Ben Bettisworth

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Section 1

Loops

Loops

Naturally, when you have a list, you will want to do *something* with every item in the list. For this, we have loops.

Loops

There are 2 keywords associated with looping in python:

- while
- for

While loops

While loops repeat the body of the loop *while* some condition is true.

Example

```
a = 20
b = 3
```

while a < b:

a = a / 2

Loops

In general, while are used when you don't know how long the loop will last. For most other loops, you know how long loop will last.

Example

```
my_list = [1,2,3]
index = 0
result = 0
while index < len(my_list):
 result += my_list[index] + my_list[index] ** 0.5
  index += 1
```

Determining the length in python

Python has the special function len to tell you the length of things (list, tuple, etc).

Example

00000 00000000000000000

Loops

l = [0,1,2]len(l)

Output

3

Determining the length in python

The function len gives the number of items in the list. This means that the last valid index is len(list) - 1.

```
Example
```

00000000000000000

Loops

```
my_list = [1,2,3]
index = 0
result = 0
while index < len(my_list):
    result += my_list[index] + my_list[index] ** 0.5
    index += 1</pre>
```

Exercise

For loops

The pattern of iterating over a list of values is so common, that there is a special loop for it. The for loop executes the body of the loop once *for every* item in the list.

Example

```
my_list = [1,2,3]
result = 0
for item in my_list:
    result += item + item ** 0.5
```

Exercise

Range loops

Iterating over consecutive integers is so common, there exists a special function to generate this list called range.

Example

```
result = 0
for i in range(1,4):
    result += i + i ** 0.5
```

Range loops

There are 3 ways to call range. This different ways of calling range are distinguished by the *number of arguments*.

- range(stop) = [0, ..., stop 1]
- range(start, stop) = [start, ..., stop 1]
- range(start, stop, step) = [start, start + step, ..., stop - 1]

Loops

Range Loops

```
range(stop) = [0, ..., stop - 1]
```

One Argument

```
for i in range(3):
  print(i, "foo" * i)
```

Output

0 1 "foo"

2 "foofoo"

Range Loops

Two Arguments

```
for i in range(1,3):
   print(i, "foo"*i)
```

Output

```
1 "foo"
2 "foofoo"
```

Range Loops

Three Arguments

```
for i in range(1,5,2):
  print(i, "foo"*i)
```

Output

```
1 foo
```

3 foofoofoo

Exercise

Write a function which takes an integer n and prints all the even numbers which are less than n.

Extension: Write a function that takes an integer n and returns all the *prime* numbers which are less than n.

Exercise

```
Code

def find_evens(n):
    for i in range(n):
        if i % 2 == 0:
            print(i)

find_evens(6)
```

Output

0

2

4

Loops

Exercise

```
def find_primes(n):
  primes = []
  for i in range(2,n):
    is_prime = True
    for p in primes:
      if i % p == 0:
        is_prime = False
        break
    if is_prime:
      primes.append(i)
  return primes
```

Nesting loops

Loops can be nested, that is they can be arranged like this

```
Code
for i in range(2):
  for j in range(2):
    print(f"i: {i}, j:{j}")
```

Output

```
i: 0, j:0
i: 0, j:1
i: 1, j:0
i: 1, j:1
```

Exercise

Write a function that draws a rectangle that is n by m characters in size. To print a single character to the screen, use print("-", end="").

00000000000000000000

Loops

Exercise

```
(A Possible) Solution
def draw_rect(n,m):
  for i in range(n):
    for j in range(m):
      if i == 0 or i == n-1:
        print("-", end="")
      elif j == 0 or j == m-1:
        print("|", end="")
      else:
        print(" ", end="")
    print("")
```

Section 2

Slicing

Slicing

List in python can be *sliced* into smaller lists. The syntax for this is list[start:stop]. As always, the stop index is one *after* the last index.

Example

```
values = [0,1,2,3,4]
print(values[1:3])
```

Output

[1,2]

Slicing

Slice indices do not need to be less than the list length.

Example

Output

Slicing

Unbounded Slicing

One of the endpoints can be left out from the slice indices. Given a list values = [1,2,3,4,5].

No begin

values[:3]

Output

[1, 2, 3]

No end

values[3:]

Output

[4, 5]

Exercise

Write a function that takes a list and returns two slices of equal(ish) length.

Extension: Write a function that takes a list values, and returns a list of all possible slices of values.

Code

```
def half_list(values):
 midpoint = len(values) // 2
 return (values[:midpoint], values[midpoint:])
half_list([1,2,3,4,5,6])
```

Output

```
([1, 2, 3], [4, 5, 6])
```

Section 3

Dictionaries

Maps

Maps are a conceptual object which operate on a *key-value* system. You give a map a *key*, and it gives back a *value*.

In Python, maps are generally realized as dictionaries.

Properties of Keys

There are a few properties of keys that are good to know.

- Keys must be *unique* within a map.
- Each key indicates a single value.
- In Python, keys must be *hashable*.

What does "Hashable" Mean?

In computer science, a *hash function* is a function which takes some value, and turns it into a number. This number is then used to look-up the location of the value.

Hashable in Python

In Python, a type is hashable if:

- It is a primitive (int, float, str, etc)
- It implements the methods
 - __hash__()
 - __eq__()
- It is a tuple of hashable types.

Creating a dictionary

Dictionaries can be created with:

- The dict() function, and
- the {} syntax.

Example

```
dict1 = dict()
dict2 = {}
```

Adding to a Dictionary

```
dict[key] = value
```

Example

```
d = {}
d["hello"] = "world"
print(d)
```

Output

```
{'hello': 'world'}
```

Getting values from a Dictionary

Values can be accessed in two ways:

- dict[key] (Will throw an error if there is no key)
- dict.get(key) (Will return None if there is no key)

Example

```
d = \{\}
d["hello"] = "world"
d["foo"] = "bar"
print(d["foo"])
```

Output

bar

Removing items from a Dictionary

Use dict.pop(key)

```
Example
```

```
d = {}
d["hello"] = "world"
d["foo"] = "bar"
d.pop("hello")
print(d)
```

```
{'foo': 'bar'}
```

Loops and Dictionaries

There are three methods that are of interest:

- dict.keys() which returns a list of keys.
- dict.values() which returns a list of values.
- dict.items() which returns a list of (key, value).

The lists returned by these functions will be in insertion order

Loops

For the following examples, suppose we have the following dictionary.

```
example_dict = {}
example_dict["foo"] = "bar"
example_dict["buzz"] = "bar"
example_dict["hello"] = "world"
example_dict["\pi"] = 3.14
example_dict[1.618] = "\phi"
example_dict["my name is"] = "ben"
```

Looping over Keys

Code

```
for key in example_dict.keys():
    print(f"the current key is '{key}'")
```

```
the current key is 'foo' the current key is 'buzz' the current key is 'hello' the current key is '\pi' the current key is '1.618' the current key is 'my name is'
```

```
Code
for value in example_dict.values():
   print(f"the current value is '{value}'")
```

```
the current value is 'bar'
the current value is 'bar'
the current value is 'world'
the current value is '3.14'
the current value is '¢'
the current value is 'ben'
```

Code

```
for key, value in example_dict.items():
    print(f"key: '{key}', value: '{value}'")
```

```
key: 'foo', value: 'bar'
key: 'buzz', value: 'bar'
key: 'hello', value: 'world'
key: 'π', value: '3.14'
key: '1.618', value: 'φ'
key: 'my name is', value: 'ben'
```

Exercise

Write a function that take a dictionary, and outputs the key corresponding to the largest string in the dictionary. You can check that a variable is a string with

type(var) is str

Extension: Return a list of keys sorted by length of the value.

Exercise

```
(A Possible) Solution
def longest_string(input_dict):
  max_length = 0
  max_key = None
  for key, value in input_dict.items():
    if type(value) is str:
      if max_length < len(value):</pre>
        max_key = key
        max_length = len(value)
  return max_key
```

```
>>> longest_string(example_dict)
'hello'
```

Sets are a collection of *unique* values. In Python, sets are also dictionaries without values.

```
Example

s = set()
s.add("foo")
s.add("bar")
print(s)
```

```
Output
{'foo', 'bar'}
```

Uniqueness of Values in Sets

The defining property of sets is they only contain a value *once*.

```
Code

s = set()
a = "foo"
b = a
s.add(a)
s.add(b)
print(s)
```

```
Output
{'foo'}
```

Section 4

Files

Files

At the beginning of the course, we defined a file as:

Definition

Files are chunks of memory stored in a file system

Practical Files

But practically, files are almost always *serialized*. This that files have a *file format*, which governs their layout.

```
example.json
{
   "foo": 3.14,
   "bar": "hello world"
}
```

File formats are a compromise between how the computer sees data, and how humans read data. This means that often the file format naturally fits into a list or dict.

Section 5

Imports

Section 6

Structuring a Project