5,3) = \begin{bmatrix} 2 \times 5 \\ 2 \times 3 \end{bmatrix} = \begin{bmatrix} 10 \\ 6 \end{bmatrix}$$
. Do care about this

Numerical evaluation of the gradient...

current W: [0.34,-1.11, 0.78, 0.12, 0.55, 2.81, -3.1, -1.5, 0.33,...loss 1.25347

gradient dW:

[0.34,	[0.34 + 0.0001 ,	[?,
-1.11,	-1.11,	?,
0.78,	0.78,	?,
0.12,	0.12,	?,
0.55,	0.55,	?,
2.81,	2.81,	?,
-3.1,	-3.1,	?,
-1.5,	-1.5,	?,
0.33,]	0.33,]	?,]
loss 1.25347	loss 1.25322	
Chuang Gan and TAs		Lecture 3 - 18

gradient dW:

W + h (first dim):

current W:

Adapted from slides of Bruno Silva, Jiaiun Wu, Erik Miller

gradient dW: [0.34,[0.34 + 0.0001,[-2.5, -1.11, -1.11, 0.78, 0.78, 0.12, 0.12, (1.25322 - 1.25347)/0.00010.55, 0.55, = -2.52.81, 2.81, $\frac{df(x)}{dx} = \lim_{x \to 0} \frac{f(x+h) - f(x)}{f(x+h)}$ -3.1, -3.1, -1.5, -1.5, 0.33,...] 0.33,...] ?,...] loss 1.25347 loss 1.25322

W + h (first dim):

current W:

[0.34,	[0.34,	[-2.5,
-1.11,	-1.11 + 0.0001 ,	?,
0.78,	0.78,	?,
0.12,	0.12,	?,
0.55,	0.55,	?,
2.81,	2.81,	?,
-3.1,	-3.1,	?,
-1.5,	-1.5,	?,
0.33,]	0.33,]	?,]
loss 1.25347	loss 1.25353	

W + h (second dim):

current W:

gradient dW:

[0.34,[0.34,[-2.5, -1.11, -1.11 + 0.00010.6, 0.78, 0.78, 0.12, 0.12, 0.55, 0.55, (1.25353 - 1.25347)/0.00012.81, = 0.62.81, -3.1, -3.1, -1.5, -1.5, 0.33,...] [0.33,...]?,...] loss 1.25347 loss 1.25353

W + h (second dim):

current W:

gradient dW:

[0.34, -1.11, 0.78, 0.12,	[0.34, -1.11, 0.78 + 0.0001 , 0.12,	[-2.5, 0.6, ?,
0.55, 2.81, -3.1,	0.55, 2.81, -3.1,	?, ?, ?, ?,
-1.5, 0.33,] loss 1.25347	-1.5, 0.33,] loss 1.25347	?, ?,]

Lecture 3 - 22

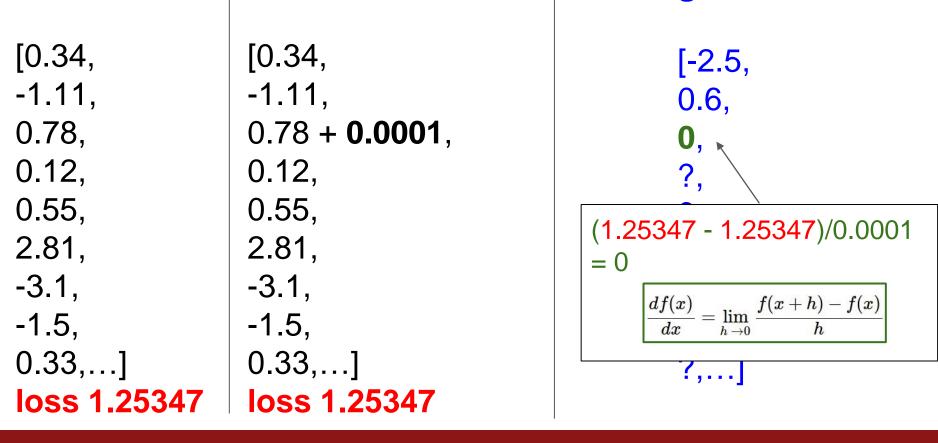
gradient dW:

W + h (third dim):

current W:

Chuang Gan and TAs

Adapted from slides of Bruno Silva, Jiaiun Wu, Erik Miller



W + h (third dim):

current W:

gradient dW:

current W:

- [0.34, -1.11, 0.78, 0.12, 0.55, 2.81, -3.1,
- 0.33,...] **loss 1.25347**

-1.5,

gradient dW:

[-2.5, 0.6, 0, 0.2,

> 0.7, -0.5,

1.1,1.3,

-2.1,...]

Chuang Gan and TAs

dW = ...

(some function of

data and W)

Evaluating the gradient numerically

$$rac{df(x)}{dx} = \lim_{h o 0} rac{f(x+h) - f(x)}{h}$$

```
def eval_numerical_gradient(f, x):
  a naive implementation of numerical gradient of f at x
  - f should be a function that takes a single argument
  - x is the point (numpy array) to evaluate the gradient at
  11 11 11
 fx = f(x) # evaluate function value at original point
 grad = np.zeros(x.shape)
  h = 0.00001
 # iterate over all indexes in x
 it = np.nditer(x, flags=['multi index'], op flags=['readwrite'])
 while not it.finished:
   # evaluate function at x+h
    ix = it.multi index
    old value = x[ix]
    x[ix] = old value + h # increment by h
    fxh = f(x) # evalute f(x + h)
   x[ix] = old value # restore to previous value (very important!)
    # compute the partial derivative
    grad[ix] = (fxh - fx) / h # the slope
    it.iternext() # step to next dimension
  return grad
```

Evaluating the gradient numerically

$$rac{df(x)}{dx} = \lim_{h o 0} rac{f(x+h) - f(x)}{h}$$

- approximate
- very slow to evaluate

```
def eval_numerical_gradient(f, x):
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```

This is silly. The loss is just a function of W:

$$egin{aligned} L &= rac{1}{N} \sum_{i=1}^{N} L_i + \sum_{k} W_k^2 \ L_i &= \sum_{j
eq y_i} \max(0, s_j - s_{y_i} + 1) \ s &= f(x; W) = Wx \end{aligned}$$

want
$$\nabla_W L$$

"The gradient of the loss L with respect to the parameters W"

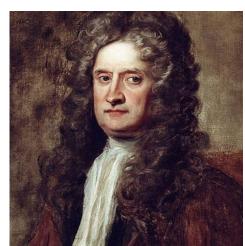
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eq y_i} \max(0, s_j - s_{y_i} + 1)$$

$$s = f(x; W) = Wx$$

want $\nabla_W L$





During a pandemic, Isaac Newton had to work from home, too. He used the time wisely.



A later portrait of Sir Isaac Newton by Samuel Freeman. (British Library/National Endowment for the Humanities)

By Gillian Brockell

March 12, 2020 at 2:18 p.m. EDT

- Developed calculus
- 2. Fundamentals of optics
- 3. Theory of gravity

...not too shabby!

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$$\nabla_W L = \dots$$

In summary:

- Numerical gradient: approximate, slow, easy to write
- Analytic gradient: exact, fast, error-prone

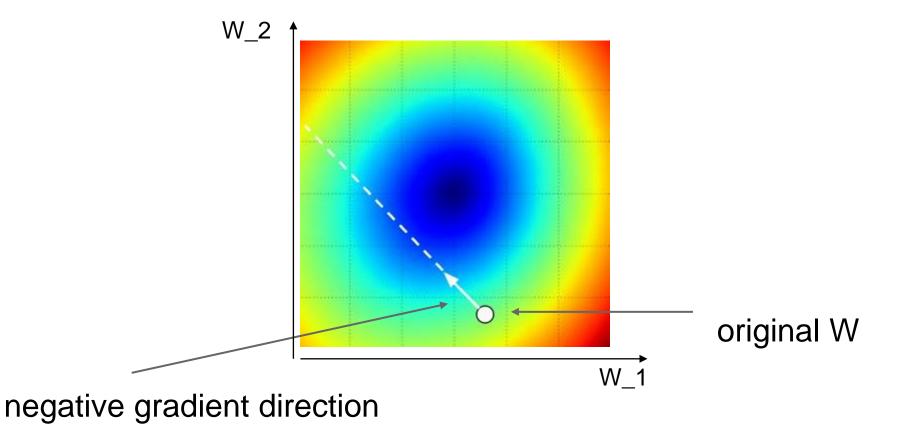
=>

<u>In practice:</u> Always use analytic gradient, but check implementation with numerical gradient. This is called a **gradient check.**

Gradient Descent

```
# Vanilla Gradient Descent

while True:
    weights_grad = evaluate_gradient(loss_fun, data, weights)
    weights += - step_size * weights_grad # perform parameter update
```



Mini-batch Gradient Descent

- only use a small portion of the training set to compute the gradient.

```
# Vanilla Minibatch Gradient Descent

while True:
   data_batch = sample_training_data(data, 256) # sample 256 examples
   weights_grad = evaluate_gradient(loss_fun, data_batch, weights)
   weights += - step_size * weights_grad # perform parameter update
```

Common mini-batch sizes are 32/64/128 examples e.g. Krizhevsky ILSVRC ConvNet used 256 examples

Mini-batch Gradient Descent

- only use a small portion of the training set to compute the gradient.
 Why?
 - Goal is to estimate the gradient
 - Trade-off between accuracy and computation
 - No point in doing more computation if it won't change the updates

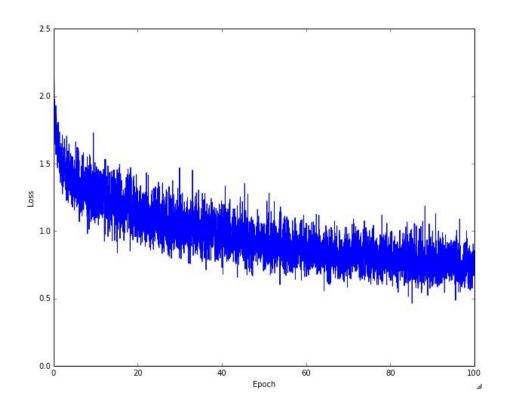
Mini-batch Gradient Descent

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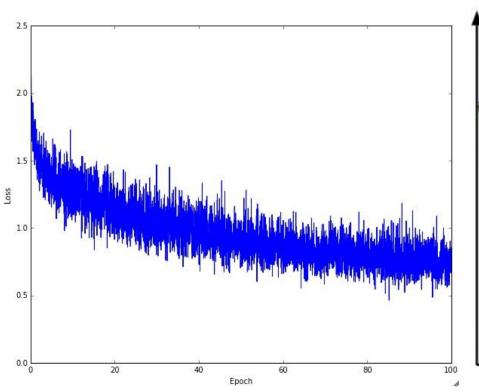
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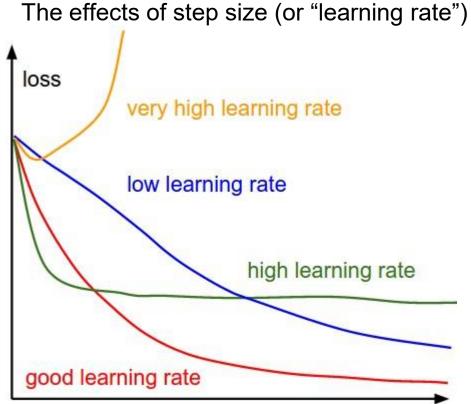
Common mini-batch sizes are 32/64/128 examples e.g. Krizhevsky ILSVRC ConvNet used 256 examples



Example of optimization progress while training a neural network.

(Loss over mini-batches goes down over time.)





epoch

Mini-batch Gradient Descent

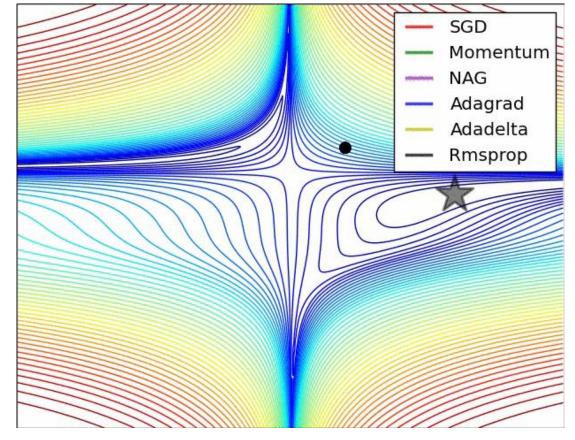
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```

Common mini-batch sizes are 32/64/128 examples e.g. Krizhevsky ILSVRC ConvNet used 256 examples

we will look at more fancy update formulas (momentum, Adagrad, RMSProp, Adam, ...) The effects of different update form formulas



(image credits to Alec Radford)

Backpropagation and Neural Networks part 1

Where we are...

$$s = f(x; W) = Wx$$

scores function

$$L_i = \sum_{j
eq y_i} \max(0, s_j - s_{y_i} + 1)$$

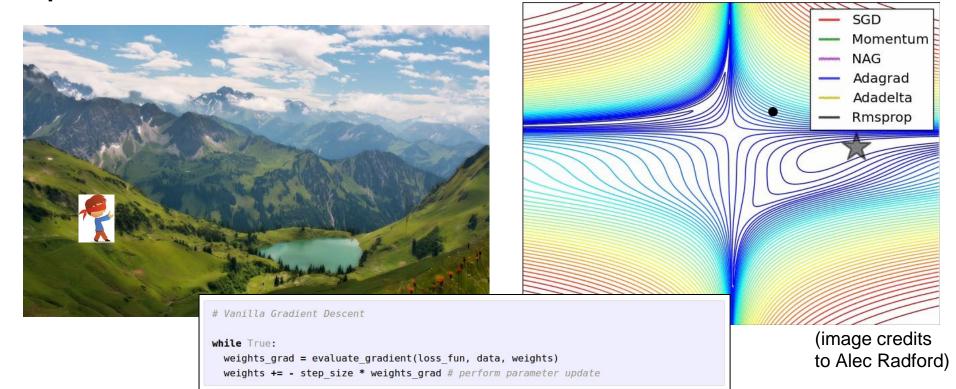
SVM loss

$$L = rac{1}{N} \sum_{i=1}^N L_i + \sum_k W_k^2$$

data loss + regularization

want $\nabla_W L$

Optimization



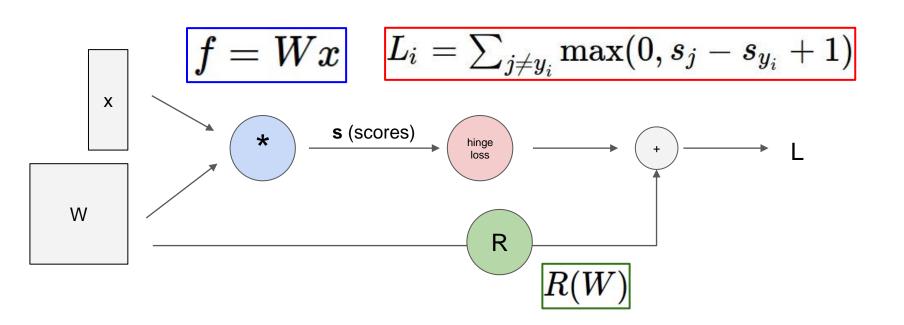
Gradient Descent

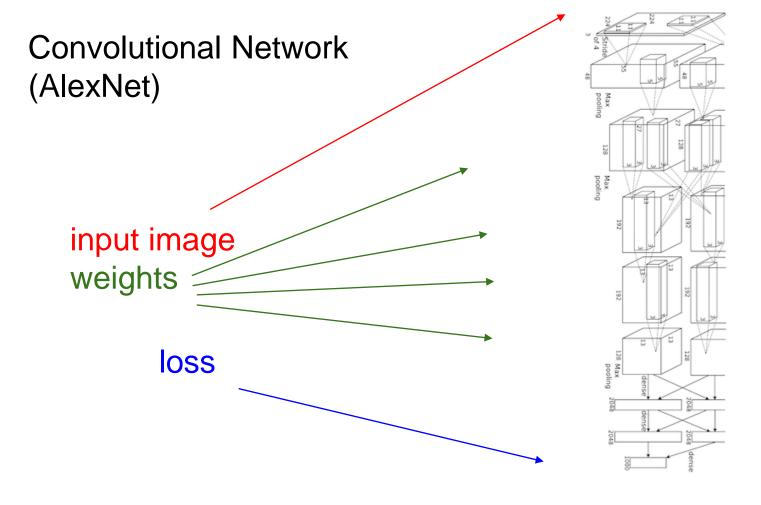
$$rac{df(x)}{dx} = \lim_{h o 0} rac{f(x+h) - f(x)}{h}$$

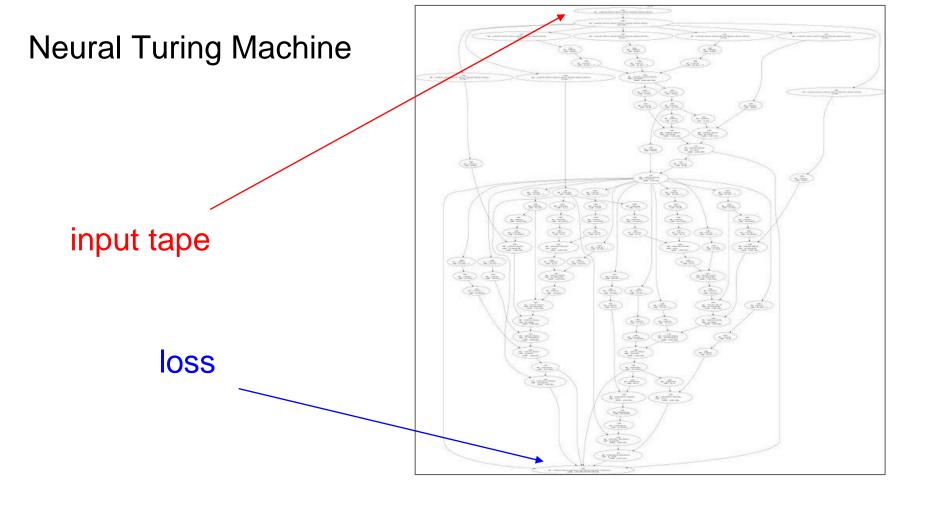
Numerical gradient: slow:(, approximate:(, easy to write:)
Analytic gradient: fast:), exact:), error-prone:(

In practice: Derive analytic gradient, check your implementation with numerical gradient

Computational Graph







Overview of where we're going

- We want to evaluate the gradient of a Loss function L(x,W,...), with respect to the parameters (weights) of a neural network, at the "point" represented by the arguments to the function (x,W,...).
 - We are not interested in an algebraic expression for the gradient, but rather only in the evaluation of that gradient at the current value of the function arguments.

Consider the function

$$z(x,y) = x^2 + y^2,$$

and suppose we are interested in evaluating the gradient of this function at the point

$$(x,y) = (5,3).$$

Evaluate the gradient:

$$\frac{\partial z}{\partial x} = 2x.$$

$$\frac{\partial z}{\partial y} = 2y.$$

The algebraic expression of the gradient is just the collection of these partials into a "vector":

$$\nabla z = \begin{bmatrix} 2x \\ 2y \end{bmatrix}.$$

The evaluation of this gradient at the point (x, y) = (5, 3) is simply

$$\nabla z(5,3) = \begin{bmatrix} 2 \times 5 \\ 2 \times 3 \end{bmatrix} = \begin{bmatrix} 10 \\ 6 \end{bmatrix}.$$

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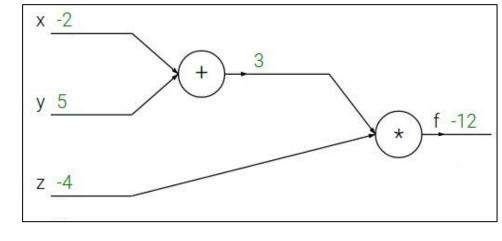
$$abla z = egin{bmatrix} 2x \\ 2y \end{bmatrix}$$
 . $lacksquare$ Don't care about this

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. Do care about this

$$f(x, y, z) = (x + y)z$$

e.g. $x = -2$, $y = 5$, $z = -4$



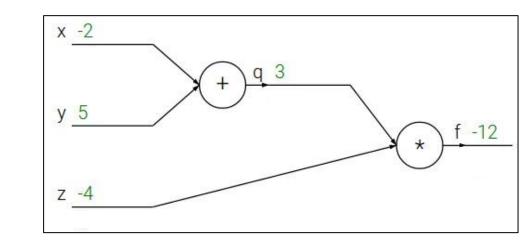
Want:

f(x,y,z) = (x+y)z

e.g. x = -2, y = 5, z = -4

$$f(x,y,z)=(x+y)z$$

e.g.
$$x = -2$$
, $y = 5$, $z = -4$



Critical technique!

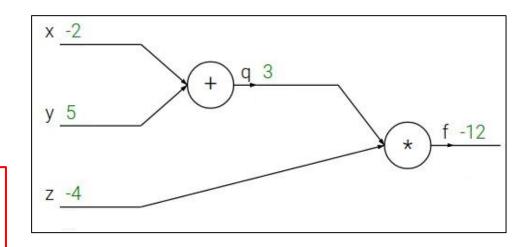
Introduce names (variables) for intermediate results!

$$f(x,y,z)=(x+y)z$$

e.g.
$$x = -2$$
, $y = 5$, $z = -4$

$$q = x + y$$

$$f = qz$$



Critical technique!

Introduce names (variables) for intermediate results!

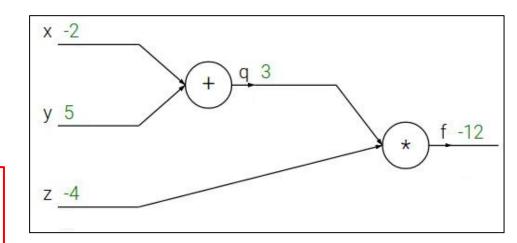
$$f(x,y,z)=(x+y)z$$

e.g. x = -2, y = 5, z = -4

$$q=x+y \qquad rac{\partial q}{\partial x}=1, rac{\partial q}{\partial y}=1$$

$$f=qz$$
 $rac{\partial f}{\partial q}=z, rac{\partial f}{\partial z}=q$

Want: $\frac{\partial f}{\partial x}$, $\frac{\partial f}{\partial y}$, $\frac{\partial f}{\partial z}$



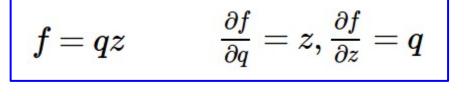
Critical technique!

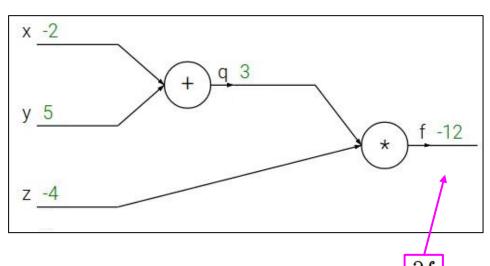
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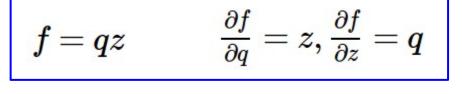


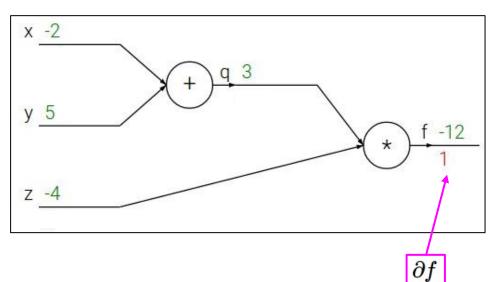


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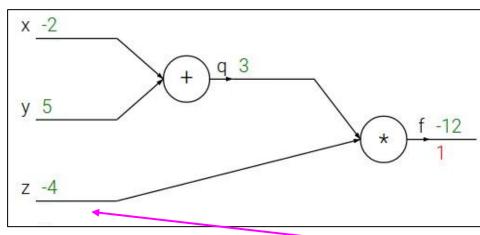


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$$q=x+y \hspace{0.5cm} rac{\partial q}{\partial x}=1, rac{\partial q}{\partial y}=1$$

$$f=qz$$
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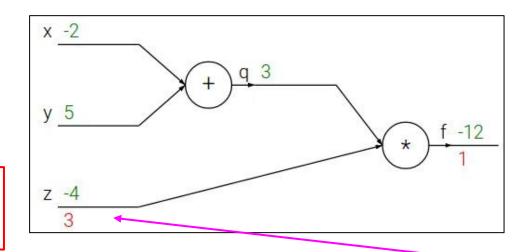


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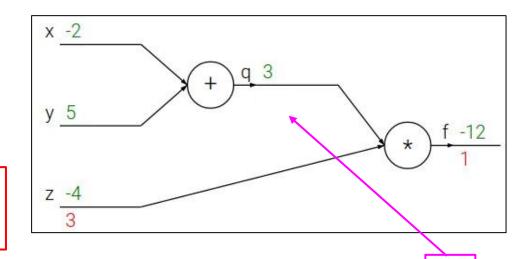


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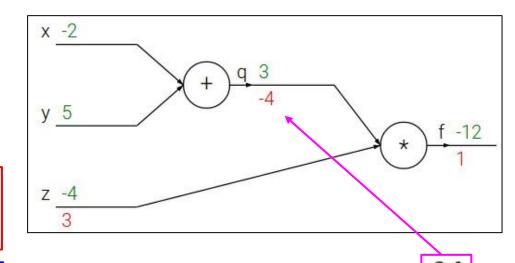


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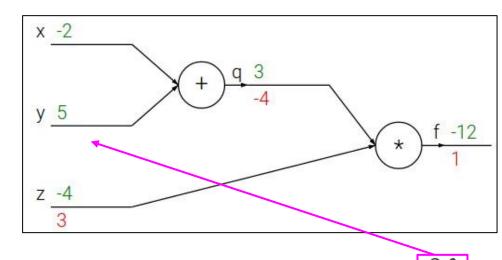


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 $rac{\partial f}{\partial q}=z, rac{\partial f}{\partial z}=q$

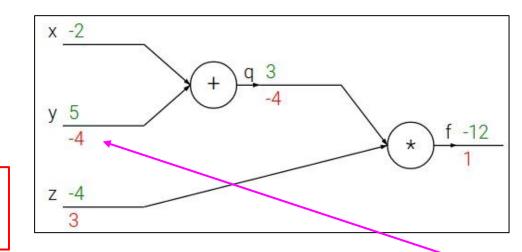


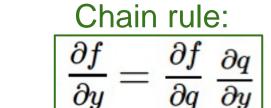
$$f(x, y, z) = (x + y)z$$

e.g. $x = -2$, $y = 5$, $z = -4$

$$q=x+y \qquad rac{\partial q}{\partial x}=1, rac{\partial q}{\partial y}=1$$

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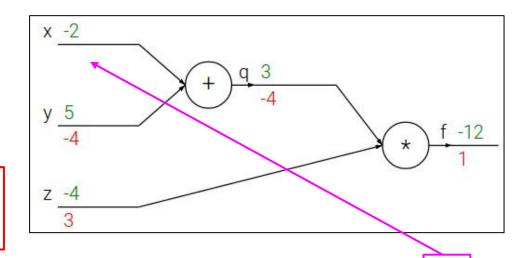


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