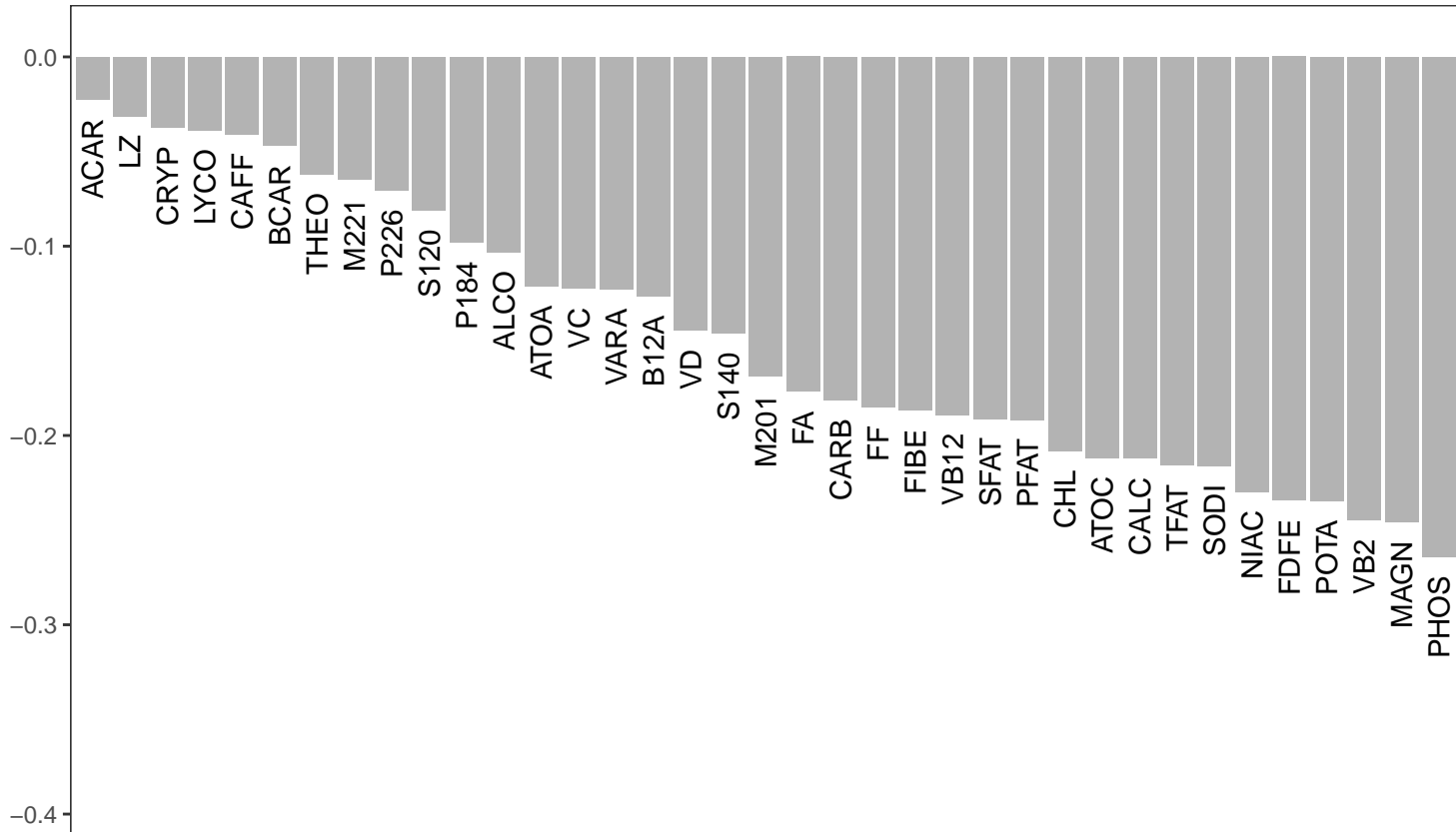


PC1



Variables