

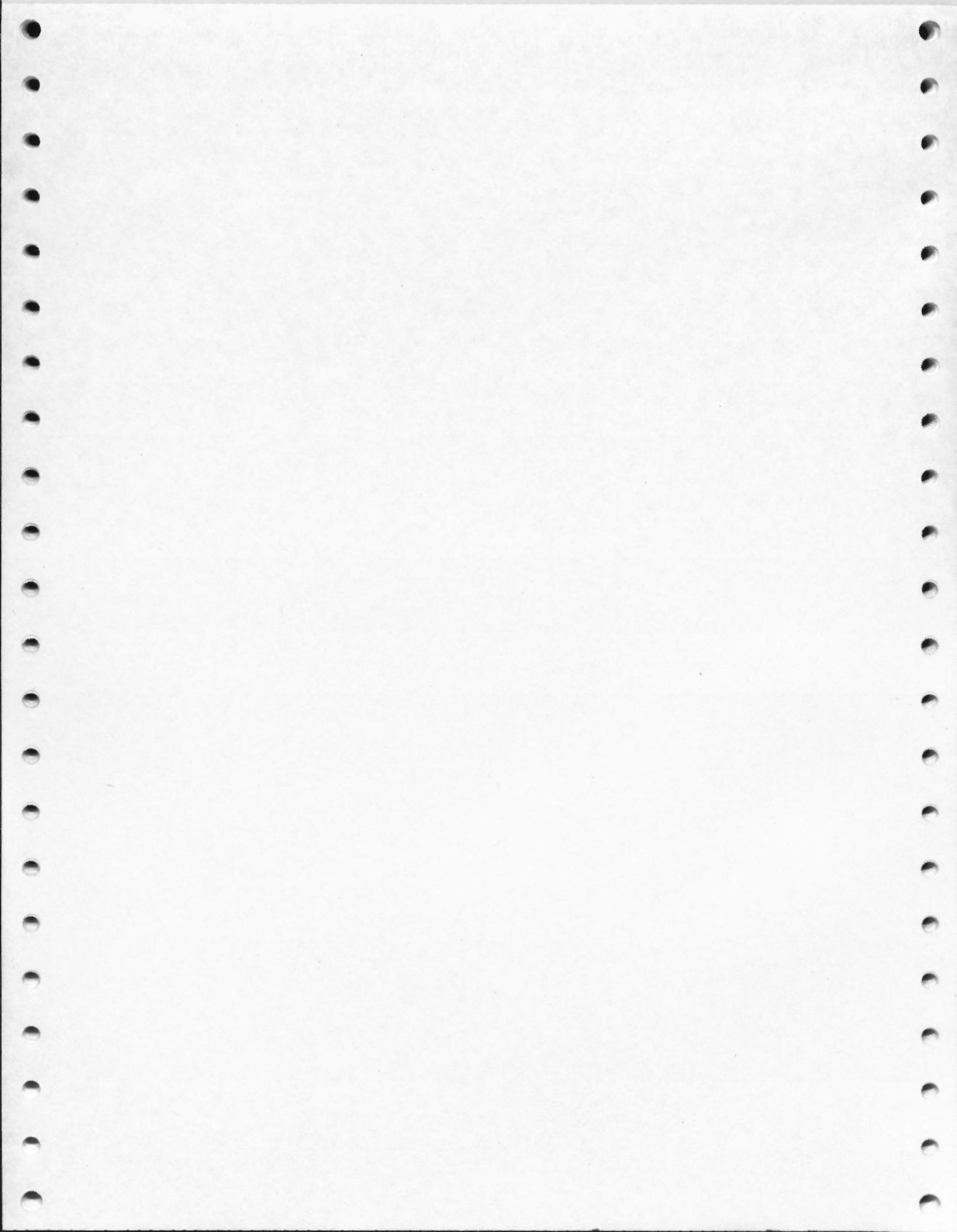
[2324]	4
[2340]	22
[2341]	17
[2342]	7, 22
[2350]	22
[2364]	11: 11
[2420]	22
[2472]	4: 6, 6, 6, 7
[2516]	6
[2522]	6
[2526]	6
[2532]	6: 7
[2]	6, 20
[3000]	21
[3400]	7
[376]	7, 21: 23
[3]	4: 4, 7
[4000]	17: 23
[440]	10
[4]	5
[6000]	18
[7000]	19
[72]	11
[73777]	7
[777]	21

Assembly Statistics

Assembled: Thu Aug 19 13:34:54 1982

129 Seconds run time

No Errors



EEEEEE H H AA H H N N
E H H A A H H NN N
EEEEEE HHHHHH A A HHHHHH N N N
E H H AAAAAA H H N N N
E H H A A H H N NN
EEEEEE H H A A H H N N

Wed Oct 27 21:08:56 1982

Listing file Pipe output for Eric Hahn at bbn.

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EEEEEE H H AA H H N N
E H H A A H H NN N
EEEEEE HHHHHH A A HHHHHH N N N
E H H AAAAAA H H N N N
E H H A A H H N NN
EEEEEE H H A A H H N N

EEEEEE H H AA H H N N
E H H A A H H NN N
EEEEEE HHHHHH A A HHHHHH N N N
E H H AAAAAA H H N N N
E H H A A H H N NN
EEEEEE H H A A H H N N

Wed Oct 27 21:08:56 1982

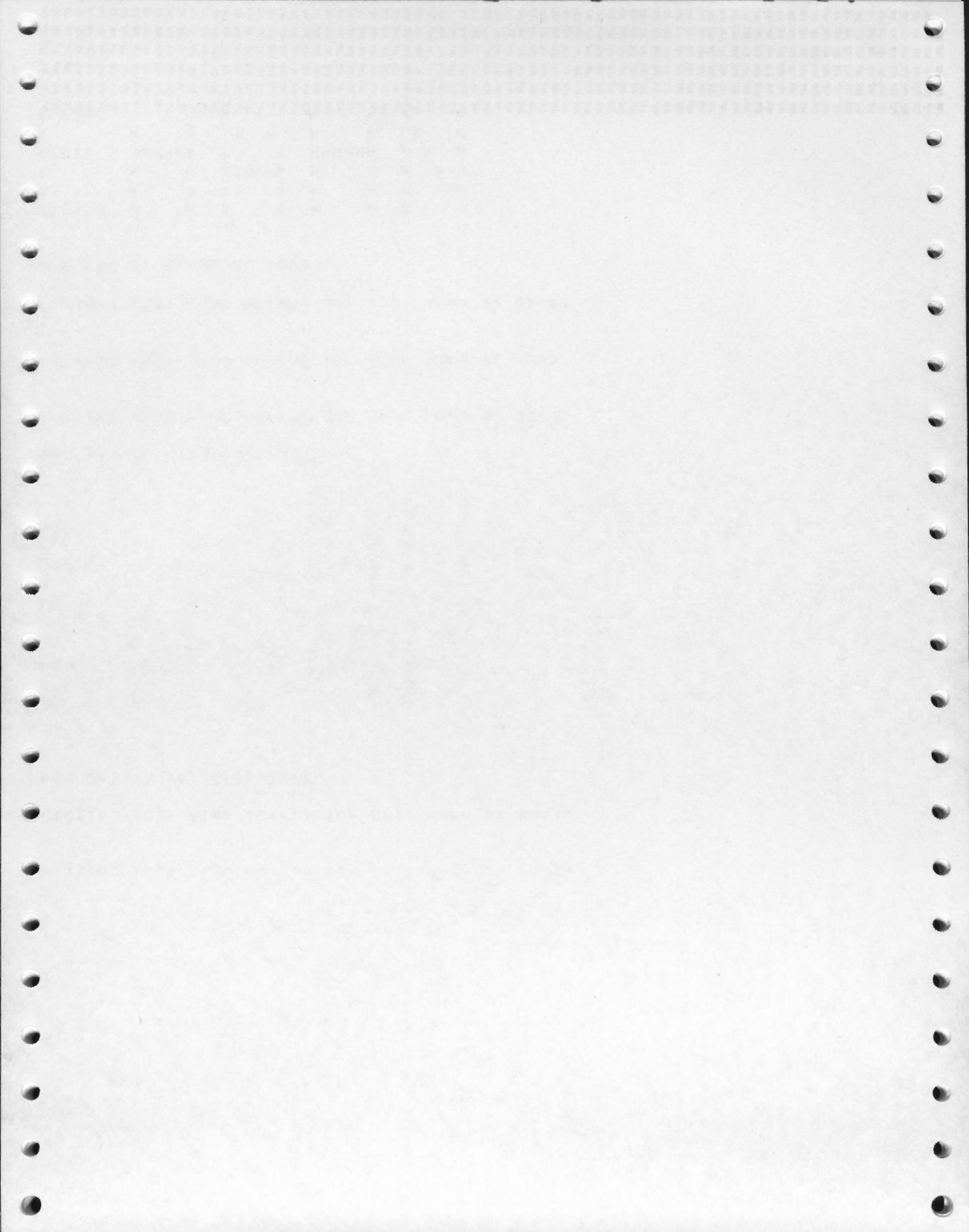
Listing file Pipe output for Eric Hahn at bbn.

Listing file Pipe output for Eric Hahn at bbn.

Listing file Pipe output for Eric Hahn at bbn.

Wed Oct 27 21:08:56 1982

EEEEEE H H AA H H N N
E H H A A H H NN N
EEEEEE HHHHHH A A HHHHHH N N N
E H H AAAAAA H H N N N
E H H A A H H N NN
EEEEEE H H A A H H N N



004310 .title "ARPANET System 4310"
.vers.=4310
.wide

;** THE INTERFACE MESSAGE PROCESSOR PROGRAM

;** DEVELOPED BY BOLT BERANEK AND NEWMAN INC.

;** UNDER CONTRACT NO. DAHC15-69-C-0179

;** SPONSORED BY THE ADVANCED RESEARCH PROJECTS AGENCY

; Nowadays, of course, the bills are paid by the Defense Communication
; Agency (DCA).

.comment

Edit history for NMFS IMP 4310. Enter all edits like this one:

LJS/EAH, 20-Mar-82

(example)

Initial version. As of this date, the NMFS IMP has the new LJS init logic (INI.C30). Fixed missing "STATE.IDLE" bit set in INI's creation of fake hosts, removed extra ERA for real hosts.

KDL, 1-Sep-82

Initial version 4310, incorporating IMP 4305 plus PAT4305.

KDL, 17-Sep-82

Still for version 4310. Fixed JREG/CHKSUM stuff, fixed Off Page Reference in I2H, and changed I2HXDV to ALWAYS call the sw host, for ANY xdv code.

.endcomment

```
.nmfsops
```

```
;page and section definitions
```

```
000000 pg0 =0
```

```
;Pages 1,2 are the loader  
;Page 3 is the configurat
```

```
000003 noc =3  
000004 pg4 =4  
000005 pg5 =5  
000006 pg6 =6  
000007 pg7 =7  
000010 pg10=10  
000011 pg11=11  
000012 pg12=12  
000013 pg13=13  
000014 pg14=14  
000015 pg15=15  
000016 pg16=16  
000017 pg17=17  
000020 pg20=20  
000021 pg21=21  
000022 pg22=22  
000023 pg23=23  
000024 pg24=24  
000025 pg25=25  
000026 pg26=26  
000027 pg27=27  
000030 pg30=30  
000031 pg31=31  
000032 pg32=32  
000033 pg33=33  
000034 pg34=34  
000035 pg35=35  
000036 pg36=36  
000040 heap=40
```

```
;set up pc in each section
```

```
.section pg0  
000000 .=pg0 *1000  
.section noc  
003000 .=3000 ;noc area begins at 3000  
.section pg4  
004000 .=pg4 *1000  
.section pg5  
005000 .=pg5 *1000  
.section pg6  
006000 .=pg6 *1000  
.section pg7  
007000 .=pg7 *1000  
.section pg10  
010000 .=pg10*1000  
.section pg11  
011000 .=pg11*1000  
.section pg12  
012000 .=pg12*1000
```

```
.section pg13
.=pg13*1000
.section pg14
.=pg14*1000
.section pg15
.=pg15*1000
.section pg16
.=pg16*1000
.section pg17
.=pg17*1000
.section pg20
.=pg20*1000
.section pg21
.=pg21*1000
.section pg22
.=pg22*1000
.section pg23
.=pg23*1000
.section pg24
.=pg24*1000
.section pg25
.=pg25*1000
.section pg26
.=pg26*1000
.section pg27
.=pg27*1000
.section pg30
.=pg30*1000
.section pg31
.=pg31*1000
.section pg32
.=pg32*1000
.section pg33
.=pg33*1000
.section pg34
.=pg34*1000
.section pg35
.=pg35*1000
.section pg36
.=pg36*1000
.section heap
.=heap*1000
heapbeg:
```

;now assemble imp

```
.stil DEFINITIONS
.INCLUDE def.m4
```

```
;NMFS definitions
```

```
000010    %rdclok = 10          ;read 100us clock
000011    %lites = 11           ;A=low 16 bits of lights, X=h
000012    %memhi = 12           ;read addr of highest macrome
000000    %crash = 0            ;?? crash application

000020    %25.6ms = 16.          ;16 ticks, 1.6ms each
000620    %640ms = 25. * %25.6ms ;25 ticks, 25.6ms each
044476    %30sec = 18750.       ;18750 ticks, 1.6ms each
022237    %15sec = %30sec / 2
111174    %60sec = %30sec * 2

000000    q.form = 0            ;queue forward ptr
000001    q.back = 1             ;back
000002    q.hedr = 2             ;ptr to header
000003    q.size = 3              ;length (header only)
000004    qheder.size = q.size+1 ;size of a queue header
000003    qcell.size = q.hedr+1 ;size of a queue member cell

000003    pcb.pri    = 3          ;pcb's priority and state wor
000004    pcb.go2d   = 4          ;used by microcode
000005    pcb.type   = 5          ;type (0=software, n=device +
000006    pcb.pc     = 6          ;macroprogram conext - progra
000007    pcb.a      = 7          ;accumu
000010    pcb.x      = 10         ;index
000011    pcb.f      = 11         ;flags
000012    pcb.b      = 12         ;B regi
000013    pcb.sp     = 13         ;SP rec
000014    pcb.r1     = 14         ;IREG
000015    pcb.r2     = 15         ;JREG
000016    pcb.time   = 16         ;wakeup time (set by TPR)
000017    pcb.runh   = 17         ;runtime high
000020    pcb.runl   = 20         ;runtime low
000021    pcb.rb     = 21         ;ptr to microcode register bl
000021    t0pcb.size = pcb.runl + 1 ;size of type 0 pcbs (non-I/O

000022    pcb.iocb   = 22         ;ptr to current IOCB (optional)
000023    pcb.get    = 23         ;ptr to GET queue (optional)

000024    pcb.put    = 24         ;ptr to PUT queue (optional)

000025    pcb.num    = 25         ;logical number of this devic
000026    pcb.ff     = pcb.num + 1 ;first free word on non-type0

000003    iocb.size  = 3          ;size of transfer (bits)
000004    iocb.addr   = 4          ;start addr of transfer
000005    iocb.flags  = 5          ;flags (completion codes, etc
000006    biocb.size = iocb.flags + 1 ;size of basic IOCB (no devic

;Flags in PCB.STATE (PCB.PRI)
100000    state.idle = 100000    ;flag saying this PCB is idle
```

;Flags in IOCB.FLAGS

```
100000    %ioflags.always = 100000 ;interrupt always on this IOC
000017    %ioflags.cc = 17    ;completion code for the tran
```

```
;Definitions for CM1 device
```

```
000000    %cm1.nop =      0    ;no operation
000001    %cm1.reset =    1    ;reset & enable
000003    %cm1.iloop =   3    ;loop interface
000004    %cm1.mloop =   4    ;loop modem
000005    %cm1.unloop =  5    ;unloop and reset/enable mode
```

```
;XDV codes
```

```
000000    %c18.reset =  0    ;reset abort current IOCB
000001    %c18.raise =  1    ;raise IMP ready
000002    %c18.lower =  2    ;lower IMP ready
000003    %c18.status = 3    ;read 1822 CSR
000004    %c18.loop =    4    ;loop
000005    %c18.unloop = 5    ;unloop
```

```
;Bits in IOCB.FLAGS:
```

```
000200    %c18.eom = 200    ;this IOCB marks EOM
```

```
;Bits in CSR
```

```
002000    %c18csr.down = 2000 ;Host ready line is down
004000    %c18csr.flap = 4000 ;Host ready line has flapped

000002    %c18csr.impr =  2    ;Imp ready line is down
000004    %c18csr.loop =  4    ;(sw only) host is looped
```

.stil system parameters, flags, bits, & codes

000020	nh=16.	;no of real hosts
000004	fh=4	;no of fake hosts
000024	th=nh+fh	;no of total hosts
000005	bh=5.	;no of back hosts
000016	ch=14.	;no of trunk lines
000010	nach=8.	;ch * nach = tot logical chan
000015	minf=ch-1	;min number of free bufs+1
000070	nmb=56.	;no of message blocks
000044	ntsb=36.	;no of transaction blocks
000040	nreab=32.	;no of reassembly blocks
000074	ptck=60.	;number of ticks to prop rout
000004	nspd=4	;# of different line spds we
000200	nnodes=128.	;spf - number of nodes
000540	nlines=352.	;spf - number of lines (simple)
000040	bufbcl=32.	;2*# buffers ranges that can
000020	npaks=16.	;maximum number of packages
000017	octmax = 15.	;max octet number (128 channels)

;noc area equates

003440	crshp=3440	;addr of saved crash PC addre
003443	crsha=3443	;addr of saved crash A-reg co
003425	crshcd=3425	;addr of saved crash code

;words in buffer

000000	ptrc=0	;chain pointer (q.form)
000001	revp=ptrc+1	;reverse pointer (q.back)
000002	topp=revp+1	;queue top ptr (q.hdr)
000003	artm=topp+1	;arrival time for delay
000004	wrdc=artm+1	;word/use count
000005	inch=wrdc+1	;input channel/output timeout
000006	neth=inch+1	;*header - 8 words
000007	typh=neth+1	;*packet type
000010	chkh=typh+1	;*software checksum
000011	srch=chkh+1	;*source imp
000012	seqh=srch+1	;*sequence control
000013	pkth=seqh+1	;*packet control
000014	dsth=pkth+1	;*destination imp
000015	midh=dsth+1	;*message id
000010	hdrl=midh-neth+1	;number of header words
000016	data=midh+1	;*beginning of data
000103	datal=67.	;maximum number of data words
000077	odatal=63.	;max no 316/plur compat data
000121	itst=data+datal	;input time/sent time (tracing)
000004	minpl=seqh-neth	;minimum packet length
000113	maxpl=hdrl+datal	;maximum packet length
000006	hadr=neth	;start pointer for input
000121	bufend=data+datal	;end pointer for input
000122	bufl=bufend+1	;buffer length
000122	rbufl=bufl	

```

;bits in wrdc
177400      pktsiz=177400          ;packet size (header plus dat
000400      pktsi1=400           ;low bit of pktsiz
000200      trcpkt=200           ;1=this packet being traced
000100      trcrrt=100           ;1=this packet was rerouted
000070      unused=70            ;use count for buffers, 0=freq
000007      usecnt=7             ;use count for buffers, 0=freq

;bits in inch
;for modem input and host input
100000      hstmod=100000          ;1=from host, 0=from modem
000017      inpchn=17             ;input source (0>ch-1 for mod
                                ; 0>th+bh-1 hosts)

;after task processing:
;for host output, the time (in terms of slow ticks)
;when packet will be too old - 30 secs
;for simp output, the logical output line
;for modem output, the retransmit counter
;bits in neth
100000      odeven=100000          ;channel odd/even ack sequence
040000      endbit=40000           ;1=pkt from hi numbered imp o
020000      dscpkt=20000           ;ack & discard this packet
010000      unused=10000           ;channel number for old forma
007400      chn8=7400              ;channel number for new forma
000377      chn128=377             ;octet number for new format
007400      octet=7400             ;octet number for new format

000376      unused=376             ;1=for magic modem
000001      magicm=1               ;routing serial # (routing ms
177400      sernum=177400          ;low bit of sernum
000400      sernm1=400              ;packet type:
                                ;0= data (message,rfnm,etc.)

;bits in typb
140000      pactyp=140000          ;1= netwrk ctrl(get-a-block,r
000000      dattyp=0               ;2= switch control (routing,n
                                ;3= special(pkt core,demand r
                                ;odd/even compatibility for p

040000      nettyp=40000             ;1=hight priority
100000      swttyp=100000            ;1=trace this packet
140000      spttyp=140000            ;leader flags (type 0, codes
020000      compat=20000             ;1=tty octal(type 0, code 0,1
000000      datcpt=0                ;1=alloc8 used(type 1, code 1
000000      netcpt=0                ;1=host access rejected
000000      swtcpt=0                ; (type 1, code 15 only)
000000      sptcpt=0                ;1=getblk rejected(type 1,cod
010000      prirty=10000             ;;switch type subtype field
004000      trcflg=4000              ;;routing compat #(type 2,rout
003400      lfflags=3400              ;;current rutcom value
002000      octprt=2000              ;0=routing, 1=null
002000      allusd=2000              ;type 3 (special) code:
001000      hacrej=1000              ;0= packet core
                                ;1= demand reload
                                ;2= reload request
                                ;8 acknowledge bits, 1/channe
000400      blkrej=400              ;;type 3 (special) code:
001400      swtsub=1400              ;0= packet core
003000      rutcom=3000              ;1= demand reload
000000      rutcvl=0                ;2= reload request
000400      nulbi.=400              ;8 acknowledge bits, 1/channe
003400      sptcod=3400              ;;type 3 (special) code:
000000      sptpkc=0                ;0= packet core
000400      sptdmr=400              ;1= demand reload
001000      sptrlrl=1000             ;2= reload request
000377      ackbts=377              ;8 acknowledge bits, 1/channe

```

; (type 0,1, and null only)

```

;bits in seqh
177400    mesnum=177400          ;message number (type 0,1 only)
000400    mesnm1=400            ;low bit of mesnm1
000377    blknum=377            ;foreign block number (type C)
177400    dsthst=177400          ;dest. host (uncontrolled, ge)
000377    srchst=377            ;source host(uncontrolled, ge)

;bits in pkth
100000    mltpkt=100000          ;1=multi-packet
040000    lstpkt=40000           ;(type 0,code 0-3,type 1,code
030000    unused=30000           ;1=last packet (type 0,codes
007400    usenum=7400            ;foreign use #(type 0,codes C
000360    pktnum=360             ;packet number (type 0, codes
000020    pktnm1=20              ;low bit of pktum
000017    pktcod=17              ;packet code(0-7=>type 0, 10-
000000    msgcod=0               ;0- message
000001    reqcod=1               ;1- request
000002    gvbcod=2               ;2- giveback
000003    inccod=3               ;3- incomplete message
000004    rfnccod=4              ;4- rfnm
000005    allcod=5               ;5- rfnm/allocate
000006    dedccod=6              ;6- dead rfnm
000007    irfcod=7               ;7- incomplete rfnm
000010    qercod=10              ;10- incomplete query
000011    gtbcod=11              ;11- get-a-block
000012    rstcod=12              ;12- reset
000013    unasgn=13              ;14- out-of-range
000014    oorcod=14              ;15- get-a-block reply
000015    gtrcod=15              ;16- reset request
000016    rsqcod=16              ;17- reset reply
000017    rsrccod=17
177400    handtp=177400          ;handling type (packet core o
000377    desths=377            ;destination host (packet cor

;bits in midh
177760    linkno=177760          ;link=msg id(type 0, packet
000017    subtyp=17              ;sub-type (type 0 only):
000000    subreg=0               ;0- regular message
000001    subref=1               ;1- refusale message
000002    unasgn=2               ;3- uncontrolled packet
000003    subunc=3
170000    hndtyp=170000          ;local handling type (type 1
007400    usenum=7400            ;local use number (type 1 onl
000377    blknum=377            ;local block number (type 1 o

```

```
;words in transaction block (parallel table)
000000 lch=0*ntsb
000044 lms=1*ntsb
000110 lcd=2*ntsb
000154 ldi=3*ntsb
000220 lid=4*ntsb
000264 lpk=5*ntsb
000006 tsbl=6

;bits in lms (for outstanding messages)
177400 mesnum=177400
000377 blknum=377
;bits in lms (for control message queue)
177400 msgtyp=177400
000377 blknum=377

;bits in lcd (for outstanding messages)
177400 tsbcod=177400
000000 tsbms1=0
000400 tsbms8=400
001000 tsbrq1=1000
001400 tsbrq8=1400
002400 tsbgvb=2400
000377 desths=377
;bits in lcd (for control message queue)
177400 handtp=177400
000377 desths=377

;bits in tsex and rsex
000377 acks.=377

;words in message block
000000 mbimp=0*nmb
000070 mbhst=1*nmb
000160 mbfor=2*nmb
000250 mbtim=3*nmb
000340 mbmes=4*nmb
000005 tmb1=5
000340 mbsta=4*nmb
000430 mbtyp=5*nmb
000006 rmbl=6
```

```
;time sent/chain ptr
;message identification
;message code
;destination imp
;message id/subtype
;packet ptr/dead host stats
;transaction block size

;message number
;local block number (never 0)

;message type (never 0)
;(always 0)

;message code:
;0- single-pkt msg
;1- multi-pkt msg
;2- single-pkt req
;3- multi-pkt req
;5- giveback
;destination host

;handling type
;destination host

;foreign imp (0 if free)

;transmit blocks only
;transmit block size
;rstate (receive blocks only)
;rtype (receive blocks only)

;receive block size
```

```

;bits in mbhst
177400      mbfhst=177400          ;foreign host
000377      mblhst=377           ;local host

;bits in mbfor
170000      mbhand=170000         ;handling type
007400      mbfrnu=7400          ;foreign use number
000377      mbfrnb=377          ;foreign block no

;bits in mbtim
177400      mesnum=177400        ;message number
                           mesnm1=400          ;transmit - latest message #
                           mbusno=360          ;receive - oldest incomplete
                           mbuse1=20           ;low bit of messno
                           mbage=17            ;local use number
                           mbal1c=16000         ;low bit of mbusno
                           mesbts=377          ;age counter

;bits in mbmes
100000      mbrst=100000         ;1=reset
040000      mbinit=40000          ;1=initializing
020000      mbstp=20000          ;1=wait to clear pipe
016000      mballc=16000         ;# of allocates we have
002000      mball1=2000          ;low bit of mballc
001400      mbinct=1400          ;incomplete t/o
000400      mbinc1=400           ;low bit of mbinct
000377      mesbts=377          ;message bits- 0=message sent
                               ;a,b,c, ... where a:msg-1, b:

;bits in mbsta and mbtype
;state and type words contain 8 2-bit entries, numbered
;i=1,...,8 (left to right), where entry #i corresponds to
;either message number rmess-i (previous window, *p*), or
;to message number rmess+8-i (current window, *c*), depending
;on the values of state and type. the meanings of the various
;combinations, along with the window (*p* or *c*), is given
;by the following table:
;

;state->    idle      request      message      reply
;             00          01          10          11
;type !
;      v
; 00  rfnm sent    req1 rcvd    all1 sent/    rfnm1 to
;      *p*          *c*          msg rcvd     be sent
;                          *c*,*p*
;

; 01  all8 sent    req8 rcvd    gvb rcvd     rfnm8 to
;      *p*          *c*          *c*          be sent
;                          *p*
;

; 10  dead sent    be sent      dead rcvd     dead to
;      *p*          *c*          *c*          be sent
;                          *p*
;

; 11  inc sent     all8 to     inc rcvd     inc to
;      *p*          be sent     *c*          be sent
;                          *p*          *p*
;
```

;bits in mbsta and mbtype
;state and type words contain 8 2-bit entries, numbered
;i=1,...,8 (left to right), where entry #i corresponds to
;either message number rmess-i (previous window, *p*), or
;to message number rmess+8-i (current window, *c*), depending
;on the values of state and type. the meanings of the various
;combinations, along with the window (*p* or *c*), is given
;by the following table:
;
;state-> idle request message reply
; 00 01 10 11
;type !
; v
; 00 rfnm sent req1 rcvd all1 sent/ rfnm1 to
; *p* *c* msg rcvd be sent
; *c*,*p*
;
;
; 01 all8 sent req8 rcvd gvb rcvd rfnm8 to
; *p* *c* *c* be sent
; *p*
;
;
; 10 dead sent be sent dead rcvd dead to
; *p* *c* *c* be sent
; *p*
;
;
; 11 inc sent all8 to inc rcvd inc to
; *p* be sent *c* be sent
; *p* *p*
;

```
;physical, logical fake host numbers
000020    fhptt=nh+fh-4
000374    fhltt=374          ;teletype
000021    fhpddt=nh+fh-3
000375    fhlddt=375         ;ddt
000022    fhptrc=nh+fh-2
000376    fhltrc=376          ;trace
000022    fhpprm=nh+fh-2
000376    fh1prm=376          ;parameter change
000022    fhphtm=nh+fh-2
000376    fh1htm=376          ;htm
000022    fhppkc=nh+fh-2
000376    fh1pkc=376          ;packet core
000023    fhpssts=nh+fh-1
000377    fh1sts=377          ;statistics
000023    fhpdis=nh+fh-1
000377    fh1dis=377          ;discard

;words in reassembly block (parallel table)
000000    rch=0★nreab        ;chain ptr
000040    rms=1★nreab        ;zero if free
000100    rct=2★nreab        ;reas block size
000003    reasl=3

;bits in rms
177400    rmes=177400        ;mess no
000377    rb1k=377           ;receive block number

;bits in rct
177400    rmax=177400        ;pkts max
000377    rsf=377            ;pkts so far
```

```

;leader formats - new leader
;first leader word
 170000    unused=170000
 007400    ldrnlf=7400
 000377    unused=377
;second leader word
 170000    unused=170000
 004000    ldrtfl=4000
 003400    ldrlfl=3400
 002000        ldroct=2000
 001000        ldrrut=1000
 000400        ldrtag=400
 000377    ldrmty=377
 000000        lcreg=0
 000001        lcerwo=1
 000002        lchgd=2
 000004        lcnop=4
 000010        lcerwi=8.
;third leader word
 177400    ldrhnd=177400
 100000        ldrhpr=100000
 007400        ldrhln=7400
 000377    ldrhst=377
;fourth leader word
 177777    ldrimp=177777
;fifth leader word
 177760    ldrmid=177760
 000017    ldrsty=17
 000000        lcnorm=0
 000001        lcrefs=1
 000002        lcgetr=2
 000003        lcunct=3
;sixth leader word
 177777    ldrlen=177777
;in codes - for transaction blocks
 000000    creg=0
 000400    cerrld=400
 000000        cerr32=0
 000001        cshort=1
 000002        cillgl=2
 001000    cimpdn=1000
 140000        dwn.wy=140000
 036000        dwn.wn=036000
 001777        dwn.lg=001777
 002000    cnop=2000
 002400    crfnm=2400
 003000    chstst=3000
 003400    cdestd=3400
 000000        cimpd=0
 000001        chstd=1
 000003        cnhac=3
 004000    cerrdt=4000
 004400    cinctr=4400
 000000        cslowd=0
 000001        clong=1
 000002        cs lows=2
 000003        clost=3
 000004        cblock=4

```

```

                                ;goes before tsb is assigned
000004      cerror=4          ;error bit set (becomes cerrd
000005      cdmcer=5          ;like hi data error-- dmc scr
005000      creset=5000       ;imp-to-host reset - ready l

;number of hstat words (for trouble reports)
000004      hstatsize=(nh-1)/4+1

;bits in hdown (host down data)
160000      hstday=160000
017400      hsthr=17400
000360      hstmin=360
000017      hstwhy=17

;Values for HOST(num) - the public host state (see I2H for more info)
000000      hstoff=0          ;not configured or down
000001      hstup=1           ;up
000002      hsttdy=2          ;tardy
000003      hstigd=3          ;imp-going-down

;Interrupt levels
000061      m2i=61            ;modem-to-imp
000062      i2m=m2i+1          ;imp-to-modem
000063      i2h=i2m+1          ;imp-to-host
000064      h2i=i2h+1          ;host-to-imp
000065      t.o=h2i+1          ;timeout
000066      spf=t.o+1          ;routing
000067      tsk=spf+1          ;task
000070      dpy=tsk+1          ;display driver
000071      bck=dpy+1          ;background

;level 0
000060      ini=60            ;initialization
000060      tty=60            ;teletype interrupt
000060      all=60            ;uninterruptable code like dx
000060      fre=60            ;references to free list and

;Miscellaneous levels
000126      var=126           ;variables
000103      con=103           ;constants
000125      und=125           ;undefined

;config and init values
000001      m2ipri=1          ;m2i priority
000002      i2mpri=m2ipri+1    ;i2m priority
000003      i2hpri=i2mpri+1    ;i2h priority
000004      h2ipri=i2hpri+1    ;h2i priority

003000      configtrunk=3000    ;address of first trunk config
003200      confighost=3200    ;address of first host config
003400      config.num=3400     ;address of imp number
003416      hacchk=3416        ;address of HACCHK word
003417      hacsum=3417        ;address of HACSUM word
000237      basicm2isize=slots ;size of a config block

000010      cf.size=10
000000      cf.trtype=0
000001      cf.nchan=1
000002      cf.delay=2

```

```
000005    cf.speed=5
000000    cf.htype=0
000001    cf.haccom=1
000002    cf.hacmem=2
000006    cf.typerb=6
000077    cf.typemask=77
177700    cf.rbmask=177700
```

;NCC Commands

```
000000    ncc.null=0          ;nothing to do, idle
000001    ncc.lmod=1          ;loop modem
000002    ncc.imod=2          ;loop interface
000003    ncc.umod=3          ;unloop modem/interface
000004    ncc.lhst=4          ;loop host [interface]
000005    ncc.uhst=5          ;unloop/reset host [interface]
000006    ncc.stop=6           ;nice-stop/%crash
000007    ncc.boot=7           ;re-boot from tape
000010    ncc.rest=10          ;re-start IMP
000011    ncc.reld=11          ;panic-stop/%crash
```

;package bit equates

```
000001    pbit00=1            ;vdh package
000002    pbit01=2
000004    pbit02=4
000010    pbit03=10
000020    pbit04=20
000040    pbit05=40
000100    pbit06=100
000200    pbit07=200
000400    pbit10=400
001000    pbit11=1000
002000    pbit12=2000
004000    pbit13=4000
010000    pbit14=10000
020000    pbit15=20000
040000    pbit16=40000
100000    pbit17=100000        ;experimental package
```

```
.stl PAGE 0 USAGE
.INCLUDE pg0.m4
```

```
000001      .section pg0
              . = 1                                ;skip INDEX
```

```
;IREG and JREG are global registers (much like A, B, X) which are
;saved by NMFS across interrupts. Note that JREG doubles as the entry point
;to the checksum routine.
```

```
000001 000000 V  ireg:    0                  ;IREG and JREG are temps
000002 000000 V  jreg:
000003 102004 V  chksm:   0                  ;JREG is also entry point to
000004 031221 V  jmp .+1 i
                  chksm2
```

```
.lev con
```

```
;then come some global constants (.pzcons)
```

```
000005 000077 C  c77:     .pzcon 77
000006 000000 C  zero:    .pzcon 0
000007 000377 C  maskh:   .pzcon 377
000010 177400 C  lefth:   .pzcon 377<<8.
000011 000003 C  three:   .pzcon 3
000012 000005 C  five:    .pzcon 5
000013 000007 C  seven:   .pzcon 7
000014 177777 C  minus1:  .pzcon -1
000015 177776 C  minus2:  .pzcon -2
000016 177775 C  minus3:  .pzcon -3
000017 177774 C  minus4:  .pzcon -4
000020 177773 C  minus5:  .pzcon -5
000021 177772 C  minus6:  .pzcon -6
000022 177770 C  min10:   .pzcon -10
000023 177700 C  min100:  .pzcon -100
000024 000011 C  c11:    .pzcon 11
000025 000012 C  c12:    .pzcon 12
000026 000014 C  c14:    .pzcon 14
000027 000015 C  c15:    .pzcon 15
000030 177771 C  minus7: .pzcon -7
000031 000006 C  six:    .pzcon 6
000032 177760 C  min20:  .pzcon -20
000033 000777 C  .pzcon 777
000034 001400 C  .pzcon 1400
000035 160000 C  .pzcon 160000
000036 000070 C  .pzcon 70
000037 140000 C  .pzcon 140000
000040 050000 C  .pzcon 50000
000041 003400 C  .pzcon 3400
000042 036000 C  .pzcon 36000
000043 100017 C  .pzcon 100017
000044 037777 C  .pzcon 37777
000045 007777 C  .pzcon 7777
000046 040500 C  .pzcon 40500
000047 037400 C  .pzcon 37400
000050 070000 C  .pzcon 70000
000051 007000 C  .pzcon 7000
```

bittab:

000052 000001 C one: .pzcon 1
000053 000002 C two: .pzcon 2
000054 000004 C four: .pzcon 4
000055 000010 C ten: .pzcon 10
000056 000020 C .pzcon 20
000057 000040 C .pzcon 40
000060 000100 C c100: .pzcon 100
000061 000200 C .pzcon 200
000062 000400 C .pzcon 400
000063 001000 C .pzcon 1000
000064 002000 C .pzcon 2000
000065 004000 C .pzcon 4000
000066 010000 C .pzcon 10000
000067 020000 C .pzcon 20000
000070 040000 C .pzcon 40000
000071 100000 C sign: .pzcon 100000

000072 000017 C maskq: .pzcon 17
000073 000360 C .pzcon 360
000074 007400 C .pzcon 7400
000075 170000 C .pzcon 170000
000076 177721 C m30sec: .pzcon -47. ;number of 640ms ticks in 30

;fixed pg0 NOC area

000100 . = 100
.lev var
nocpg0b:

000100 V ncce: .block 1 ;arg word
000101 V nccc: .block 1 ;command word
000102 V paks: .block 1 ;packages in this IMP
000103 V gopoke: .block 1 ;non-zero = PCB ptr of someone
000104 V pkcrld: .block 1 ;>0 => pass "setup send" on t
000105 V vers: .block 1 ;version number
000106 V mine: .block 1 ;my imp number
000107 V view: .block 1 ;non-zerp = address to put in

nocpg0e:

.lev con

000110 012000 C jam: gam ;address constants
000111 014111 C doze: bkh ;give a word from fake host t
000112 013621 C suck: suk ;jam wait
000113 014117 C wait: bkw ;get a word for fake host fr
000114 014134 C sleep: bkz ;suck wait
000115 031125 C flushi: flush ;back host wait
000116 031157 C getfri: getfre ;ptr to subr to free buffer

000117 031176 C maxchi: maxchk ;ptr to subr to check reassem
000120 031040 C hltjst: .hltjs ;ptr to subr to call hltnc
000121 031061 C getqi: getq ;ptr to subr to get pkt off r
000122 031103 C mgetqi: mgetq ;ptr to subr to get pkt off m
000123 022267 C killii: killin ;ptr to subr to kill line
000124 024157 C toret: to6 ;pointer to t.o loop return
000125 036054 C fndni: fndn ;find neighbor subroutine
000126 027124 C hltncc: hltnrd ;ptr to halt reporting subr

```
;indirect table pointers
;the next two must be in order for htspsub ?? IHSP, HISP

000127 042334 C    ltbi:    ltb          ;spf line table
000130 043074 C    ltbei:   ltb+nlines  ;spf ptr: neg index into line
000131 043074 C    spfri:   spfrut      ;spf new routing table
000132 043275 C    spfrei:  spfrut+nnodes+1 ;spf pointer for negative in
```

;NMFS pointers, etc.

000133 045135 C idlqi: idleq	;ptr to idle queue (and whole)
000134 045351 C bckpci: bckpcb	;BCK's PCB
000135 045372 C dpypci: dpypcb	;DPY's PCB
000136 045413 C tskpci: tskpcb	;TSK's PCB
000137 045434 C spfpci: spfpcb	;SPF's PCB
000140 045455 C timpci: timpcb	;TIM's PCB
000141 046172 C m2ipci: m2ipct	;pointer to PCB pointer table
000142 046210 C i2mpci: i2mpct	
000143 046226 C i2hpci: i2hpct	
000144 046252 C h2ipci: h2ipct	

;package hooks area - for extra hooks besides inixx and bckxx

;trace package hooks

000145 005651 C trace.m2idone: jstm2i
000146 010333 C trace.hitrch: jsth2i
000147 014311 C trace.fh2: jstbck
000150 016265 C trace.task: jsttsk

;Page zero zeroed area -- cleared on restart.

p0zb:

;first section is useful NCC

.lev var

000151 V time: .block 1	;time in fast ticks (permanent)
000152 V times: .block 1	;time in slow ticks
000153 V sync: .block 1	;time for stat routines
000154 V ludflg: .block 1	;line up/down flag for bck
000155 V sp306: .block 1	;send 306 type msg flag for b
000156 V maxs: .block 1	;max S/F limit (IMPDEFed)
000157 V maxr: .block 1	;max R.A. limit (#buffs minus
000160 V tsklck: .block 1	;TASK vs. TIMEOUT RESET/R int
000161 V reqstk: .block 1	;stack of out-of-order REQs
000162 V i2ddt: .block 1	;character window from imp ->
000163 V hltloc: .block 1	;trap cache
000164 V hlta: .block 1	
000165 V hltx: .block 1	
000166 V this: .block 1	;current buffer
000167 V thisb: .block 1	;current message block
000170 V blkflg: .block 1	;block check flag (0=ok)
000171 V rngflg: .block 1	;range check flag (0=ok)
000172 V source: .block 1	;source imp for this packet
000173 V seqnum: .block 1	;seq no for this packet or ne
000174 V mestb1: .block 1	;ptr to mess #
000175 V mestb2: .block 1	;ptr to mesbits or rstate
000176 V lochst: .block 1	;which physical host we are
000177 V tot: .block 1	;timeout routines temp
000200 V diagq: .block 1	
000201 V mbl: .block 1	;modem block pointer for m2i
000202 V ombl: .block 1	;modem block pointer for i2m
000203 V ourmb: .block 1	;modem block pointer for task
000204 V zmb1: .block 1	;modem block pointer for line
000205 V endptd: .block 1	;destination node

000206
000207

V endpts: .block 1 ;source node
V deltad: .block 1 ;change in distance over line

```
000210      V  update: .block 1          ;new distance for line
000211      V  naylpe: .block 1          ;ending index for neighbor se
000212      V  naylpx: .block 1          ;current index for neighbor s
000213      V  rtgdwn: .block 1

000214      V  nutemp: .block 2          ;temp storage for NU and pack

;Don't move these without checking routines like JUQC in timeout, also
;BACK4 depends on NSF and NRE having the same relationship as SRRQ and
;SRPQ.

        counta:
000216      V  nfa:     .block 1          ;free list
000217      V  nsfa:    .block 1          ;store-and-forward count
000220      V  nres:    .block 1          ;reassembly count
000221      V  nala:    .block 1          ;allocate count

        counts:
000222      V  nfs:     .block 1
000223      V  nsfs:    .block 1
000224      V  nres:    .block 1
000225      V  nals:    .block 1

;init variables
000226      V  pcbaddr: .block 1
000227      V  pcblen:   .block 1
000230      V  cfblock:  .block 1
000231      V  cfword:   .block 1

        p0ze:                      ;end of zeroed page 0
```

```
.sttl NOC and CONFIG area
.INCLUDE noc.m4
```

```
.section noc
```

```
003000    V  noc.trunk0:      .block 10
003010    V  noc.trunk1:      .block 10
003020    V  noc.trunk2:      .block 10
003030    V  noc.trunk3:      .block 10
003040    V  noc.trunk4:      .block 10
003050    V  noc.trunk5:      .block 10
003060    V  noc.trunk6:      .block 10
003070    V  noc.trunk7:      .block 10
003100    V  noc.trunk10:     .block 10
003110    V  noc.trunk11:     .block 10
003120    V  noc.trunk12:     .block 10
003130    V  noc.trunk13:     .block 10
003140    V  noc.trunk14:     .block 10
003150    V  noc.trunk15:     .block 10
003160    V  noc.trunk16:     .block 10 ;currently unavailable
003170    V  noc.trunk17:     .block 10 ;currently unavailable
```

```
003200    V  noc.host0:      .block 10
003210    V  noc.host1:      .block 10
003220    V  noc.host2:      .block 10
003230    V  noc.host3:      .block 10
003240    V  noc.host4:      .block 10
003250    V  noc.host5:      .block 10
003260    V  noc.host6:      .block 10
003270    V  noc.host7:      .block 10
003300    V  noc.host10:     .block 10
003310    V  noc.host11:     .block 10
003320    V  noc.host12:     .block 10
003330    V  noc.host13:     .block 10
003340    V  noc.host14:     .block 10
003350    V  noc.host15:     .block 10
003360    V  noc.host16:     .block 10
003370    V  noc.host17:     .block 10
```

```
003400    V  noc.rbconfig:   .block 20
003420    V  noc.rbstate:    .block 20
003440    V  noc.rbmain:     .block 20
003460    V  noc.rbclock:   .block 20
003500    V  noc.rbioos:    .block 20
003520    V  noc.rbbase:    .block 20
```

```
003540    V                  .block 40 ;currently unused
003600    V  noc.neighb:    .block 20
003620    V  noc.line:       .block 20
003640    V  noc.host:       .block th
```

```
003664    V                  .block 40-th ;currently unused
```

```
003700    V  noc.lecs:      .block 20 ;line error counters
```

```
;individual noc locations
;tbd1
```

```
000120    noc.zsize = . - noc.neighb
```

```
;layout of noc.rbconfig
003400      .=noc.rbconfig

003400      V  noc.mine:          .block 1      ;imp number
003401      V               .block 1      ;imp serial number
003402      V               .block 1      ;ucode version number
003403      V               .block 1      ;usys version
003404      V  noc.spfabt:        .block 1      ;low bit=1 => crash on spfabt
003405      V  noc.nocimp:        .block 1      ;imp for noc host
003406      V  noc.nochst:        .block 1      ;host for noc host
003407      V  noc.noclnk:        .block 1      ;link for noc host
```

```
.stl IMP INITIALIZATION
.INCLUDE ini.m4
```

```
;NMFS notes:
```

```
;This is the top of IMP initialization. We come here from LOD after the
;transfer is complete. First, we reset NMFS and the I/O world. Then, we
;Clear all of the HEAP storage and do the IMPDEFs, setting up, among other
;things, the BCK PCB. We then start NMFS running with the BCK PCB which
;will in turn start all the other processes so indicated by the config
;area.
```

```
;The priorities for the NMFS IMP are:
```

```
; 0 unused
; 1 M2I
; 2 I2M
; 3 I2H
; 4 H2I
; 5 TIM
; 6 SPF
; 7 TSK
; 14 DPY
; 15 BCK
; 9-31 unused
```

```
.section pg4
.lev bck
.ick all
```

```
004000 140040 9 0 init:   cra          ;turn off NMFS
004001 000030 9 0           nmfs        ;by doing a nmfs(0)

004002 005560 9 0           lda [ heapend - heapbeg ] ;get size of heap area
004003 072070 9 0           ldx [ heapbeg ]      ;get ptr to first word to cle
004004 021161 9 0           jst i.zero       ;zero the HEAP

004005 005561 9 0           lda [ p0ze - p0zb ]    ;clear page 0 zero area
004006 073562 9 0           ldx [ p0zb ]        ;
004007 021161 9 0           jst i.zero       ;

004010 005563 9 0           lda [ param1]        ;zero parameter table
004011 073564 9 0           ldx [ paramt]
004012 021161 9 0           jst i.zero       ;

;now clear noc areas
004013 004055 9 0           lda [ nocpg0e - nocpg0b ]
004014 072060 9 0           ldx [ nocpg0b ]
004015 021161 9 0           jst i.zero
004016 005565 9 0           lda [ .vers. ]      ;and set vers at 105
004017 010105 9 0           sta vers

004020 005566 9 0           lda [ noc.zsize ]
004021 073567 9 0           ldx [ noc.neighb ]
004022 021161 9 0           jst i.zero

;next, do impdefs
```

```
004023 005570 9 0      lda [ (defbeg - defend) / 2 ] ;get minus size of def
004024 010001 9 0      sta ireg
004025 073571 9 0      ldx [ defbeg ]           ;get ptr to first

004026 044000 9 0 i.def: lda 0 x                 ;get address
004027 101040 9 0      snz
004030 000000 9 0      %crash
004031 010002 9 0      sta jreg
004032 044001 9 0      lda 1 x                 ;get value
004033 110002 9 0      sta jreg i
004034 024000 9 0      irs 0                  ;step to next entry
004035 024000 9 0      irs 0                  ;(each is 2 words)
004036 024001 9 0      irs ireg
004037 003026 9 0      jmp i.def             ;more? - do them
                                         ;yes - do them
```

;Now init all the NMFS queues. This is done here because doing it with
;the DEF mechanism (above) is too costly. Note that in the I.NMFQ loop,
;we don't bother to clear Q.LENG. Since the queue headers are in HEAP
;storage, they are already zero.

```
004040 005572 9 0      lda [ -( 1+1+1+32. ) ] ;set IREG = number of NMFS qu
004041 010001 9 0      sta ireg             ; (IDLE + READY + TIMING + 32)

004042 072133 9 0      ldx idlqi            ;get pointer to idle queue
004043 004000 9 0 i.nmfq: lda 0             ;get this queue's address
004044 050000 9 0      sta q.form x        ;point forward, back and hadr
004045 050001 9 0      sta q.back x
004046 050002 9 0      sta q.hedr x
004047 014054 9 0      add [ qhedr.size ]   ;then step X to next header
004050 010000 9 0      sta 0
004051 024001 9 0      irs ireg
004052 003043 9 0      jmp i.nmfq          ;more to go?
                                         ;yes
```

;Now init the IMP queue end pointers in the heap.

```
004053 073573 9 0      ldx [ queueeb - queueee ]
004054 032001 9 0      stx ireg
004055 073574 9 0      ldx [ queueee ]
004056 005575 9 0      lda [ queueeb ]       ;start A with address of star

004057 050000 9 0 i.qhh: sta 0 x             ;set end pointer back to star
004060 141206 9 0      aoa
004061 024000 9 0      irs 0
004062 024001 9 0      irs ireg
004063 003057 9 0      jmp i.qhh
```

;Having made the NMFS queue headers and all the non-device PCBs (BCK, DPY,
; TIM, SPF, TSK) - ENQ the BCK PCB onto the IDLEQ and start NMFS there.

```
004064 004133 9 0      lda idlqi            ;get ptr to NMFS idle queue
004065 072134 9 0      ldx bckpci          ;get ptr to BCK's PCB
004066 000002 9 0      enq
004067 000030 9 0      nmfs
004070 000000 9 0      %crash
                                         ;using IDLQI still in A, star
                                         ;I.NMFQ: returned from NMFS(id
```

; "fall" into BCKINI, next page

; "from" previous page

; This is the first instruction to be executed under NMFS. It is actually
; the top of the BCK (background) process. At this point, appropriate HEAP
; memory is zero, and the DEFs have all been done. We now ENQ all the non-I0
; PCB left (DPY, TIM, SPF, TSK) and then start on the I0 processes.

.lev bck

004071 001001 9 0	bckini: .inh all	
004072 072135 9 0	ldx dpypci	;DPY
004073 021415 9 0	jst enqapr	
004074 072140 9 0	ldx tim pci	;TIM
004075 021415 9 0	jst enqapr	
004076 072137 9 0	ldx spf pci	;SPF
004077 021415 9 0	jst enqapr	
004100 072136 9 0	ldx tsk pci	;TSK
004101 021415 9 0	jst enqapr	

; Now make the 4 fake hosts I2H and H2I processes

004102 072056 9 0	idx [nh+0]	
004103 021424 9 0	jst fakapr	
004104 073576 9 0	idx [nh+1]	
004105 021424 9 0	jst fakapr	
004106 073577 9 0	idx [nh+2]	
004107 021424 9 0	jst fakapr	
004110 073600 9 0	idx [nh+3]	
004111 021424 9 0	jst fakapr	

; Now begin to process the config area. First, copy imp number into MINE.

004112 104041 9 0	lda [config.num] i	;get our imp number
004113 010106 9 0	sta mine	;put it on page zero
004114 000012 9 0	%memhi	;get higest memory address av
004115 010226 9 0	sta pcbaddr	
004116 140040 9 0	cra	;i.chns and i.hosts used to
004117 011475 9 0	sta i.chns	;calculate maxs and maxr
004120 011474 9 0	sta i.hosts	;total number of channels
004121 005601 9 0	lda [-ch]	
004122 011473 9 0	sta i.temp	;ireg counts modems
004123 005602 9 0	lda [configtrunk]	;address of first trunkblock
004124 010230 9 0	sta cfblock	

; throughout the following two loops (one for modems, one for hosts),
; cfblock contains the base address of the current trunk/host block and

;cfword contains the address of a specific word of the current trunk/host

;block (whichever word is being dealt with at the moment)

```
004125 010231 9 0 i.mpcb: sta cfword
004126 104231 9 0 lda cfword i 0&cf.trtype
004127 101040 9 0 snz ;does modem exist?
004130 003133 9 0 jmp i.mpc0 ;no
004131 021172 9 0 jst i.min ;make modem in pcb
004132 021242 9 0 jst i.mout ;make modem out pcb
004133 004230 9 0 i.mpc0: lda cfblock ;move to next trunk block
004134 014055 9 0 add [cf.size]
004135 010230 9 0 sta cfblock
004136 025473 9 0 irs i.temp
004137 003125 9 0 jmp i.mpcb ;do next modem

004140 004032 9 0 lda [-nh]
004141 010001 9 0 sta ireg ;ireg counts hosts
004142 005603 9 0 lda [confighost] ;first host config block
004143 010230 9 0 sta cfblock
004144 010231 9 0 i.hpcb: sta cfword
004145 104231 9 0 lda cfword i 0&cf.htype
004146 101040 9 0 snz ;does this host exist?
004147 003153 9 0 jmp i.hpc0 ;no
004150 025474 9 0 irs i.hosts ;count another host
004151 021271 9 0 jst i.hin ;make host in pcb
004152 021331 9 0 jst i.hout ;make host out pcb
004153 004230 9 0 i.hpc0: lda cfblock ;move to next host block
004154 014055 9 0 add [cf.size]
004155 010230 9 0 sta cfblock
004156 024001 9 0 irs ireg
004157 003144 9 0 jmp i.hpcb ;do next host

004160 003450 9 0 jmp i.cioe ;go carve up buffers
```

;subroutine to zero an area

;enter with a=length, x=start address

```
004161 000000 9 0 i.zero: 0
004162 140407 9 0 tca
004163 010001 9 0 sta ireg
004164 140040 9 0 cra
004165 050000 9 0 i.zer1: sta 0 x
004166 024000 9 0 irs 0
004167 024001 9 0 irs ireg
004170 003165 9 0 jmp i.zer1
004171 103161 9 0 jmp i.zero i
```

;subroutine to init an M2I PCB

```
004172 000000 9 0 i.min: 0
004173 024231 9 0 irs cfword 0&cf.nchan ;modem in pcb size equals
004174 104231 9 0 lda cfword i ;number of channels
004175 010001 9 0 sta ireg
004176 040475 9 0 lgr 3 ;plus number of octets
004177 014001 9 0 add ireg
004200 015604 9 0 add [basicm2isize] ;plus size of fixed part
004201 010227 9 0 sta pcblen ;size of this pcb
004202 021400 9 0 jst zeropcb
004203 004226 9 0 lda pcbaddr ;address of previous pcb
```

```
004204 016227 9 0      sub pcblen          ; minus size of this pcb
004205 010226 9 0      sta pcbaddr         ; equals size of this pcb
004206 072226 9 0      ldx pcbaddr         ;x register will contain the
                           ;pointer for the rest of i.mi
004207 104231 9 0      lda cfword i 0&cf.nchan
004210 050027 9 0      sta m2ipcb.nchan x    ;initialize channel field in
004211 015475 9 0      add i.chns           ;add to running total
004212 011475 9 0      sta i.chns
004213 024231 9 0      irs cfword
004214 104231 9 0      lda cfword i 0&cf.delay
004215 050030 9 0      sta m2ipcb.delay x    ;initialize delay field of pc
004216 024231 9 0      irs cfword
004217 024231 9 0      irs cfword           ;skip over next 2 words of tr
004220 024231 9 0      irs cfword
004221 104231 9 0      lda cfword i 0&cf.speed
004222 050026 9 0      sta m2ipcb.speed x    ;initialize speed field of pc
004223 005473 9 0      lda i.temp
004224 015605 9 0      add [ch]
004225 050025 9 0      sta pcb.num x       ;modem number
004226 005606 9 0      lda [m2ipri + state.idle] ;modem in's priority
004227 050003 9 0      sta pcb.pri x       ;and idle bit
004230 005607 9 0      lda [m2iini-1]        ;make modem in start at m2iin
004231 050006 9 0      sta pcb.pc x
004232 004000 9 0      lda 0
004233 073473 9 0      ldx i.temp
004234 151610 9 0      sta [m2ipct+ch] ix
004235 072226 9 0      ldx pcbaddr
004236 024231 9 0      irs cfword
004237 021360 9 0      jst typerb          ;move cfword to the in-type/r
                                             ;set up type and rb fields
004240 021415 9 0      jst enqapr          ;enq pcb on idle queue
004241 103172 9 0      jmp i.min i       ;and create process
                                             ;return
004242 000000 9 0      i.mout: 0
004243 005611 9 0      lda [i2mpcb.size]    ;size of a modem-out pcb
004244 010227 9 0      sta pcblen
004245 021400 9 0      jst zeropcb
004246 004226 9 0      lda pcbaddr         ;address of previous pcb
004247 016227 9 0      sub pcblen         ; minus size of this pcb
004250 010226 9 0      sta pcbaddr         ; equals address of this pcb
004251 072226 9 0      ldx pcbaddr         ;x reg will contain the pcb a
                                             ;throughout i.mout
004252 005473 9 0      lda i.temp
004253 015605 9 0      add [ch]
004254 050025 9 0      sta pcb.num x       ;modem number
004255 005612 9 0      lda [i2mpri + state.idle] ;modem out priority
004256 050003 9 0      sta pcb.pri x       ;and idle bit
004257 005613 9 0      lda [i2mini-1]        ;make modem out start at i2mi
```

004260 050006 9 0 sta pcb.pc x
004261 004000 9 0 lda 0 ;put pcb pointer in directory
004262 073473 9 0 ldx i.temp
004263 151614 9 0 sta [i2mpct+ch] ix
004264 072226 9 0 ldx pcbaddr
004265 024231 9 0 irs cfword ;cfword is address of out-type
004266 021360 9 0 jst typerb ;set up type and rb fields
004267 021415 9 0 jst enqapr ;enq pcb on idle queue
004270 103242 9 0 jmp i.mout i ;and create process
;return
004271 000000 9 0 i.hin: 0
004272 005615 9 0 lda [h2ipcb.size] ;size of a host-in pcb
004273 010227 9 0 sta pcblen
004274 021400 9 0 jst zeropcb
004275 004226 9 0 lda pcbaddr ;address of previous pcb
004276 016227 9 0 sub pcblen ; minus size of this pcb
004277 010226 9 0 sta pcbaddr ; equals address of this pcb
004300 072226 9 0 ldx pcbaddr ;x register will contain the
;address throughout i.hin
004301 024231 9 0 irs cfword
004302 104231 9 0 lda cfword i 0&cf.haccomm
004303 050045 9 0 sta h2ipcb.haccomm x
004304 024231 9 0 irs cfword
004305 104231 9 0 lda cfword i 0&cf.hacmem
004306 050044 9 0 sta h2ipcb.hacmem x
004307 024231 9 0 irs cfword ;skip next 3 words of host bl
004310 024231 9 0 irs cfword
004311 024231 9 0 irs cfword
004312 004001 9 0 lda ireg
004313 014056 9 0 add [nh]
004314 050025 9 0 sta pcb.num x ;host number
004315 005616 9 0 lda [state.idle + h2ipri] ;host-in priority
004316 050003 9 0 sta pcb.pri x
004317 004045 9 0 lda [h2iini-1] ;make h2i start at h2iini
004320 050006 9 0 sta pcb.pc x
004321 004000 9 0 lda 0 ;put pcb address in directory
004322 072001 9 0 ldx ireg
004323 151617 9 0 sta [h2ipct+nh] ix
004324 072226 9 0 ldx pcbaddr
004325 024231 9 0 irs cfword ;cfword is the address of the
;in-type/rb field in the pcb
004326 021360 9 0 jst typerb ;set up type and rb fields of
004327 021415 9 0 jst enqapr ;put pcb on the idle queue an
;create the process
004330 103271 9 0 jmp i.hin i ;return

004331 000000 9 0 i.hout: 0

004332 005620 9 0 lda [i2hpcb.size]
004333 010227 9 0 sta pcblen
004334 021400 9 0 jst zeropcb
004335 004226 9 0 lda pcbaddr
004336 016227 9 0 sub pcblen
004337 010226 9 0 sta pcbaddr
004340 072226 9 0 ldx pcbaddr ;x reg contains pcb pointer
;throughout i.hout
004341 004001 9 0 lda ireg
004342 014056 9 0 add [nh]
004343 050025 9 0 sta pcb.num x ;host number
004344 005621 9 0 lda [state.idle + i2hpri] ;host-out priority
004345 050003 9 0 sta pcb.pri x
004346 005622 9 0 lda [i2hini-1] ;make i2h start at i2hini
004347 050006 9 0 sta pcb.pc x
004350 004000 9 0 lda 0 ;put pcb address in directory
004351 072001 9 0 ldx ireg
004352 151623 9 0 sta [i2hpct+nh] ix
004353 072226 9 0 ldx pcbaddr
004354 024231 9 0 irs cfword ;cfword is the address of the
;in-type/rb field in the pcb
004355 021360 9 0 jst typerb ;set up type and rb fields of
004356 021415 9 0 jst enqapr ;put pcb on the idle queue an
;create the process
004357 103331 9 0 jmp i.hout i ;return

004360 000000 9 0 typerb: 0
004361 104230 9 0 lda cfblock i 0&cf.typerb ;1 in first cfblock word me
004362 016052 9 0 sub [1] ;regular modem or host
004363 101040 9 0 snz
004364 003374 9 0 jmp regulr
004365 004006 9 0 lda zero ;vdh and hdh hosts get type 0
004366 050005 9 0 sta pcb.type x
004367 104231 9 0 rbpart: lda cfword i 0&cf.typerb
004370 006023 9 0 ana [cf.rbmask] ;get rb
004371 040472 9 0 lgr 6
004372 050021 9 0 sta pcb.rb x
004373 103360 9 0 jmp typerb i

004374 104231 9 0 regulr: lda cfword i 0&cf.typerb
004375 006005 9 0 ana [cf.typemask] ;get type
004376 050005 9 0 sta pcb.type x
004377 003367 9 0 jmp rbpart ;get rb and return

004400 000000 9 0 zeropcb: 0
004401 004226 9 0 lda pcbaddr
004402 016227 9 0 sub pcblen
004403 010002 9 0 sta jreg
004404 004227 9 0 lda pcblen
004405 140407 9 0 tca ;negate to use as counter
004406 010000 9 0 sta 0
004407 140040 9 0 cra

004410 110002 9 0 zerat: sta jreg i

;zero word pointed to by jreg

```
004411 024002 9 0      irs jreg
004412 024000 9 0      irs 0
004413 003410 9 0      jmp zerot
004414 103400 9 0      jmp zeropcb i      ;return

;Enter with X=PCB pointer. ENQ's, APR's and GPR's the process.
004415 000000 9 0 enqapr: 0
004416 004133 9 0      lda idlqi      ;get ptr to IDLE queue
004417 000002 9 0      enq
004420 101000 9 0      nop
004421 000003 9 0      apr          ;create it
004422 000043 9 0      gpr          ;and poke it
004423 103415 9 0      jmp enqapr i      ;then return
```

;Subroutine to create fake host #n's host processes. Enter with fake host
;internal number (NH, NH+1, .. NH+FH-1) in X.

```
004424 000000 9 0 fakapr: 0
004425 032001 9 0           stx ireg          ;save host number
004426 145614 9 0           lda [i2hpct] ix   ;get pointer to I2H PCB
004427 026000 9 0           ima 0            ;put into X, get host number
004430 050025 9 0           sta pcb.num x    ;set up the number
004431 005622 9 0           lda [i2hini-1]
004432 050006 9 0           sta pcb.pc x
004433 005621 9 0           lda [ state.idle + i2hpri ]
004434 050003 9 0           sta pcb.pri x    ;leave type=0 (software)
004435 021415 9 0           jst enqapr       ;make it happen
004436 072001 9 0           ldx ireg          ;get host number back
004437 145624 9 0           lda [h2ipct] ix   ;get pointer to H2I PCB
004440 026000 9 0           ima 0            ;put into X, get host number
004441 050025 9 0           sta pcb.num x    ;set up the number
004442 004045 9 0           lda [h2iini-1]
004443 050006 9 0           sta pcb.pc x
004444 005616 9 0           lda [ state.idle + h2ipri ]
004445 050003 9 0           sta pcb.pri x    ;leave type=0 (software)
004446 021415 9 0           jst enqapr       ;make it happen
004447 103424 9 0           jmp fakapr i    ;return to caller
```

;Here when all the processes have been created. Get the highest
;memory address available (where the pcb's begin) and set LAST pointing to
;it. Then carve up memory from BUFO as far as possible, skipping those
;places with stolen buffers. This loop is similar to the one in pre-4300
;IMPs, but should probably be re-written.

004450 140040 9 0 i.cioe: cra
004451 011476 9 0 sta i.bufs ;count buffers

004452 004040 9 0 lda [buf0]
004453 011473 9 0 i.crv: sta i.temp ;i.temp is "proposed buffer a"
004454 004226 9 0 lda pcbaddr
004455 017473 9 0 sub i.temp
004456 101400 9 0 smi
004457 023625 9 0 cas [bufl]
004460 101000 9 0 nop ;room for this buffer?
004461 100000 9 0 skp ;yes, plenty
004462 003477 9 0 jmp i.bfrs ;yes, just enough
004463 005473 9 0 lda i.temp ;no, stop when 0<=rem<bufl
004464 121626 9 0 jst [bchsch] i
004465 003453 9 0 jmp i.crv
004466 121627 9 0 jst [buffre] i
004467 025476 9 0 irs i.bufs
004470 005473 9 0 lda i.temp
004471 015625 9 0 add [bufl]
004472 003453 9 0 jmp i.crv ;compute next address

004473 9 0 i.temp: .block 1
004474 9 0 i.hosts:.block 1 ;counts hosts
004475 9 0 i.chns: .block 1 ;total number of channels
004476 9 0 i.bufs: .block 1 ;number of buffers

;set maxr and maxs. each host gets a minimum of 10 buffers. if it
;is possible to give store and forward one buffer per channel (i.chns)
;and still have at least 10 buffers per host left over for reassembly,
;set maxs to i.chns and set maxr to the remainder (i.bufs-i.chns).
;otherwise, give reassembly the minimum (10*number of hosts) and
;give store and forward the rest.

004477 005474 9 0 i.bfrs: lda i.hosts ;count fake hosts too
004500 014054 9 0 add [4] ;now multiply by 10
004501 041477 9 0 lgl 1 ;i.hosts*2
004502 010001 9 0 sta ireg ;save it
004503 041476 9 0 lgl 2 ;i.hosts*8
004504 014001 9 0 add ireg ;plus i.hosts*2
004505 010001 9 0 sta ireg ;10*i.hosts
004506 005476 9 0 lda i.bufs ;number of buffers
004507 017475 9 0 sub i.chns ;are there enough to give i.c
004510 022001 9 0 cas ireg ;...to sf and still have 10h f
004511 003521 9 0 jmp i.maxsf ;yes, give sf max
004512 003521 9 0 jmp i.maxsf
004513 004001 9 0 lda ireg ;no, give reassembly the mini
004514 010157 9 0 sta maxr ;10*i.hosts
004515 005476 9 0 lda i.bufs ;and give sf the remainder
004516 016157 9 0 sub maxr
004517 010156 9 0 sta maxs
004520 003524 9 0 jmp i.add ;do add chain

004521 010157 9 0 i.maxsf: sta maxr ;maxr=i.bufs-i.chns
004522 005475 9 0 lda i.chns ;give store-and-forward the m

004523 010156 9 0 sta maxs ;and fall into add chain

;Now init the ADD CHAIN. This can be removed when all the checksum functions
;have been converted to use the NMFS CHK instruction.

004524 073630 9 0 i.add: ldx [-maxpl] ;init add chain

004525 005631 9 0 lda [add maxpl+hdr-1 x]

004526 151632 9 0 i.addl: sta [addtop+maxpl] ix

004527 016052 9 0 sub one

004530 024000 9 0 irs 0

004531 003526 9 0 jmp i.addl

; now, call each package (or the default hook)

004532 004032 9 0 lda [-npaks]

004533 011473 9 0 sta i.temp ; i.temp is loop ctr

004534 005473 9 0 i.paks: lda i.temp

004535 015633 9 0 add [ini00.hook+npaks]

004536 010001 9 0 sta ireg ; compute address of next hook

004537 104001 9 0 lda ireg i ; use it to fetch next hook

004540 010001 9 0 sta ireg

004541 120001 9 0 jst ireg i ; now "jst" through that hook

004542 025473 9 0 irs i.temp

004543 003534 9 0 jmp i.paks

;Having done all that, wait a while ??, fire off a trouble report, enable
;and begin the IMP.

004544 000010 9 0 i.wait: %rdclock

004545 101400 9 0 smi

004546 003544 9 0 jmp .-2

004547 000010 9 0 %rdclock

004550 100400 9 0 spl

004551 003547 9 0 jmp .-2

004552 000010 9 0 %rdclock

004553 101400 9 0 smi

004554 003552 9 0 jmp .-2

004555 121634 9 0 jst [swch] i ;fire off trouble report

004556 000401 9 0 .enb bck ;start IMP!

004557 103635 9 jmp [backst] i ;init becomes background

```
.section pg6
.lev bck
.lck all
```

;The following area of memory is called the DEF area (previously known
;as IMPDEF). It consists of pairs of values: the first is an address
;and the second is a value. The value is planted where the address points.

```
defbeg:
```

;First, set up the NMFS processes BCK, TIM, SPF and TSK:

```
006000 045463 9 0      .word timpcb+pcb.pc, timini-1
006001 024102 9 0      .word timpcb+pcb.pri, 5. + state.idle
006002 045460 9 0
006003 100005 9 0

006004 045442 9 0      .word spfpcb+pcb.pc, spfini-1
006005 034056 9 0
006006 045437 9 0      .word spfpcb+pcb.pri, 6. + state.idle
006007 100006 9 0

006010 045421 9 0      .word tskpcb+pcb.pc, tskini-1
006011 015777 9 0
006012 045416 9 0      .word tskpcb+pcb.pri, 7. + state.idle
006013 100007 9 0

006014 045400 9 0      .word dpypcb+pcb.pc, dpyini-1
006015 023345 9 0
006016 045375 9 0      .word dpypcb+pcb.pri, 14. + state.idle
006017 100016 9 0

006020 045357 9 0      .word bckpcb+pcb.pc, bckini ;no need for -1 because i
006021 004071 9 0
006022 045354 9 0      .word bckpcb+pcb.pri, 15. + state.idle
006023 100017 9 0
```

;Now set up the fake and back host addresses in JAM, SUCK and SLEEP as
;well as the PCB directory entries for the fake hosts

```
006024 014266 9 0      .word dztb+0, nojam      ;TTY
006025 014114 9 0      .word dztb+1, ddjini     ;DDT
006026 014267 9 0
006027 025001 9 0
006030 014270 9 0      .word dztb+2, trjini     ;TRACE
006031 027177 9 0
006032 014271 9 0      .word dztb+3, stjini     ;STAT
006033 026000 9 0

006034 014272 9 0      .word wttb+0, nosuck    ;TTY
006035 014122 9 0
006036 014273 9 0      .word wttb+1, ddsini     ;DDT
006037 025251 9 0
006040 014274 9 0      .word wttb+2, prsini     ;PARAMETER CHANGE
006041 030000 9 0
006042 014275 9 0      .word wttb+3, dssini     ;DISCARD
006043 027144 9 0
```

```
006044 045542 9 0 .word 0*h2ipcb.size+fhipcb+h2ipcb.hacmem, 177774 ;TTY
006045 177774 9 0 .word 1*h2ipcb.size+fhipcb+h2ipcb.hacmem, 100000 ;DDT
006046 045612 9 0 .word 2*h2ipcb.size+fhipcb+h2ipcb.hacmem, 000002 ;PKC
006047 100000 9 0 .word 3*h2ipcb.size+fhipcb+h2ipcb.hacmem, 177777 ;MGN
006050 045662 9 0
006051 000002 9 0
006052 045732 9 0
006053 177777 9 0

006054 046272 9 0 .word h2ipct+nh+0, 0*h2ipcb.size+fhipcb
006055 045476 9 0 .word h2ipct+nh+1, 1*h2ipcb.size+fhipcb
006056 046273 9 0 .word h2ipct+nh+2, 2*h2ipcb.size+fhipcb
006057 045546 9 0 .word h2ipct+nh+3, 3*h2ipcb.size+fhipcb
006060 046274 9 0
006061 045616 9 0
006062 046275 9 0
006063 045666 9 0

006064 046246 9 0 .word i2hpct+nh+0, 0*i2hpcb.size+fhopcb
006065 045736 9 0 .word i2hpct+nh+1, 1*i2hpcb.size+fhopcb
006066 046247 9 0 .word i2hpct+nh+2, 2*i2hpcb.size+fhopcb
006067 046005 9 0 .word i2hpct+nh+3, 3*i2hpcb.size+fhopcb
006070 046250 9 0
006071 046054 9 0
006072 046251 9 0
006073 046123 9 0

006074 014276 9 0 .word sltb+0, bk0ini ;RFNMS, allocates, etc.
006075 014354 9 0 .word sltb+1, bk1ini ;Tx block monitor
006076 014277 9 0 .word sltb+2, bk2ini ;Rx block monitor
006077 015030 9 0 .word sltb+3, bk5ini ;Give backs, etc. ?? why is
006100 014300 9 0 .word sltb+4, bk4ini ;Re-route
006101 015030 9 0
006102 014301 9 0
006103 015340 9 0
006104 014302 9 0
006105 015162 9 0

;These words get 0

006106 005660 9 0 .word dmndcp, 0
006107 000000 9 0 .word pkcbff, 0
006110 030074 9 0 .word pkcast, 0
006111 000000 9 0 .word b1cutc, 0
006112 027526 9 0 .word b2cutc, 0
006113 000000 9 0 .word back5i, 0
006114 015107 9 0 .word b0try, 0
006115 000000 9 0 .word mbtfre, 0
006116 015110 9 0 .word modloc, 0
006117 000000 9 0 .word bufrq1, 0
006120 015622 9 0
006121 000000 9 0
006122 014641 9 0
006123 000000 9 0
006124 024605 9 0
006125 000000 9 0
006126 014306 9 0
006127 000000 9 0
006130 031436 9 0
```

```
006131 000000 9 0
006132 031437 9 0 .word bufrq2, 0
006133 000000 9 0
006134 031440 9 0 .word bufbsy, 0
006135 000000 9 0
006136 031433 9 0 .word bufflu, 0
006137 000000 9 0
006140 047017 9 0 .word trcnts, 0
006141 000000 9 0
006142 033225 9 0 .word rupsnd, 0
006143 000000 9 0
006144 033144 9 0 .word iniflg, 0
006145 000000 9 0
```

;These words get -1

```
006146 005657 9 0 .word dmndcds, -1
006147 177777 9 0
006150 014634 9 0 .word b0pass, -1
006151 177777 9 0
006152 000314 9 0 .word smoclk, -1
006153 177777 9 0
006154 014000 9 0 .word sumtim, -1
006155 177777 9 0
006156 026521 9 0 .word thrupc, -1
006157 177777 9 0
```

;Now some other assorted values

```
006160 040163 9 0 .word b5hispr, b5typh-typh ;for back host 5 (sigh)
006161 015601 9 0
006162 046615 9 0 .word addbot,(jmp cksum i) ;the IMP's add chain retu
006163 102002 9 0
006164 006651 9 0 .word ovrhed,5 ;overhead toggle 5/6 = 5.5
006165 000005 9 0
006166 021103 9 0 .word blkslc,100000 ;software lock for BLKSRC in
006167 100000 9 0
006170 023254 9 0 .word cxndx,cxtab ;background checksummer index
006171 023255 9 0
```

006172 defend = .

```
.lev var
006172 000000 V jstini: 0 ; dummy init routine
006173 103172 V jmp jstini i
```

.sttl MODEM TO IMP (M2I)
.INCLUDE m2i.m4

;NMFS notes:

;This is the format for the M2I PCB application words:

```
000026    m2ipcb.speed = pcb.ff           ;speed (00=50kb, 01=230, 10=1
000027    m2ipcb.nchan = m2ipcb.speed + 1 ;number of channels (8,16,24
000030    m2ipcb.delay = m2ipcb.nchan + 1 ;prop delay in 800us units
000031    m2ipcb.getqh = m2ipcb.delay + 1 ;get queue header
000035    m2ipcb.putqh = m2ipcb.getqh + qhadr.size ;put queue header
000041    m2ipcb.iocb1 = m2ipcb.putqh + qhadr.size ;IOCB #1
000047    m2ipcb.iocb2 = m2ipcb.iocb1 + biocb.size ;IOCB #2
000055    tsex = m2ipcb.iocb2 + biocb.size ;odd-even bit to use for ne
000065    rsex   = tsex+(octmax+1)/2      ;last odd-even bit received
000075    chfree = rsex+(octmax+1)/2     ;bit=1 => channel is free
000105    chcounter = chfree+(octmax+1)/2 ;number of channels in use
000106    maxoctet = chcounter+1        ;min(neighbor's cfoctet,our c
000107    cfoctet = maxoctet+1          ;max octet number we're confi
000110    snull   = cfoctet+1           ;which octets have acks to se
000111    octtab  = snull+1             ;pointer to first word of oct
000112    octend  = octtab+1            ;pointer to the first word af
                                ;octet table
000113    sendoct = octend+1           ;pointer to next octet to sen
000114    putoct  = sendoct+1           ;pointer to next place to put
000115    slt     = putoct+1            ;non-zero to do demand core
000116    neighb  = slt+1              ;number of neighbor
000117    line    = neighb+1            ;0=up,--=silent,1=dead,2=comm
000120    lnei    = line+1               ;last neighbor seen
000121    thrupw = lnei+1              ;word throughput(modem in)
000122    thrupt  = thrupw+1            ;packet throughput(modem in)
000123    i2mtab = thrupt+1            ;pointer to first channel slo
000124    i2mend  = i2mtab+1            ;pointer to word after last c
000125    retrqi  = i2mend+1            ;pointer to retransmission qu
000126    retrqh  = retrqi+1            ;retransmission queue header
000132    i2mwtn  = retrqh+qhadr.size ;counter of words sent out (m
000133    i2mwtn2 = i2mwtn+1            ;double precision
000134    i2mpkc  = i2mwtn2+1           ;packet core output completio
000135    i2mrup  = i2mpkc+1            ;saved routing update pointer
000136    i2mrtt  = i2mrup+1            ;nominal retransmit time
000137    i2mbsy  = i2mrtt+1            ;non-zero means i2m is busy
000140    i2mrar  = i2mbsy+1            ;rare event flag for i2m
000141    i2mrem  = i2mrar+1            ;reset modem flag for i2m
000142    i2mnxt  = i2mrem+1            ;address of packet currently
000143    i2mack  = i2mnxt+1            ;non-zero if packet on the li
000144    nulptr  = i2mack+1            ;pointer to null area
000145    nullarea = nulptr+1           ;null area (for nulls and z p
000152    smq    = nullarea+seqh-hedr+1 ;modem queue front pointer
000153    smpq   = smq+1                ;modem priority queue front p
000154    emq    = smpq+1                ;modem queue end pointer
000155    empq   = emq+1                ;modem priority queue end poi
000156    zrcv   = empq+1                ;copied TYPH word of latest h
000157    zoct   = zrcv+1                ;copied NETH word of latest h
000160    zsend  = zoct+1                ;non-zero tells i2m to send h
000161    zncnt  = zsend+1               ;n consecutive counter
000162    zkcnt  = zncnt+1               ;k consecutive counter
000163    zkofn  = zkcnt+1               ;k-of-n counters (7 words)
000172    zk     = zkofn+7               ;value of k
000173    zn     = zk+1                 ;value of n
000174    zzcmup = zn+1                 ;ticks to come up
000175    zmastr = zzcmup+1            ;high bit 1 if master, else 0
```

000176 lnclkp = zmastr+1 ;pointer to line protocol clo
000177 rtrcvd = lnclkp+1 ;number of ihy's received (he

```
000200    rtssnt = rtrcvd+1 ;number of hellos sent (ticks)
000201    rup4to = rtssnt+1 ;flag tells t.o to poke i2m
000202    retflg = rup4to+1 ;retransmission flag, set by
000203    pkcnbr = retflg+1 ;dead neighbor table for pac
000204    sndrup = pkcnbr+1 ;tells i2m to send routing up
000205    rptptrs = sndrup+1 ;pointer to first word of ret
000206    rtpend = rptptrs+1 ;pointer to word after last w
000207    rtcclkp = rtpend+1 ;pointer to retransmission cl
000210    rtrcnt = rtcclkp+1 ;retransmission counter
000211    delsum = rtrcnt+1 ;sum of delays
000212    delsmo = delsum+1 ;overflows from delsum
000213    delcnt = delsmo+1 ;count of transmitted packets
000214    delcur = delcnt+1 ;current average delay
000215    delbas = delcur+1 ;base average delay(last repo
000216    rettimrs = delbas+1 ;first retransmission timer w
000237    slots = rettimrs+(nnodes/8.+1) ;first channel slot - must f
                                         ;retransmission timers (see m

000002    mqueuel = emq-smq
```

;This is Modem-to-Imp (M2I). It has two halves: pre-dispatch, and post-dispatch. The first half is concerned with very low-level functions: doing physical input, timing out stale I/O and managing the "dummy input area" (below). The post-dispatch section (so named because M2I has deciphered the frame type at that point) runs lower-level protocol functions like ACK processing, demand reload packets, etc.

;The "dummy input area" is used in place of a buffer for catching input that is to be discarded. When, for example, no input has occurred for a long time (10 seconds), we flush the current input and force the dummy buffer to be used for the next one. If the line has been physically disconnected from the modem, etc., then input may not occur for a very long time -- we wouldn't want to tie up a buffer for the duration.

;The following is an simplification of M2I's handling of an input completion interrupt:

```
; INTERRUPT
;   0. previous input have an error? yes - goto step 4
;   1. previous input was into dummy area? yes - goto step 5
;   2. is LINE state = silent? yes - goto step 4
;   3. perform dispatch and post-dispatch processing, return.
;   4. if last input was into buffer, flush buffer
;   5. put up a new buffer if LINE<>silent, dummy if LINE=silent, return.
```

;If a NMFS timeout interrupt occurs (meaning the last input was stale) we:

```
; TIMEOUT
;   0. flush previous transfer
;   1. put up dummy area, return
```

```
.section pg5
```

```
.lev m2i
```

;This is M2I initialization. Note that we tend to set up many parameters which are trunk-related because this is the highest priority modem process.

005002 032201 1

stx mbl

; save modem block pointer

```
005003 044025 1 lda pcb.num x ;get our modem number
005004 010232 1 sta mp ;save it, too
005005 004000 1 lda 0 ;initialize i2mtab to point
005006 015663 1 add [rettimrs] ;first retr counter word
005007 050205 1 sta rtptrs x ;channel slots follow the
005010 015664 1 add [nnodes/8.+1] ;retransmission timers
005011 050206 1 sta rtpend x ;first channel slot
005012 050123 1 sta i2mtab x ;calculate highest octet numb
005013 044027 1 lda m2ipcb.nchan x
005014 040475 1 lgr 3
005015 016052 1 sub [1]
005016 050107 1 sta cfoctet x ;highest octet number accordi
005017 050106 1 sta maxoctet x ;must be set up for octini
005020 021275 1 jst octini ;set up i2mtab and octtab for
005021 004000 1 lda 0 ;retrqi is address of queue h
005022 015665 1 add [retrqh]
005023 050125 1 sta retrqi x
005024 021261 1 jst m2inmq ;init queue header

005025 121666 1 m2iind: jst [setnk] i ;set up line up/down paramete
005026 120123 1 jst killii i ;and declare them down
005027 000020 1 m2iioc: pcb ;set up MIOCB for M2INNEW
005030 044024 1 lda pcb.put x
005031 000022 1 deq
005032 003036 1 jmp m2idb ;when we've done them all, s
005033 032234 1 stx miocb ;put up something for input
005034 021156 1 jst m2inew ;do all the IOCBs
005035 003027 1 jmp m2iioc
```

;Come to M2IDB to debreak until poked or output completes.

```
005036 000020 1 m2idb: pcb ;get pointer to our PCB
005037 005667 1 lda [%30sec / 3] ;get 10 seconds
005040 000203 1 tpr ;set a timeout
005041 000103 1 spr ;debbreak
005042 003130 1 jmp m2ito ;on NMFS timeouts, flush and
```

;All modem interrupt entrances converge here. First, we set up MP=modem number

;and try to acquire the presumably just-filled input IOCB setting up M2ISP to
;point to the buffer hanging from it.

```
005043 000020 1 m2iint: pcb ;set up MP = M2IPCB.NUM
005044 032201 1 stx mbl ;save modem block pointer
005045 044025 1 lda pcb.num x
005046 010232 1 sta mp
005047 044024 1 lda pcb.put x ;try to get at the IOCB which
005050 000022 1 deq ;see commentary in I2M about
005051 003036 1 jmp m2idb ;save ptr to IOCB itself for
005052 032234 1 stx miocb
```

```
005053 044005 1 m2i0: lda iocb.flags x ;step 0 -- check for errors
005054 006072 1 ana [%iocflags.cc] ;mask off the completion code
005055 100040 1 sze ;non-zero?
005056 003120 1 jmp m2i6 ;if got an error, flush and r
005057 044004 1 m2i1: lda iocb.addr x ;get transfer address
005060 017670 1 sub [m2idmy] ;to the dummy area?
005061 101040 1 snz
005062 003126 1 jmp m2i5 ;could be M2I4 but we know th
005063 017671 1 sub [neth - m2idmy] ;fix SUB M2IDMY and subtract
005064 010233 1 sta m2isp ;save the buffer address for
005065 044003 1 lda iocb.size x ;get size
005066 040474 1 lgr 4. ;in words, not bits, please
005067 141240 1 icr 0&pktsiz
005070 141206 1 aoa 0&usecnt&trcpkt&trcrrt ;use count of one
005071 072233 1 ldx m2isp
005072 050004 1 sta wrdc x
005073 072201 1 ldx mbl ;fix index
005074 044117 1 m2i2: lda line x ;get LINE state
005075 100400 1 spl ;silent state?
005076 003125 1 jmp m2i4 ;flush this buffer, will even
```

;Knowing that the previous input completed okay AND having M2ISP pointing
;to it, we are now ready to put up a new input.

```
005077 021156 1 m2i3: jst m2inew ;put up new input
```

;We are now ready to further process the just-completed input. The IOCB has
;been re-used (with a new buffer) for input. The old buffer, however, is
;pointed to by M2ISP (as it will continue to be throughout M2I).

```
005100 072233 1 ldx m2isp
005101 000010 1 %rdclock
005102 050121 1 sta itst x ;save input time - 100 us cl
005103 020002 1 jst chksum ;compute checksum
005104 003374 1 jmp pktrch3 ;bad length
005105 100040 1 szs ;is the checksum good?
005106 003372 1 jmp pktrch1 ;no, report as an error
```

005107 004232 1

lda mp 0&inpchn&hstmod

```
005110 050005 1 sta inch x ;save input modem no
005111 044007 1 lda typh x ;get pkt type + compat bit
005112 041675 1 alr 3
005113 006013 1 ana seven 0&pactyp&compat
005114 010000 1 sta 0
005115 045310 1 lda m2idsp x ;pick out dispatch address
005116 010001 1 sta ireg
005117 102001 1 jmp ireg i ;dispatch through it
```

;This is step #4 of M2I -- flush old (whatever it is).

```
005120 000020 1 m2i6: pcb ;come here if input error
005121 044025 1 lda pcb.num x
005122 010000 1 sta 0
005123 165370 1 irs stats.lecs ix
005124 101000 1 nop
005125 021144 1 m2i4: jst m2ifls ;flush old input
005126 021156 1 m2i5: jst m2inew ;put up new input
005127 003043 1 jmp m2iint ;try for more
```

;Here on timeout. Flush old and put up dummy.

```
005130 000020 1 m2ito: pcb ;get ptr to PCB
005131 044025 1 lda pcb.num x
005132 010232 1 sta mp
005133 004052 1 lda [ %cm1.reset ] ;reset the input
005134 000403 1 xdv ;poof
005135 044024 1 lda pcb.put x ;get ptr to put queue
005136 000022 1 deq ;get punted IOC8 off
005137 000000 1 %crash ;XDV of CM1.RESET didnt get ba
005140 032234 1 stx miccb
005141 021144 1 jst m2ifls ;flush old
005142 021207 1 jst m2ipud ;put up dummy
005143 003043 1 jmp m2iint ;and do anything else
```

;Subr to flush old input, whatever it was.

```
005144 000000 1 m2ifls: 0
005145 072234 1 ldx miccb ;where is the input for?
005146 044004 1 lda iocb.addr x
005147 017670 1 sub [m2idmy] ;dummy area?
005150 101040 1 snz
005151 103144 1 jmp m2ifls i ;if to dummy, skip flush
005152 017671 1 sub [neth - m2idmy] ;compute address
005153 010000 1 sta 0
005154 120115 1 jst flushi i ;flush the buffer
005155 103144 1 jmp m2ifls i
```

;Subroutine to put up new input depending on LINE.

```
005156 000000 1 m2inew: 0
005157 072201 1 ldx mbl
005160 044117 1 lda line x ;check LINE state
005161 072234 1 ldx miccb ;get IOC8 pointer for later
005162 100400 1 spl
005163 003205 1 jmp m2ind ;if LINE=silent, put up dummy
005164 121672 1 jst [gfree] i ;get a buffer without checkin
005165 003201 1 jmp m2int ;no buffers, trap and put up
005166 010000 1 sta 0 ;make X point to buffer
```

005167 004052 1 lda [1]
005170 050004 1 sta wrdc x ;set up use count of 1
005171 004000 1 lda 0 ;get buffer ptr back
005172 072234 1 ldx miccb ;and IOCB pointer into X
005173 014031 1 add [neth] ;offset into first REAL word
005174 050004 1 sta iocb.addr x ;set up size
005175 005673 1 lda [16.*(bufend-neth)] ;get size in bits
005176 050003 1 sta iocb.size x
005177 021217 1 jst m2ienq ;enq it for input
005200 103156 1 jmp m2inew i ;return

005201 072232 1 m2int: ldx mp
005202 165371 1 irs stats.bufti ix ;**stats**
005203 101000 1 nop
 ;defhlt(51. no buffers for input)
005204 120120 1 jst hltjst i 0&m2i ;since we're highest priority
005205 021207 1 m2ind: jst m2ipud ;put up dummy
005206 103156 1 jmp m2inew i ;and return

;Subroutine to put up dummy area

005207 000000 1 m2ipud: 0
005210 072234 1 ldx miocb
005211 005670 1 lda [m2idmy] ;get dummy pointer
005212 050004 1 sta iocb.addr x ;set up address
005213 004056 1 lda [16.] ;and size
005214 050003 1 sta iocb.size x
005215 021217 1 jst m2ienq ;enq it
005216 103207 1 jmp m2ipud i ;return

;Subroutine to ENQ the ICCB (pointed to by MIOCB) onto the GET queue of the
;current PCB. Destroys A,X.

005217 000000 1 m2ienq: 0
005220 000020 1 pcb ;get PTR to GET queue
005221 044023 1 lda pcb.get x
005222 072234 1 ldx miccb ;get back IOCB addr
005223 066005 1 ima iocb.flags x ;save PCB.GET, set %IOFLAGS.A
005224 140500 1 ssm 0&%ioflags.always
005225 066005 1 ima iocb.flags x ;restore AC to PCB.GET, plan
005226 000002 1 enq ;place it on the GET queue
005227 101000 1 nop
005230 000020 1 pcb
005231 001003 1 pdv ;poke the device
005232 103217 1 jmp m2ienq i ;and return to caller

;Subroutine to do NMFS-related M2I initialization. This is a subroutine only
;for clarity (it has only one caller, near M2IINI). We set up the get and
;put queue pointers and headers, then create the IOCB (and put it on the
;PUT queue).

```
005233 000000 1 m2inmf: 0
005234 000020 1     pcb           ;get PCB pointer
005235 004000 1     lda 0          ;get base
005236 015674 1     add [ m2ipcb.getqh ] ;get ptr to queue header
005237 050023 1     sta pcb.get x
005240 021261 1     jst m2inmq      ;initialize the queue header,
005241 014054 1     add [ m2ipcb.putqh - m2ipcb.getqh ] ;to PUT queue, no
005242 050024 1     sta pcb.put x
005243 021261 1     jst m2inmq      ;initialize the queue header,
005244 014054 1     add [ m2ipcb.iocb1 - m2ipcb.putqh ] ;to IOCB
005245 026000 1     ima 0          ;put IOCB ptr in X, PCB in A

005246 015675 1     add [ m2ipcb.putqh ] ;compute address of put queue
005247 000002 1     enq            ;equivalent to LDA PCB.PUT X
005250 101000 1     nop
005251 000020 1     pcb           ;get PCB ptr back
005252 004000 1     lda 0          ;get PCB ptr into A
005253 015676 1     add [ m2ipcb.iocb2 ] ;compute ptr to IOCB #2
005254 010000 1     sta 0          ;in X
005255 015677 1     add [ m2ipcb.putqh - m2ipcb.iocb2 ] ;compute ptr to P
005256 000002 1     enq
005257 101000 1     nop          ;?? can't crash here because
005260 103233 1     jmp m2inmf i    ;return
```

;Subroutine (called from M2INMF and M2IINI) to init a queue header pointed
;to by A. Preserves A, X.

```
005261 000000 1 m2inmq: 0
005262 032001 1     stx ireg        ;save caller's Index
005263 010002 1     sta jreg        ; ... and AC
005264 010000 1     sta 0          ;put address of queue in X
005265 050000 1     sta q.formw x
005266 050001 1     sta q.back x
005267 050002 1     sta q.hedr x
005270 140040 1     cra            ;length = 0, too
005271 050003 1     sta q.size x
005272 072001 1     ldx ireg        ;fix index
005273 004002 1     lda jreg        ;and AC
005274 103261 1     jmp m2inmq i    ;return
```

;octini is called by m2i init, and by line up/down when the first
;line up/down packet comes in on a line (so we know how many
;octets to set up for). m2ipcb.nchan and maxoctet must be set up
;before entering this routine.

```
005275 000000 1 octini: 0
005276 044123 1     lda i2mtab x
005277 054027 1     add m2ipcb.nchan x
005300 050124 1     sta i2mend x      ;points one word beyond last
005301 050111 1     sta octtab x      ;octtab follows channel slots
005302 050113 1     sta sendoct x    ;sendoct=putoct when table en
005303 050114 1     sta putoct x
005304 054106 1     add maxoctet x
005305 141206 1     aoa
005306 050112 1     sta octend x      ;points one word beyond last
```

005307 103275 1

jmp octini i

;word of octet table

;This dispatch table is used by code above

```
005310 005334 1 m2idsp: m2ipkt 0&dattyp&datcpt ;data
005311 005433 1 m2ifr1 0&dattyp
005312 005334 1 m2ipkt 0&nettyp&netcpt ;network control
005313 005433 1 m2ifr1 0&nettyp
005314 005320 1 m2iswt 0&swttyp&sutcpt ;switch control
005315 005320 1 m2iswt 0&swttyp ;experimental protocols
005316 005440 1 m2ispcl 0&spttyp&sptcpt ;special
005317 005433 1 m2ifr1 0&spttyp
```

;Here to further dispatch on type 2 packets (switch control).

```
005320 004034 1 m2iswt: lda [swtsub] ;use full subtype mask
005321 072233 1 ldx m2isp
005322 046007 1 ana typh x ;get switch type subtype
005323 141140 1 icl 0&swtsub
005324 010000 1 sta 0
005325 045330 1 lda m2isds x ;pick up subtype dispatch address
005326 010001 1 sta ireg
005327 102001 1 jmp ireg i

005330 005433 1 m2isds: m2ifr1 ;subtype 0 (unused)
005331 005412 1 m2inul ;subtype 1 null
005332 022312 1 m2izpk ;subtype 2 hello/ihy
005333 033000 1 m2irup ;subtype 3 spf routing update
```

;Here from the dispatch mechanisms (above) on DATA and NETWORK CONTROL
;packets. If the line is down, be sure to fire off a TRAP. If the packet
;is from ourselves (looped line?), throw the packet away. If all looks
;well, process the ACKs from the packet and pass it to TASK.

```
005334 072201 1 m2ipkt: ldx mbl ;get low-end bit
005335 044117 1 lda line x
005336 101040 1 snz ;is this line down?
005337 003343 1 jmp m2ipk1 ;no
;defhlt(/9. accepting packet on dead line)
005340 072232 1 ldx mp
005341 120120 1 jst hltjst i ;trap to ncc
005342 072201 1 ldx mbl
005343 044175 1 m2ipk1: lda zmstr x
005344 072233 1 ldx m2isp
005345 052006 1 era neth x
005346 006070 1 ana [endbit]
005347 101040 1 snz ;is this pkt from us?
005350 003434 1 jmp m2ifre ;yes, throw away pkt
005351 021462 1 jst m2iack ;process acks
```

;Now, hand the packet off to TASK. This consists of placing it on the TASK queue
;and GPR'ing the TASK process.

```
005352 072233 1 m2t0: ldx m2isp
005353 000010 1 %rdclock ;get arrival time
005354 050003 1 sta artm x ;for delay measurement
005355 105700 1 lda [etq] i
005356 010001 1 sta ireg
005357 132001 1 stx ireg i ;put on task queue
005360 133700 1 stx [etq] i
005361 072136 1 ldx tskpci ;get ptr to TASK PCB
005362 000043 1 gpr ;poke it

005363 072232 1 m2idun: ldx mp
005364 165367 1 irs stats.mtoti ix ;**stats
005365 003043 1 jmp m2iint ;try for more
005366 003043 1 jmp m2iint ;try for more

005367 040000 1 stats.mtoti:
005368 000000 1 stats.dummy
005369 003700 1 stats.lecs:
005370 000000 1 noc.lecs
005371 040000 1 stats.bufti:
005372 000000 1 stats.dummy

040000 V .section heap
040001 V .lev var
040002 V stats.dummy:
040003 V .block ch
```

```
.section pg5
.lev m2i

005372 072232 1 pktr1: ldx mp           ;defhl(15. software checksum error in packet)
005373 021401 1 jst pktr1

005374 072232 1 pktr3: ldx mp           ;report "dmc" error
005375 021401 1 jst pktr3

;modem to imp packet-error stuff

005376 000000 1 pktr0: 0                ;trap, flush, and quit
005377 120126 1 jst hltnc i
005400 103701 1 jmp [m2ifr1] i

005401 000000 1 pktrk: 0                ;address of pkt error
005402 120126 1 jst hltnc i            ;report trap to ncc
005403 072233 1 pktrc: ldx m2isp
005404 121702 1 jst [diagpt] i        ;put on diag queue
005405 003363 1 jmp m2idun           ;dismiss

005406 000000 1 pktr2: 0
005407 120126 1 jst hltnc i
005410 120123 1 jst killii i          ;kill lines for spurious acks
005411 003403 1 jmp pktrc             ;continue
```

;Here through the dispatch mechanism when a NULL packet is received.

```
005412 072233 1 m2inul: ldx m2isp
005413 044011 1 lda srch x ;got a null packet of acks
005414 012106 1 era mine ;compare with mine
005415 100040 1 sze ;ignore acks if line looped
005416 021462 1 jst m2iack ;process acks first
005417 003433 1 jmp m2ifr1
```

;Here when a demand reload is received.

```
005420 044012 1 m2idmc: lda seqh x ;password ok?
005421 013653 1 era paswrd
005422 100040 1 sze
005423 021436 1 jst m2idm1 ;no
005424 044011 1 lda srch x ;panic demand?
005425 101400 1 smi
005426 000000 1 %crash ;received demand reload
005427 004232 1 lda mp ;nos use our modem no
005430 010100 1 sta ncca ;and nice-stop reload, save m
005431 004031 1 lda [ncc.stop]
005432 010101 1 sta nccc ;force a stop command
005433 072233 1 m2ifr1: ldx m2isp ;and free pkt
005434 120115 1 m2ifre: jst flushi i
005435 003363 1 jmp m2idun

005436 072232 1 m2idm1: ldx mp ;defhlt(/19. reload demand with bad password)
005437 021401 1 jst pktchk
```

;special-type pkt

```
005440 072233 1    m2ispc: ldx m2isp
005441 044007 1        lda typb x           ;get special type code
005442 141140 1        icl
005443 100100 1        slz 0&sptcod
005444 003420 1        jmp m2idmc 0&sptdmr ;demand reload
005445 004053 1        lda two 0&sptpkc   ;packet core
005446 120117 1        jst maxchi i       ;room in reassembly?
;defhl1(/10. no room for packet core)
005447 021376 1        jst pktch0         ;no, trap and ignore
005450 105703 1        lda [host+fhppkc] i ;yes, is packet core up?
005451 012052 1        era [hstup]
005452 100040 1        sze
005453 003433 1        jmp m2ifrl         ;no, discard packet
005454 024220 1        irs nrea          ;yes, count in reassembly
005455 105704 1        lda [epcq] i
005456 010001 1        sta ireg
005457 132001 1        stx ireg i 0&ptrc ;add to packet core queue
005460 133704 1        stx [epcq] i
005461 003363 1        jmp m2idun
```

005462 000000 1 m2iack: 0
005463 072201 1 ldx mbl
005464 044106 1 lda maxoctet x ;highest legal octet number

005465 010001 1 sta ireg
005466 072233 1 ldx m2isp
005467 101040 1 snz ;old format line?
005470 003641 1 jmp m2i8ch ;yes
005471 044006 1 lda neth x ;no, get octet number from pa
005472 006074 1 ana [octet]
005473 141340 1 ica
005474 010237 1 sta m2ioct ;save octet number
005475 022001 1 cas ireg ;is it a legal octet number
005476 000000 1 %crash ;no
005477 101000 1 nop ;yes
005500 040477 1 lgr 1 ;divide octet number by 2
005501 014201 1 m2iak1: add mbl ;offset modem block pointer t
005502 010002 1 sta jreg ;access correct octet
005503 044007 1 lda typf x ;get ack bits
005504 140401 1 cma ;tsex = next bit to send, so

005505 141050 1 cal ;complement rsex bits from t
005506 010001 1 sta ireg ;save typf
005507 072002 1 ldx jreg ;get saved offset modem block
005510 004237 1 lda m2ioct ;is it an odd octet?
005511 100100 1 slz ;yes, get right half of tsex
005512 003643 1 jmp m2iodd ;no, get left half of tsex wr
005513 004001 1 lda ireg ;keep old left half
005514 052055 1 era tsex x
005515 141050 1 cal
005516 052055 1 mboth: era tsex x ;store new tsex word and
005517 066055 1 ima tsex x ;see if anything changed
005520 052055 1 era tsex x ;any acks?
005521 101040 1 snz ;no acks, so quit
005522 103462 1 jmp m2iack i ;save acks to process
005523 011661 1 sta ackt ;should be no acks on free s
005524 046075 1 ana chfree x
005525 100040 1 sze ;defhlt(/17. spurious ack)
005526 021406 1 jst pktr2
005527 005661 1 lda ackt
005530 052075 1 era chfree x ;free up acked channels
005531 050075 1 sta chfree x
005532 140040 1 cra
005533 010235 1 sta numfre ;use numfre to count acks
005534 072201 1 ldx mbl
005535 004237 1 lda m2ioct
005536 006015 1 ana [177776] ;if octet number is odd, subt
005537 041475 1 lgl 3 ;multiply by 8
005540 054123 1 add i2mtab x ;add to address of first chan
005541 010000 1 sta 0 ;to get address of first poss
005542 005661 1 lda ackt ;slot for these acks
005543 100000 1 skp
005544 024000 1 acklop: irs 0 ;next channel slot
005545 040477 1 lgr 1
005546 101001 1 ssc ;was this channel acked?
005547 003544 1 jmp .-3 ;no, try next
005550 011661 1 sta ackt ;yes, save ackt for later
005551 032236 1 stx slotaddr ;save channel slot address to

005552 140040 1
005553 066000 1

cra
ima 0 x

;check packet pointer

```
005554 072201 1 ldx mbl
005555 101400 1 smi
005556 022064 1 cas [2000] ;real buffer address?
005557 003562 1 jmp ackgud ;yes (minus or >2000)
005560 101000 1 nop ;no
;defhltr/18. quasi-impossible spurious ack)
005561 021406 1 jst pktrch2 ;debug spurious ack
005562 010001 1 ackgud: sta ireg ;save packet pointer
005563 024235 1 irs numfre ;one more channel freed
005564 044125 1 lda retrqi x ;get retr queue pointer
005565 072001 1 ldx ireg
005566 000042 1 rmq ;remove packet from retr queu
005567 101000 1 nop ;return here if queue now emp
005570 004001 1 lda ireg ;restore packet pointer
005571 072201 1 ldx mbl
005572 062142 1 cas i2mnxt x ;is this i2m's current packet?
005573 100000 1 skp ;no
005574 003631 1 jmp acksyn ;yes, we cant free it yet
005575 010000 1 sta 0
005576 120115 1 jst flushi i ;flush it
005577 024223 1 irs nsfs

;fall into ACKS1
```

;from previous page

```
005600 121650 1 acks1: jst stats.retr i      ;** stats
005601 004201 1           lda mbl
                           ;delay takes packet pointer
                           ;modem block pointer in A
                           ;add packet delay

005602 121705 1          jst [delay] i
005603 044004 1          lda wrdc x
005604 141340 1          ica
005605 100400 1          spl 0&trcpkt
005606 003634 1          jmp actr2
005607 141050 1          actr1: cal 0&pktsiz
005610 072201 1          ldx mbl
                           ;get # wrds in the pkt
005611 054121 1          add thrupw x
005612 100400 1          spl
                           lda sign
                           ;mark overflow
005613 004071 1          irs thrupt x
005614 064122 1          sta thrupw x
005615 050121 1          acktr3: lda ackt
005616 005661 1          snz
                           ;have we processed all the a
                           ;yes, so quit
005617 101040 1          jmp chcheck
005620 003623 1          ldx slotaddr
005621 072236 1          jmp acklop
                           ;continue from this slot

005623 044105 1          chcheck: lda chcounter x
005624 016235 1          sub numfre
                           ;subtract number of channels
005625 050105 1          sta chcounter x
005626 101040 1          snz
                           ;are all channels free now?
005627 024217 1          irs nsfa
                           ;yes, nullify one nsfs
005630 103462 1          jmp m2iack i
                           ;and return

005631 050143 1          acksyn: sta i2mack x
005632 010000 1          sta 0
005633 003600 1          jmp acks1
                           ;set i2mack to show ack'd

005634 011662 1          actr2: sta m2isiz
005635 004232 1          lda mp
                           ;** trace packet
005636 120145 1          jst trace.m2idone i
005637 005662 1          lda m2isiz
005640 003607 1          jmp actr1

005641 010237 1          m2i8ch: sta m2ioct
005642 003501 1          jmp m2iak1
                           ;m2ioct is 0 for 8 channel li

005643 004001 1          m2icdd: lda ireg
005644 141340 1          ica
005645 052055 1          era tsex x
                           ;get ack bits from packet
                           ;in left half of ax since odd
005646 141044 1          car
                           ;get tsex's right half
005647 003516 1          jmp mbboth
```

```
005650 005651 1 stats.retr: jstm2i
005651 000000 1 jstm2i: 0
005652 103651 1         jmp jstm2i i

005653 051664 1 paswrd: 51664           ;defplc(/demand reload password)
005654 000000 1 dmndcr: 0             ;keep next locations in order
005655 140400 1 spttyp+sptcpt+sptdmr ;neth
005656      1 .block 1                 ;typh
005657 177777 1 dmndcd: -1            ;checksum
                                         ;reload code
                                         ;-1 for directed nice stop du
                                         ;0 for cyclic panic dumper
                                         ;1-ch for directed panic dump
                                         ;password put here manually

005660 000000 1 dmndcp: 0

005661      V .lev var
005662      V ackt: .block 1
005662      V m2isiz: .block 1

000232      V .section pg0
000233      V .lev var
000234      V mp: .block 1
000235      V m2isp: .block 1
000236      V miocb: .block 1
000235      V numfre: .block 1           ;number of channels freed by
000236      V slotaddr: .block 1        ;save channel slot address fo
000237      V m2ioct: .block 1          ;octet number for ack process

040016      V .section heap
040016      V m2idmy: .block 1         ;single word used for dummy
```

```
.stl IMP TO MODEM (I2M)
.INCLUDE i2m.m4
```

;NMFS notes:

;I2MNUL (and ZPK) seem to want to do output but never do it!

;I2M's PCB has only the get/put headers and one IOCB

```
000026    i2mpcb.getqh = pcb.ff          ;get queue header
000032    i2mpcb.putqh = i2mpcb.getqh + qhadr.size ;put queue header
000036    i2mpcb.iocb = i2mpcb.putqh + qhadr.size ;IOCB
000044    i2mpcb.size = i2mpcb.iocb + biocb.size ;size of an M2I PCB
```

```
.section pg6
.lev i2m
```

```
;Modem-out interrupts (both software and hardware) converge here.
;First, we try to acquire the presumably-free IOCB on our PUT queue.
;Throughout I2M, "OCHN" contains the modem number (0 to CH-1) and
;"/IOCB" points to the IOCB which we should use for outputting.
```

```
006174 021632 2    i2mini: jst i2mnmf          ;do NMFS initialization
006175 000020 2      pcb                         ;get modem number
006176 044025 2      lda pcb.num x
006177 010000 2      sta 0
006200 145665 2      lda [mblock] ix           ;get modem block pointer
006201 010000 2      sta 0
006202 015666 2      add [nullarea]
006203 050144 2      sta nulptr x
006204 014012 2      add [smq-nullarea]        ;initialize nulptr to point
006205 050154 2      sta emq x                 ;to first word of null area
006206 014052 2      add [smpq-smq]           ;initialize queue end pointer
006207 050155 2      sta empq x                ;point to queue front pointer
                                         ;same for priority queue

006210 000020 2    i2m0:   pcb                  ;get ptr to our process
006211 044025 2      lda pcb.num x
006212 010243 2      sta ochn               ;get modem number
006213 004101 2      lda nccc                ;save it for easy reference
006214 101040 2      snz                   ;is there a command to be do
006215 003242 2      jmp i2mnc              ;nope
006216 022011 2      cas [ncc.umod]        ;is it codes 1,2,3?
006217 003242 2      jmp i2mnc              ;nope
006220 003240 2      jmp i2mul              ;3 - unloop
006221 101100 2      sln 0&ncc.imod       ;code 1 or 2?
006222 003236 2      jmp i2mil              ;2 - interface loop
006223 004054 2      i2mm1:  lda [%cm1.mloop]
006224 010001 2      i2mdo:  sta ireg            ;save the command
006225 004243 2      lda ochn               ;is it for us?
006226 012100 2      era ncca
006227 100040 2      sze
006230 003242 2      jmp i2mnc              ;nope, skip it
006231 010101 2      sta nccc               ;yes, clear the command word

006232 004001 2      lda ireg
006233 000020 2      pcb
006234 000403 2      xdv
006235 003242 2      jmp i2mnc             ;do the operation

006236 004011 2      i2m1i:  lda [%cm1.iloop]
006237 003224 2      jmp i2mdo

006240 004012 2      i2mul:  lda [%cm1.unloop]
006241 003224 2      jmp i2mdo
```