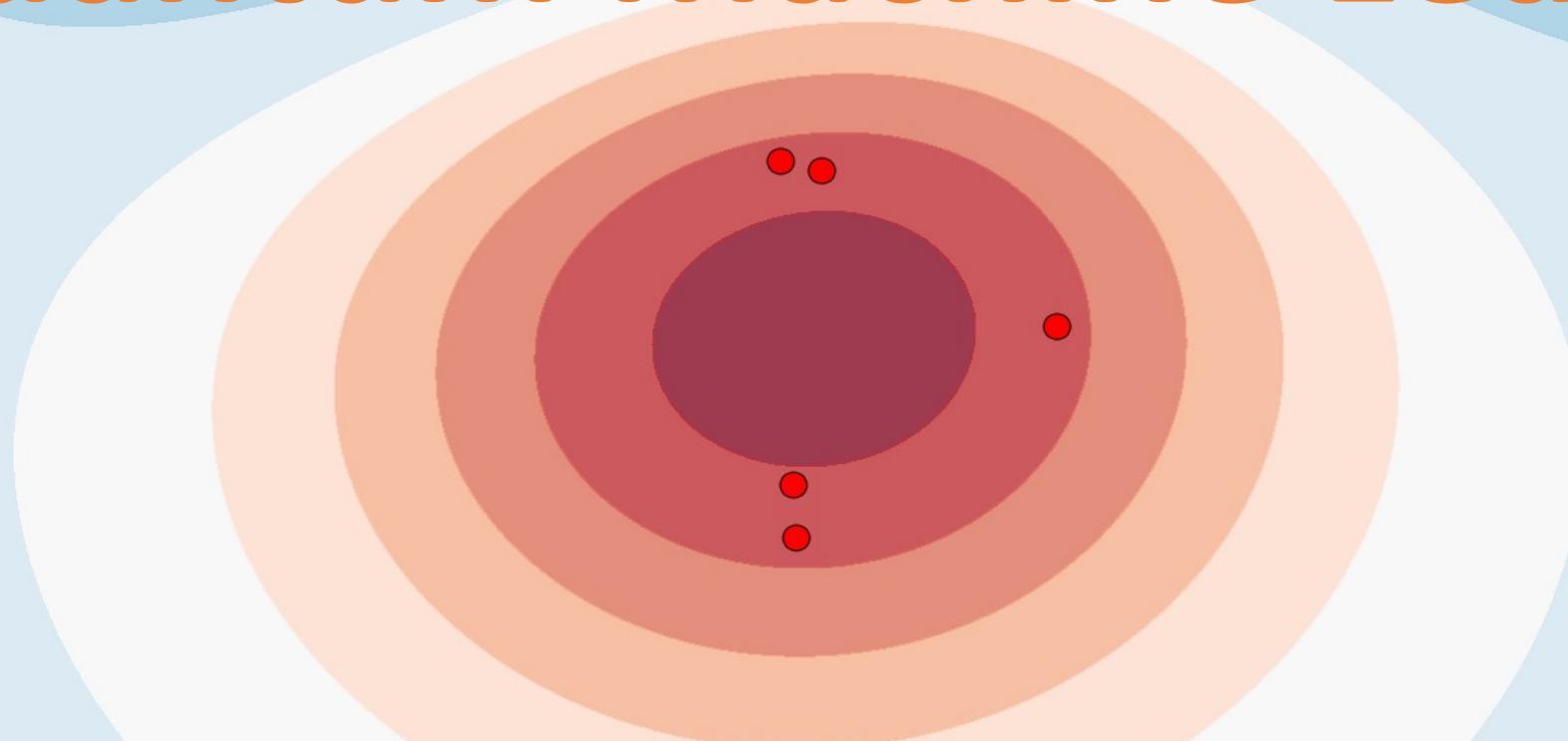


Quantum Machine Learning

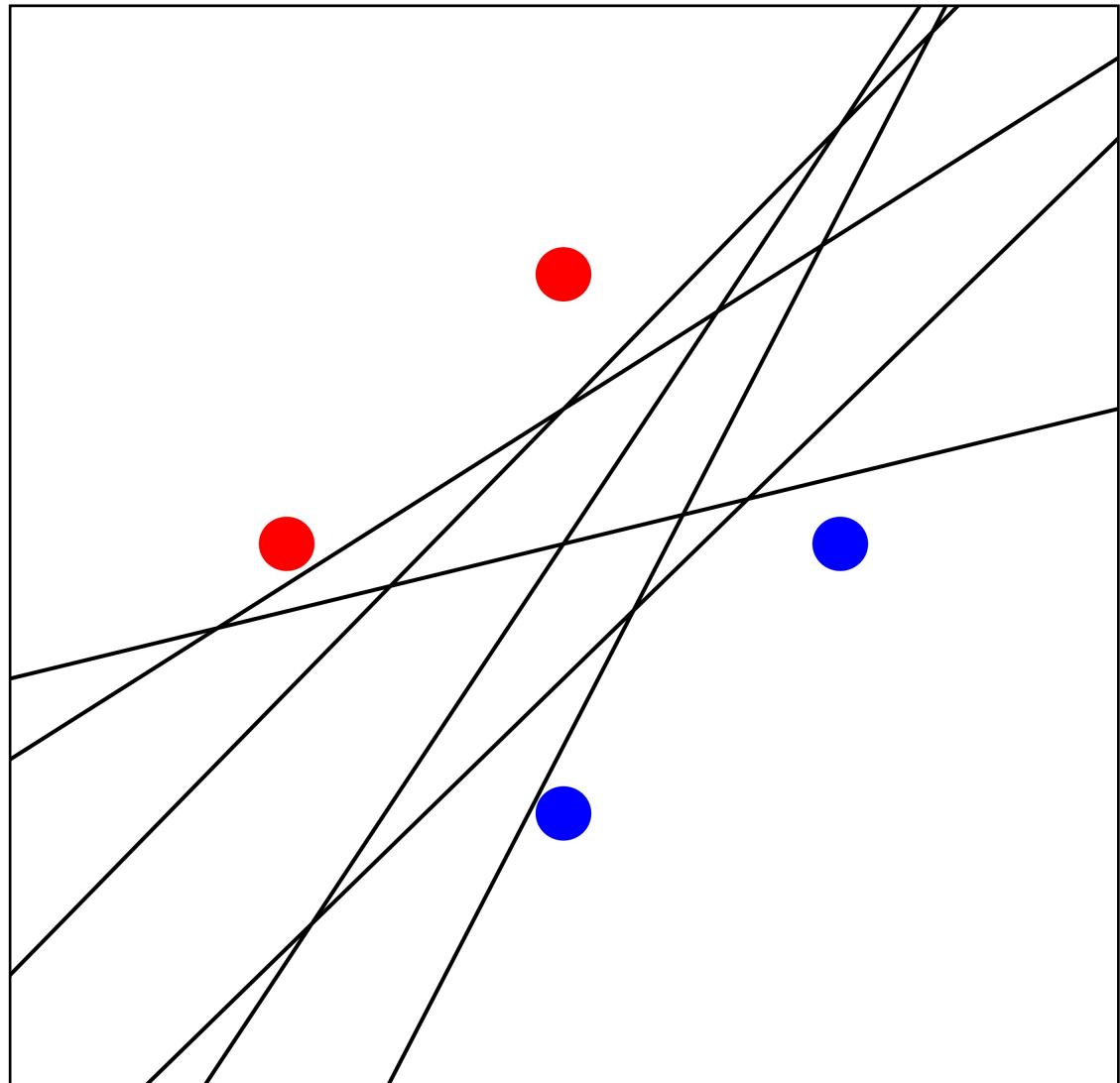


Overview

- Support Vector Machine
 - Pattern Analysis
 - XOR + Feature Space
 - Soft Margin SVM
- Kernel Method
- Quantum Machine Learning
 - Quantum Kernel Estimator
- Conclusion & Outlook

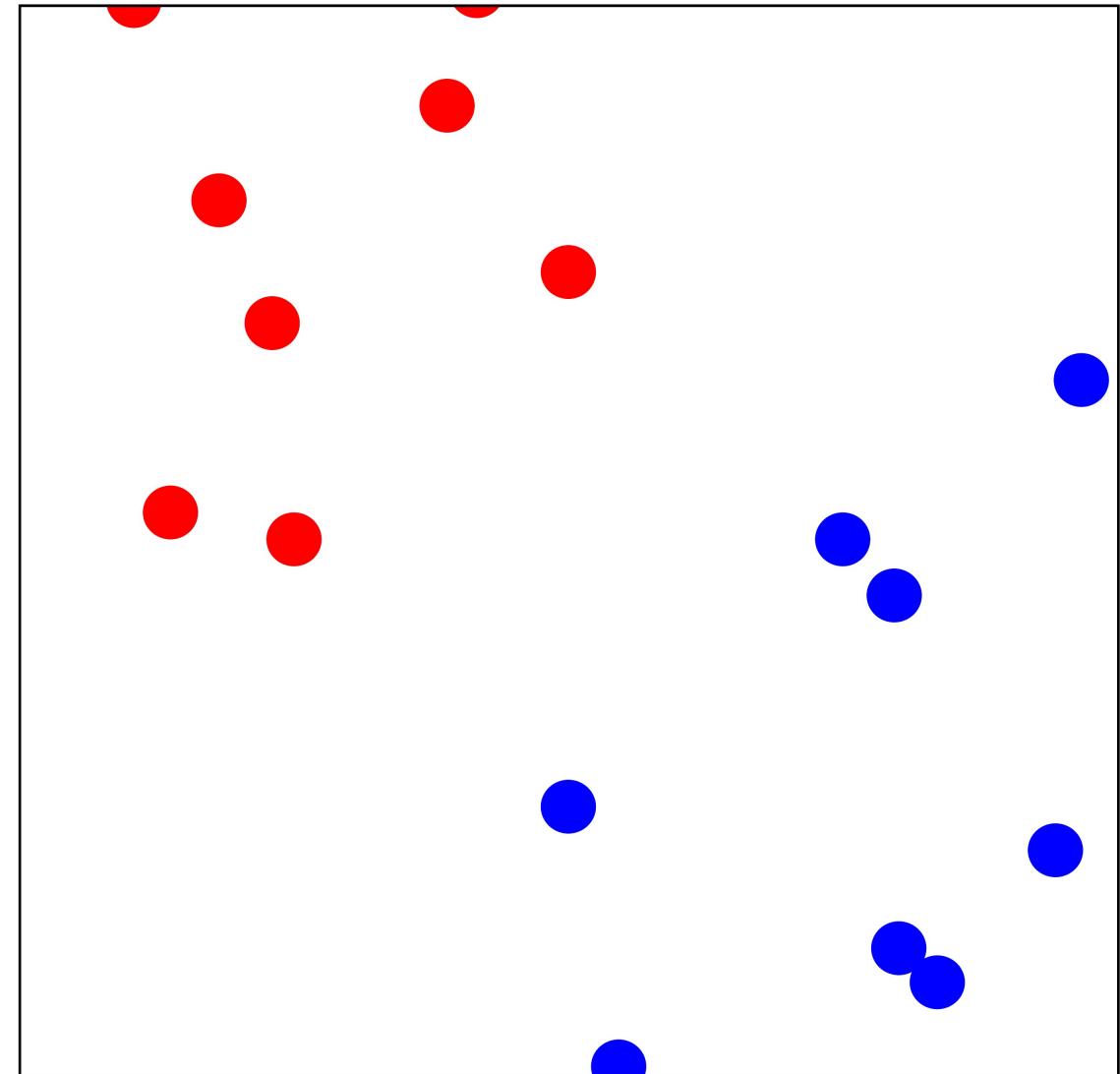
Pattern Analysis

- Binary Classification with $C = \{-1,1\}$ and input data $(x_i, y_i)_{i=1,\dots,t}$ with $x_i \in T \subset \mathbb{R}^d$ and $y_i \in C$
- If data linearly separable we can separate by hyperplane
- Hyperplane: (w, b)
- Decision Function:
 $\tilde{m}(x) = \text{sign}(\langle w, x \rangle + b)$
- Hyperplane is not unique



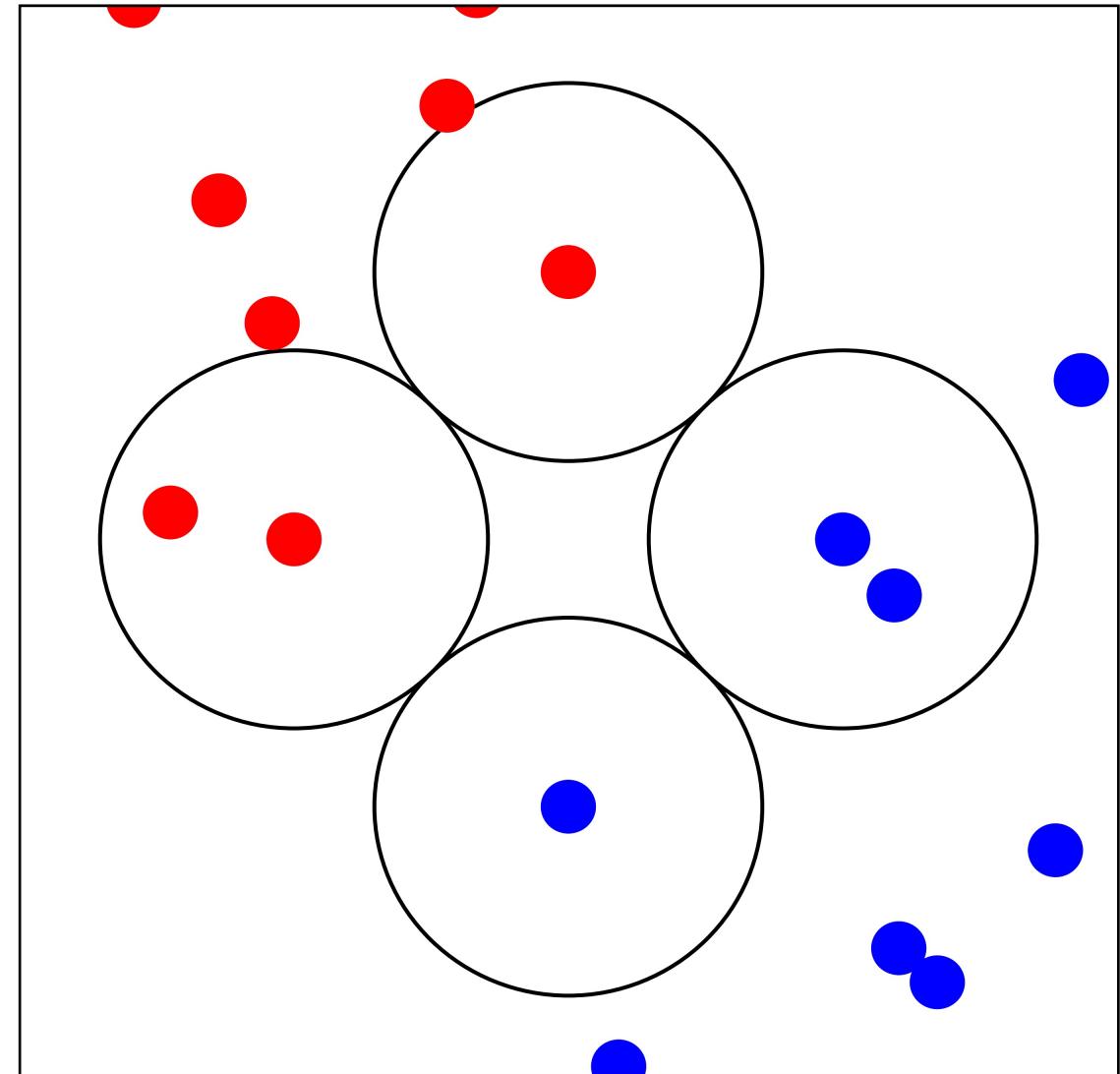
SVM

- SVM finds “optimal” hyperplane which is unique



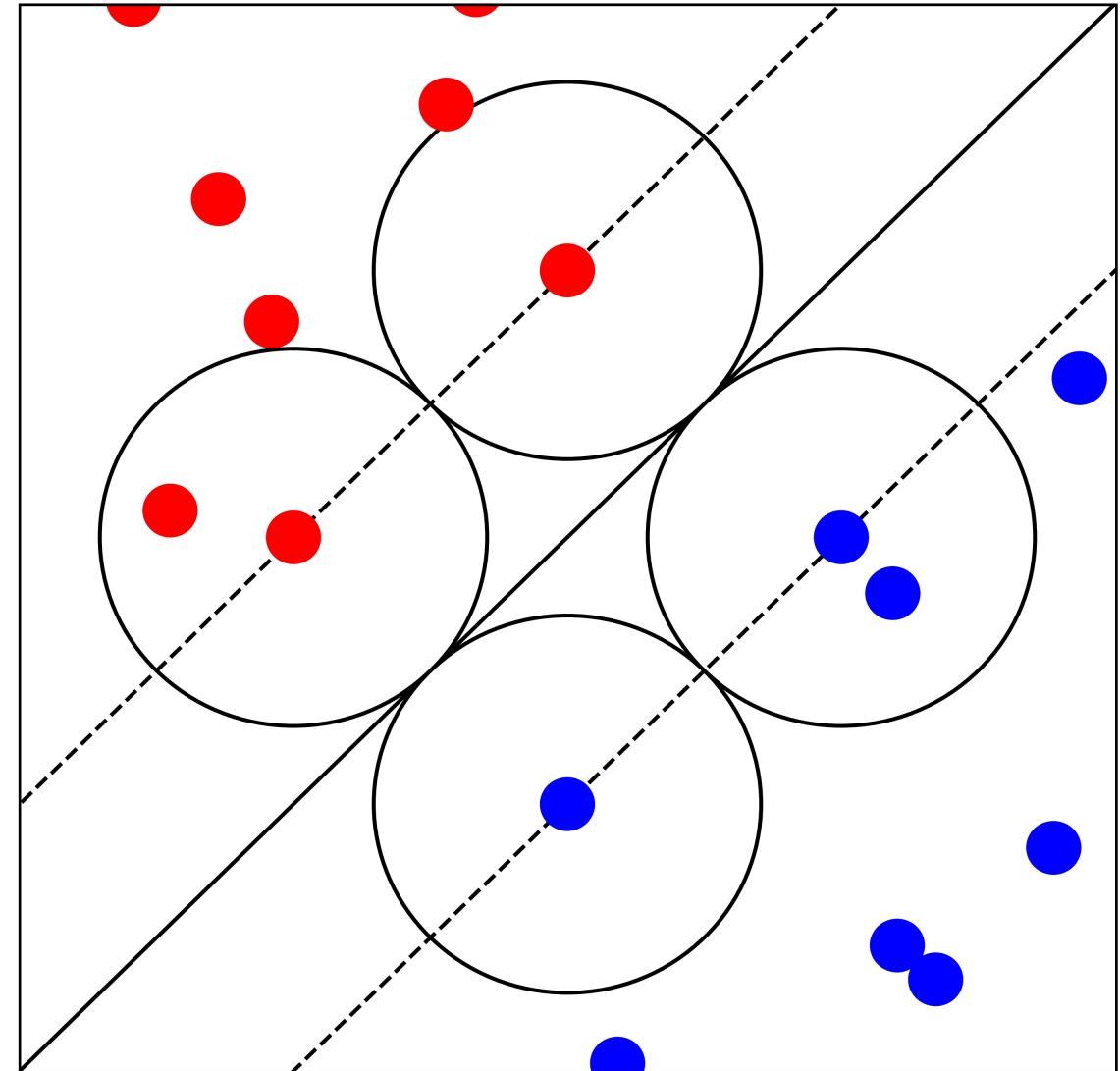
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SVM

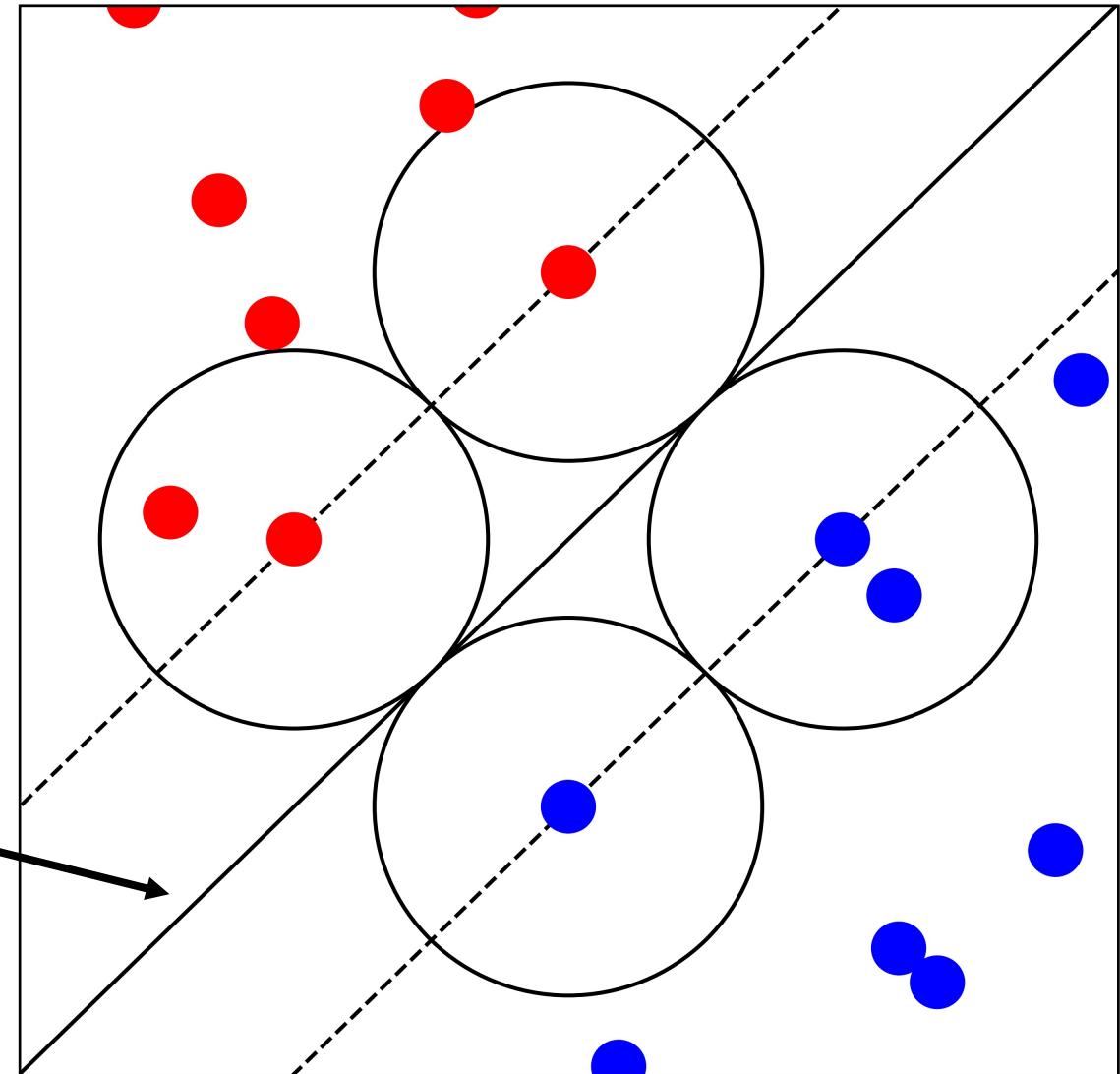
- SVM finds “optimal” hyperplane which is unique



SVM

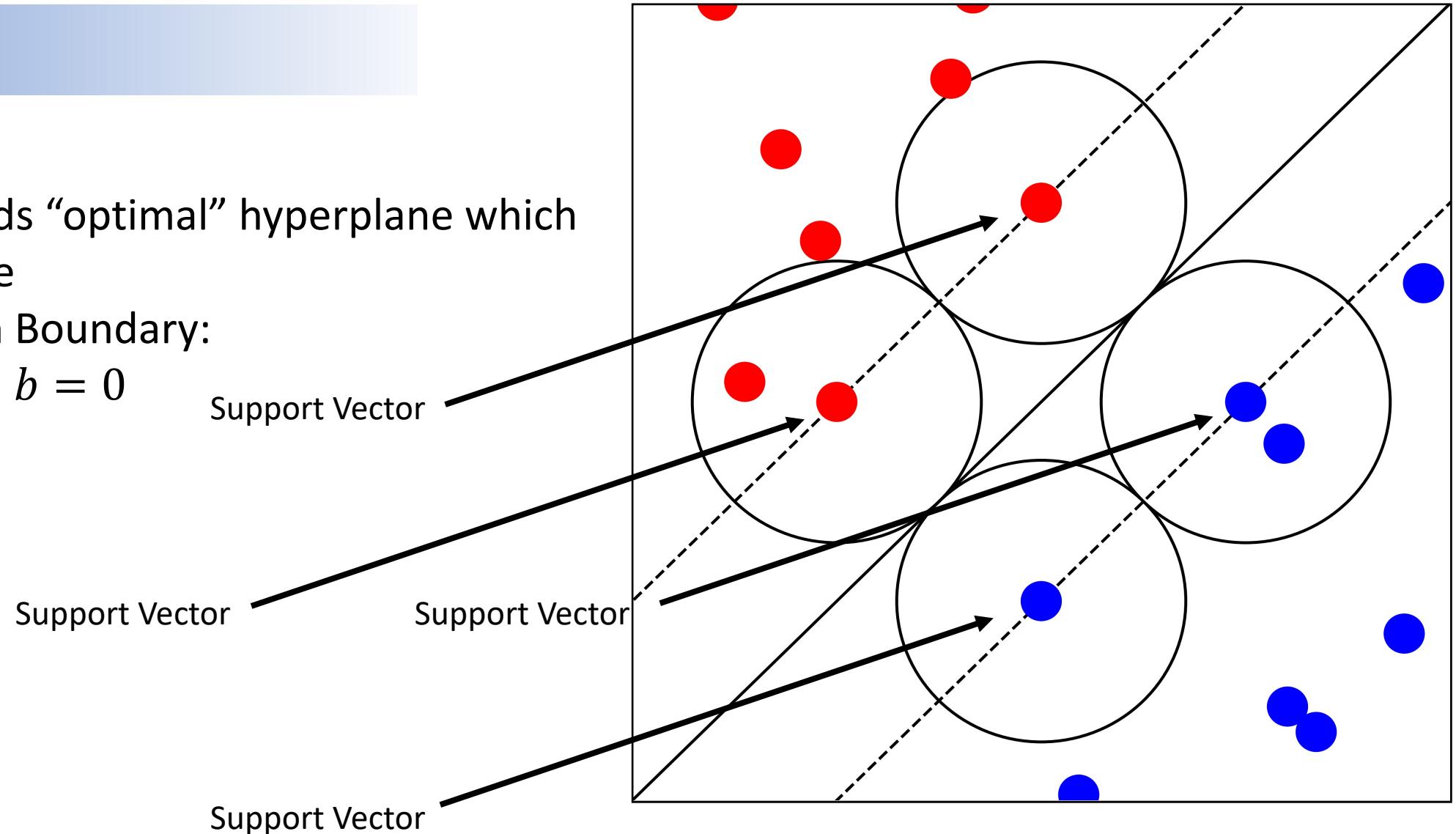
- SVM finds “optimal” hyperplane which is unique
- Decision Boundary:
 $\langle w, x \rangle + b = 0$

Decision
Boundary



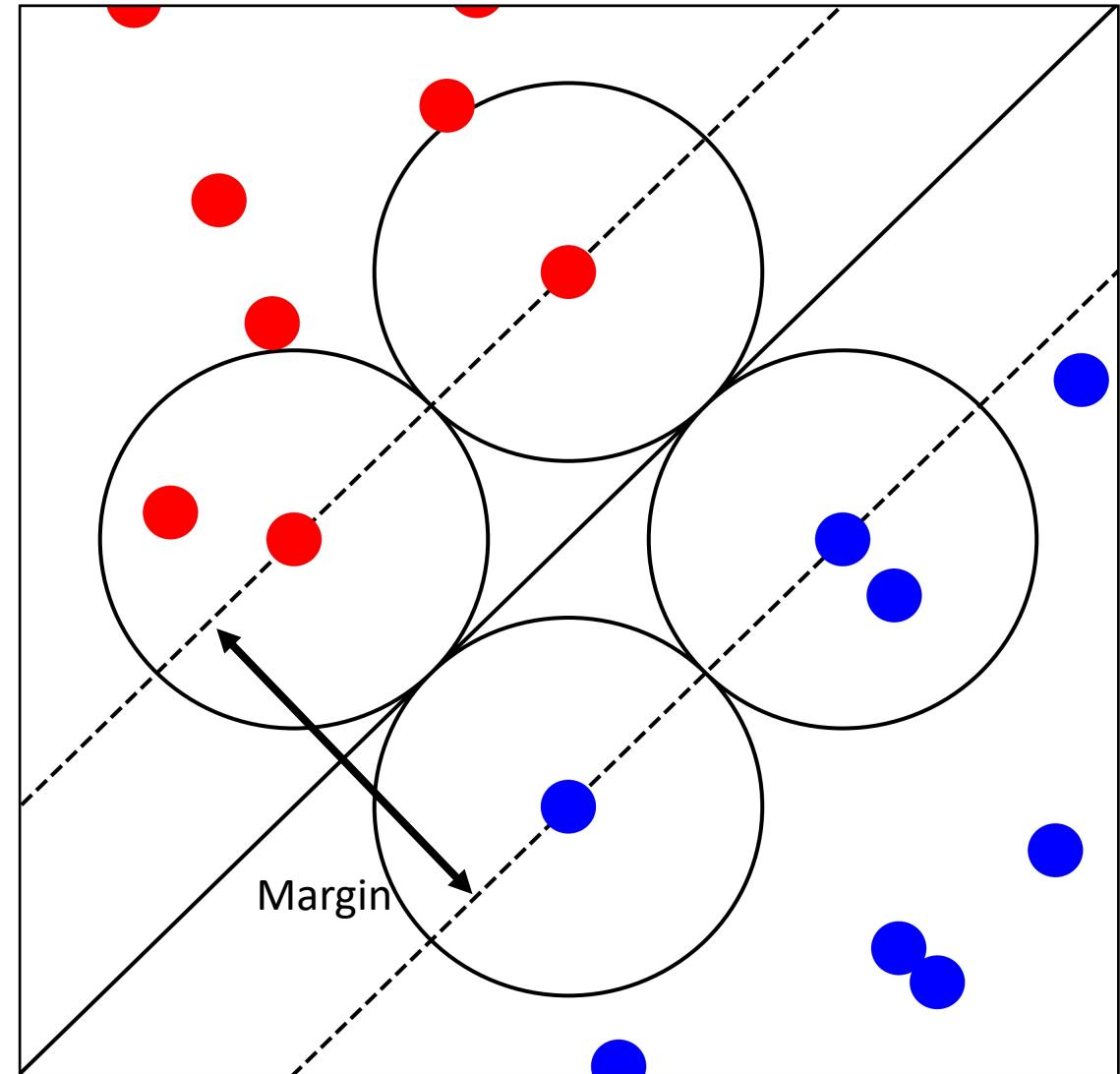
SVM

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 $\langle w, x \rangle + b = 0$



SVM

- SVM finds “optimal” hyperplane which is unique
 - Decision Boundary:
 $\langle w, x \rangle + b = 0$
 - Margin: $\gamma = \frac{2}{\|w\|}$
- Maximize the margin

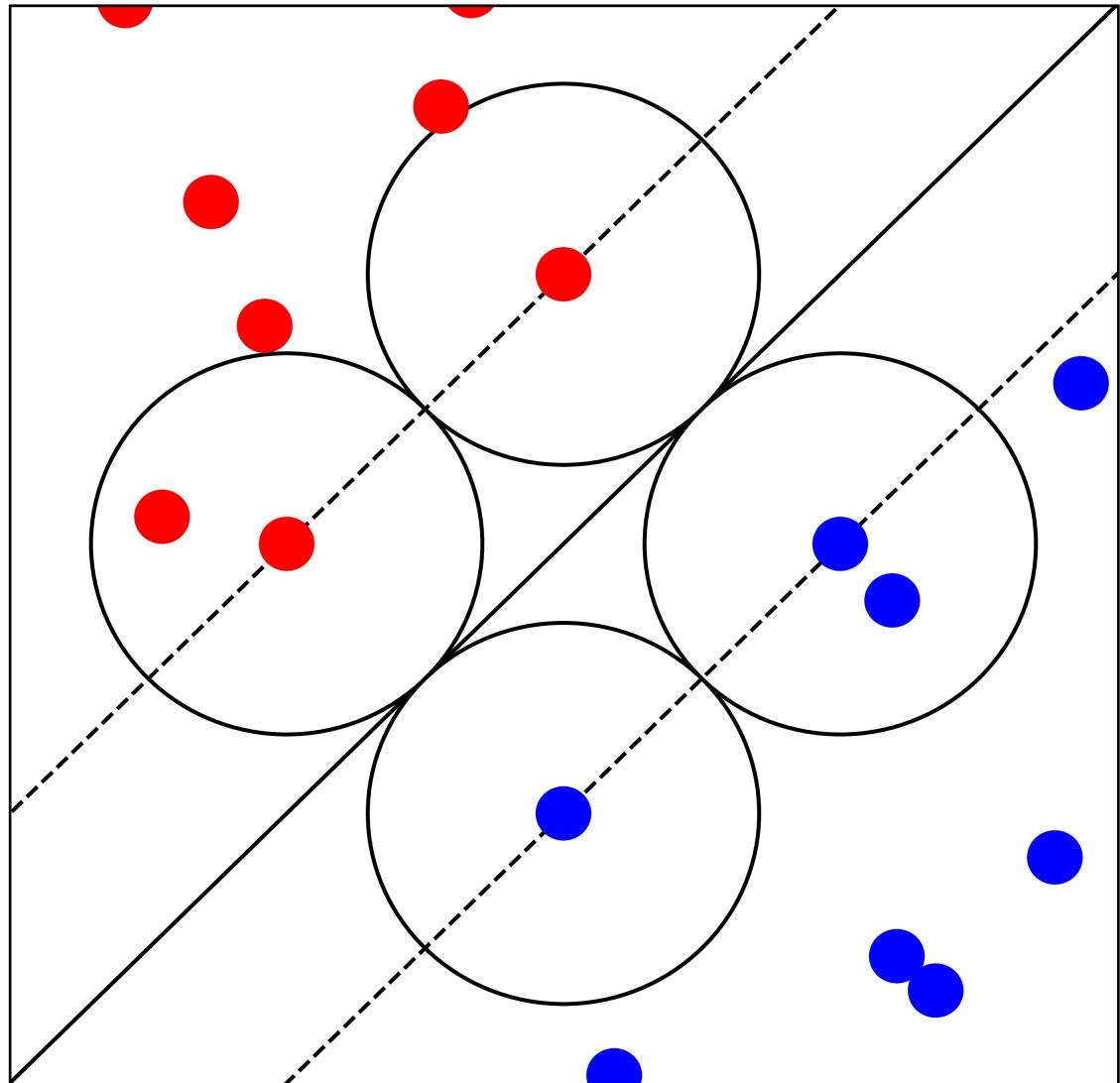


SVM

- Optimization Problem:
- minimize $L_p = \frac{1}{2} \|\mathbf{w}\|^2$
subject to: $y_i(\langle \mathbf{w}, \mathbf{x}_i \rangle) \geq 1,$
 $\forall i = 1, \dots, t$
- In terms of the Lagrangian:

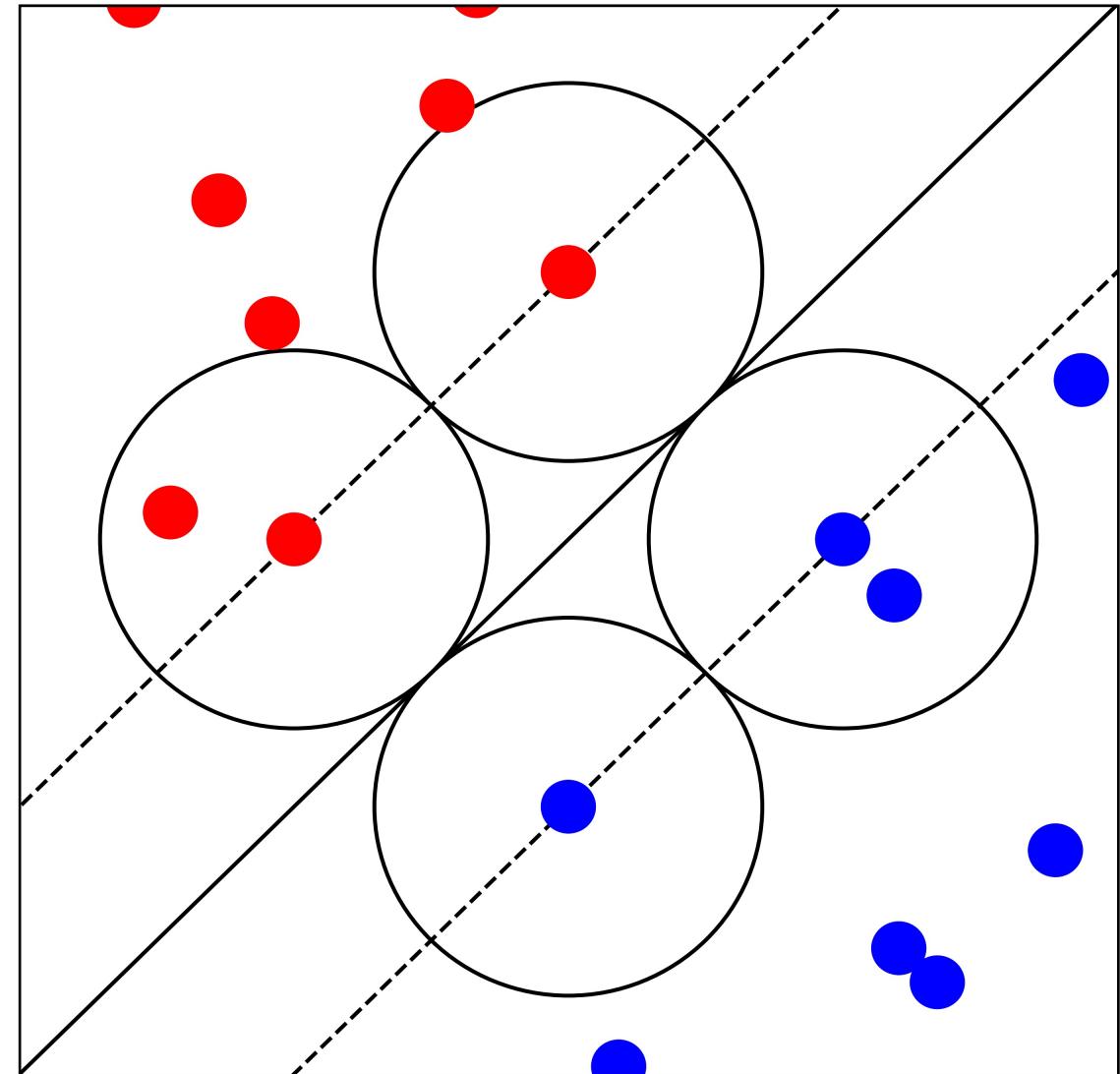
$$L_D = \frac{1}{2} \|\mathbf{w}\|^2 - \sum_{i=1}^t \alpha_i y_i (\langle \mathbf{w}, \mathbf{x}_i \rangle) + \sum_{i=1}^t \alpha_i$$

with $\alpha_i \geq 0$



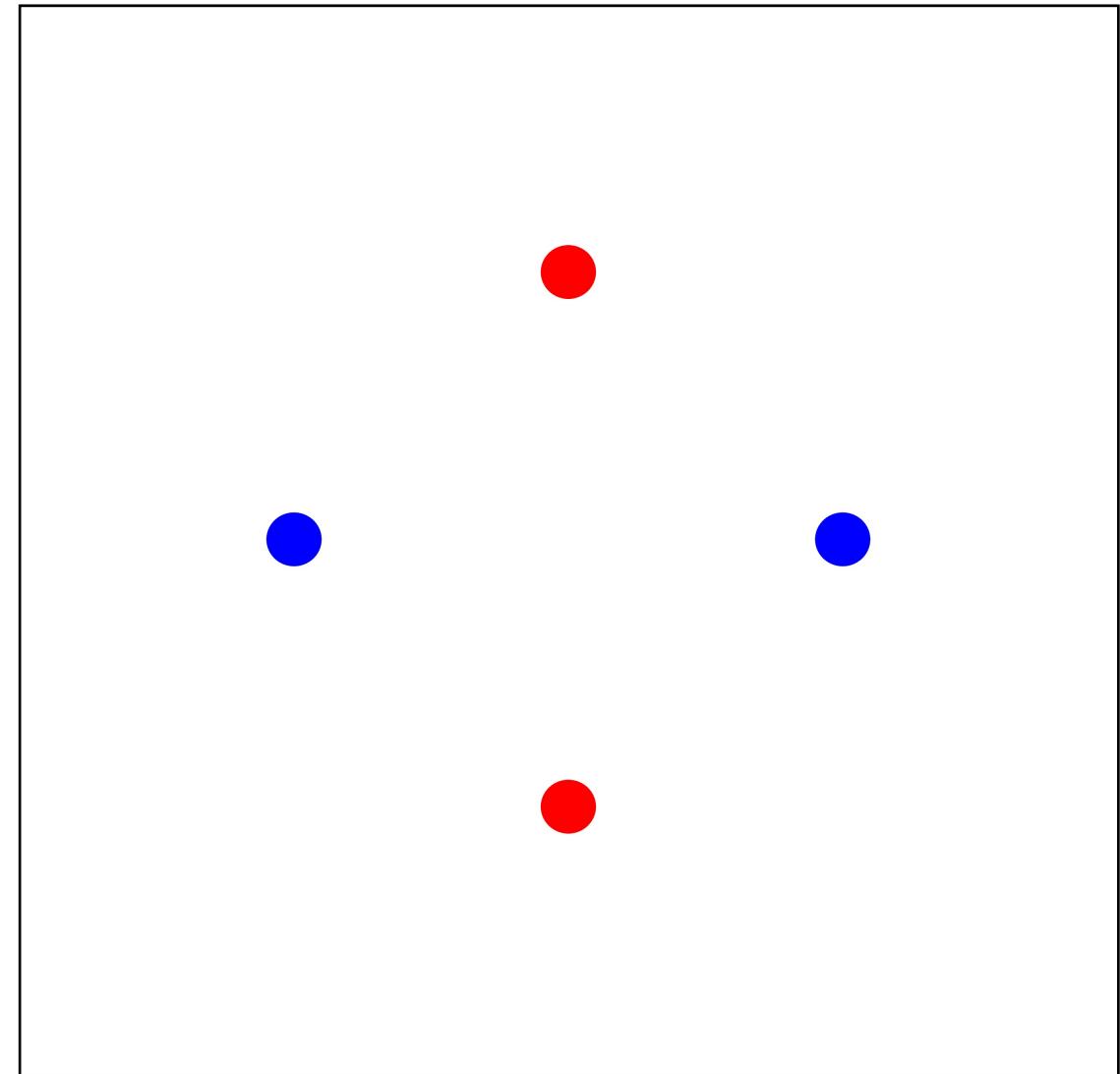
SVM

- Solution of form $\alpha^* = (\alpha_1^*, \dots, \alpha_t^*)$,
only support vectors non-zero α_i^*
- $N_S = \{i \in [t] \mid \alpha_i^* > 0\}$
- Decision Function:
 $\tilde{m}(s) = \text{sign}(\langle w, s \rangle + b)$
with $w = \sum_{i \in N_S} \alpha_i^* y_i x_i$



XOR-Problem

- What if data not linearly separable?
 - Radon's Theorem:
Any set of $d + 2$ points in \mathbb{R}^d can always be partitioned into two subsets S_1, S_2 with
$$\text{conv}(S_1) \cap \text{conv}(S_2) \neq \emptyset$$
- For any d-dimensional space we can find XOR dataset with at least $d + 2$ data points



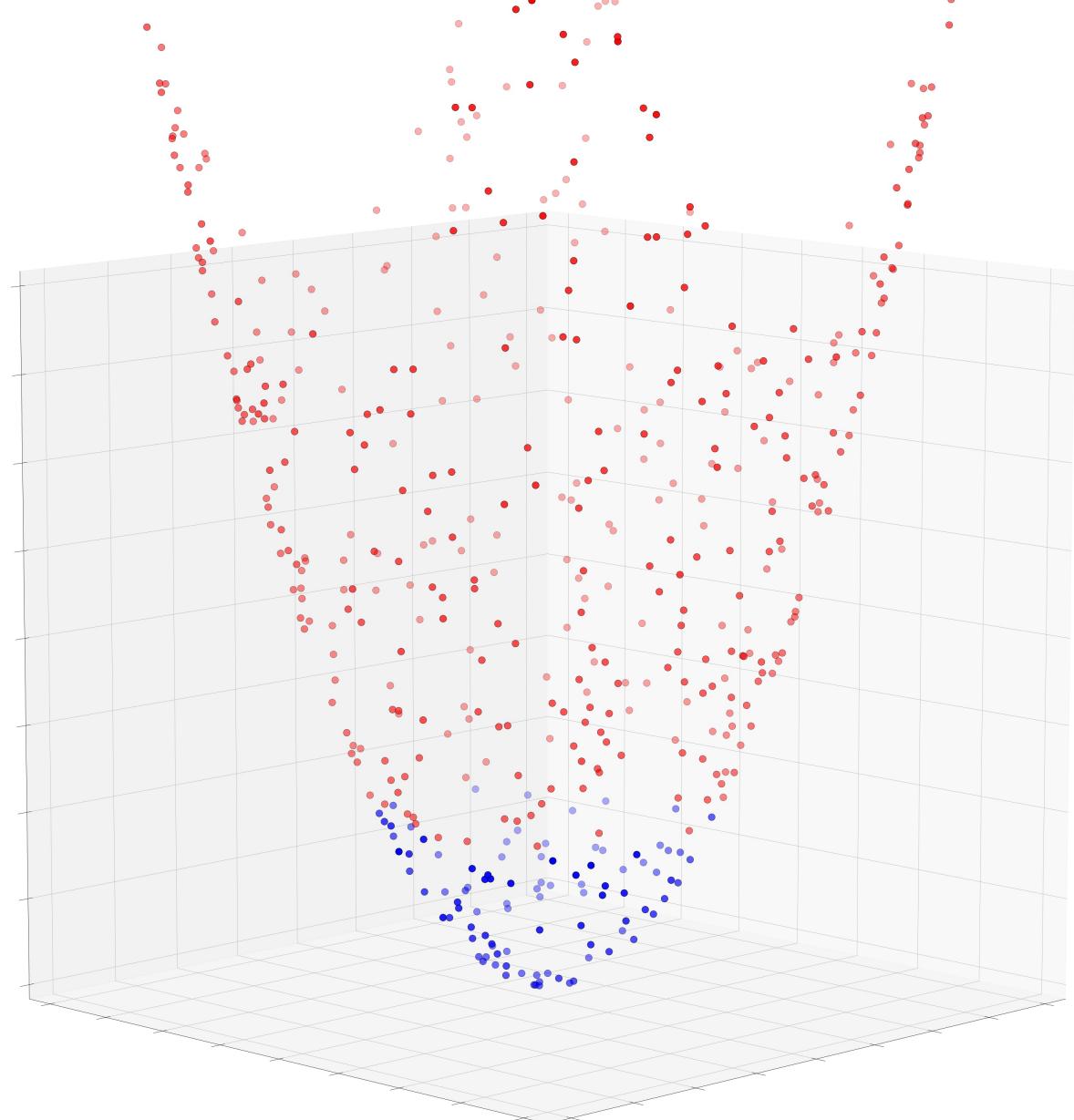
Feature Space

- Solution comes with Cover's Theorem
- Cover's Theorem:

The number of linearly separable dichotomies of n points in general position in \mathbb{R}^d is

$$C(n, d) = 2 \sum_{k=0}^d \binom{n-1}{d}$$

- If data not linearly separable than probably linearly separable in higher dimensional space



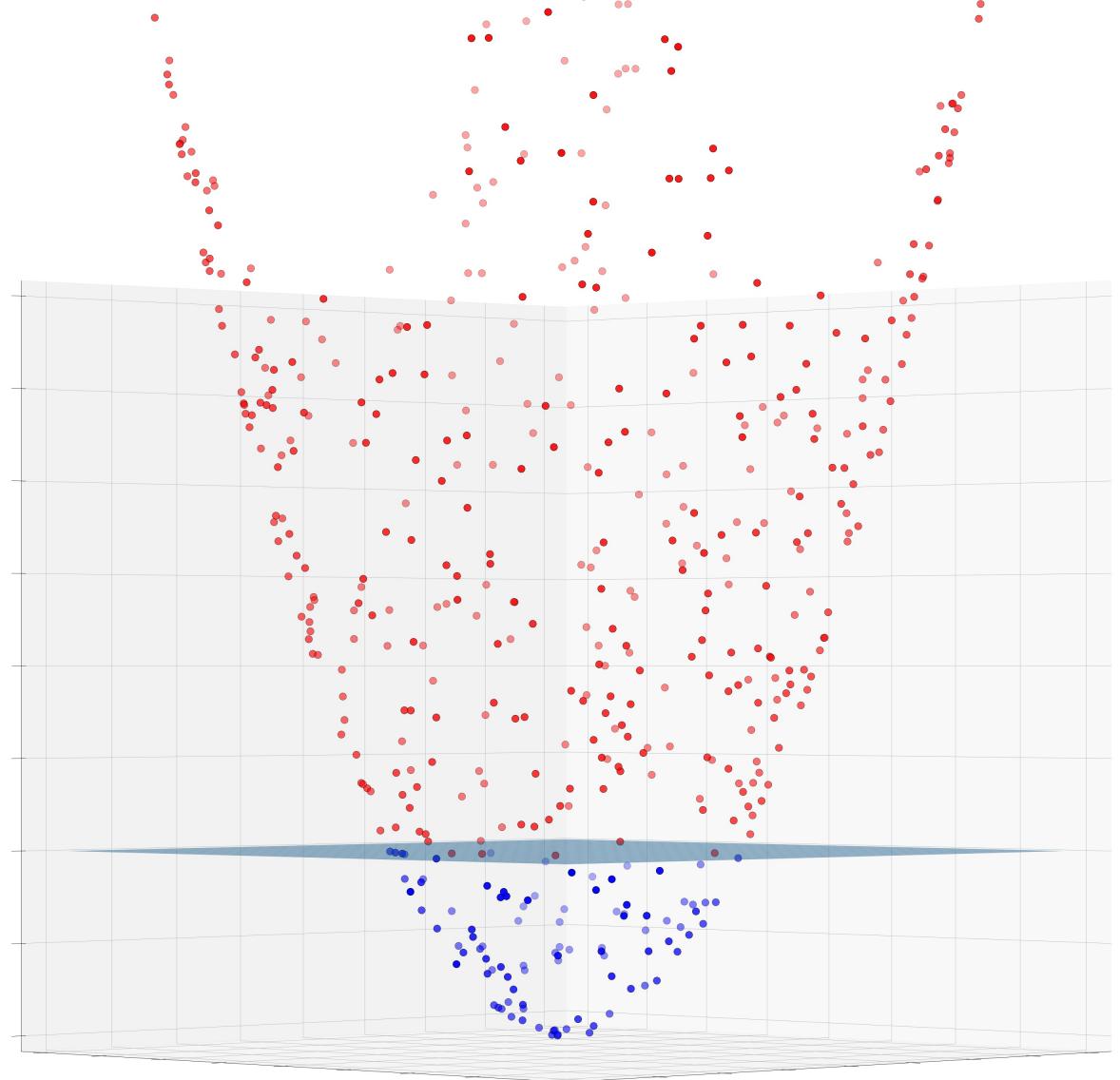
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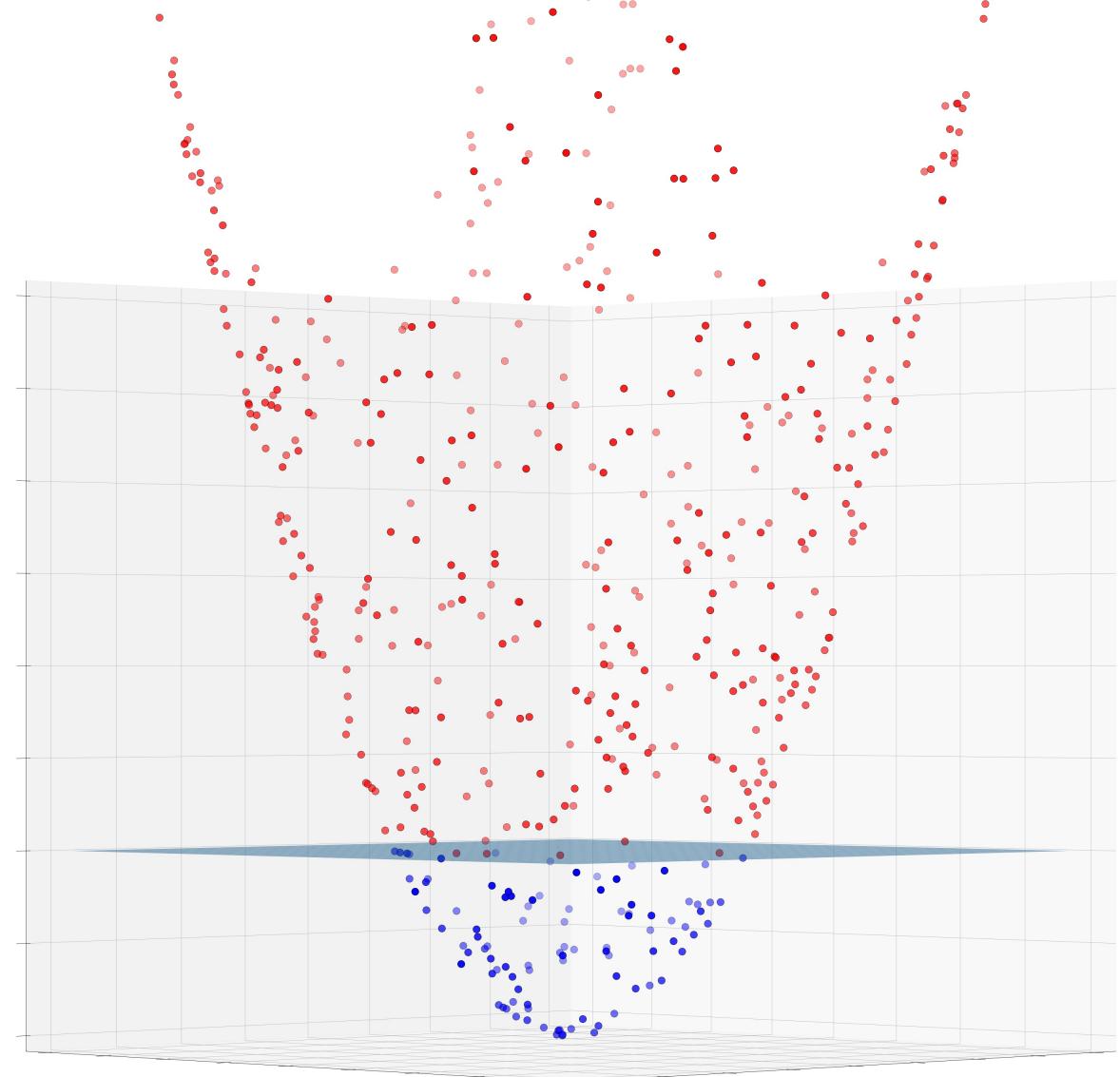
Feature Space

- Feature Map:

$$\phi: \mathbb{R}^d \rightarrow \mathcal{H}$$

- In our example:

$$(x, y) \mapsto (x, y, x^2 + y^2)$$



Feature Space

- Optimization Problem:

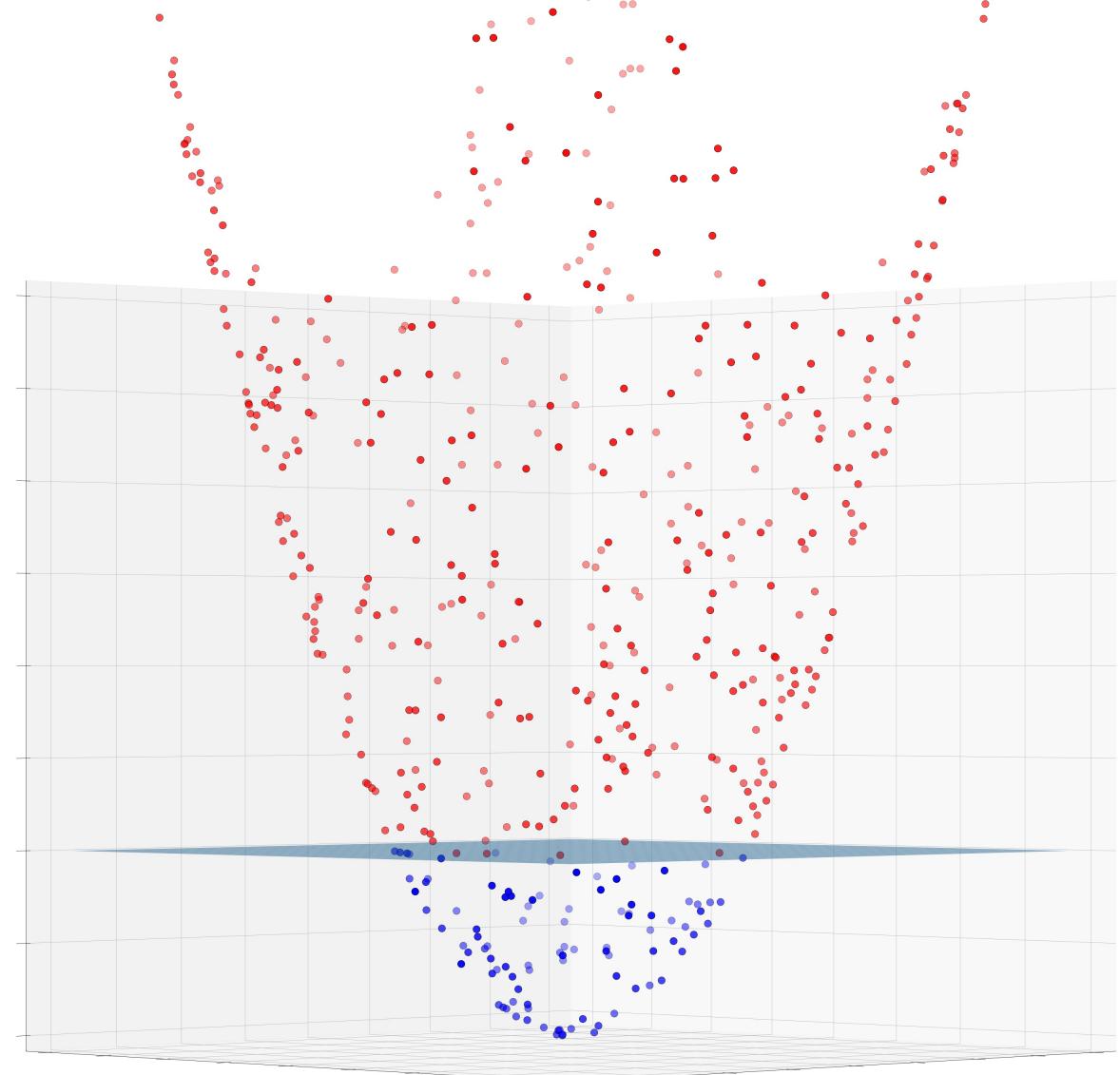
$$L_D = \sum_i \alpha_i - \frac{1}{2} \sum_{i,j} \alpha_i \alpha_j y_i y_j \langle \phi(\mathbf{x}_i), \phi(\mathbf{x}_j) \rangle$$

subject to: $\sum_i \alpha_i y_i = 0, 0 \leq \alpha_i$

- Decision Function:

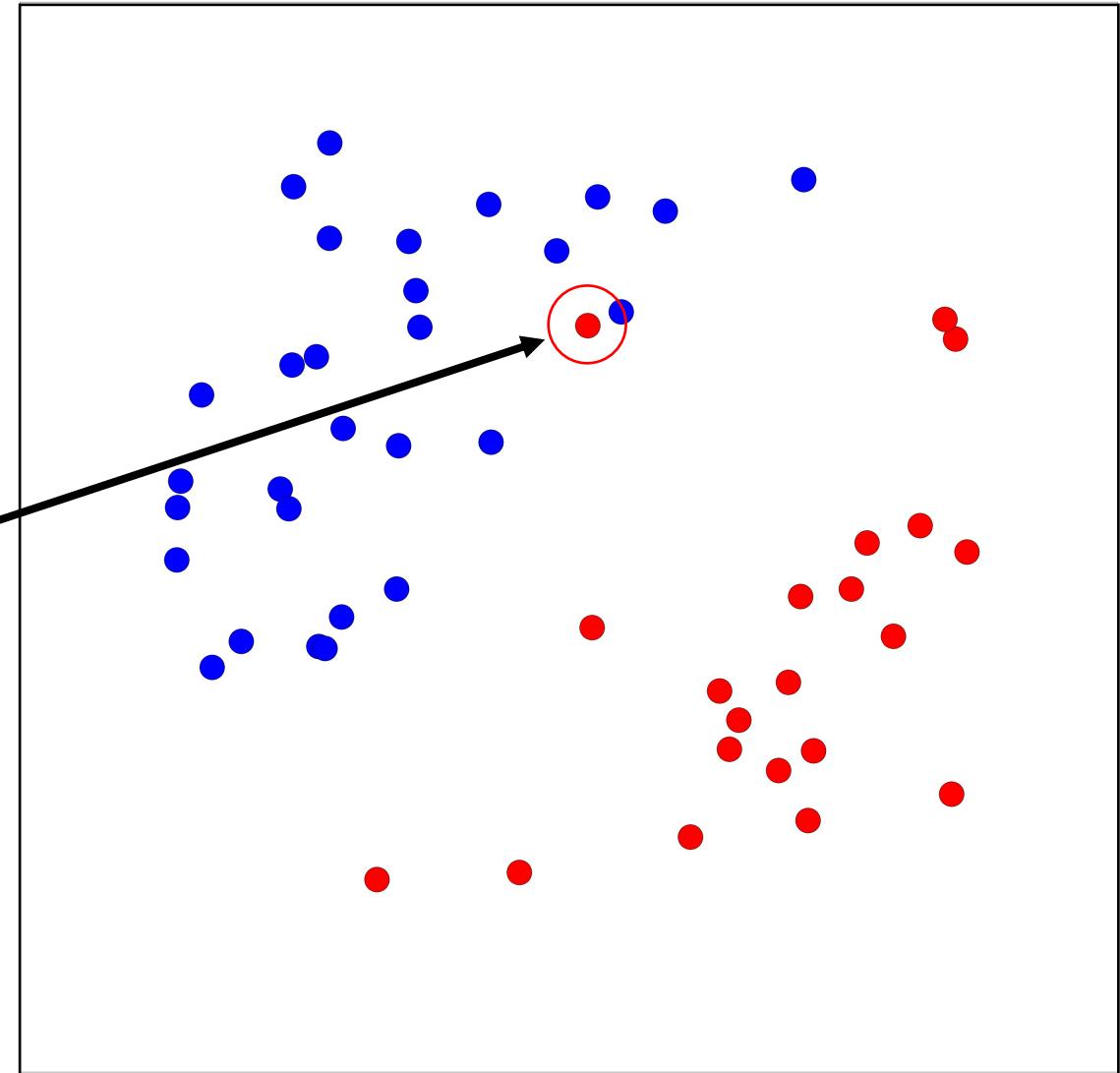
$$\tilde{m}(\mathbf{s}) = \text{sign}(\langle \mathbf{w}, \mathbf{s} \rangle + b)$$

$$\text{with } \mathbf{w} = \sum_{i \in N_S} \alpha_i^* y_i \phi(\mathbf{x}_i)$$



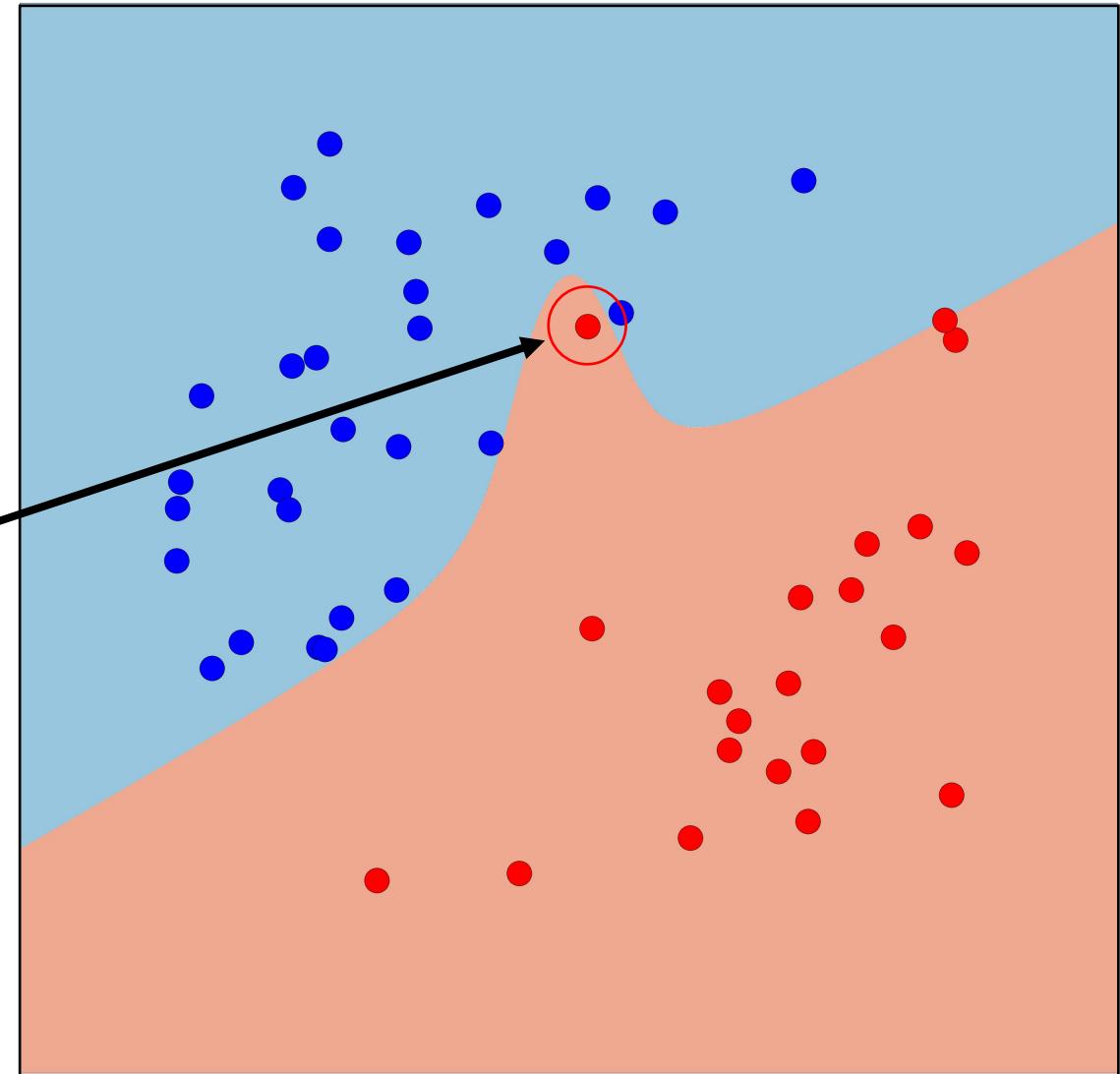
Soft Margin SVM

- What if dimension of feature space gets unnecessary high?



Soft Margin SVM

- What if dimension of feature space gets unnecessary high?



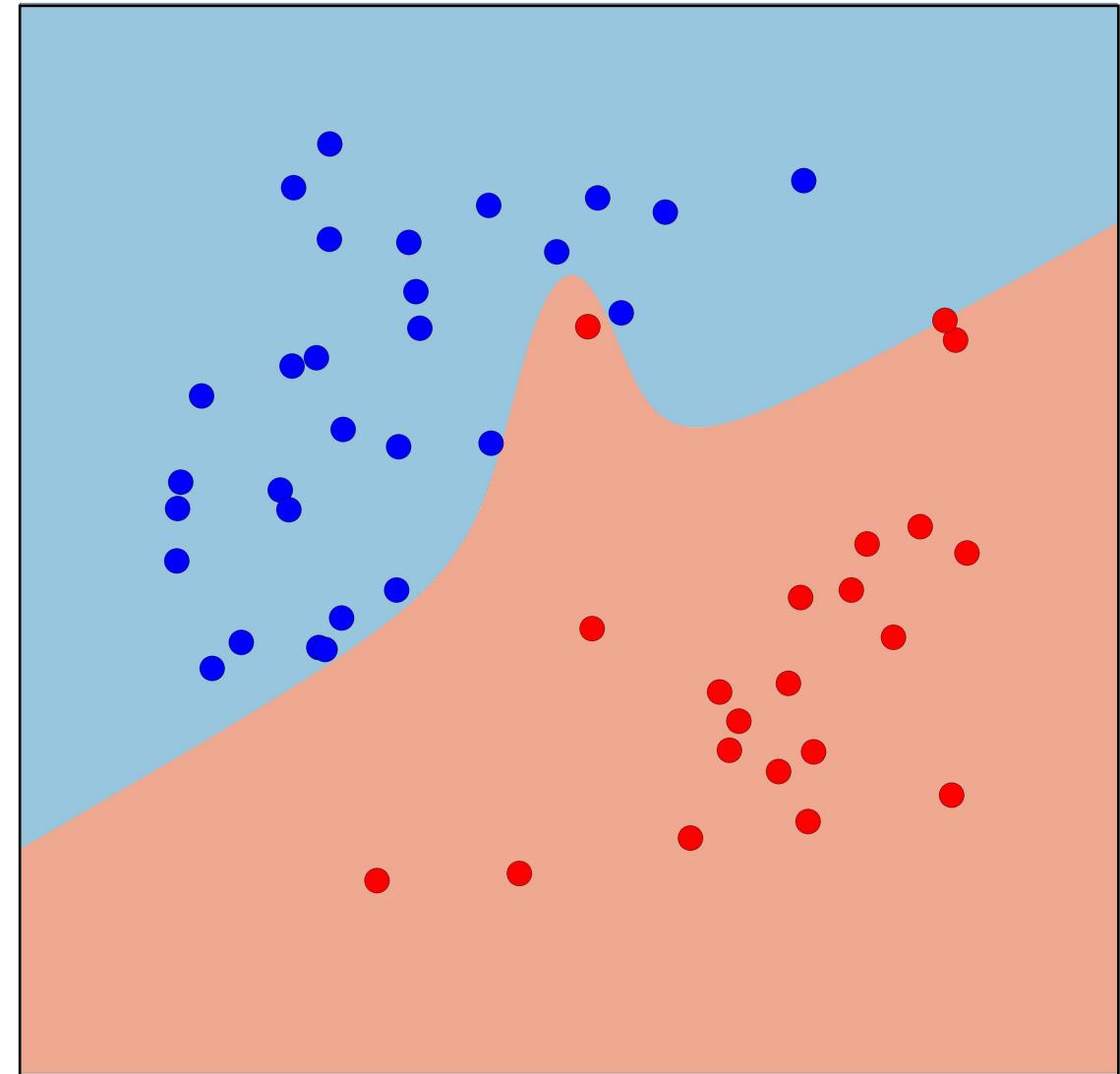
Soft Margin SVM

- What if dimension of feature space gets unnecessary high?
- Solution: Allow wrong classifications but punish them
- Optimization Problem:

$$L_D = \sum_i \alpha_i - \frac{1}{2} \sum_{i,j} \alpha_i \alpha_j y_i y_j \langle \phi(x_i), \phi(x_j) \rangle$$

subject to: $\sum_i \alpha_i y_i = 0, 0 \leq \alpha_i \leq C$

- C is regularization parameter
- Overfitting: $C \rightarrow \infty$



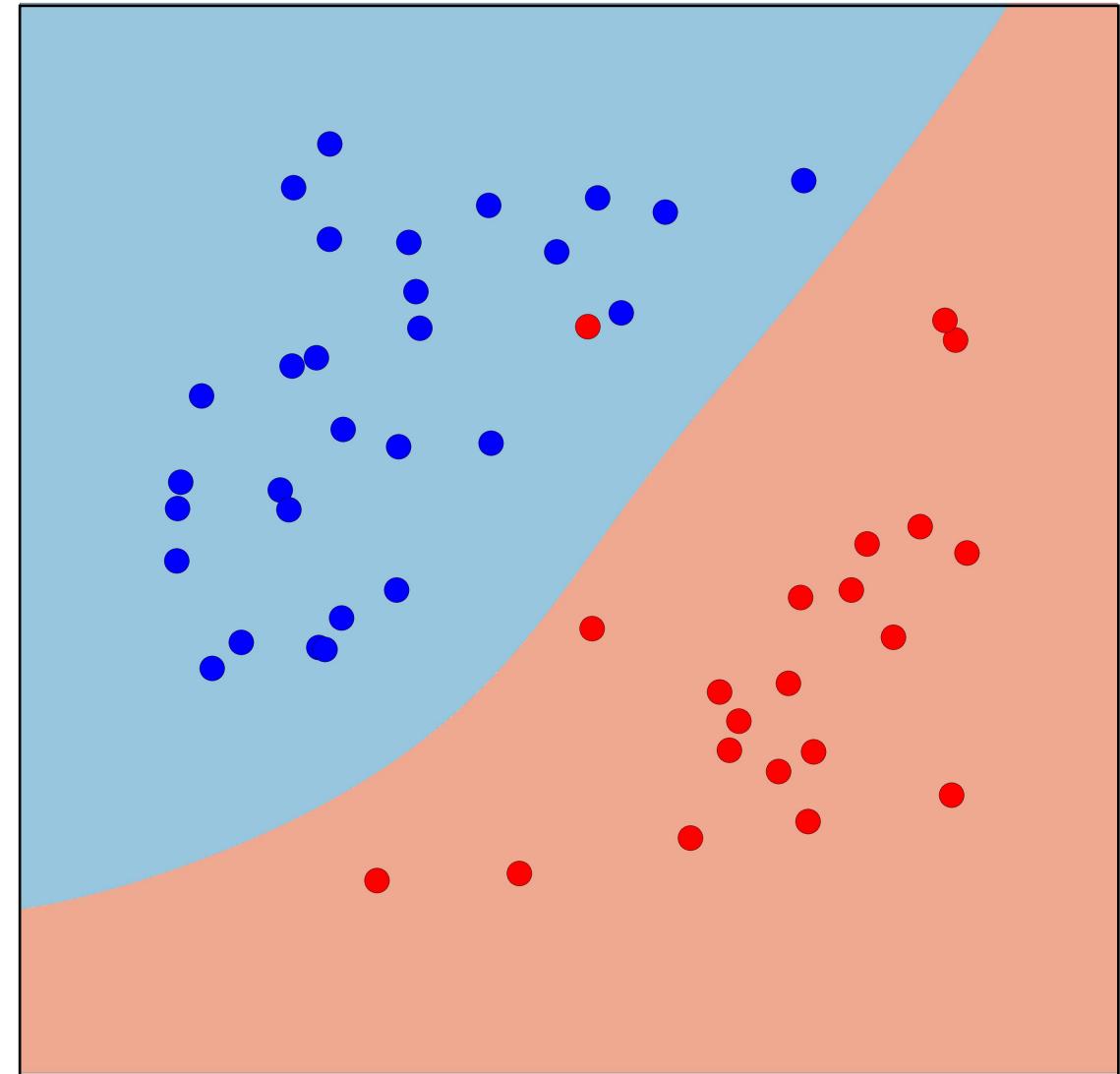
Soft Margin SVM

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- C is regularization parameter
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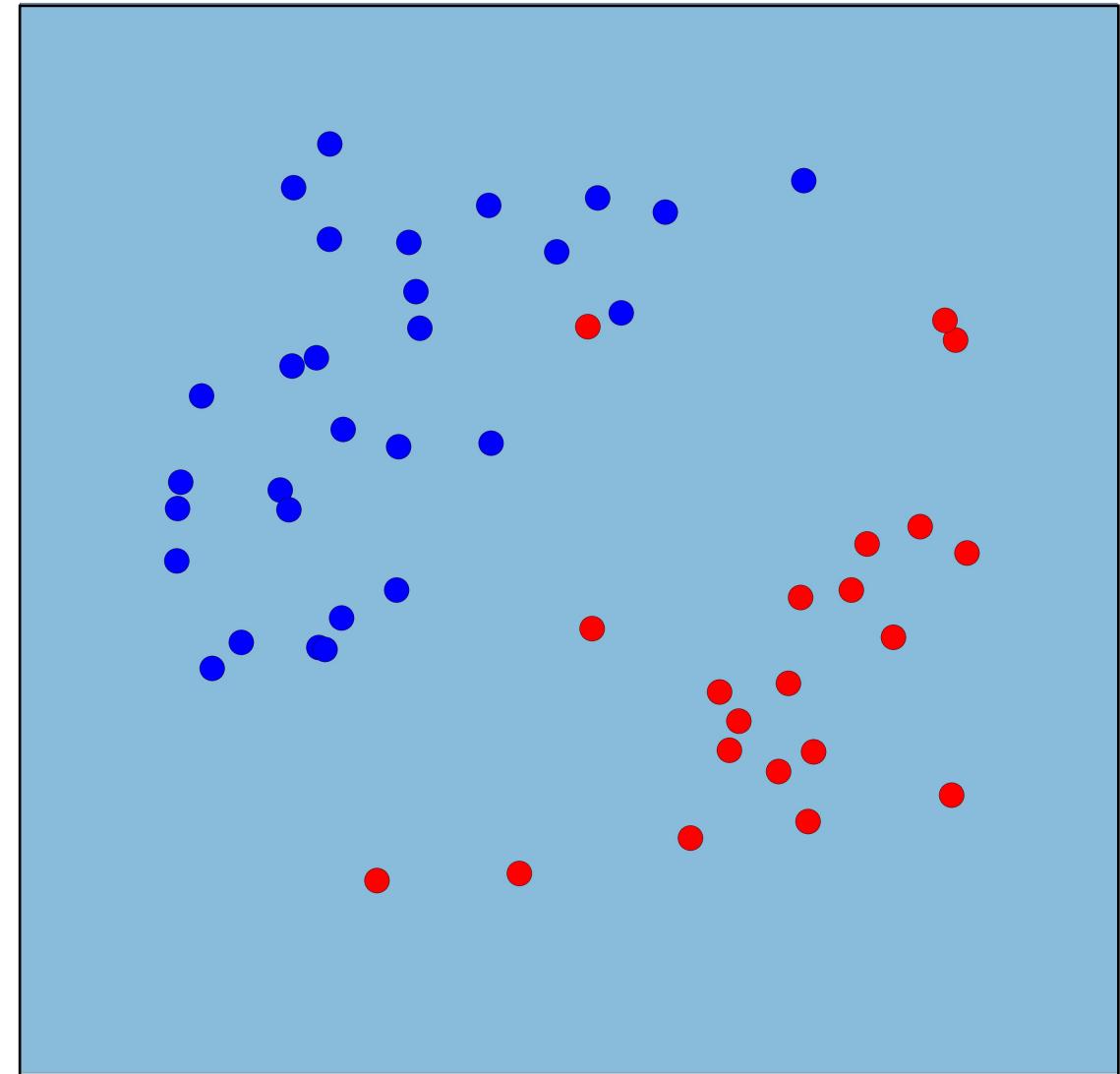
Soft Margin SVM

- What if dimension of feature space gets unnecessary high?
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$$L_D = \sum_i \alpha_i - \frac{1}{2} \sum_{i,j} \alpha_i \alpha_j y_i y_j \langle \phi(x_i), \phi(x_j) \rangle$$

subject to: $\sum_i \alpha_i y_i = 0, 0 \leq \alpha_i \leq C$

- C is regularization parameter
- Overfitting: $C \rightarrow \infty$
- Underfitting: $C \rightarrow 0$



Kernel Method

- Even with Soft Margin SVM the dimension of the feature map becomes infeasible very fast

→ Kernel Trick

- Don't need to compute feature map explicitly
- Define kernel function:

$$k(\mathbf{x}, \mathbf{y}) = \langle \phi(\mathbf{x}), \phi(\mathbf{y}) \rangle$$

- Kernel matrix K:

$$K_{ij} = k(\mathbf{x}_i, \mathbf{x}_j)$$

- K positive semi-definite $\Leftrightarrow k$ is kernel

Kernel Method

- Use Kernel in SVM optimization problem
- Replace all inner products with kernel:

$$L_D = \sum_i \alpha_i - \frac{1}{2} \sum_{i,j} \alpha_i \alpha_j y_i y_j k(\mathbf{x}_i, \mathbf{x}_j)$$

- Also replace inner products in decision function:

$$\tilde{m}(\mathbf{s}) = \text{sign} \left(\sum_{i \in N_S} \alpha_i^* y_i k(\mathbf{x}_i, \mathbf{s}) + b \right)$$

Kernel Method

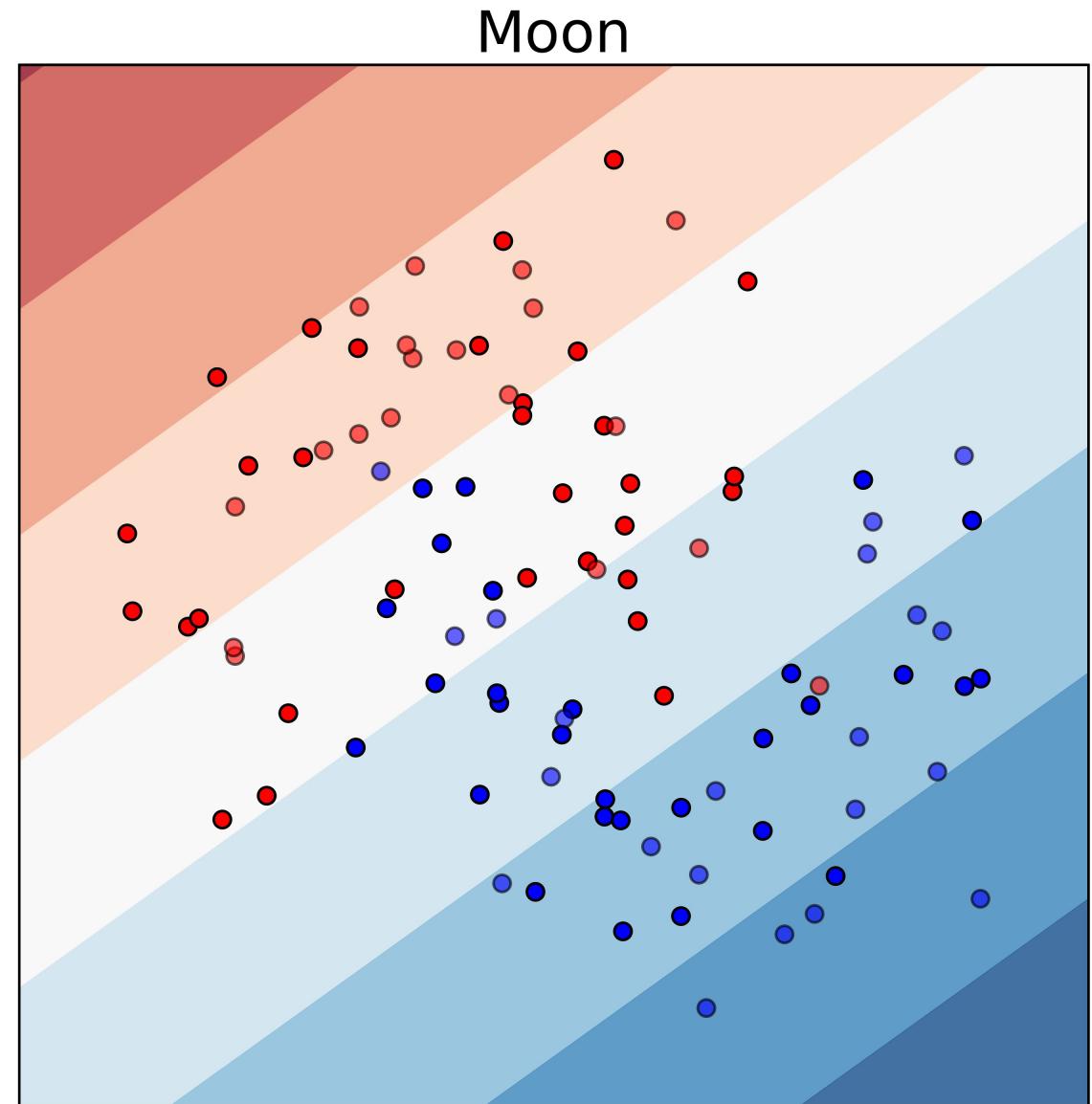
Example Kernels

- Linear Kernel

$$k(x, y) = \langle x, y \rangle$$

- Polynomial Kernel

$$k(x, y) = (\langle x, y \rangle + c)^k$$



Kernel Method

Example Kernels

- Linear Kernel

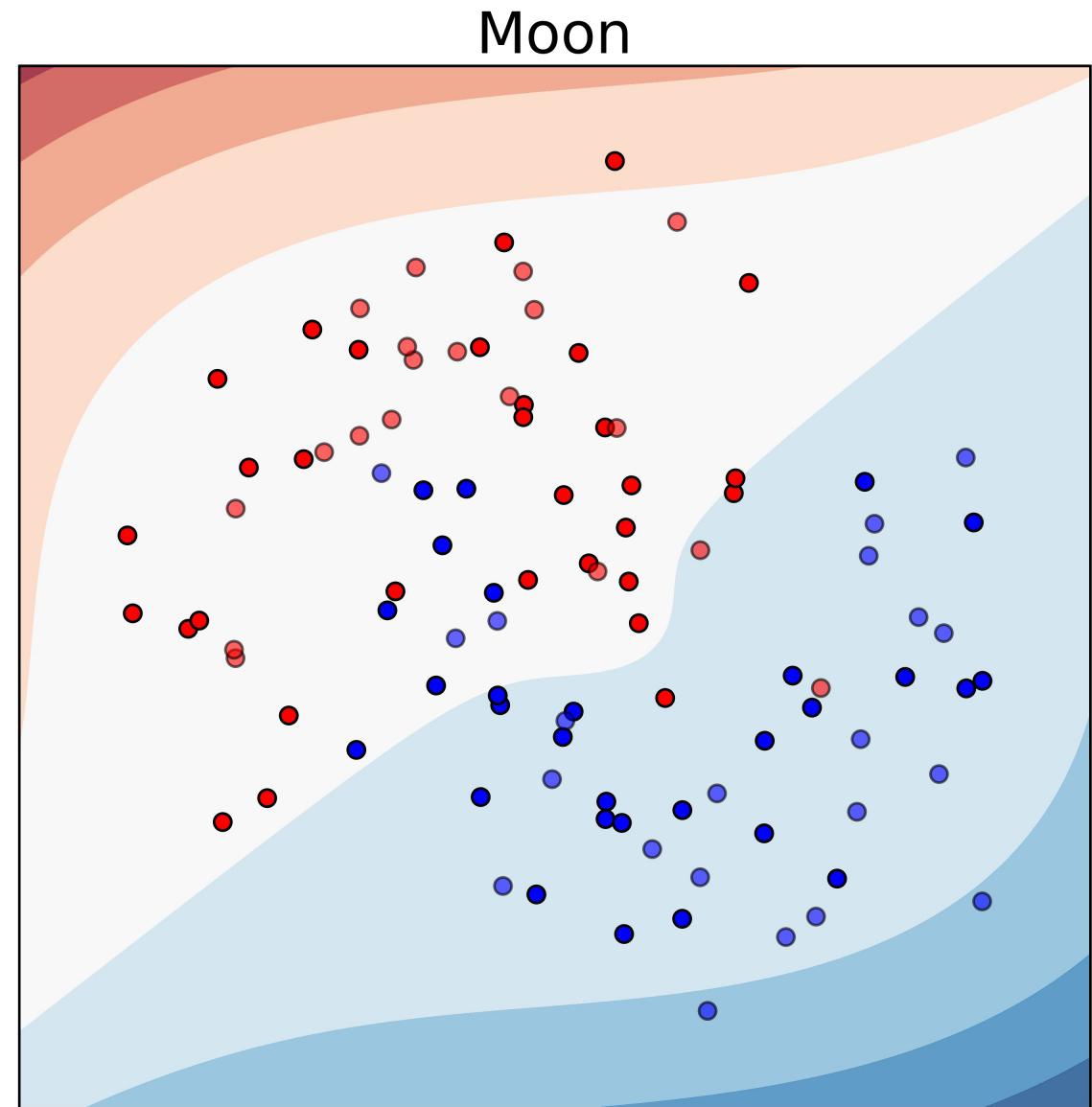
$$k(x, y) = \langle x, y \rangle$$

- Polynomial Kernel

$$k(x, y) = (\langle x, y \rangle + c)^k$$

- RBF Kernel

$$k(x, y) = \exp\left(\frac{-\|x - y\|^2}{2\sigma^2}\right)$$



Kernel Method

Example Kernels

- Linear Kernel

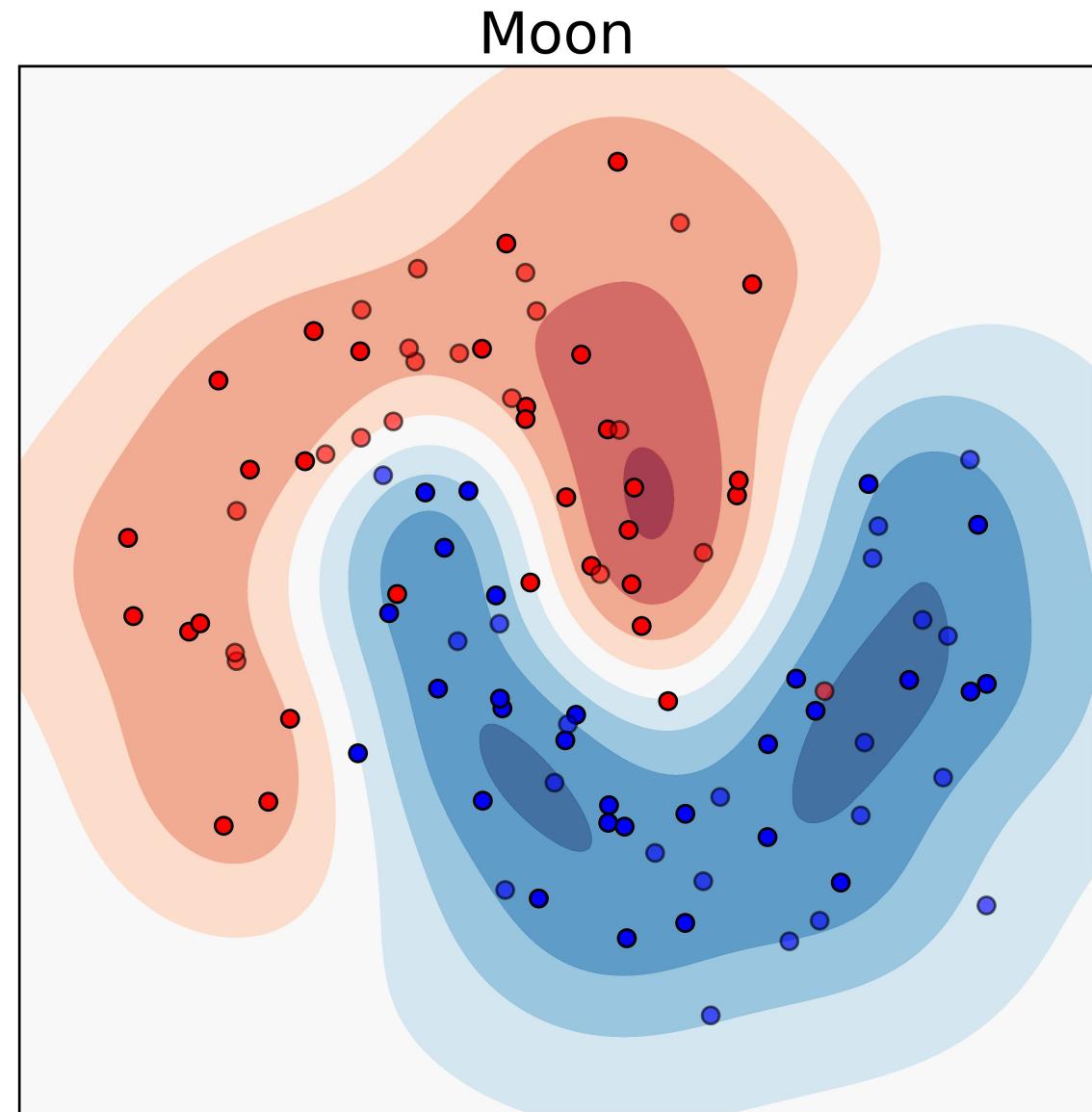
$$k(x, y) = \langle x, y \rangle$$

- Polynomial Kernel

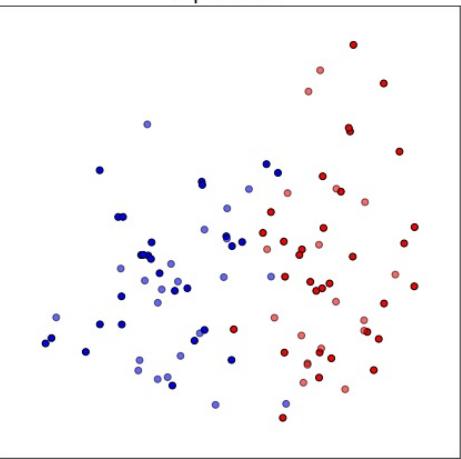
$$k(x, y) = (\langle x, y \rangle + c)^k$$

- RBF Kernel

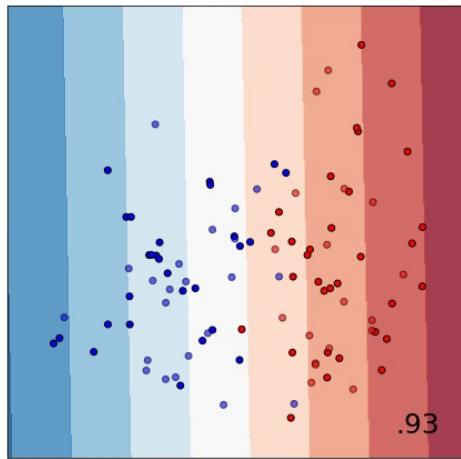
$$k(x, y) = \exp\left(\frac{-\|x - y\|^2}{2\sigma^2}\right)$$



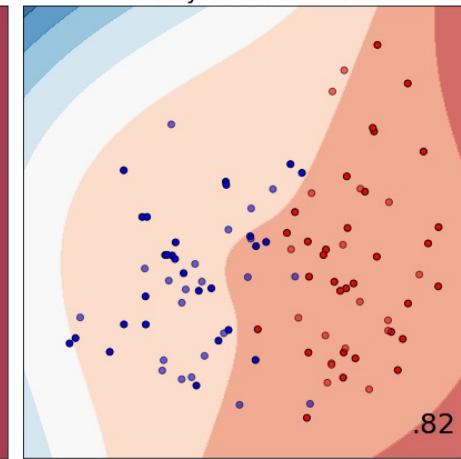
Input data



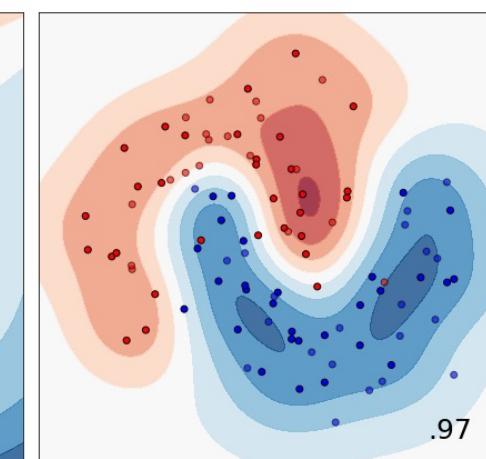
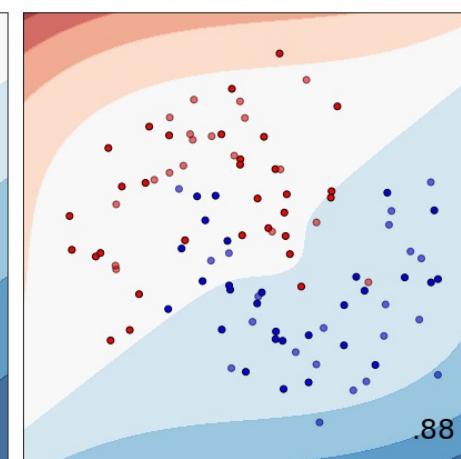
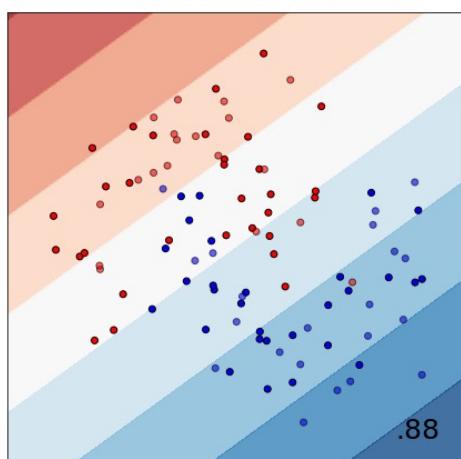
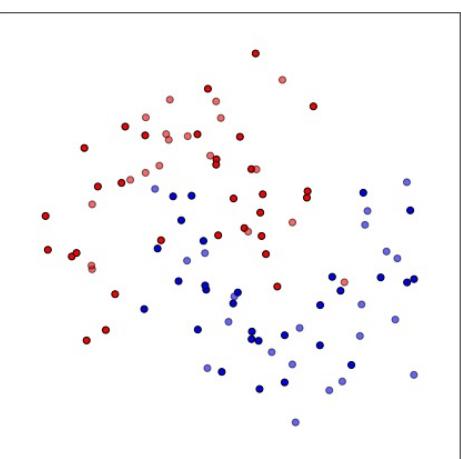
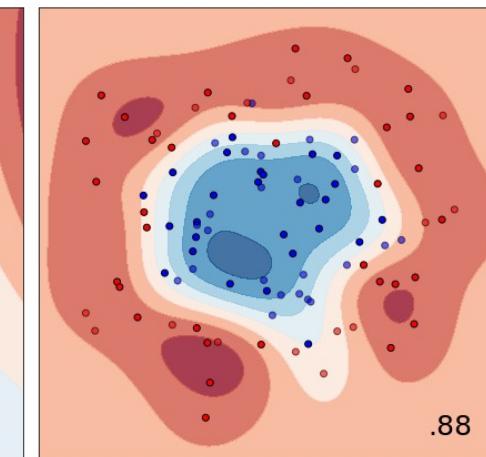
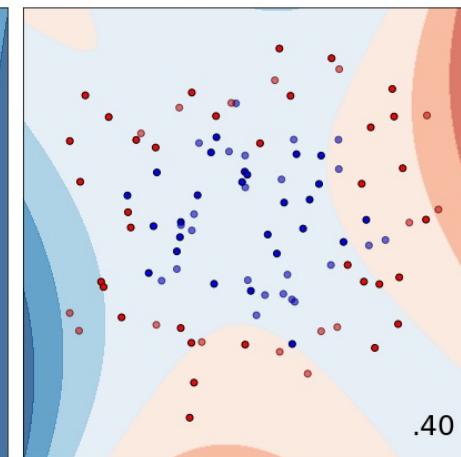
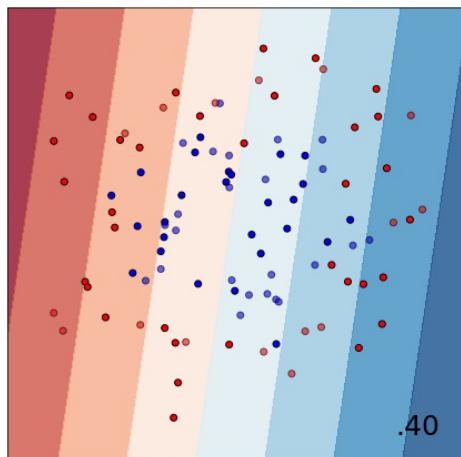
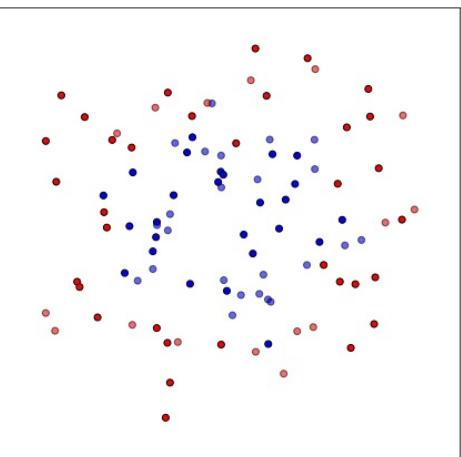
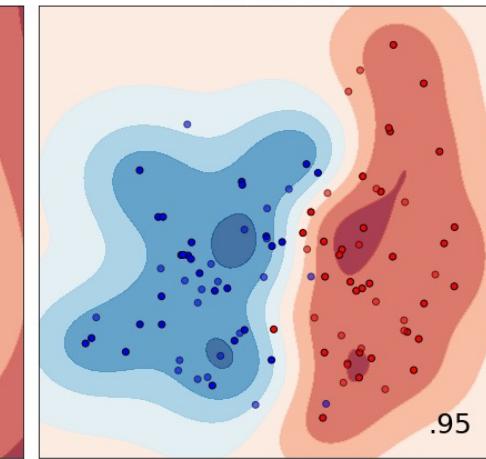
Linear Kernel



Polynomial Kernel

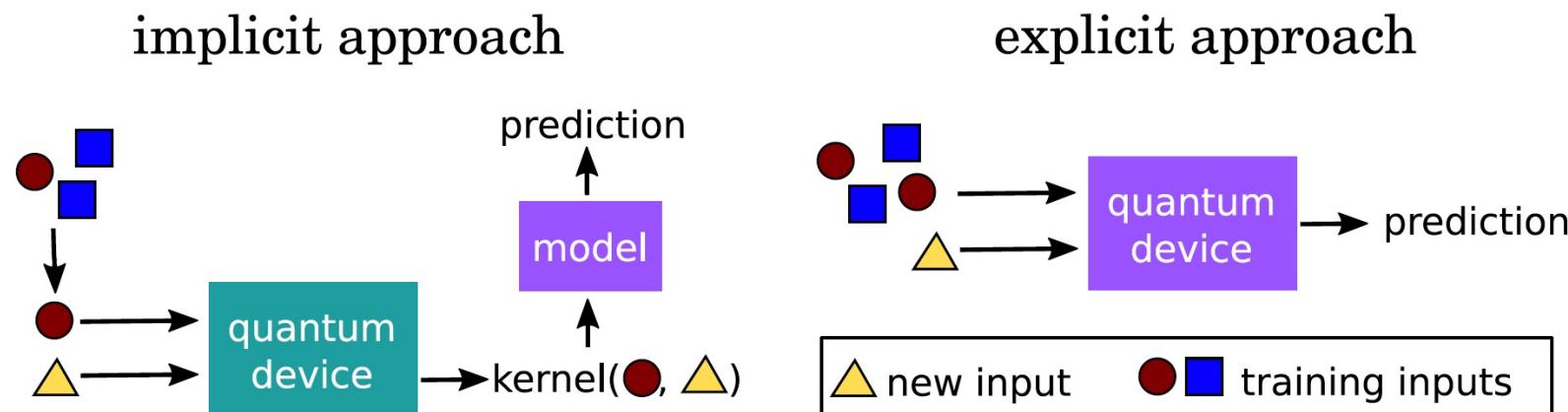


RBF Kernel



QML

- Why quantum machine learning?
- Use feature map of form
 $\phi: x \mapsto |\phi(x)\rangle\langle\phi(x)|$
- Two methods
 - Quantum Variational Classifier
 - Quantum Kernel Estimator



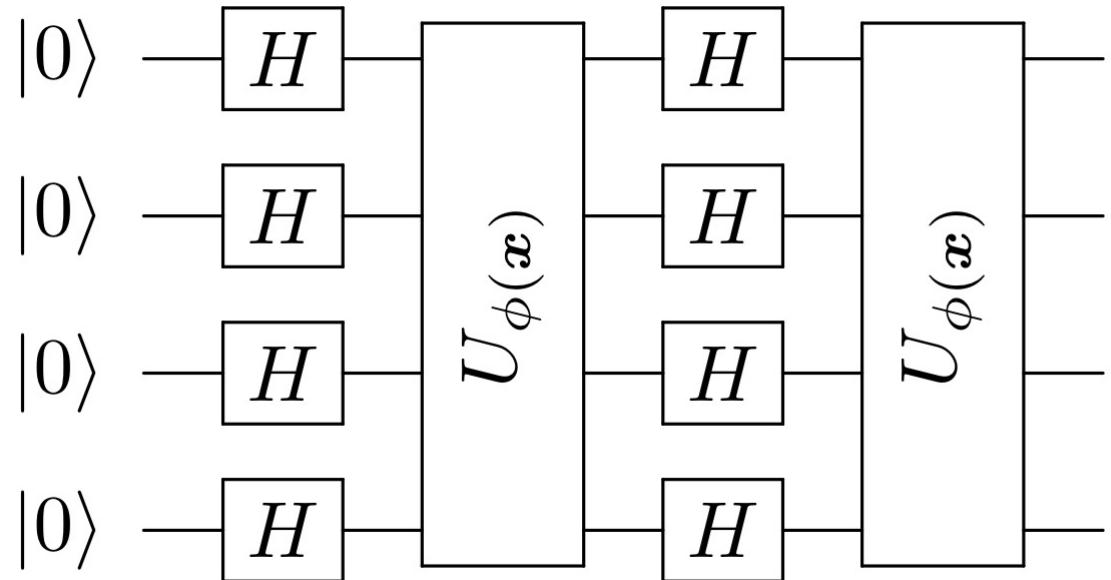
Quantum Kernel Estimator

- Use kernel of form
$$k(\mathbf{x}, \mathbf{y}) = |\langle \phi(\mathbf{x}) | \phi(\mathbf{y}) \rangle|^2$$
 - Use Quantum computer twice:
 1. $k(\mathbf{x}_i, \mathbf{x}_j) \quad \forall \mathbf{x}_i, \mathbf{x}_j \in T$
 2. for $s \in S$: $k(s, \mathbf{x}_i) \quad \forall i \in N_S$
- How to get quantum advantage?

Quantum Kernel Estimator

- Use map based on circuit, that is hard to compute classically
- Feature map on n-qubits by unitary:
$$U_{\phi(x)} = U_{\phi(x)} H^{\otimes n} U_{\phi(x)} H^{\otimes n}$$
- H being Hadamard gate and
$$U_{\phi(x)} = \exp \left[i \sum_{S \subseteq [n]} \phi_S(x) \prod_{i \in S} Z_i \right]$$
- Encode data in quantum state with
$$|\phi(x)\rangle = U_{\phi(x)}|0^n\rangle$$

Havlíček et al. [1]



Quantum Kernel Estimator

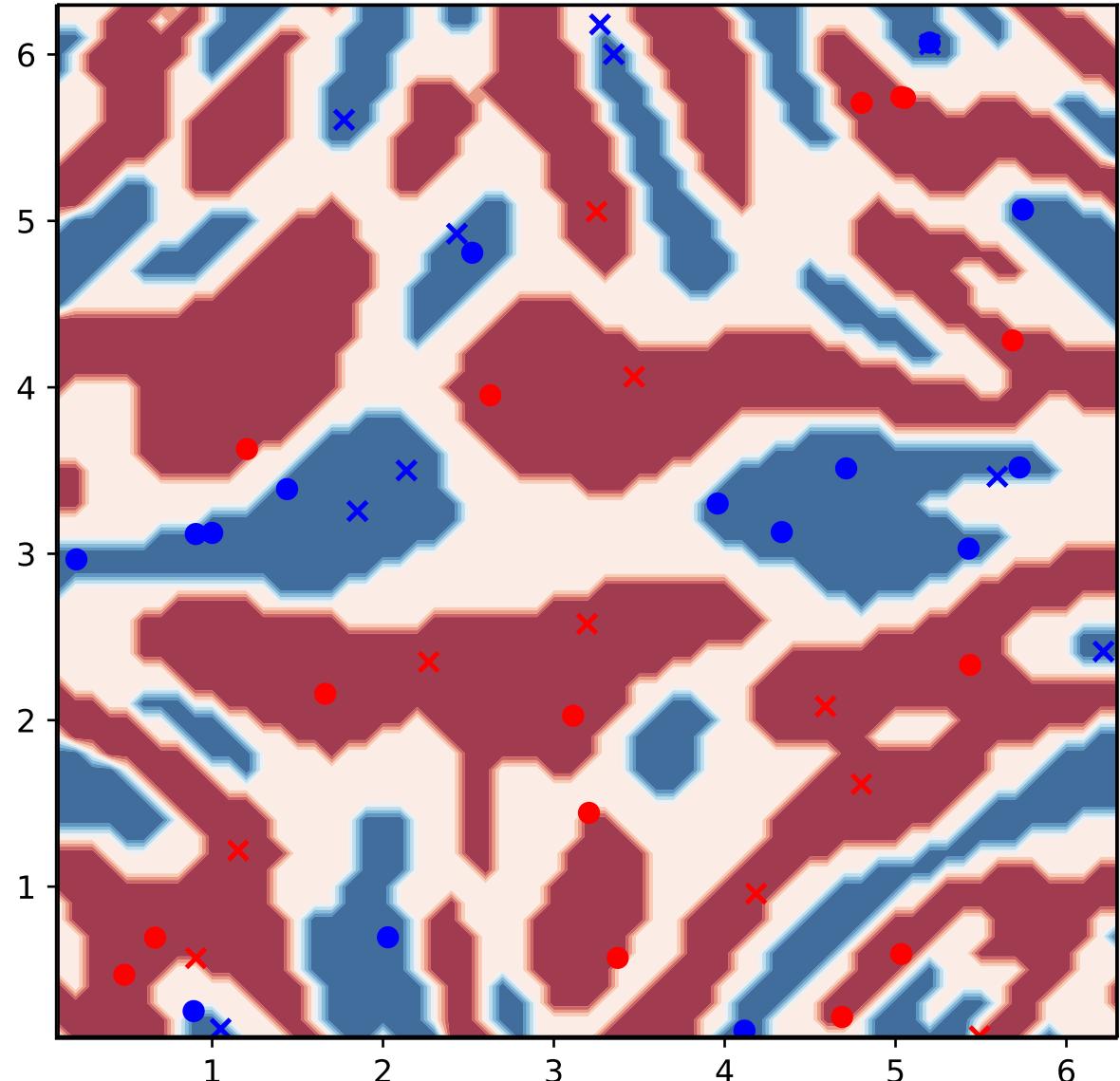
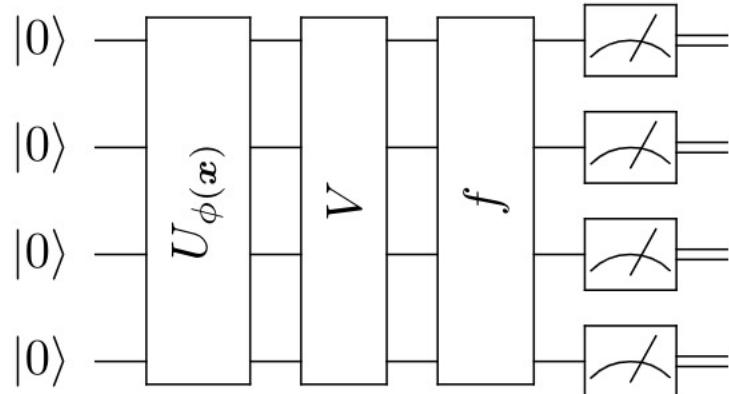
Create Artificial Data:

- Data points:

$$x \in T \cup S \subset (0, 2\pi]^2$$

- $m(x) = \begin{cases} +1 & : \langle \phi(x) | V^\dagger f V | \phi(x) \rangle \geq \Delta \\ -1 & : \langle \phi(x) | V^\dagger f V | \phi(x) \rangle \leq -\Delta \end{cases}$

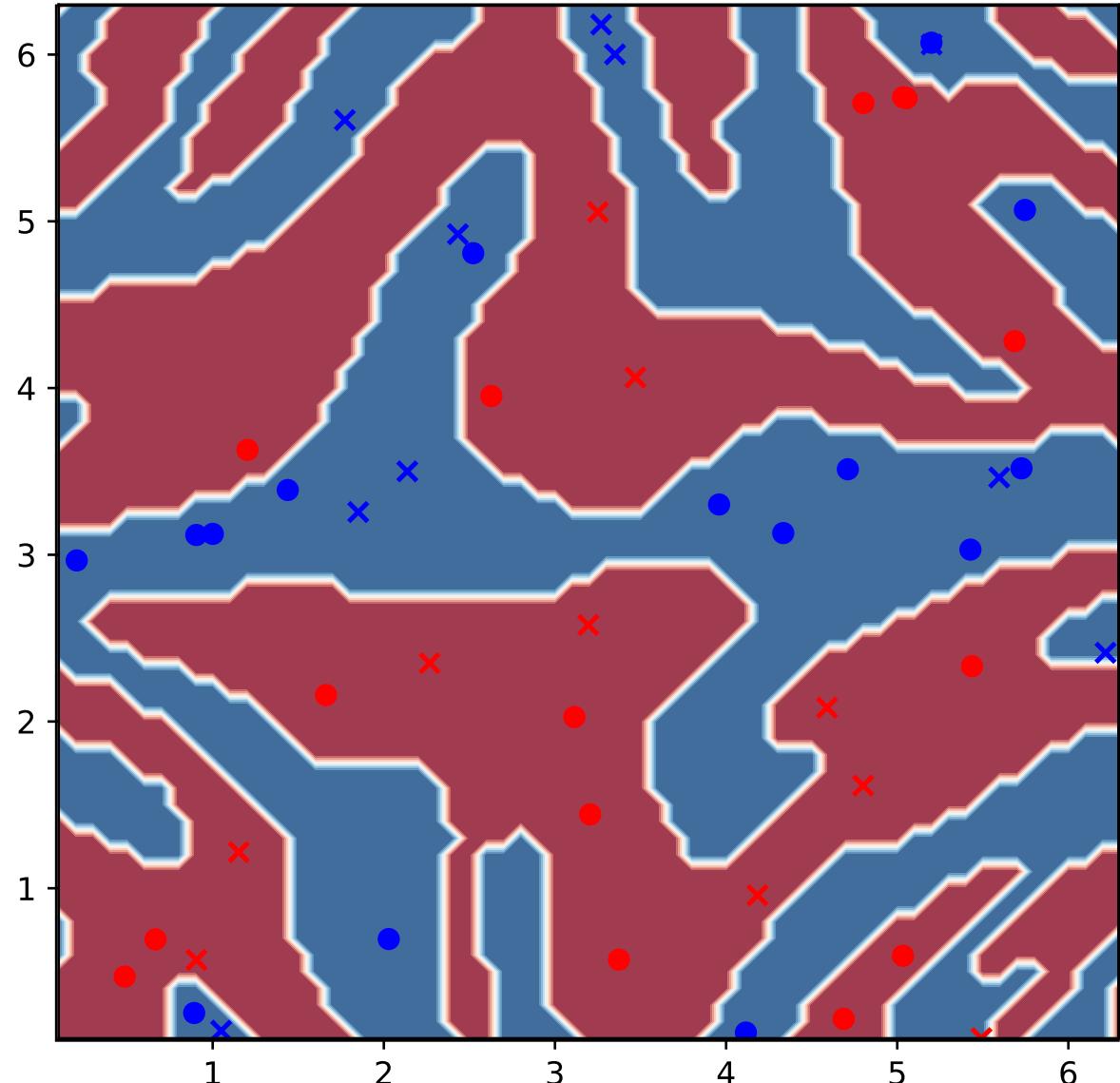
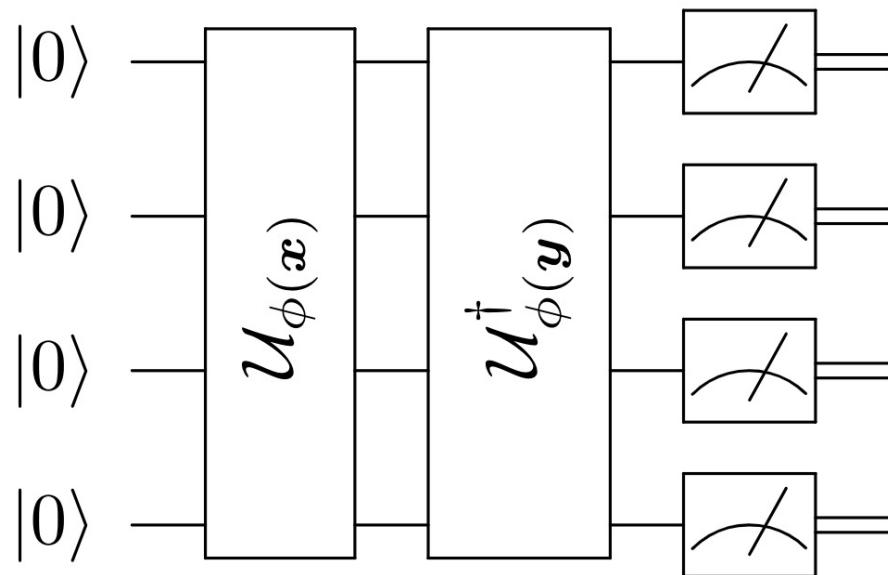
with $\Delta = 0.3, f = Z_1 Z_2, V \in SU(4)$



Quantum Kernel Estimator

- Compute quantum kernel

$$k(x, y) = |\langle \phi(x) | \phi(y) \rangle|^2$$
$$= \left| \langle 0^n | U_{\phi(y)}^\dagger U_{\phi(x)} | 0^n \rangle \right|^2$$



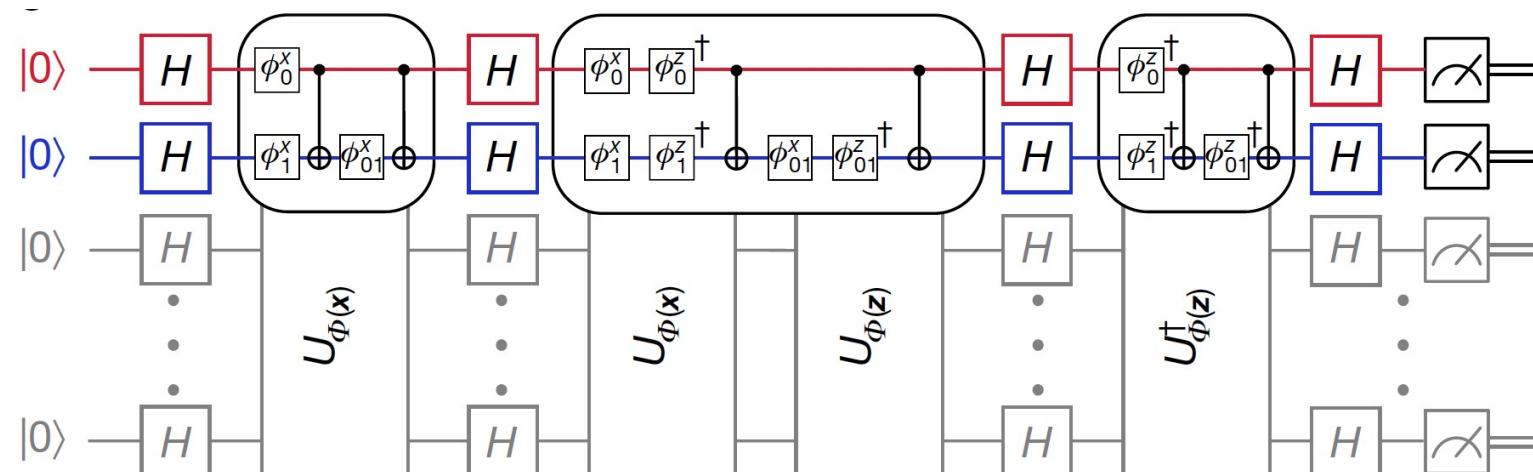
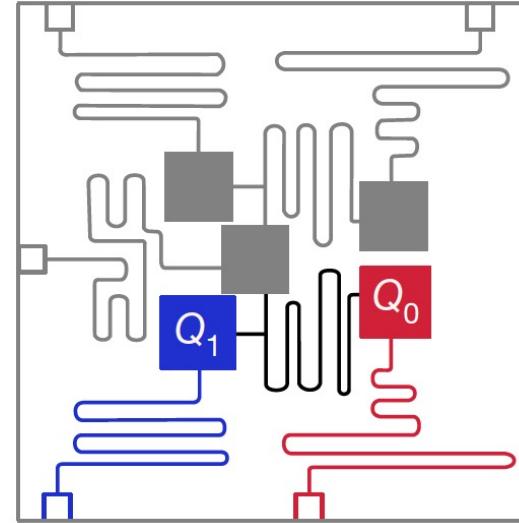
Havlíček et al. [1] results

Five-qubit quantum processor

- Using same unitary

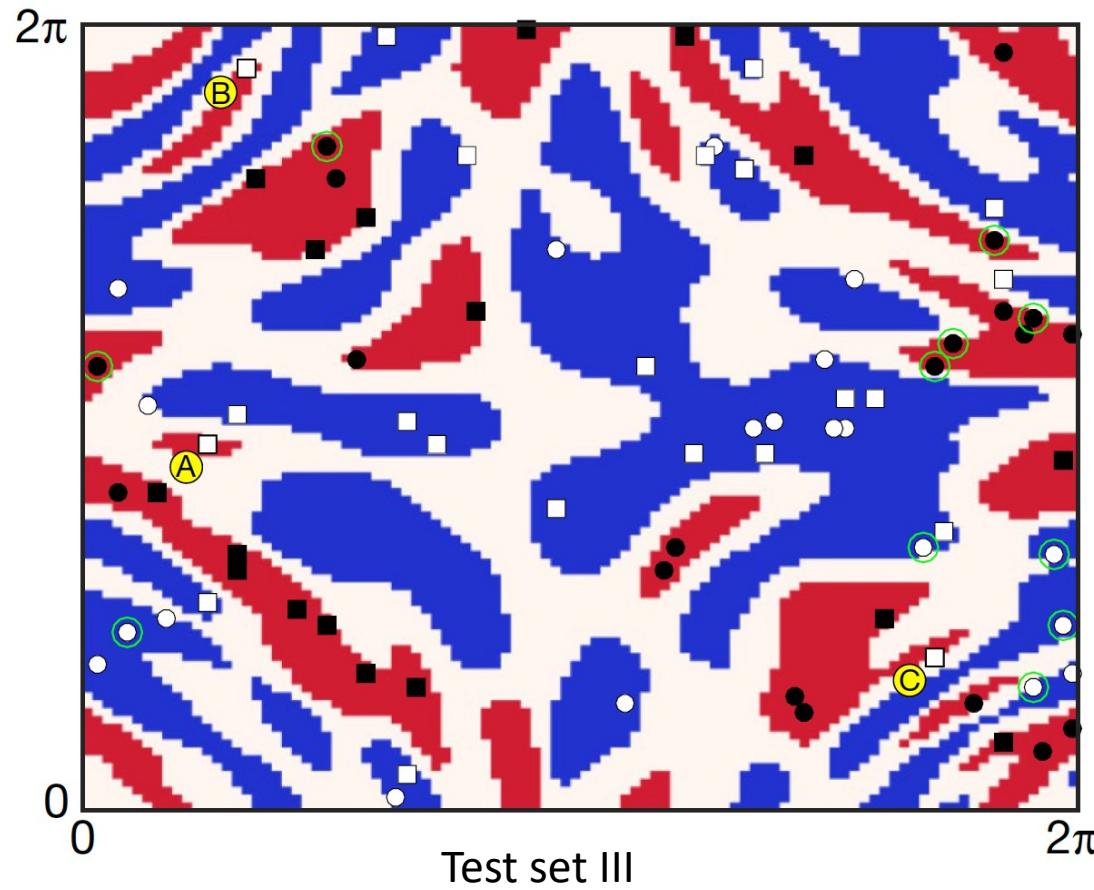
$$|\phi(x)\rangle = U_{\phi(x)}|0^n\rangle$$

$$U_{\phi(x)} = \exp \left[i \sum_{S \subseteq [n]} \phi_S(x) \prod_{i \in S} Z_i \right]$$



Havlíček et al. [1] results

Five-qubit quantum processor



Test set success rate:

1. 100%
2. 100%
3. 94.75%

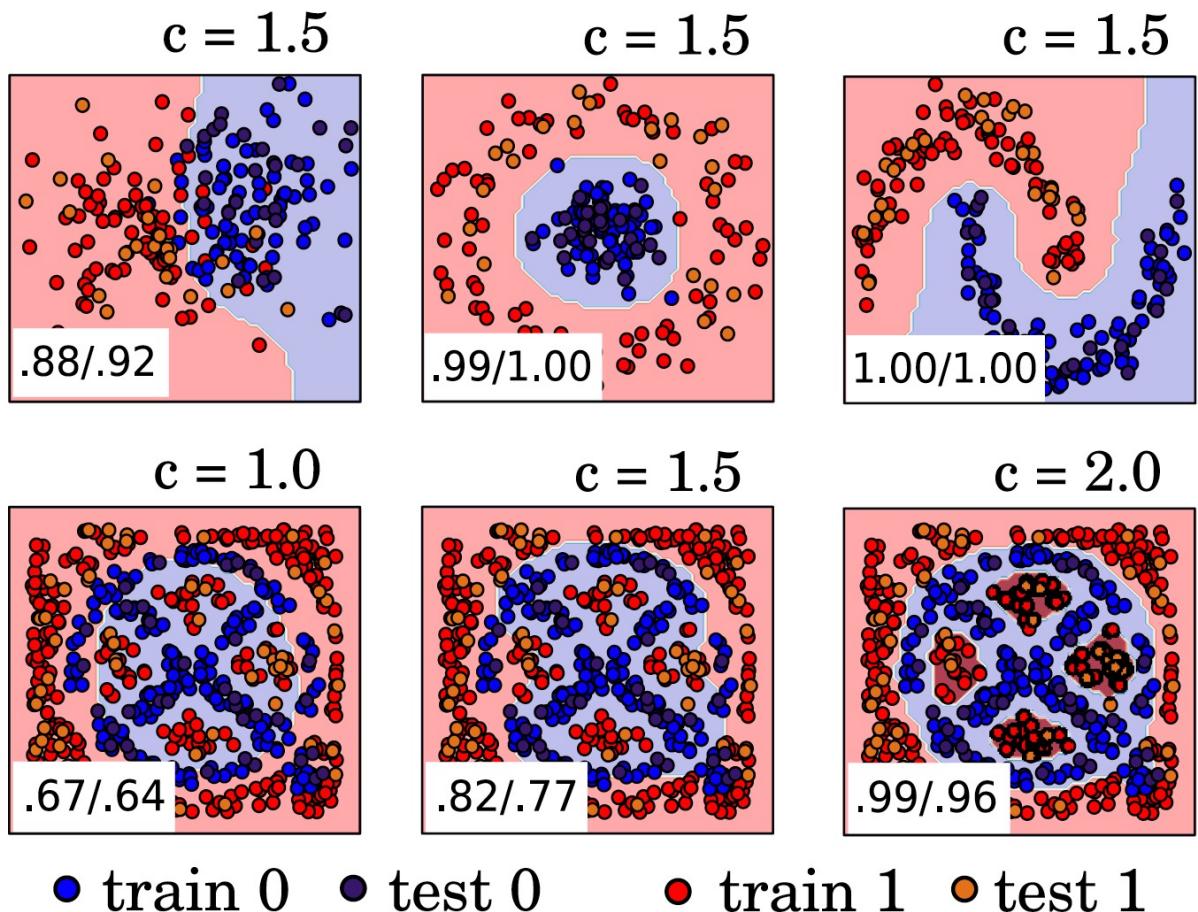
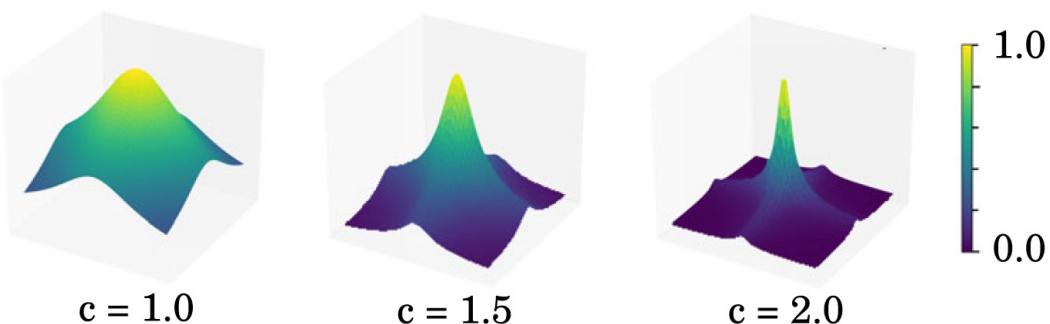
Schuld et al. [2]

- Use squeezing as feature map

$$k(x, y; c) = \prod_{i=1}^N \langle (c, x_i) | (c, y_i) \rangle$$

with

$$\langle (c, x_i) | (c, y_i) \rangle = \sqrt{\frac{\operatorname{sech} c \operatorname{sech} c}{1 - e^{i(y_i - x_i)} \tanh c \tanh c}}$$



Conclusion & Outlook

- Possible quantum advantage
 - Find more classically hard to compute quantum kernels
- No real-world scenario for quantum machine learning
 - Find real-world applications for quantum machine learning

References

- Havlíček et al.
• Nature 567, 209-212 (2019)

- Schuld et al.
arXiv:1803.07128

THANK
YOU FOR
LISTENING

Extra

Definition of $\phi_S(x)$ for $n = d = 2$:

$$\phi_{\{i\}}(x) = x_i$$

$$\phi_{\{1,2\}}(x) = (\pi - x_1)(\pi - x_2)$$

$$U_{\phi(x)} = \begin{bmatrix} e^{i(x_1+x_2+Q)} & 0 & 0 & 0 \\ 0 & e^{i(x_1-x_2-Q)} & 0 & 0 \\ 0 & 0 & e^{i(-x_1+x_2-Q)} & 0 \\ 0 & 0 & 0 & e^{i(-x_1-x_2+Q)} \end{bmatrix}$$

$$\text{with } Q := (\pi - x_1)(\pi - x_2)$$

Extra

- Prediction with RBF Kernel on quantum data set

