

Hint Scroll

Cost: 5 GC

Effect: Allows the DM to give a helpful hint for a puzzle.

Range Spell

Cost: 7 GC

Effect: DM provides a numerical range to narrow down the answer.

Fraction Flask

Cost: 6 GC

Effect: Automatically simplifies one fraction puzzle.

Time Crystal

Cost: 8 GC

Effect: Lets the player retry a time-based puzzle with a fresh clue.

Shape Lens

Cost: 5 GC

Effect: Reveals a hidden symmetry or transformation in a geometry puzzle.

Probability Dice

Cost: 4 GC

Effect: Reroll a probability puzzle with adjusted odds.

Measure Wand

Cost: 6 GC

Effect: Converts one unit of measurement automatically (e.g. cm to m).

Decimal Compass

Cost: 5 GC

Effect: Highlights place value in a decimal puzzle.

Confidence Cloak

Cost: 10 GC

Effect: Grants immunity from losing HP on one failed puzzle attempt.

Team Token

Cost: 3 GC

Effect: Allows another player to assist with a puzzle.