

# Cross-Layer Mixed Bias Scheduling for Wireless Mesh Networks

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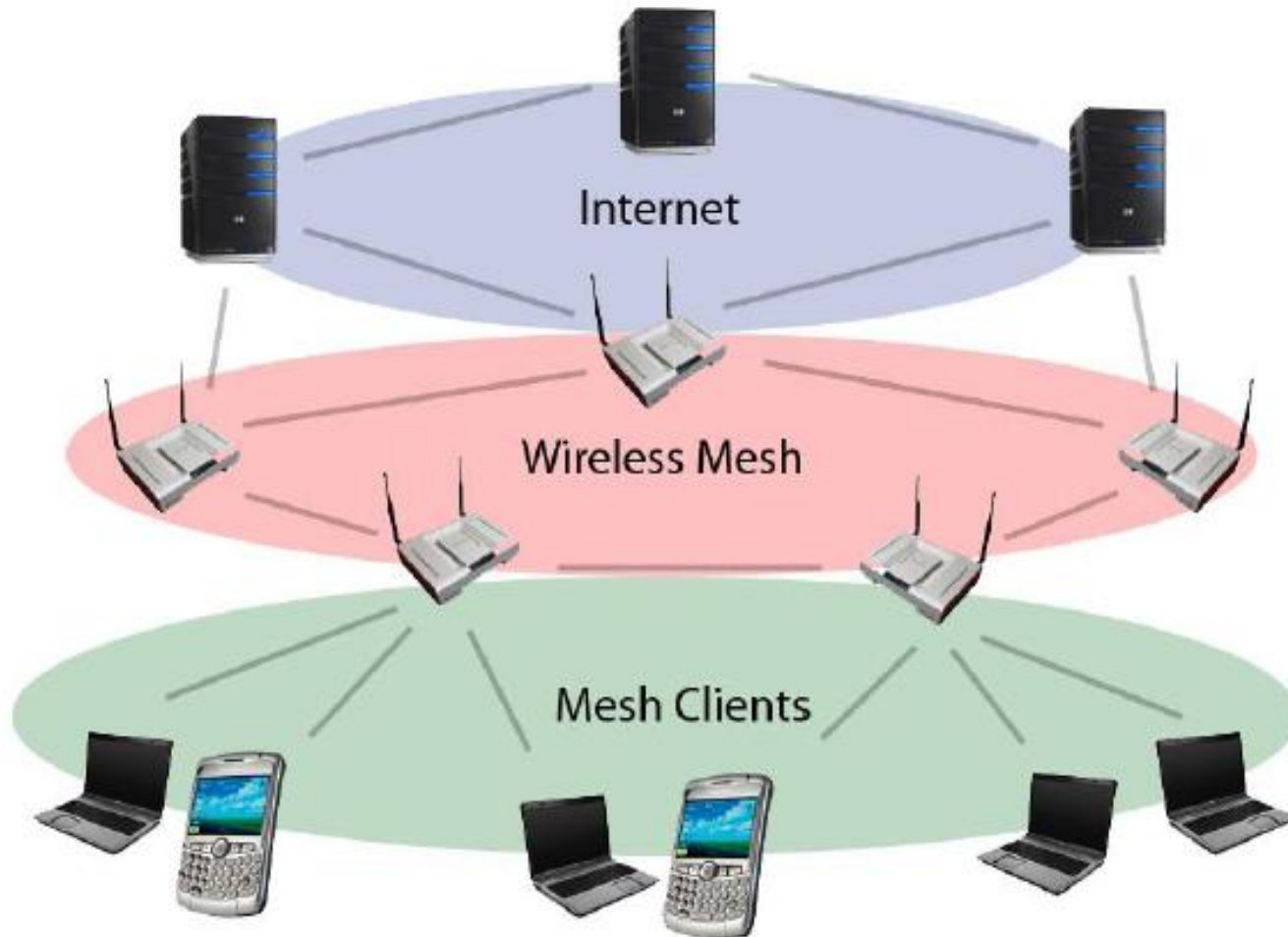
# Outline

- Introduction
- Background & related work
- Proposed cross-layer technique
- Simulation environment
- Results & discussion
- Conclusions & future work

# Introduction

- Consider Wireless Mesh Network (WMN)
  - Mesh Routers (MR)
  - Mesh Clients (MC)
  - Multiple Gateways (GW)
- Most traffic to and from Internet via GW

# Introduction

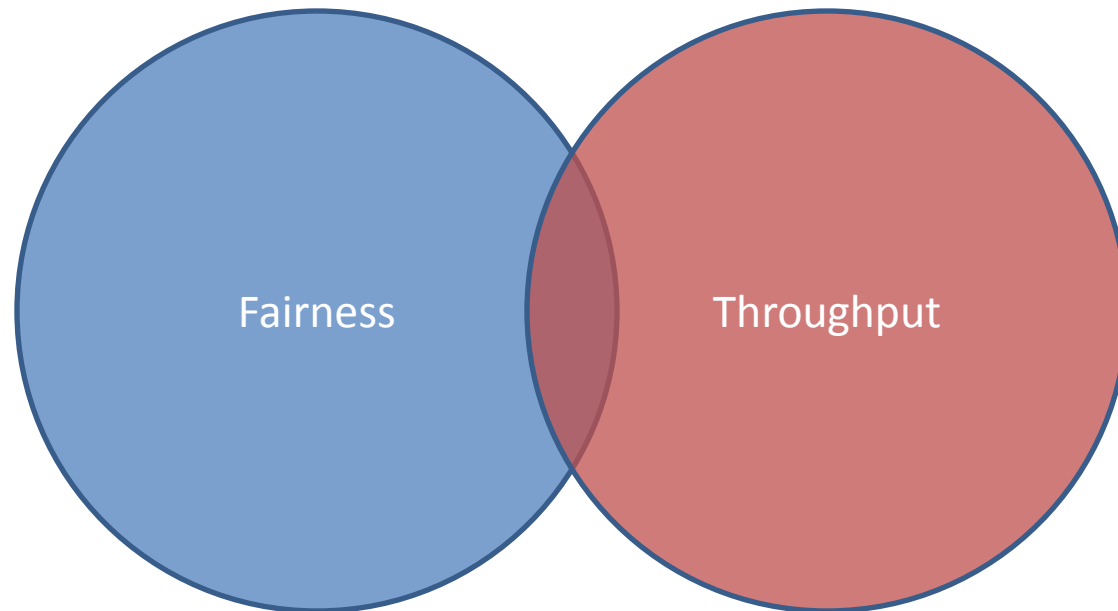


[Ernst, Denko, 2010]

# Why Wireless Mesh Networks?

- Many Applications
  - Commercial & rural internet access
    - Cheap and easy to deploy compared with wired
  - Military communication, Search & Rescue
    - Few infrastructure required
  - Heterogeneous networks with WMN backbone
    - Autonomous: self-configuration, self-optimization, self-healing network

# Why Scheduling?



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# Background & Related Work

- Existing scheduling approaches:
  - Completely Fair (TDMA, FDMA etc)

$$R = \frac{1}{n}$$

- Where n is number of nodes

- Wasted resources when a node has nothing to transmit



# Background & Related Work

- Existing scheduling approaches:
  - Proportional Fairness
    - i.e. proportional bias against undesirable nodes
      - (often based on [distance](#))

$$R = \frac{1}{c^\beta}$$

- Good performance, but can be improved if we introduce multiple levels of bias (see [mixed-bias](#))

# Background & Related Work

- Existing scheduling approaches:
  - Max-min
    - Maximize the minimum flow
  - Mixed-Bias (Singh et al)
    - Allows multiple biases to be applied (strong + weak)

$$R = \frac{\alpha}{d^{\beta_1}} + \frac{1-\alpha}{d^{\beta_2}}$$

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# Cross-Layer Mixed Bias Scheduling

- Based on work by S. Singh et al “Beyond Proportional Fairness...”
- Main contributions:
  1. Extended to apply to characteristics other than just distance
  2. **Combined** mixed-bias technique

# Cross-Layer Mixed Bias Scheduling

- Layers used in the approach:
  - MAC Layer
    - Queue of packets ready to be transmitted into the medium
  - Network Layer
    - TTL / Number of Hops examined and reported to MAC
  - Physical Layer
    - SINR measure reported to MAC

# Cross-Layer Mixed Bias Scheduling

- Our mixed bias technique:

$$R = \frac{\alpha}{c^{\beta_1}} + \frac{1-\alpha}{c^{\beta_2}}$$

- Additional characteristics
  - Distance between GW and MR
  - Queue Size
  - Link Quality
- Combined Technique
  - Biases against multiple characteristics at once

# Combined Mixed Bias Scheduling

- Bias against multiple characteristics at once:

$$R = \gamma_1 R_1 + \gamma_2 R_2 + \gamma_3 R_3$$

- Where:

$$R_1 = \frac{\alpha_1}{c^{\beta_{11}}} + \frac{1 - \alpha_1}{c^{\beta_{12}}}$$

$$R_2 = \frac{\alpha_2}{c^{\beta_{21}}} + \frac{1 - \alpha_2}{c^{\beta_{22}}}$$

...

$$R_n = \frac{\alpha_n}{c^{\beta_{n1}}} + \frac{1 - \alpha_n}{c^{\beta_{n2}}}$$

# Combined Mixed Bias Scheduling

- 802.11 MAC Solution:
  - At each MR modify MAC queue:
    - Change ordering depending on bias
    - Allow a given packet to be bumped a fixed number of times -> avoid starvation
- TDMA Solution:
  - Assign time based on the bias, the stronger the bias, the less time a given node is given



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# Simulation Environment

- NS3 simulation environment
  - OLSR Routing
  - Modified 802.11 MAC layer
- Metrics:
  - PDR, end-to-end delay

# Simulation Environment

- Parameters:

Parameter	Value
Mesh Routers	10 – 30
Mesh Clients	250
Gateways	1 – 5
$\alpha$	0.5
$\beta_1$	2
$\beta_2$	5
Environment Dimensions	1000 x 1000m
Node Range	150m

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# Results & Discussion

- Evaluation against two different schemes
  - 802.11 Modified MAC
  - TDMA Based on previous work

# Results & Discussion

- Combined M-B generally lower delay compared with 802.11
- Performance improvement with larger sized networks
- Improvement against M-B distance approach

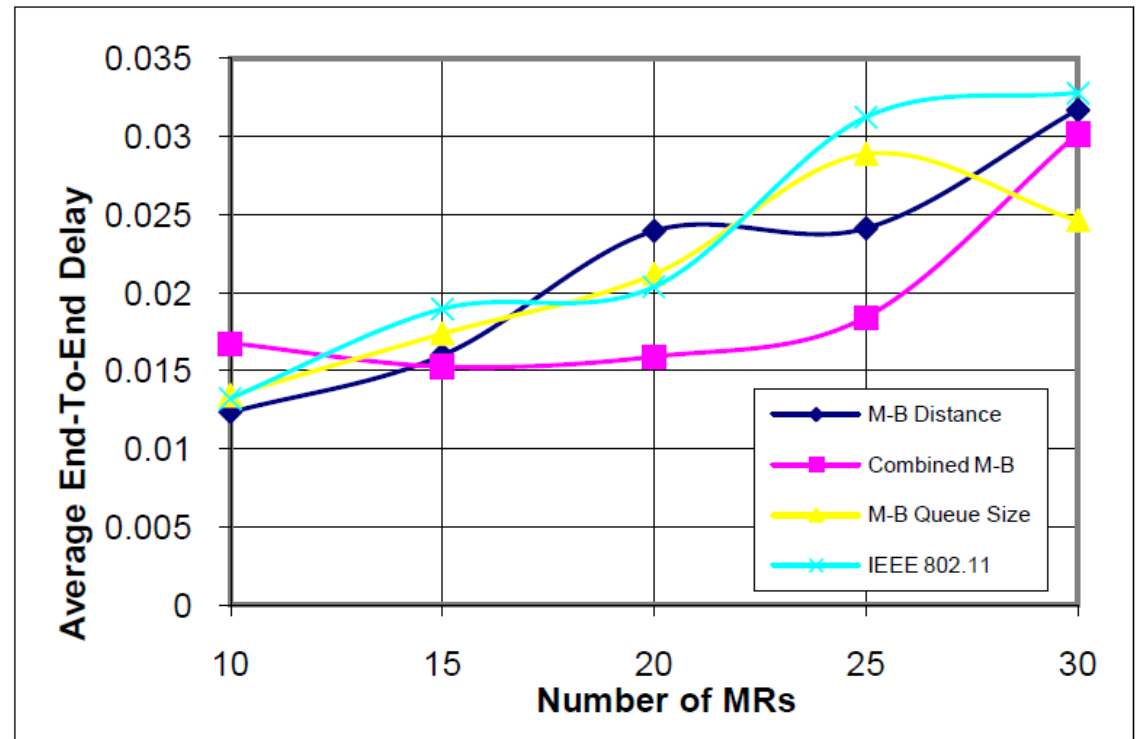


Figure 1 Average End-To-End Delay, Two Flows

# Results & Discussion

- As network becomes more congested (more flows) the combined approach performs well
- M-B distance alone does not work as well in congested networks, since farther nodes have low priority
- M-B combined takes into account growing queues at far nodes

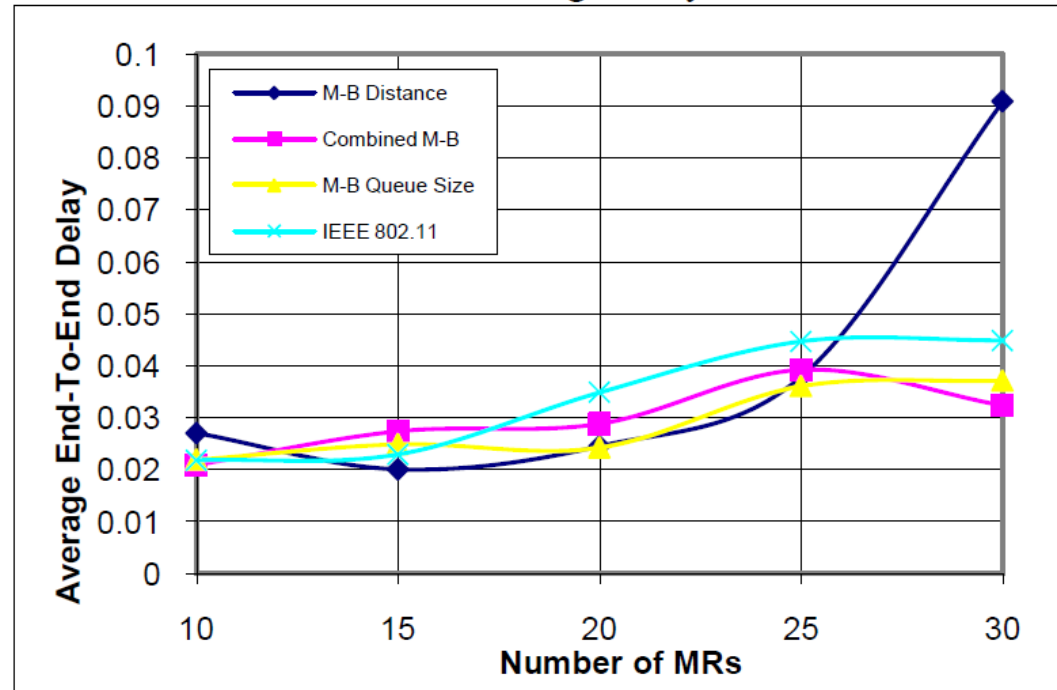


Figure 2 Average End-To-End Delay, Five Flows

# Results & Discussion

- Shows that M-B approach is scalable with increasing number of gateways
- Improvement on original multiple gateway TDMA approach

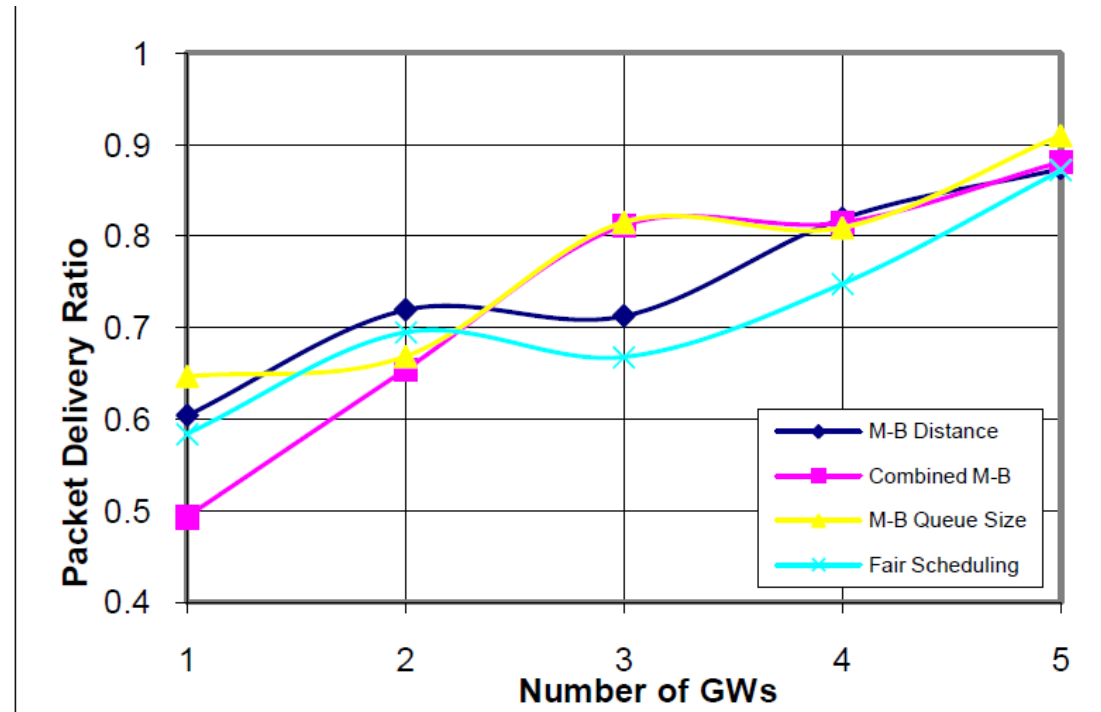


Figure 3 Average Packet Delivery Ratio, 250 Clients, 50 MR



# Results & Discussion

- Delay is lower with M-B except in case with a single GW, due to GW bottleneck
- (in the TDMA approach, the GW is the co-ordinator of the schedule)

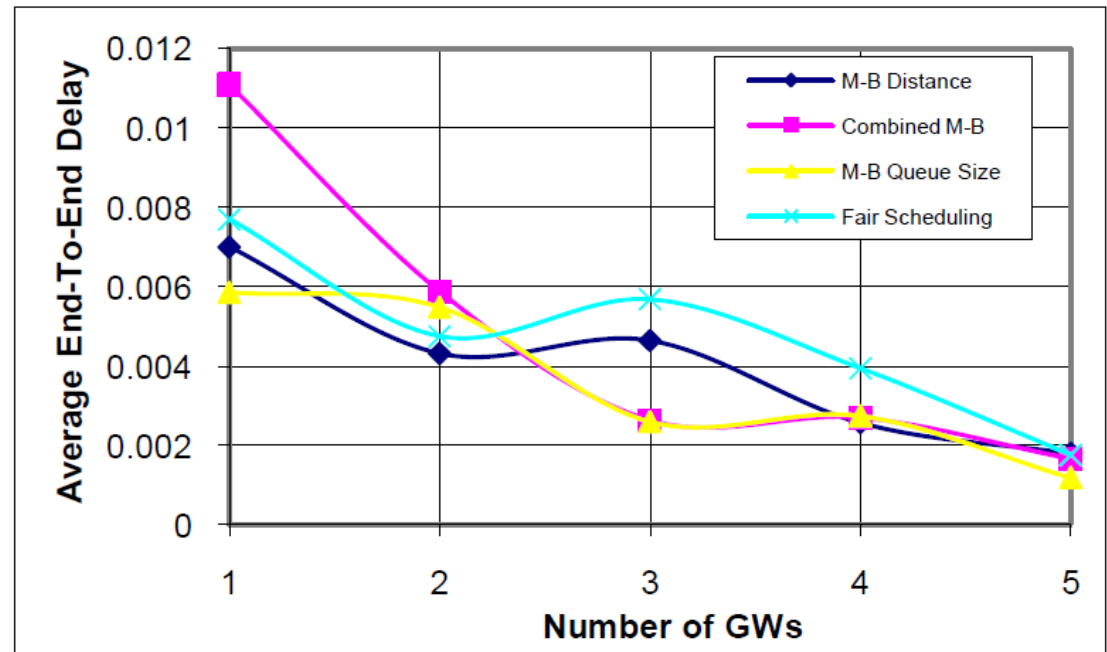


Figure 4 Average End-To-End Delay, 250 Clients, 50 MR

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# Conclusions & Future Work

- Extension of existing mixed bias approach by applying cross-layering
- Proposed new combined mixed bias approach
- Initial results are promising for further investigation
- Investigate adapting parameters to network conditions

# Combined Mixed Bias Scheduling

- Bias against multiple characteristics at once:

$$R = \gamma_1 R_1 + \gamma_2 R_2 + \gamma_3 R_3$$

- Where:

$$R_1 = \frac{\alpha_1}{c^{\beta_{11}}} + \frac{1 - \alpha_1}{c^{\beta_{12}}}$$

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...

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# Thanks for Listening!

Questions?

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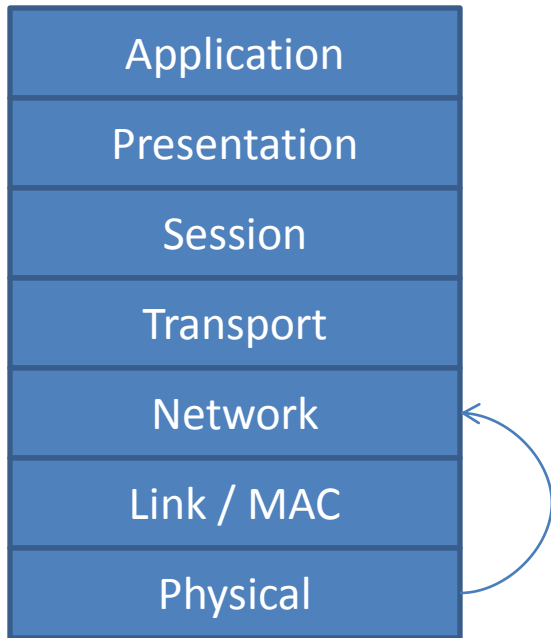


# Cross Layering



OSI 7 Layer Stack

# Cross Layering

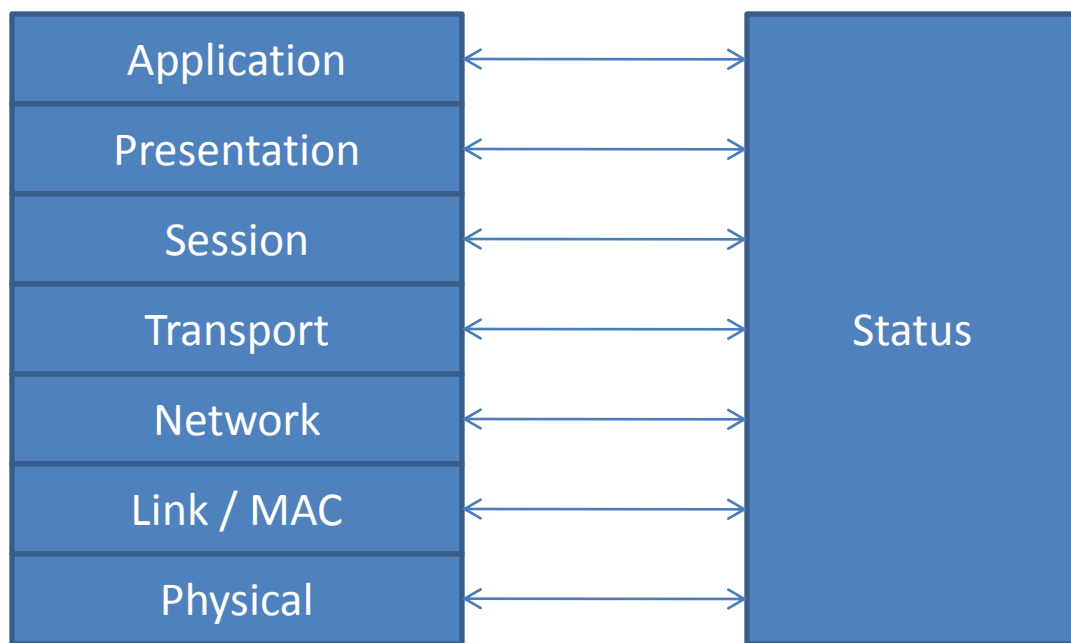


OSI 7 Layer Stack

## Direct Communication:

- Layers which do not normally interact exchange information
- Difficult to maintain
- Poor extensibility

# Cross Layering



OSI 7 Layer Stack

## Status:

- Link quality
  - Queue sizes
  - Application requirements
  - Distance between nodes
- 
- Easily enable cross-layer interactions by querying the status stack