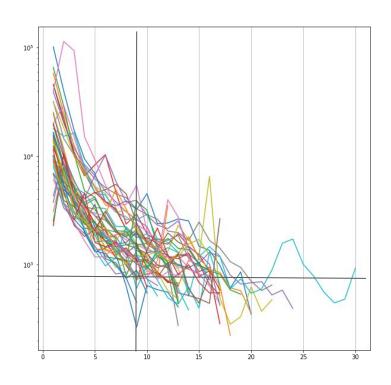
# How long does a movie last?

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## How do movie theaters pay for movies?

01	A theater wants to show a movie.	<ul> <li>Theaters employ 'buyers' to negotiate with studios</li> <li>Getting a deal may involve showing a movie they don't want in order to get one they do want.</li> </ul>
02	The box office is split between the producers and the theater	<ul> <li>The longer a movie is shown, the more of the box office</li> <li>Movie theaters often take a loss on every ticket sold in the first weeks, because they make it back through concessions.</li> </ul>
03	The movie theater decides whether they want to keep showing the movie	These deals usually last for blocks of four weeks.

### **Guaranteed Returns**



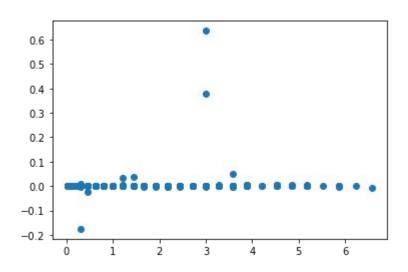
- Target variable: Number of weeks where profits are above a cutoff.
- Cutoff: 800\$.
- Remove all movies shown for less than 4 weeks at all: Many art films, special showings, etc.
- A small number (4) of outliers were removed.
- This is not a continuous variable, but it is normally distributed (With some skew)

#### Features:

- Genre
- MPAA Rating
- Box-office from the first two weeks
- Number of theaters movie was shown in for the first two weeks
- Critic Review score
- There was significant variation with the month of release, but not in a linear way.
- Features were selected using Lasso regression.

### Model Fit

- For nearly all points in the test data, the model fit the data almost exactly.
- For a small number of movies, it fit less well.
- Unlikely to be overfit on test data; may be movies with unusual properties.



## Key Features

The initial box office was a strong predictor of longevity, as was budget.

Genres was functionally a flag on these variables.

#### Issues:

- Movie value decay did not follow a clean mathematical model
- Data files corrupted during commit, had to rescrape over Thursday night

## Bibliography

Tyson, Jeff. "How Movie Distribution Works." HowStuffWorks, HowStuffWorks,
 18 Sept. 2000, entertainment.howstuffworks.com/movie-distribution.htm.