# Performance Analysis for Projection-Correction Methods in Motion Deblurring Problems

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### Problem Description

- The project analyzes the performance of two Projection-Correction algorithms for reconstructing medical images affected by motion blur.
- The studied algorithms are:
  - Diffusion Posterior Sampling (DPS)
  - Regularization by Denoising with Diffusion (RED-Diff)
- Both methods are based on pre-trained diffusion models.
- Objective: evaluate the effectiveness of these methods in recovering degraded images.

### Approach to the Problem

- Objective: Analyze the performance of Projection-Correction methods
   DPS and RED-Diff for motion blur removal on medical images
- Phase 1: Dataset preprocessing (128x128)
- Phase 2: Data augmentation to increase dataset diversity
- Phase 3: Training a DDIM diffusion model on medical data
- Phase 4: Simulation of motion blur and its removal
- Phase 5: Implementation and comparison of Projection-Correction methods: DPS and RED-Diff
- Phase 6: Quantitative evaluation of performance using metrics such as PSNR and SSIM

#### Dataset

- We use the "Mayo Clinic CT Dataset" of low-dose CT scans, available via the link provided in this report.
- It contains a total of 6,400 2D slices in PNG format, extracted from 20 different patients.
- The images are organized into:
  - raw\_data/train/: 5,120 slices for training (80% of the dataset)
  - raw\_data/test/: 1,280 slices for testing (20% of the dataset)

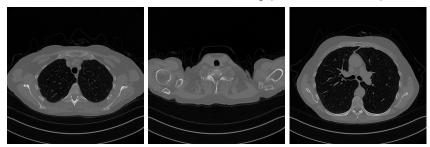


Figure: Examples of CT slices from the Mayo Clinic dataset

### Conversion Pipeline

Before applying augmentations, each image is converted using:

- Grayscale: single channel via transforms.Grayscale(num\_output\_channels=1)
- $oldsymbol{0}$  Resize: to  $128 \times 128$  pixels using bicubic interpolation
- **Output** Normalization: values scaled to [-1, 1] using mean 0.5 and std 0.5

```
base_transform = transforms.Compose([
    transforms.Grayscale(1),
    transforms.Resize((128,128), interpolation=Image.BICUBIC),
    transforms.ToTensor(),
    transforms.Normalize([0.5], [0.5]),
])
```

### Data Augmentation: Types

For each clean image, we apply the following transformations:

- Fixed rotations: ±5° via rotate\_fixed()
- Horizontal flip: horizontal\_flip()
- Gaussian noise: mean 0, std 10 via add\_gaussian\_noise()
- Salt-and-pepper noise: probability 2% via add\_salt\_pepper()
- Brightness adjustment: factor 1.2 via change\_brightness()
- Contrast adjustment: factor 1.3 via change\_contrast()

### Repository Organization

- raw\_data/: directory containing CT slice images (train/, test/)
- o checkpoints/: saved model weights (\*.pth)
- scripts/: main scripts for training and evaluation
- utils.py: module with utility functions (dataset, model, checkpoint I/O)
- notebooks/: exploratory and prototyping notebooks
- result/: output images, plots, and metrics
- report/: report materials (media/, capitoli/)

### Training Pipeline

- Objective: Train a denoising diffusion model (DDIM U-Net) on grayscale images
- Main Components:
  - Data Augmentation
  - OataLoader
  - Model Compilation
  - Training loop with mixed-precision

### Data Augmentation

- Base Dataset: Dataset Mayo
  - ullet Grayscale o 1 channel
  - ullet Resize images to 128 imes 128
- Augmentations (8 types):
  - None: no transformation
  - Rotation ±5° (rotation + centering)
  - Flip horizontal
  - Gaussian noise (mean=0, std=10)
  - Salt and pepper noise (prob=2%)
  - Brightness (factor=1.2)
  - Contrast (factor=1.3)

#### Schedulers for Diffusion

- DDPMScheduler for training diffusion process
  - Timesteps 1000
- DDIMScheduler for sampling
  - Timesteps 1000

### Compiling the Model

- Why: optimize the model for better performance
- Usage:

```
model = torch.compile(model)
```

• Benefits: improved batch throughput

#### Mixed-Precision with AMP

- GradScaler amd autocast:
  - GradScaler for scaling gradients
  - autocast for automatic mixed precision
- Reduce memory usage and speed up training

### Training Loop

- Loss function: MSE
- Start the training model.train()
- For each epoch:
  - Move images to GPU (if available)
  - Generate noise and timesteps
  - Compute noise prediction on the input data
  - Prediction + MSE loss
  - Optimization + scheduler.step()
- Save validation samples to visualize the model performance during training
- Compute and log average losses
- Save model weights each epoch

### Checkpointing

- Validation:
  - model.eval() to set the model to evaluation mode
  - MSE loss on validation set
- Checkpoint:
  - Save the model weights to a .pth file
  - Update loss, PSNR and SSIM history in history.txt
- Monitor train vs validation loss over epochs aswell as PSNR and SSIM between the generated and original images
  - For each epoch sample 10 images from the validation set and compute the metrics

### **Epoch Validation**

#### Metrics:

- PSNR: Peak Signal-to-Noise Ratio
- SSIM: Structural Similarity Index

#### Sample Generation:

- Pure noise sampling using DDIM scheduler
- Validation reconstruction:
  - Add noise to clean validation images
  - Model predicts and removes the noise

#### • Quality Assessment:

- PSNR range: 20-40 dB (higher = better reconstruction)
- SSIM range: 0-1 (closer to 1 = better similarity)
- Average metrics computed over 5-10 validation samples

### Monitoring Produced Samples

#### • Pure Noise Sampling:

- Tests model's ability to generate realistic images
- Uses DDIM scheduler for iterative denoising
- Saves generated images as generated\_epoch\_{epoch}.png

#### Validation Reconstruction:

- Adds noise to clean validation images
- Model predicts and removes the noise
- Direct assessment of denoising performance

#### History Tracking:

- All metrics saved to history.txt
- Enables trend analysis and model comparison

#### Plots

- Loss Monitoring:
  - Training vs Validation Loss curves over epochs
  - MSE loss
- Quality Metrics Visualization:
  - PSNR trends with average values
  - SSIM trends with average values
  - Both metrics computed on validation reconstructions
  - Useful to track model performance

### Comprehensive Monitoring

#### Comprehensive Monitoring:

- Three-panel subplot: Loss, PSNR, SSIM (as shown in the Figure 2)
- Data read from history.txt file
- Enables performance trend analysis

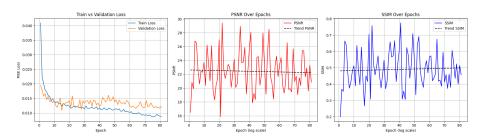


Figure: Training Loss, PSNR, and SSIM trends over epochs

### **Loading Checkpoints**

#### Checkpoint Structure:

- Model state dictionary
- Optimizer state dictionary
- Current epoch number for resuming training
- Naming: ddim\_unet\_epoch81.pth
- load\_checkpoint() utility function

### DPS: Diffusion Posterior Sampling

Diffusion Posterior Sampling (DPS) is a method for solving noisy inverse problems by leveraging diffusion models as an implicit prior.

- Starting from a corrupted image  $y = K(x_0) + n$ , it directly integrates the likelihood term into the reverse diffusion sampling process.
- At step t, DPS computes a prediction  $\hat{x}_0$  and uses the gradient of  $||y K(\hat{x}_0)||^2$  to move towards solutions consistent with the observed data.
- Compared to hard projection methods, DPS keeps the trajectory on the generative manifold, reducing noise amplification.

### Implementation of DPS

The algorithm consists of three main phases:

- **1.** Initial prediction: Sample  $x_T \sim \mathcal{N}(0, I)$ , then for each step t, the UNet model estimates the noise  $s_{\theta}(x_t, t)$  and reconstructs  $\hat{x}_0$ .
- **Q** Posterior update: Compute the likelihood gradient  $\nabla = -K^T(y K(\hat{x}_0))$  and apply a step proportional to  $\gamma_t = \frac{1 \bar{\alpha}_t}{\sigma_v^2 + (1 \bar{\alpha}_t)}$  to obtain  $\tilde{x}_{t-1}$ .
- **Modified DDIM step:** Using  $\tilde{x}_{t-1}$  as a reference, perform the standard DDIM update to move to  $x_{t-1}$ , preserving the effect of the likelihood gradient.

### Final Results

#### What RED-Diff Does

RED-Diff solves noisy inverse problems by combining:

- A fidelity term to bring the reconstruction closer to the observations y,
- A regularizer based on the multiscale denoisers of a pretrained diffusion model,

integrating constraints at multiple levels of detail to preserve both global structures and fine details.

### Implementation of RED-Diff

The algorithm is structured into three main phases:

- Initialization:  $\mu^{(0)} = K^T y$ .
- ② Iterative Optimization: For each step  $i=1,\ldots,N$  and for each noise level  $t=1,\ldots,T$ :
  - **1** Sample  $\epsilon \sim \mathcal{N}(0, I)$  and construct

$$x_t = \sqrt{\alpha_t} \, \mu^{(i-1)} + \sigma_t \, \epsilon.$$

- ② Predict the noise  $\hat{\epsilon} = \epsilon_{\theta}(x_t, t)$ .
- Ompute the loss terms:

$$L_{\mathrm{fid}} = \frac{1}{2\sigma_y^2} \|K\mu^{(i-1)} - y\|^2, \quad L_{\mathrm{reg}} = w_t \|\hat{\epsilon} - \epsilon\|^2, \quad w_t = 1/\mathrm{SNR}_t.$$

Then update  $\mu^{(i)}$  using Adam to minimize  $L_{
m fid} + \lambda \, L_{
m reg}$  .

**Output**: the final estimate  $\mu^{(N)}$ .

### Final Results

### Sottosezione 2.1

### Sottosezione 2.1

### Conclusions

## Thank you for your attention