

Janek Thomas, Johannes Albert-von der Gönna 2018-11-27

# **MOTIVATION**

# **EFFICIENCY: PARALLELIZATION**

- Parallelization minimizes the effective computation time by distributing the CPU time to many cores
- Speedups linear to the number of independently run processes (in theory!)
- Debugging parallel code is especially hard
- Coding discipline even more important to minimize errors and frustration

#### WHAT CAN BE EASILY PARALLELIZED?

- Independent replications
- Resampling, cross-validation
- Model averaging
- Parameter variations in simulations, sensitivity analysis ...
- "Single program, multiple data"
- In other words: everything expressible as loop of independent iterations (if you can write it with (1|m|)apply, you are fine)

Popular counterexample: MCMC (single chain). Can be parallelized, but is **alot** harder

Many statistical problems are "embarrassingly parallel"

## IDEAL PERFORMANCE IMPROVEMENT

- p processors should be p times faster than one processor
- Note: This is rarely possible in practice
- If you want a bit more theory, look up Amdahl's law and Gustafson's law

#### Some time scales

Single processor	30 Processors
1 minute	2 seconds
1 hour	2 minutes
1 day	1 hour
1 month	1 day
1 year	2 weeks

# IDEAL PROGRAMMING REQUIREMENTS

- Minimal effort for simple problems
- Be able to use existing high level (i.e. R) code
- Ability to test code in sequential setting
- Debugging parallel problems possible
- Seeding / Reproducibility (with different CPU settings)
- Scale up to larger systems with minimal effort

As often: Cannot have your cake and eat it, too...

# MASTER / SLAVE MODEL

- Have embarrassingly parallel problem: job1 job2 job3 (reduce) done
- Divide jobs among slave processes and collect results

machine	operation
master	init
slave1	job1
slave2	job2
slave3	job3
master	collect and reduce

• Ideal: p times faster with p slaves

# A MORE REALISTIC PICTURE

- Jobs vary in complexity
- Machines vary in speed/load
- Communication takes time
- Dividing up jobs and collecting results takes time

#### SITUATION IN R

- R is single-threaded, so parallelization is not really built-in or free
- There exists a jungle of packages for parallel computation in R, some of which have existed a long time: multicore, Rmpi, nws, snow, sprint, parallel, foreach, snowfall, batchtools, parallelMap, BiocParallel
- As of 2.14.0, R ships with a package parallel
- R can also be compiled against multi-threaded linear algebra libraries (BLAS, LAPACK) which can speed up calculations
- The package parallelMap is developed to combine different communication backend-ends and provide convenient usage

#### PARALLELMAP

- Convenience wrapper around parallel and batchtools
- Modes: local, interactive, socket, mpi, batchtools.
- Even if you use parallel you need to touch code if you change backend
- None of the alternatives support BatchJobs
- You basically need to learn ONE function: parallelMap for ALL modes
- parallelLapply and parallelSapply also exist
- Perfect for interactive usage and in packages
- Supports tagging with levels and customization options
- Much convenience stuff

github.com/berndbischl/parallelMap

# **PARALLELMAP**

```
library(parallelMap)
parallelStartSocket(cpus = 2L)
f = function(x) x^2
y = parallelMap(f, 1:10)
parallelStop()
```

#### **PARALLELMAP**

- parallelLibrary and parallelSource to load packages and sources
- parallelExport to export R objects
- Warnings / messages: parallelMap has a logging mode
- Random number generators are properly initialized

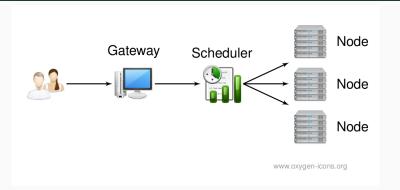
#### NAIVE BATCH COMPUTING

Computing on multicore machines (non-cluster)

- Prepare standalone script(s) that run your jobs, save results at end
- Parameters must be hard coded or retrieved through commandline
- Login on a machine per SSH
- Start job(s) with R CMD BATCH myscript1.R, combine this with nohup, screen or tmux
- Start remaining jobs when resources get available (argh. . . )
- Check manually for completion / errors (argh again...)
- Write script to collect results

No automation, no resource management or fair share, neither extensible nor scalable.

# HIGH PERFORMANCE COMPUTING (HPC) CLUSTERS



- User log into the gateway server (master or head node)
- Network of multiple nodes, managed by scheduler
- Scheduler orchestrates the computation and organizes queues to fairly distribute computation times among users
- Nodes usually share a file system

#### MANUAL WORKING ON A BATCH SYSTEM

# You have to specify

- Resource specifications (number CPUs, number of tasks, expected runtime and memory)
- Which cluster/partition use
- Command to execute (e.g. R CMD BATCH <myscript.R>)

# You have to manually

- Pass specks to CLI tools, either directly as arguments or encoded in a shell script
- Check status of jobs via CLI tools (e.g. squeue)
- Write script to collect results

# USUAL WORKFLOW ON A BATCH SYSTEM

- Unroll your  $\mathbf{R}$  loop(s) so that your script computes a single iteration
- Write a script that writes **R** scripts for each iteration setting the iteration counter(s) at the beginning
- Write a script that writes job description files for each  ${\bf R}$  script
- Write a script that submits your job description files
- Crawl through file system checking for existence of results or log files
- Write a script that combines your scattered result files

# USUAL WORKFLOW ON A BATCH SYSTEM

- Found a bug in your code? Write a script that kills all running jobs, fix the bug, submit everything again
- Some jobs have hit the wall time? Write a script that finds out which jobs you need to resubmit with weaker constraints
- Want to try your model on another data set or using other parameters? Eventually start from scratch, it might get ugly

# CONCLUSIONS AND FURTHER REMARKS

- Clusters are pretty fast!
- Many statistical tasks are embarrassingly parallel

#### But:

- Job description files needed
- We cannot control when jobs are started.
- Jobs cannot really communicate, except by writing stuff on disk (or we have to allocate multiple cores and use something like MPI)
- Requesting many nodes at once increases time spend in queue
- Auxiliary scripts to create files and submit jobs necessary
- Functions to collect results can get complicated and lengthy
- If some jobs fail (e.g, singularities), debugging is awful

# SLURM DEMO

# BATCHTOOLS

# **BATCHTOOLS**

- Basic infrastructure to communicate with a high performance cluster
- Tailored around Map-Reduce paradigm
- Can be incorporated into other packages
- Supported via parallelMap and BiocParallel
- Additional abstraction for "applying algorithms on problems"
- Assists the user in conducting comprehensive computer experiments
- Successor package (and combination) of BatchJobs and BatchExperiments.

#### BATCHTOOLS FEATURES

- Basic infrastructure to communicate with batch systems from within  ${\bf R}$ .
- Complete control over the batch system from within **R**: submit, supervise, kill
- Persistent state of computation for experiments
- ullet R code independent from the underlying batch system
- Reproducibility in distributed environments, even if the architecture changes
- Convenient result collection capabilities
- Debugging tools

#### SUPPORTED SYSTEMS

- Torque/PBS based systems
- Sun Grid Engine / Oracle Grid Engine
- Load Sharing Facility (LSF)
- SLURM
- DockerSwarm

#### Other modes:

- ullet Interactive: Jobs executed in current interactive  ${f R}$  session
- Multicore: local multicore execution with spawned processes
- SSH: distributed computing on loosely connected machines which are accessible via SSH (makeshift cluster)

#### LINKS AND REFERENCES

# https://github.com/mllg/batchtools

- Installation infos
- R documentation
- Vignettes
- Issue tracker
- Recent development version in git

# Paper:

batchtools: Tools for R to work on batch systems. The Journal of Open Source Software 2.10 (2017). Lang, Michel, Bernd Bischl, and Dirk Surmann.

#### CREATE A REGISTRY

- Object used to access and exchange informations: file paths, job parameters, computational events, ...
- All information is stored in a single, portable directory
- Initialization of a new registry:

```
library(batchtools)
reg = makeRegistry(
  file.dir = "~/project",  # accessible on all nodes
  seed = 1  # initial seed for first job
)
```

• loadRegistry(dir) to resume working with an existing registry

#### **DEFINE JOBS**

# batchMap:

- Like lapply or mapply
- $(x_1, x_2) \times (y_1, y_2) \to (f(x_1, y_1), f(x_2, y_2))$
- 10 jobs to calculate  $1 + 9, 2 + 8, \dots, 9 + 1$

```
map = function(i, j) i + j
ids = batchMap(fun = map, i = 1:9, j = 9:1, reg = reg)
```

- Stores function on file system
- Creates jobs as rows in a data.table
- Parameters also serialized into the data.table for fast access
- All jobs get unique positive integers as IDs
- reg = can be omitted in most cases. See
   ?getDefaultRegistry.

#### SUBSET JOBS

- Query job IDs by computational status: find\* functions findSubmitted, findRunning, findDone, ...
- Query job IDs by parameters: findJobs(pars)

```
findJobs(j==1)
findNotSubmitted()
findDone()
```

- Set operations on job.id data.tables: merge
- data.table of job.id's can be passed to basically all functions interacting with the batch system

#### SUBMIT JOBS

- Creates R script files and job description files on the fly
- Resources can be provided as named list

```
# 1 hour maximal execution time, about 2 GB of RAM
res = list(walltime = 60*60, memory = 2000)
# ... and submit
submitJobs(resources = res)
```

- Submits all jobs per default
- Subsets of jobs can be providing as data.table or vector

```
submitJobs(ids = 1:5, ressources = res)
```

#### SUPERVISE AND DEBUG

• Quick overview of what is going on: getStatus()

```
Status for jobs: 10
Submitted: 10 (100.0%)
Started: 10 (100.0%)
Errors: 0 ( 0.0%)
Running: 2 ( 20.0%)
Expired: 0 ( 0.0%)
Done: 8 ( 80.0%)
Time: min=1.50s avg=5.20s max=8.80s
```

- Display log files with a customizable pager (less, vi, ...): showLog(findErrors()[1])
- You can also grepLogs(pattern)
- Found a bug? killJobs(findRunning())
- Run a job in the current R session: testJob(id)

# COLLECT RESULTS

#### Reduce:

```
# combine in numeric vector
reduceResults(ids = findDone(), init = numeric(0),
fun = function(aggr, job, res) c(aggr, res))
```

 Convenience wrappers around reduceResults: reduceResults[DataTable|List]

# Simple Loading:

```
loadResult(id = 1)
```

# MORE CONFIGURATION

Configuration file ~/.batchtools.conf.R:

```
cluster.functions = makeClusterFunctionsSlurm("~/slurm_lmulrz.tmpl",
    clusters = "serial")
default.resources = list(walltime = 3600, memory = 1024,
    ntasks = 1)
debug = FALSE
max.concurrent.jobs = 999L
```

#### EXPERIMENTS IN BATCHTOOLS

Intended as abstraction for typical statistical tasks:

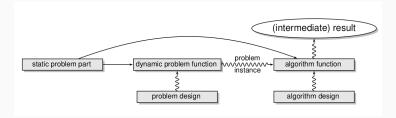
# Applying algorithms on problems

- More aimed at the end user
- Convenient for simulation studies, comparison and benchmark experiments, sensitivity analysis, ...
- Workflow differs only in job definition

#### Scenarios:

- Compare machine learning algorithms on many data sets
- Compare one/many estimation procedure(s) on simulated data
- Compare optimizers on objective functions
- ...

# ABSTRACTION OF COMPUTER EXPERIMENTS



- Problem definition split into static and dynamic part
  - Immutable R objects: matrix, data frames, ...
  - Arbitrary R function: transformations of static part, extraction of data from external sources, . . .
- Parametrization through specifying experimental designs for both problems and algorithms
- Each step automatically seeded, random seeds stored in a database

#### EXPERIMENT DEFINITION STEPS

- Add problems to registry: addProblem
  - Efficient storage: Separation of static (data) and dynamic (instance) problem parts.
- Add algorithms to registry: addAlgorithm
  - Problem instance gets passed to algorithm
  - Can be connected with an experimental design (function parameters)
  - Return value will be saved on the file system
- Add experiments to registry: addExperiments
  - Experiment: problem instance + algorithm + algorithm parameters
  - Job: Experiment + replication number

#### A SIMPLE EXAMPLE

```
reg = makeExperimentRegistry("test_reg")
addProblem(name = "p1", data = 1, fun = function(data, job) runif(data))
addAlgorithm(name = "a1",
 fun = function(job, data, instance) 2 * instance)
addAlgorithm(name = "a2",
 fun = function(job, data, instance) data + instance)
addExperiments(repls = 2)
submitJobs()
res = reduceResultsDataTable()
getJobPars()[res]
# job.id problem algorithm
#1: 1 p1 a1 0.8617642
#2: 2 p1 a1 0.9606042
#3: 3 p1 a2 1.9529027
#4: 4 p1
                      a2 1.5205857
```

#### **SUMMARY**

- Reproducibility: Every computation is seeded, seeds are stored in a data.table
- Portability: Data, algorithms, results and job information reside in a single directory
- Extensibility: Add more problems or algorithms, try different parameters or increase the replication numbers at any computational state
- Exchangeability: Share your file directory to allow others to extend your study with their data sets and algorithms
- Greatly simplifies the work with batch systems
- Interactively control batch systems from within R (no shell required)
- Do reproducible research
- Exchange code and results with others

# BATCHTOOLS DEMO