Intro to Python (Class 3)

Ben Bettisworth

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Collections •00

Section 1

Collections

Collections

Aside from the "primitive" types in python, there are types which are made up of other types. We will call these types "collections"

References

Built-in Collections

- Lists
- Tuples
- Sets
- Dictionaries

Collections as Values

In addition to primitive values, collections can also contain other collections.

Example

Lists

Lists are an ordered series of values. The values can be any type.

Examples

```
list_a = [1,2,3,4,5]
list_b = ["foo", "bar"]
list_c = [1, 2, 3, "foo", "bar"]
list_d = [None, None, None]
```

Creating Lists

There are a couple of ways to create a list.

- The first is with the syntax []
- The second is with the keyword list

References

Items in a list can be accessed using a[x].

Example

```
list_a = [1,2,3,4,5]
print(list_a[2])
```

Output

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Accessing Items in a List

Python is a zero-indexed language. This means the first item in a list has index 0.

Example

```
list_a = ["chocolate", "vanilla", "strawberry"]
print("first item is (index 0)", list_a[0])
print("last item is (index 2)", list_a[2])
```

Output

```
first item is (index 0) chocolate
last item is (index 2) strawberry
```

References

To add items to a list, there are 2 operations:

- append
- insert

Items can be appended (added to the end) of a list with the function list.append(x)

Code

```
a = []
```

a.append(1)

a.append(2)
print(a)

Output

[1, 2]

References

Items can be inserted into a list with the function
list.insert(i, x)

```
Code
a = []
a.insert(0, 1)
a.insert(1, 2)
print(a)
```

Output

[1, 2]

Removing Items from a List

There are 2 ways of removing items from a list.

- list.remove(x)
- list.pop(x)

References

list.remove(x) removes the first value equal to x.

Example

```
a = [1, 2, 1]
a.remove(1)
print(a)
```

Output

[2, 1]

list.pop(x) removes the item with index x, and returns its value. If x is omitted, it removes and returns the last value.

References

Example

```
a = [1, 2, 1]
a.pop(1)
print(a)
```

Output

[1, 1]

References

Tuples

Tuples are immutable lists. They are made with either the tuple(x,y) function, or with the notation t = (a,b).

Example

Output

Tuples are Immutable

Immutable means that the tuple cannot be changed. This means that operations like append and pop do not exist for tuples.

Example

t = (1,2,3)t.append(4)

Output

AttributeError: 'tuple' object has no attribute 'append'

Write a function that takes a list (or tuple) of tree items and adds them together.

```
(A possible) Solution
```

```
def sum3(l):
    return l[0] + l[1] + l[3]
```

print(sum3([1,2,3]))

Output

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Write a function that takes the first item of the list, and adds it to the back.

```
(A Possible) Solution

def add_first(l):
    tmp = l.copy()
    l.append(l[0])
    return l

l = ["chocolate", "strawberry"]
print(add_first(l))
```

```
Output
['chocolate', 'strawberry', 'chocolate']
```

```
(Another Possible) Solution

def add_first(l):
    tmp = l[0]
    l.append(tmp)

l = ["chocolate", "strawberry"]
add_first(l)
print(l)
```

```
Output
```

['chocolate', 'strawberry', 'chocolate']

Section 3

References

References

There are two *kinds* of values in python: immutable, and references. Primitives (int, float, str) are immutable, while lists are references.

Rules to remember

- Variables assigned to the same immutable value will not change other variables when modified
- Variables assigned to the same reference value will change other when modified.

Example

Example

```
a = "choco"
b = a
b += "basil"
print(a)
```

Output

'choco'

Example

References

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```
a = ["choco", "vanilla"]
b = a
b.append("basil")
print(a)
```

Output

```
['choco', 'vanilla',
   'basil']
```

Argument Passing

Function arguments in python are pass by assignment. Like the previous slide, this means that *some* values can be modified by the function.

Example

```
def foo(a):
  a = a * 2
b = 2
foo(b)
print(b)
```

Output

Example

```
def foo(a):
  a.append(100)
b = [1,2,3]
foo(b)
print(b)
```

Output

[1, 2, 3, 100]

Methods

You might have noticed that a.append(1) has a new kind of syntax.

- append is a method
- Methods are like functions, but they operate on values.
- E.g. append modifies the list a.
- Some methods don't modify the value
 - count(x)

Methods

You should think of methods as acting on the value which they are called on.

Example

a.append(1)

Here, append is called on a, and adds the value 1 to the end of a.

Section 4

Conditional Evaluation

Conditional Evaluation

- Conditional evaluation is used by programs to do something some of the time.
- An example is to check if a number is negative before a calculation.
 - \bullet $(-1)^{\frac{1}{2}} = i$
- Another is to check the input from a user.

if/else Statements

Conditional expressions are python normally use the if keyword. If the condition is true, they execute the *body* of the if. Otherwise, they execute the body of the else.

```
if a < 0:
    print("The square root of a negative \
        number is imaginary!")
else:
    print("The square root is", a**(0.5))</pre>
```

Conditional Statements

Conditional statements are produced with operators. They can be read as asking the question "is this statement true?" Examples of conditional operators are.

- a == b (is equal)
- a != b (is *not* equal)
- a < b/a > b (is less than / greater than)
- a \leq b/a \geq b (is less than / greater than or equal)
- a is b (identity)
- a in b (inclusion)

Write a function that takes some number x, and informs the user if it is divisible by some number k. Remember that a number n is divisible by k if and only if the remainder of division is 0. That is

Extension: If the number is divisible by k, print the other factors.

```
(A Possible) Solution

def divides(x, k):
    if x % k == 0:
        print(f"{x} is divisble by {k}")
    else:
        print(f"{x} is not divisble by {k}")

divides(10, 2)
divides(7, 3)
```

Output

10 is divisble by 2 7 is not divisble by 3

Write a function which informs the user that a list contains the number 2.

Extension: tell the user how many times it contains the number 2.

```
Code

def has2(l):
    if 2 in l:
        print("Your list has 2!")
    else:
        print("Your list doen't have 2 :(")

has2([2,4,5,1,2,5])
```

Output

Your list has 2!

Composite conditional expresions

Conditional expressions can be combined with and / or.

References

Example

```
if a == 0 or a == 3:
  print("a is zero or three!")
```

Example

```
if a > 0 and a < 5:
 print("a is between 0 and 5")
```

The operators and / or have a precedence order, and comes before or.

Code

```
a = 12
if a == 0 and a % 2 == 0 or a % 3 == 0 and a == 6:
    print("first statement is true")
if a == 0 or a % 2 == 0 and a % 3 == 0 or a == 6:
    print("second statement is true")
```

Chaining if / else Statements

If many conditional statements are required in a series, then we can use elif.

```
Example

if a == 0:
    print("A is nothing!")

elif a == 1:
    print("A is singular!")

else:
    print("I don't know what A is :(")
```

Here, the second conditional is only checked if the first one is false.

Graded Exercise

The Fibonacci has a pair of rabbits. Every month, they have 2 babies. In a month, these babies will become adults. Every adult pair of rabbits produces a new pair baby rabbits.

Example

- At month 1, Fibonacci has 1 pair.
- At month 2, Fibonacci still has 1 pair.
- At month 3, Fibonacci has 2 pairs.
- At month 4, Fibonacci has 3 pairs.
- At month 5, Fibonacci has 5 pairs.

The formula for Fibonacci's rabbits is given by

$$F(1) = 1$$

$$F(2) = 1$$

$$F(n) = F(n-1) + F(n-2)$$

Write a function that outputs the pairs of rabbits that Fibonacci has at month n.

Code

```
def fibo(n):
  if n == 0 or n == 1:
    return 1
 return fibo(n-1) + fibo(n-2)
```