

# SSA is Freyd Categories

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2024-02-21T14:00Z

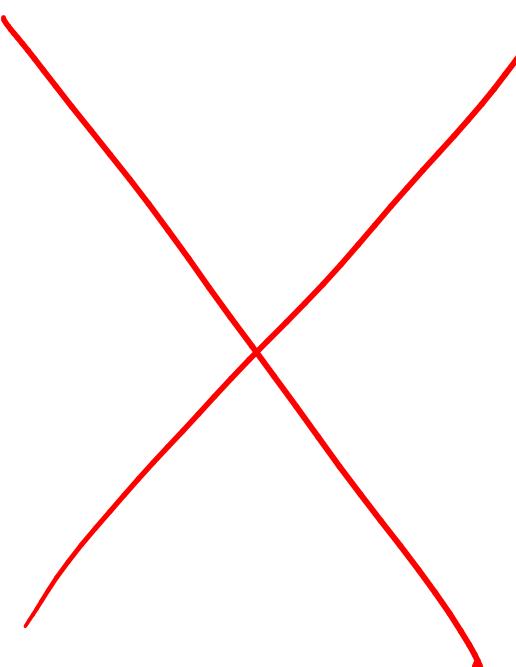
TUPLE'24

University of Edinburgh

Part I: What is SSA?

```
fn f(x: int, y: int) {  
    z = y + y;  
    y = x + 1;  
    x = x - y;  
    z = z + y;  
    x = x + 1;  
    y = y + x;  
    z = x + 1;  
    y = y + z;  
    return y;  
}
```

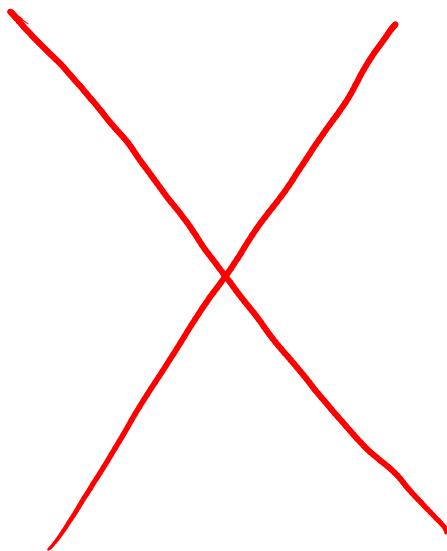
```
fn f(x: int, y: int) {  
    z = y + y;  
    y = x + 1;  
    x = x - y;  
    z = z + y;  
    x = x + 1;  
    y = y + x;  
    z = x + 1;  
    y = (x + 1) + z;  
    return y;  
}
```



```
fn f(x: int, y: int) {  
    z = y + y;  
    y = x + 1;  
    x = x - y;  
    z = z + y;  
    x = x + 1;  
    y = y + x;  
    z = x + 1;  
    y = (x + 1) + z;  
    return y;  
}
```

```
fn f(x: int, y: int) {  
    z = y + y;  
    y = x + 1;  
    x = x - y;  
    z = z + y;  
    x = x + 1;  
    y = y + x;  
    z = x + 1;  
    y = y + z;  
    return y;  
}
```

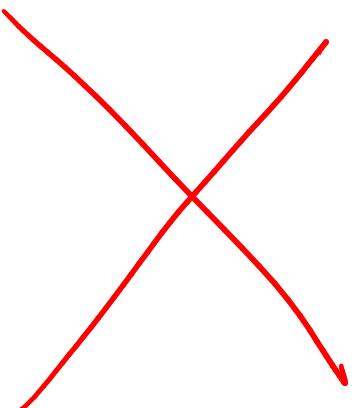
```
fn f(x: int, y: int) {  
    z = y + y;  
    y = x + 1;  
    x = x - y;  
    z = z + (x + 1);  
    x = x + 1;  
    y = y + x;  
    z = x + 1;  
    y = y + z;  
    return y;  
}
```



```
fn f(x: int, y: int) {  
    z = y + y;  
    y = x + 1;  
    → x = x - y;  
    z = z + (x + 1);  
    x = x + 1;  
    y = y + x;  
    z = x + 1;  
    y = y + z;  
    return y;  
}
```

```
fn f(x0: int, y0: int) {  
    z0 = y0 + y0;  
    y1 = x0 + 1;  
    x1 = x0 - y1;  
    z1 = z0 + y1;  
    x2 = x1 + 1;  
    y2 = y1 + x2;  
    z2 = x2 + 1;  
    y3 = y2 + z2;  
    return y3;  
}
```

**y1 ≠ y2**



```
fn f(x0: int, y0: int) {  
    z0 = y0 + y0;  
    y1 = x0 + 1;  
    x1 = x0 - y1;  
    z1 = z0 + y1;  
    x2 = x1 + 1;  
    y2 = y1 + x2;  
    z2 = x2 + 1;  
    y3 = y2 + z2;  
    return y3;  
}
```

```
fn f(x0: int, y0: int) {  
    z0 = y0 + y0;  
    y1 = x0 + 1;  
    x1 = x0 - y1;  
    z1 = z0 + (x0 + 1);  
    x2 = x1 + 1;  
    y2 = y1 + x2;  
    z2 = x2 + 1;  
    y3 = y2 + z2;  
    return y3;  
}
```

```
fn f(x0: int, y0: int) {  
    z0 = y0 + y0;  
    y1 = x0 + 1;  
    x1 = x0 - y1;  
    z1 = z0 + (x0 + 1);  
    x2 = x1 + 1;  
    y2 = y1 + x2;  
    z2 = x2 + 1;  
    y3 = y2 + z2;  
    return y3;  
}
```

```
fn f(x0: int, y0: int) {  
    z0 = y0 + y0;  
    y1 = x0 + 1;  
    x1 = x0 - (x0 + 1);  
    z1 = z0 + (x0 + 1);  
    x2 = x1 + 1;  
    y2 = (x0 + 1) + x2;  
    z2 = x2 + 1;  
    y3 = y2 + z2;  
    return y3;  
}
```

```
fn f(x0: int, y0: int) {  
    z0 = y0 + y0;  
    y1 = x0 + 1;  
    x1 = -1 ;  
    z1 = z0 + (x0 + 1);  
    x2 = x1 + 1;  
    y2 = (x0 + 1) + x2;  
    z2 = x2 + 1;  
    y3 = y2 + z2;  
    return y3;  
}
```

```
fn f(x0: int, y0: int) {  
    → z0 = y0 + y0;  
    → y1 = x0 + 1;  
    x1 = -1;  
    → z1 = z0 + (x0 + 1);  
    x2 = x1 + 1;  
    y2 = (x0 + 1) + x2;  
    z2 = x2 + 1;  
    y3 = y2 + z2;  
    return y3;  
}
```

```
fn f(x0: int, y0: int) {  
    x1 = -1;  
    x2 = x1 + 1;  
    y2 = (x0 + 1) + x2;  
    z2 = x2 + 1;  
    y3 = y2 + z2;  
    return y3;  
}
```

```
fn f(x0: int, y0: int) {  
    x2 = -1 + 1;  
    y2 = (x0 + 1) + x2;  
    z2 = x2 + 1;  
    y3 = y2 + z2;  
    return y3;  
}
```

```
fn f(x0: int, y0: int) {  
    x2 = 0;  
    y2 = (x0 + 1) + x2;  
    z2 = x2 + 1;  
    y3 = y2 + z2;  
    return y3;  
}
```

```
fn f(x0: int, y0: int) {  
    y2 = (x0 + 1) + 0;  
    z2 = 0 + 1;  
    y3 = y2 + z2;  
    return y3;  
}
```

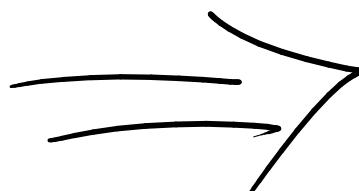
```
fn f(x0: int, y0: int) {  
    y2 = x0 + 1;  
    z2 = 1;  
    y3 = y2 + z2;  
    return y3;  
}
```

```
fn f(x0: int, y0: int) {  
    y3 = (x0 + 1) + 1;  
    return y3;  
}
```

```
fn f(x0: int, y0: int) {  
    return x0 + 2;  
}
```

Static Single Assignment

Property



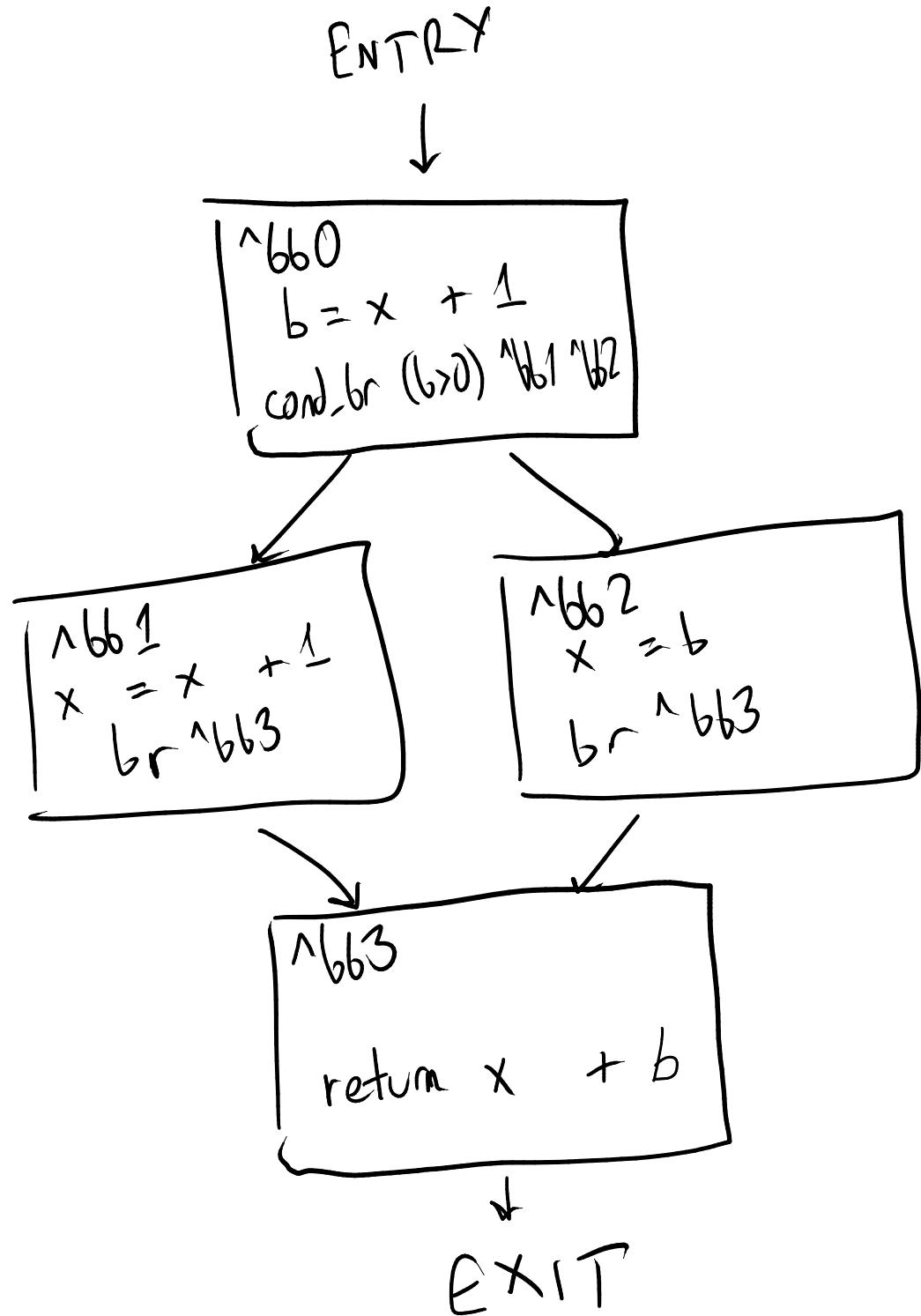
Algebraic Reasoning

```
fn f(x: int) {  
    b = x + 1;  
    if b > 0 {  
        x = x + 1;  
    } else {  
        x = b;  
    }  
    return x + b;  
}
```

```

fn f(x: int) {
    b = x + 1;
    if b > 0 {
        x = x + 1;
    } else {
        x = b;
    }
    return x + b;
}

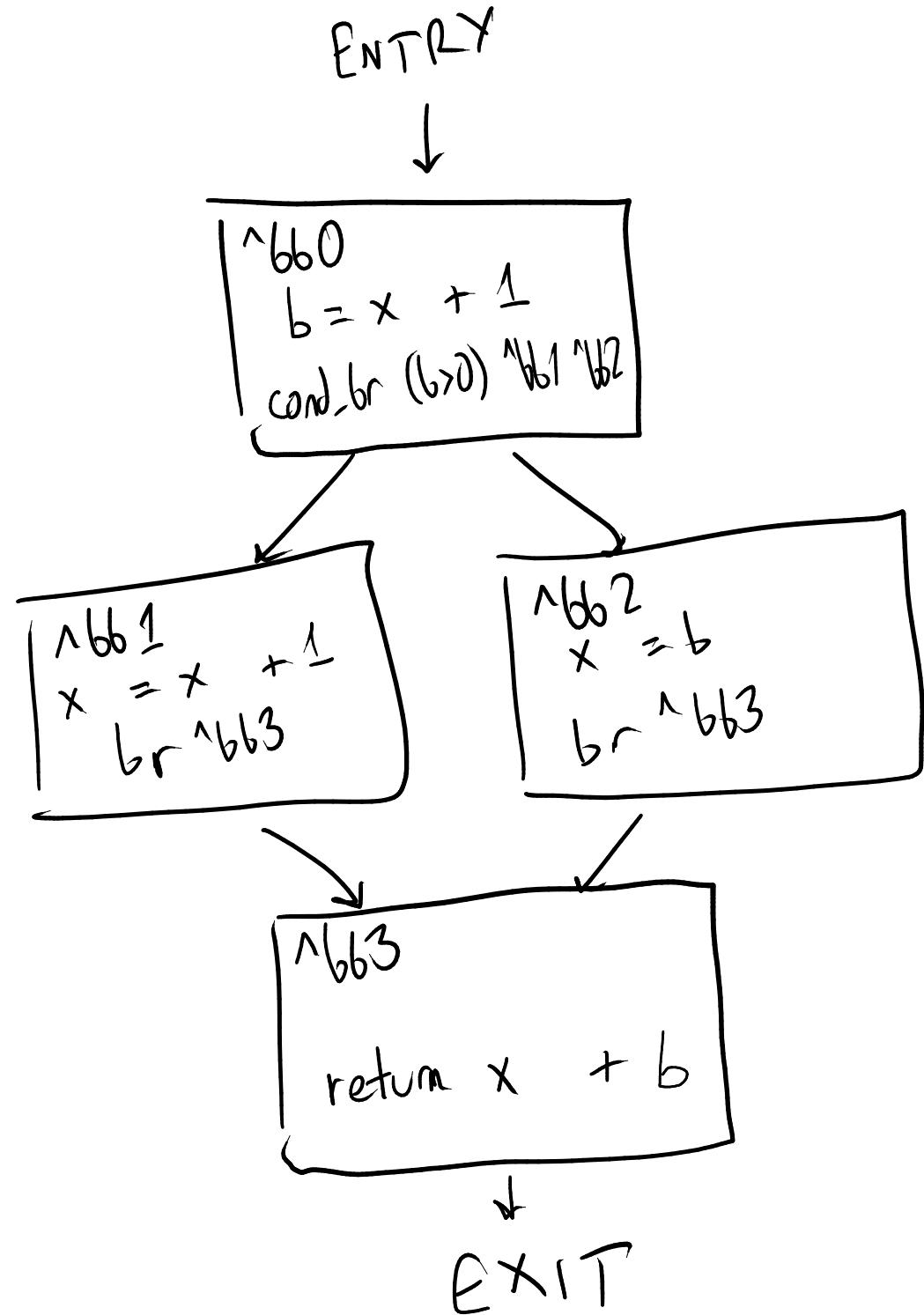
```



```

fn f(x0: int) {
    b = x0 + 1;
    if b > 0 {
        x1 = x0 + 1;
    } else {
        x2 = b;
    }
    return x? + b;
}

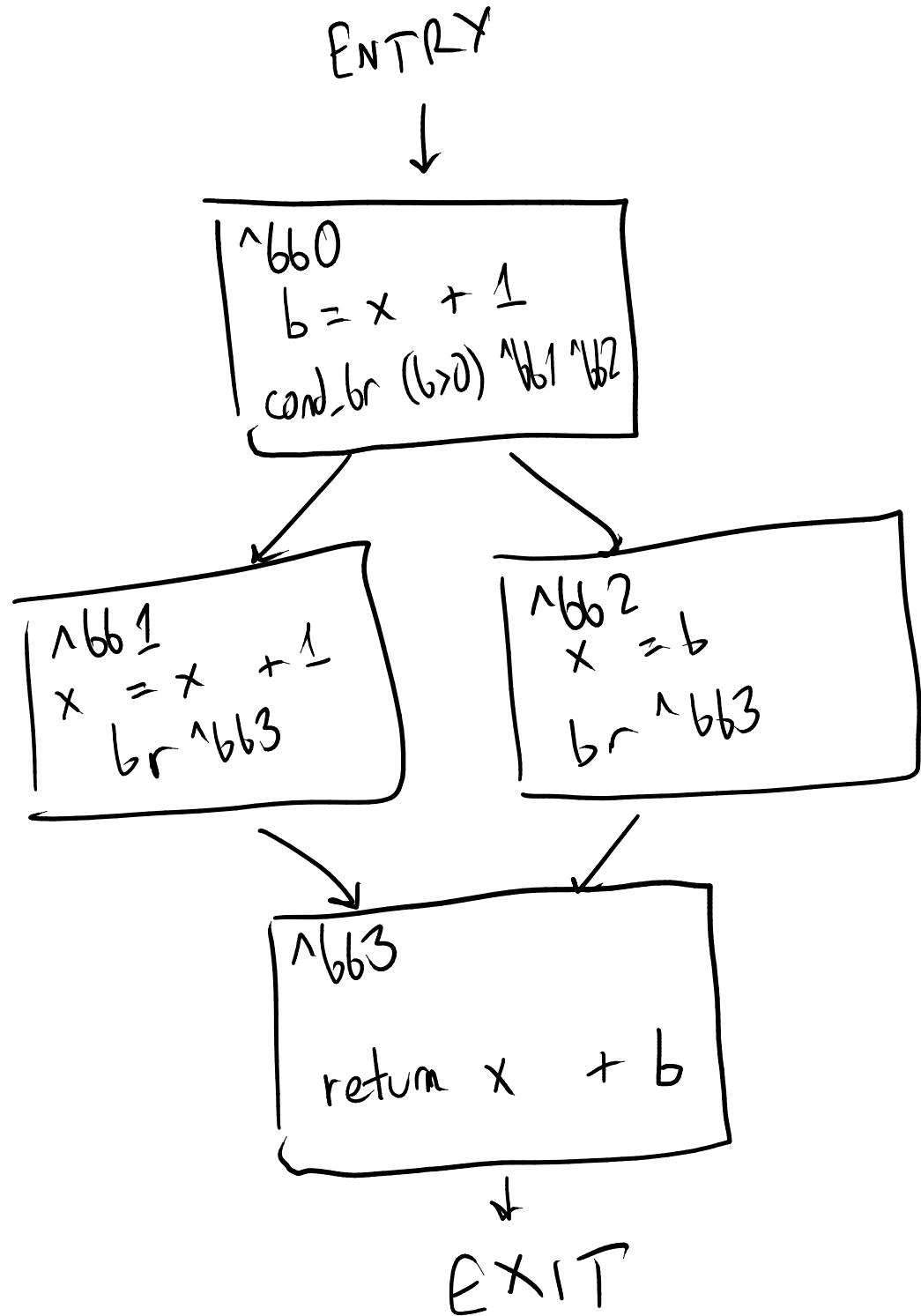
```



```

fn f(x: int) {
    b = x + 1;
    if b > 0 {
        x = x + 1;
    } else {
        x = b;
    }
    return x + b;
}

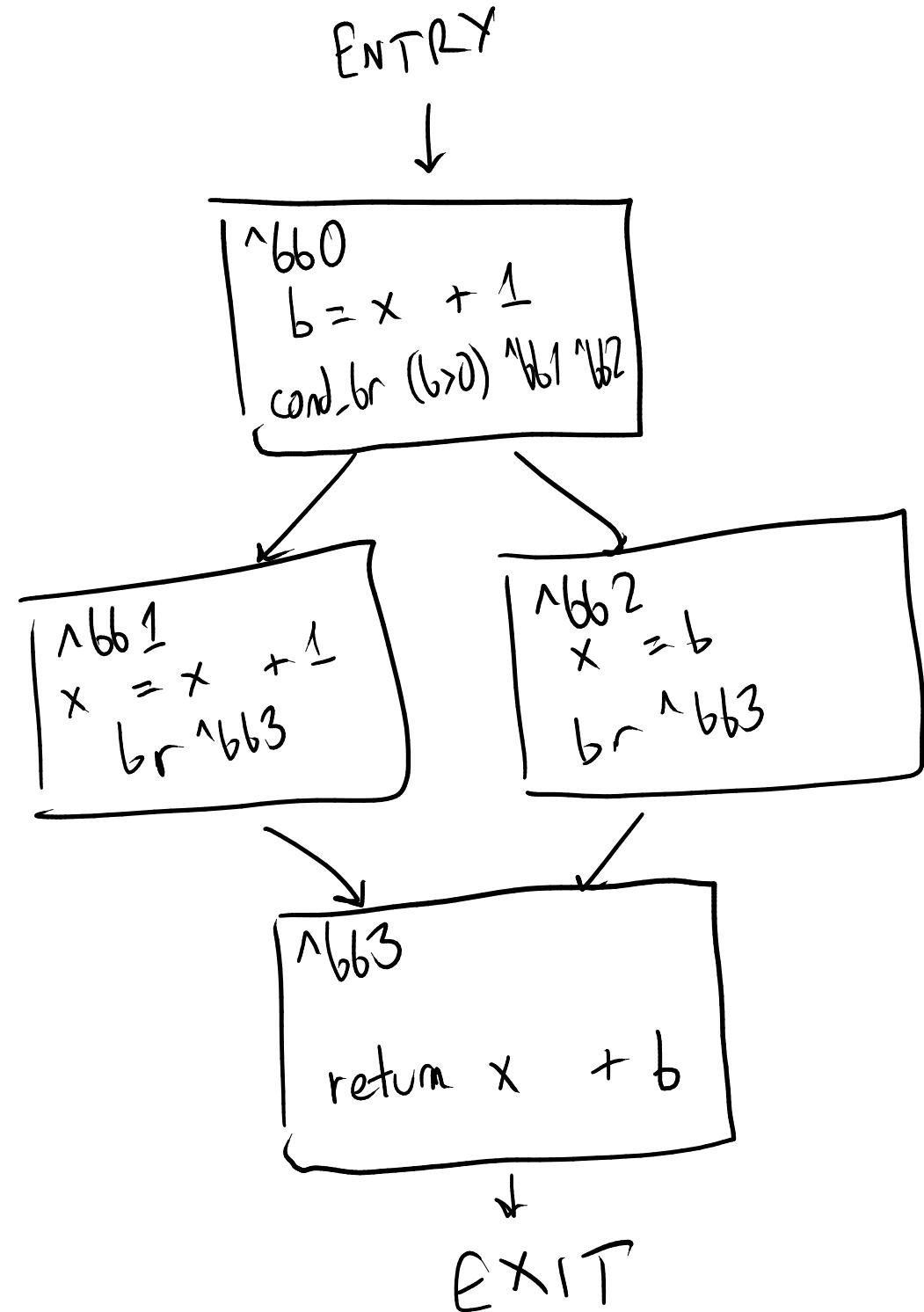
```



```

fn f(x0: int) {
^bb0:
  b = x + 1;
  cond_br (b > 0) ^bb1 ^bb2
^bb1:
  x = x + 1;
  br ^bb3
^bb2:
  x = b;
  br ^bb3
^bb3:
  return x + b;
}

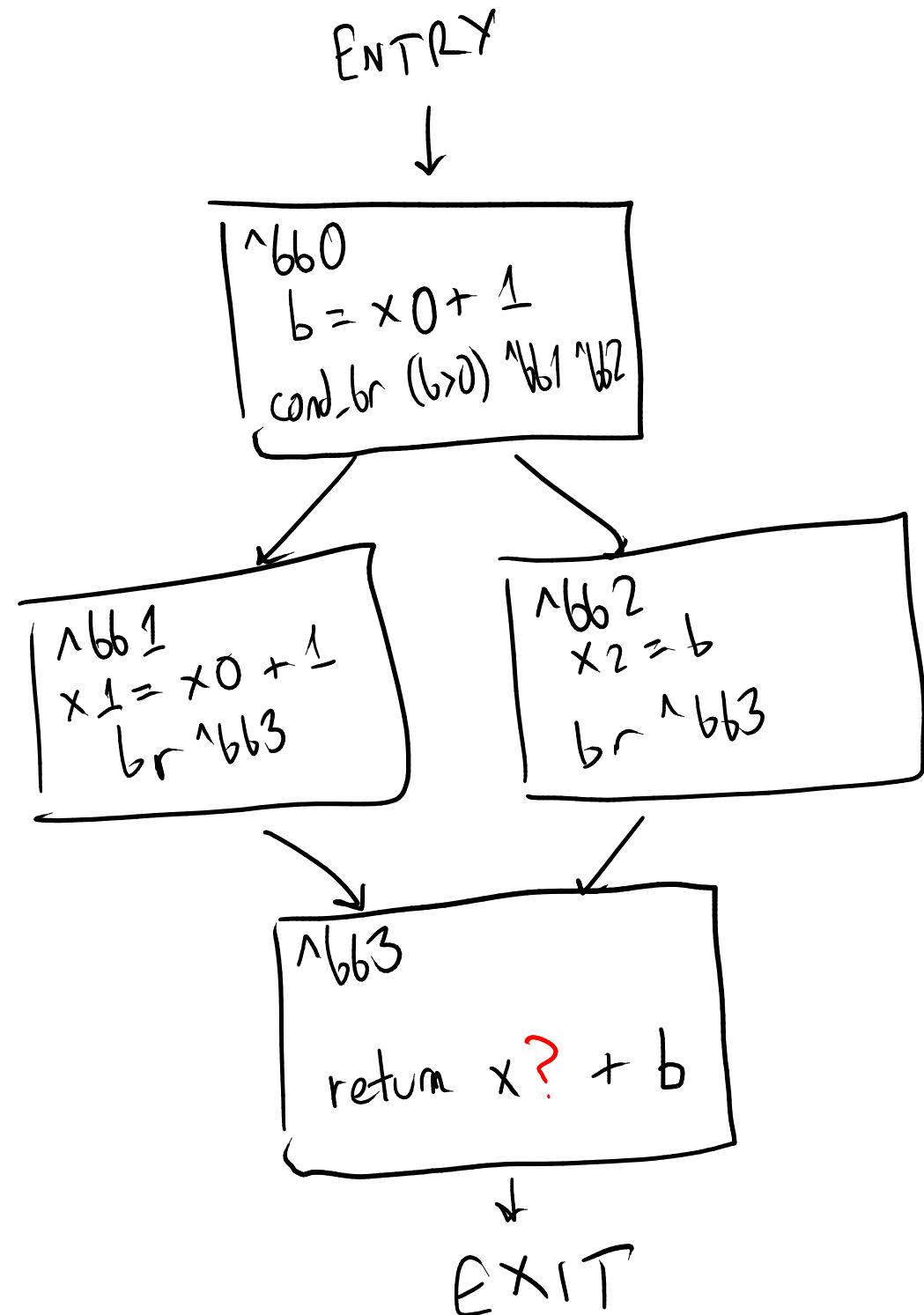
```



```

fn f(x0: int) {
^bb0:
  b = x0 + 1;
  cond_br (b > 0) ^bb1 ^bb2
^bb1:
  x1 = x0 + 1;
  br ^bb3
^bb2:
  x2 = b;
  br ^bb3
^bb3:
  return x? + b;
}

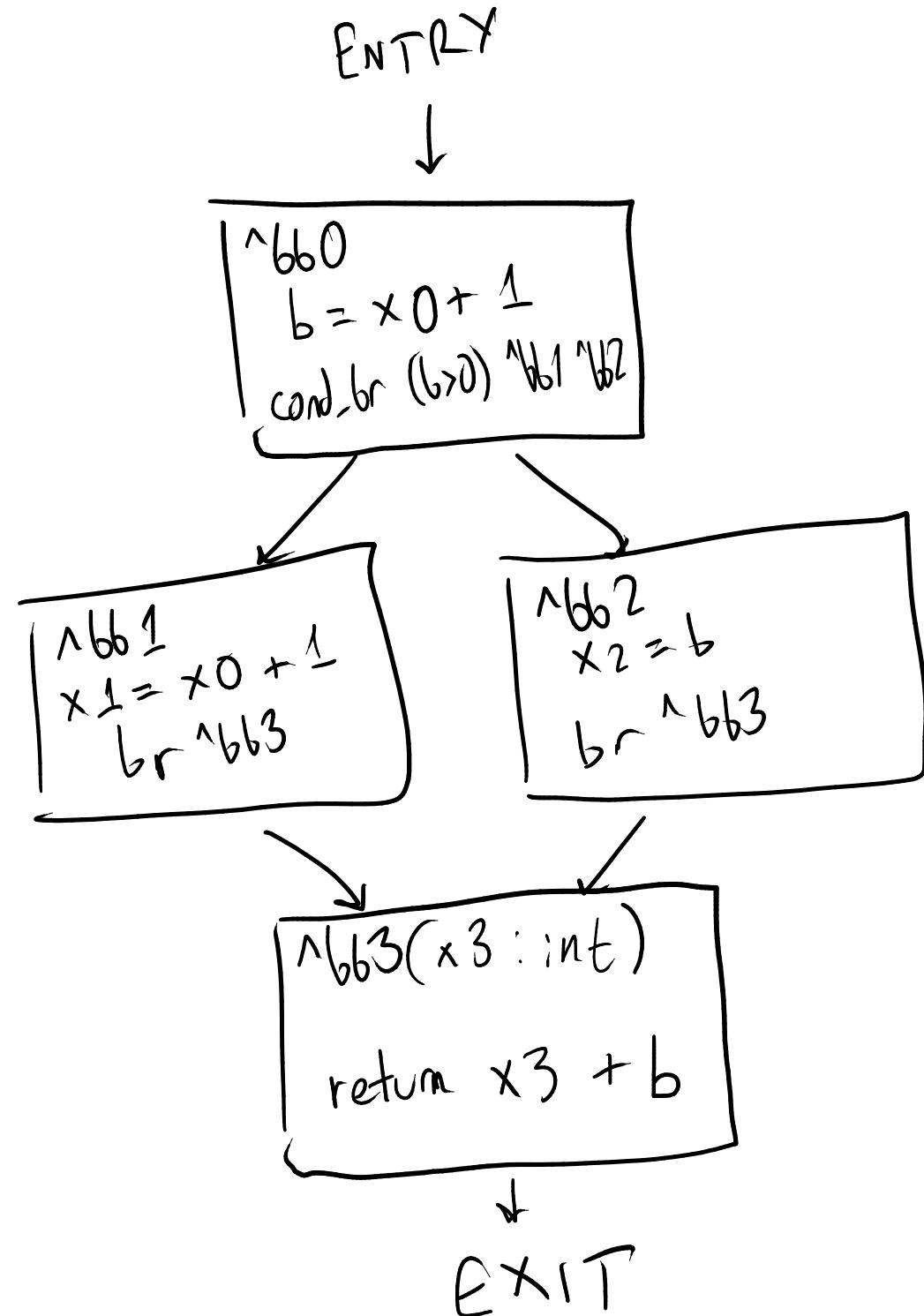
```



```

fn f(x0: int) {
^bb0:
  b = x0 + 1;
  cond_br (b > 0) ^bb1 ^bb2
^bb1:
  x1 = x0 + 1;
  br ^bb3
^bb2:
  x2 = b;
  br ^bb3
^bb3(x3: int):
  return x3 + b;
}

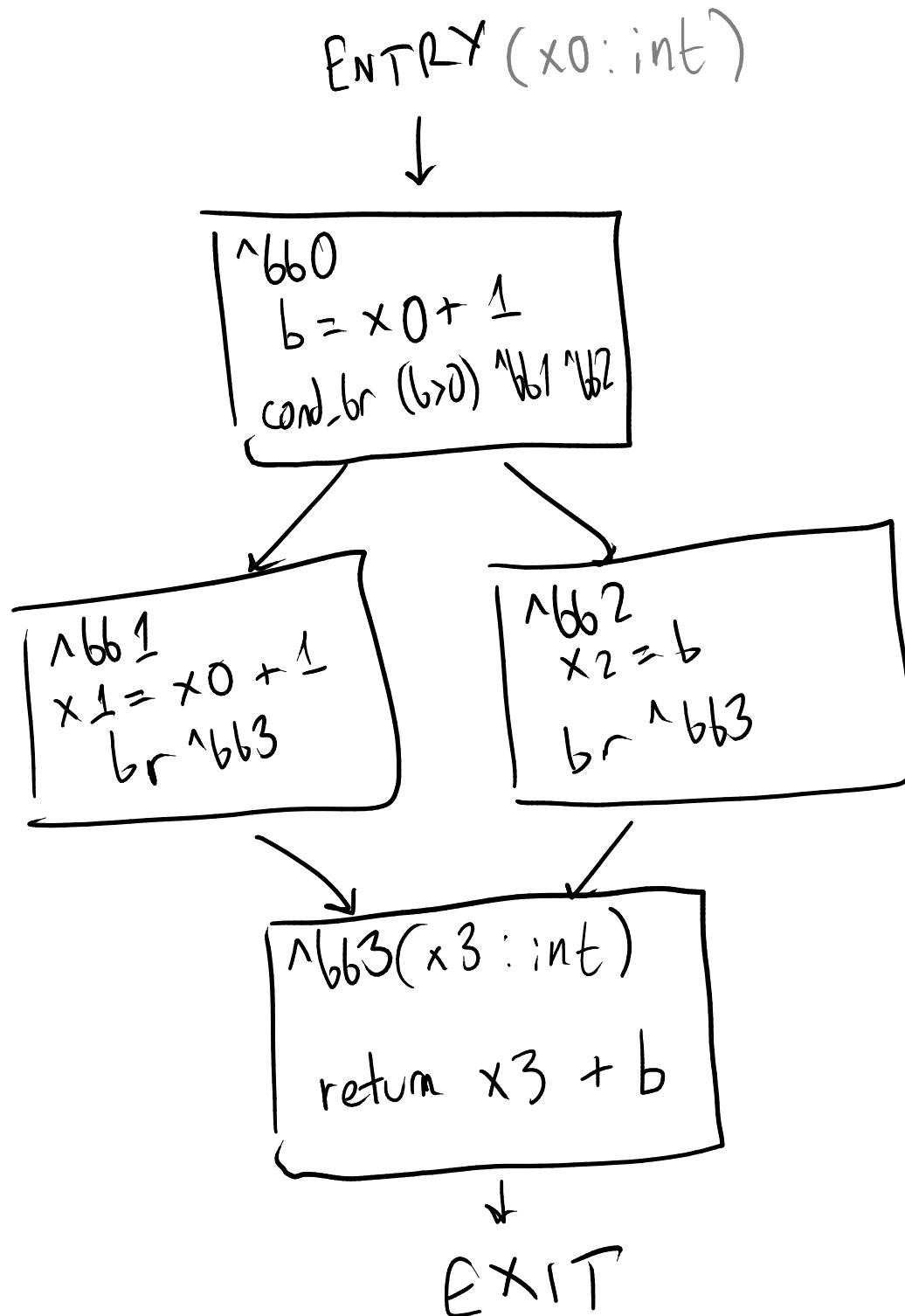
```



```

fn f(x0: int) {
^bb0:
  b = x0 + 1;
  cond_br (b > 0) ^bb1 ^bb2
^bb1:
  x1 = x0 + 1;
  br ^bb3
^bb2:
  x2 = b;
  br ^bb3
^bb3(x3: int):
  return x3 + b;
}

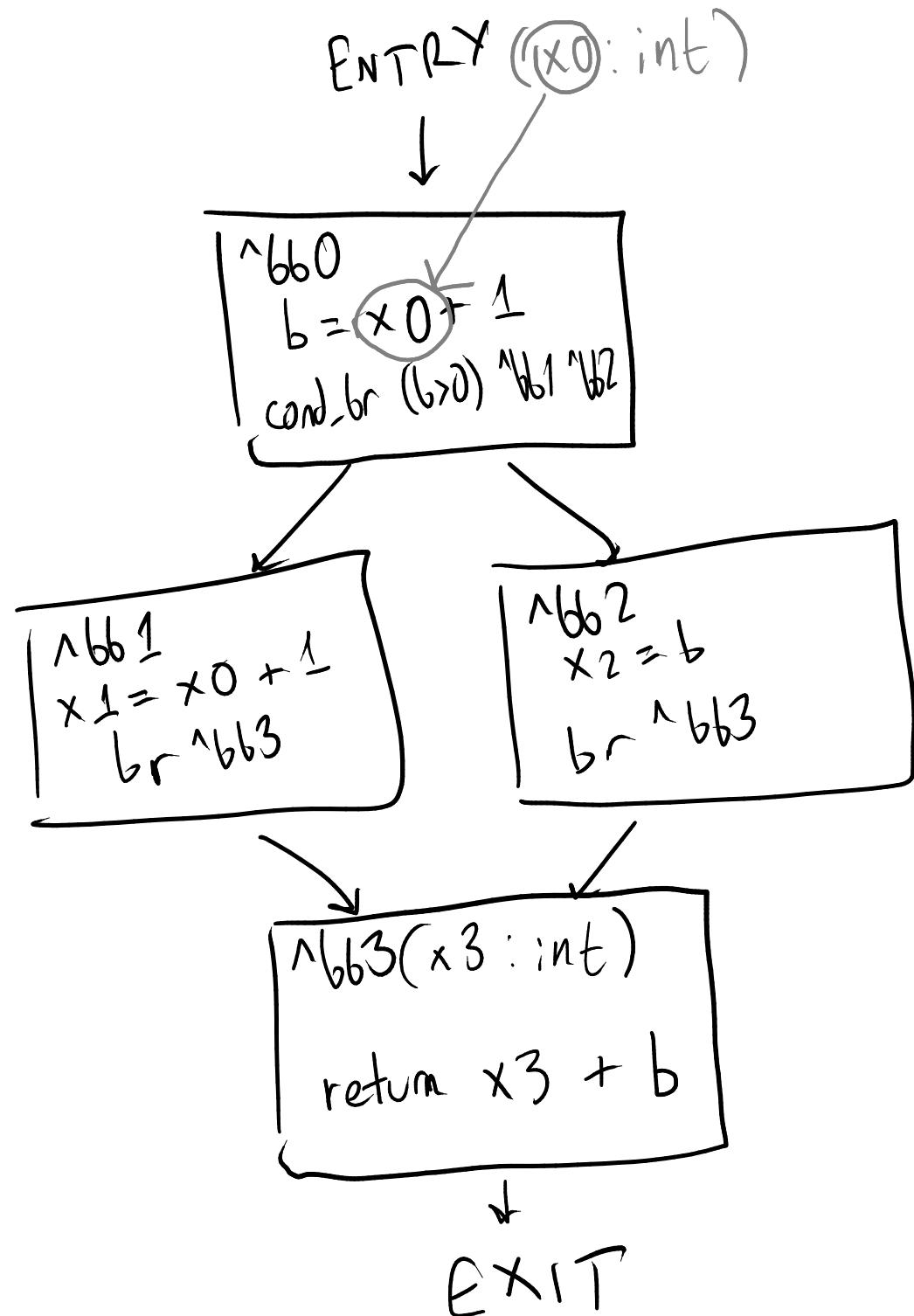
```



```

fn f(x0: int) {
^bb0:
  b = x0 + 1;
  cond_br (b > 0) ^bb1 ^bb2
^bb1:
  x1 = x0 + 1;
  br ^bb3
^bb2:
  x2 = b;
  br ^bb3
^bb3(x3: int):
  return x3 + b;
}

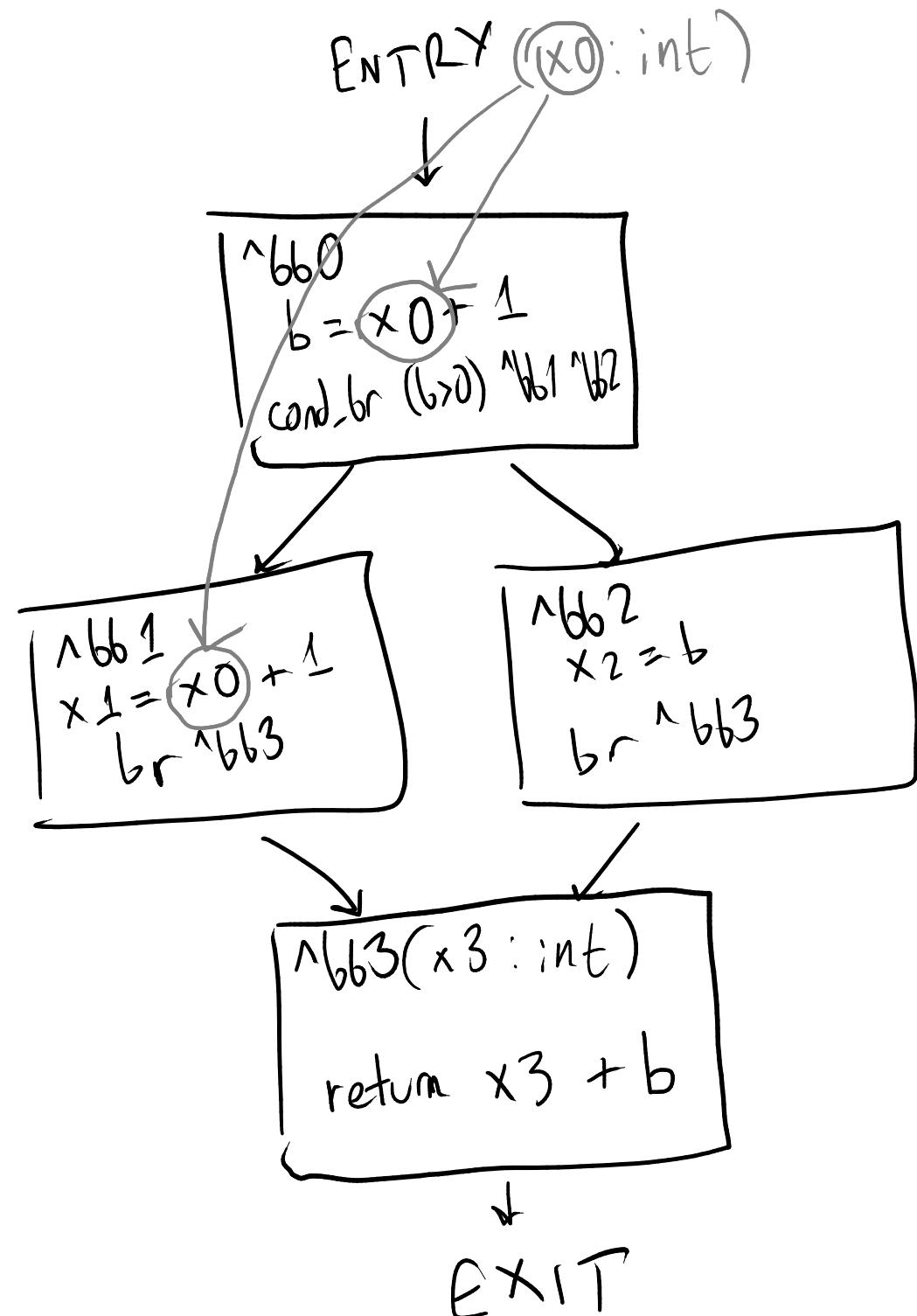
```



```

fn f(x0: int) {
^bb0:
  b = x0 + 1;
  cond_br (b > 0) ^bb1 ^bb2
^bb1:
  x1 = x0 + 1;
  br ^bb3
^bb2:
  x2 = b;
  br ^bb3
^bb3(x3: int):
  return x3 + b;
}

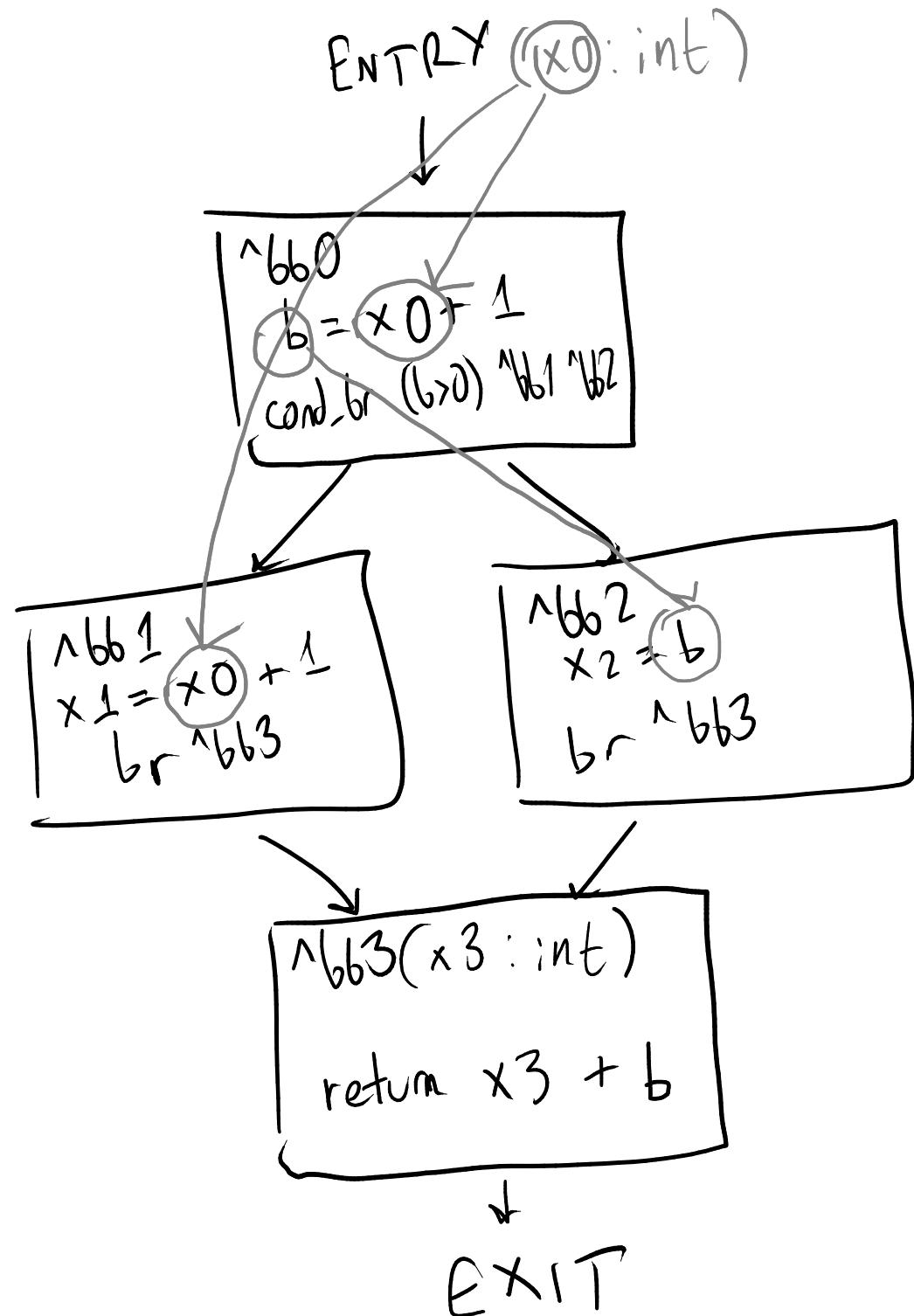
```



```

fn f(x0: int) {
^bb0:
  b = x0 + 1;
  cond_br (b > 0) ^bb1 ^bb2
^bb1:
  x1 = x0 + 1;
  br ^bb3
^bb2:
  x2 = b;
  br ^bb3
^bb3(x3: int):
  return x3 + b;
}

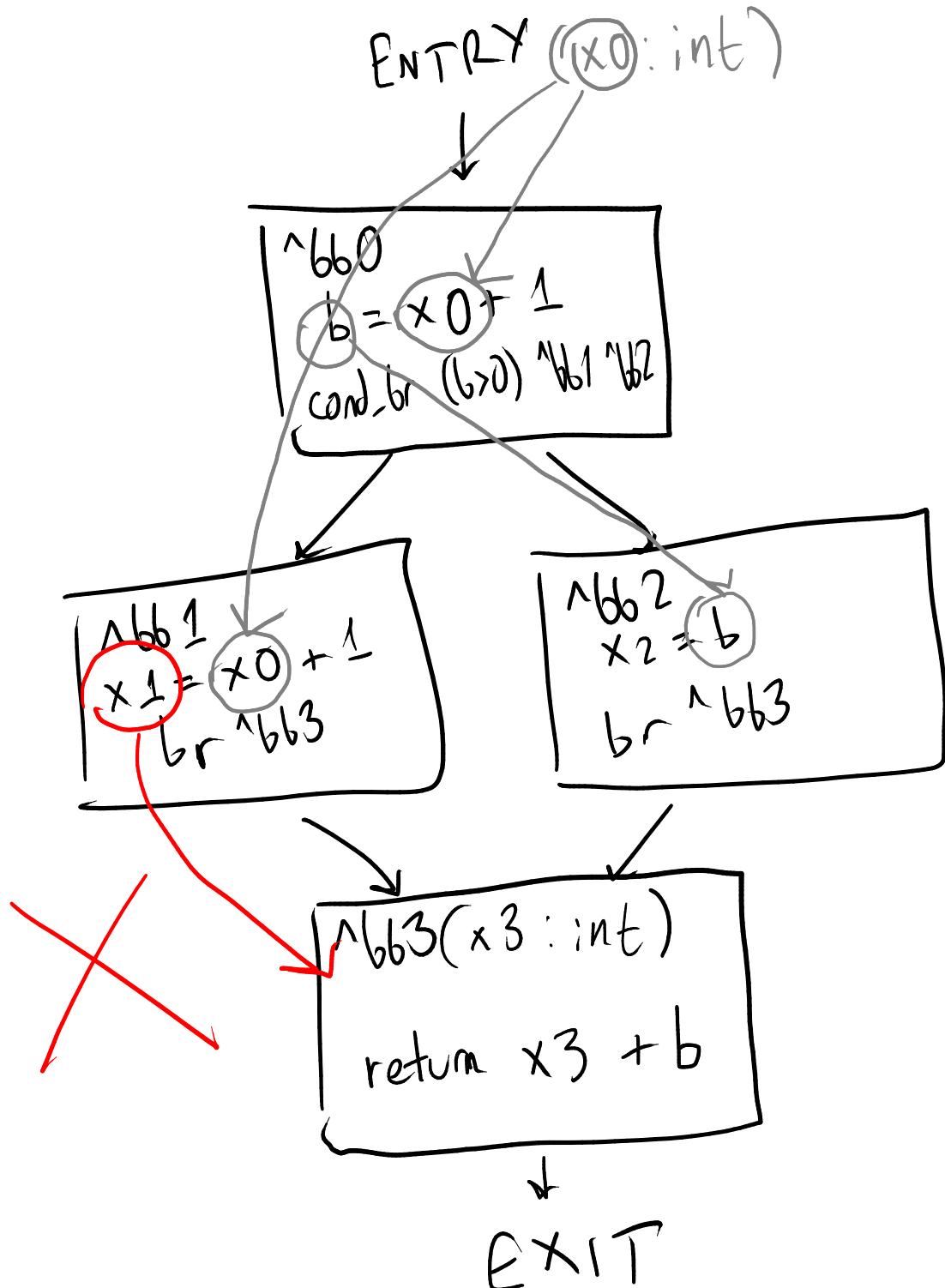
```



```

fn f(x0: int) {
^bb0:
  b = x0 + 1;
  cond_br (b > 0) ^bb1 ^bb2
^bb1:
  x1 = x0 + 1;
  br ^bb3
^bb2:
  x2 = b;
  br ^bb3
^bb3(x3: int):
  return x3 + b;
}

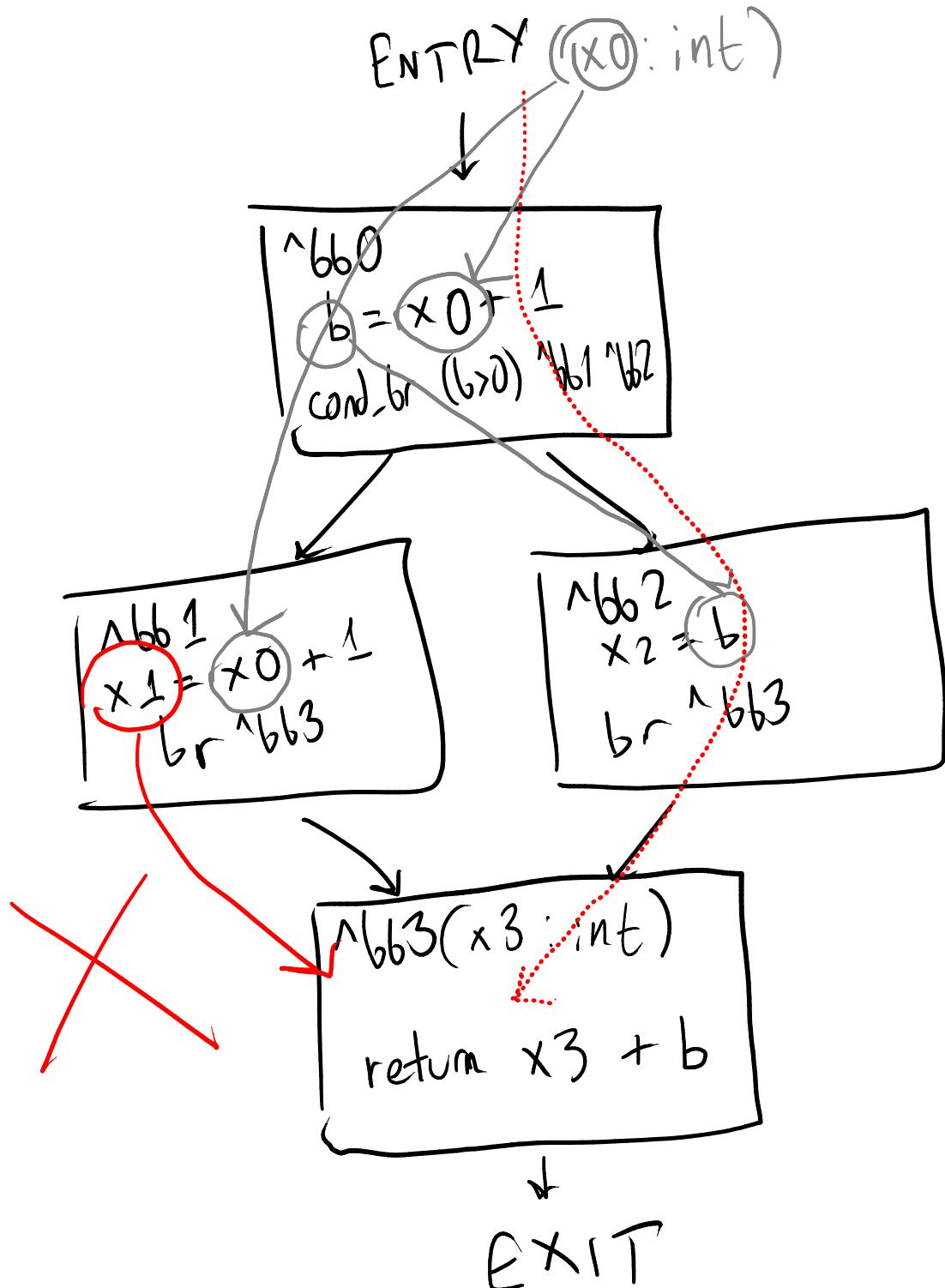
```



```

fn f(x0: int) {
^bb0:
  b = x0 + 1;
  cond_br (b > 0) ^bb1 ^bb2
^bb1:
  x1 = x0 + 1;
  br ^bb3
^bb2:
  x2 = b;
  br ^bb3
^bb3(x3: int):
  return x3 + b;
}

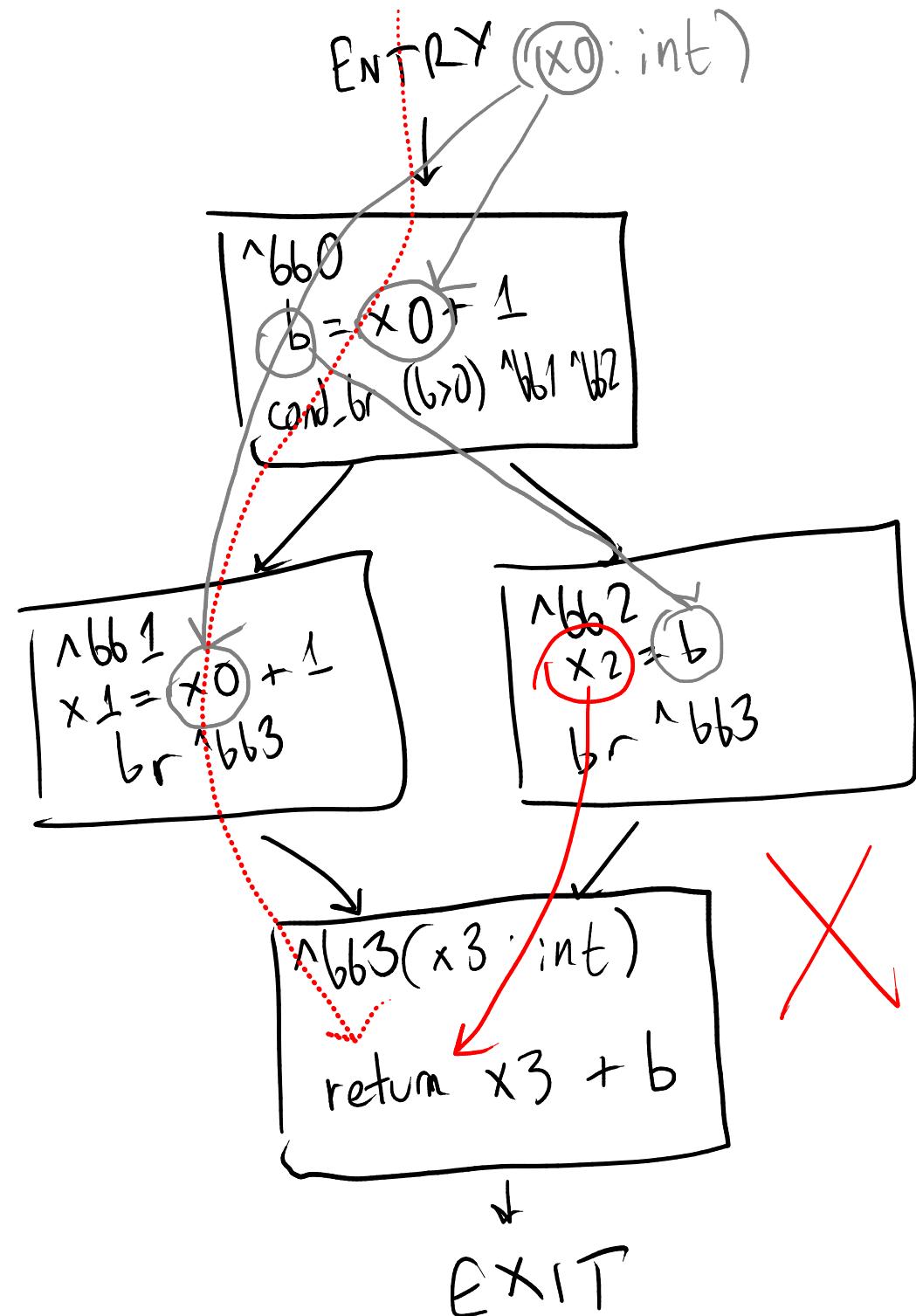
```



```

fn f(x0: int) {
^bb0:
  b = x0 + 1;
  cond_br (b > 0) ^bb1 ^bb2
^bb1:
  x1 = x0 + 1;
  br ^bb3
^bb2:
  x2 = b;
  br ^bb3
^bb3(x3: int):
  return x3 + b;
}

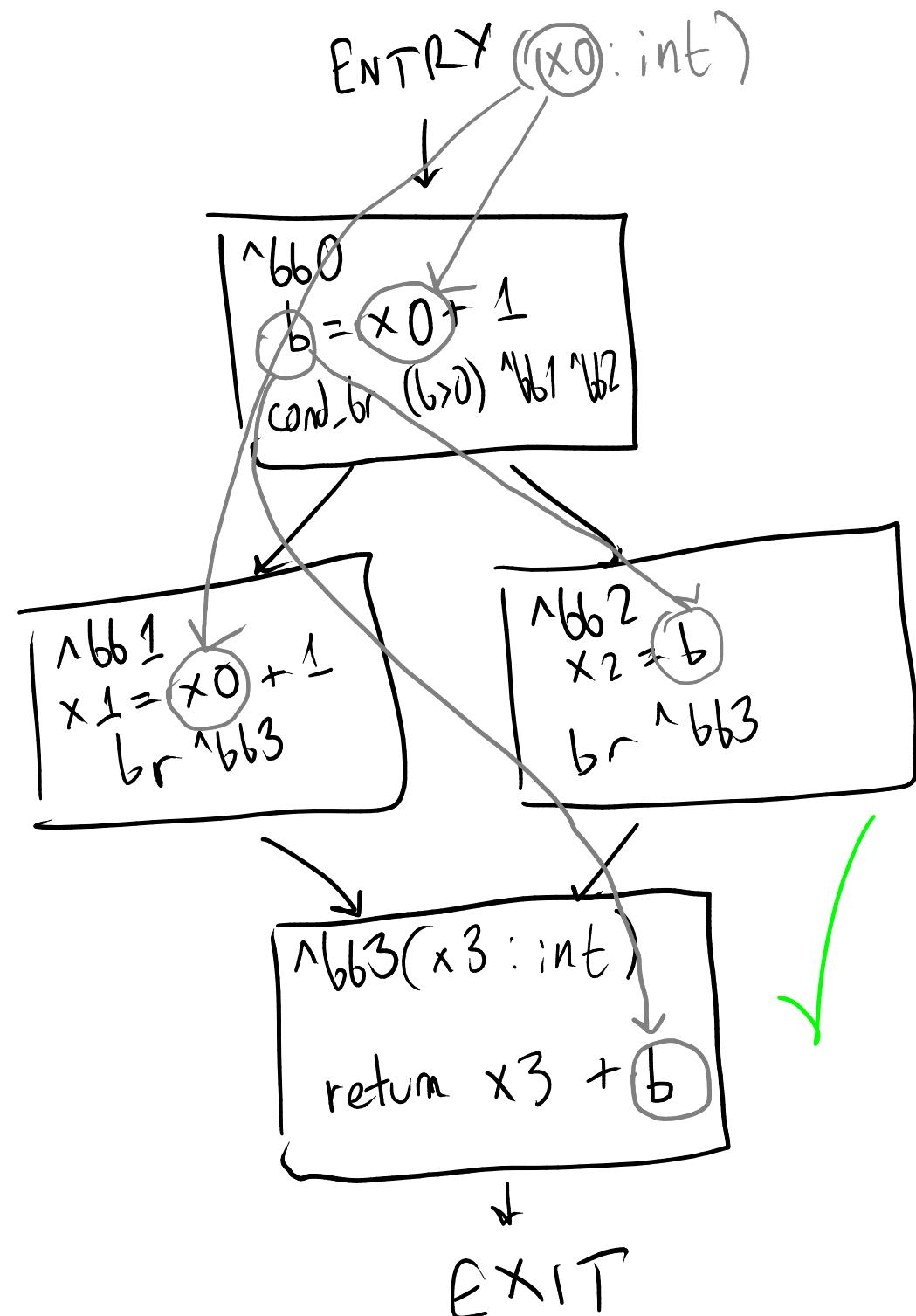
```



```

fn f(x0: int) {
^bb0:
  b = x0 + 1;
  cond_br (b > 0) ^bb1 ^bb2
^bb1:
  x1 = x0 + 1;
  br ^bb3
^bb2:
  x2 = b;
  br ^bb3
^bb3(x3: int):
  return x3 + b;
}

```



# Part II: Semantics of SSA

# SSA Recap



# SSA Recap

Instructions

$$\begin{aligned}x &= a + b \\y &= \text{call } f \ x\end{aligned}$$

# SSA Recap

Instructions

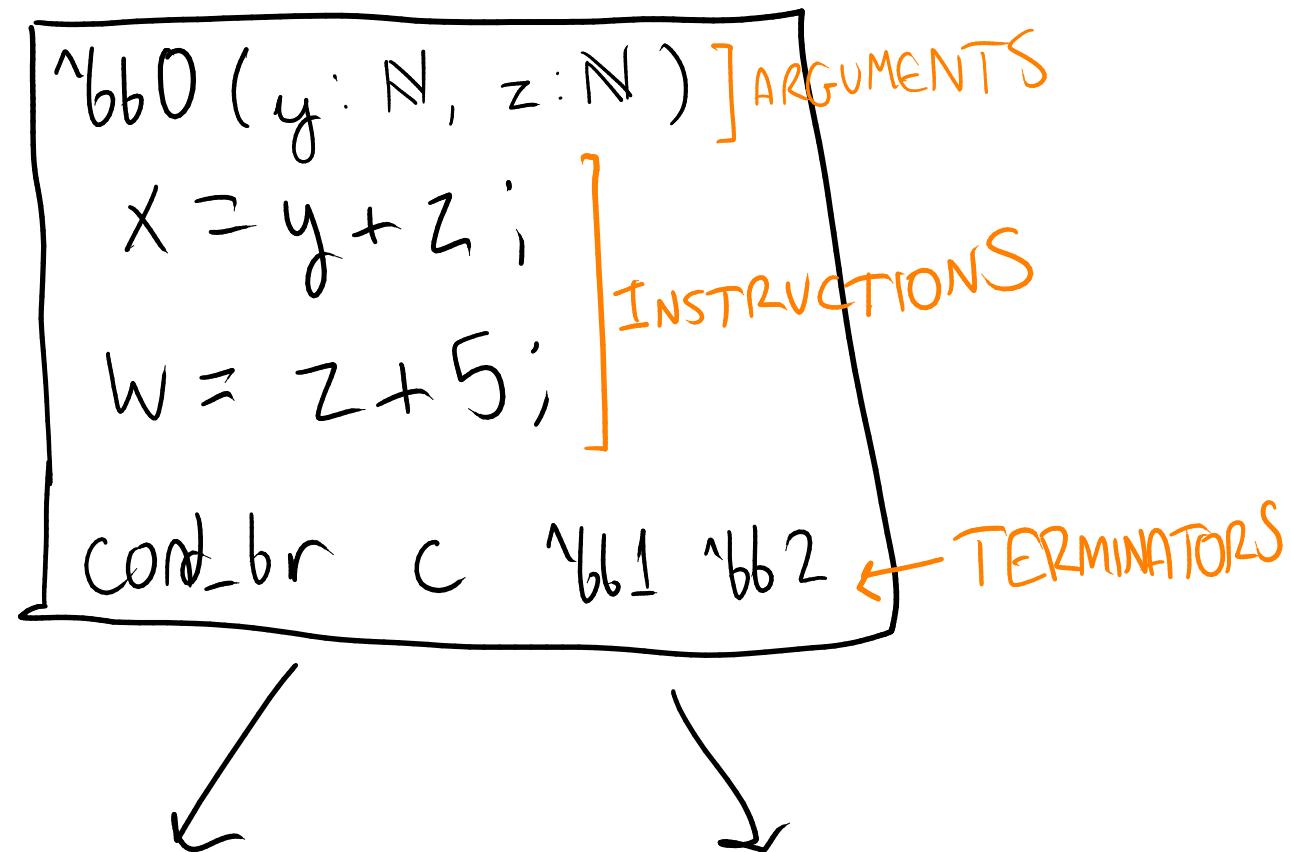


Terminators:

$x = a + b$   
 $y = \text{call } f \ x$   
return  $x$   
br  $\wedge l(y)$

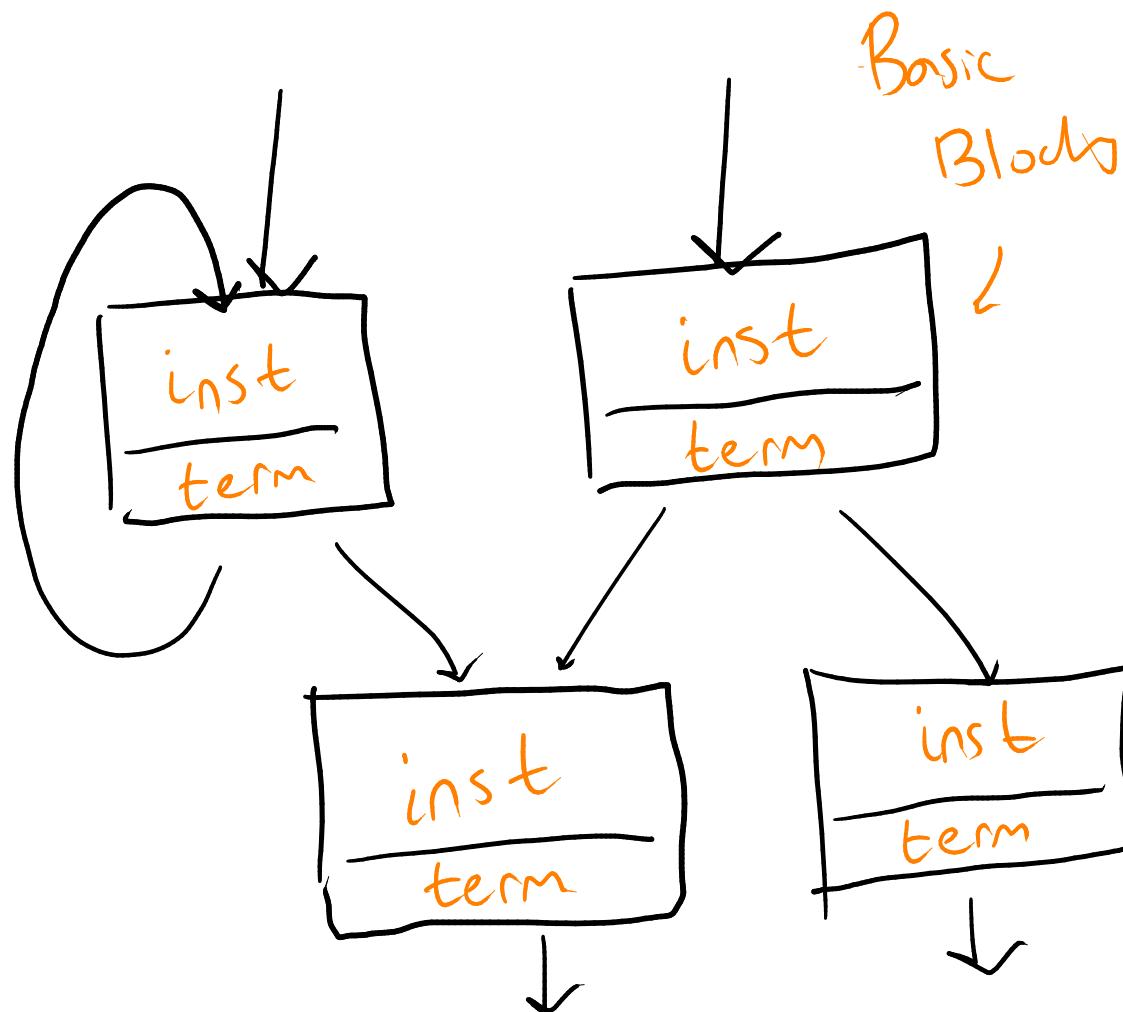
# SSA Recap

Basic Block



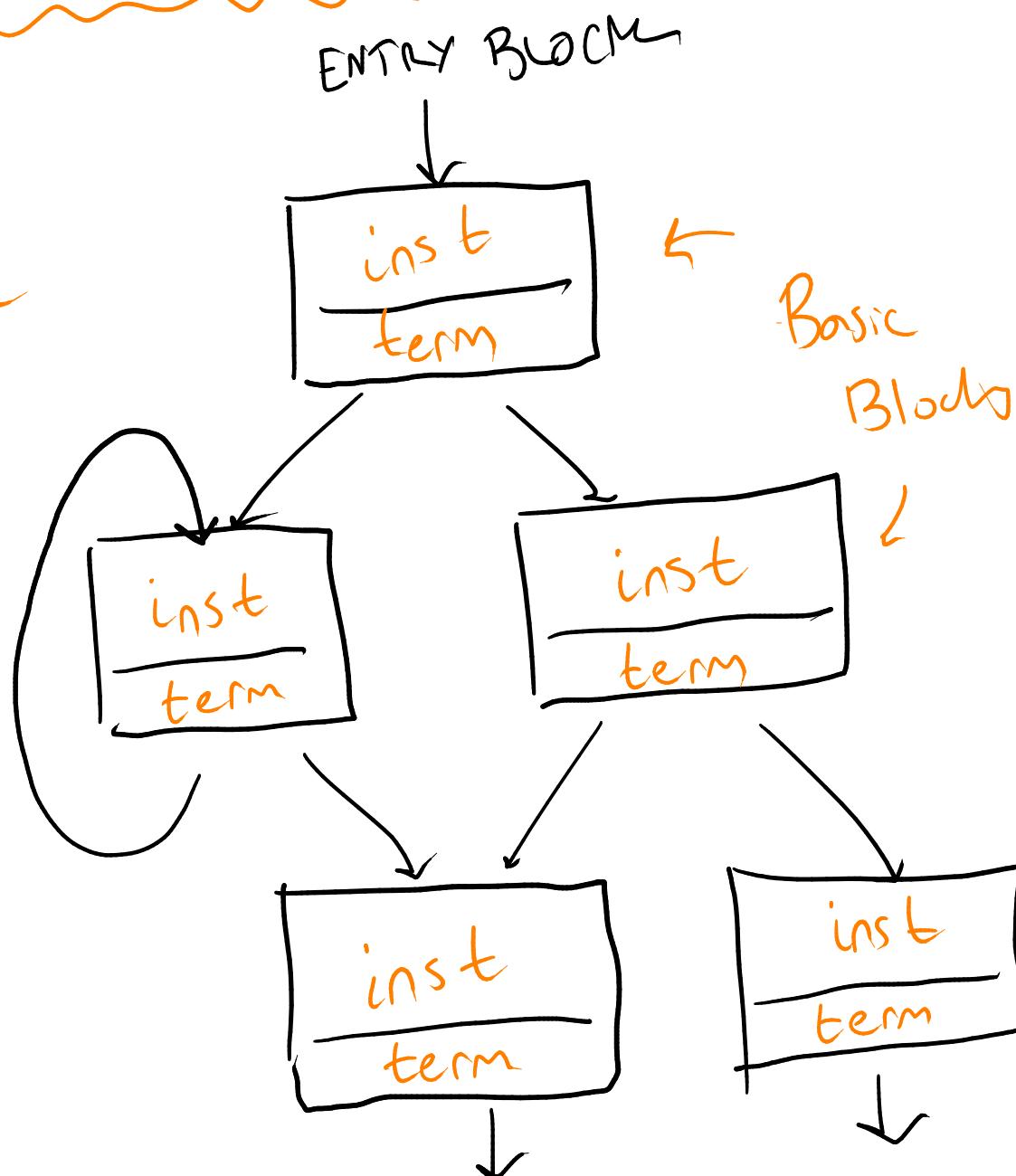
# SSA Recap

CFGs



# SSA Recap

Regions

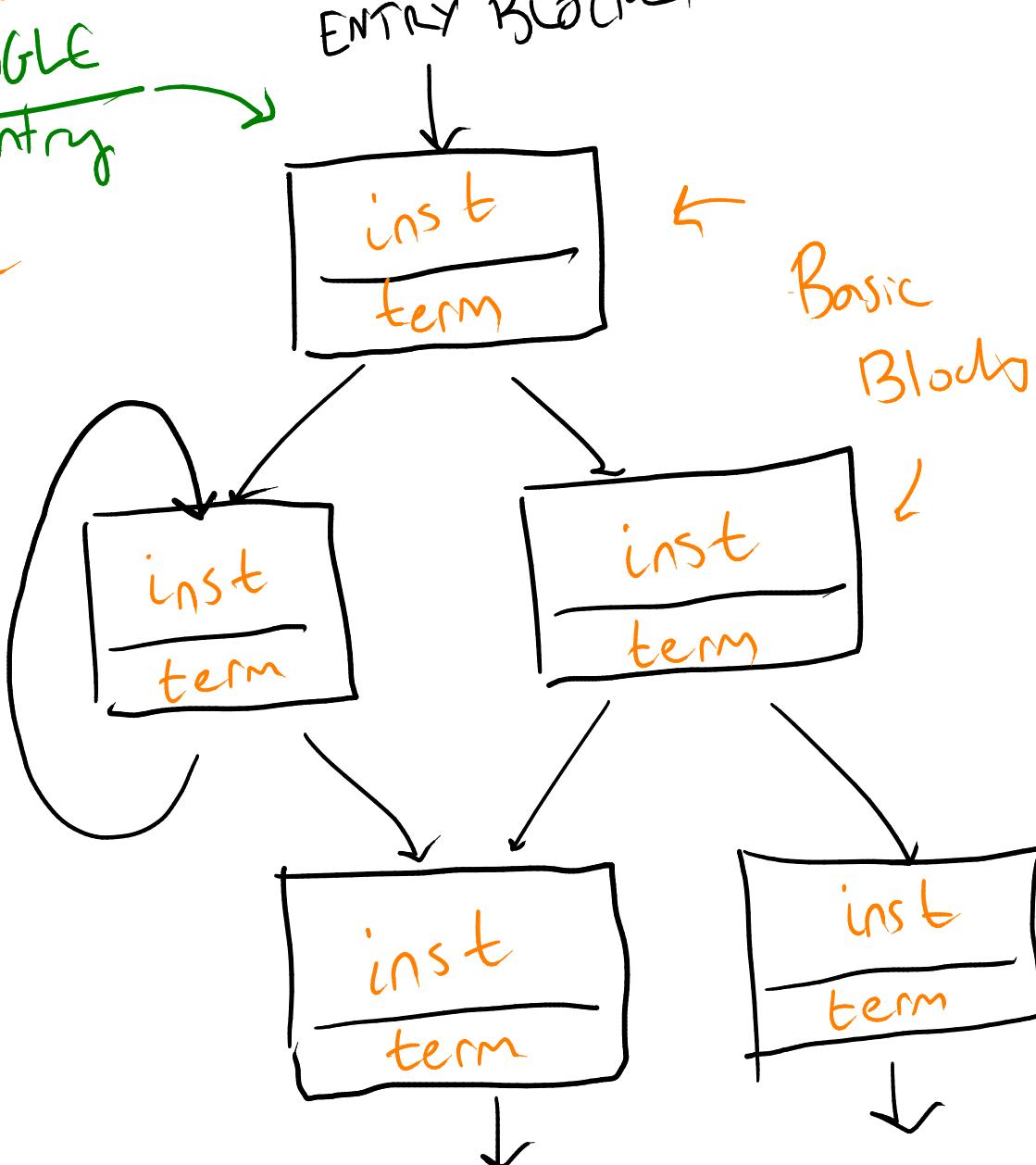


# SSA

# Recap

## Regions

SINGLE  
entry



# SSA

# Recap

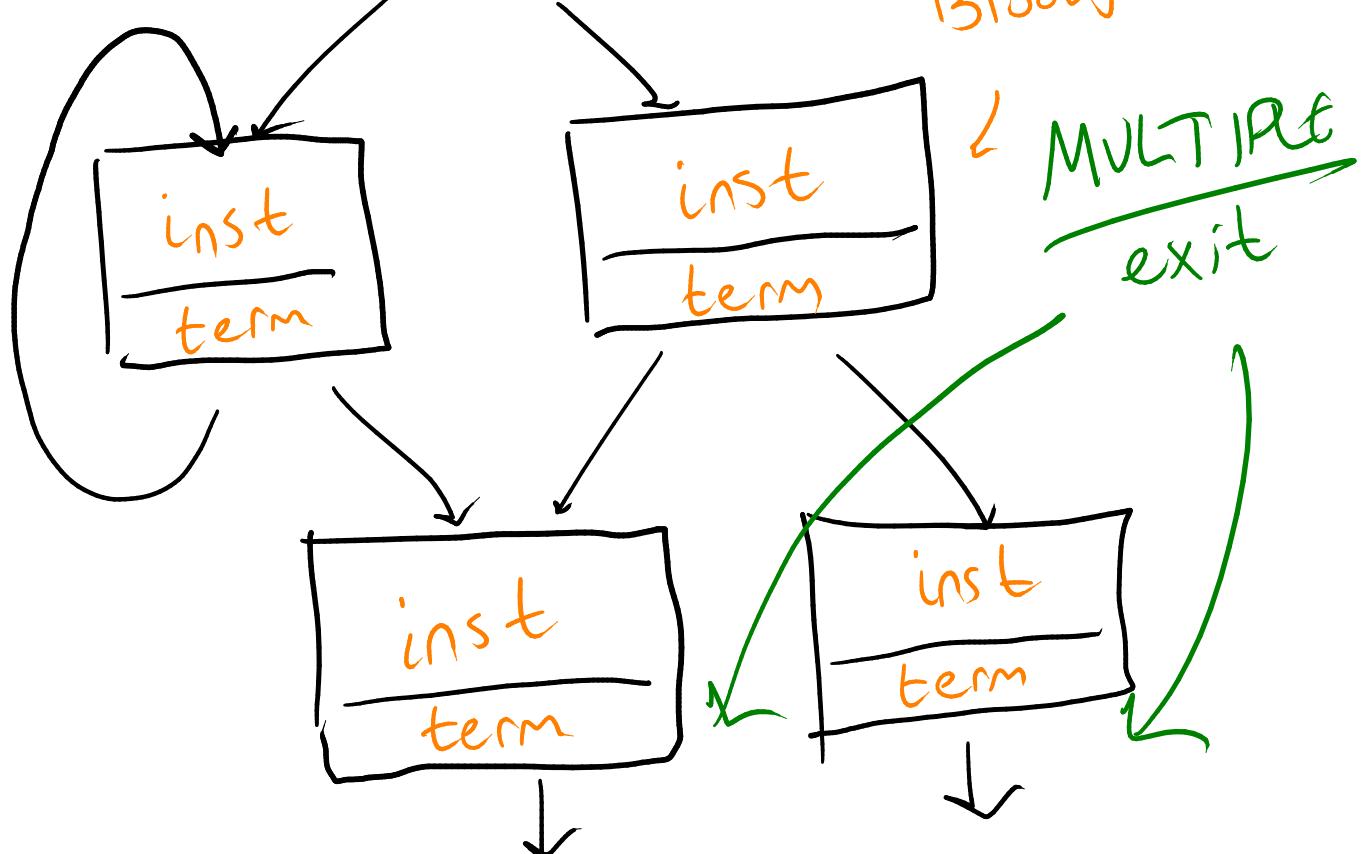
## Regions

SINGLE  
entry

ENTRY BLOCK

inst  
term

Basic  
Blocks



# Applications of SSA

# Applications of SSA

- Classical compilers

## Applications of SSA

- Classical compilers
  - └ x86, ARM, ...

## Applications of SSA

- Classical compilers

  - x86, ARM, ...

- Accelerators

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  - └ GPU, FPGA, systolic array...

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- Classical compilers
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- High-level IRs

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- Classical compilers
  - └ x86, ARM, ...
- Accelerators
  - └ GPU, FPGA, systolic array...
- High-level IRs
  - └ 'async-await', tensors

## Applications of SSA

- Classical compilers
  - └ x86, ARM, ...
- Hardware
  - └ Quantum...
- Accelerators
  - └ GPU, FPGA, systolic array...
- High-level IRs
  - └ 'async-await', tensors

WANT : Semantics



WANT : Semantics

---

ISSUES :

- LOTS of models !

WANT : Semantics

---

ISSUES :

- LOTS of models !
- Compositionality !

WANT : Semantics

ISSUES :

- LOTS of models !
- Compositionality !
- Graphical Intuition !

Abstract + Compositional  
= Categories

# Categorical Semantics

# Categorical Semantics

$$\Gamma \vdash a : A$$

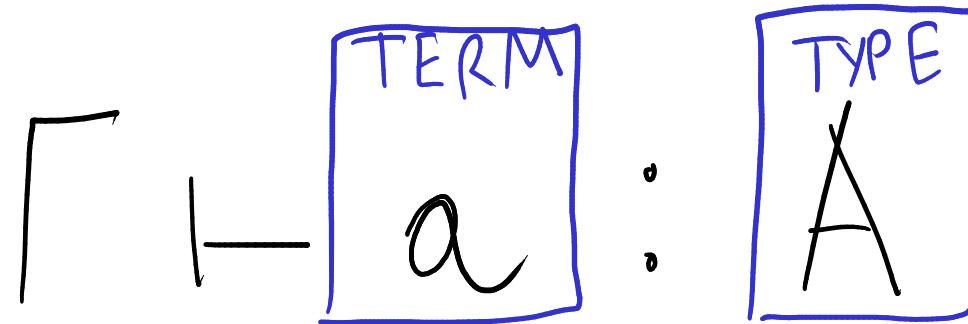
# Categorical Semantics

$\Gamma \vdash \boxed{a} : A$

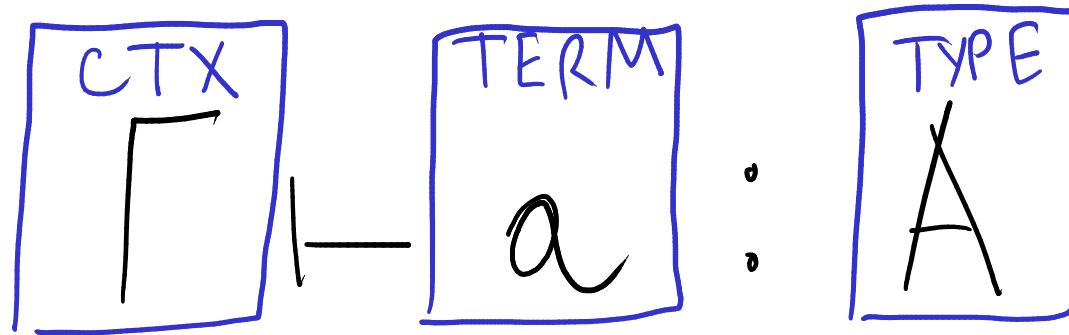
The term  $a$  has type  $A$ .

The box is labeled "TERM".

# Categorical Semantics



# Categorical Semantics



# Categorical Semantics

$$\boxed{\Gamma \vdash a : A}$$

•  $\vdash C(\Gamma J, O A J)$

# Categorical Semantics

$$[\Gamma \vdash a : A]$$

•  $a[\Gamma], [A]$ )  
    ↑                  ↗

Contexts + types interpreted as  
OBJECTS

# Categorical Semantics

$\llbracket \Gamma \vdash a : A \rrbracket$

$\cdot C(\llbracket \Gamma \rrbracket, \llbracket A \rrbracket)$

# Compositionality



Plan: - give inductive grammar for  
instructions, programs

- give typing rules
- give cat. semantics for well-typed  
programs

# Compositionality


$$[\Gamma \vdash f\ a : B]$$

# Compositionality



$\boxed{\Gamma \vdash f\ a : B}$

where  $f \in \text{inst}(A, B)$

# Compositionality



$$[\Gamma \vdash f @ A : B] = [f] \circ [\Gamma \vdash @ : A]$$

where  $f \in \text{inst}(A, B)$

# Compositionality

$$[\Gamma \vdash f : a : B] = [[f]] \circ [\Gamma \vdash a : A]$$

where  $f \in \text{inst}(A, B)$

↑  
NOTE :

Doesn't depend on  
context!

# Compositionality



$$[\Gamma \vdash f : A \rightarrow B] = [\Gamma \vdash a : A] ; [f]$$

where  $f \in \text{inst}(A, B)$

# Compositionality

$$[\Gamma \vdash f : a : B] = [\Gamma \vdash a : A] ; [f]$$

where  $f \in \text{inst}(A, B)$

↑  
Do this

# Compositionality

$$[\Gamma \vdash f : a : B] = [\Gamma \vdash a : A] ; [f]$$

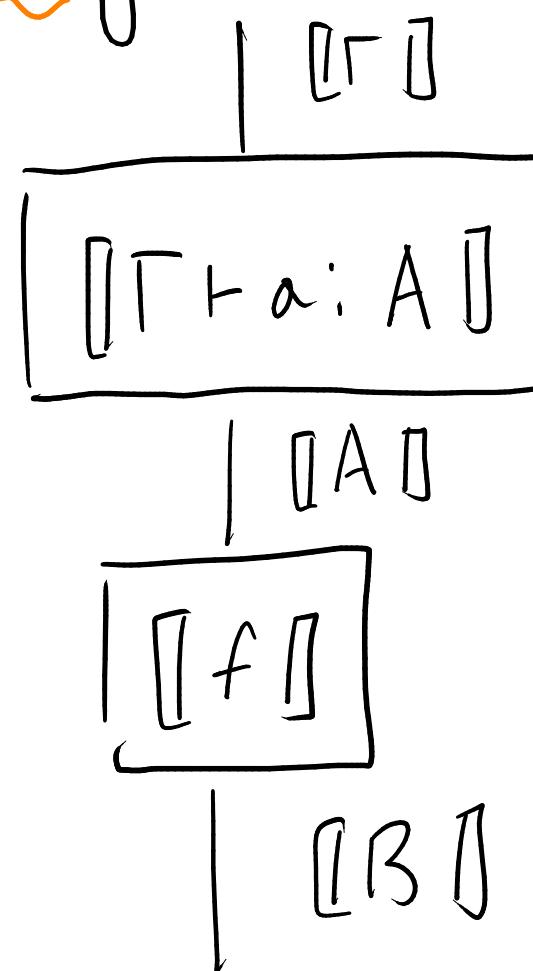
where  $f \in \text{inst}(A, B)$

↑  
Do this

THEN,  
w/ the output,  
do this.

# Compositionality

$$[\Gamma \vdash f : A : B] =$$



where  $f \in \text{inst}(A, B)$

# Carbonyl Product



$\Gamma \vdash \text{add } a\ b : \mathbb{Z}$

# Cartesian Products

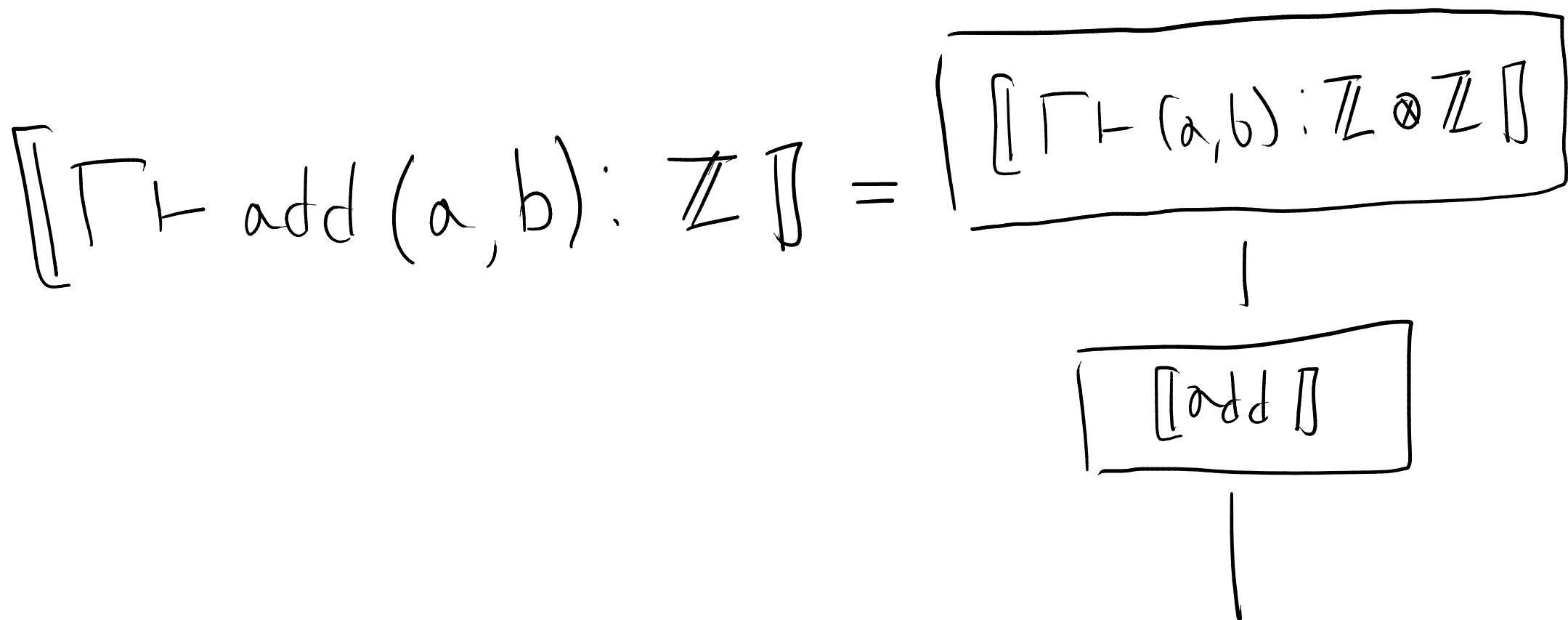


$\boxed{\Gamma \vdash \text{add}(a, b) : \mathbb{Z}}$

# Cartesian Products



|  $\llbracket \Gamma \rrbracket$



# Cartesian Products



|  $\llbracket \Gamma \rrbracket$

$$\llbracket \Gamma \vdash \text{add}(a, b) : \mathbb{Z} \rrbracket = \boxed{\llbracket \Gamma \vdash (a, b) : \mathbb{Z} \otimes \mathbb{Z} \rrbracket}$$

↓

$\llbracket \text{add} \rrbracket$

↓

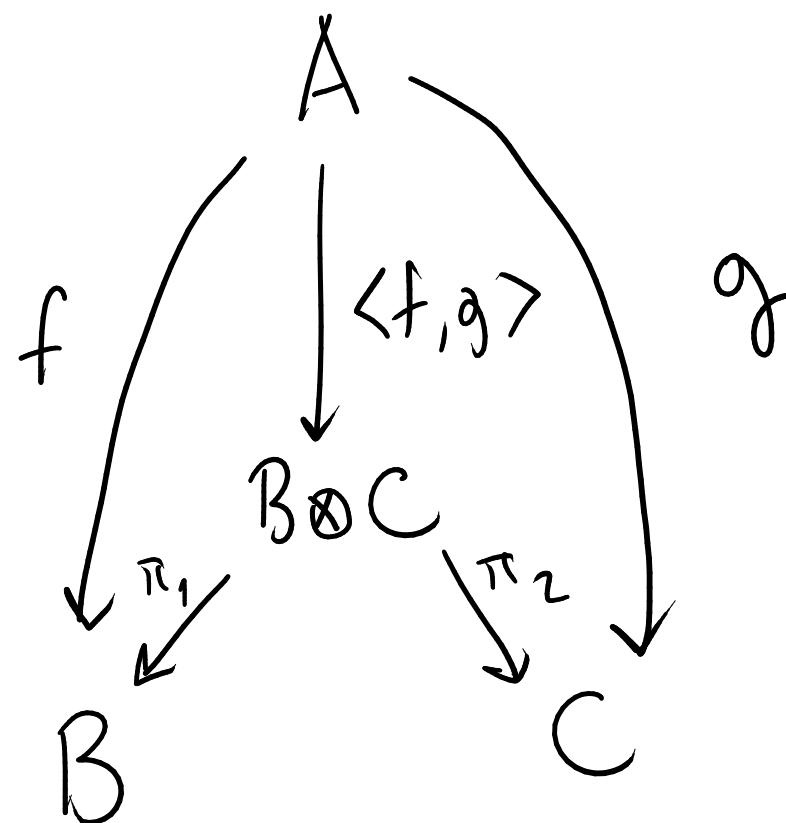
?

A blue arrow points from the bottom box to the top box.

# Cartesian Products

---

Given  $f: A \rightarrow B$ ,  $g: A \rightarrow C$ ,  
Want  $\langle f, g \rangle$  unique s.t.



# Cartesian Products

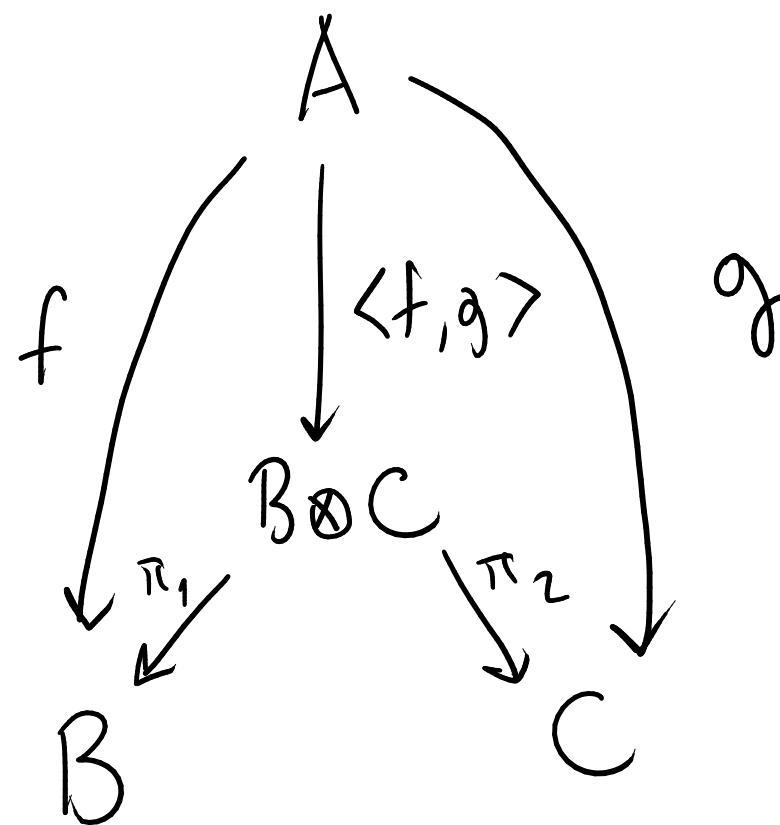


Given  $f: A \rightarrow B$ ,  $g: A \rightarrow C$ ,  
Want  $\langle f, g \rangle$  unique s.t.

Note:

$$\pi_1: A \otimes B \rightarrow A$$

$$\pi_2: A \otimes B \rightarrow B$$



# Cartesian Products



Given  $f: A \rightarrow B$ ,  $g: C \rightarrow D$ ,

can define  $f \times g = \langle \pi_1 f, \pi_2 g \rangle: A \otimes C \rightarrow B \otimes D$

Not  $\otimes$ , will get to this later...

# Cartesian Products



Given  $f: A \rightarrow B$ ,  $g: C \rightarrow D$ ,

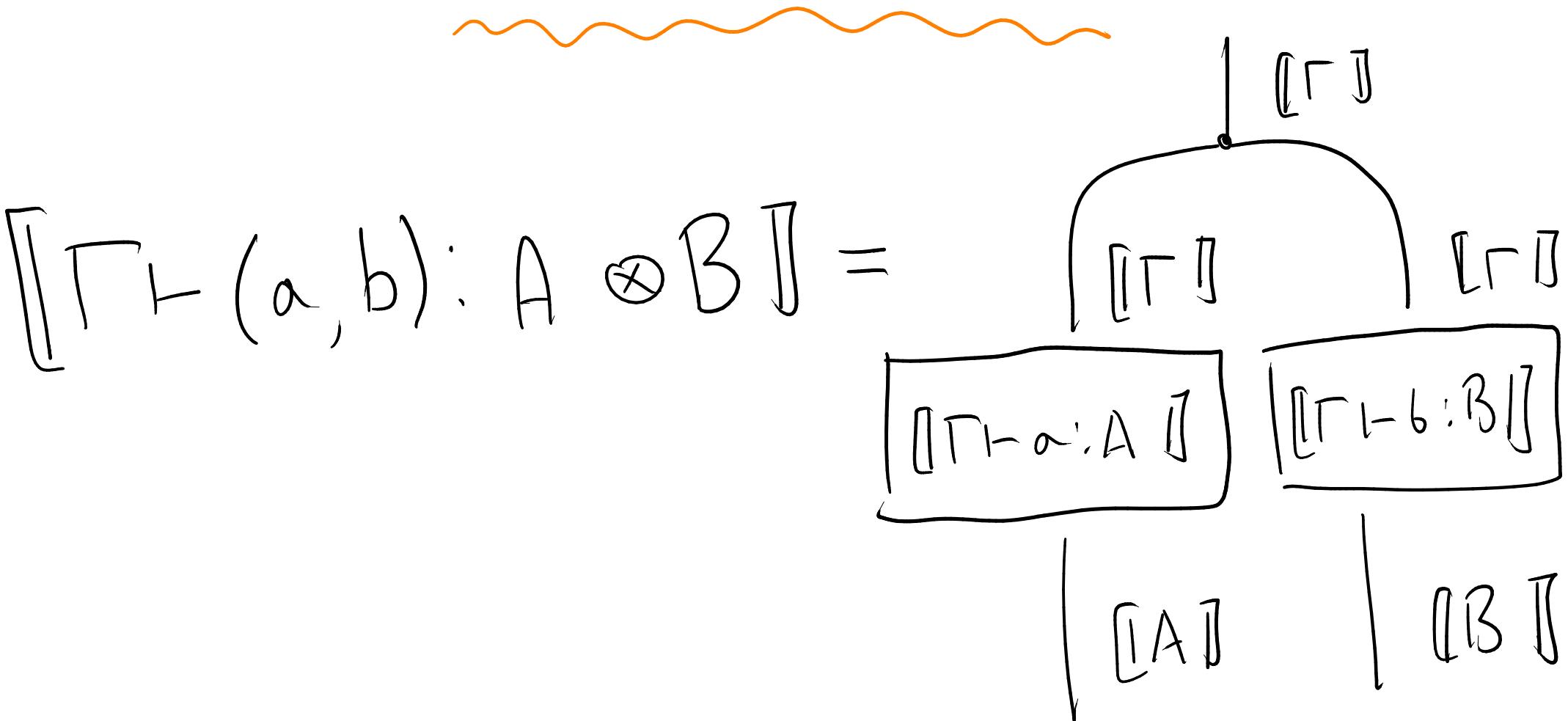
can define  $f \times g = \langle \pi_1 f, \pi_2 g \rangle: A \otimes C \rightarrow B \otimes D$

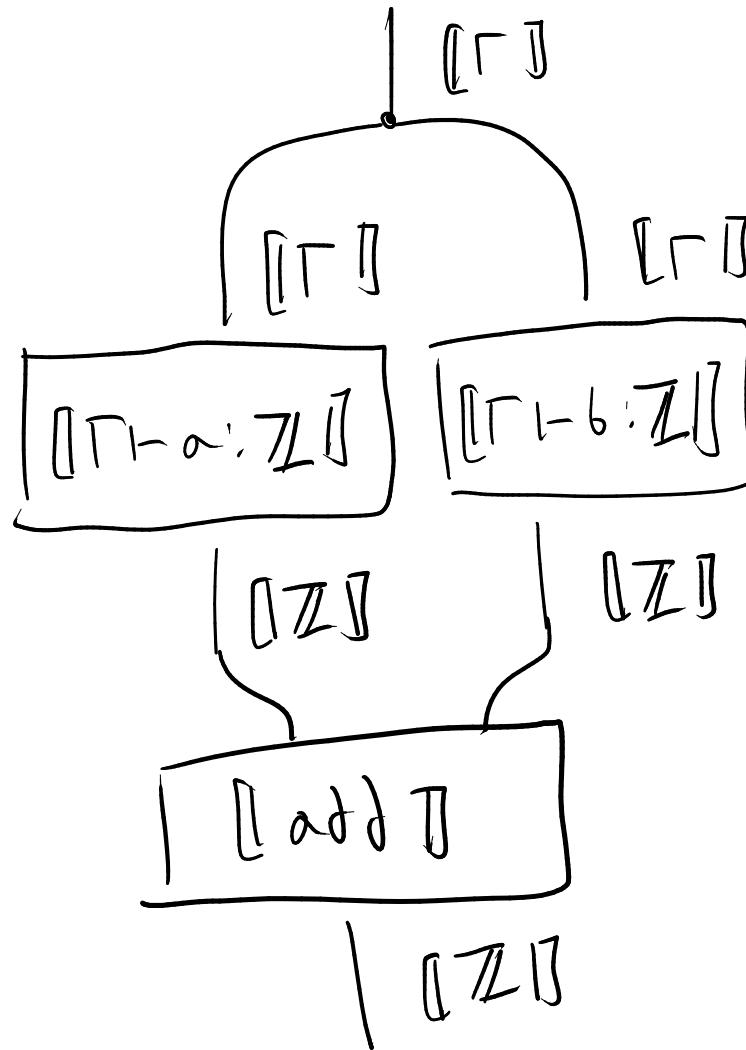
# Combustion Products

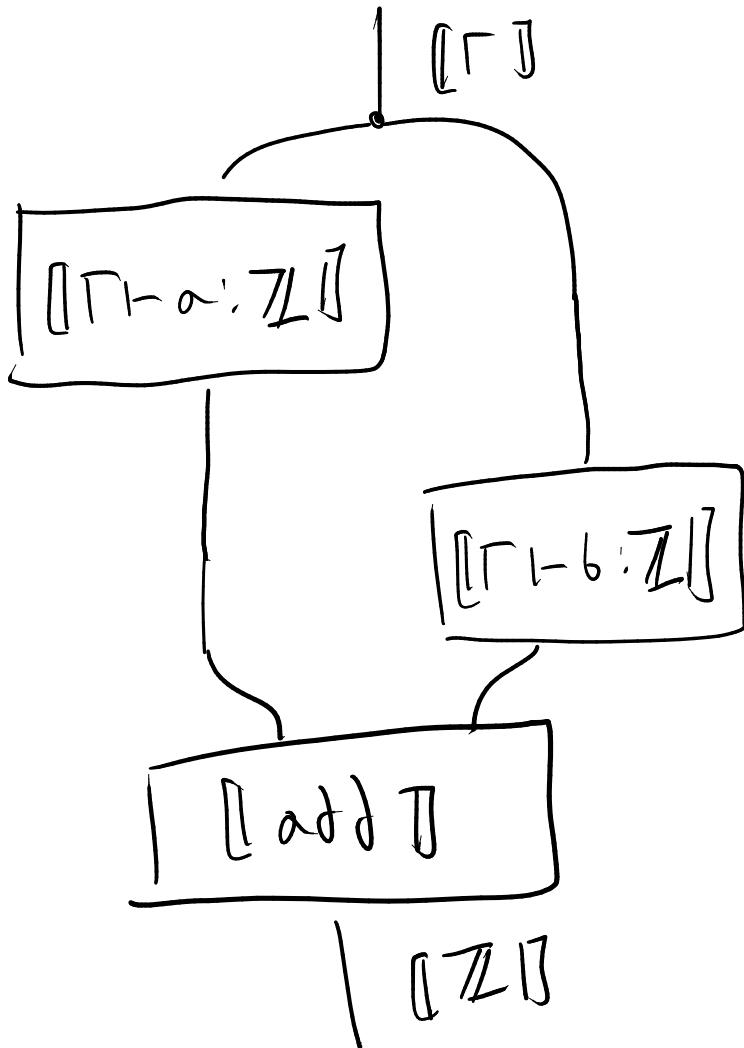


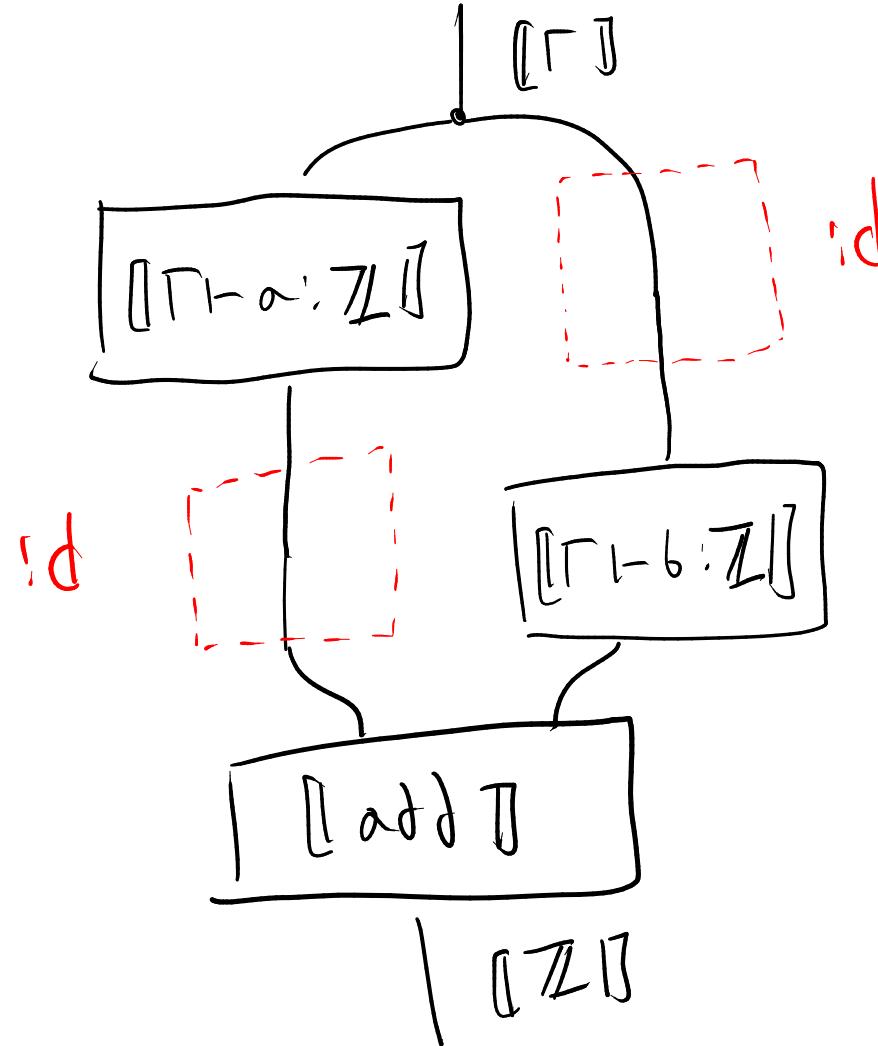
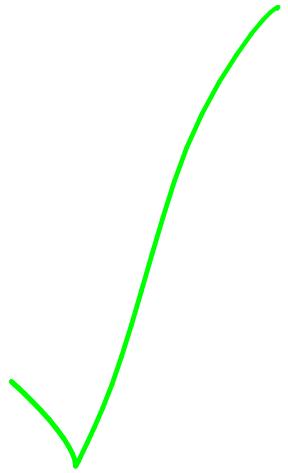
$$\boxed{\Gamma \vdash (a, b) : A \otimes B} = \langle \begin{array}{l} \boxed{\Gamma \vdash a : A}, \\ \boxed{\Gamma \vdash b : B} \end{array} \rangle$$

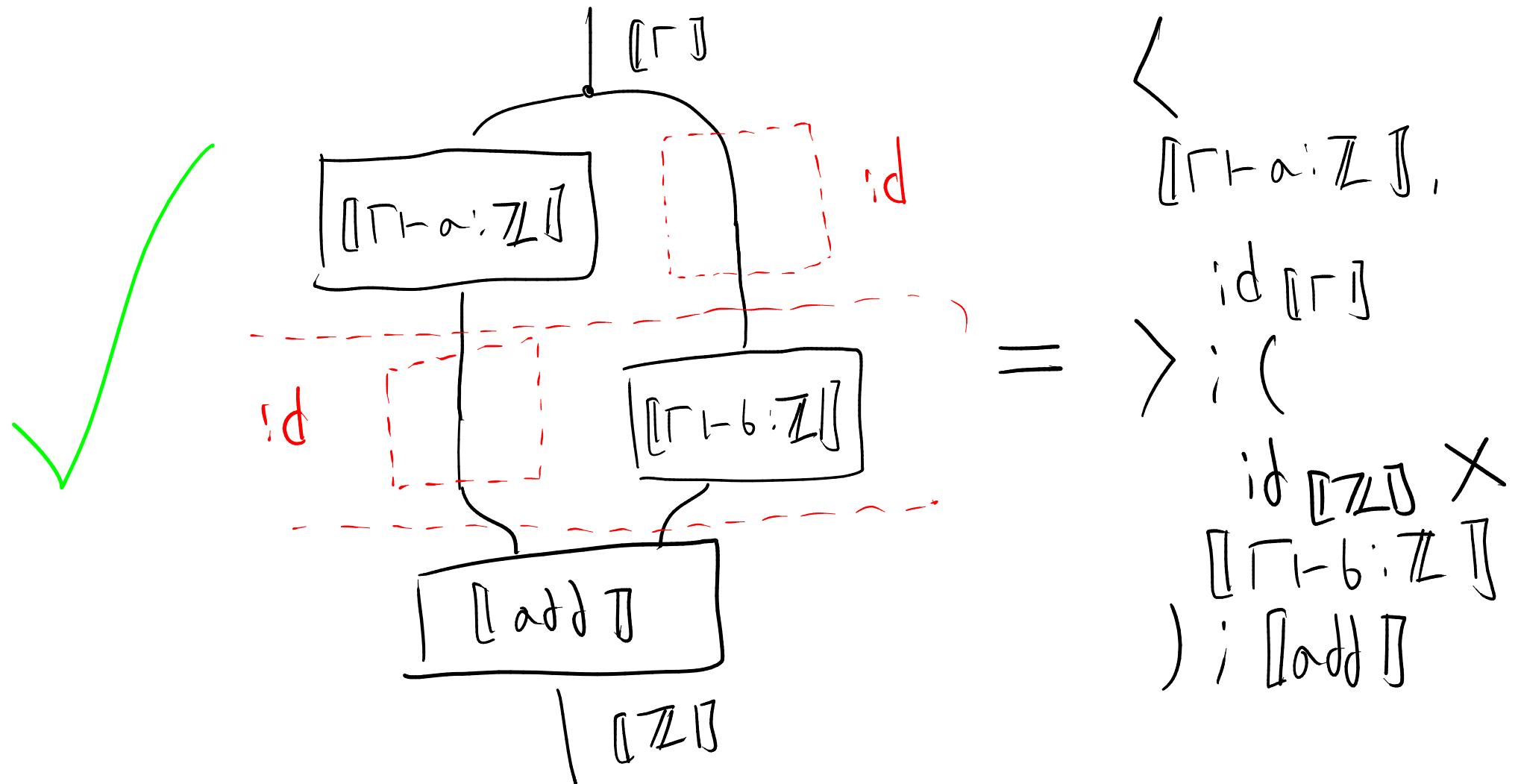
# Carbesson Products

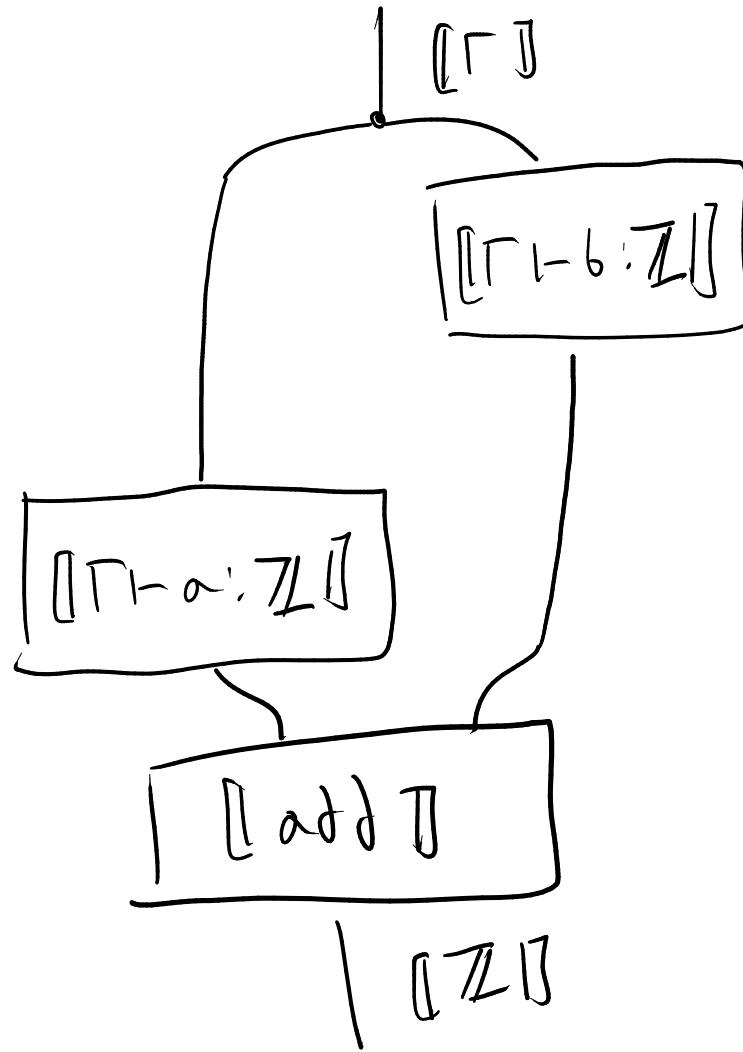


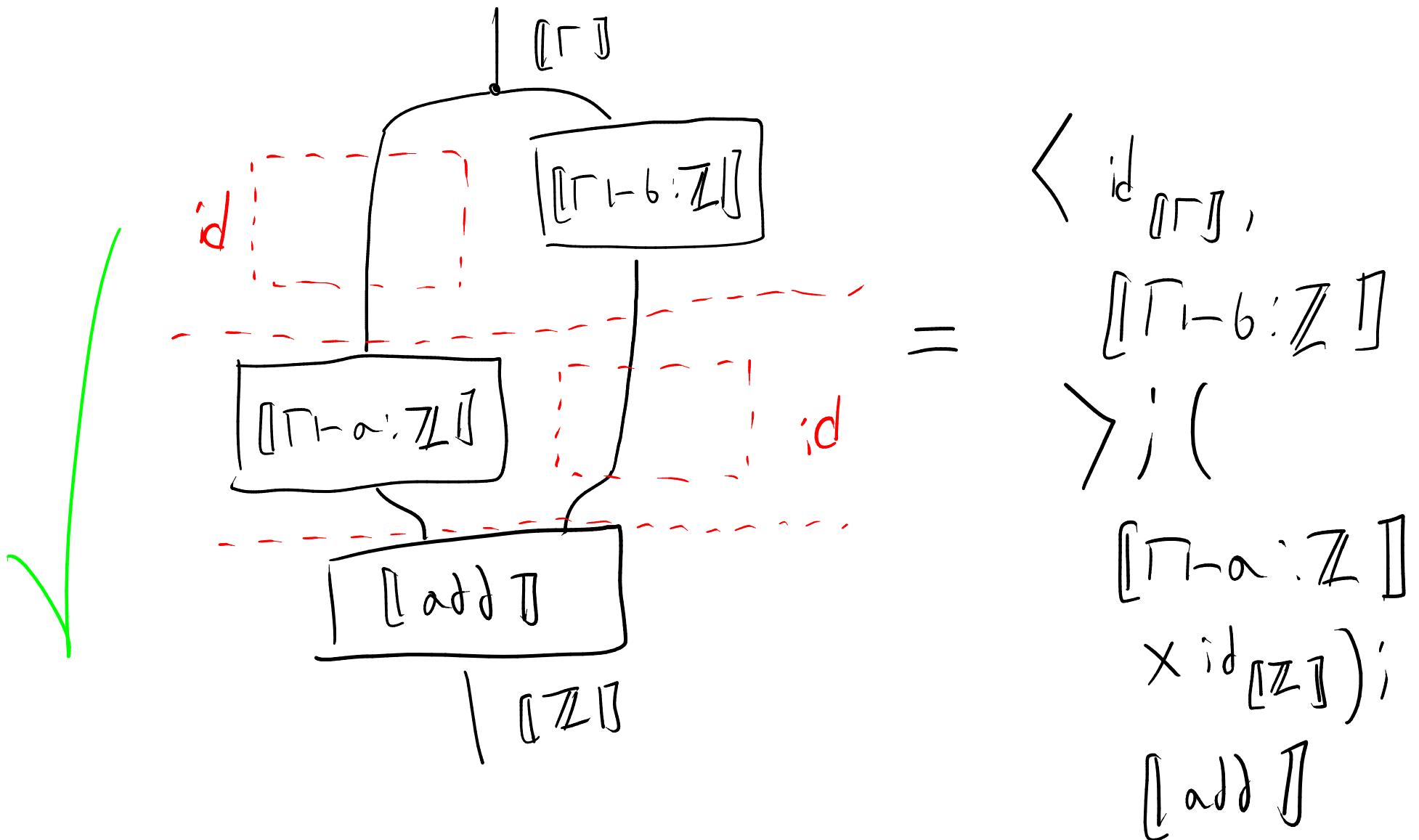




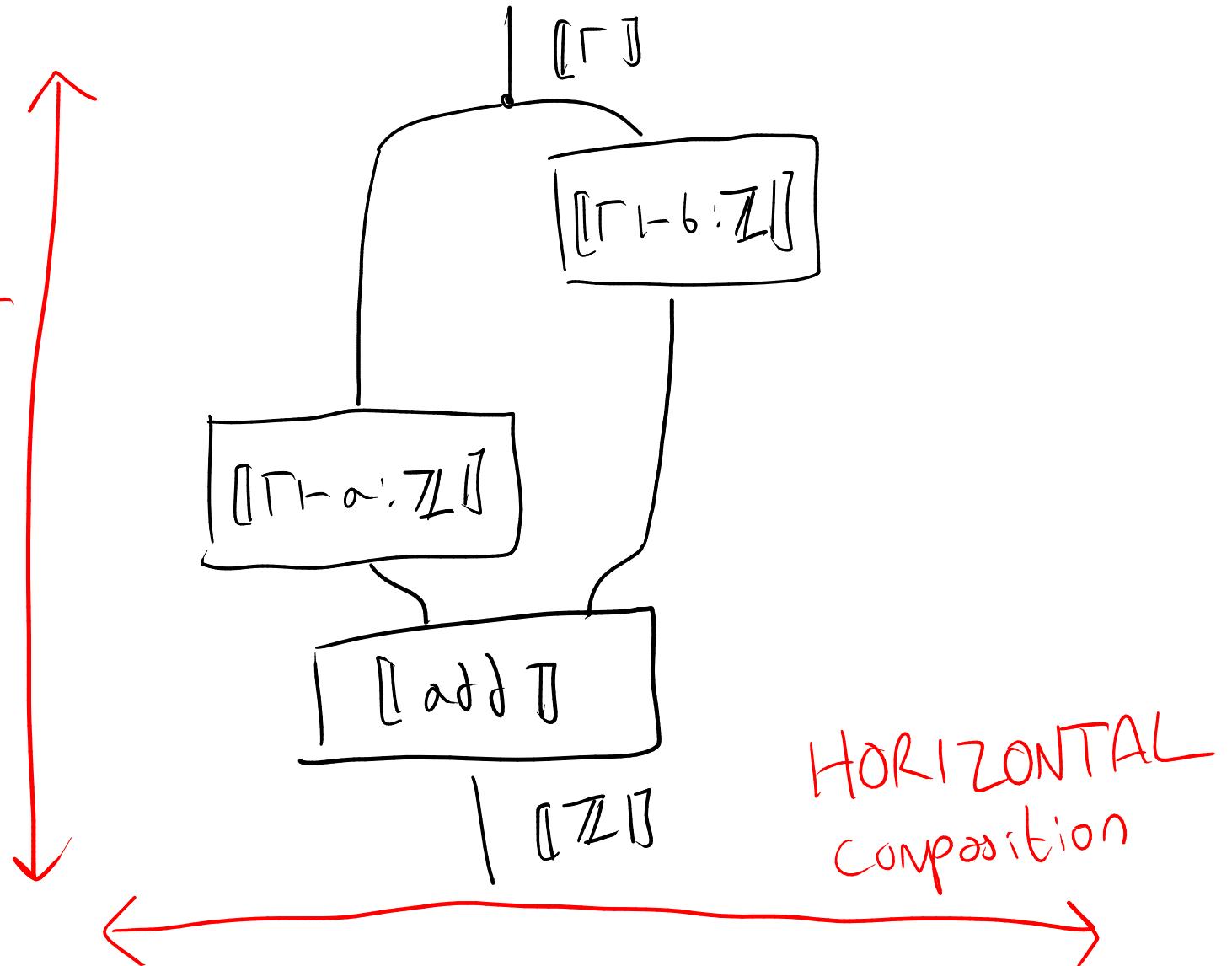








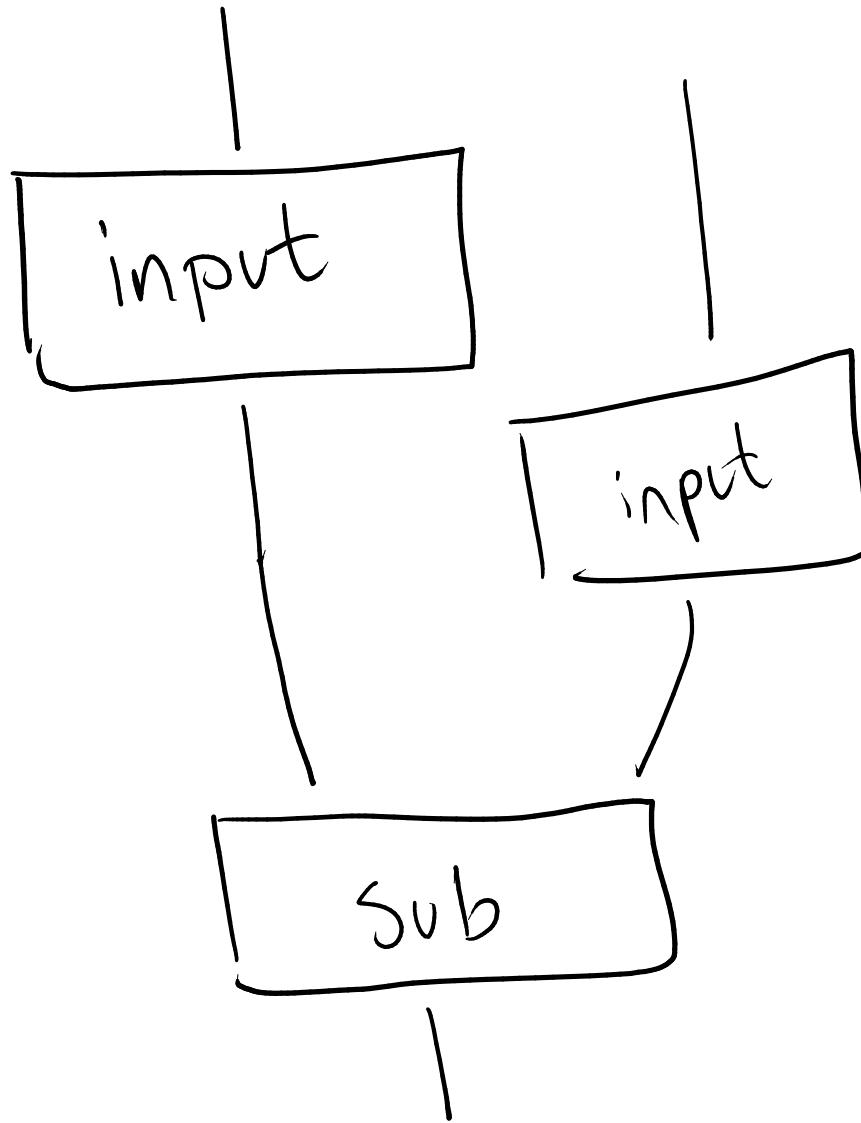
VERTICAL  
composition



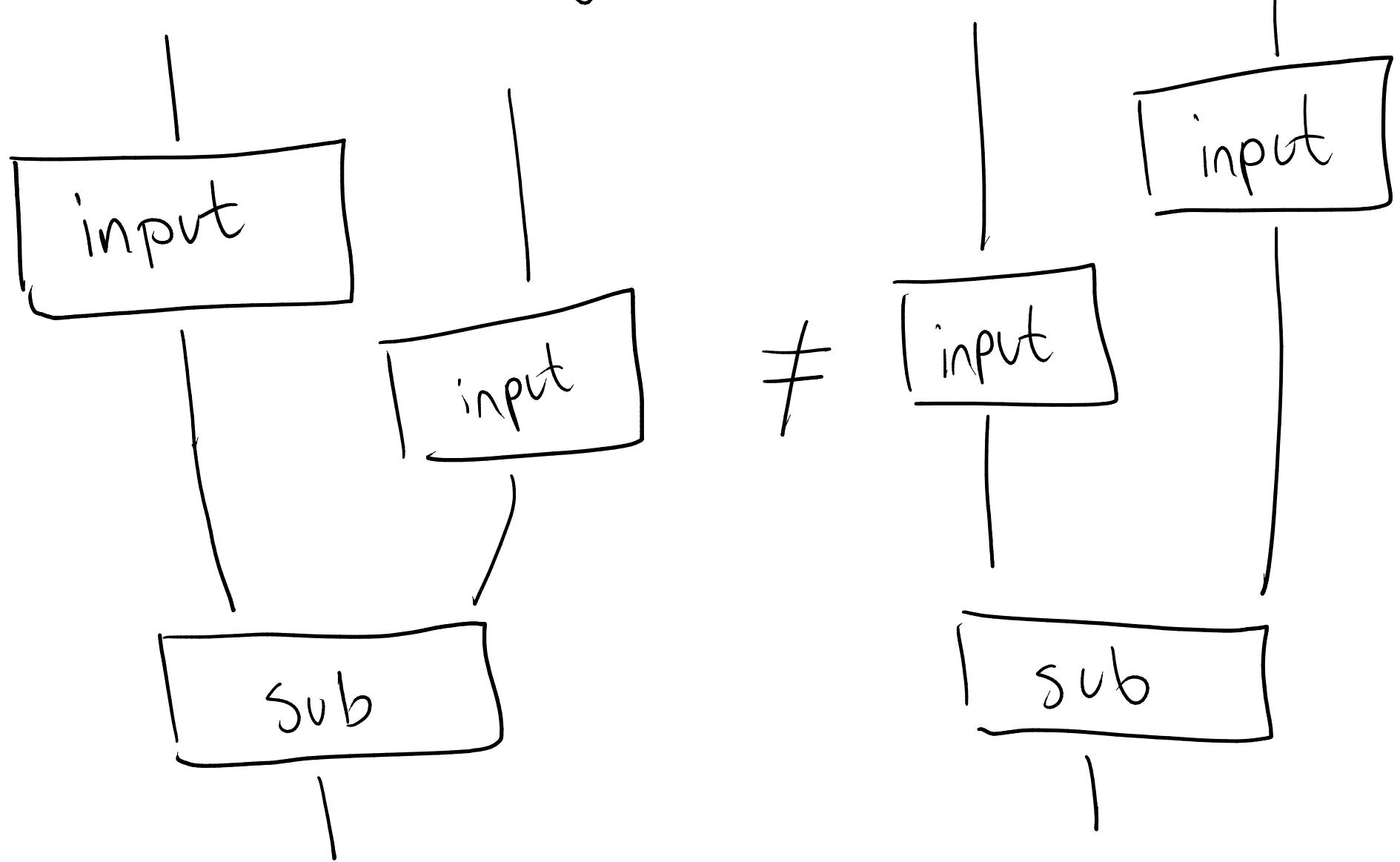
Purity



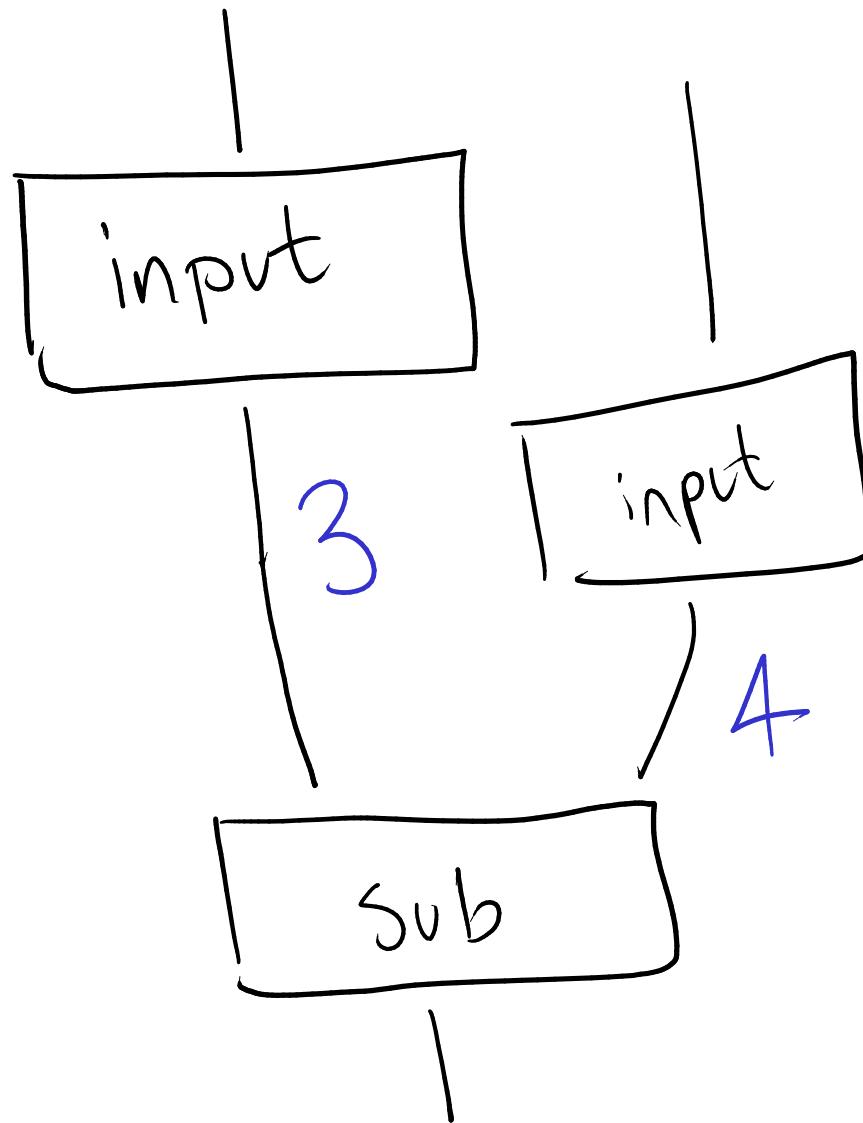
Purity



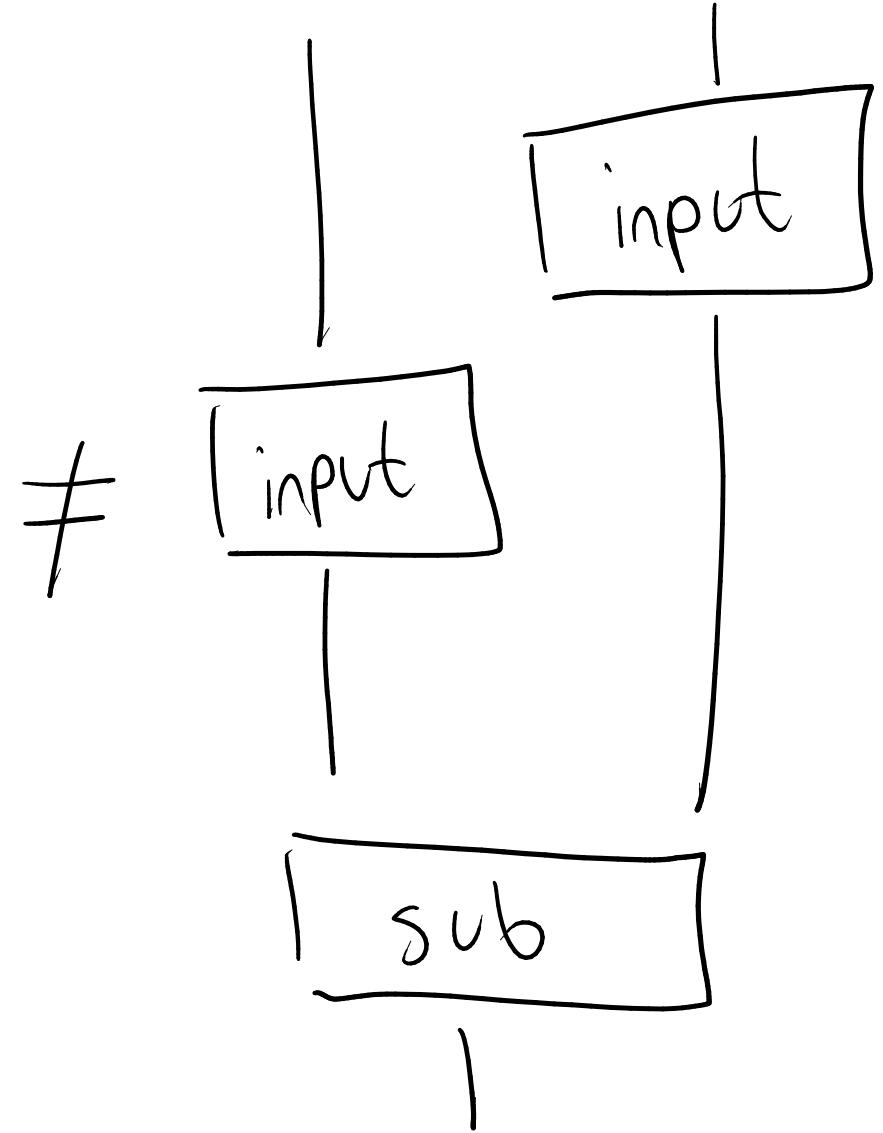
# Purity



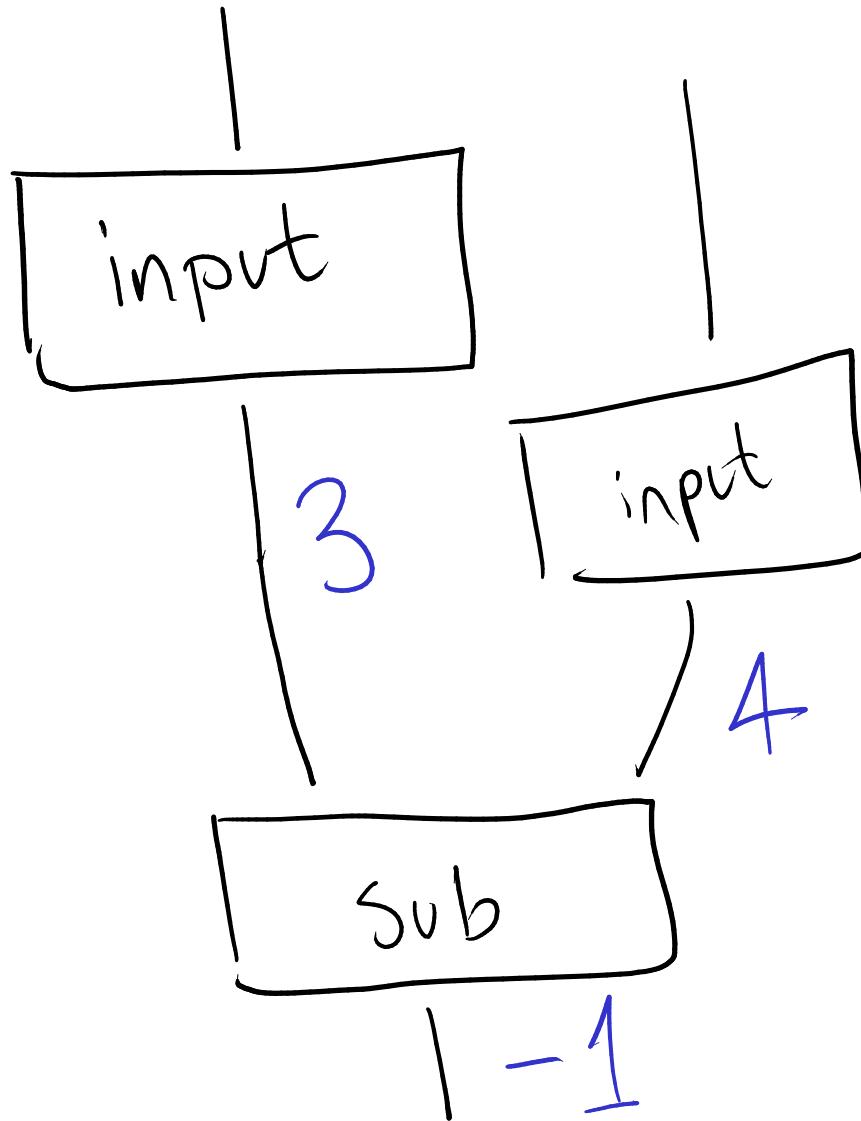
Purity



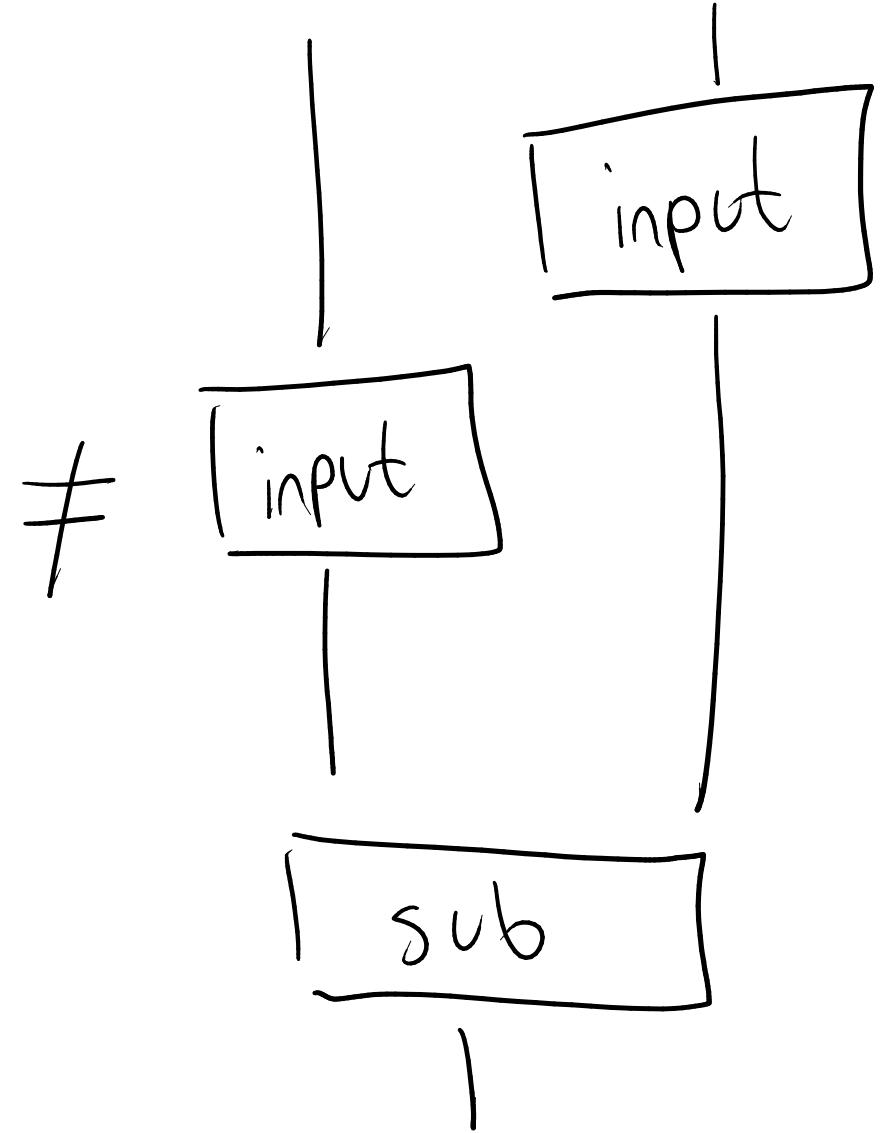
INPUT : 3, 4



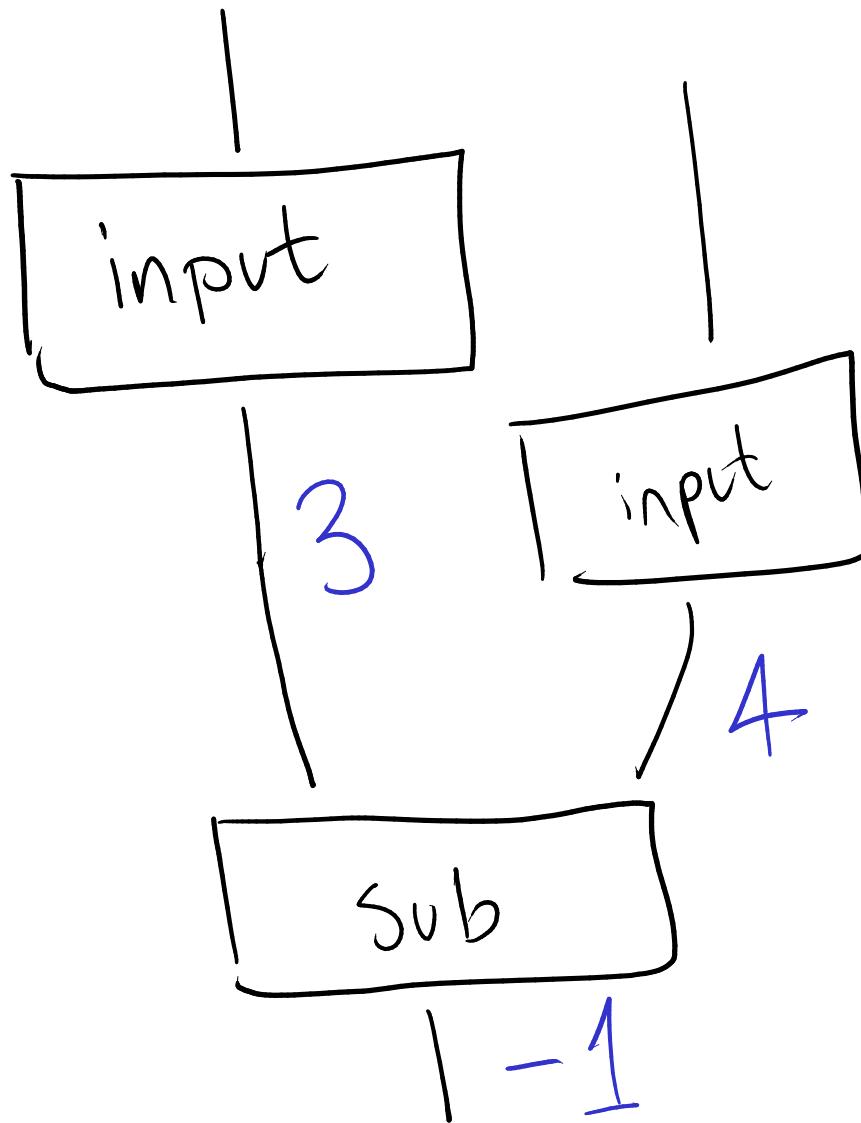
# Purity



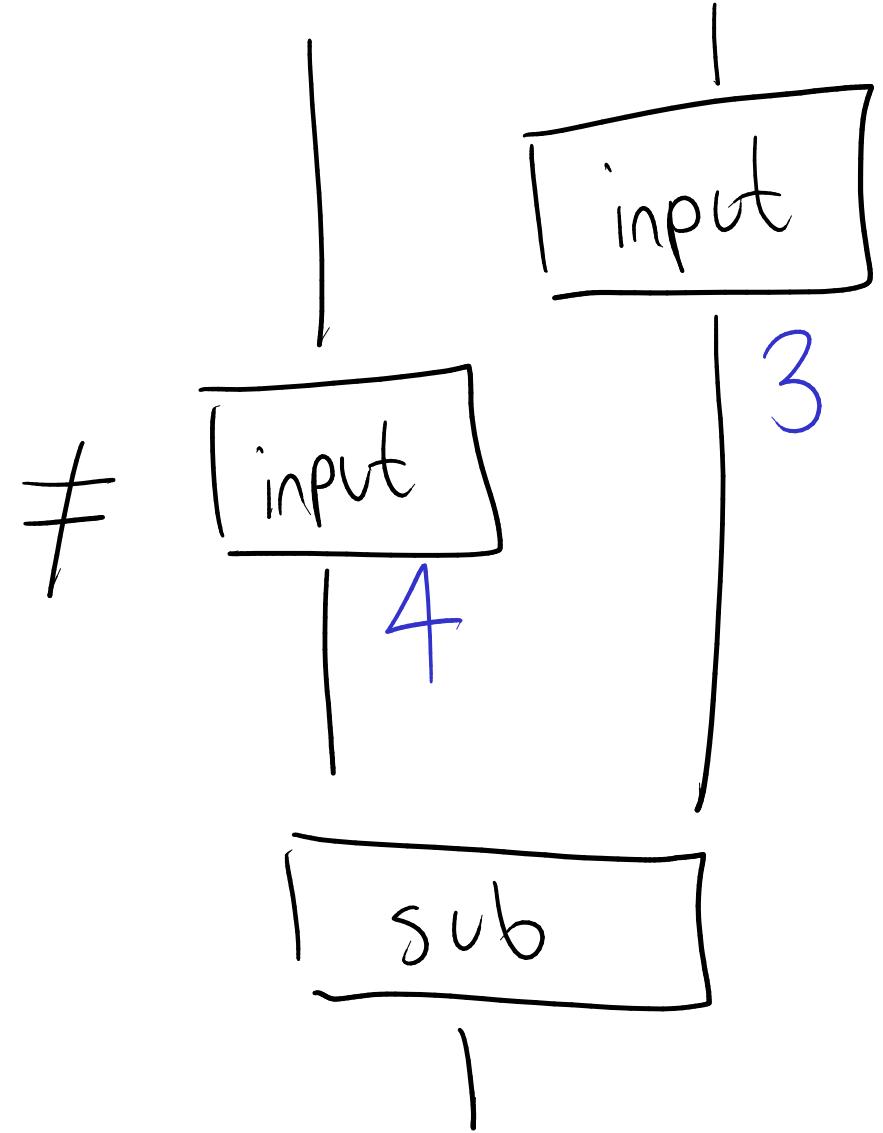
INPUT : 3, 4



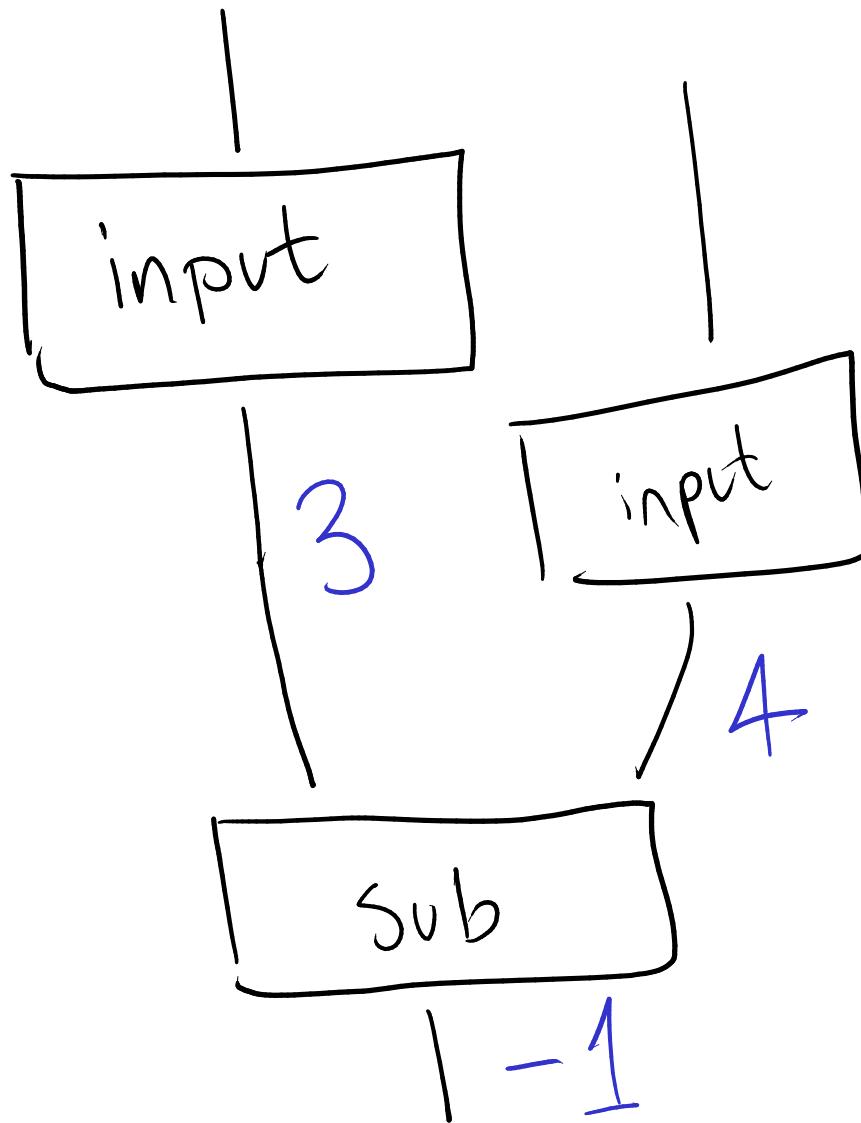
# Purity



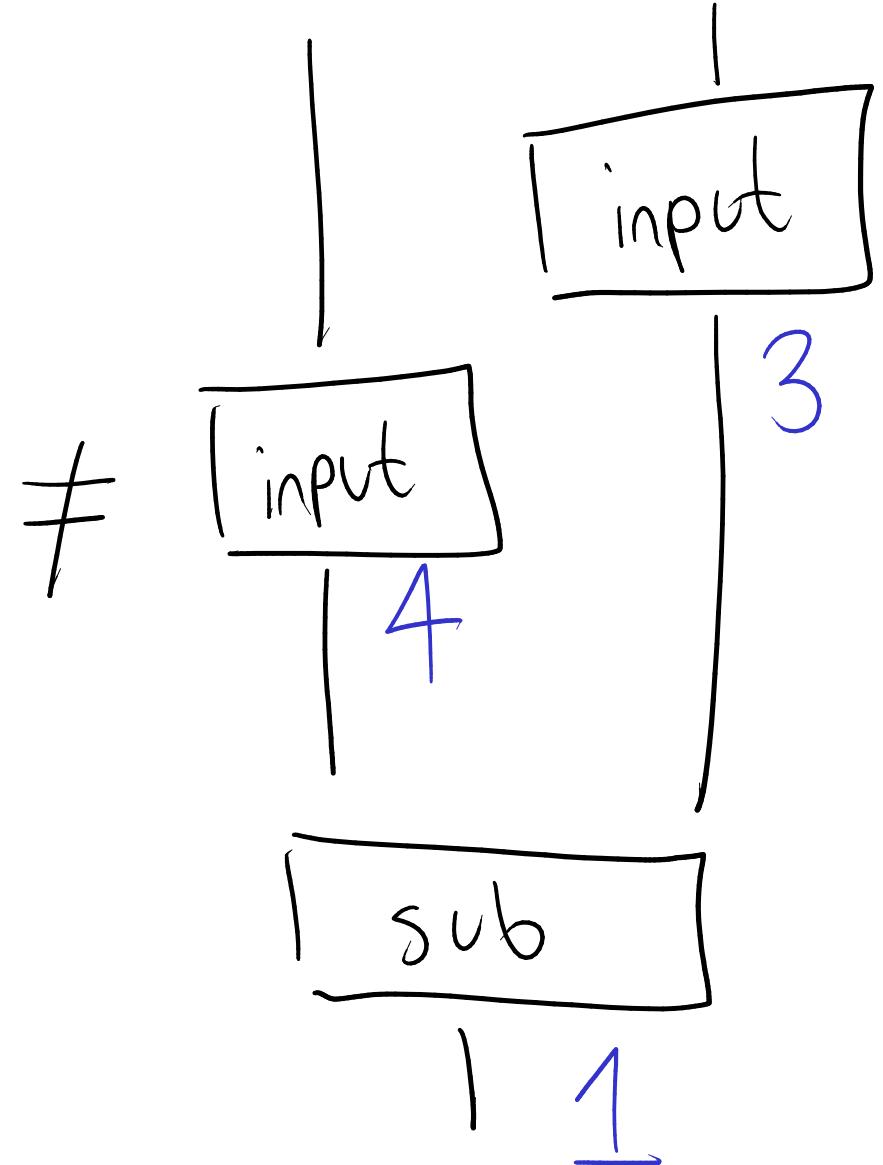
INPUT : 3, 4

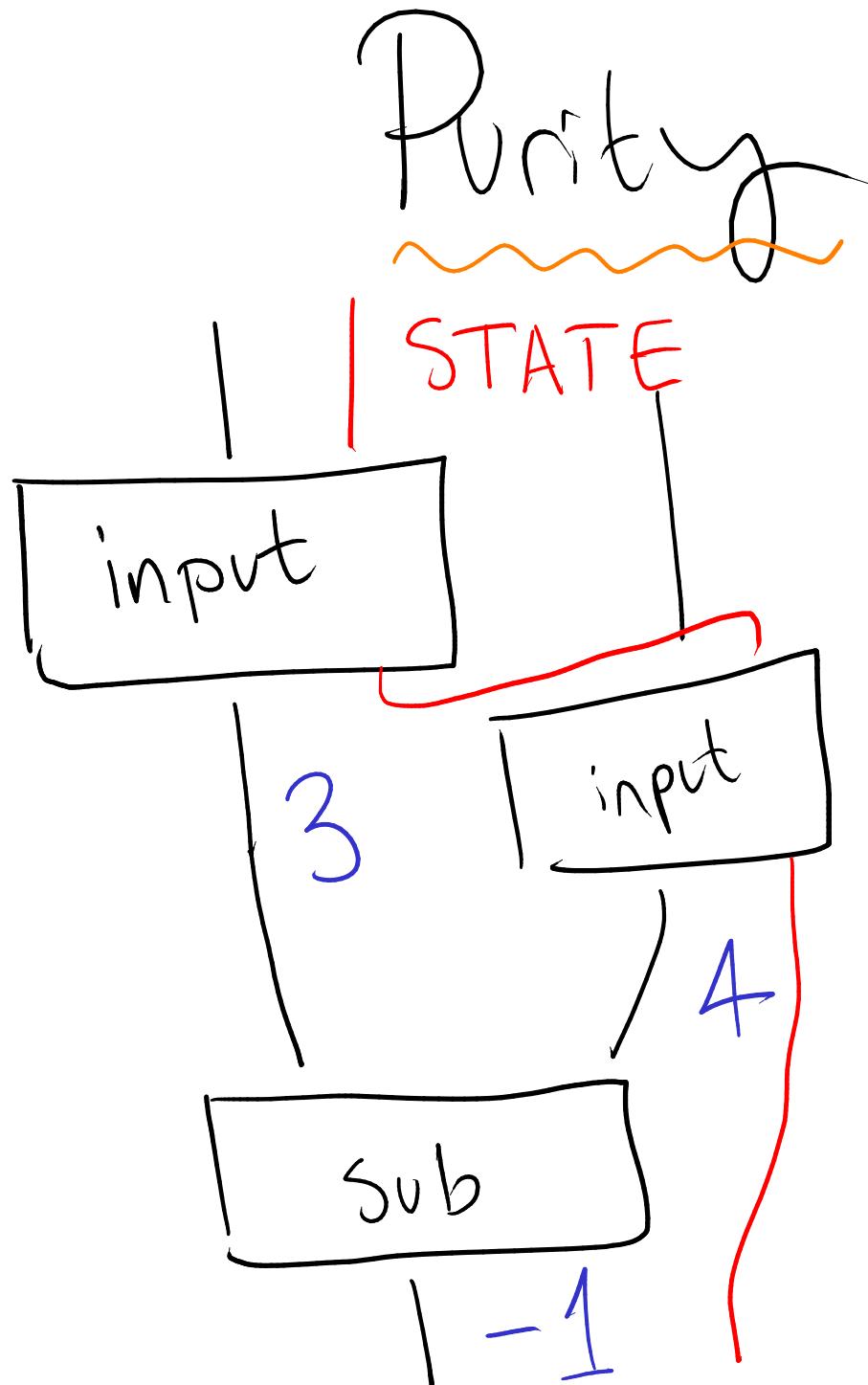


# Purity

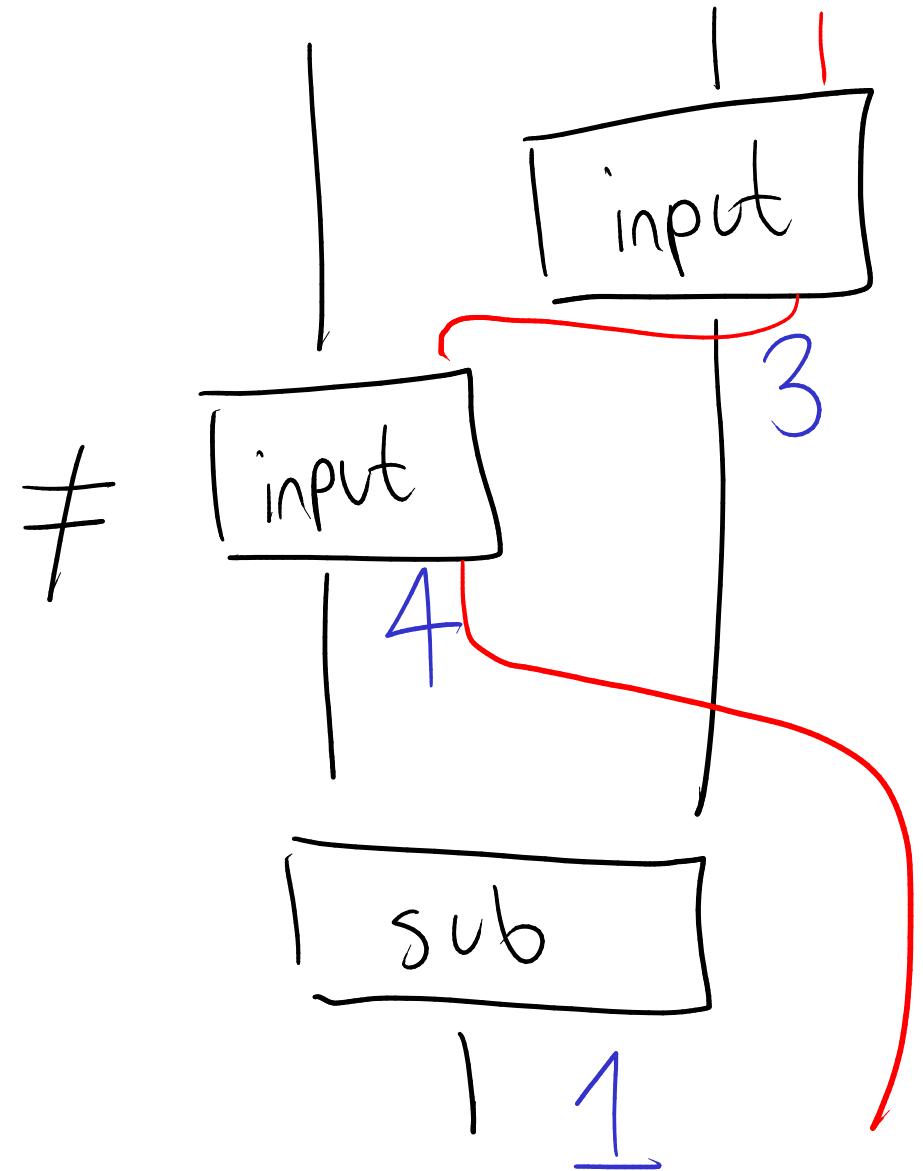


INPUT : 3, 4





INPUT : 3, 4



# Cartesian vs. Tensor Product



$\langle f, g \rangle$  - Cartesian product

$$\pi_1 : A \otimes B \rightarrow A \quad \pi_2 : A \otimes B \rightarrow B$$

# Cartesian vs. Tensor Product



$\langle f, g \rangle$  - Cartesian product

$$\pi_1 : A \otimes B \rightarrow A \quad \pi_2 : A \otimes B \rightarrow B$$

Issue: for  $f, g$  impure,  $\langle f, g \rangle / f \times g$   
is ambiguous.

# Notation



$$C_1(A, B) \subseteq C(A, B)$$

# Notation



$$C_1(A, B) \subseteq C(A, B)$$

PURE

# Notation



$$C_1(A, B) \subseteq C_0(A, B)$$

PURE

# Notation



$$C_1(A, B) \subseteq C_0(A, B)$$

PURE

Define,  $\forall \text{obj. } C, f : C_p(A, B),$   
 $f \otimes C : C_p(A \otimes C, B \otimes C)$        $C \otimes f : C_p(C \otimes A, C \otimes B)$

# Freyd Structure

For pure  $f_i$ ,  $\text{cof} = \text{id}_C \times f$   
 $f \otimes C = f \times \text{id}_C$

# Freyd Structure

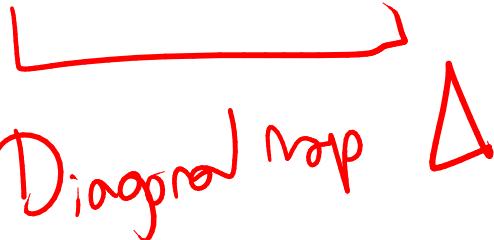
For pure  $f$ ,  $\text{cof} = \text{id}_C \times f$   
 $f \otimes C = f \times \text{id}_C$

$$\Rightarrow \langle f, g \rangle = \langle \text{id}, \text{id} \rangle; f \otimes - = - \otimes g$$
$$= \langle \text{id}, \text{id} \rangle; - \otimes g; f \otimes -$$

# Freyd Structure

For pure  $f$ ,  $c \otimes f = id_C \times f$   
 $f \otimes c = f \times id_C$

$\Rightarrow \langle f, g \rangle = \langle id, id \rangle; f \otimes -i-\oplus g$   
 $= \langle id, id \rangle; i-\oplus g; f \otimes -$

  
Diagonal map  $\Delta$

Functionality  $\Leftrightarrow$  Structure



Functionality  $\Leftrightarrow$  Structure



Multiple inputs  $\Leftrightarrow$  Tensor Product

Functionality  $\Leftrightarrow$  Structure



Multiple inputs  $\Leftrightarrow$  Tensor Product

Pure input  $\Leftrightarrow$  Freyd Category

# Semantics of Instructions



# Semantics of Instructions



$e ::= x$

# Semantics of Instructions

VARIABLES

$e ::= x$



# Semantics of Instructions

VARIABLES

$e ::= x \mid f\ a$

APPLICATIONS

# Semantics of Instructions

VARIABLES

$e ::= x \mid f a \mid (a, b)$

APPLICATIONS

TUPLES

# Semantics of Instructions

VARIABLES →  $e ::= x \mid f a \mid (a, b) \mid c$

APPLICATIONS ↑ TUPLES ↑ CONSTANTS ↑

# Semantics of Instructions

VARIABLES →  $e ::= x \mid f a \mid (a, b) \mid c$

APPLICATIONS ↑

TUPLES ↑

CONSTANTS ↑

$A ::= X$

↑  
Base Types

# Semantics of Instructions

VARIABLES

$e ::= x \mid f a \mid (a, b) \mid c$

APPLICATIONS

TUPLES

CONSTANTS

$$A ::= X \quad | \quad A \otimes B$$

$\uparrow$

Base Types

$\uparrow$

Products

# Semantics of Instructions

VARIABLES

$e ::= x \mid f a \mid (a, b) \mid c$

APPLICATIONS

TUPLES

CONSTANTS

$$A ::= \cancel{X} \quad | \quad A \otimes B$$

Assume  
 $1, 2 \in X$

$\uparrow$   
Base Types

$\uparrow$   
Products



# Semantics of Instructions

VARIABLES

$e ::= x \mid f a \mid (a, b) \mid c$

APPLICATIONS

TUPLES

CONSTANTS

$$A ::= \cancel{X} \quad | \quad A \otimes B$$

Assume  
 $1, 2 \in X$   
 $\uparrow \quad \uparrow$   
 UnitType      Booleans

$\uparrow$   
 BaseTypes

# Semantics of Instructions


$$e ::= x \mid f a \mid (a, b) \mid c$$
$$A ::= X \mid A \otimes B \quad \text{where } 1, 2 \in X$$
$$\Gamma ::= \cdot \mid \Gamma, x : A$$

# Semantics of Instructions


$$e ::= x \mid f a \mid (a, b) \mid c$$
$$A ::= X \mid A \otimes B \quad \text{where } 1, 2 \in X$$
$$\Gamma ::= \cdot \mid \Gamma, x : A \leftarrow \begin{array}{l} \text{variable} \\ \uparrow \\ \text{variable} \\ \text{name} \end{array}$$

# Semantics of Instructions


$$\Gamma \vdash e : A$$

Context      Instruction      Type

# Semantics of Instructions


$$\vdash_p e : A$$

Context      Instruction      Type

A hand-drawn mathematical expression showing a derivation ( $\vdash$ ) of a term ( $e$ ) with type ( $A$ ). The derivation is annotated with three labels: "Context" pointing to the left of the vertical bar ( $\vdash$ ), "Instruction" pointing to the letter  $p$ , and "Type" pointing to the right of the colon ( $:$ ).

PURITY  $p \in \{0, 1\}$

# Semantics of Instructions


$$\vdash_p e : A$$

Context      Instruction      Type

A red arrow points from the word "Context" to the subscript "p" of the typing judgement symbol  $\vdash$ .

PURITY  $p \in \{0, 1\}$

$p=0 \Rightarrow \text{IMPURE}$

# Semantics of Instructions


$$\vdash_p e : A$$

Context      Instruction      Type



PURITY  $p \in \{0, 1\}$

$p=0 \Rightarrow \text{IMPURE}$

$p=1 \Rightarrow \text{PURE}$

# Semantics of Instructions



$\Gamma \vdash_P e : A J : C_p(\Gamma, \Delta J)$

# Semantics of Instructions



$\boxed{\Gamma \vdash_p e : A J : C_p(\Gamma, \Box A J)}$

$\boxed{X J \in |C|}$  where  $\boxed{1 J = I}$     $\boxed{2 J = I + I}$

# Semantics of Instructions



$\boxed{\Gamma \vdash_P e : A J : C_p(\Gamma, A J)}$

$[X J] \in |C|$  where  $[1 J] = I$      $[2 J] = I + I$

$[A \otimes B J] = [A J] \otimes [B J]$

# Semantics of Instructions



$\boxed{\Gamma \vdash_P e : A J : C_p(\Gamma J, \Box A J)}$

$\boxed{X J \in |C|}$  where  $\boxed{1 J} = I$      $\boxed{2 J} = I + I$

$\boxed{A \otimes B J} = \boxed{A J} \otimes \boxed{B J}$

$\boxed{I \cdot J} = I$      $\boxed{\Gamma, x : A J} = \boxed{\Gamma J} \otimes \boxed{A J}$

$\Gamma \vdash_P f a : B$

$$\frac{f \in \text{inst}_p(A, B)}{\vdash_p f a : B}$$

## Instruction Purity

$$\frac{f \in \text{inst}_P(A, B)}{\Gamma \vdash_f a : B}$$

Instruction Purity

$$\text{inst}_1(A, B) \subseteq \text{inst}_0(A, B)$$

$$f \in \text{inst}_0(A, B)$$

P

$$\frac{}{\Gamma \vdash_f a : B}$$

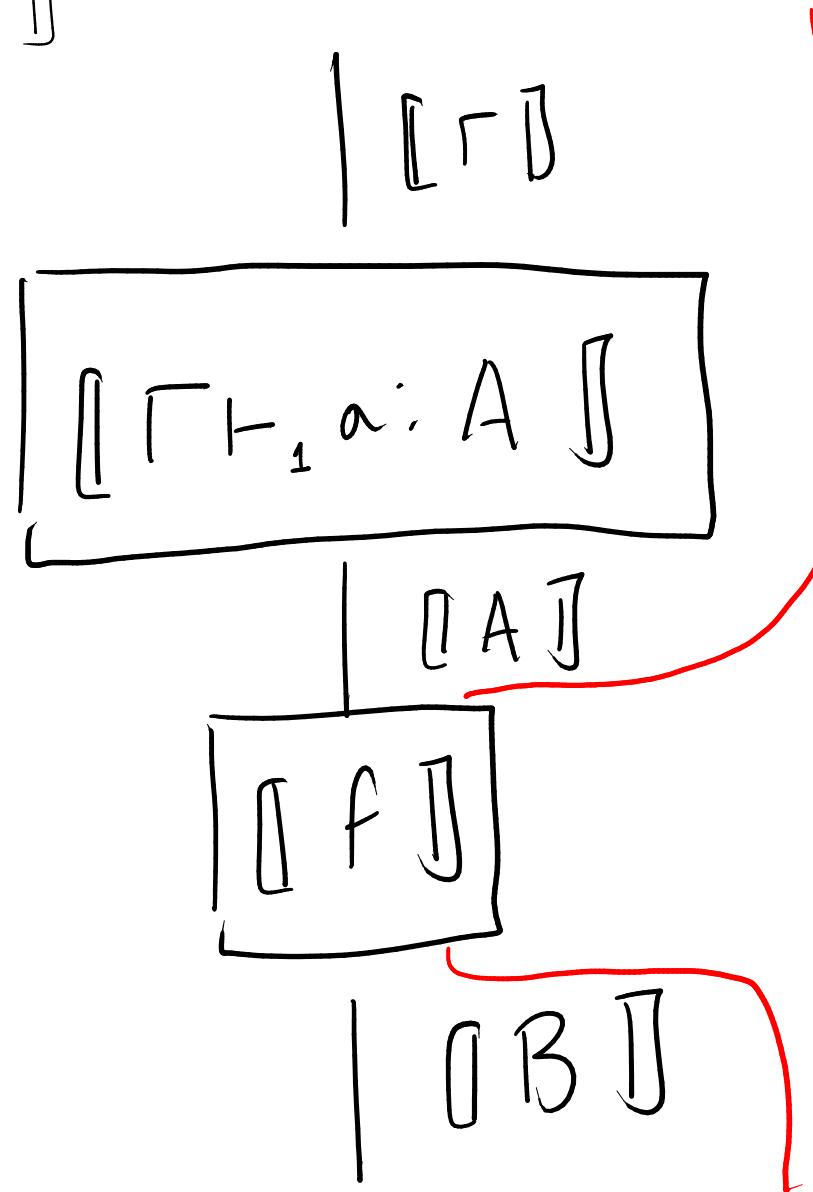
$$\frac{f \in \text{inst}_p(A, B) \quad \Gamma \vdash_1 a : A}{\Gamma \vdash_p f\ a : B}$$

Argument is always pure!

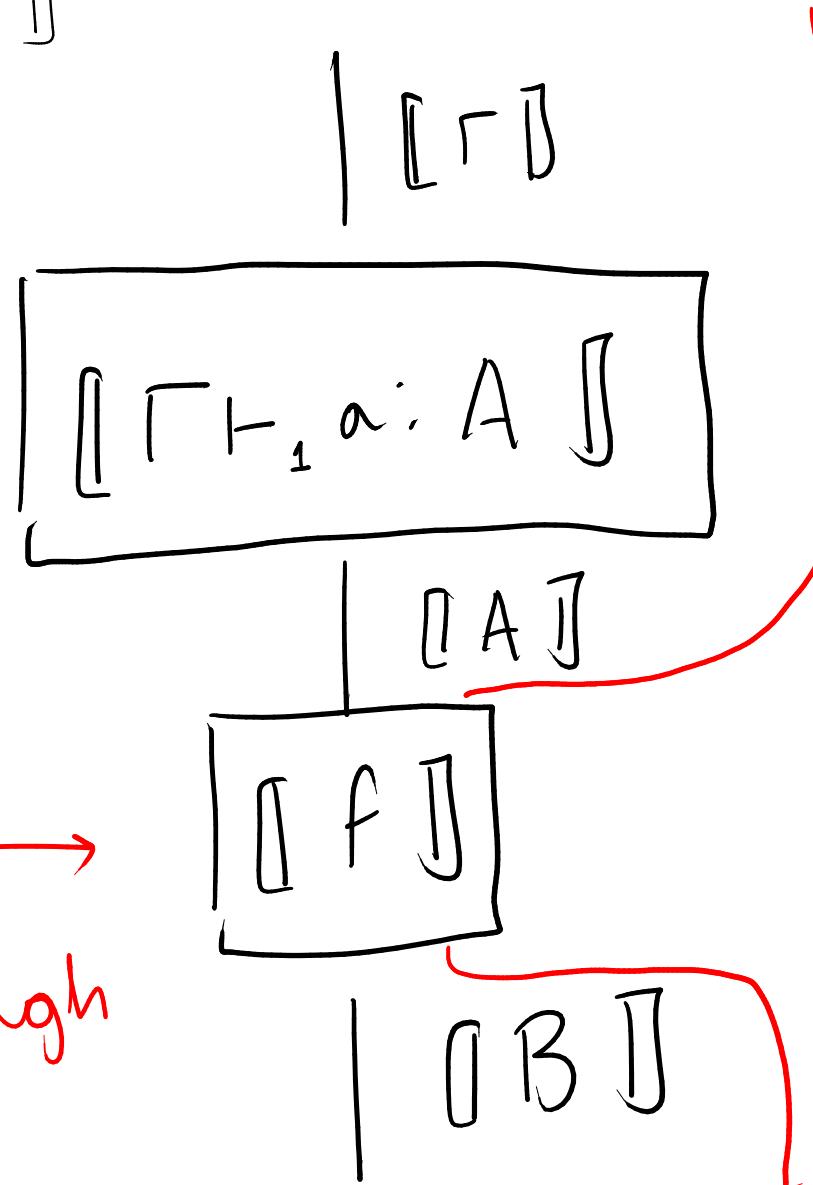
$$\frac{f \in \text{inst}_p(A, B) \quad \Gamma \vdash_1 a : A}{\Gamma \vdash_p f\ a : B}$$

$$\boxed{\frac{f \in \text{inst}_p(A, B) \quad \Gamma_1, a : A}{\Gamma_p \vdash f\ a : B}}$$

$$\boxed{f \in \text{inst}_p(A, B) \quad \Gamma \vdash_1 a : A} = \Gamma \vdash_p f a : B$$



$$\boxed{f \in \text{inst}_p(A, B) \quad \Gamma \vdash_1 a : A} = \Gamma \vdash_p f a : B$$



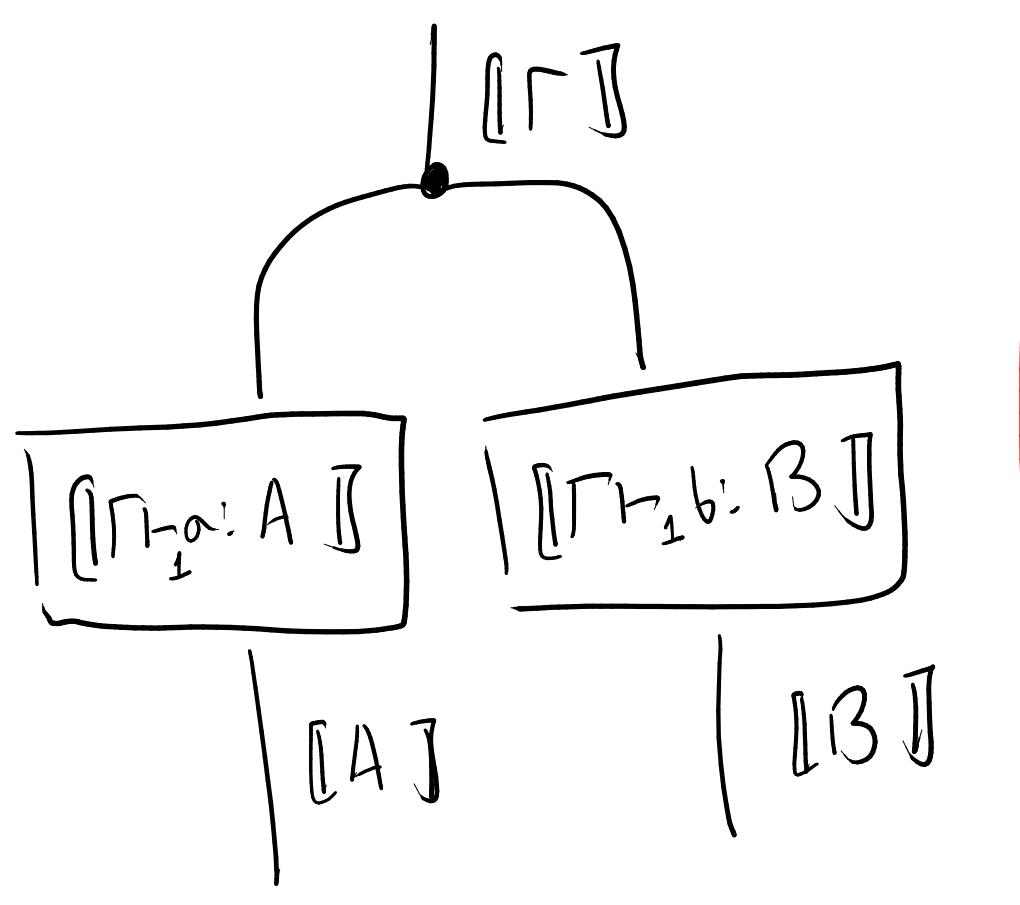
If something is  
POTENTIALLY impure,  
we thread the  
state wire through  
it!

$$\boxed{\frac{\Gamma_{\vdash} a : A \quad \Gamma_{\vdash} b : B}{\Gamma_{\vdash_p} (a,b) : A \otimes B}}$$

$$\boxed{\frac{\Gamma \vdash_1 a : A \quad \Gamma \vdash_1 b : B}{\Gamma \vdash_p (a,b) : A \otimes B}}$$

Note: both components of a pair must be pure!

$$\left[ \frac{\Gamma \vdash_1 a : A \quad \Gamma \vdash_1 b : B}{\Gamma \vdash_p (a,b) : A \otimes B} \right] =$$



# Constants



# Constants

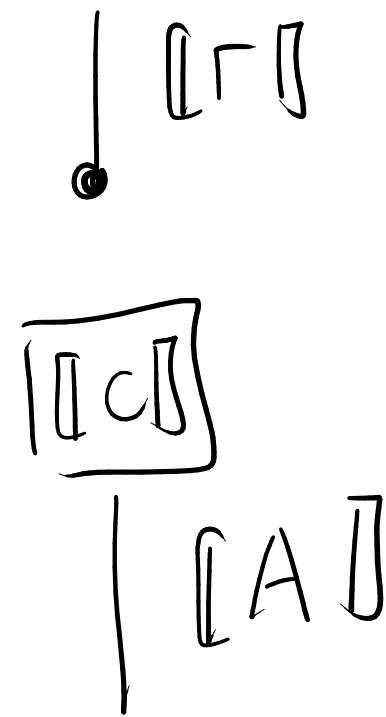


$$\frac{c \in \text{consts}(A)}{\Gamma_1 c : A}$$

# Constants



$$\boxed{\frac{c \in \text{consts}(A)}{\Gamma_1 c : A}} =$$

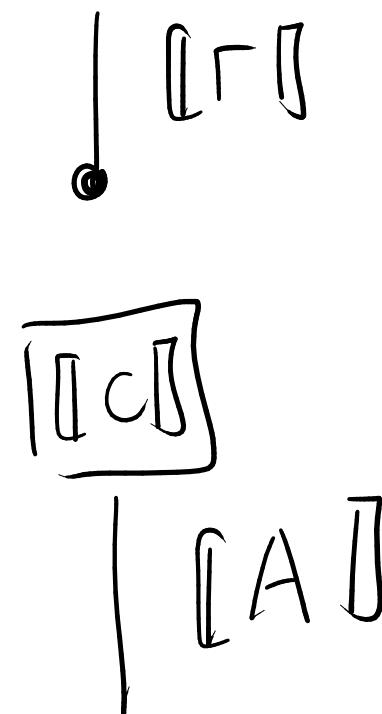


# Constants



$$\boxed{c \in \text{consts}(A)} = \boxed{\Gamma_1 c : A}$$

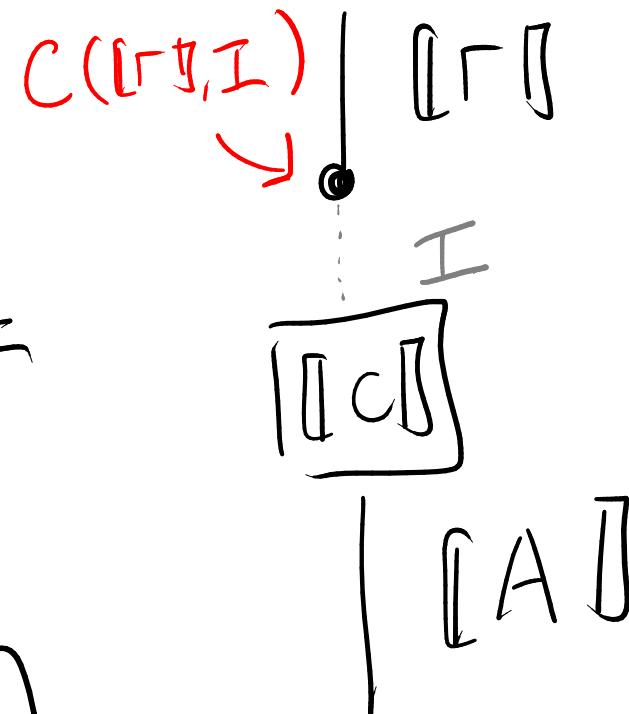
Here  $\boxed{c} : C(I, \boxed{A})$



# Constants



$$\boxed{c \in \text{consts}(A)} = \boxed{\Gamma_1 c : A}$$



Here  $\boxed{c} : C(I, \boxed{A})$

Variables

$$\frac{\Gamma \vdash x : A}{\Gamma \vdash x : A}$$

# Variables

$$\frac{\Gamma \vdash x : A \quad \vdash \Gamma}{\Gamma \vdash x : A}$$

" $x : A$  is a WEAKENING of

" $\Gamma$ "

# Variables

$$\frac{\Gamma \vdash x : A \quad \text{E}}{\Gamma \vdash x : A}$$

" $x : A$  is a WEAKENING of

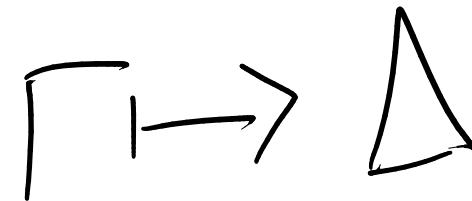
$\Gamma''$

" $\Gamma$  has more variables than  
 $x : A$ "

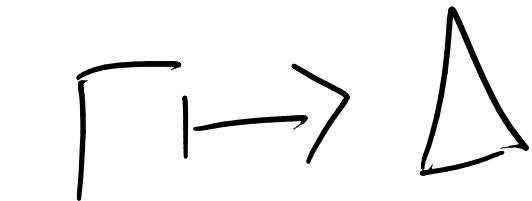
Variables

$$\boxed{\Gamma \vdash x : A} = \boxed{\Gamma \vdash x : A}$$

Weakening

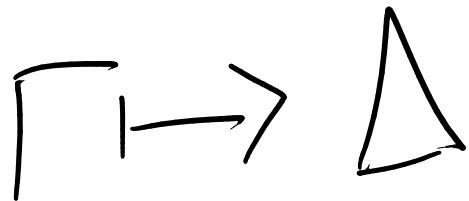


Weakening



" $\Gamma$  weakens  $\Delta$ "

Weakening



" $\Gamma$  weakens  $\Delta$ "

" $\Gamma$  has more vars than  $\Delta$ "

Weakening

$\Gamma \vdash \Delta \quad \text{J} : C_1(\Gamma J, \Delta J)$

Weakening

$$\boxed{\Gamma} \rightarrow \Delta \vdash C_1(\boxed{\Gamma}, \boxed{\Delta})$$

"Drop all variables from  $\boxed{\Gamma}$  which  
do not appear in  $\Delta$ "

Weakening

$\boxed{\Gamma \rightarrow \Delta} : C_1(\Gamma, \Delta)$

$\boxed{\bullet \rightarrow \bullet} : \overline{J} = id_J$

Weakening

$\Gamma \vdash \Delta \quad J : C_1(\Gamma, \Delta)$

$\Gamma \xrightarrow{\cdot \mapsto \cdot} J = id_{\mathcal{I}} =$

Weakening

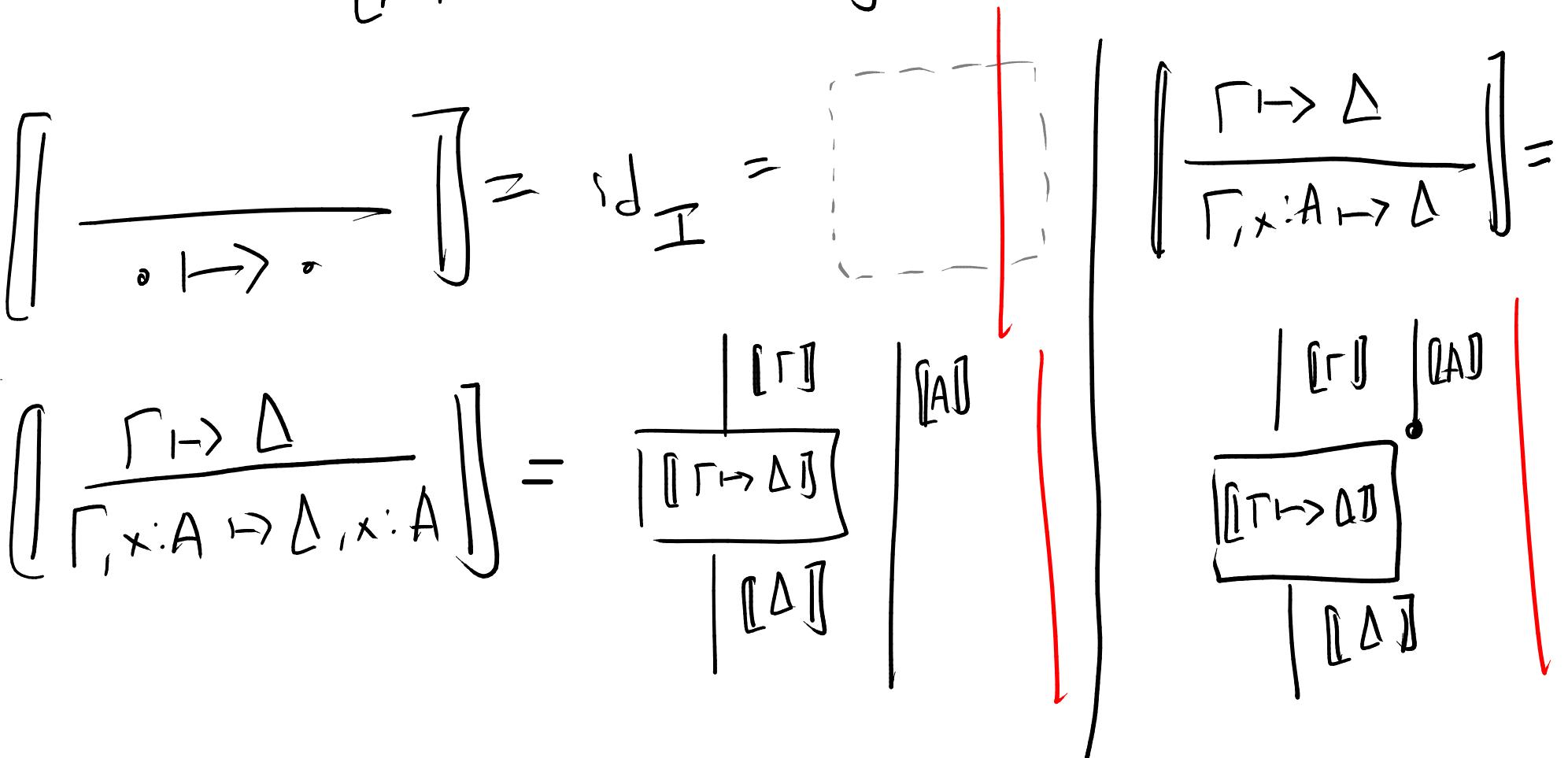
$$[\Gamma \rightarrow \Delta] : C_1(\Gamma, \Delta)$$

$$[\bullet \rightarrow \bullet] = id_I = \boxed{\quad}$$

$$[\frac{\Gamma \rightarrow \Delta}{\Gamma, x:A \vdash \Delta, x:A}] = \boxed{[\Gamma \rightarrow \Delta]} \boxed{\Gamma} \boxed{\Delta} \boxed{x:A}$$

Weakening

$$[\Gamma \rightarrow \Delta] : C_1(\Gamma, \Delta)$$



Thm: Weakening

Thm: Weakening

$$\Gamma \vdash \Delta \quad \text{and} \quad \Delta \vdash_p a : A$$

$$\Rightarrow \Gamma \vdash_p a : A$$

Thm: Semantic Weakening

$$\Gamma \rightarrow \Delta \quad \text{and} \quad \Delta \vdash_p a : A$$

$$\Rightarrow [\Gamma \vdash_p a : A]$$

$$= [\Gamma \rightarrow \Delta; [\Delta \vdash_p a : A]]$$

A Picture is not  
a Proof

A Picture is  
a Proof

~~not~~

A

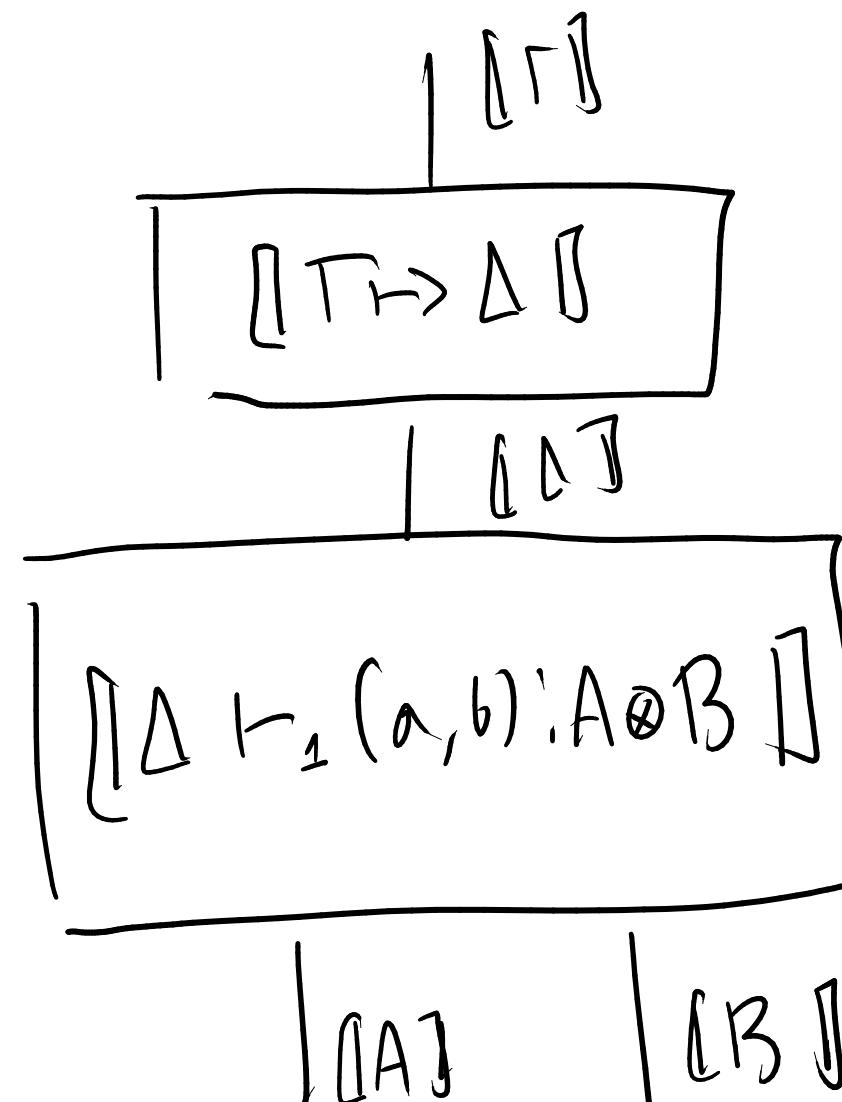
Picture is

a Proof

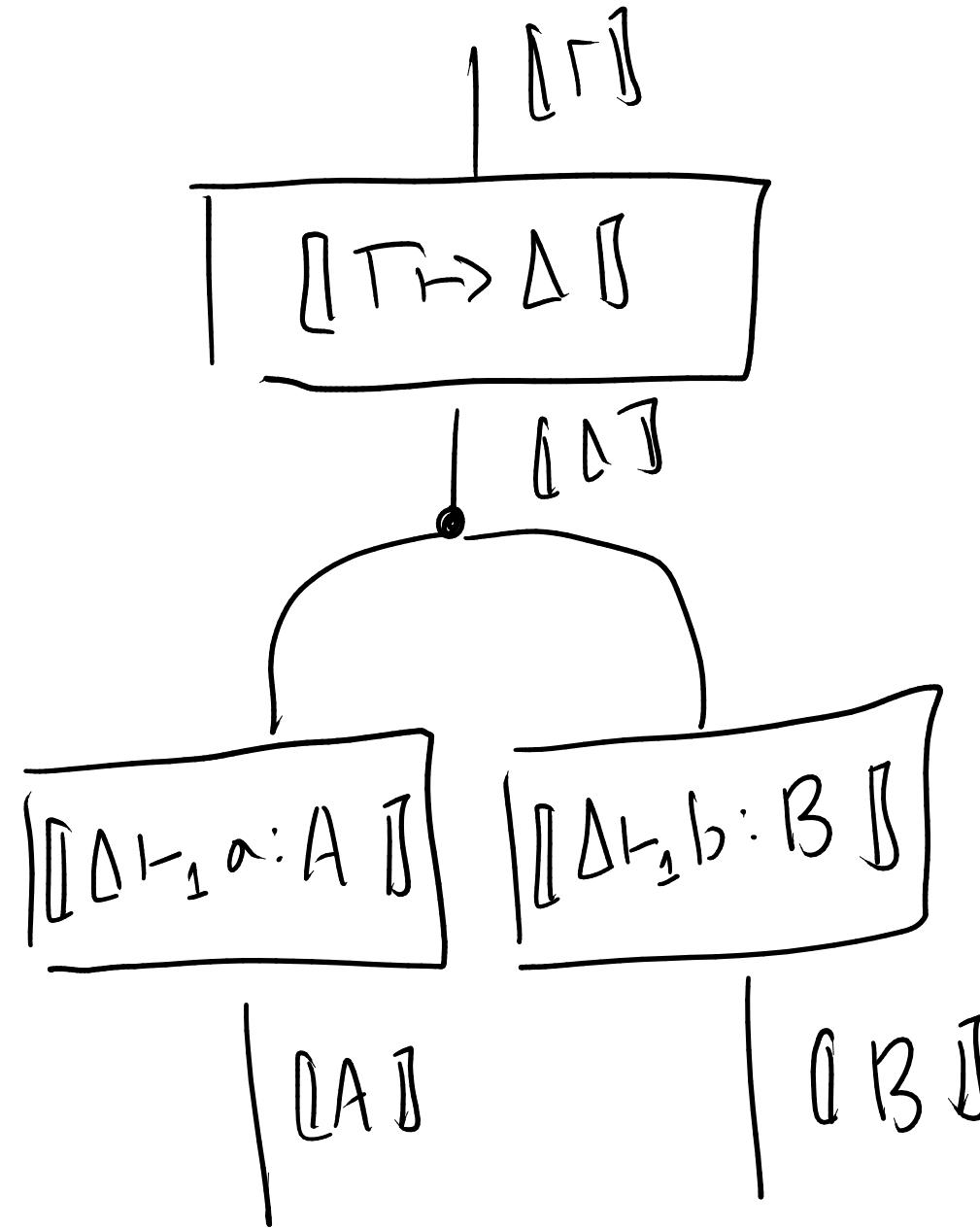
~~not~~

$$\neg\neg A \Rightarrow A$$

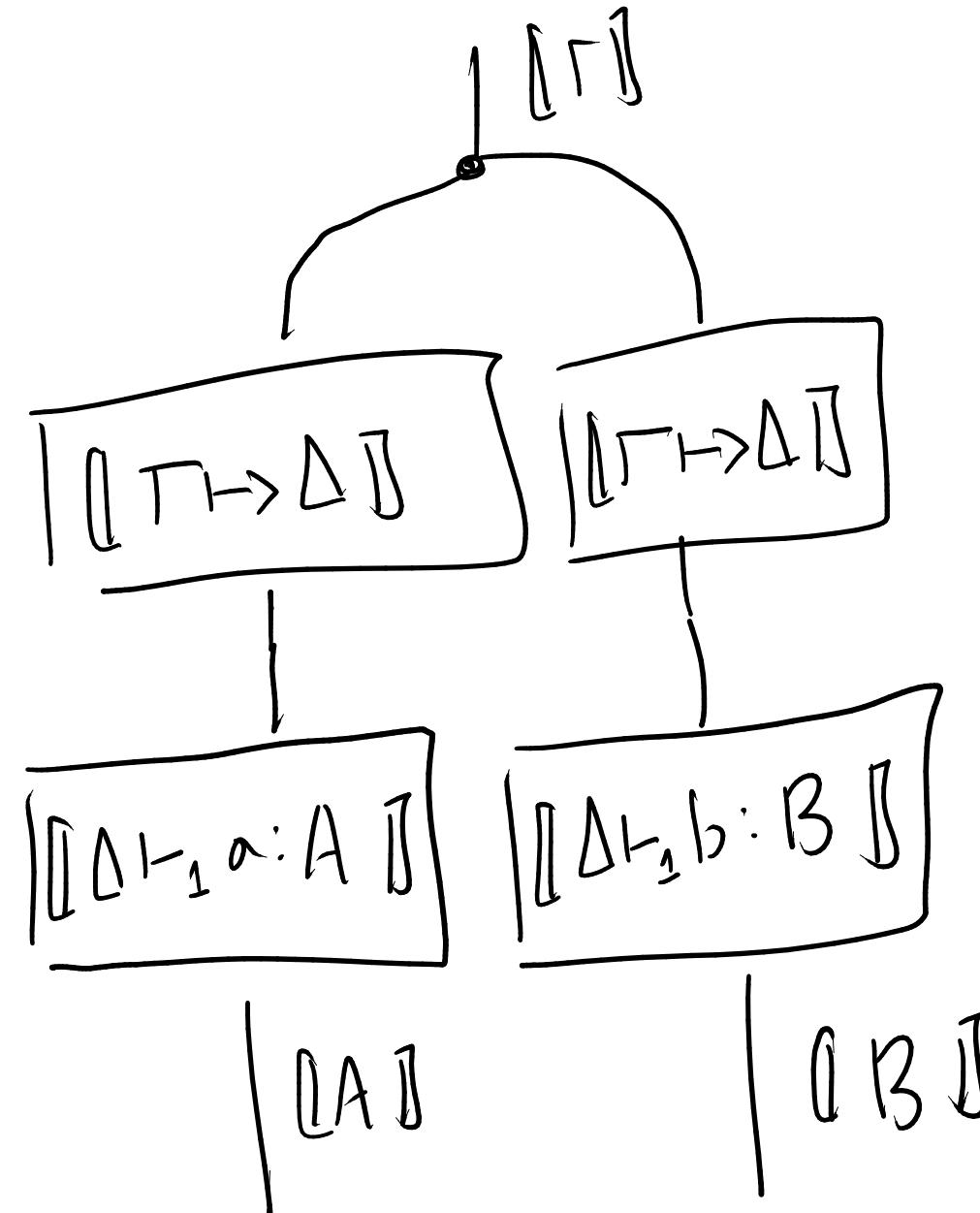
mmkay



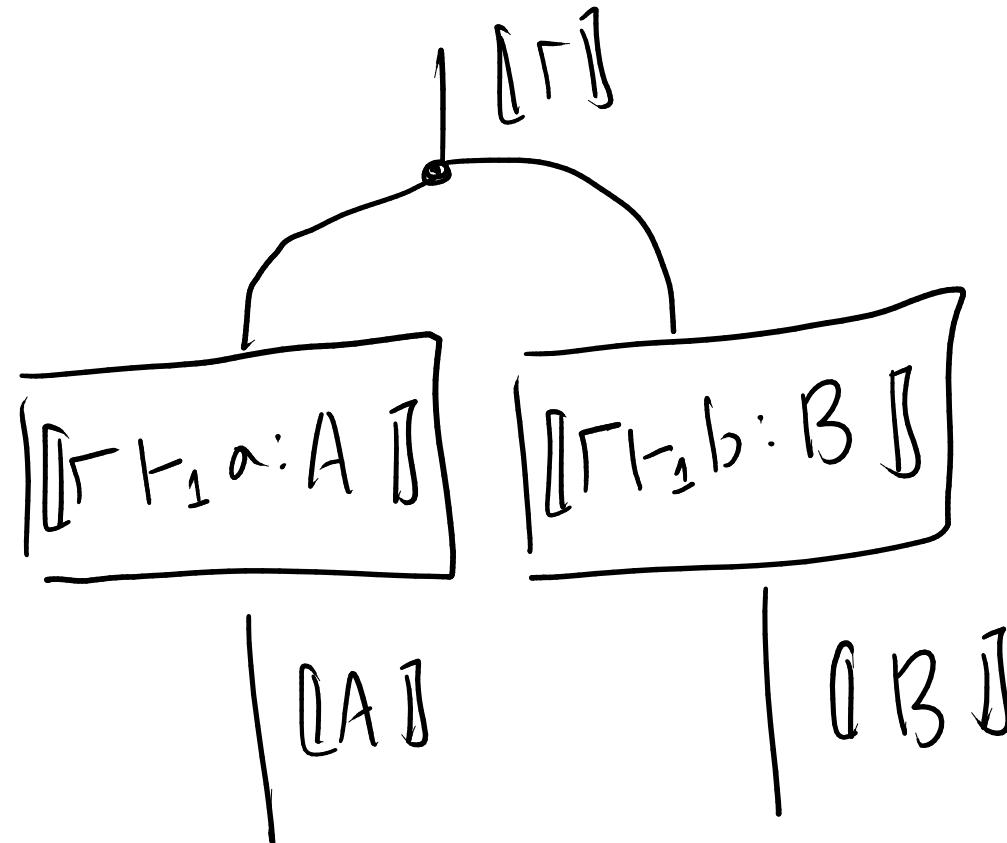
By Def'n



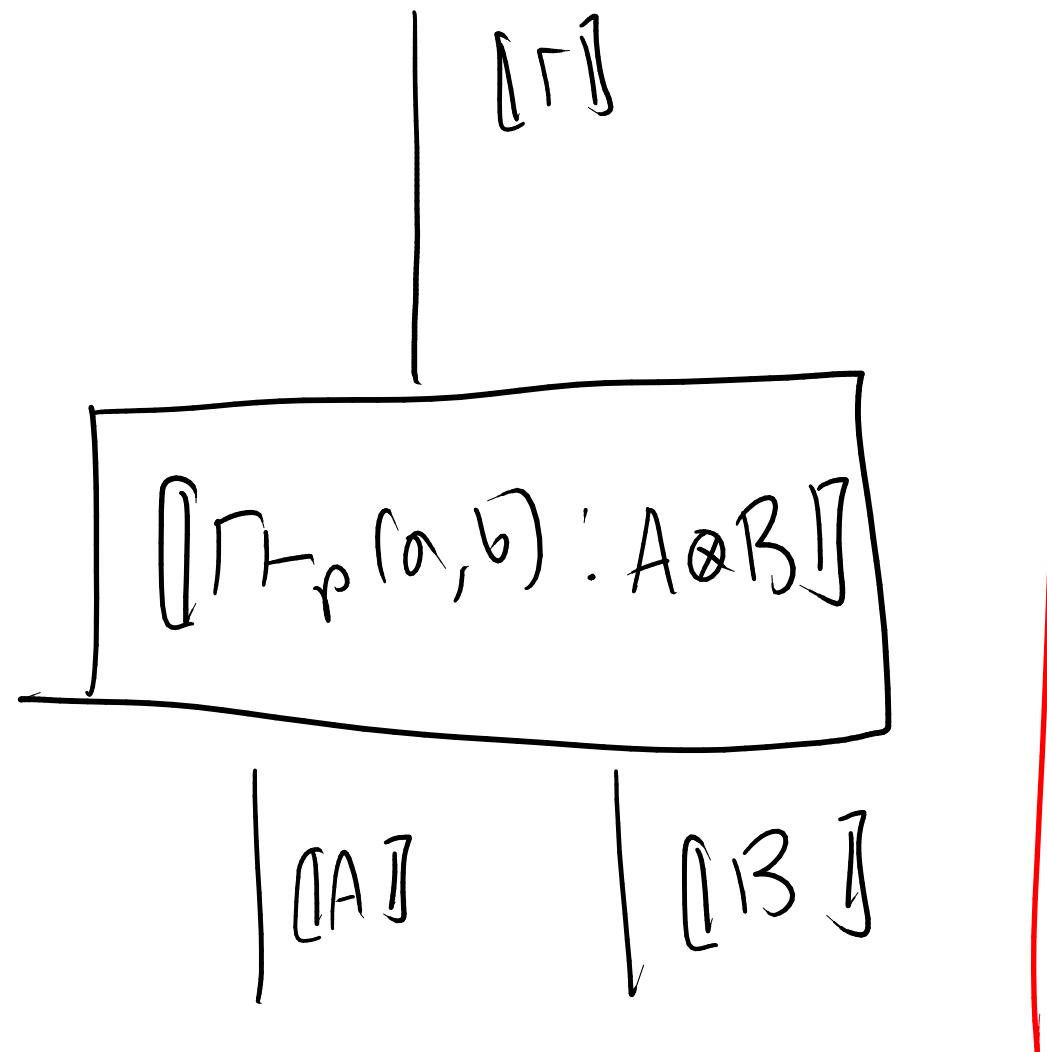
By Purity



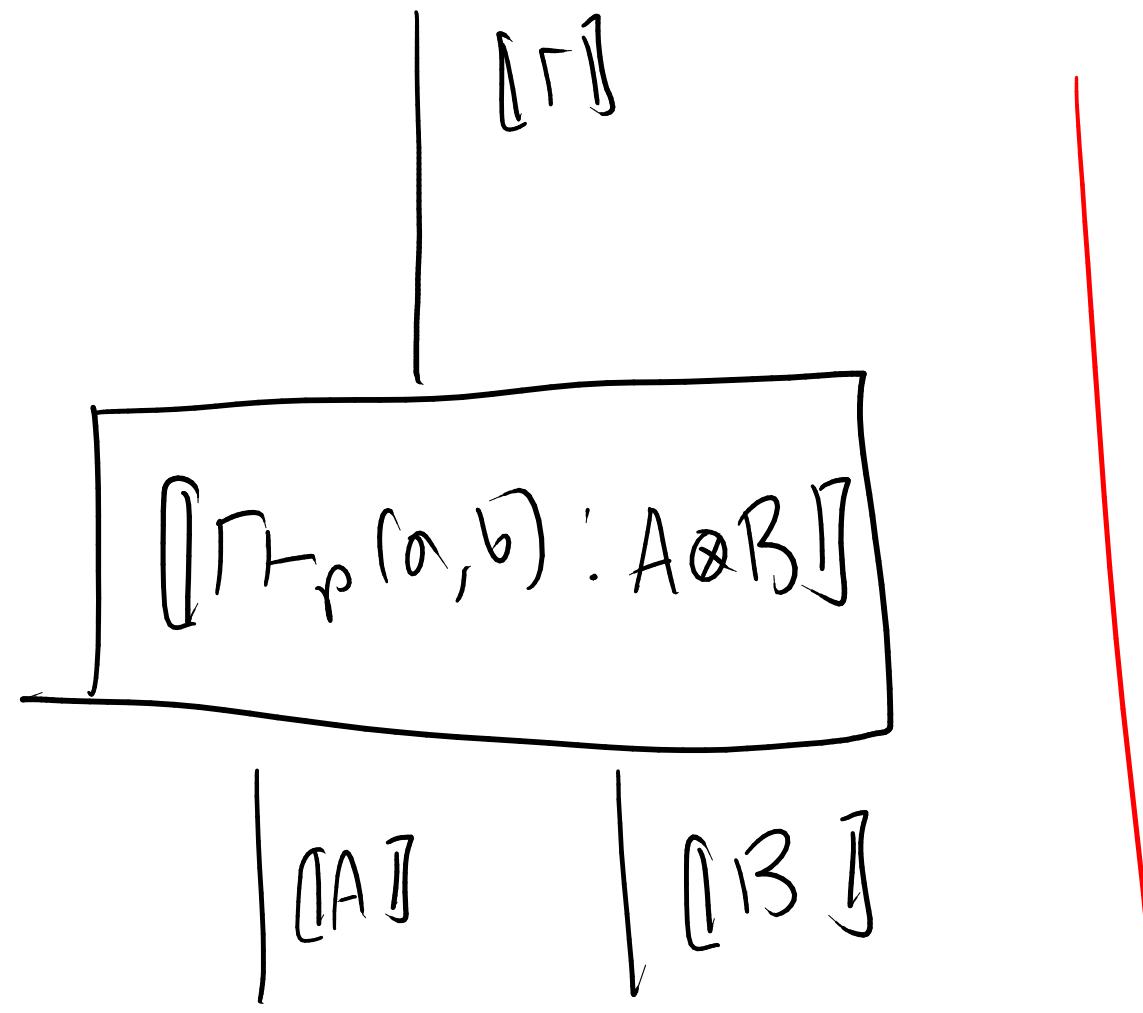
By Induction



By Def'n

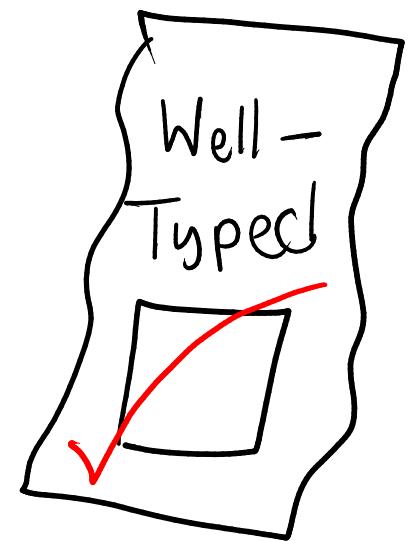


By Def'n

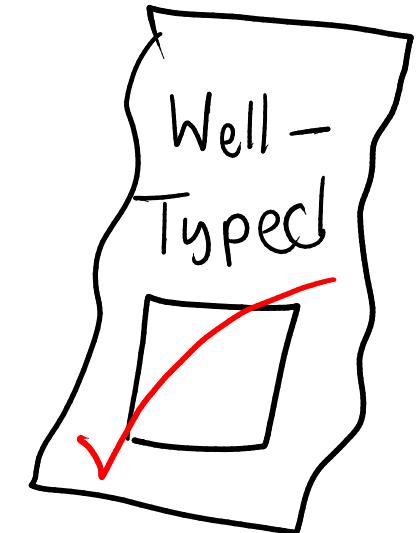


As Desired!

# Type Theory Checklist

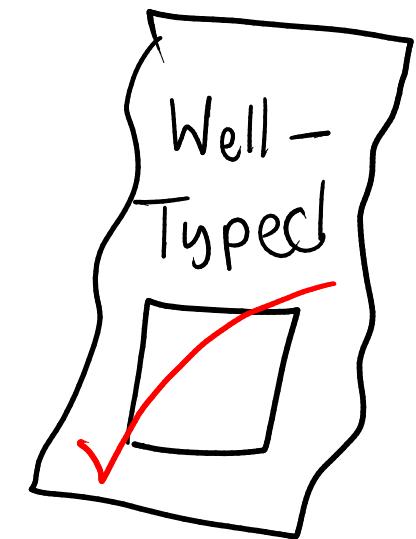


# Type Theory Checklist



- Weakening
- Substitution
- Semantics
- Semantic Weakening
- Semantic Substitution

# Type Theory Checklist



- ~~= Weakening~~
- ~~= Substitution~~
- ~~= Semantics~~
- ~~= Semantic Weakening~~
- ~~= Semantic Substitution~~

# Instructions

~~Instructions~~

~~Instructions~~

Blocks ?

Regions ?

~~Instructions~~

Blocks

Regions

~~Instructions~~

Blocks  $\leftarrow$

Regions

~~Instructions~~

Blocks ←

Regions

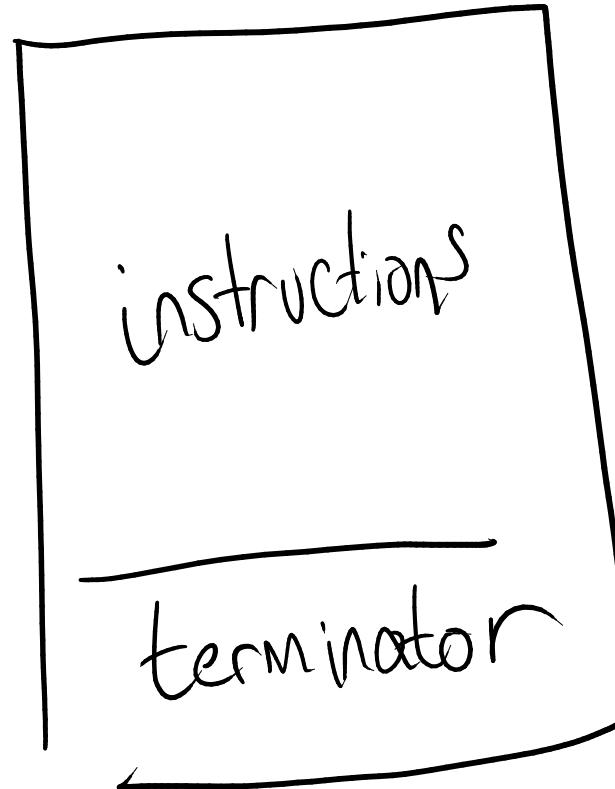


Fig. A Basic Block

~~Instructions~~

Blocks ←

Regions

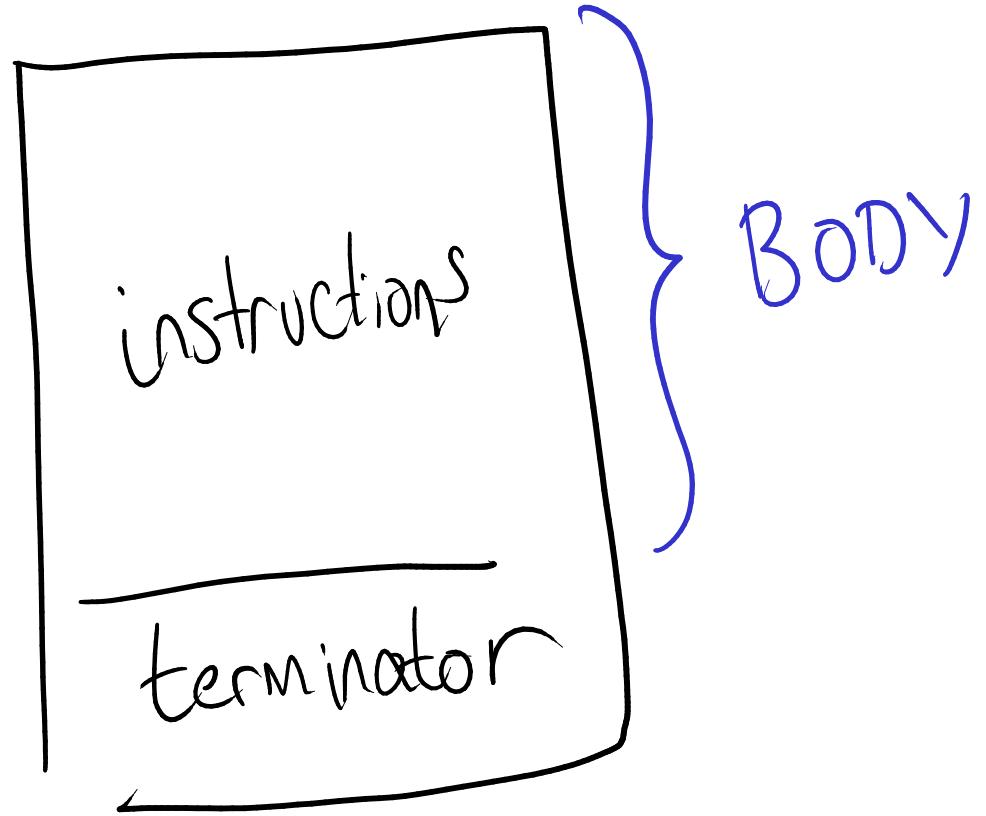


Fig. A Basic Block

# Grammar for Blocks

$\beta ::= \text{bit}$

# Grammar for Blocks

Basic Block

$\beta ::= \text{bit}$

# Grammar for Blocks

Basic Block

$B ::= b; t$



Body



# Grammar for Blocks

Basic Block

$B ::= b ; t \leftarrow \text{Terminator}$

Body

Terminator

# Grammar for Blocks

$\beta ::= b; t$

$b ::= . \mid \text{let } x = e; b \mid \text{let } (x, y) = e; b$

# Grammar for Blocks

$\beta ::= b; t$

$b ::= . \mid \text{let } x=e; b \mid \text{let } (x,y)=e; b$

$t ::= br^l e$

# Grammar for Blocks

$\beta ::= b; t$

$b ::= . \mid \text{let } x=e; b \mid \text{let } (x,y)=e; b$

Label to branch to

$t ::= \text{br } \overset{\curvearrowright}{l} e$

# Grammar for Blocks

$\beta ::= b; t$

$b ::= . \mid \text{let } x=e; b \mid \text{let } (x,y)=e; b$

Label to branch to      Argument to target block

$t ::= \text{br } l \ e$

# Grammar for Blocks

$\beta ::= b; t$

$b ::= . \mid \text{let } x=e; b \mid \text{let } (x,y)=e; b$

$t ::= \text{br } ^\wedge l e \mid \text{if } e \{ s \} \text{ else } \{ t \}$

# Grammar for Blocks

$\beta ::= b; t$

$b ::= . \mid \text{let } x = e; b \mid \text{let } (x, y) = e; b$

$t ::= \text{br} \ ^\wedge l \ e \mid \text{if } e \ \{ s \} \ \text{else } \{ t \}$

$\Gamma \vdash_p b : \Delta$

# Grammar for Blocks

$\beta ::= b; t$

$b ::= . \mid \text{let } x = e; b \mid \text{let } (x, y) = e; b$

$t ::= \text{br} \ ^\wedge \! l \ e \mid \text{if } e \ \{ s \} \ \text{else } \{ t \}$

$\Gamma \vdash_p b : \Delta$

↑  
Variables live on entry to  $b$

# Grammar for Blocks

$\beta ::= b; t$

$b ::= . \mid \text{let } x = e; b \mid \text{let } (x, y) = e; b$

$t ::= \text{br} \ ^\wedge l \ e \mid \text{if } e \ \{ s \} \ \text{else } \{ t \}$

Variables live on exit from b

$\Gamma \vdash_p b : \Delta$

↑  
Variables live on entry to b

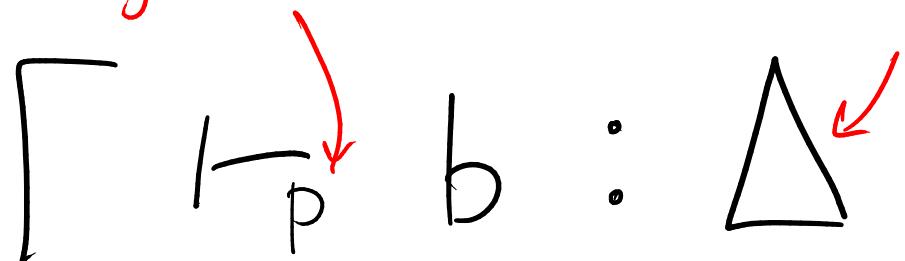
# Grammar for Blocks

$\beta ::= b; t$

$b ::= . \mid \text{let } x = e; b \mid \text{let } (x, y) = e; b$

$t ::= \text{br} \ ^\wedge l \ e \mid \text{if } e \{ s \} \text{ else } \{ t \}$

Purity of inst. in b



Variables live on exit from b

↑  
Variables live on entry to b

# Grammar for Blocks

$\beta ::= b; t$

$b ::= . \mid \text{let } x = e; b \mid \text{let } (x, y) = e; b$

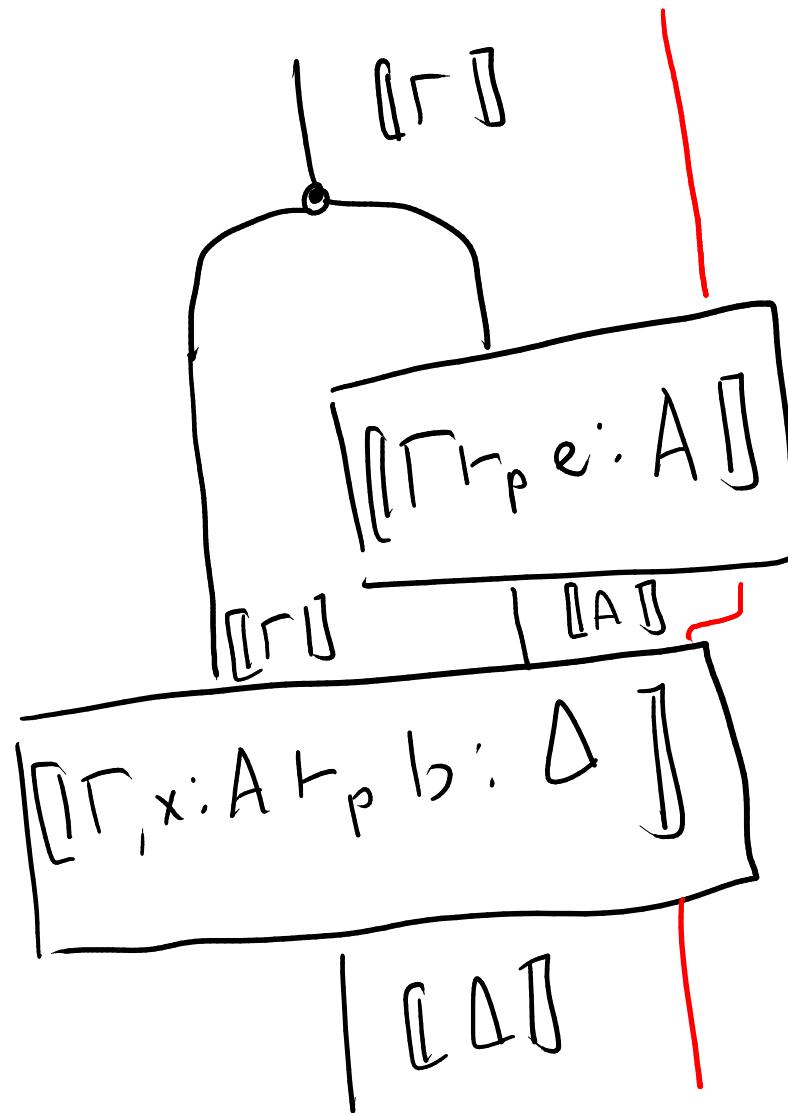
$t ::= \text{br} \ ^\wedge l \ e \mid \text{if } e \ \{ s \} \ \text{else } \{ t \}$

$\boxed{\Gamma \vdash_P b : \Delta} : C_P(\Gamma J, \Delta J)$

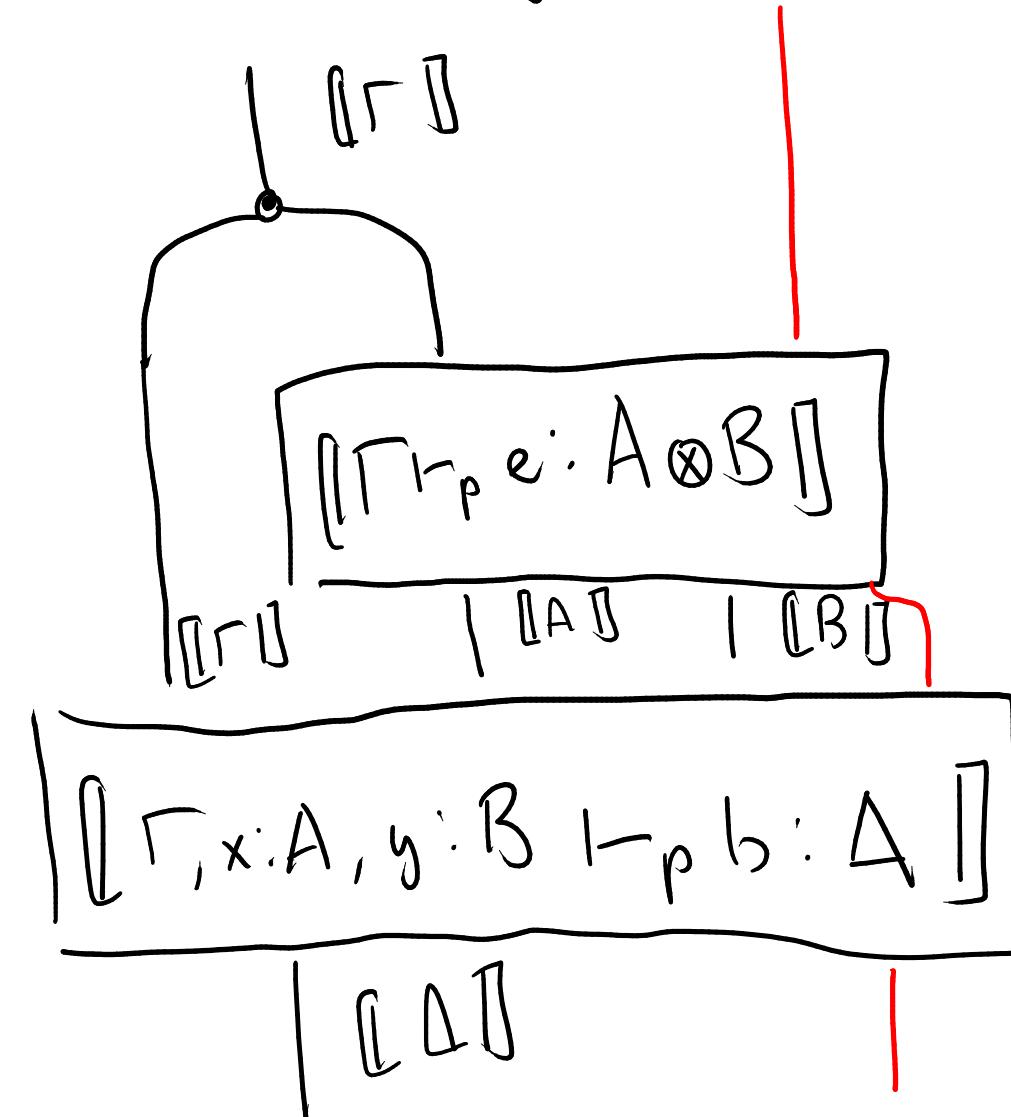
$$\left[ \frac{\Gamma \vdash \Delta}{\Gamma \vdash_p : \Delta} \right] = [\Gamma \vdash \Delta]$$

$$\left[ \frac{\Gamma, x:A \vdash_p b:\Delta \quad \Gamma \vdash_p e:A}{\Gamma \vdash_p \text{let } x=e; b : \Delta} \right] =$$

$$\left[ \frac{\Gamma, x:A \vdash_p b:\Delta \quad \Gamma \vdash_p e:A}{\Gamma \vdash_p \text{let } x=e; b : \Delta} \right] =$$



$$\frac{\Gamma, x:A, y:B \vdash_p b:\Delta \quad \Gamma \vdash_p e:A \otimes B}{\Gamma \vdash_p \text{let}(x,y)=e; b : \Delta} =$$



# Terminator Typing

$\beta ::= b; t$

$b ::= . \mid \text{let } x = e; b \mid \text{let } (x, y) = e; b$

$t ::= b_n \wedge e \mid \text{if } e \{ s \} \text{ else } \{ t \}$

# Terminator Typing

`t ::= br ^l e | if e { s } else { t }`

# Terminator Typing

$t ::= \text{br} \mid \text{el} \mid \text{e} \mid \text{if} \{ s \} \text{ else } \{ t \}$

$\vdash t : L$

# Terminator Typing

$t ::= \text{br} \mid \text{el} \mid \text{e} \mid \text{if } e \{ s \} \text{ else } t \{ t \}$

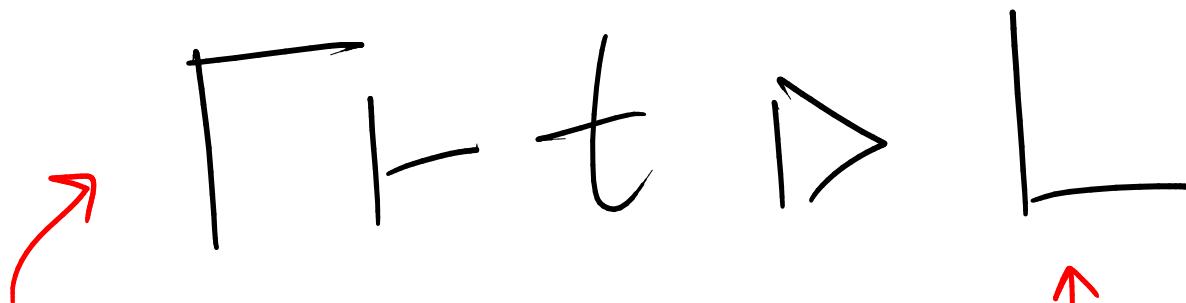
$\vdash t : L$

Variables

live on entry

# Terminator Typing

$t ::= \text{br} \ ^\wedge \ \text{e} \ | \ \text{ife } \{ s \} \ \text{else } \{ t \}$



Variables  
live on entry

Targets branched  
to

# Terminator Typing

$t ::= \text{br} \mid \text{el e} \mid \text{if e \{ s \} else \{ t \}}$

$L ::= \cdot \mid L, \text{el } [\Delta](A)$

$\vdash t > L$

# Terminator Typing

$t ::= \text{br } ^l e \mid \text{if } e \{ s \} \text{ else } \{ t \}$

$L ::= \cdot \mid L, ^l [\Delta](A)$

↑  
Label  
branched to

$\vdash t > L$

# Terminator Typing

$t ::= \text{br} \ ^\wedge \! l \ e \mid \text{if } e \{ s \} \text{ else } \{ t \}$

$L ::= \cdot \mid L, ^\wedge \! l [ \Delta ](A)$

↑  
Label  
branched to

Variables live on  
branch

$\vdash t > L$

# Terminator Typing

$t ::= \text{br } ^l e \mid \text{if } e \{ s \} \text{ else } \{ t \}$

Block argument

$L ::= \cdot \mid L, ^l [\Delta](A)$

↑  
Label  
branched to

Variables live on  
branch

$\vdash t > L$

# Terminator Typing

$t ::= \text{br } ^l e \mid \text{if } e \{ s \} \text{ else } \{ t \}$

$L ::= \cdot \mid L, ^l [\Delta](A)$

Block argument  
(multiple args w/  
 $A @ B$ )

↑  
Label  
branched to

Variables live on  
branch

$\vdash t > L$

# Terminator Typing

$t ::= \text{br} \wedge \text{e} \mid \text{if } e \{ s \} \text{ else } \{ t \}$

$L ::= \cdot \mid L, \wedge [ \Delta ](A)$

$\boxed{\Gamma \vdash t \triangleright L} : C_1(\Gamma, L)$

# Terminator Typing

$t ::= \text{br} \wedge \text{e} \mid \text{ife } \{ s \} \text{ else } \{ t \}$

$L ::= \cdot \mid L, \wedge \Delta J(A)$

$\boxed{\Gamma \vdash t \triangleright L} : C(\Gamma, L)$

Always consider terminators  
PURE

# Terminator Typing

$t ::= \text{br} \wedge \text{e} \mid \text{if } e \{ s \} \text{ else } \{ t \}$

$L ::= \cdot \mid L, \wedge [ \Delta ](A)$

$\boxed{\Gamma \vdash t : L} \vdash C_1(\Gamma, \boxed{L})$

# Terminator Typing

$t ::= \text{br} \wedge \text{e} \mid \text{if } e \{ s \} \text{ else } \{ t \}$

$L ::= \cdot \mid L, \wedge [ \Delta ](A)$

$\boxed{\Gamma \vdash t \triangleright L} : C_1(\Gamma, L)$

$$I, J = 0$$

# Terminator Typing

$t ::= \text{br} \wedge \text{e} \mid \text{if } e \{ s \} \text{ else } \{ t \}$

$L ::= \cdot \mid L, \wedge [A]$

$\boxed{\Gamma \vdash t : L} : C_1(\Gamma, L)$

$I, J = 0$        $[L, \wedge [A]] = [L] + ([A] \otimes [A])$

# Terminator Typing

$t ::= \text{br} \wedge \text{e} \mid \text{if } e \{ s \} \text{ else } \{ t \}$

$L ::= \cdot \mid L, \wedge [A](A)$

$\boxed{\Gamma \vdash t : L} : G_1(\Gamma, L)$

$$\boxed{.} = 0$$

$$\boxed{L, \wedge [A](A)} = \boxed{L} + (\boxed{A} \otimes \boxed{A})$$

This

# Terminator Typing

$t ::= \text{br} \wedge \text{e} \mid \text{if } e \{ s \} \text{ else } \{ t \}$

$L ::= \cdot \mid L, \wedge [ \Delta ](A)$

$\boxed{\Gamma \vdash t : L} \vdash C_1(\Gamma, L)$

$$\Gamma, J = 0$$

$$[L, \wedge [ \Delta ](A)] = [L] + ([\Delta] \otimes [A])$$

This

OR this

# Coproducts



# Coproducts

Recall

$$f: C(A, B), g: C(A, C) \\ \Rightarrow \langle f, g \rangle: C(A, B \otimes C)$$

# Coproducts

Recall

$$f : C(A, B), g : C(A, C)$$

$$\Rightarrow \langle f, g \rangle : C(A, B \otimes C)$$

Try:

$$f : C(B, A), g : C(A, A)$$

$$\Rightarrow [f, g] : C(B + C, A)$$

# Coproducts

Recall

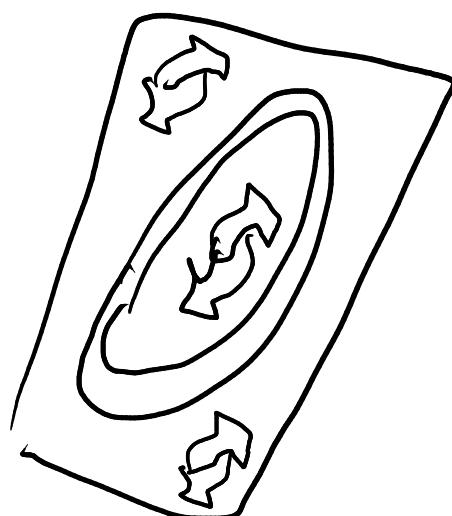
$$f: C(A, B), g: C(A, C)$$

$$\Rightarrow \langle f, g \rangle: C(A, B \otimes C)$$

Try:

$$f: C(B, A), g: C(C, A)$$

$$\Rightarrow [f, g]: C(B + C, A)$$



# Coproducts

Need:  $[f, g]$        $0$  (w/  $0_A: C(0, A)$ )

# Coproducts

Need:  $[f, g]$        $0$  (w/  $\partial_A : C(0, A)$ )

inl:  $C(A, A+B)$       inr:  $C(B, A+B)$

# Coproducts

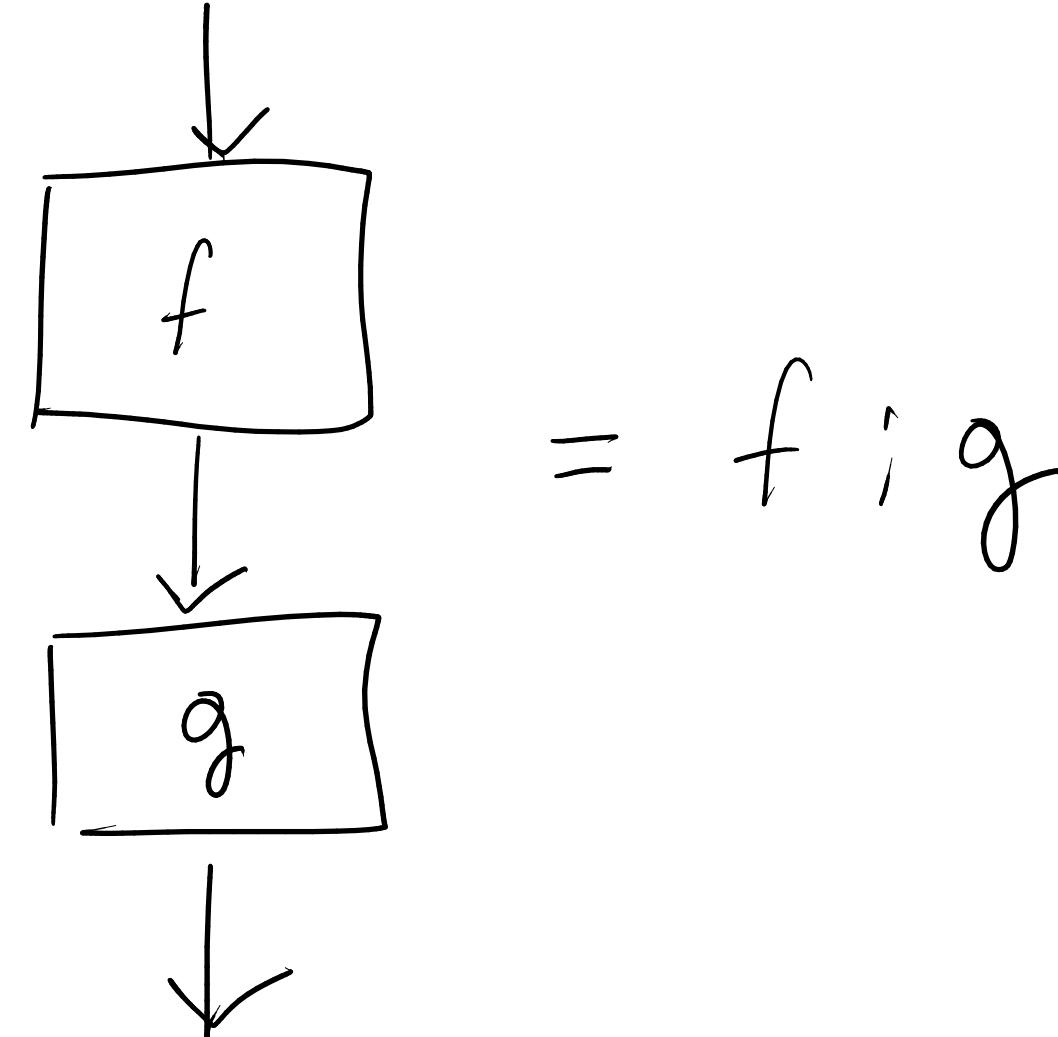
Need:  $[f, g]$        $0 \text{ (w/ } 0_A : C(0, A))$

$\text{inl} : C(A, A+B) \quad \text{inr} : C(B, A+B)$

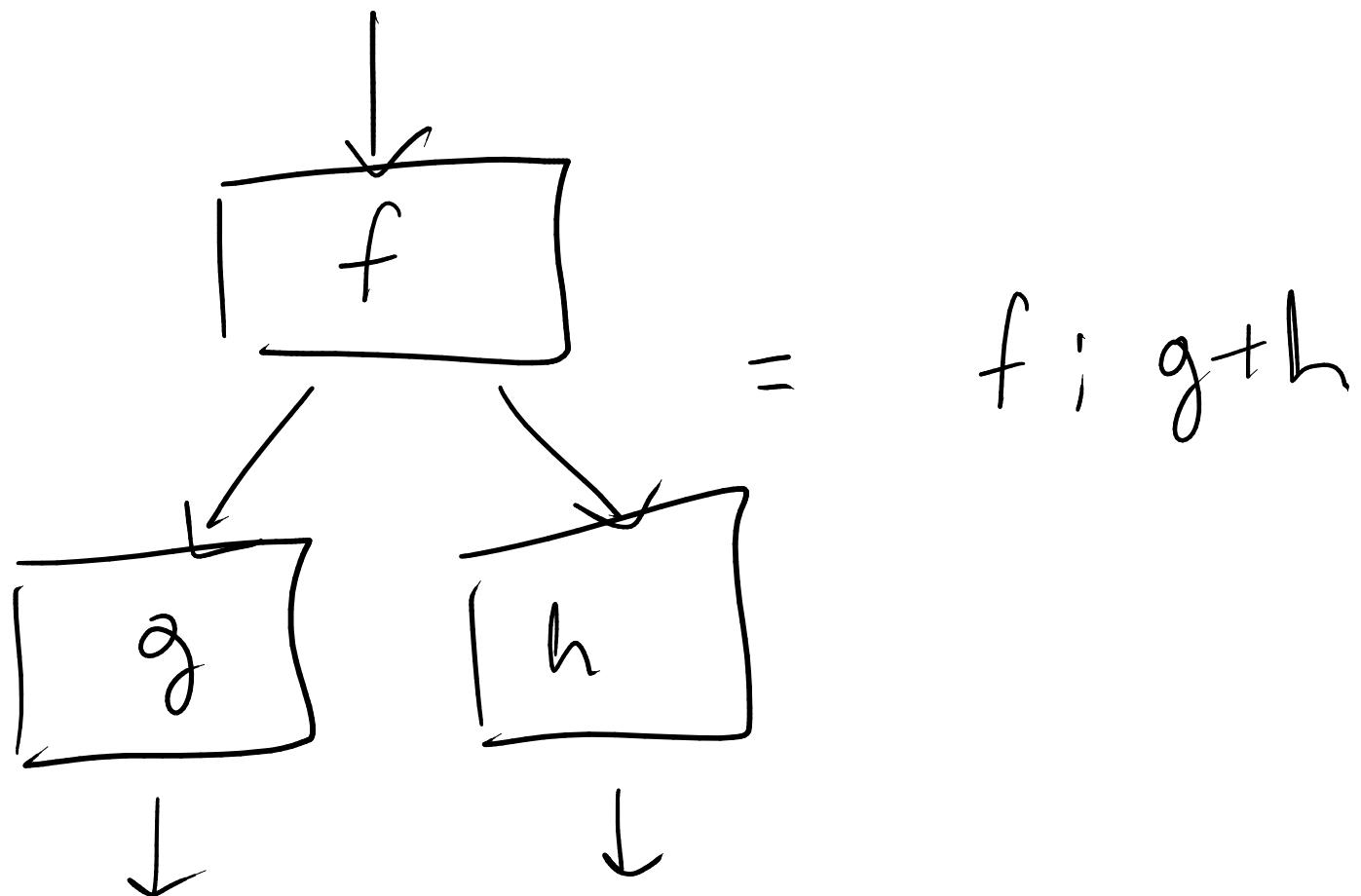
Can def'n, e.g.:  $f : C(A, B) \quad g : C(A', B')$

$f + g = [\text{inl } of, \text{inr } og] : C(A+A', B+B')$

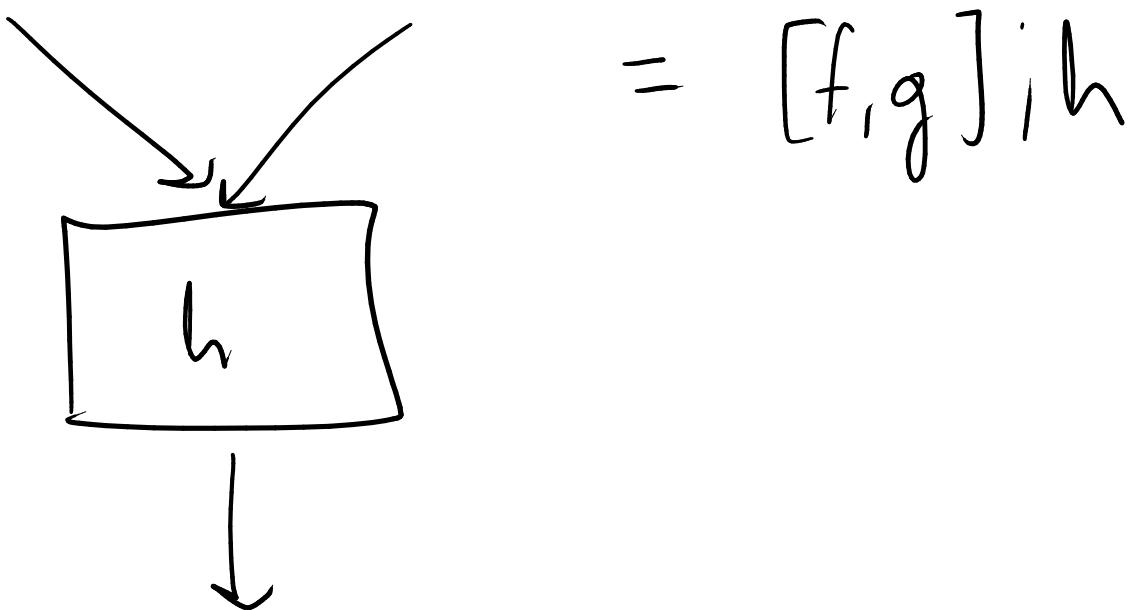
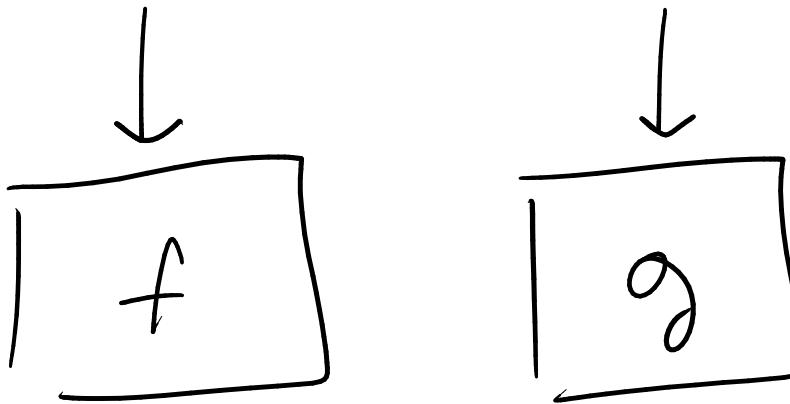
Drawing CFGs



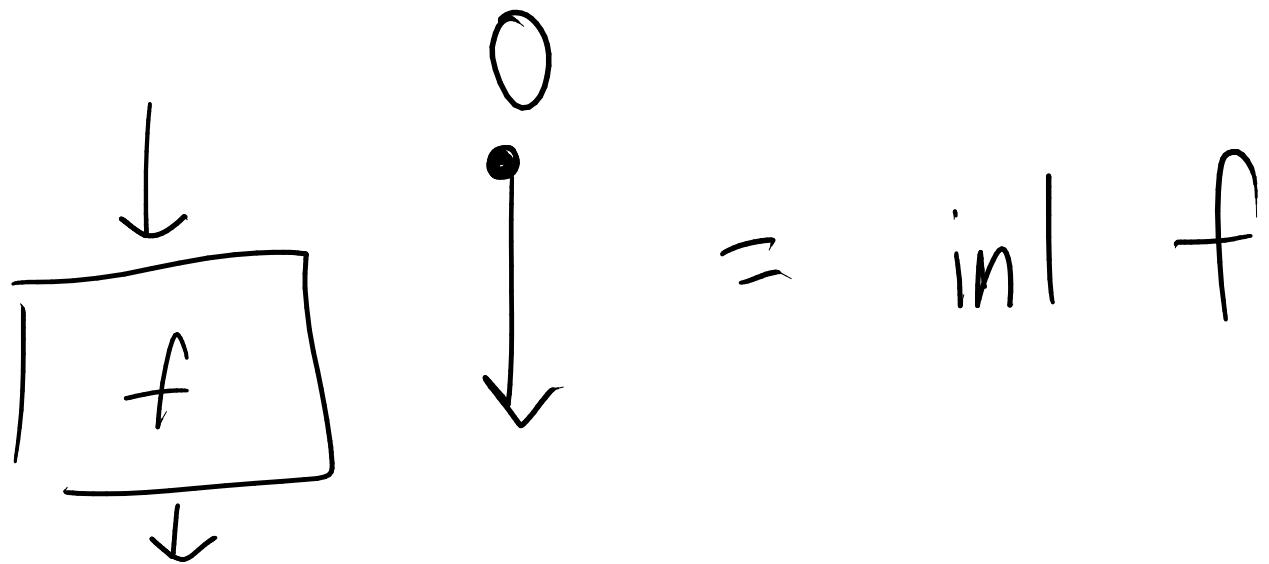
# Drawing CFGs



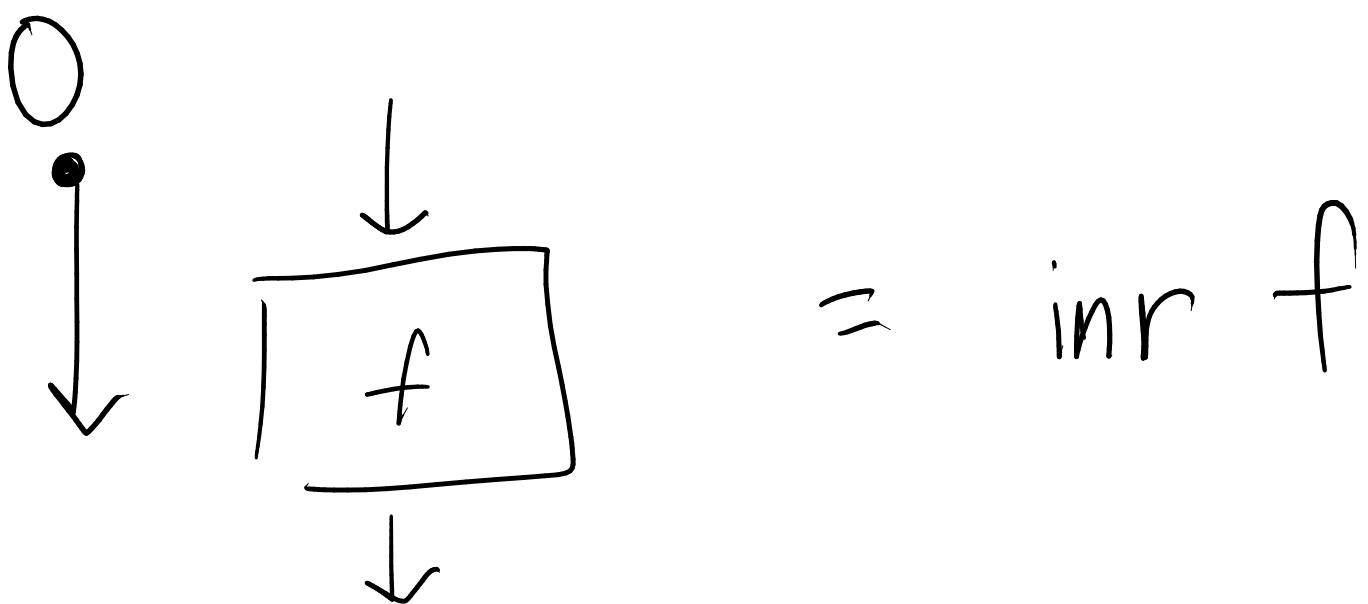
# Drawing CFG's



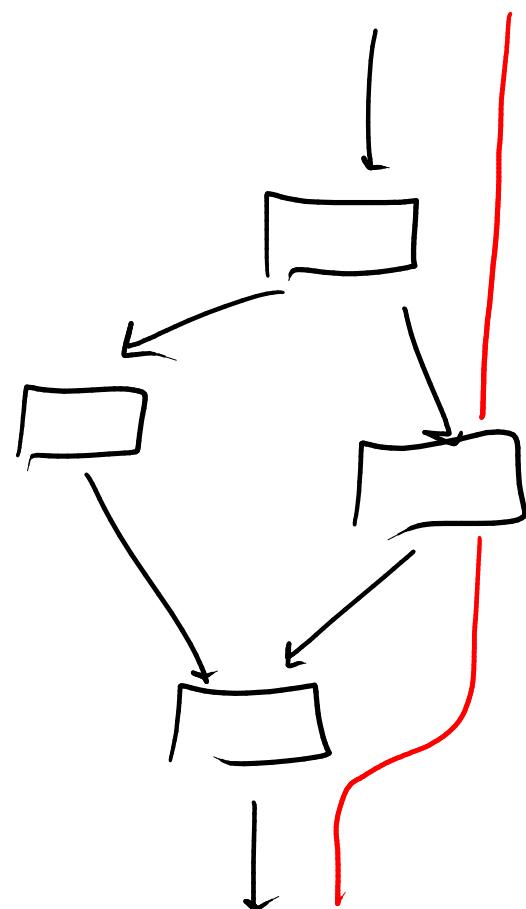
# Drawing CFGs



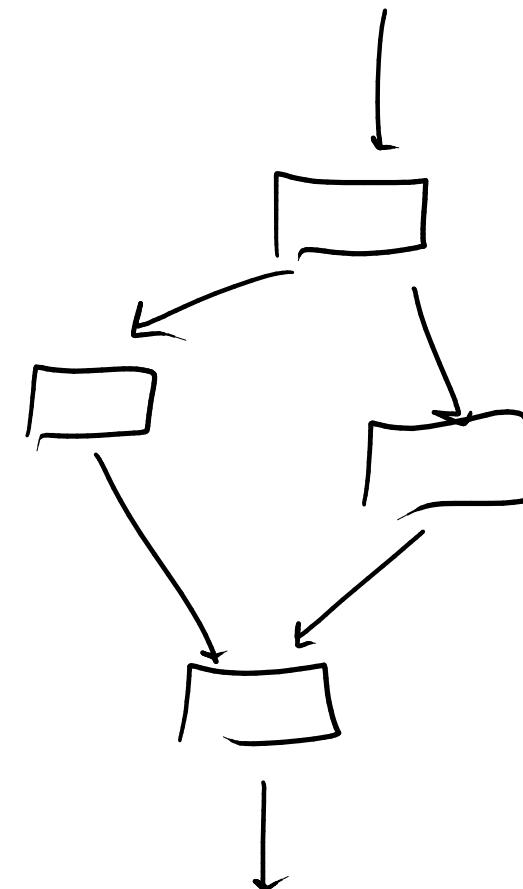
# Drawing CFGs



# Drawing CFGs



DATAFLOW ( $\otimes$ )



CONTROL FLOW (+)

# Unconditional Branch Semantics

$$\left[ \frac{\Gamma \vdash_1 e : A \quad \wedge [\Gamma](A) \rightsquigarrow L}{\Gamma \vdash \text{br}^{\wedge}l\ e \triangleright L} \right]$$

# Unconditional Branch Semantics

Can only pass pure expr (e.g var, const, arith)

$$\left[ \frac{\Gamma \vdash e : A \quad \wedge [\Gamma](A) \rightsquigarrow L}{\Gamma \vdash \text{br}^n e \triangleright L} \right]$$

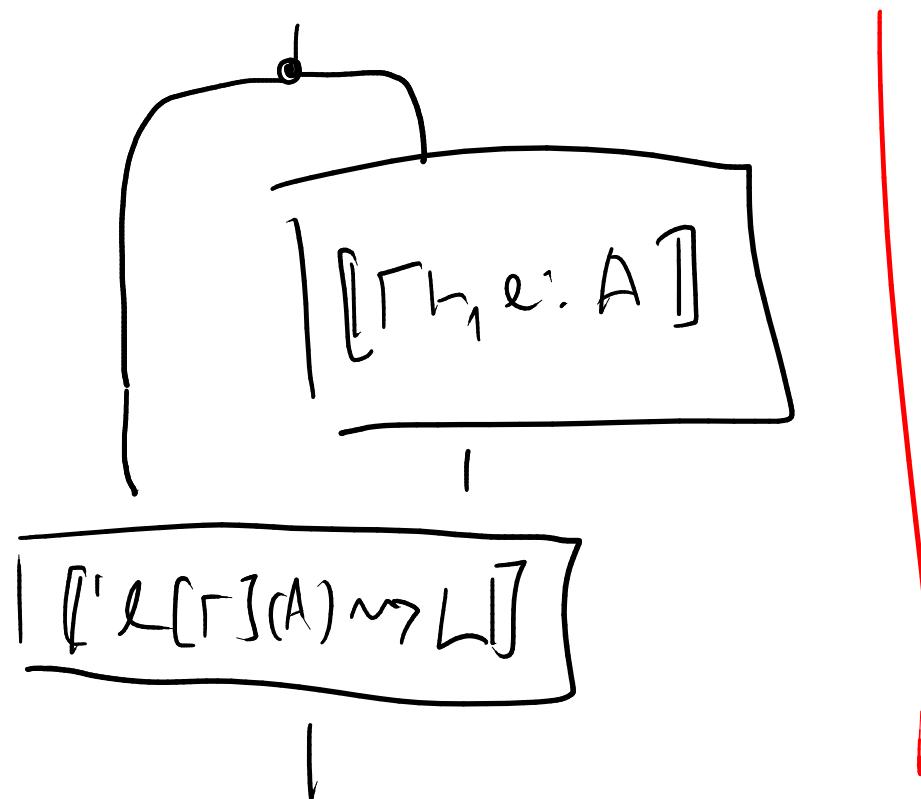
# Unconditional Branch Semantics

$$\boxed{\frac{\Gamma \vdash_1 e : A}{\Gamma \vdash \text{br}^{\wedge}l\ e \triangleright L}} \quad \boxed{\lambda [ \Gamma ](A) \rightsquigarrow \square}$$

Like  $\Gamma \vdash A$  but  
backwards, for contexts

# Unconditional Branch Semantics

$$\left[ \frac{\Gamma \vdash_{\perp} e : A \quad \wedge [\Gamma](A) \rightsquigarrow L}{\Gamma \vdash \text{br}^{\wedge}l\ e \triangleright L} \right] =$$



Label Weakening

$[L \rightsquigarrow K] : C_1([L], [K])$

Label Weakening



$[L \rightsquigarrow K] : C_1([L], [K])$



K has more labels than L

Label Weakening



$[L \rightsquigarrow K] : C_1([L], [K])$



K has more labels than L

e.g.  $\exists l_1[\Gamma](A), \exists l_2[\Delta](B) \rightsquigarrow$   
 $\exists l_1[\Gamma](A), \exists l_2[\Delta](B), \exists l_3[\Sigma](C)$

Label Weakening

$$\boxed{I} \xrightarrow{\cdot \text{ wavy } \cdot} I = \text{id}_0$$

# Labeled Weakening

$$\left[ \frac{L \rightsquigarrow K \quad \Gamma \vdash \Delta}{L; \ell[\Gamma](A) \rightsquigarrow K, \ell[\Delta](A)} \right] = \boxed{\begin{array}{c} \Gamma(L) \\ \boxed{\Gamma(L \rightsquigarrow K)} \\ \downarrow \\ \Gamma(K) \end{array}} = \boxed{\begin{array}{c} \Gamma(\Gamma) \otimes (\Delta) \\ \boxed{\Gamma \vdash \Delta} \otimes (\Delta) \\ \downarrow \\ \Gamma(\Delta) \otimes (\Delta) \end{array}}$$

$$\left[ \frac{L \rightsquigarrow K}{L \rightsquigarrow K, \ell[\Gamma](A)} \right] = \boxed{\begin{array}{c} \Gamma(L) \\ \boxed{\Gamma(L \rightsquigarrow K)} \\ \downarrow \\ \Gamma(K) \end{array}} = \boxed{\begin{array}{c} \Gamma(\Gamma) \otimes (\Delta) \\ \Gamma \otimes (\Gamma \vdash \Delta) \\ \downarrow \\ \Gamma(\Delta) \otimes (\Delta) \end{array}}$$

# Labeled Weakening

$$\left[ \frac{L \rightsquigarrow K \quad \Gamma \vdash \Delta}{L; \ell[\Gamma](A) \rightsquigarrow K, \ell[\Delta](A)} \right] = \boxed{\begin{array}{c} \Gamma(L) \\ \Gamma(\ell[\Gamma](A)) \\ \hline \Gamma(L \rightsquigarrow K) \end{array}} \quad \boxed{\begin{array}{c} \Gamma \vdash \Delta \\ \Gamma \vdash \Delta \otimes (A) \\ \hline \Gamma(\Delta \otimes (A)) \end{array}}$$

$$\left[ \frac{L \rightsquigarrow K}{L \rightsquigarrow K, \ell[\Gamma](A)} \right] = \boxed{\begin{array}{c} \Gamma(L) \\ \Gamma(L \rightsquigarrow K) \\ \hline \Gamma(L \rightsquigarrow K) \end{array}} \quad \boxed{\begin{array}{c} \Gamma(A) \\ \Gamma \vdash \Delta \\ \hline \Gamma \otimes (A) \end{array}}$$

↑ MORE labels

# Label Weakening

$$\left[ \frac{L \rightsquigarrow K \quad \Gamma \vdash \Delta}{L; \ell[\Gamma](A) \rightsquigarrow K, \ell[\Delta](A)} \right] = \begin{array}{c} \boxed{\Gamma} \\ \boxed{L \rightsquigarrow K} \\ \boxed{\Gamma \vdash \Delta \otimes (A)} \\ \boxed{\Delta \otimes (A)} \end{array}$$

Less variables

$$\left[ \frac{L \rightsquigarrow K}{L \rightsquigarrow K, \ell[\Gamma](A)} \right] = \begin{array}{c} \boxed{\Gamma} \\ \boxed{\Gamma \vdash L \rightsquigarrow K} \\ \boxed{\Gamma \otimes (A)} \end{array}$$

More labels

# Conditional Branch Semantics



# Conditional Branch Semantics

$$\frac{\Gamma \vdash_1 e : \lambda \quad \Gamma \vdash s \triangleright L \quad \Gamma \vdash t \triangleright L}{\Gamma \vdash \text{if } e \{ s \} \text{ else } \{ t \} \triangleright L}$$

$$\frac{\Gamma \vdash e : 2 \quad \Gamma \vdash s \triangleright L \quad \Gamma \vdash t \triangleright L}{\Gamma \vdash \text{if } e \{ s \} \text{ else } \{ t \} \triangleright L} =$$

$\downarrow \llbracket \Gamma \rrbracket$

$\langle \Gamma \vdash e : 2, \text{id} \rangle \llbracket \Gamma \rrbracket$

$\downarrow 2 \otimes \llbracket \Gamma \rrbracket$

$\downarrow \llbracket \Gamma \rrbracket$

$?$

$\downarrow \llbracket \Gamma \rrbracket$

$\llbracket \Gamma \vdash s \triangleright L \rrbracket$

$\llbracket \Gamma \vdash t \triangleright L \rrbracket$

$\downarrow \llbracket L \rrbracket$

$$S : A \otimes (B + C) \xrightarrow{\sim} A \otimes B + A \otimes C$$

$$S : A \otimes (B + C) \simeq A \otimes B + A \otimes C$$

Given  $[2] = I + I$ ,

$$[2] \otimes [\Gamma] \simeq I \otimes [\Gamma] + I \otimes [\Gamma]$$

$$\simeq [\Gamma] + [\Gamma].$$

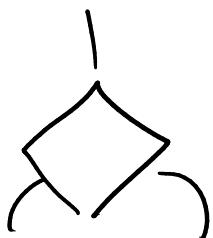
$$S : A \otimes (B + C) \simeq A \otimes B + A \otimes C$$

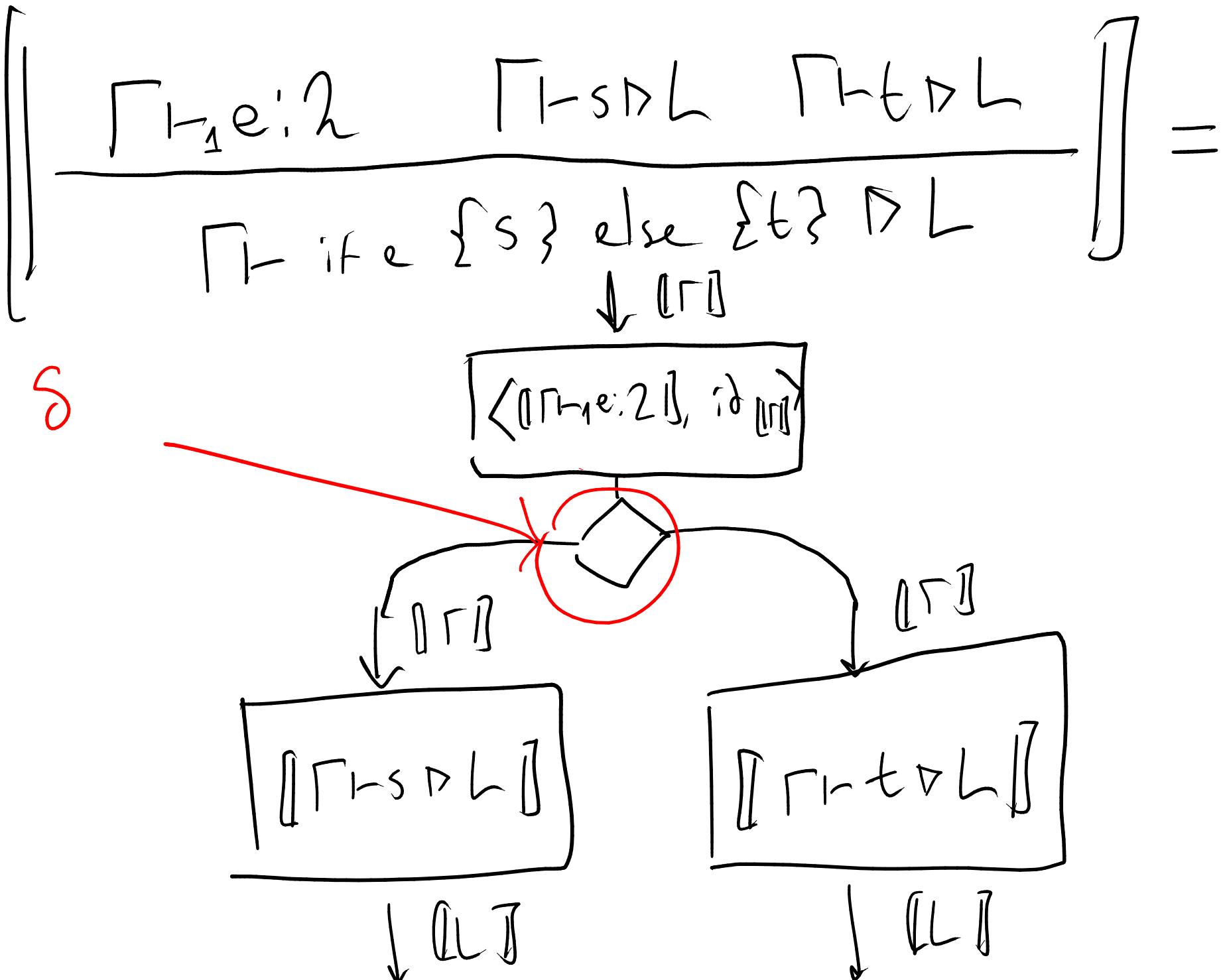
Given  $\square 2 = I + I$ ,

$$\square 2 \otimes \square \Gamma \simeq I \otimes \square \Gamma + I \otimes \square \Gamma$$

$$\simeq \square \Gamma + \square \Gamma .$$

Draw as





Function  $\Leftrightarrow$  Structure



Multiple args | Tuples  $\Leftrightarrow$  Tensor Product

Purity  $\Leftrightarrow$  Freyd Category

Branching Control Flow  $\Leftrightarrow$  Coproducts

Conditional Branches  $\Leftrightarrow$  Distributivity

# Basic Block Semantics



$\Gamma \vdash \beta \triangleright L J : C_o(\llbracket \Gamma \rrbracket, \llbracket L \rrbracket)$

# Basic Block Semantics



$\Gamma \vdash \beta \triangleright L J : C_0(\llbracket \Gamma \rrbracket, \llbracket L \rrbracket)$

Always treat as IMPURE

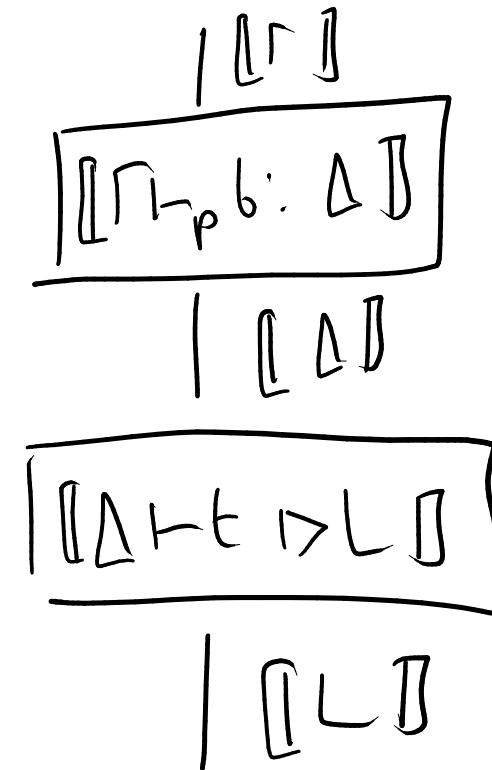


# Basic Block Semantics

---

$$\boxed{\Gamma \vdash \beta \triangleright L J : C_0(\llbracket \Gamma \rrbracket, \llbracket L J \rrbracket)}$$

$$\boxed{\frac{\Gamma_p \vdash b : \Delta \quad \Delta \vdash t \triangleright L}{\Gamma \vdash b; t \triangleright L}} =$$



~~Instructions~~

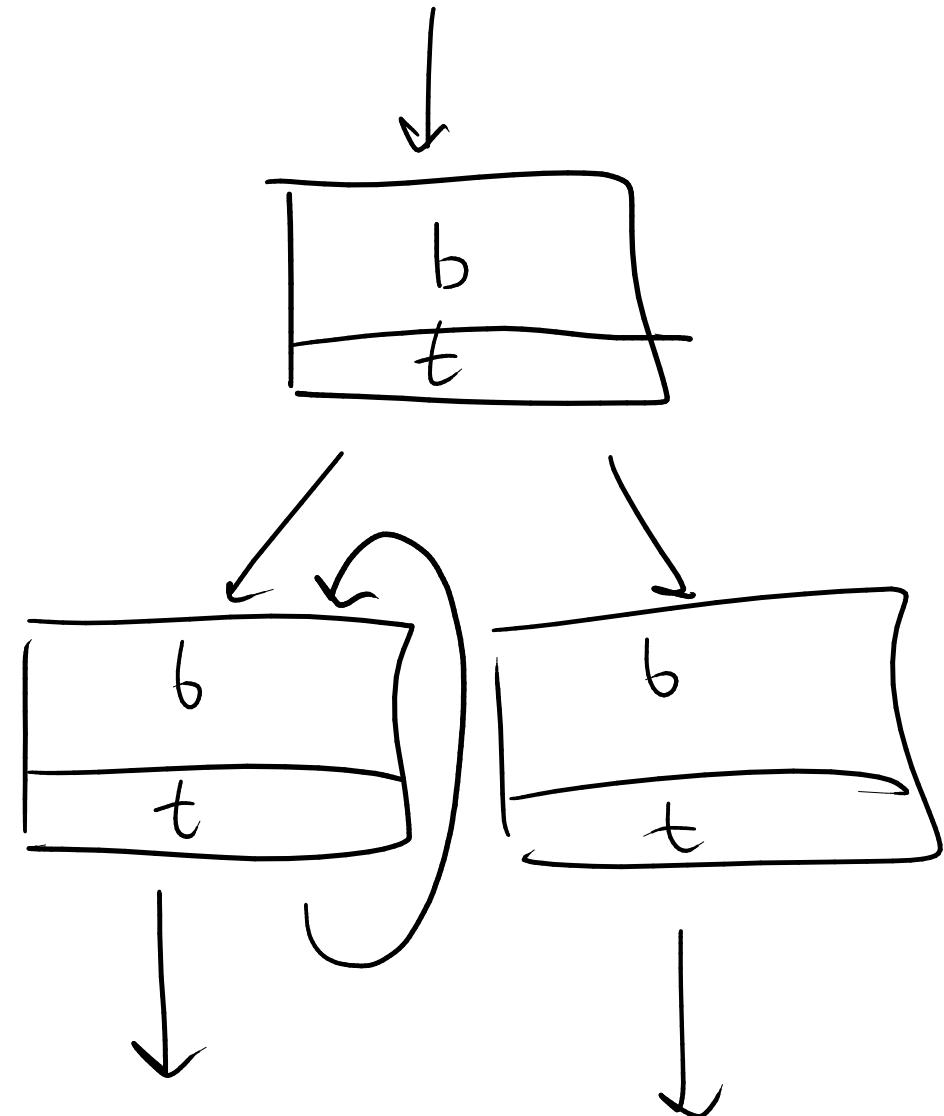
~~Blocks~~

Regions

~~Instructions~~

~~Blocks~~

Regions

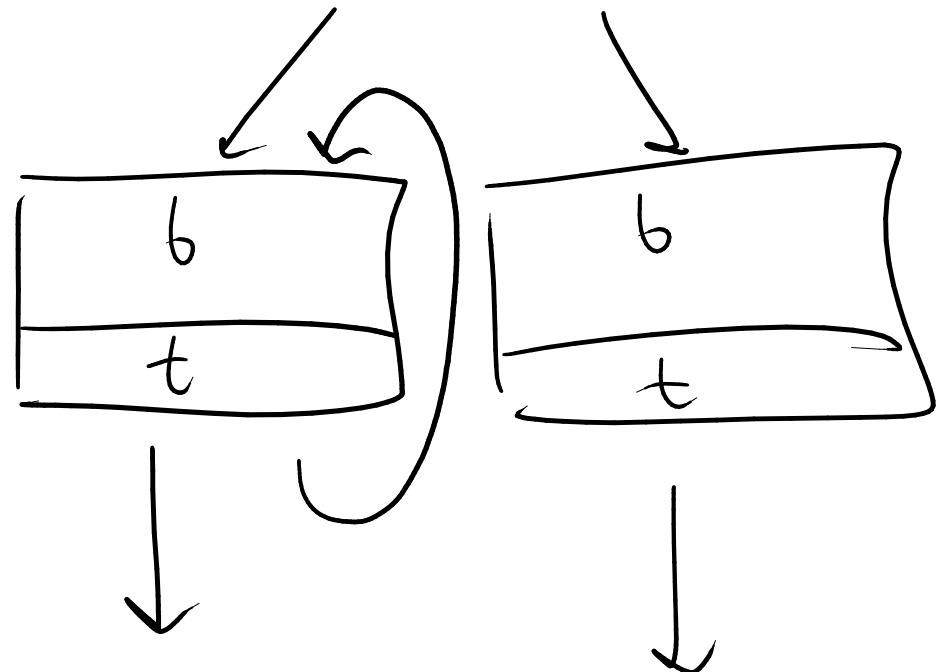
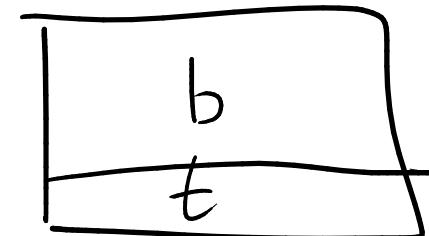


~~Instructions~~

~~Blocks~~

Regions

single entry

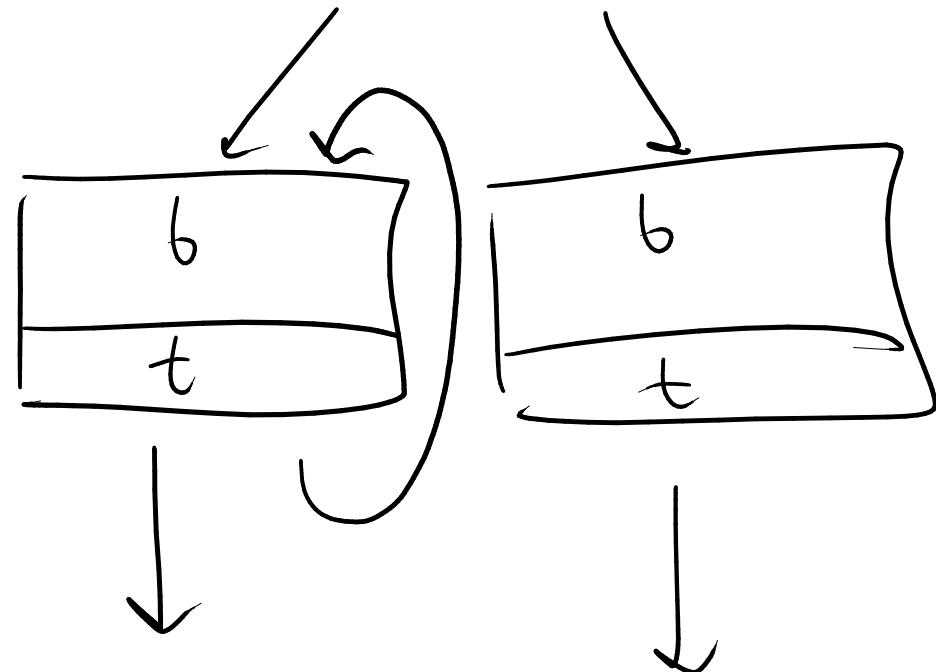
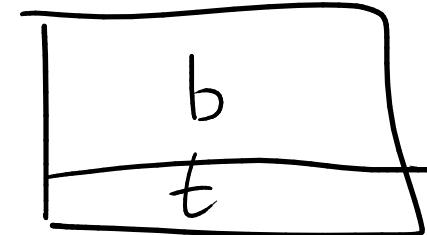


~~Instructions~~

~~Blocks~~

Regions

single entry



multiple exits

# Grammar for Regions



$R ::= \beta \text{ where } l$

# Grammar for Regions



$R ::= \beta \text{ where } L$



entry block

(cannot be  
branched to  
from inside region)

# Grammar for Regions



$R ::= \beta \text{ where } L$



entry block

(cannot be  
branched to

)  
from inside region

control-flow  
graph

# Grammar for Regions



$R ::= \beta \text{ where } L$

$L ::= \cdot \mid L, \exists(x:A) : \beta$

# Grammar for Regions



$R ::= \beta \text{ where } L$

$L ::= \cdot \mid L, \overset{\wedge}{l}(x:A) : \beta$



Label

# Grammar for Regions



$R ::= \beta \text{ where } L$

$L ::= \cdot \mid L, \wedge_l(x:A) : \beta$

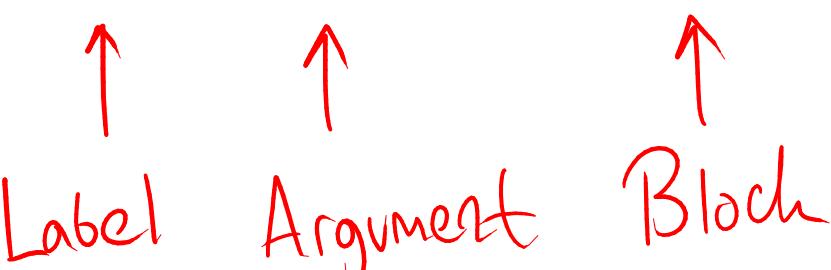
↑      ↑  
Label   Argument

# Grammar for Regions



$R ::= \beta \text{ where } L$

$L ::= \cdot \mid L, \lambda(x:A) : \beta$



Label Argument Block

# Grammar for Regions



$R ::= \beta \text{ where } L$

$L ::= \cdot \mid L, \lambda(x:A) : \beta$

$\boxed{\Gamma + R \triangleright L}$

# Grammar for Regions



$R ::= \beta \text{ where } L$

$L ::= \cdot \mid L, \lambda(x:A) : \beta$

$\vdash T + R \triangleright L \xrightarrow{\quad} \text{Targets}$

# Grammar for Regions



$R ::= \beta \text{ where } L$

$L ::= \cdot \mid L, \lambda(x:A) : \beta$

Params  $\vdash \Gamma + R \triangleright L \dashv$  Targets

# Grammar for Regions



$R ::= \beta \text{ where } L$

$L ::= \cdot \mid L, \lambda(x:A) : \beta$

Params  $\Gamma + R \triangleright L \xrightarrow{\quad} \text{Targets}$

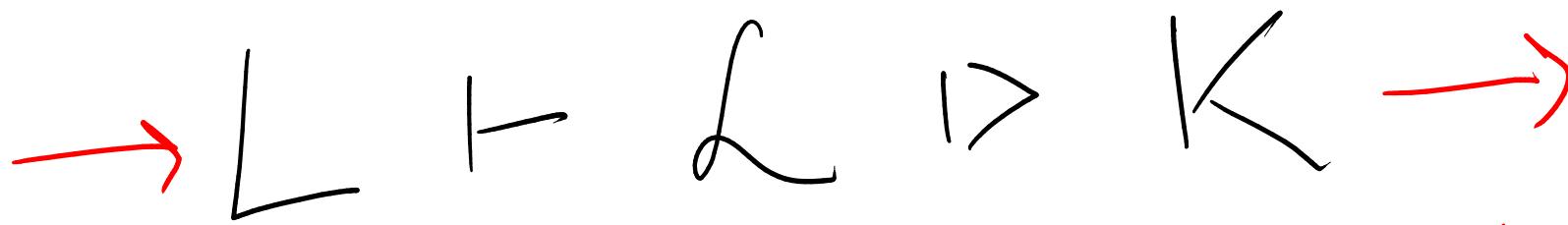
$\therefore C_o(\Gamma J, L J)$

CFG Semantics



L  $\vdash$  L  $\triangleright$  K

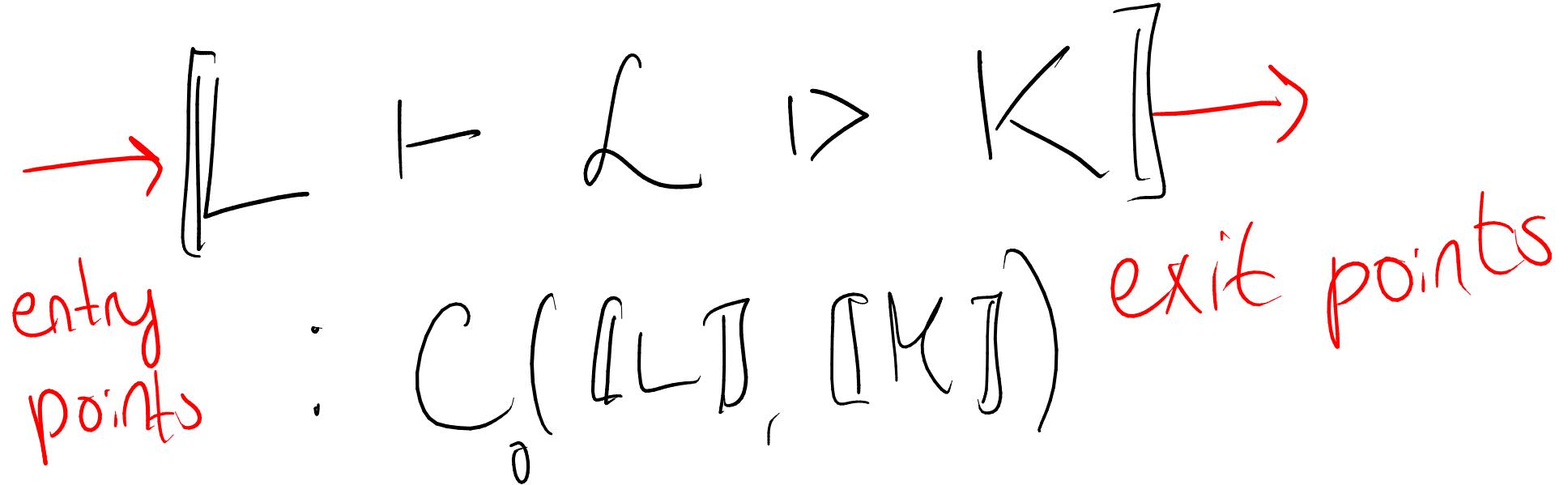
# CFG Semantics

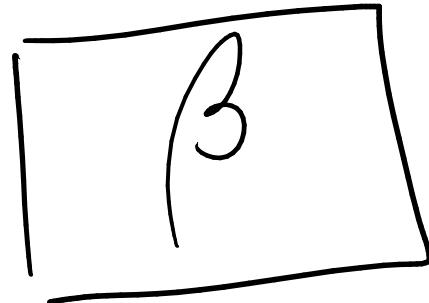


entry  
points

exit points

# CFG Semantics : Take I

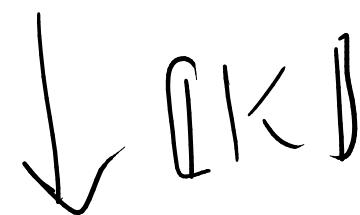
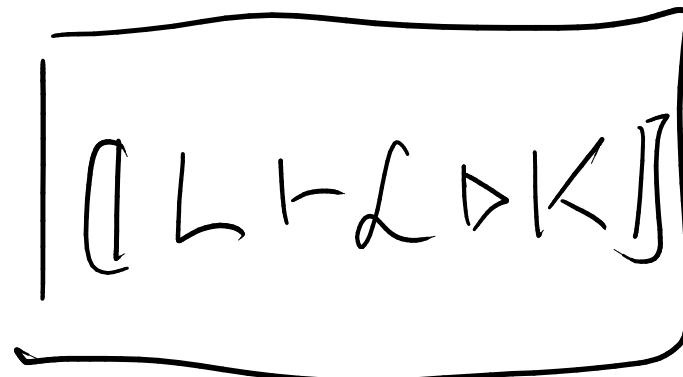




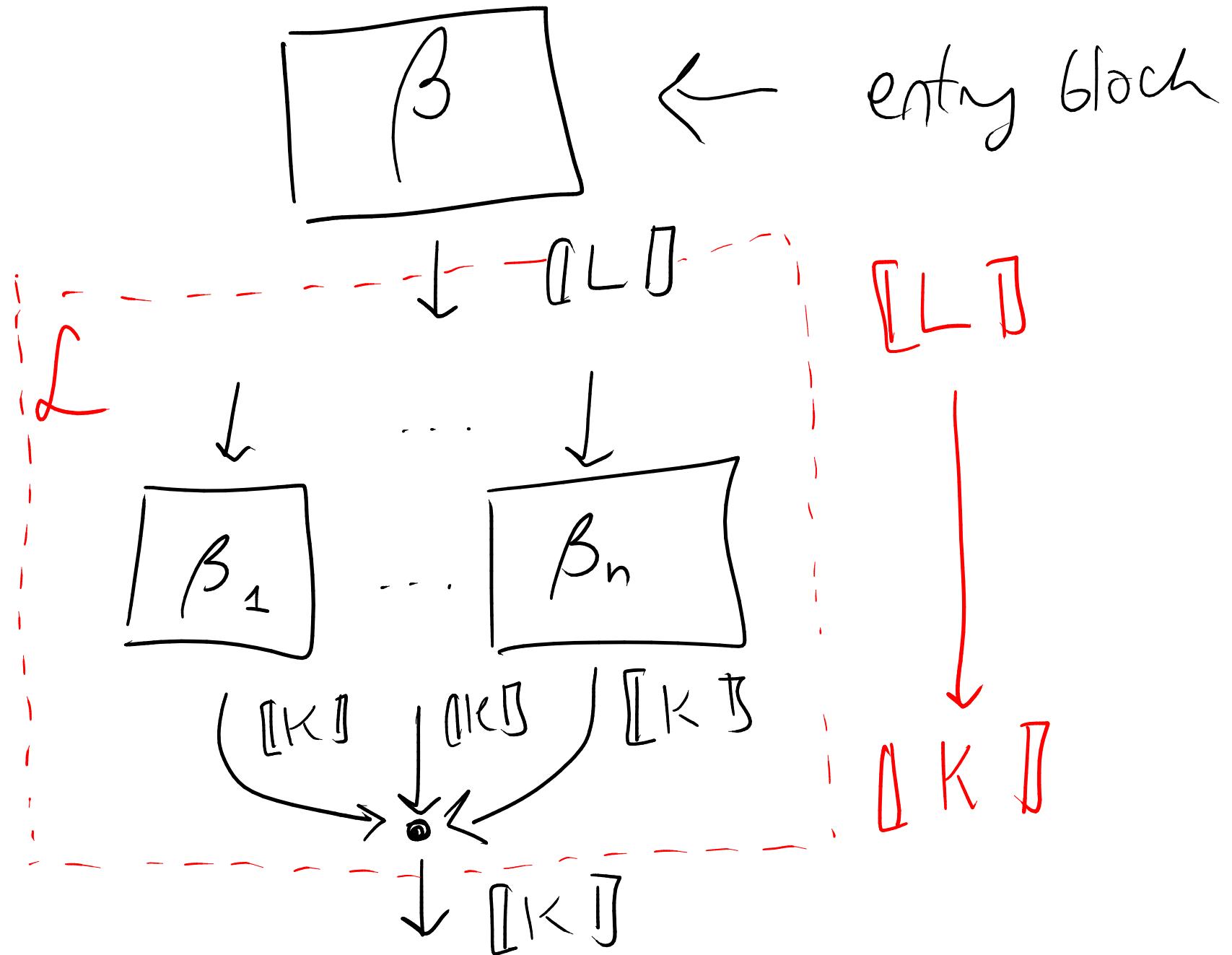
entry block

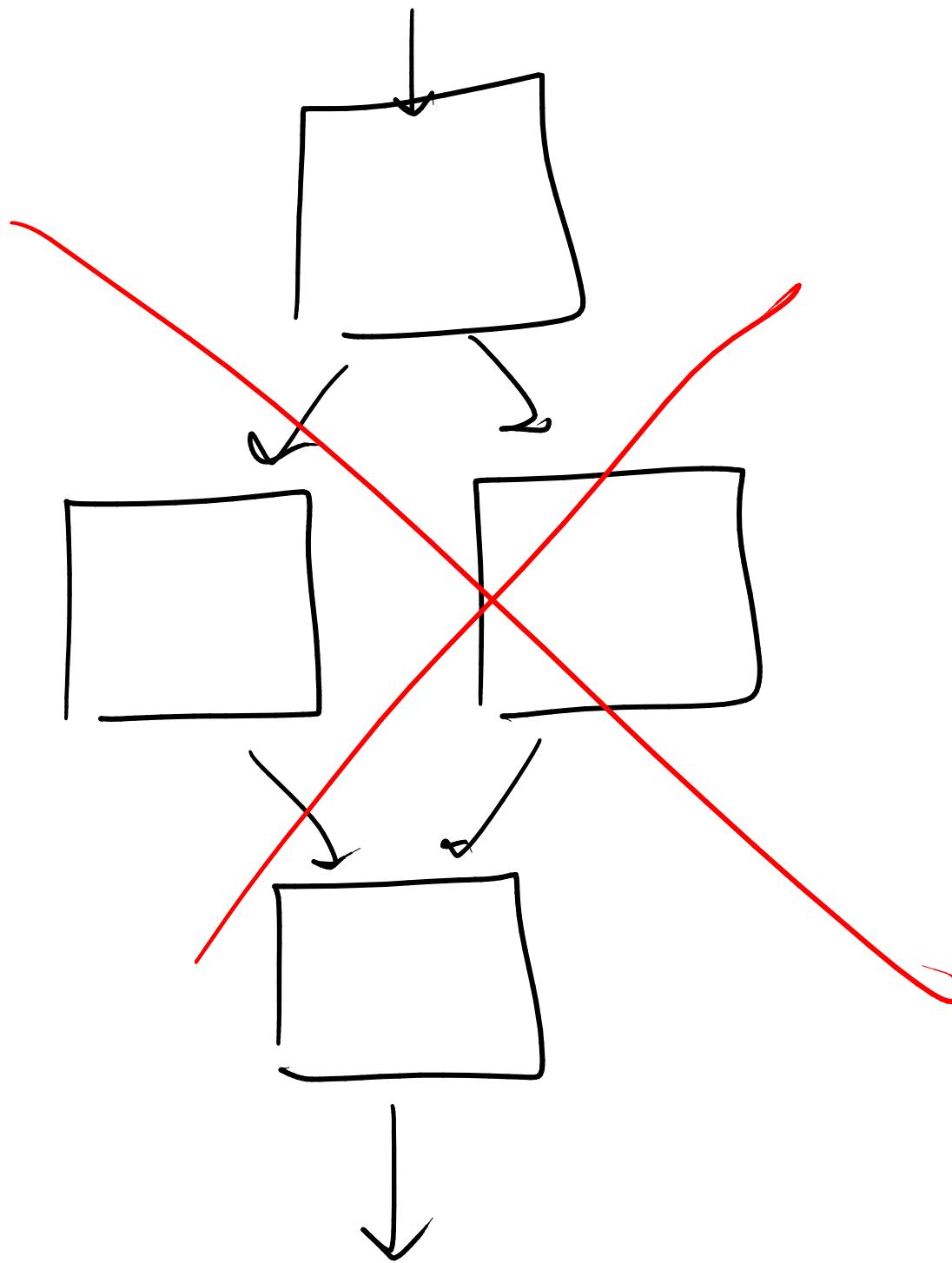


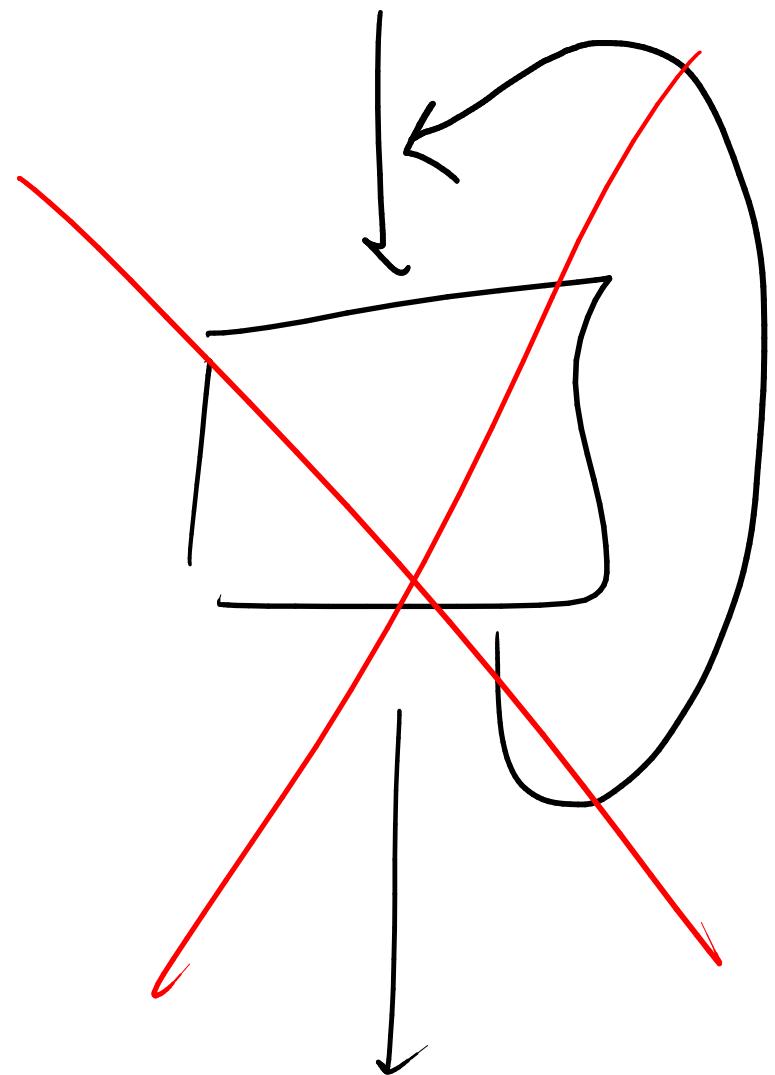
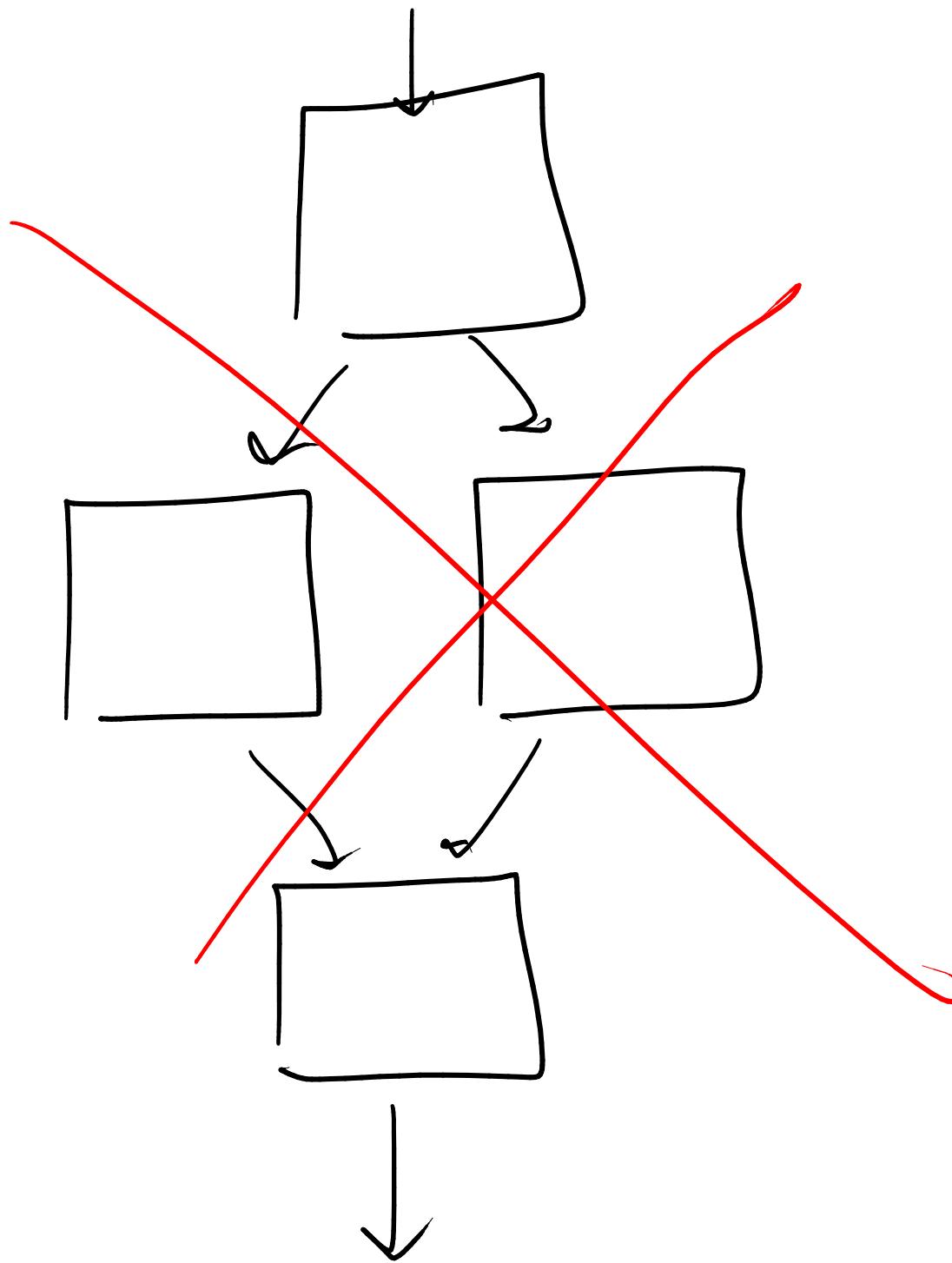
cfg inputs



cfg outputs







CF Semantics : Take II

$\boxed{L} \vdash L > K \boxed{J}$

:  $C_0(LJ, MKJ + LJ)$

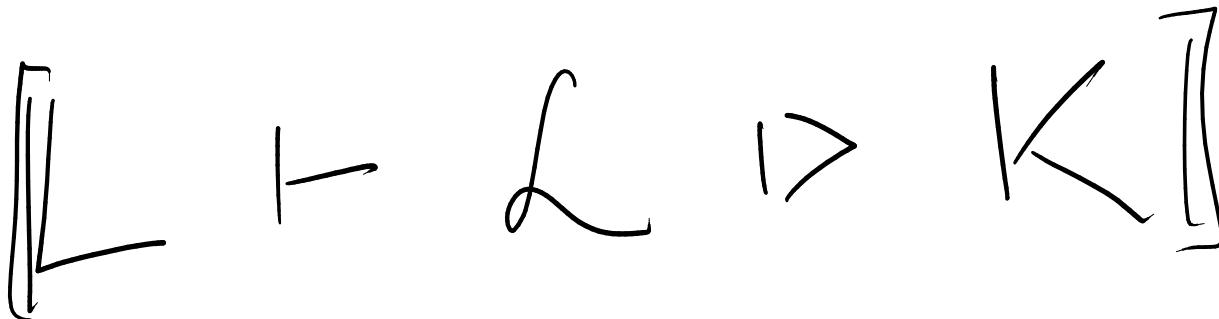
CFG Semantics : Take II

$\boxed{L} \vdash L \triangleright K \boxed{J}$

:  $C_0(LJ, MKJ + LJ)$

↑  
outputs

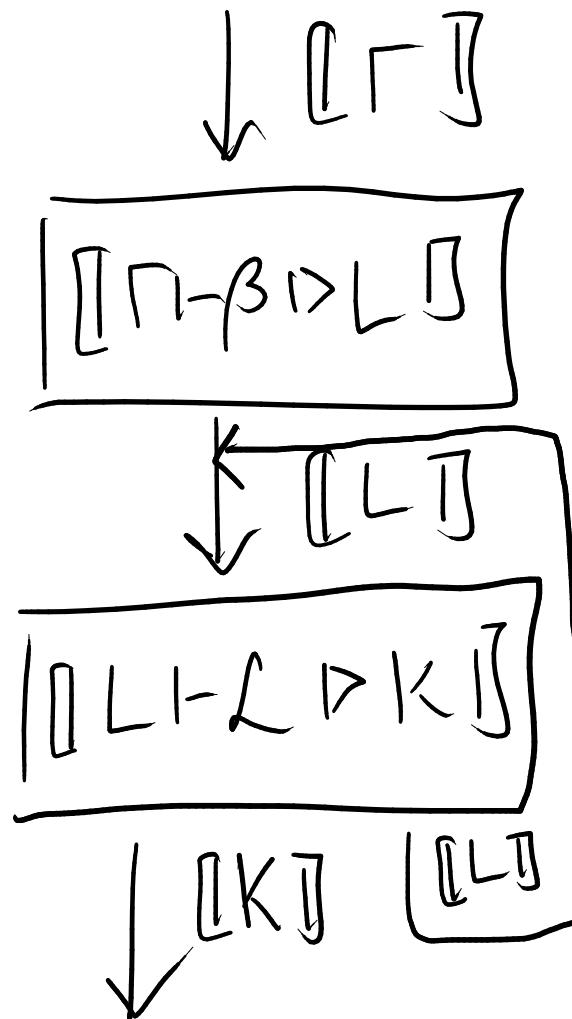
# CFG Semantics : Take II



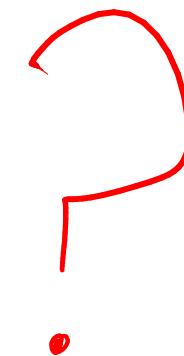
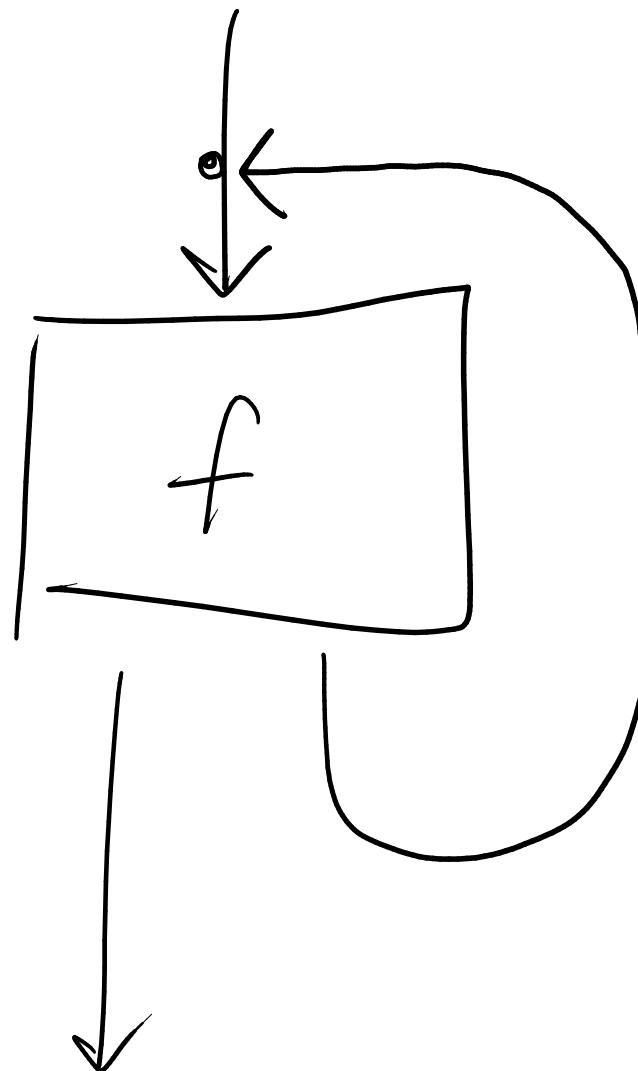
:  $C_0(L, K) + L$

↑                      ↑  
outputs              jump to another  
                        block inside CFG

$$\left[ \frac{\Gamma \vdash \beta \triangleright L \quad L \vdash L \triangleright K}{\Gamma \vdash \beta \text{ where } L \triangleright K} \right] =$$



# Drawing CFGs

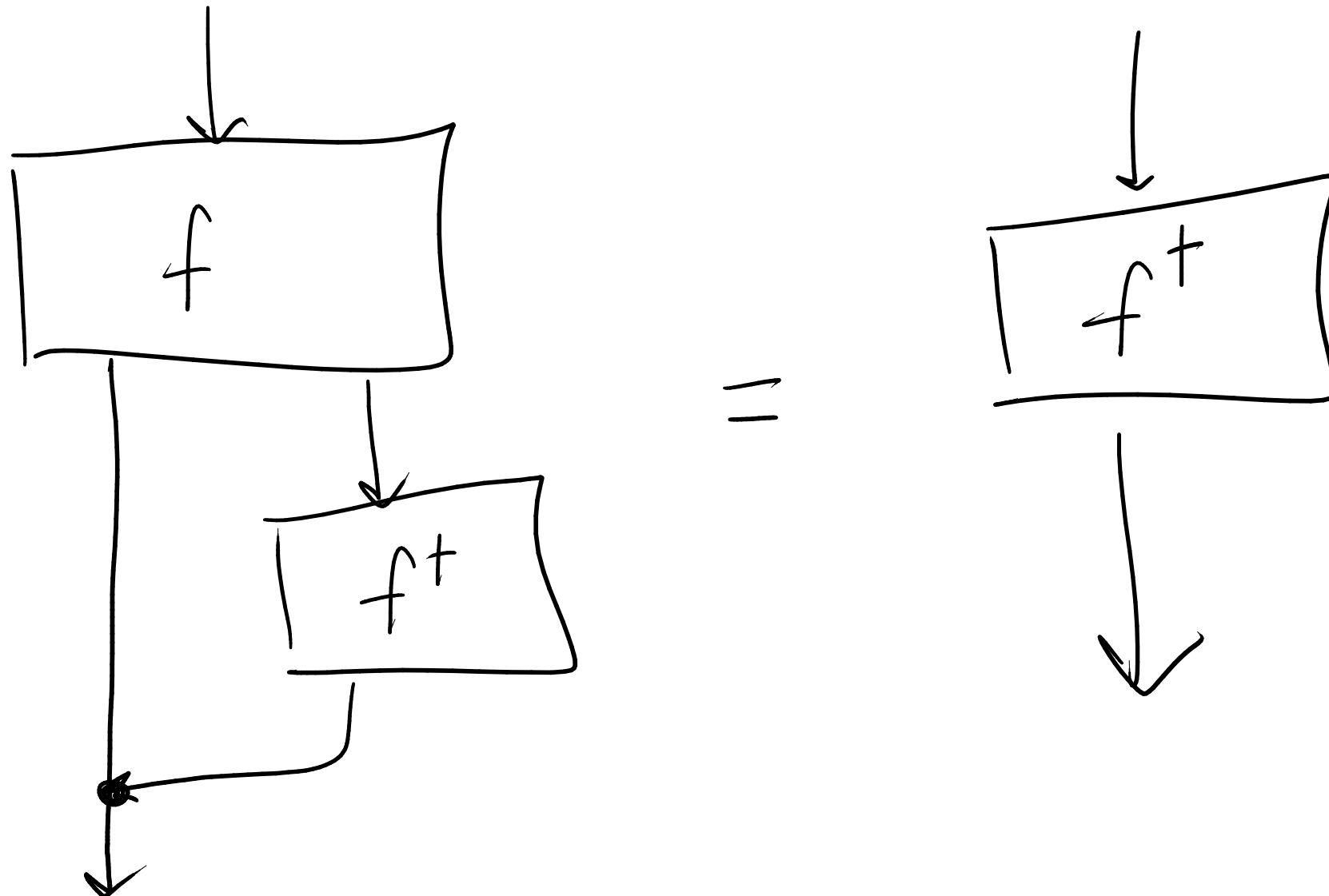


# Elgot Structure

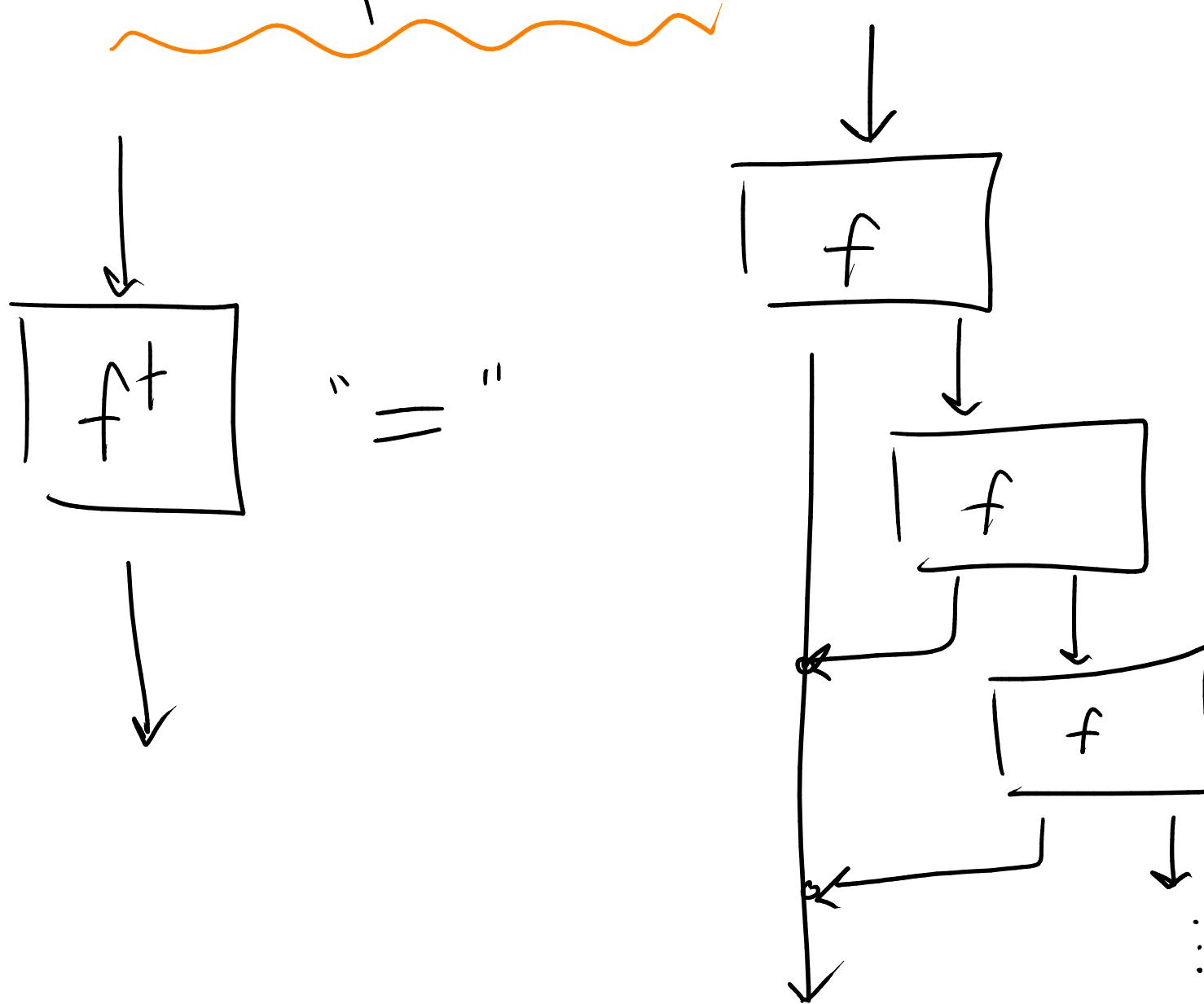
Given  $f: A \rightarrow B + A$

Have  $f^+: A \rightarrow B$

# Fix Points



# Fix Points



$$\left[ \frac{\Gamma \vdash \beta \triangleright L \quad L \vdash L \triangleright K}{\Gamma \vdash \beta \text{ where } L \triangleright K} \right] =$$

$\downarrow [\Gamma]$

$$[\Gamma \vdash \beta \triangleright L]$$

$\downarrow [L]$

$=$

$$\left[ \frac{}{L \vdash L \triangleright K} \right]$$

$\downarrow [K] \quad \downarrow [L]$

$\downarrow [\Gamma]$

$$[\Gamma \vdash \beta \triangleright L]$$

$\downarrow$

$$[L \vdash L \triangleright K]^+$$

$\downarrow [K]$

# CFG Semantics

$$\boxed{L \vdash \cdot \triangleright L} = \text{inf}_{\{L\}} = \boxed{\text{QD}} \quad \downarrow \quad \boxed{\text{QD}}$$

# CTF<sub>S</sub> Semantics



$$[\overline{L \vdash \cdot \triangleright L}] = \text{inl}_{[L]} = \begin{array}{c} [L] \\ \downarrow \quad \downarrow \\ \text{inl}_{[L]} \end{array}$$

$$\boxed{\Gamma \vdash \beta \text{ where } \cdot \triangleright L} = \boxed{\boxed{\Gamma \vdash \beta \triangleright L}} \quad \begin{array}{c} \boxed{\Gamma} \\ \downarrow \\ \boxed{L} \quad \boxed{L} \end{array}$$

# CTF<sub>S</sub> Semantics



$$[\overline{L \vdash \cdot \triangleright L}] = \text{inl}_{[L]} = \begin{array}{c} [L] \\ \downarrow \quad \downarrow \text{inl}_{[L]} \end{array}$$

$$\begin{array}{c} [\Gamma \vdash \beta \text{ where } \cdot \triangleright L] = \begin{array}{c} [\Gamma] \\ \overline{(\Gamma \vdash \beta \triangleright L)} \\ \downarrow \quad \downarrow \text{inr}_{[L]} \end{array} \\ = [\Gamma \vdash \beta \triangleright L] \end{array}$$

# CTF<sub>S</sub> Semantics



$$L \vdash L \triangleright K, {}^{\wedge}l[\Gamma](A) \quad \Gamma, x:A \vdash \beta \triangleright L$$

---

$$L \vdash L, {}^{\wedge}l(x:A):\beta \triangleright K$$

# CTF<sub>S</sub> Semantics



Inputs

$$L \vdash L \triangleright K, {}^{\wedge}l[\Gamma](A) \quad \Gamma, x:A \vdash \beta \triangleright L$$

---

$$L \vdash L, {}^{\wedge}l(x:A):\beta \triangleright K$$

# CTF<sub>S</sub> Semantics

Inputs

Outputs

$$L \vdash L \triangleright K, {}^{\wedge}l[\Gamma](A) \quad \Gamma, x:A \vdash \beta \triangleright L$$

---

$$L \vdash L, {}^{\wedge}l(x:A):\beta \triangleright K$$

# CF<sub>S</sub> Semantics

Inputs  
↓

Outputs  
↑

OR  
call ^ l w/  
↑ Γ, A

$$L \vdash L \triangleright K, {}^{\wedge}l[\Gamma](A) \quad \Gamma, x:A \vdash \beta \triangleright L$$

---

$$L \vdash L, {}^{\wedge}l(x:A):\beta \triangleright K$$

# CFG Semantics

$$\frac{\text{Inputs} \quad L \vdash L \triangleright K, {}^{\wedge}l[\Gamma](A) \quad \text{outputs OR call } {}^{\wedge}l \text{ w/ } \Gamma, A \quad \Gamma, x:A \vdash \beta \triangleright L \quad \text{inputs to } {}^{\wedge}l}{L \vdash L, {}^{\wedge}l(x:A):\beta \triangleright K}$$

# CFG Semantics

$$\frac{\text{Inputs } L \vdash L \triangleright K, {}^{\wedge}l[\Gamma](A) \quad \text{outputs OR call } {}^{\wedge}l \text{ w/ } \Gamma, A \quad \text{inputs to } {}^{\wedge}l \text{ body of } {}^{\wedge}l}{\Gamma, x:A \vdash \beta \triangleright L}$$

# CTF<sub>S</sub> Semantics

Inputs →

Outputs ↑ OR call  $\lambda^l w$   
 $\Gamma, A$

↓ inputs to  $\lambda^l$   
 body of  $\lambda^l$  ↓ inputs ↓

$$L \vdash L \triangleright K, \lambda^l[\Gamma](A) \quad \Gamma, x:A \vdash \beta \triangleright L$$


---


$$L \vdash L, \lambda^l(x:A):\beta \triangleright K$$

# CTF<sub>S</sub> Semantics

Inputs →

$$L \vdash L \triangleright K, {}^{\wedge}l[\Gamma](A) \quad \Gamma, x:A \vdash \beta \triangleright L$$

OR  
call  ${}^{\wedge}l w$   
 $\uparrow \Gamma, A$

↑ inputs to  ${}^{\wedge}l$   
body of  ${}^{\wedge}l$  ↓  
↓ inputs

---

↑ inputs

outputs →

$$L \vdash L, {}^{\wedge}l(x:A):\beta \triangleright K$$

outputs →

# CTF<sub>S</sub> Semantics

Inputs  
 ↓  
 $L \vdash L \triangleright K, {}^{\wedge}l[\Gamma](A)$

outputs  
 ↑  
 OR  
 call  ${}^{\wedge}l w$   
 ↑  $\Gamma, A$

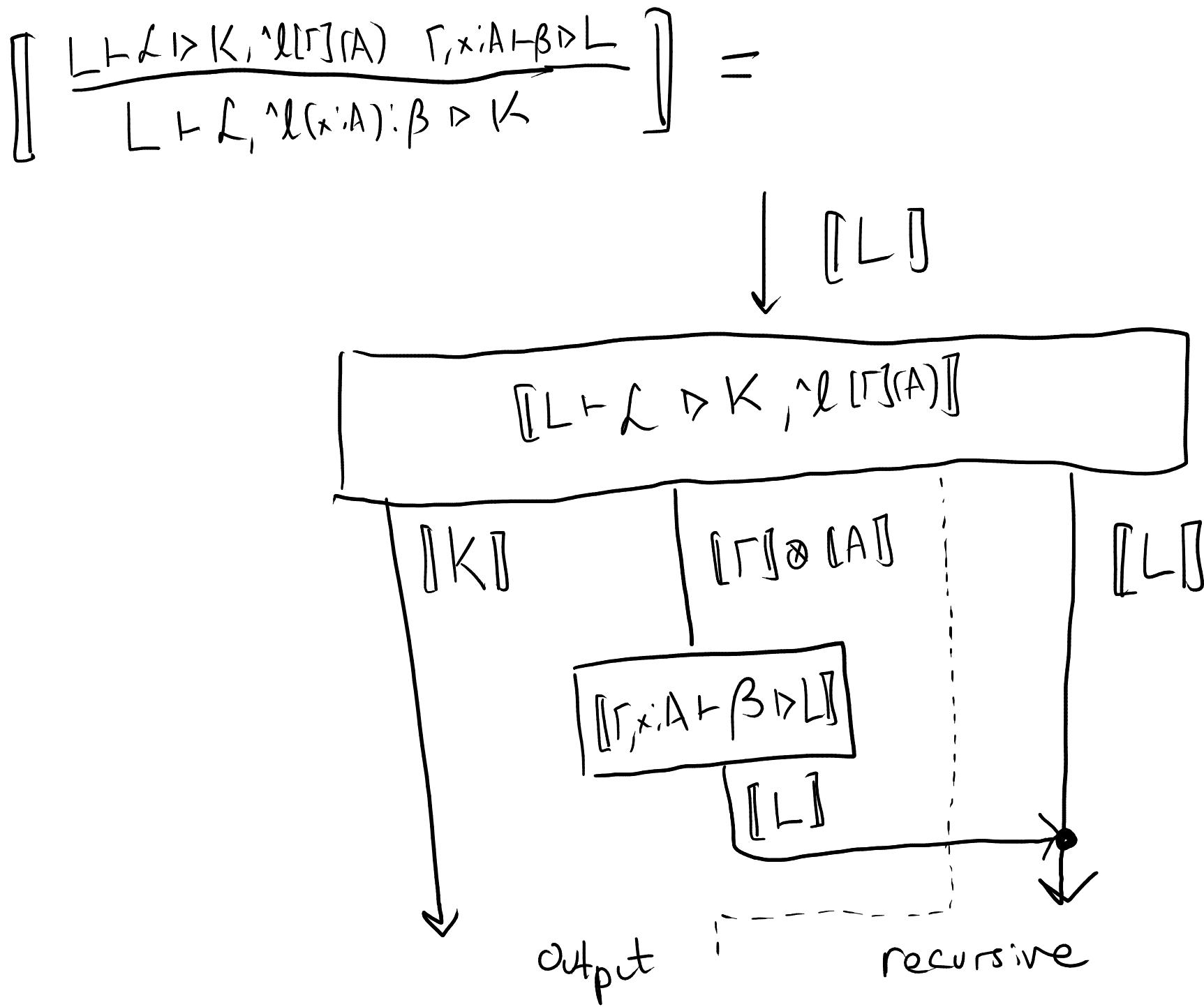
inputs to  ${}^{\wedge}l$   
 ↓  
 body of  ${}^{\wedge}l$   
 ↓  
 $\Gamma, x:A \vdash \beta \triangleright L$

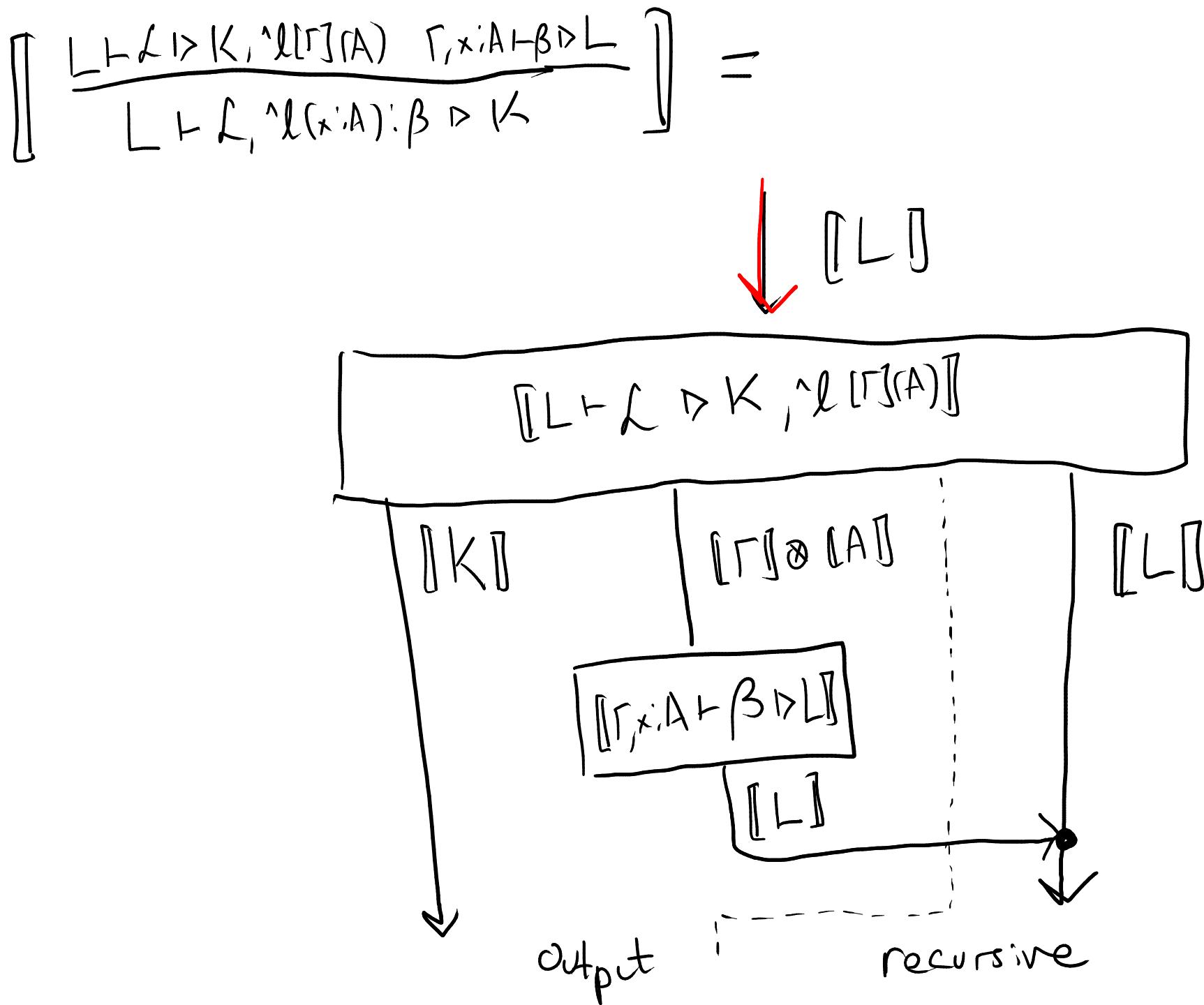
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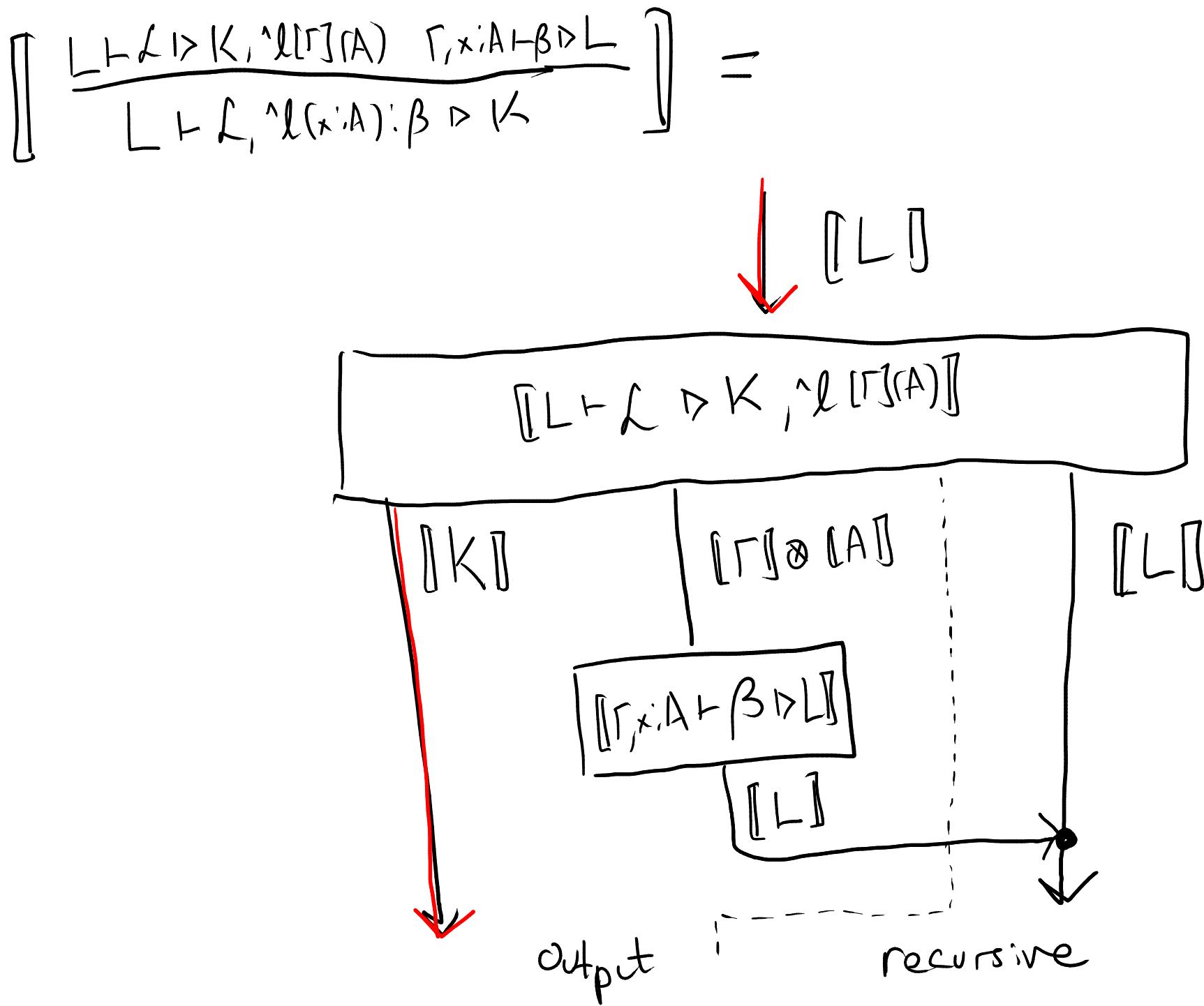
$L \vdash L, {}^{\wedge}l(x:A):\beta \triangleright K$

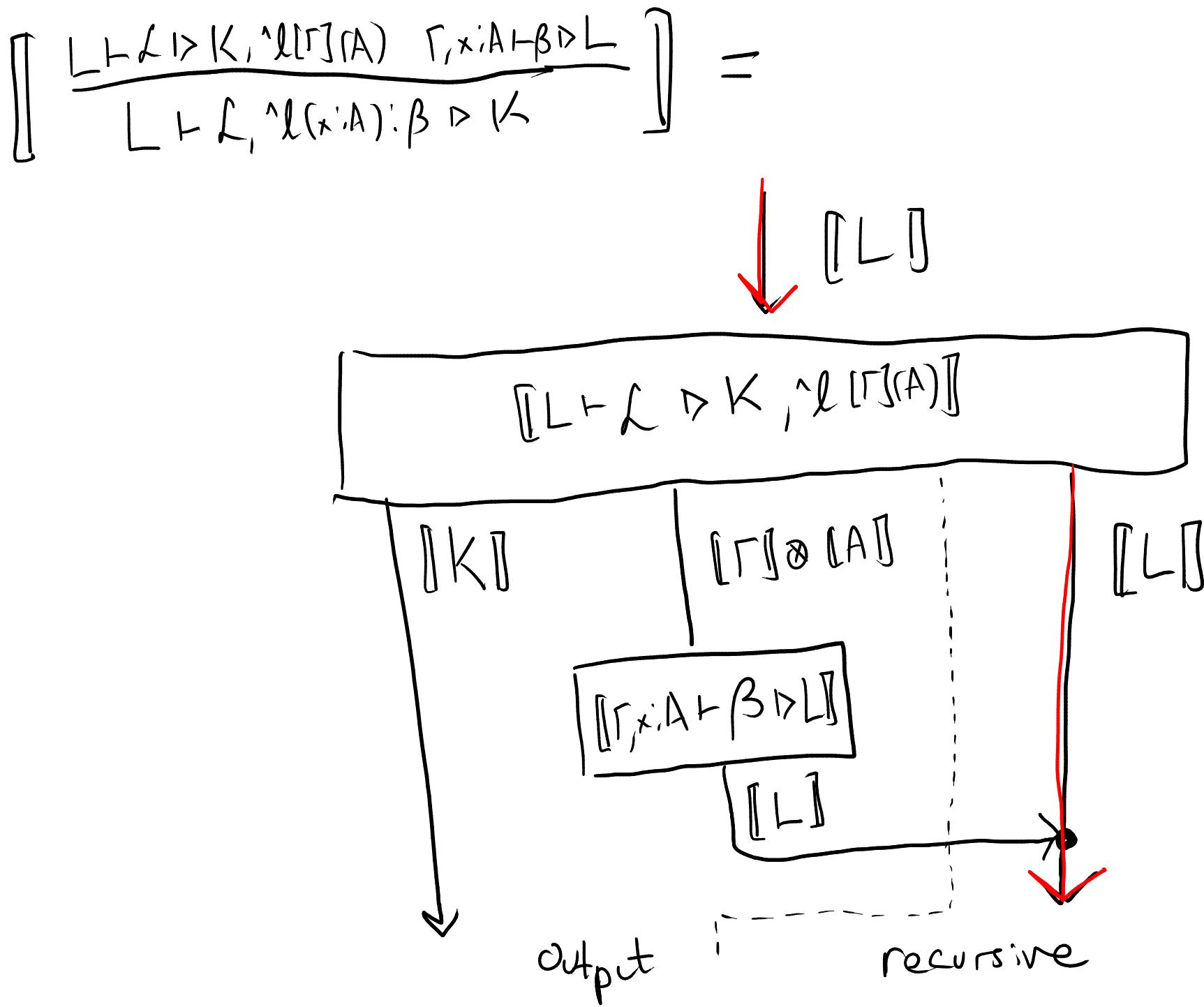
↑  
 inputs  
 ↓  
 outputs

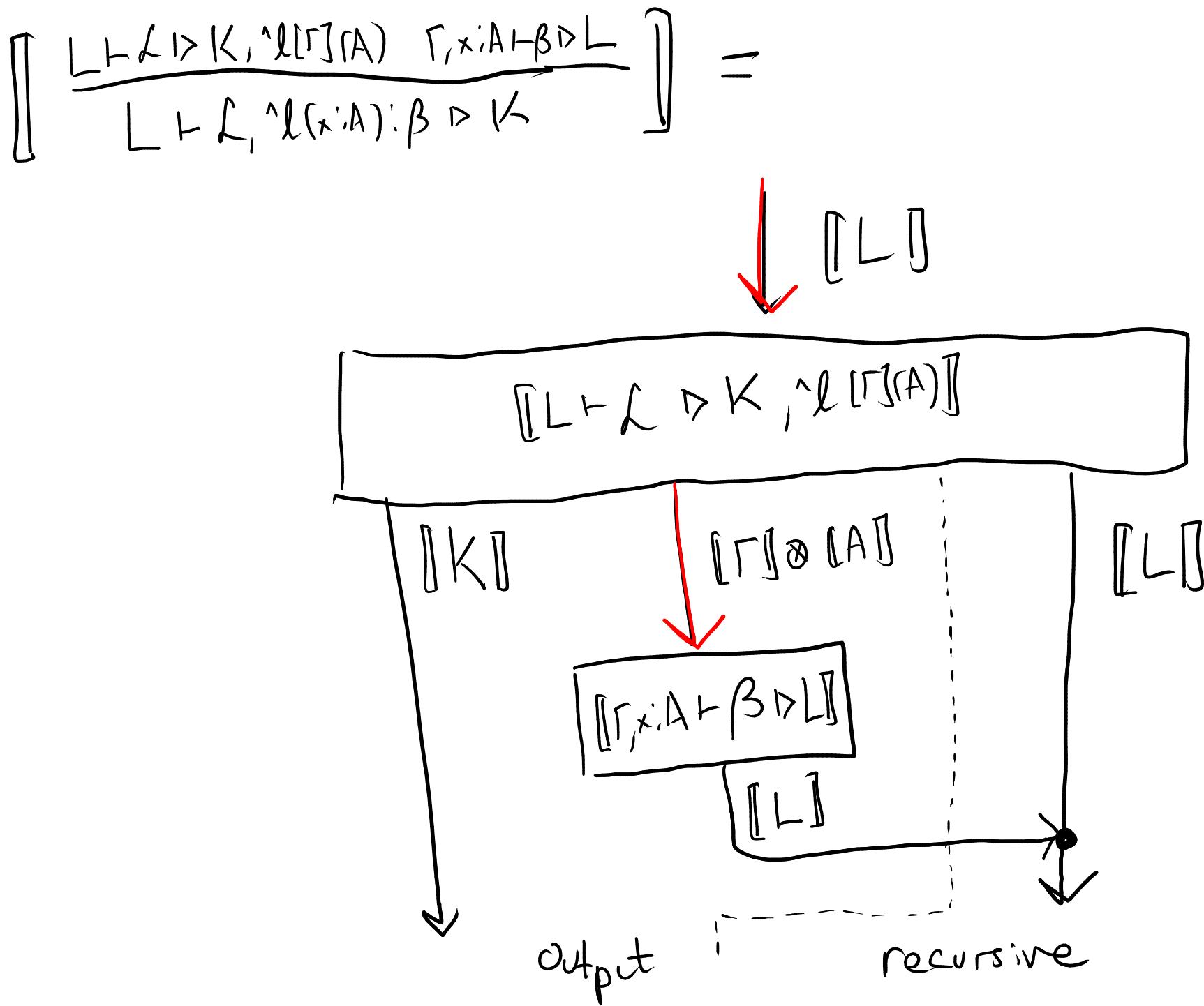
Since  $\overbrace{L \vdash \cdot \triangleright L}$ , have " $L \subseteq K$ "

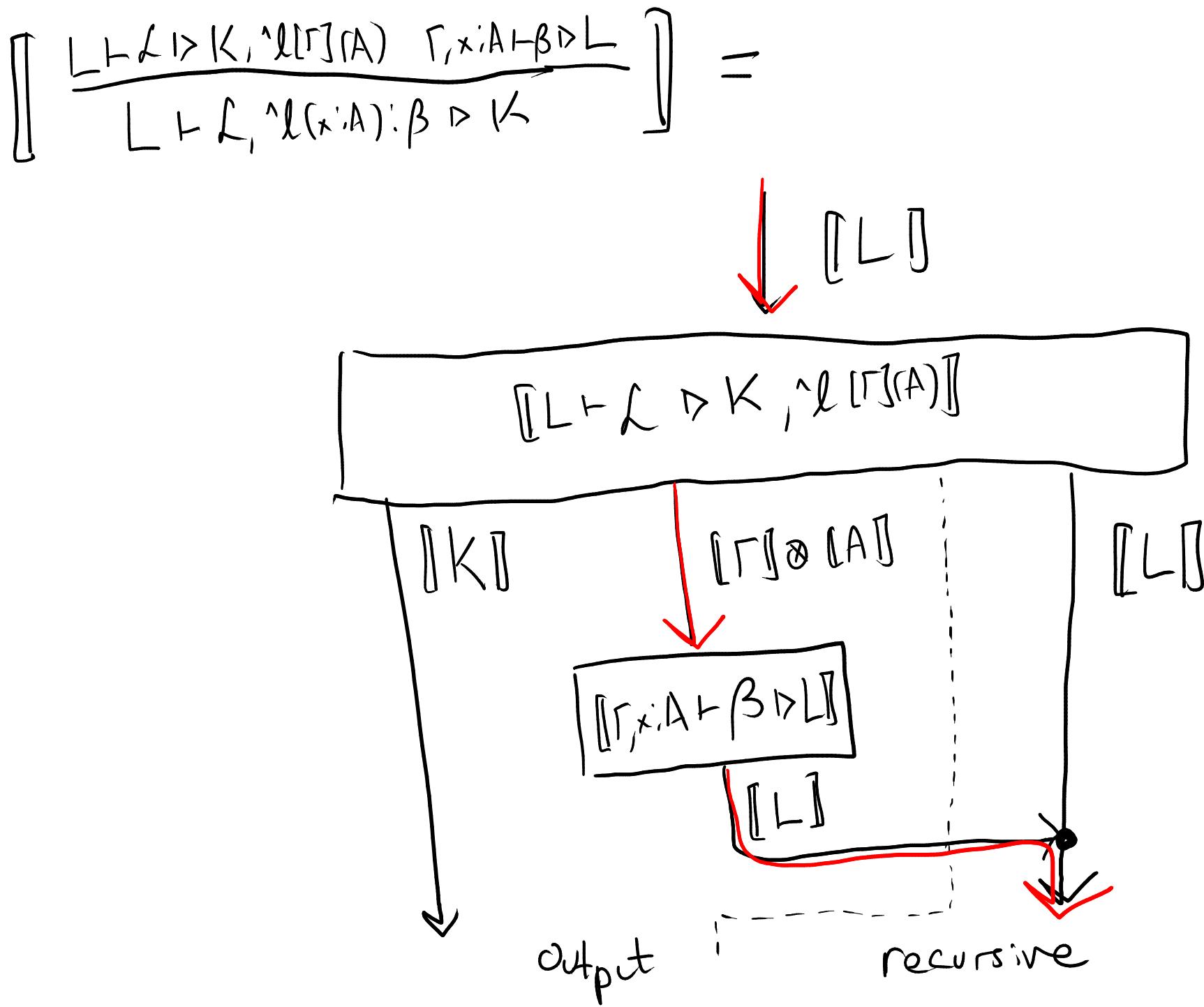


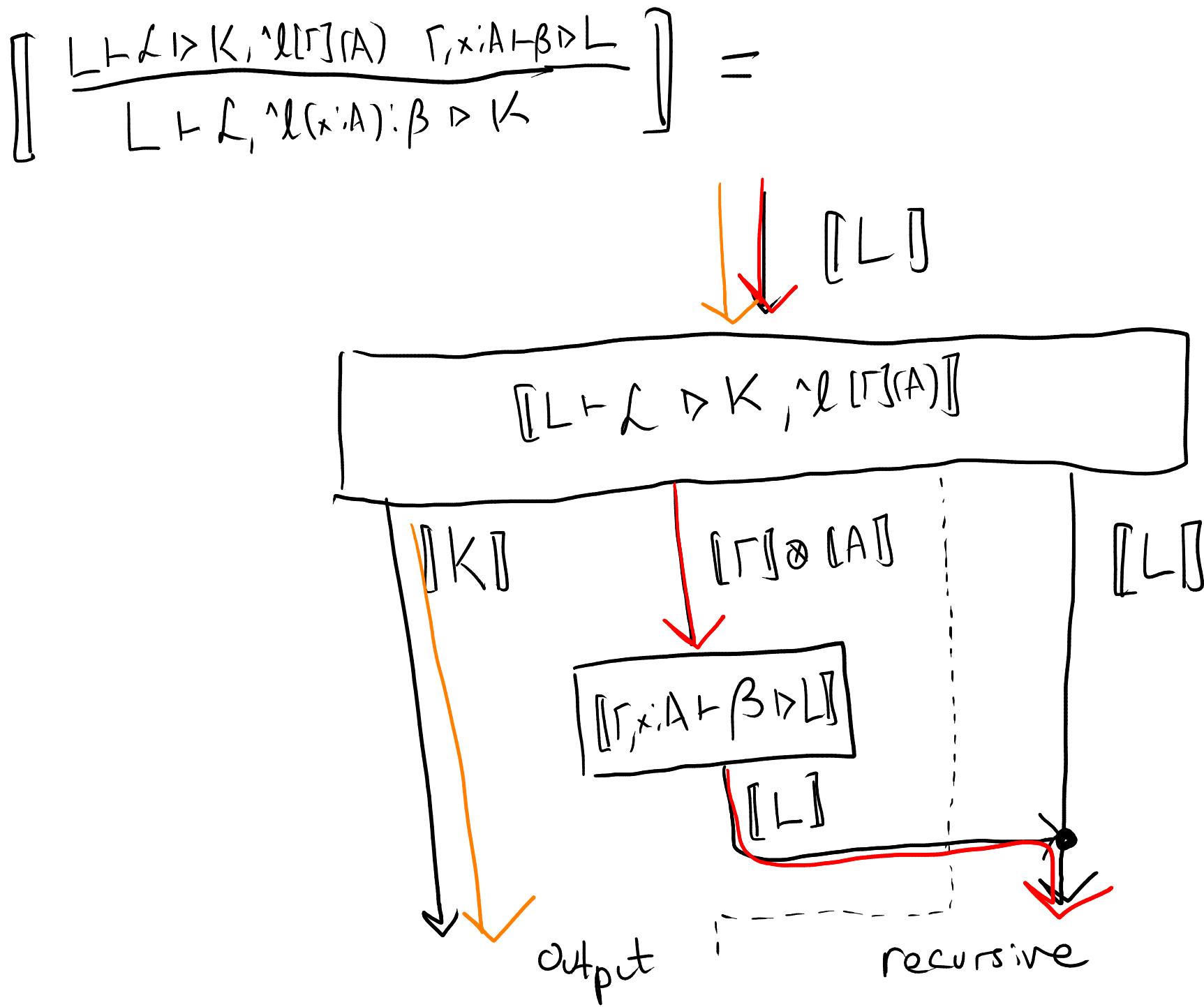












$\Gamma_0 \vdash A_0$ ,  $\Gamma_1 \vdash A_1$ ,  $\Gamma_2 \vdash A_2$   $\vdash$   
 $\Gamma_1(x_1 : A_1) : \beta_1, \Gamma_2(x_2 : A_2) : \beta_2 \triangleright \Gamma_0 \vdash A_0$

$$\begin{array}{c} {}^{\wedge}l_0[\Gamma_0](A_0), {}^{\wedge}l_1[\Gamma_1](A_1), {}^{\wedge}l_2[\Gamma_2](A_2) \vdash \\ {}^{\wedge}l_1(x_1 : A_1) : \beta_1, {}^{\wedge}l_2(x_2 : A_2) : \beta_2 \triangleright {}^{\wedge}l_0[\Gamma_0](A_0) \end{array}$$

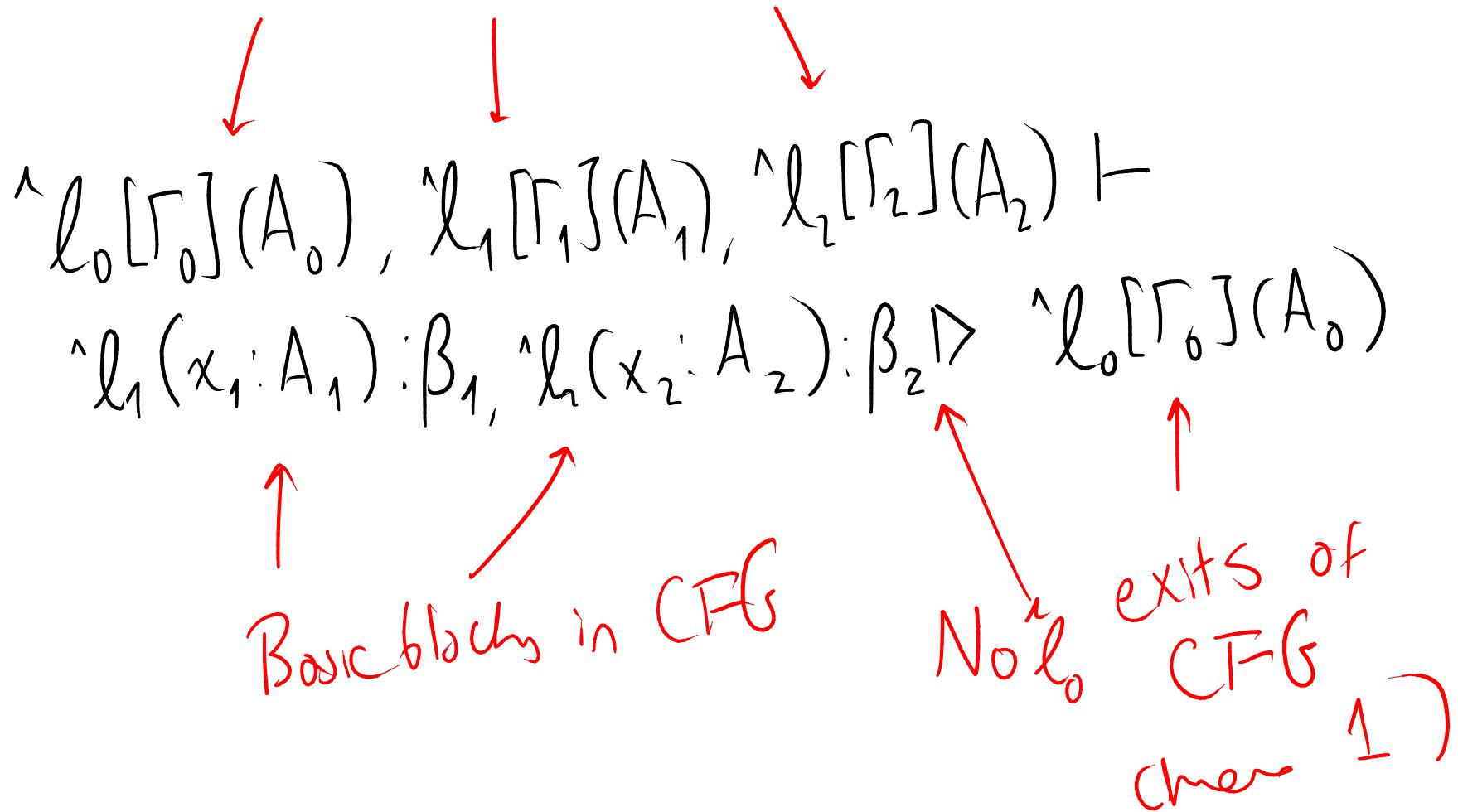
↑                  ↗  
Basic blocks in CFG

callable by  $\beta_1, \beta_2$  at entry block

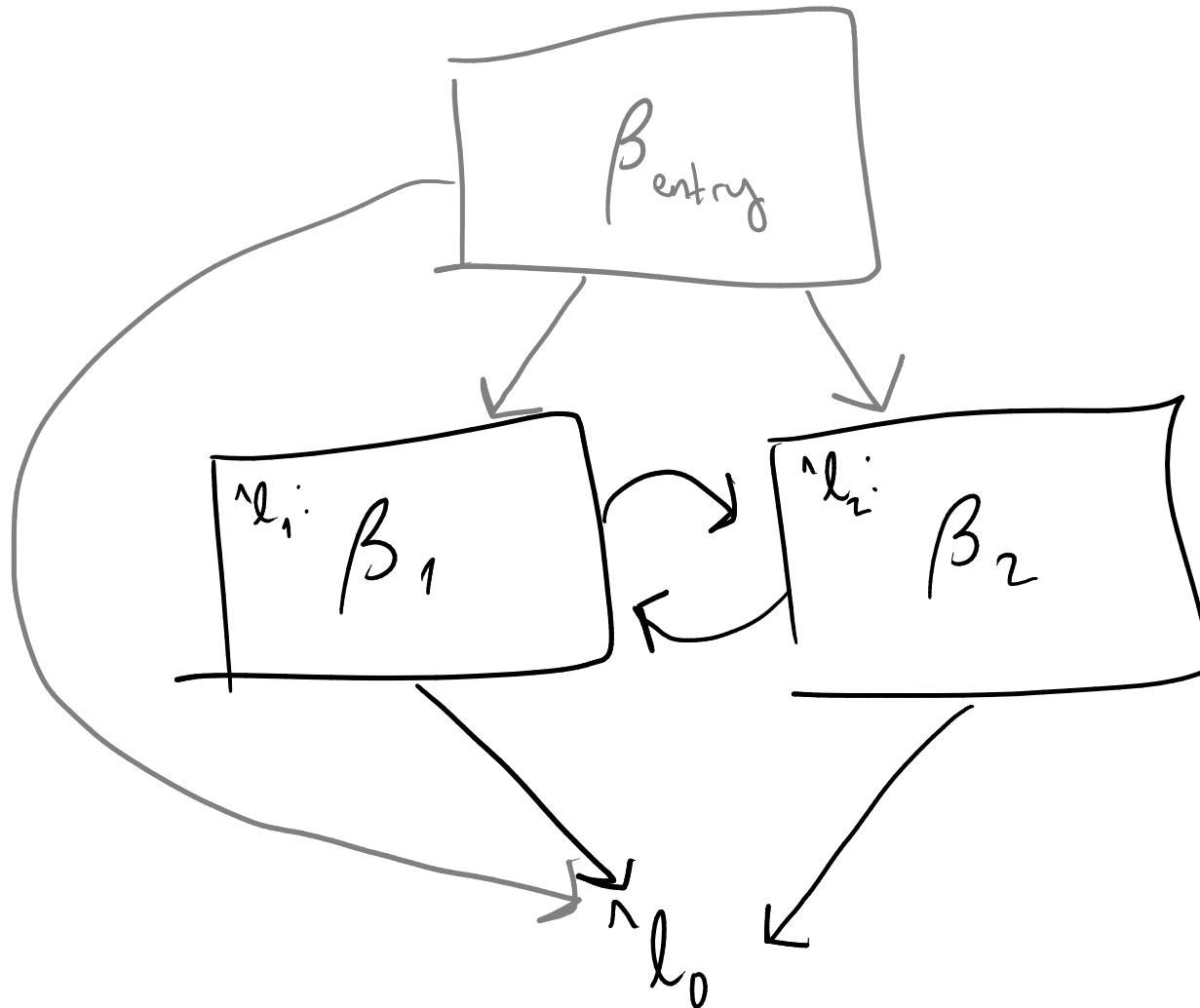
$$\begin{array}{c} \downarrow \quad \downarrow \quad \downarrow \\ {}^{\wedge}l_0[\Gamma_0](A_0), {}^{\wedge}l_1[\Gamma_1](A_1), {}^{\wedge}l_2[\Gamma_2](A_2) \vdash \\ {}^{\wedge}l_1(x_1 : A_1) : \beta_1, {}^{\wedge}l_2(x_2 : A_2) : \beta_2 \triangleright {}^{\wedge}l_0[\Gamma_0](A_0) \end{array}$$

↑      ↗  
Basic blocks in CFG

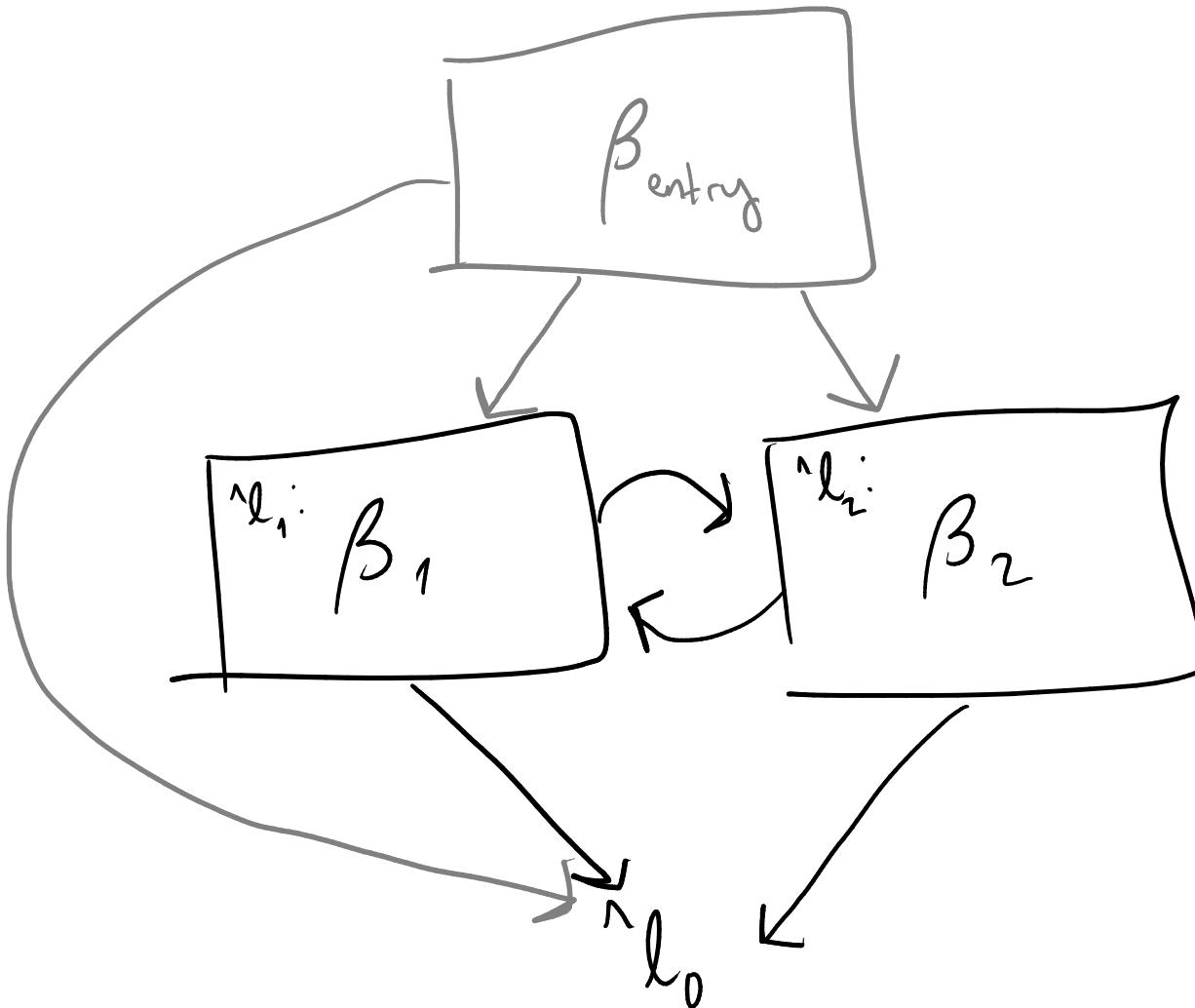
callable by  $\beta_1, \beta_2$  and entry block



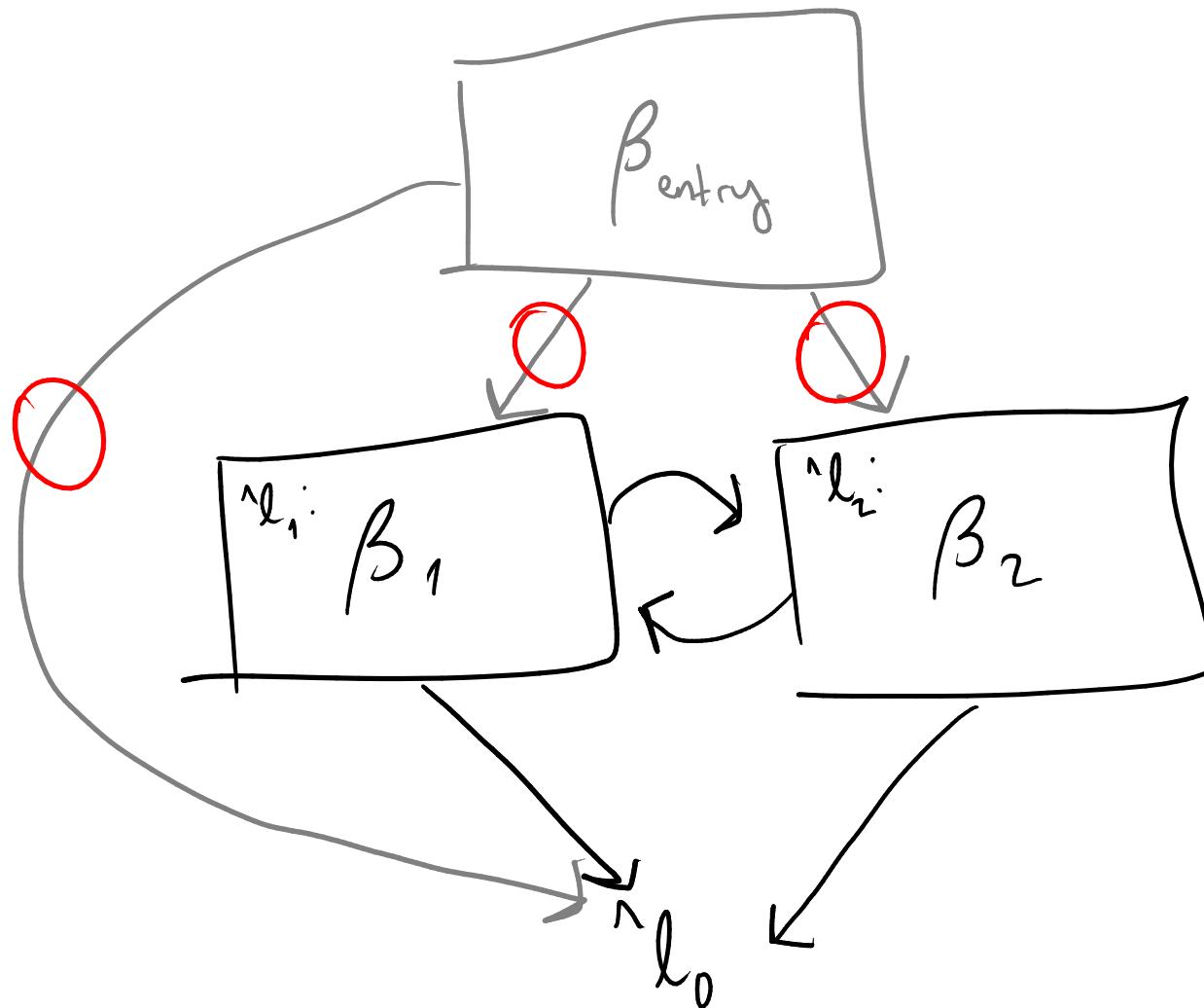
$\wedge \ell_0[\Gamma_0](A_0), \wedge \ell_1[\Gamma_1](A_1), \wedge \ell_2[\Gamma_2](A_2) \vdash$   
 $\wedge \ell_1(x_1 : A_1) : \beta_1, \wedge \ell_2(x_2 : A_2) : \beta_2 \triangleright \wedge \ell_0[\Gamma_0](A_0)$

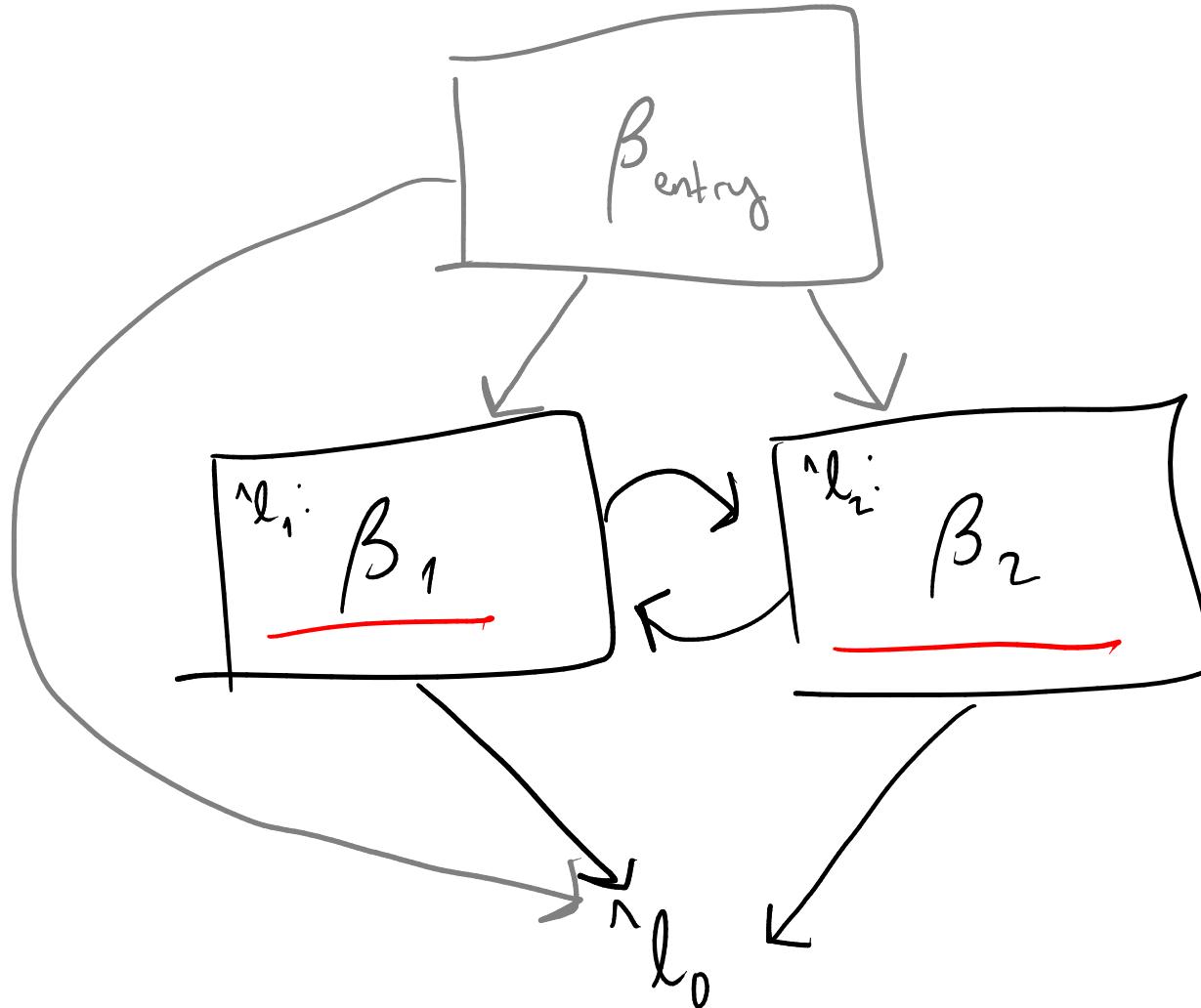


$\wedge \ell_0[\Gamma_0](A_0), \wedge \ell_1[\Gamma_1](A_1), \wedge \ell_2[\Gamma_2](A_2) \vdash$   
 $\wedge \ell_1(x_1 : A_1) : \beta_1, \wedge \ell_2(x_2 : A_2) : \beta_2 \triangleright \wedge \ell_0[\Gamma_0](A_0)$

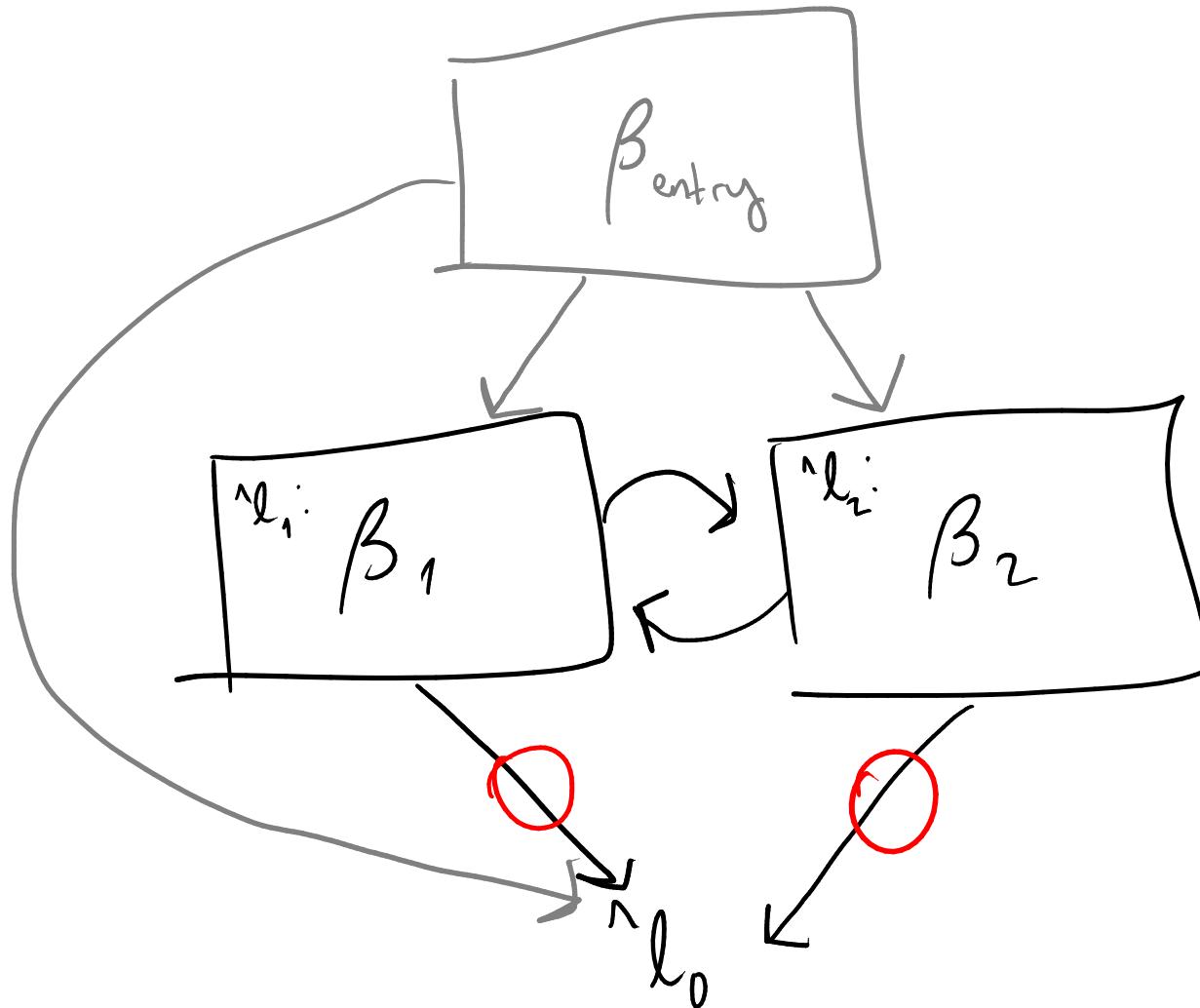


$\underline{\wedge l_0[\Gamma_0](A_0)}, \underline{\wedge l_1[\Gamma_1](A_1)}, \underline{\wedge l_2[\Gamma_2](A_2)} \vdash$   
 $\wedge l_1(x_1:A_1):\beta_1, \wedge l_2(x_2:A_2):\beta_2 \triangleright \wedge l_0[\Gamma_0](A_0)$



$$\begin{array}{c} {}^{\wedge}\ell_0[\Gamma_0](A_0), {}^{\wedge}\ell_1[\Gamma_1](A_1), {}^{\wedge}\ell_2[\Gamma_2](A_2) \vdash \\ {}^{\wedge}\ell_1(x_1:A_1):\beta_1, {}^{\wedge}\ell_2(x_2:A_2):\beta_2 \triangleright {}^{\wedge}\ell_0[\Gamma_0](A_0) \end{array}$$


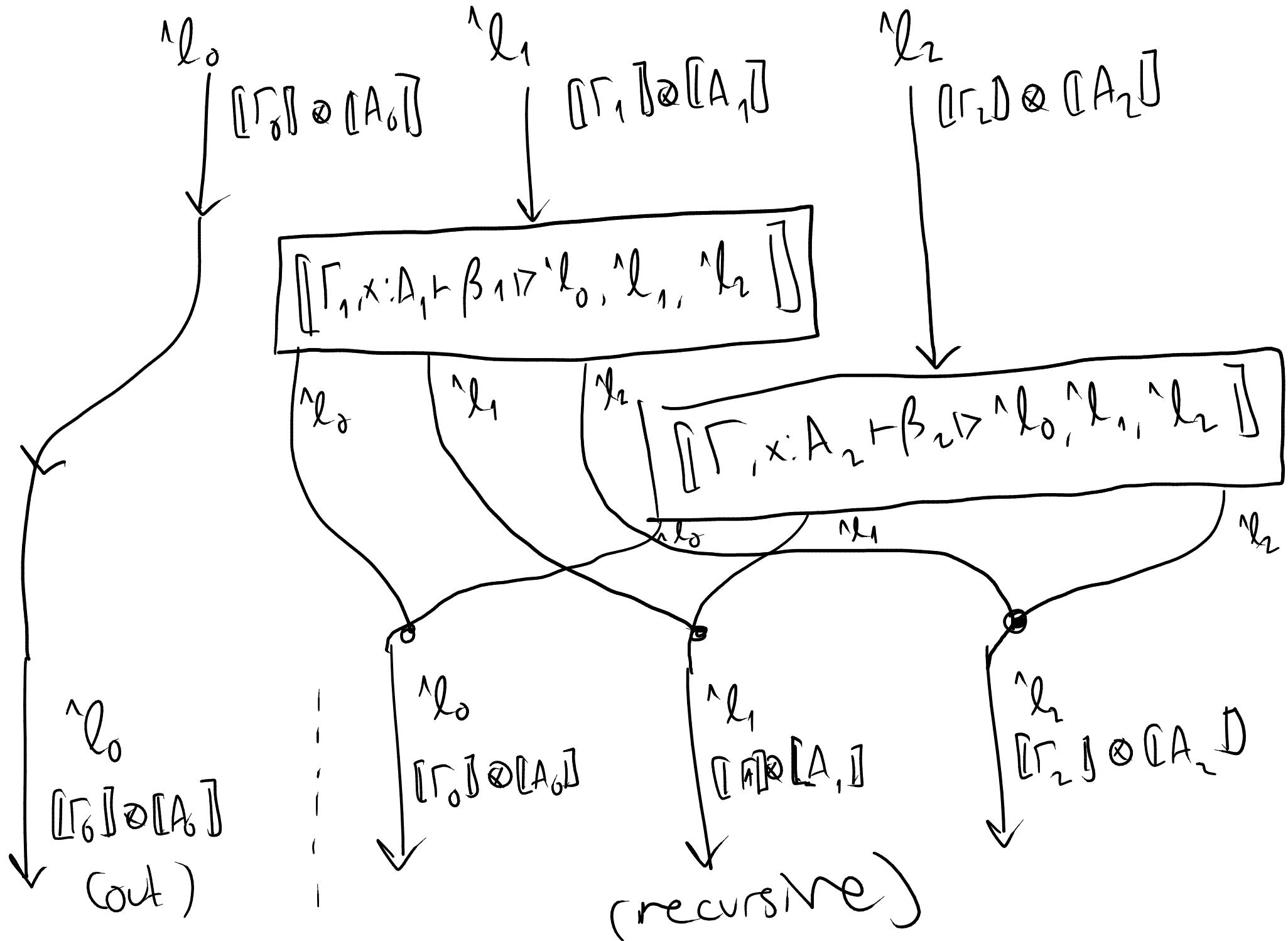
$\wedge \ell_0[\Gamma_0](A_0), \wedge \ell_1[\Gamma_1](A_1), \wedge \ell_2[\Gamma_2](A_2) \vdash$   
 $\wedge \ell_1(x_1 : A_1) : \beta_1, \wedge \ell_2(x_2 : A_2) : \beta_2 \triangleright \underline{\wedge \ell_0[\Gamma_0](A_0)}$

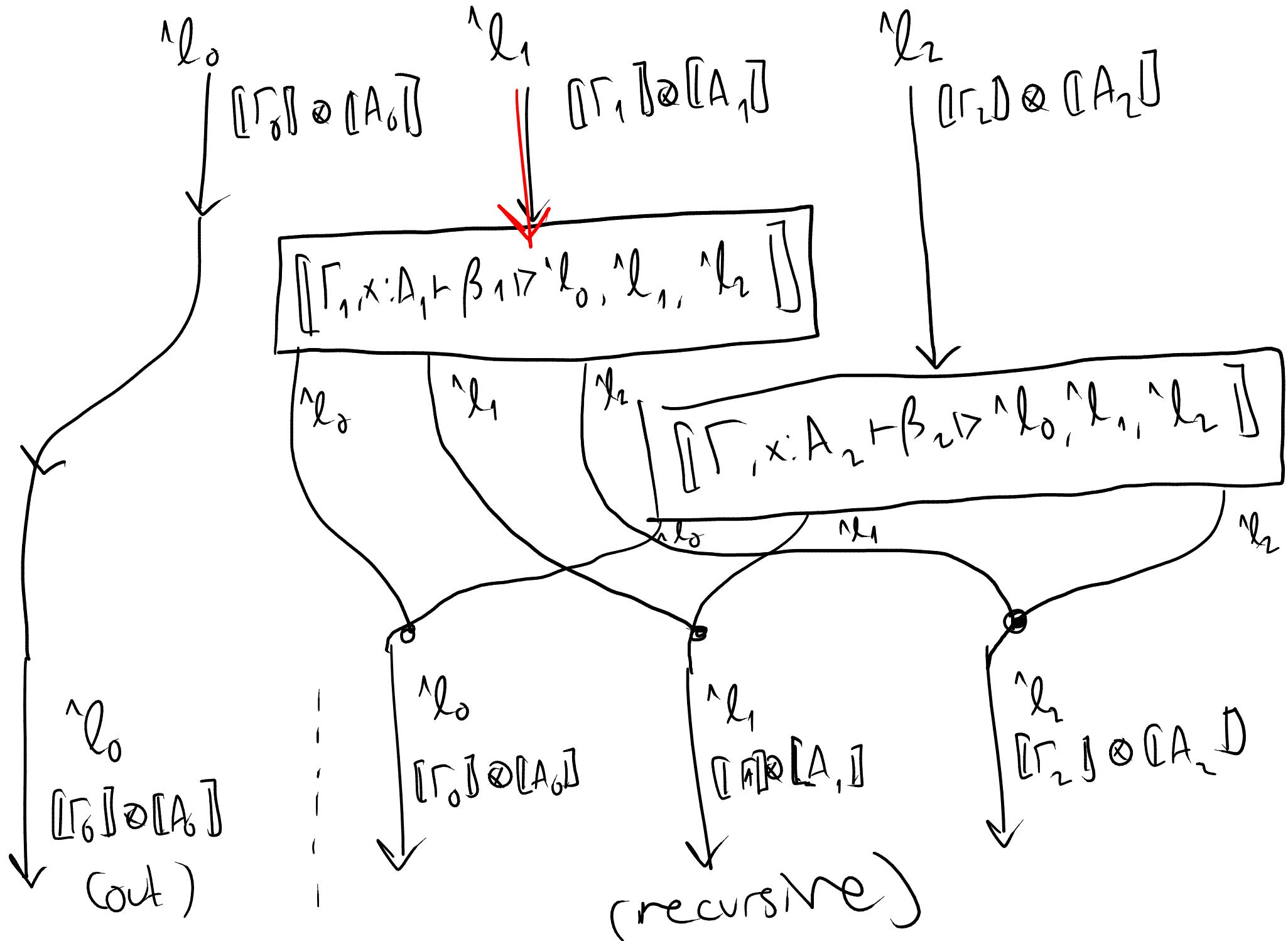


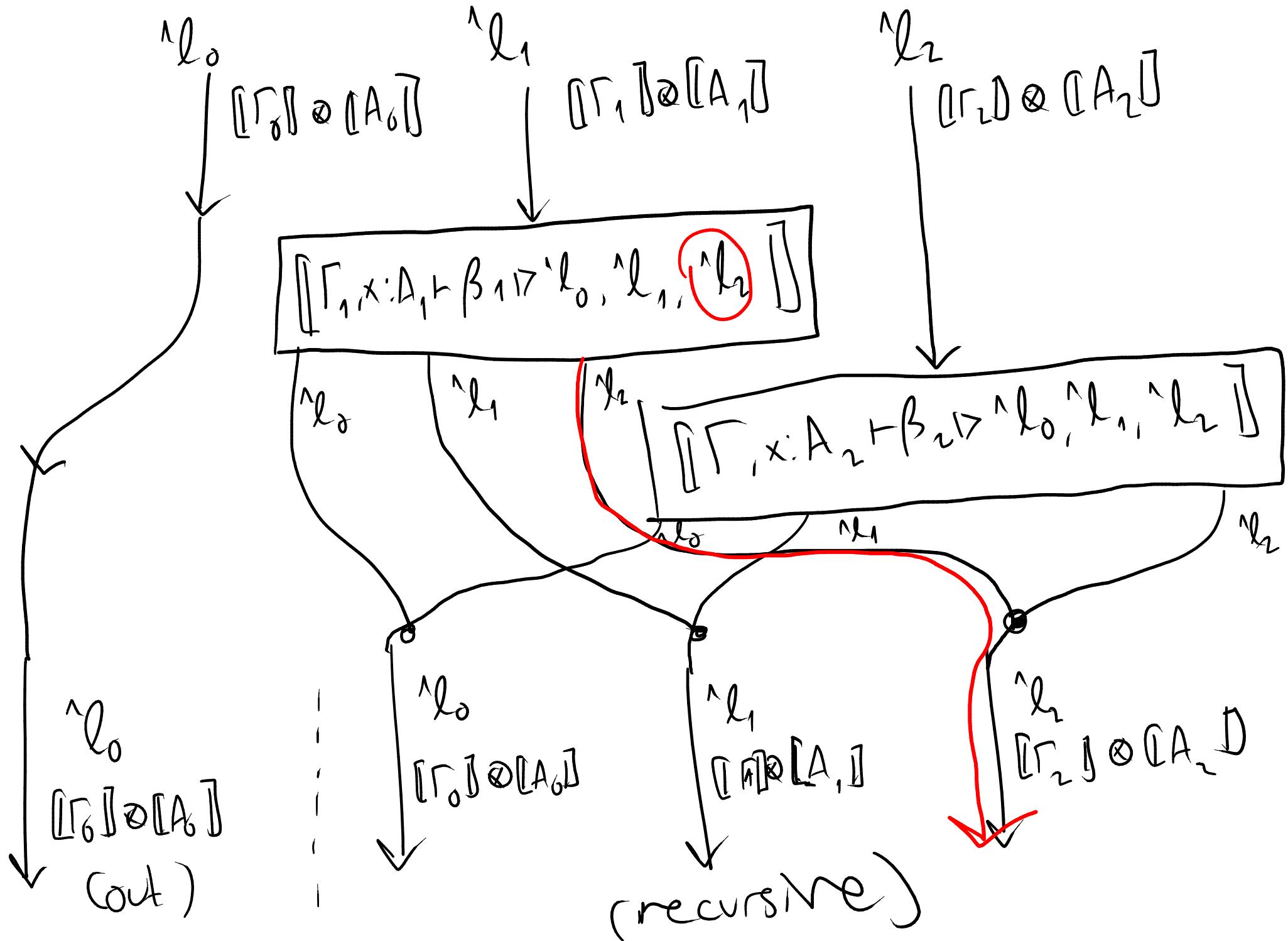
$\ell_0 \downarrow [\Gamma_0] \otimes [A_0]$        $\ell_1 \downarrow [\Gamma_1] \otimes [A_1]$        $\ell_2 \downarrow [\Gamma_2] \otimes [A_2]$

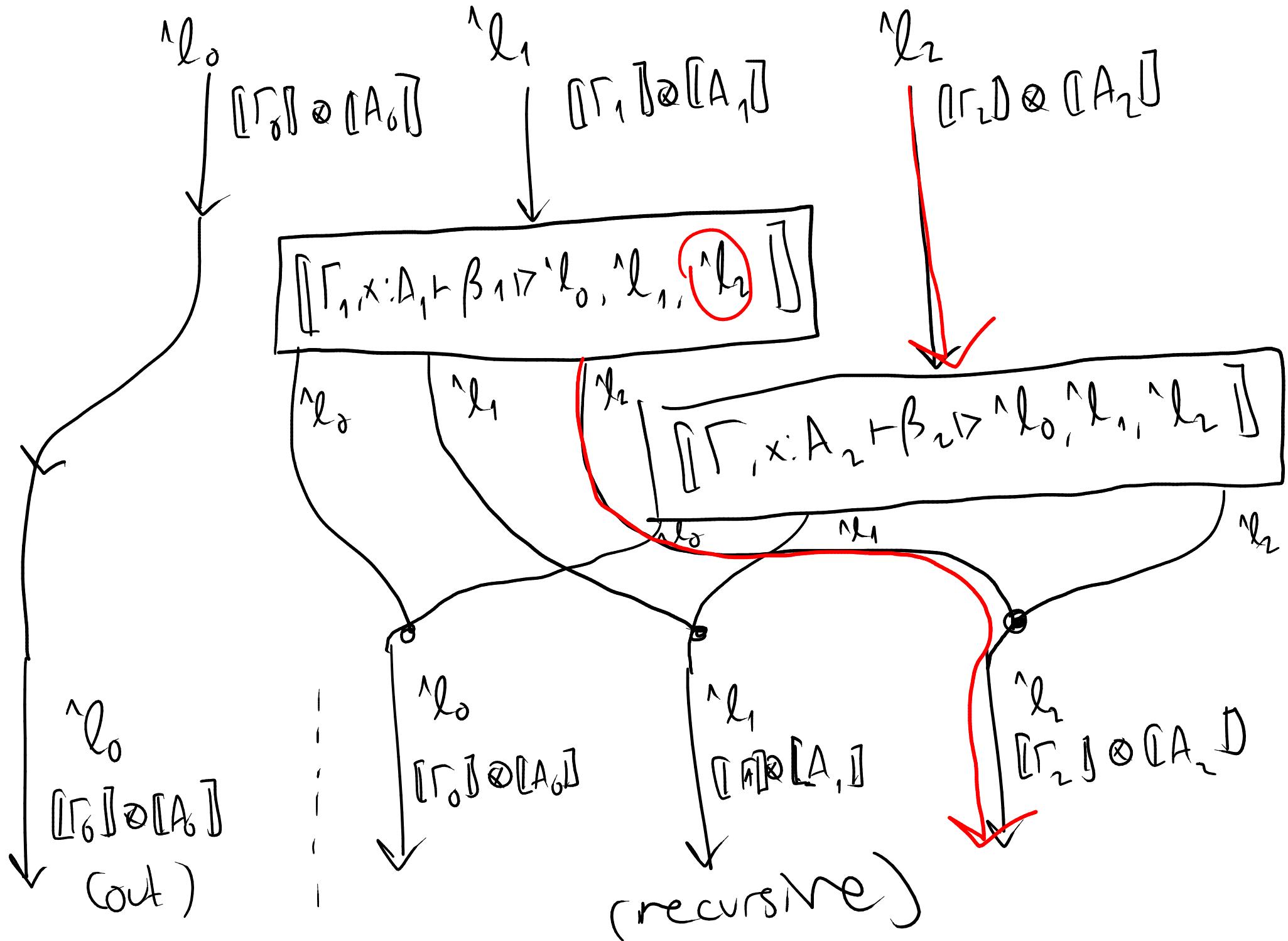
$\boxed{\ell_0[\Gamma_0](A_0), \ell_1[\Gamma_1](A_1), \ell_2[\Gamma_2](A_2) \vdash \ell_1(x_1 : A_1) : \beta_1, \ell_2(x_2 : A_2) : \beta_2 \triangleright \ell_0[\Gamma_0](A_0)}$

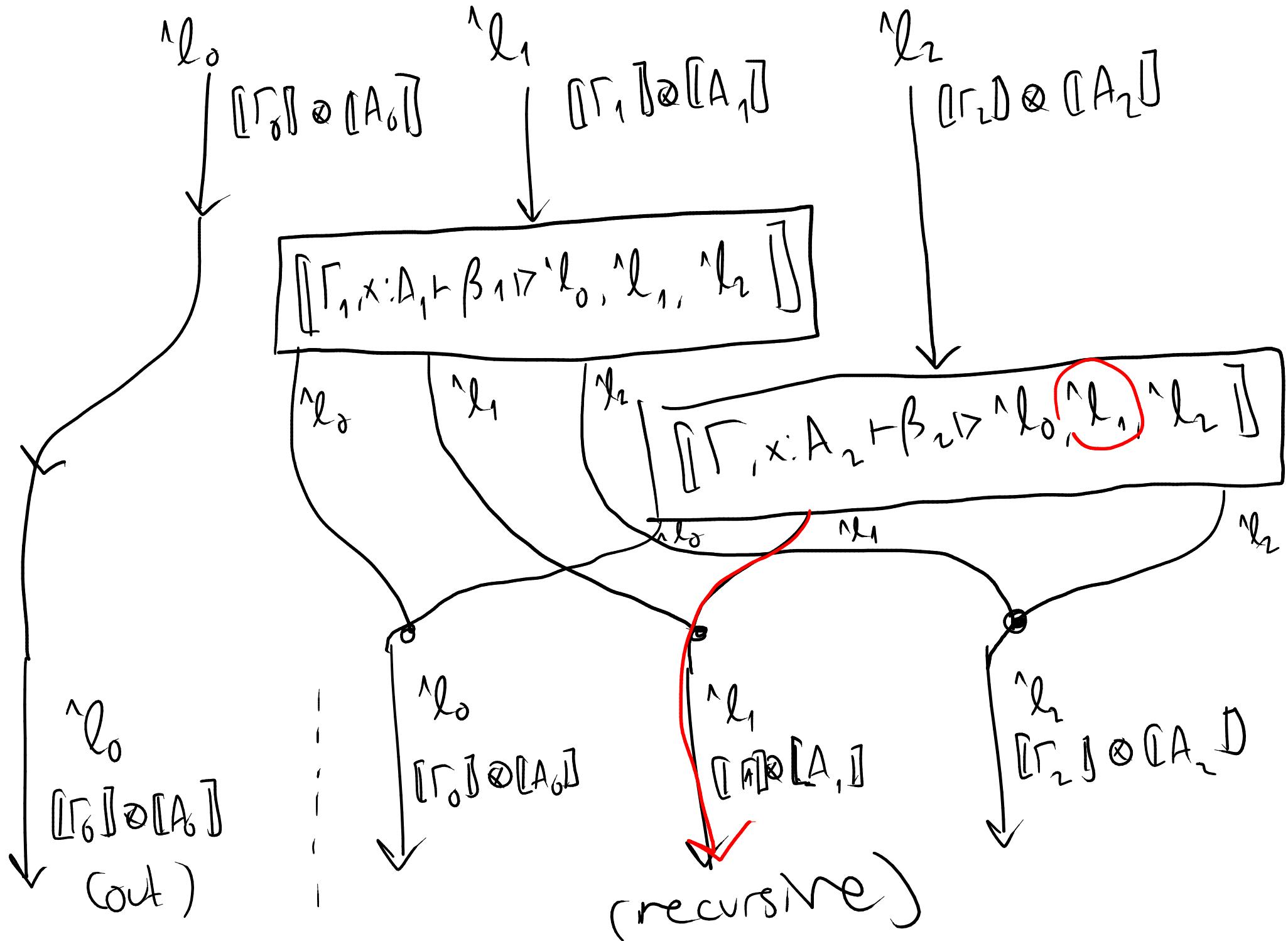
$\ell_0 \downarrow [\Gamma_0] \otimes [A_0]$        $\ell_0 \downarrow [\Gamma_0] \otimes [A_0]$        $\ell_1 \downarrow [\Gamma_1] \otimes [A_1]$        $\ell_2 \downarrow [\Gamma_2] \otimes [A_2]$   
 (out)      |      (recursive)

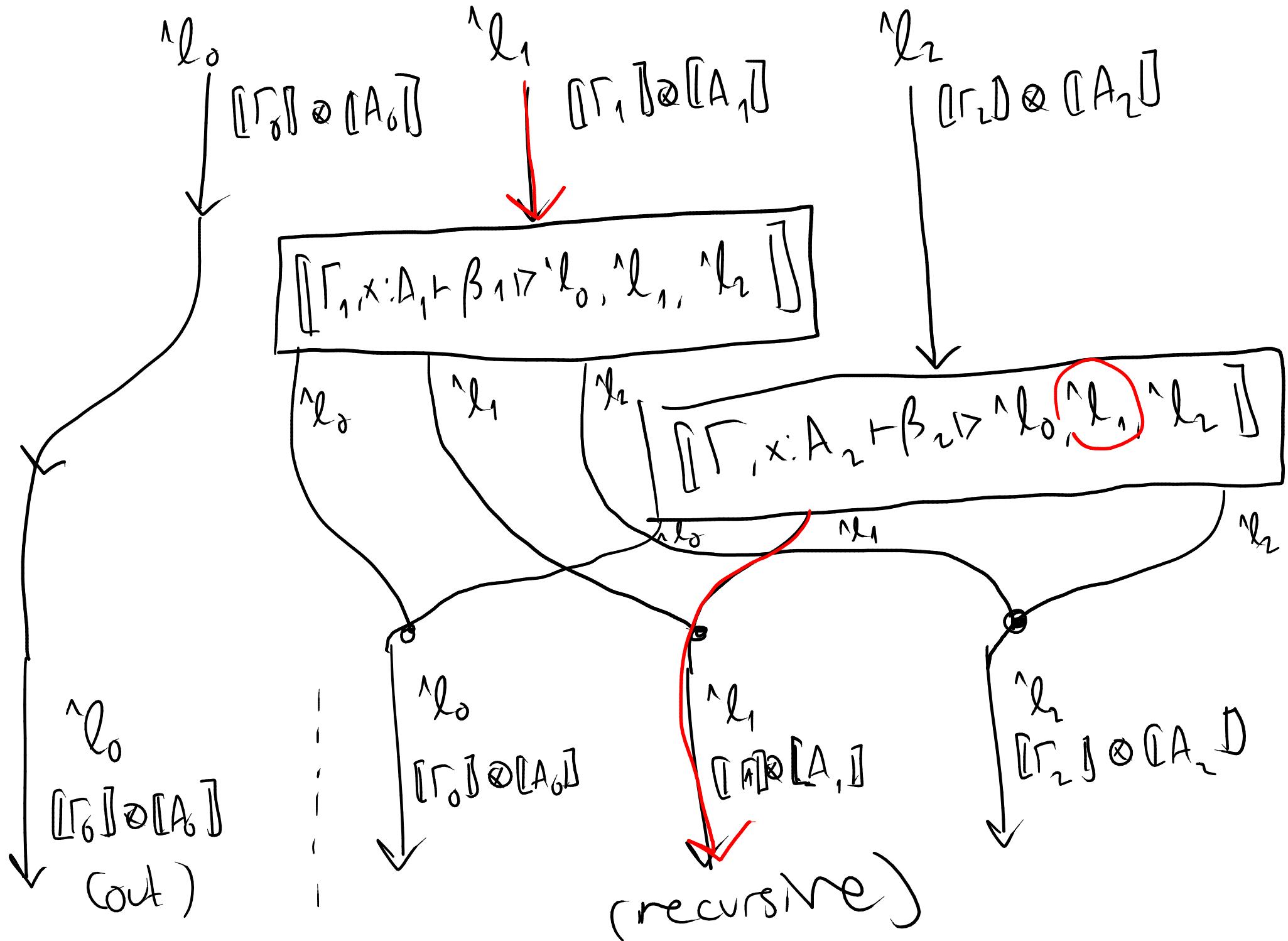


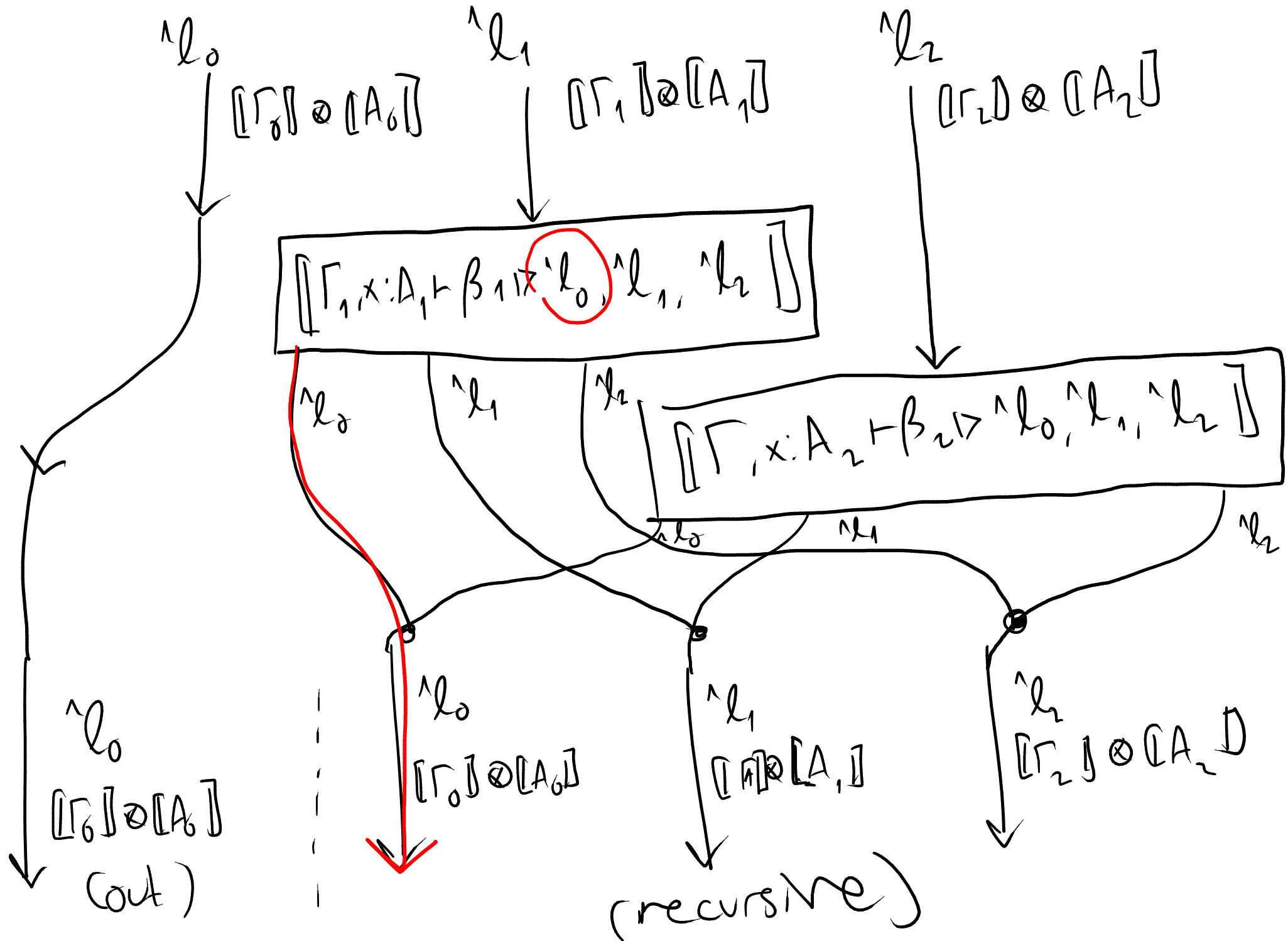


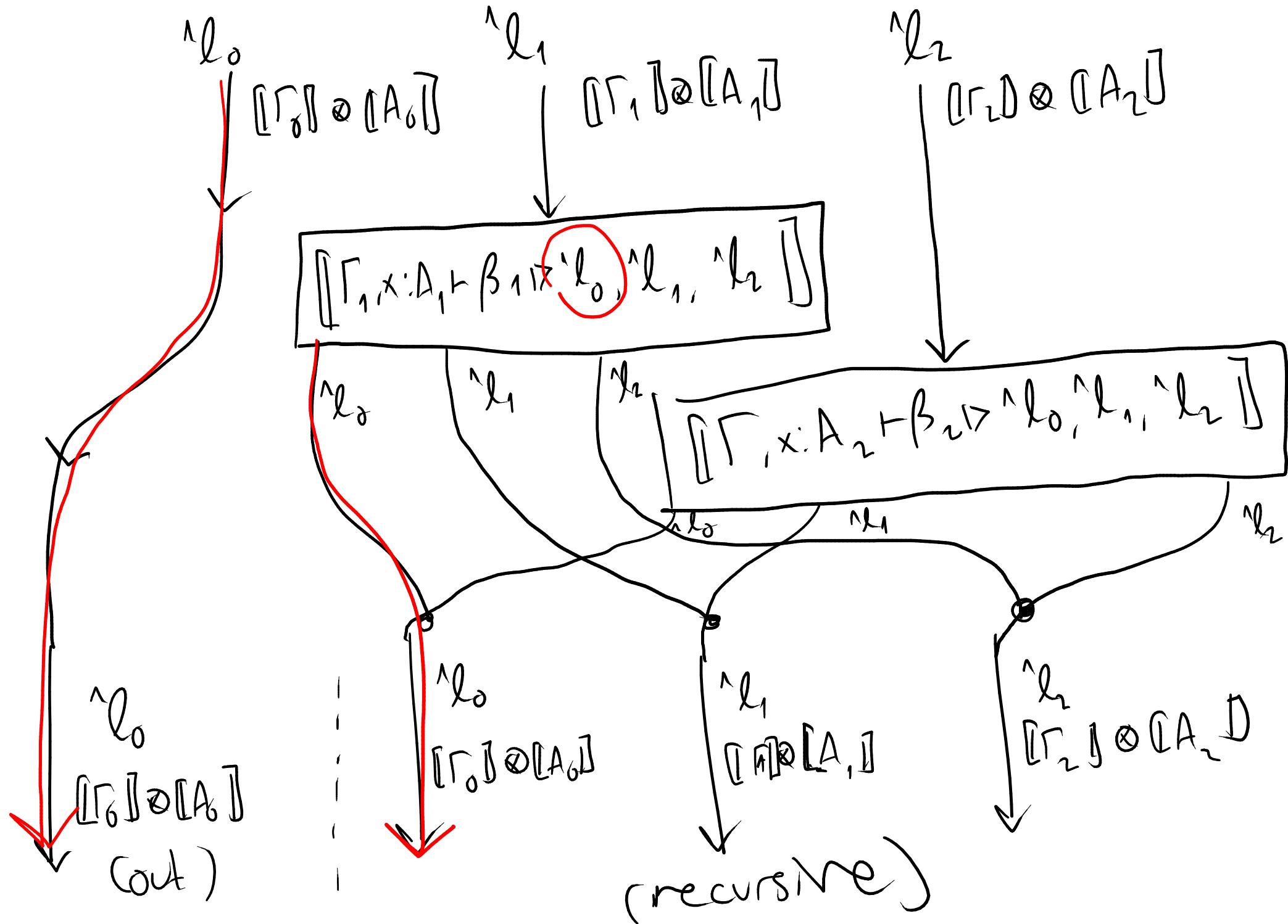


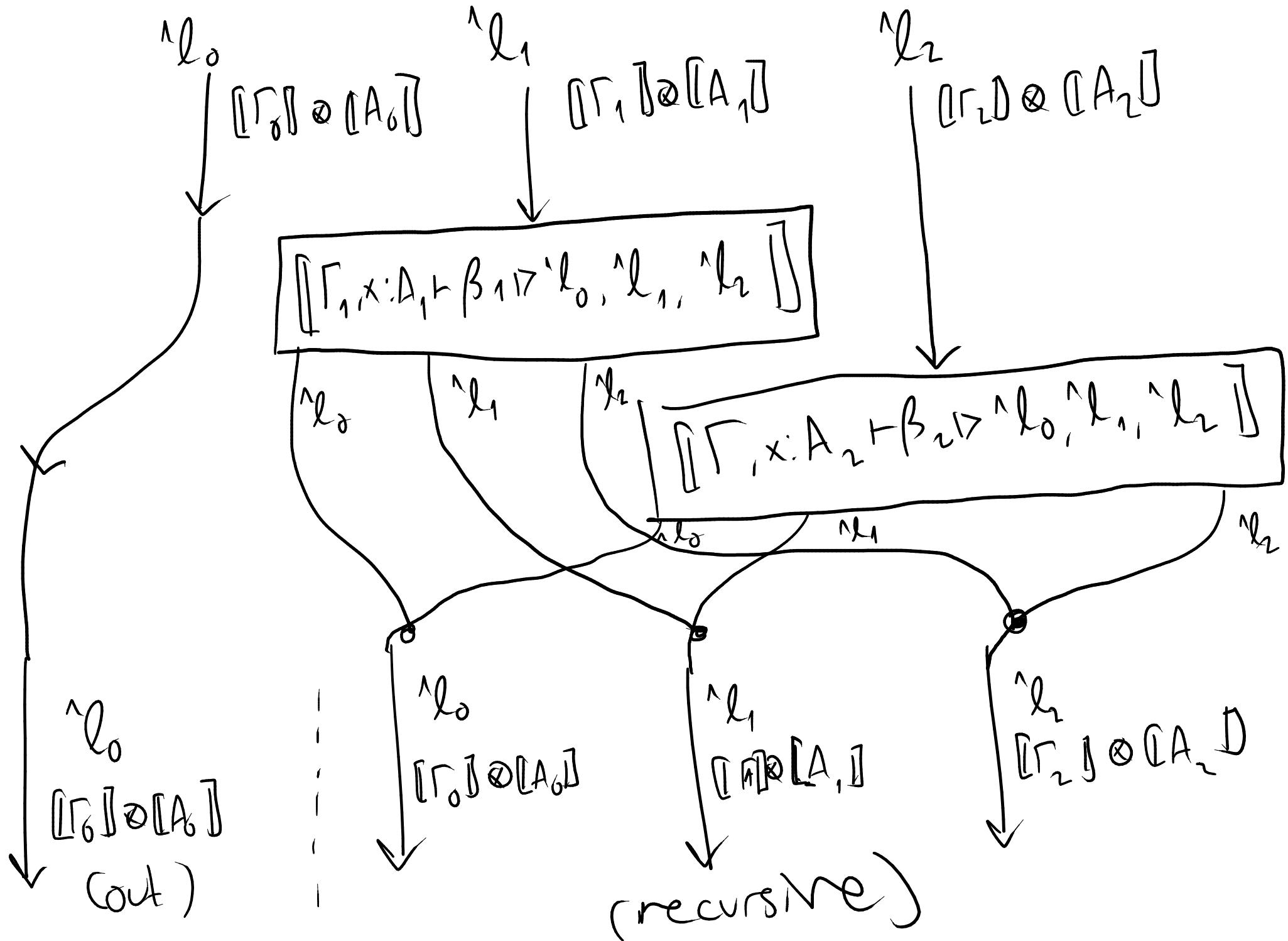












# Part III: Concrete Models

SSA is Freyd Categories

SSA is Freyd Categories

With Elgot Structure \*

Models need:



Models need:



- Freyd category

Models need:

- Freyd category
- w/ coproducts

Models need:

- Freyd category
- w/ coproducts
- w/ fixpoints, Elgot

# Monads!



# Monads !



$M : \text{Set} \rightarrow \text{Set}$

# Monads !



$m : \text{Set} \rightarrow \text{Set}$

$\text{pure} : \forall x. X \rightarrow M X$

# Monads !



$M : \text{Set} \rightarrow \text{Set}$

$\text{pure} : \forall x. X \rightarrow M X$

$\text{bind} : \forall x \beta. M X \rightarrow (X \rightarrow M \beta) \rightarrow M \beta$

# Monads !

in

$M : \text{Set} \rightarrow \text{Set}$   
 $\text{pure} : \forall X. X \rightarrow M X$

$\text{bind} : \forall X \beta. M X \rightarrow (X \rightarrow M \beta) \rightarrow M \beta$

$M = \text{Option}$

$\text{pure} = \text{Some}$

bind None  $f = \text{None}$   
bind (Some  $a$ )  $f = f a$

Monads!



$f: X \rightarrow M\beta \in \text{Set}_M(X, \beta)$

Monads!



$f: X \rightarrow M\beta$

$g: \beta \rightarrow M\gamma$

# Monads!



$$f: X \rightarrow M\beta$$

$$g: \beta \rightarrow M\gamma$$

$$f \gg g: X \rightarrow M\gamma$$

$$= \lambda a. \text{ bind } \underbrace{(fa)}_{M\beta} g$$

# Monads Induce Free Categories

Define:

$$\text{Set}_{M_1}(\alpha, \beta) = \{f; \text{pure} \mid f: \alpha \rightarrow \beta\}$$

# Monads Preserve Coproducts

$\text{inl}' = \text{inl} ; \text{pure} : X \rightarrow M(X + Y)$

# Monads Preserve Coproducts

$$\text{inl}' = \text{inl} ; \text{pure} : \mathcal{X} \rightarrow M(\mathcal{X} + \mathcal{B})$$

$$\text{inr}' = \text{inr} ; \text{pure} : \mathcal{B} \rightarrow M(\mathcal{X} + \mathcal{B})$$

# Monads Preserve Coproducts

$$\text{inl}' = \text{inl} ; \text{pure} : X \rightarrow M(X + Y)$$

$$\text{inr}' = \text{inr} ; \text{pure} : Y \rightarrow M(X + Y)$$

$$f : X \rightarrow M\gamma \quad g : Y \rightarrow M\gamma$$

$$[f, g] : X + Y \rightarrow M\gamma$$

# Elgot Monads

Given  $f: X \rightarrow M(\beta + X)$

Want  $f^+: X \rightarrow M\beta$

s.t.  $\text{Set}_M$  Elgot

# Elgot Monads

Given

$$f : X \rightarrow \text{Option}(\beta + X)$$

Define :  $f^+ a = \begin{cases} \text{if } \exists n, f^{(n)}(a) = \text{some } b \\ \text{then some } b \\ \text{else none} \end{cases}$

# Elgot Monads

Given

$$f : X \rightarrow \text{Option}(\beta + X)$$

Define:  $f^+ a = \begin{cases} \text{if } \exists n, f^{(n)}(a) = \text{some(inl } b) \\ \text{then some } b \\ \text{else none} \end{cases}$

where:  $f^{(0)} a = \text{some (inr } a)$

$f^{(n+1)} a = \text{bind } (f^{(n)} a)$

$\boxed{\begin{array}{l} |\text{inl } b \Rightarrow \text{some inl } b \\ |\text{inr } a \Rightarrow f a \end{array}}$

# Elgot Monads

Given  $f : X \rightarrow \text{Option}(\beta + X)$

Define:  $f^+ a = \begin{cases} \text{if } \exists n, f^{(n)}(a) = \text{some(inl } b) \\ \text{then some } b \\ \text{else none} \end{cases}$

*Note: NOT  
computable!*

Where:  $f^{(0)} a = \text{some (inr } a)$

$f^{(n+1)} a = \text{bind } (f^{(n)} a)$

$\boxed{\begin{array}{l} |\text{inl } b \Rightarrow \text{some inl } b \\ |\text{inr } a \Rightarrow f a \end{array}}$

# Monad Transformers



# Monad Transformers

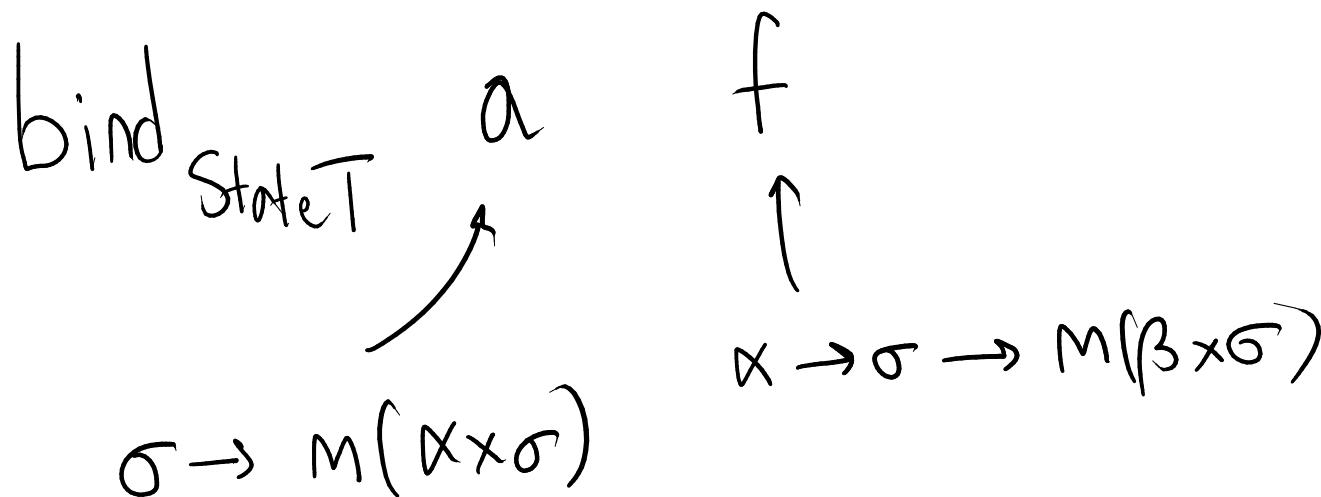


$\text{StateT } \sigma M X := \sigma \rightarrow M(X \times \sigma)$

# Monad Transformers



$\text{StateT } \sigma M X := \sigma \rightarrow M(X \times \sigma)$



# Monad Transformers



$\text{StateT } \sigma M X := \sigma \rightarrow M(X \times \sigma)$

$\text{bind}_{\text{StateT}} : \sigma \rightarrow M(X \times \sigma) \rightarrow M(X \times \sigma)$

$f := \lambda s : \sigma . \text{bind}_M(a s)$

$\uparrow$

$X \rightarrow \sigma \rightarrow M(\beta \times \sigma)$

$(\lambda(a, s). fas)$

$\underbrace{\phantom{aaaaaaa} \phantom{aaaaaaa}}$

$X \times \sigma \rightarrow M(\beta \times \sigma)$

# Monad Transformers



$\text{StateT } \sigma M X := \sigma \rightarrow M(X \times \sigma)$

$\text{bind}_{\text{StateT}} a f := \lambda s : \sigma. \text{bind}_M (a s)$   
 $(\lambda (a, s). fas)$

$\text{ReaderT } p M X := p \rightarrow M X$

$\text{bind}_{\text{ReaderT}} a f := \lambda r : p. \text{bind}_M (a r)$   
 $(\lambda a. far)$

# Basic Heap Model



# Basic Heap Model



Heap :=  $\mathbb{N} \xrightarrow{\text{Fin}} \mathbb{N}$

# Basic Heap Model



Heap :=  $\mathbb{N} \xrightarrow{\text{Fin}} \mathbb{N}$

$m \times := \text{StateT} \quad \text{Heap Option}$

# Basic Heap Model



Heap :=  $\mathbb{N} \xrightarrow{\text{Fin}} \mathbb{N}$

$m \times := \text{StateT} \quad \text{Heap Option}$

load  $n \ s :=$  if  $n \in S$  then  $\text{Some}(s_n, S)$   
else  $\text{None}$

# Basic Heap Model



Heap :=  $\mathbb{N} \xrightarrow{\text{Fin}} \mathbb{N}$

$m \times := \text{StateT} \quad \text{Heap Option}$

load  $n \ s :=$  if  $n \in S$  then  $\text{Some}(s_n, S)$   
else none

store  $(l, n) \ s := \text{Some}((l), [l \mapsto n]S)$

Questions ?

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github.com/imbrem