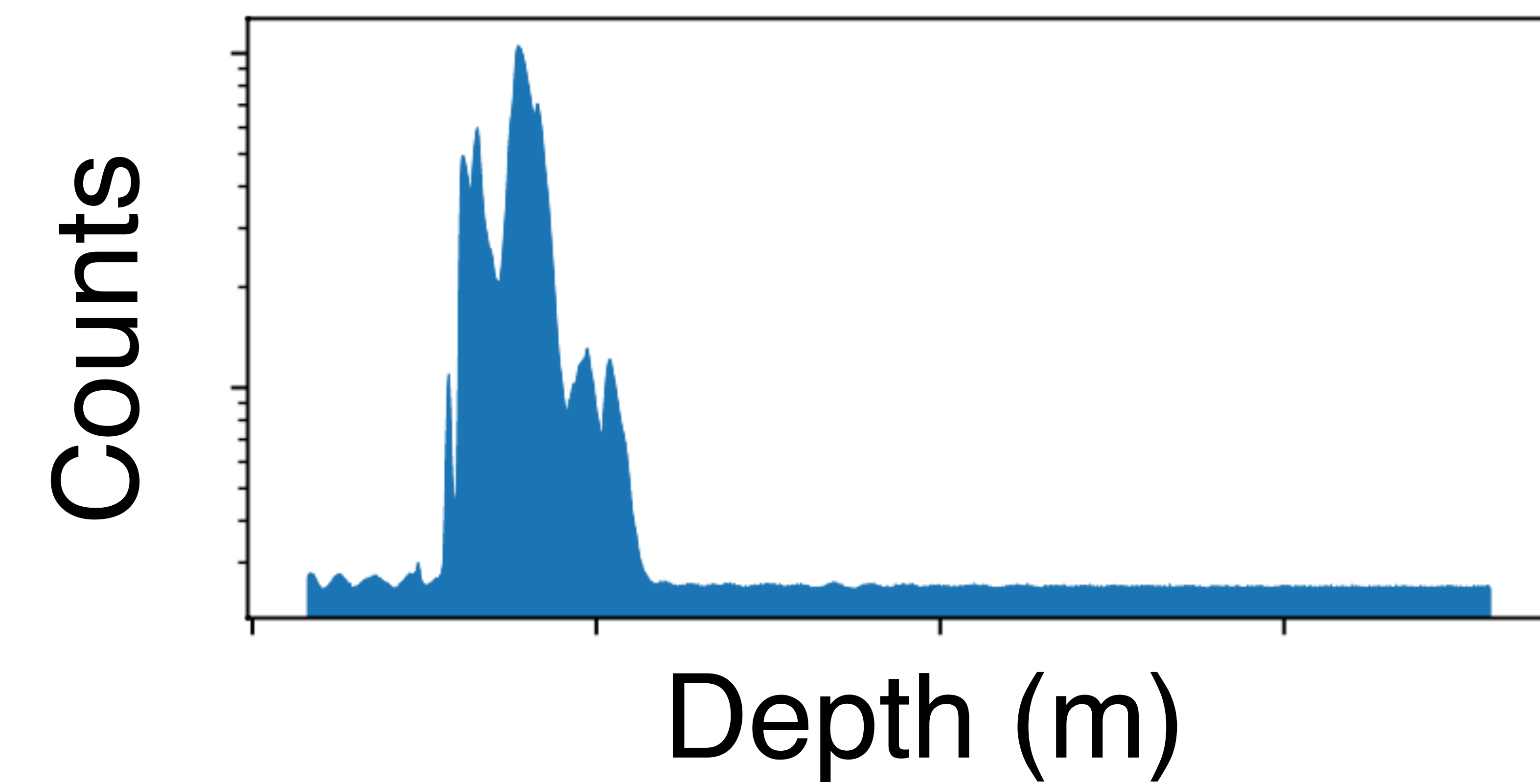


Raw Transient



Ambient Rejection
Falloff Correction
SID Re-binning

RGB



MDE

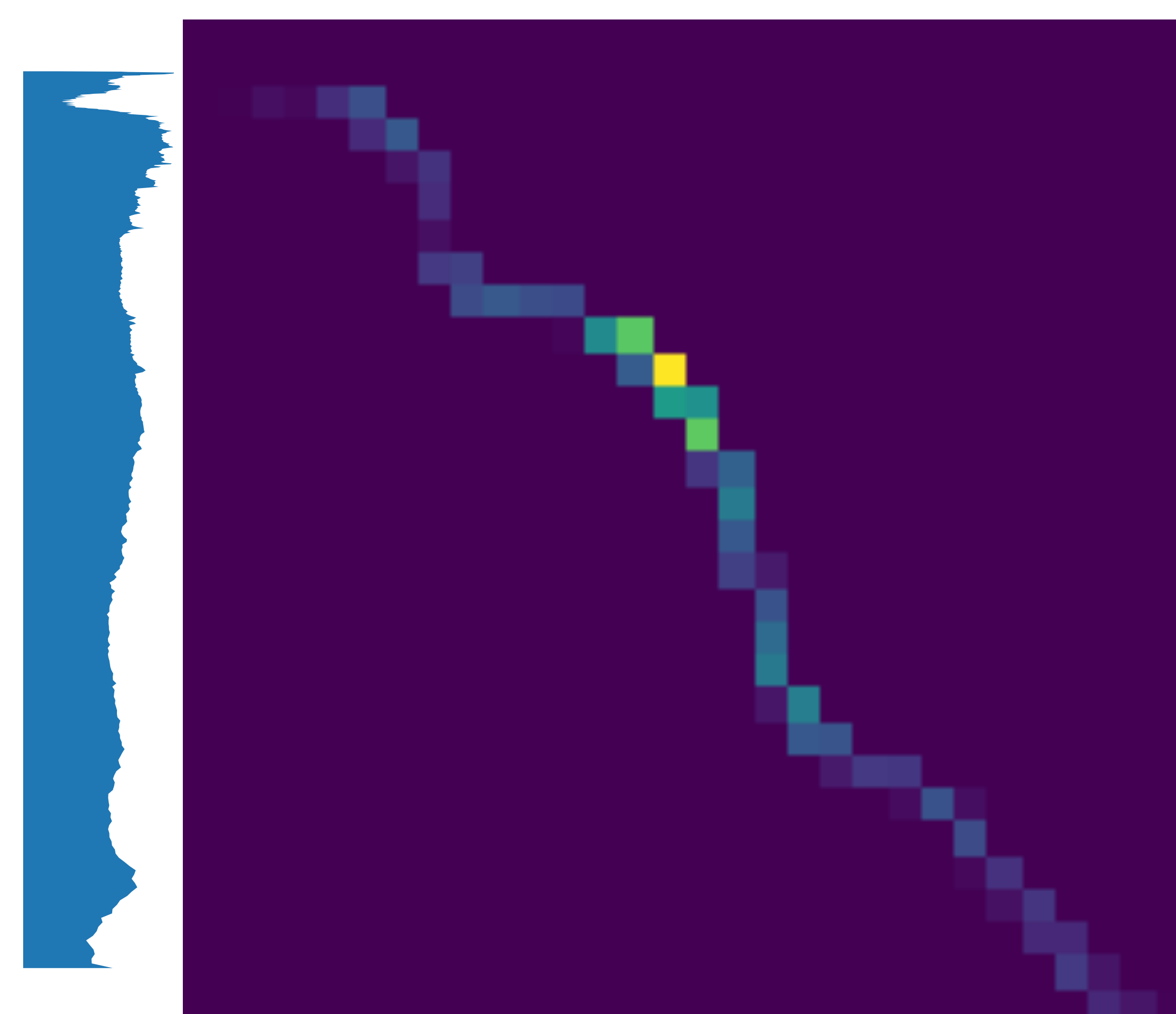
Reflectance
Estimation

Initial Depth



Match Depths

Reflectance-weighted
Histogram



Depth Matching
Matrix

Predicted Depth



Processed Transient