

Hint Scroll



Cost: 5 GC

Effect: Allows the DM to give a helpful hint for a puzzle.

Range Spell



Cost: 7 GC

Effect: DM provides a numerical range to narrow down the answer.

Fractions Flask



Cost: 6 GC

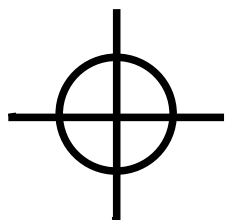
Effect: Automatically simplifies one fraction puzzle.

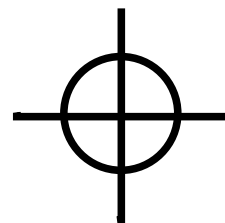
Shape Lens



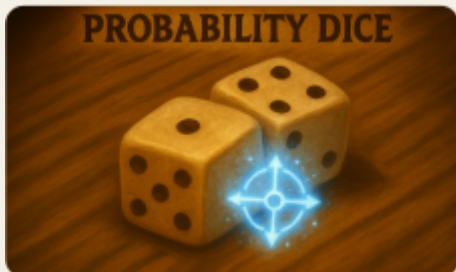
Cost: 5 GC

Effect: Reveals a hidden symmetry or transformation in a geometry puzzle.





Probability Dice



Cost: 4 GC

Effect: Reroll a probability puzzle with adjusted odds.

Measure Wand



Cost: 6 GC

Effect: Converts one unit of measurement automatically (e.g. cm to m).

Time Crystal



Cost: 8 GC

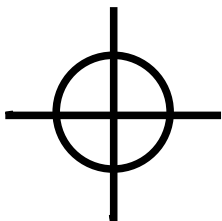
Effect: Lets the player retry a time-based puzzle with a fresh clue.

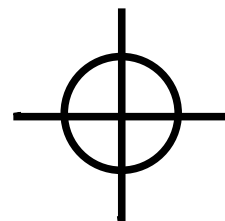
Team Token



Cost: 3 GC

Effect: Allows another player to assist with a puzzle.





Confidence Cloak



Cost: 10 GC

Effect: Grants immunity from losing HP on one failed puzzle attempt.

Potion of McGuffin



Cost: ?? GC

Effect: Little is known about the mythical Potion of McGuffin - Maybe it will help - or maybe you'll grow a set of magnificent Elephant ears...

Decimal Compass



Cost: 5 GC

Effect: Highlights place value in a decimal puzzle.

MathsQuest

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