

SKETCHPAD LISTINGS

IVAN E. SUTHERLAND

EQUALITIES

1

FRE SRVZ 005	
ATPOINT=SKM 3.2 200044	= 1762200044
ATLINE=SKM 3.3 200044	= 1763200044
ATCIRCLE=SKM 3.4 200044	= 1764200044
AFFB= LIST	= 24000
ATILL=SKM 3.5 200044	= 1765200044
ATICL=SKM 3.6 200044	= 1766200044
ATICC=SKM 3.7 200044	= 1767200044
ATBITS= 200044	= 200044
ATINS=SKM 3.8 ATBITS	= 1770200044
ATATAP= 2 **ATTACHER THING	= 2

BWHOS= 4 ** TO WHICH PICTURE BLOCK BELONGS

= 4

CVAL= 16 ** CIRCLE ANGLE AND RADIUS	= 16
CSQ=RFD #+1	= 301200000001
CIRCEN= 14 ** CIRCLE CENTER	= 14
CSP= 10 ** CIRCLE START POINT	= 10
CEP= 12 ** CIRCLE END POINT	= 12
CIRCLSF= 2*MASBL+PICTURES	= 24225
CVTS= 6 ** VARIABLE TO MOVE TO SATISFY THIS	= 6
CCPYNUM= NITOG	= 377725
CPNAME= 200054	= 200054
CCMP= 16 **CONSTRAINT COMPUTATION ROUTINE	= 16
CHVAR= 20 ** # CHANGABLE VARIABLES	= 20
CURPICSF= 15*SMASBL+LIST+1	= 24337
CONSTRAINTSF= **SMASBL+LIST+1	= 24031
CONLET= 12 **CONSTRAINT LETTER DESIGNATOR	= 12

DESIGNATED=SKM 4.10 PAGE1	= 1712011547
DEADS= 11*SMASBL+LIST+1	= 24067
DISPLAYK= 2	= 2
DISPLAY= 5 **MASTER DISPLAY SUBROUTINE	= 5
DESIGS= 13*SMASBL+LIST+1	= 24103

ERRORSTOP=SKM 4.10 377730	= 1712377730
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FREES= 5*SMASBL+LIST+1	= 24037
FREEDOMS= 6*SMASBL+LIST+1	= 24045
FIXEDS= 17*SMASBL+LIST+1	= 24075

VETIT= 7 **MASTER FORMATION SUBROUTINE	= 7
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= 7

*CORREXIT= MGPERROR	= 11164
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MCPZ= 12 ** SECOND HORIZ OR VERT POINT	= 12
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= 12

2

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FRE SRV7 006
HOVPI= 10 ** FIRST HORIZ OR VERT POINT
= 10

HOVCODE= 14 ** HORIZONTAL, VERTICAL=2, EITHER=0
= 14

HOVS= 15*MASBL+PICTURES = 24561
HOMBIG= 6 **MASTER SCSZ COMPUTATION = 6
HOLDERS= 7*SMASBL+LIST+= 24015

IWHAT= 14 ** WHAT PIC THIS IS INSTANCE OF
= 14

INSTANCES= 8*MASBL+PICTURES = 24345
ISIZE= 16 ** R = 16
IPCONS= 11*MASBL+PICTURES = 24441
IPCP= 10 ** POINT IN INSTANCE-POINT CONSTRAINT
= 10

IPCJ= 12 ** INSTANCE IN INSTANCE-POINT CONSTRAINT
T = 12

IPCV= 14 ** VIRGIN POINT IN INSTANCE-POINT CONST
RAINT = 14

IPCOTP= 16 ** INSTANCE-POINT CONSTRAINTS WITH THIS
VIRGIN = 16

IBVERTS= 14*MASBL+PICTURES = 24535
IBVM= 10 ** WHICH INSTANCE IS VERTICAL
= 10

IP= LIST+IVAL+2 = 24022
IVAL= 20 ** R COS a, R SIN a, X, Y = 20
IBVCODE= 12 ** INSTANCE TO BE VERTICAL, HORIZ, ETC
= 12

JUNKK= 3 = 3

KIND= 13 ** 1=NOT IN PIC, 2=PPART, 3=PICBLKs
= 13

KEYSTART= 200076 = 200076

LIST= 24000 **LIST STRUCTURE START = 24000
LSP= 10 **START OF LINE = 10
LEP= 12 **END OF LINE = 12
LPLCST=SKM .,10 200042 = 1712200042
LINES= 1*MASBL+PICTURES = 24201
*L GORR1=
*L GORR0=
*L GORRENDE=
*L GORRF= 11504

MASBL= 24 **MASTER BLOCK LENGTH = 24
MOVED=SKM .,10 SCSZ = 1712200034
MOVINGDONE=SKM .,10 200061 = 1712200061
MASTERS= LIST+= 24001
MERGERS= 10*SMASBL+LIST+= 24061

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      FRE   SRV7    007  

      META= 12          =      12  

      MATM= MATS+1      **MAIN DIAG OF TRANSFORMATION  

                           =      200071  

      MATS= 200070      **TRANSFORMATION SIZE =      200070  

      MATD= MATS+5      **DENOMINATOR OF TRANSFORMATION  

                           =      200075  

      MATRX= MATS+3      **X TRANSLATION OF TRANSFORMATIO  

                           N          =      200073  

      MATOZ= MATS+2      **OFF DIAG OF TRANSFORMATI  

                           N          =      200072  

      MATRY= MATS+4      **Y TRANSLATION OF TRANSFORMATI  

                           N          =      200074  

      MOVIT= 10      **HOW TO MOVE COORDINATES =      10  

      MCVINGS= 14*SMASBL+LIST+1          =      24111  

  

      NITOG= 377725          =      377725  

      NUMBERS= 10*MASBL+PICTURES          =      24415  

      NAFFB= NLIST          =      23000  

      NLIST= 23000      **MODEL EMPTY LIST STRUCTURE  

                           =      23000  

      NTCSMC= 14      ** SCALER TO BE SHOWN =      14  

      NVAL= 16      ** R COS a, R SIN a, X, Y =      16  

      NCCN= 17      **# CONSTRAINTS SHOWN =      17  

      NEWCONS= 16*SMASBL+LIST+1          =      24125  

      NAME= 4      **NAME OF HEADER BLOCKS =      4  

      NEWCONTOG= 377725          =      377725  

  

      ONCIRCLES= 13*MASBL+PICTURES          =      24511  

      ORIGIN= 4000          =      4000  

      ONLINES= 12*MASBL+PICTURES          =      24465  

      CRDISW=SKM 1..1 CRDSWITCHES          =      1721010774  

      CRDWRST=SKM 4..10 CRDSTARTW          =      1712004260  

      CRDCP= CRDCALCEXIT          =      10461  

  

      PICTURES= 22*SMASBL+LIST+1          =      24155  

      PL5= 14      ** LINES ND CIRCLES ON THIS POINT  

                           =      14  

      PVAL= 20      ** COORDINATES OF POINT =      20  

      POINTS= 4*MASBL+PICTURES          =      24275  

      PSPL= 200042          =      200042  

      PNAME= 17      **NAME OF PICTURE, 36 BITS =      17  

      PSIZE= 16      **SIZE OF THIS PICTURE =      16  

      PPARTS= 4      **PICTURE PARTS =      4  

      PIN5= 14      **INSTANCES OF THIS PICTURE =      14  

      PATAP= 12      **ATTACHERS OF THIS PICTURE =      12  

      PPARTM= 10      **MOVING PICTURE PARTS =      10  

      PBOLP= 10      ** END POINT OF LINE =      10  

      PBOLS= 12      ** START OF POINT ON LINE =      12  

      PBCCC= 10      ** CENTER OF POINT ON CIRCLE  

                           =      10
  
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FRE SRV? 010

PBCCS= 12 ** START OF POINT ON CIRCLE = 12
 PBCCP= 14 ** POINT TO BE ON CIRCLE = 14
 PBCLP= 14 ** POINT TO BE ON LINE = 14
 PSAVE= 20 *** REGISTERS TO SAVE IN PICTURE = 20

PICBLKS= 2 **NON PICTURE STUFF IN PICTURE

= 2

PICTUREK= 1

= 1

PYTHAGORIAN= 2000007

= 200007

PWHS= 6 **PICTURE IN PICTURES

= 6

R10MN= 200121

= 200121

R10M= 200120

= 200120

SMASBL= 6 **SMALL MASTER BLOCK LENGTH FOR DESIGNATORS

= 6

SCSZ= 200034

= 200034

SCCEN= 200035

= 200035

S= 7

= 7

STARTY6= 200067

= 200067

SWITCH= 377621

= 377621

SIZE= 11 **SIZE OF BLOCK

= 11

SCALERS= 3*MASBL+PICTURES

= 24251

SPECB= 2 **SPECIFIC BLOCKS

= 2

SSHOW= 14 ** NUMBERS SHOWING THIS SCALER

= 14

SVAL= 16 ** VALUE OF SCALER

= 16

SHAFTUSE=SKH 4.10 200055

= 1712200055

*SUBRI=

= 11506

TYPE= 0 **TIES TO SPECB IN MASTER BLOCK

= 0

T= 10

= 10

TEXTS= 7*MASBL+PICTURES

= 24371

TVAL= 14 ** R COS a, R SIN a, X, Y

= 14

TXTS= 20 ** POINTER TO TEXT SHOWN

= 20

TUPLE= 14 *** VARIABLES

= 14

TCL= 2000

= 2000

TPVAL= 14 **X,Y LOCATION

= 14

TPVALS= 5*MASBL+PICTURES **TYPICAL VARIABLES

= 24321

TOPCS= 3*MASBL+LIST+1

= 24023

*T1z=

= 11473

*T2z=

= 11505

*T3z=

= 11500

VCON= 12 ** CONSTRAINTS ON THIS VARIABLE

= 12

VFLW= 10 ** CONSTRAINTS WHICH THIS VARIABLE IS TO SATISFY

= 10

FRE SRVZ OII

VORD= 6 ** ORDERING OF VARIABLES = 6
VAFLIST+PVAL = 24020
VARLOC= 15 **LOCATION OF VARIABLES IN SLICE
= 15
VARIABLES= I*SMASBL+LIST+I = 24007

WORKS= F*SMASBL+LIST+I = 24053
WIBM= 200122 = 200122
WIBMN= 200123 = 200123
WHERE= 12 **LOCATION OF THING IN PICTURE
= 12

Y = 1 = 1

a = 1 = 1

b = 1 = 1

c = 1 = 1

d = 2 = 2

e = 3 = 3

f = 4 = 4

g = 5 = 5

h = 6 = 6

BUILD

#FBOTH=004124	=LGORR	ORDP3=010556
#FBUT=011426	=LGORL	ORDP=010371
#EIR=004100	=LGORRI	ORDP1=010406
#FIXL=004025	=LGORLI	ORDPEXIT=010484
#FIXL1=004043	=LGORRI1	ORDPA=010423
#FLITEIT=004072	=LGORRe	ORDP2=010451
#FLITEI1=004077	=LGORREND	ORDP4=010457
#FLOSTOPEN=004122	=LGORRz	ORDP5=010573
#FSTART=004024	LINES	ORDSWITCHES=010612
#FTABLE=004127	LIST	ORDSTARTH=004322
#FTSD=004113	LPLOST	ORDSTARTB=004317
#FBUT=011417	LSP	ORDSTART=010121
#FTABLE=011420	=LTAKE	ORDWORST
AFFB	MACAPX=004653	ORDWA3=010617
ALLREAD=004227	MACAPT=004632	ORDWA1=010615
ATATAP	MACAPL=004603	ORDWA2=010616
ATBITS	MACAPI=004652	ORDWORST1=010605
ATCIRCLE	MACAPTX=004647	ORIGIN
ATINS	MACAPA=004634	*PAGE1=011436
ATLINE	=MAKA	PAGE1D=004157
ATPOINT	MAKETEXT=004654	PAGE1E=004201
BLOCKMAKER=010035	MAKESCALER=004702	PAGE1F=004337
BLOCKMAKEREX=010075	MAKECONS=004745	PAGE1G=004280
BLOCKM=010070	MAKETEXTX=004701	PATAP
BLOCKM=010063	MAKESCALER X=004744	PBOCC
BWHOS	MAKECONSX=004777	PBOCS
CCENT=011422	MAKECONS1=004761	PBOCP
CEP	MAKPATA=005374	PBOLE
CHVAR	MAKPATAX=005341	PBOLS
CIRCEN	MASBL	PBOLP
CIRCLES	MASTER5	PICBLKS
CL=011007	MATO	PICOUT=004374
-COMBL	MATH	PICOUTGRX=004414
-COMBR	MATO	PICOUT1=004415
COMP	MATRIX	PICOUTX=004434
CONAP=004682	MATRY	PICOUTA=004422
CONLET	MATS	PICOUTZ=004417
CONSTRAINTS	MERGERS	PICOUT3=004427
CONSTOUT=004327	MERGER=006314	PICOUTAI=004433
CONSTOUTX=004346	MERGEIFP=006020	PICTURES
CONSTOUTI=004347	MERGEIFPX=006037	PICTUREK
CONSOUTSUB=004386	MERGEIFP1=006034	PINS
CONSOUTSUBX=004373	MERGEIX=006432	PLS
COPIED=007456	MERGERBAC=006320	PNAME
*COPYNUM=011421	MERGERB=006341	POINTS
COPYLIST=007170	MERGERC=006343	POINT SOUT=004440
COPYINT=007166	MERGERD=006346	POINT SOUTGRX=004457
COPYMOVE=007437	*MERGTS=011432	POINT SOUTI=004460
COPYITA=007234	MERGERA=006360	POINT SOUTX=004476

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IES Z X M X 0 0 2

COPYX=007574 META PPART
COPYI=007214 MGPI=010710 PPARTM
COPYIX=007220 MGPIX=010731 PSAVE
COPYIT=007221 MGPIX=010741 PSIZE
COPYPIC=011423 MGPI=010757 PSPL
COPYDUP=007267 MGPCURPIC=010776 PTSOUTI=004477
COPYFLS=007323 MGPC=010777 PTSOUTIX=004503
COPYDUX=007322 MGPEXIT=010642 PTSOUTZ=004527
COPYFIX=007356 MGPERROR=011002 PTSOUTI1=004526
COPYFIXEX=007377 MGPK=010737 PTSOUTIA=004515
COPYFIXT=007374 MGPLAST INSTR=011005 PTSOUTIB=004528
COPYFIXI=007454 MGPMOVIP=010643 =PUT
COPYFIXA=007414 MGPMOVIPX=010707 =PUTL
COPYFIXB=007424 MGPMOVIP=010664 =PUTLO
COPYFIXC=007434 MGPMGP=010705 =PUTR
COPYMOVEE=007572 MGPMOVIPX=010670 =PUTRO
COPYMOVEI=007472 MGPMSTART=010625 =PUTSUB
COPYMOVEZ=007530 MGPSW=010738 PVAL
COPYMOVEI:P=007512 MGPMVAL=011000 PWHOS
COPYMOVEI:A=007523 MKCNIX=005004 PYTHAGORIAN
COPYMOVEI:A=007547 MKCNIA=005000 RDTXE
COPYMOVEZ:AX=007571 MKCNIZ=005053 READIT=004147
CPNAME MKCNIZX=005052 READITEX=004300
CPYI=004301 MKCNIZ=005020 RI=011006
CPYIX=004316 =MKCNZA=011430 RIBMN
CPYT=004314 =MKCNZB=011431 RIBM
CPYI=004304 MOVED S
CPYI=004307 =MOVE SCALERS
CPYI=004312 =MOVEB SCSEN
CSP =MOVEL SCSZ
CSO =MOVER SHAFTUSE
CURPICS MOVEPOINT=005575 SIZE
CVAL MOVEPIC=005056 SMASBL
CVTS MOVEP=005610 SPECB
DEADS MOVEPICTEX=005070 SSHOW
DELI=007643 MOVETHISX=005123 ST=011010
DELZ=007671 MOVETHIS=005106 =STAB
DELF=007653 MOVEPOINTEX=005507 =STAE
DEL3=007657 MOVEEX=005655 START76
DEL4=007672 MOVEEC=005622 STARTS=004007
DEL5=007711 MOVEAT=005625 STARTDRAW=005455
DELETE=007622 MOVEAV=005652 STARTDRAWEX=005553
DELETEX=007724 MOVEACT=005631 STARTL=005536
DELETER=007623 MOVEACT=005640 STARTC=005473
DESIGNATED MOVEAD=005654 STARTCA=005517
DESIGNS MOVEAVSS=005656 STARTT=005531
DESIGNATE=005554 MOVEAMVG=005602 STOPMOVEP=006040
DESIGIT=005322 MOVEAVSSX=005662 STOPMOVEEX=006127
DESIGNATEEND=005574 MOVEAVS=005712 STOPMOVEPI=006130
DESTS=007424 MOVEAI=005707 STOPH=006217

	I E S	# X M X	o o s
DISPLAY	MOVEavSX=oo 05764	STOP TAKE=oo 06208	
DISPLAY	MOVEavz=oo 05745	STOP MOVEPB=oo 06073	
DUM1=oo 06702	MOVEavz=oo 05750	STOP MOVEPA=oo 06111	
DUM2=oo 06707	MOVEIPM=oo 05765	STOP MOVEPIX=oo 06146	
DUM3=oo 06722	MOVEIPMX=oo 06061	STOP MOVEPV=oo 06147	
DUM4=oo 06740	MOVEavMVGX=oo 06017	STOP MOVEPZX=oo 06205	
DUM4X=oo 06744	MOVINGDONE	STOP MOVEPJ=oo 06160	
DUM5=oo 06770	MOVIT	STOP MOVEPD=oo 06173	
DUM6=oo 06774	MOVINGS	STOP MX=oo 06223	
DUM7=oo 06777	MPB0C=oo 45 53	STOP MZ=oo 06224	
DUM8=oo 06781	MPB0CX=oo 4 555	STOP M3T=oo 06260	
DUM8X=oo 06785	MPB0L=oo 45 56	STOP M3=oo 06242	
DUMMY=oo 06833	MPB0LX=oo 4 600	STOP M4=oo 06312	
DUMMEIX=oo 06860	MRGRFTT	STOP M3X=oo 06250	
DUMMYA=oo 06857	*MRGRU=oo 114 27	STOP M3L=oo 06255	
DUMMYB=oo 06864	MRGR9=oo 066 31	STOP M3C=oo 06251	
DUMMYAX=oo 06863	*MRGRL=oo 114 33	STOP M3AI=oo 06310	
ERASE=oo 07575	MRGRX=oo 065 04	STOP M3A=oo 06265	
ERASEX=oo 07621	MRGR1=oo 063 87	*STOP M3S=oo 11441	
ERASE1=oo 07612	MRGR4=oo 064 43	STOP M3AL=oo 06275	
ERASEA=oo 07603	MRGR2=oo 064 04	STOP M3AC=oo 06300	
ERASEz=oo 07616	MRGR3=oo 064 14	STOP M3AT=oo 06502	
ERRORSTOP	MRGR6=oo 065 47	SUBPIC=oo 05124	
-ERROR	MRGR3A=oo 06 424	SUBPICE=oo 05272	
-ERROR1	MRGR3=oo 064 56	SUBPICz=oo 05140	
FIXEDS	*MRGRTS=oo 114 35	SUBPICI=oo 05135	
FIXIT=oo 05276	MRGR5A=oo 06 480	SUBPICS=oo 05147	
FIXITEX=oo 05321	MRGR5B=oo 06 467	SUBPICS=oo 05201	
FREES	MRGRXA=oo 06 626	SUBPICR=oo 05174	
FREEDOMS	MRGR7=oo 063 05	SUBPIT=oo 05241	
FRESH START=oo 04000	MRGR6=oo 065 07	SUBPITI=oo 05271	
GARBAGE=oo 07725	MRGR10=oo 06 525	SUBPITX=oo 05245	
GARBEIX=oo 06034	MRGR6A=oo 06 621	*SUBR	
GARB1=oo 07734	*MRGTP=oo 114 34	*SUBRI	
GARB2=oo 07743	MTDIS=oo 50 71	SVAL	
GARB3=oo 07746	NAFFB	SWITCH	
GARB4=oo 07755	NAME	*SWITCH1=oo 11437	
GARB4A=oo 07756	NCON	*SWITCH2=oo 11440	
GARB DONE=oo 10033	NEWCONS	T	
GARB5=oo 10022	NEWCONTG	*TI	
*GARB6=oo 11425	NINAME=oo 05273	*T2	
*GARB8=oo 11426	NIRR=oo 05274	TEXTS	
GARB3=oo 10006	NITOG	TOL	
GARB5A=oo 07772	NLIST	TOPOS	
GARB6=oo 10024	NTOSH0	TPVAL	
GARB7=oo 10007	NUMBERS	TPVALS	
GETBLOCKER=oo 10078	NVAL	TRUEUP=oo 05420	
GETBLOCKERX=oo 10120	ONCIRCLES	TRUEUPX=oo 05454	
GETBLOCKERI=oo 10105	ONLINES	TRUEUPI=oo 05448	
GETIT	ORDCz	TUPLE	

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	IES	# XMX	o o o
GORR	ORDCALCEXT=010277	TVAL	
GORRExit	ORDCURPIC=010143	TXTS	
HOLDERS	ORDCALC=010241	TYPE	
HOVCODE	ORDCo=010245	UNFIX=005325	
HOVPZ	ORDCJ=010267	UNFIXEX=005362	
HOVPI	ORDCJA=010274	UNFIXI=005363	
HOVS	ORDCIRCLES=010483	UNMAC=007077	
HOWBIG	ORDCIRC1=010474	UNMACEX=007165	
IS=200002	ORDCIRC2=010522	UNMACI=007112	
IS=2200052	ORDCIRC3=010552	UNMAC2=007182	
ISVCODE	ORDEXIT=010330	UNMAC3=007140	
ISVERTS	ORDERROR=010607	UNMAC4=007161	
ISVM	ORDGREXIT=010341	UNMAC3X=007144	
INSTANCES	ORDGRPI=010166	VA	
IP	ORDGRPIEXI T=010174	VARIABLES	
IPC1	ORDGRP1I=010267	VARLOC	
IPCONS	ORDGRPP=010327	VCON	
IPCOTP	ORDGRPP1=010350	VFLW	
IPCP	ORDISW	VORD	
IPCV	ORDI=010211	WHERE	
ISIZE	ORDIZ=010213	WIBM	
IVAL	ORDLAST=010622	WIBMN	
IWHAT	ORDMIND=010620	WORKS	
JUNKK	ORDMOVEEL=010313	*ZZLAST=011442	
KEYSTART	ORDMOVELEX IT=010326	Y	
KIND	ORDMP=010537	X1	
LAST=0101111	ORDMPSW=010553	X2	
-LDA8	ORDNXTPNT=010621	8	
-LDAE	ORDPX=010613	6	
LEP	ORDPY=010614	4	
		3	
		1	

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IES 2 XMX 008
ATPOINT=SKM 3+2 200044 = 1763200044
ATLINE=SKM 3+3 200044 = 1763200044
ATCIRCLE=SKM 3+4 200044 = 1764200044
AFFB= LIST = 24000
ATBITS= 200044 = 200044
ATINS=SKM 3+5 ATBITS = 1770200044
ATATAP= # ** ATTACHER THING = #

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BWHOS= # ** TO WHICH PICTURE BLOCK BELONGS

= #

```

CVAL= 1# ** CIRCLE ANGLE AND RADIUS = 1#
CSG=RFD #+1 = 301200200004
CIRCEN= 1# ** CIRCLE CENTER = 1#
CSP= 1# ** CIRCLE START POINT = 1#
CEP= 1# ** CIRCLE END POINT = 1#
CIRCLES= #=MASBL+PICTURES = 24225
CVTS= # ** VARIABLE TO MOVE TO SATISFY THIS
      = 6
CPNAME= 200054 = 200054
COMP= 1# ** CONSTRAINT COMPUTATION ROUTINE
      = 1#
CHVAR= 2# ** # CHANGING VARIABLE = 2#
CURPICTS= 1# ** NUMBER OF PICTURES = 24117
CONSTRAINTS= #=MASBL+LIST+1 = 20022
CONLET= 1# ** CONSTRAINT LETTER OR

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DESIGNATED=SKM 4+10 PAGE1
DEADS= 11=MASBL+LIST+1
DISPLAY= 2
DISPLAY= 5 ** MASTER DISPLAY SUBROUTINE =
DESIG5= 13=MASBL+LIST+1 = 24102

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ERRORSTOP=SKM 4+10 377730 = 1712377730

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FREES= 5=MASBL+LIST+1 = 24037
FREEDOMS= 6=MASBL+LIST+1 = 24045
FIXEDS= 12=MASBL+LIST+1 = 24075

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GETIT= 7 ** MASTER FORMATION SUBROUTINE
      = 7
CORREXIT= MGPERROR = 11002

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HOVPP= 1# ** SECOND HORIZ OR VERT PO INT
      = 1#
HOVPI= 1# ** FIRST HORIZ OR VERT POINT
      = 1#
HOVCODE= 1# ** HORIZONTAL, VERTICAL=1, EITHER=0
      = 1#

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IES = XMX = 0.0
 NOVS = IS = HASBL+PICTURES = 24561
 HOMBIG = # = MASTER SCSZ COMPUTATION = 6
 HOLDERS = Z = SHASBL+LIST+I = 24015

IWHAT = 14 = WHAT PIC THIS IS INSTANCE OF = 14
 INSTANCES = # = HASBL+PICTURES = 24345
 ISIZE = 16 = R = 16
 IPCONS = 12 = HASBL+PICTURES = 24443
 IPCP = 10 = POINT IN INSTANCE-POINT CONSTRAINT = 10
 IPCI = 12 = INSTANCE IN INSTANCE-POINT CONSTRAINT = 12
 T = 12
 IPCV = 14 = VIRGIN POINT IN INSTANCE-POINT CONST-
 RAIN = 14
 IPCOTP = 16 = INSTANCE-POINT CONSTRAINTS WITH THIS
 VIRGIN = 16
 ISVERTS = 14 = HASBL+PICTURES = 24535
 ISVM = 10 = WHICH INSTANCE IS VERTICAL = 10
 IP = LIST+IVAL+P = 24022
 IVAL = 20 = R COS #, R SIN #, X, Y = 20
 IBYCODE = 12 = INSTANCE TO BE VERTICAL, HORIZ, ETC = 12
 JUNKK = 3 = 3

KIND = 13 = NOT IN PIC, Z=PPART, 3=PICBLKS = 13
 KEYSTART = 200076 = 200076

LIST = 24000 = LIST STRUCTURE START = 24000
 LSP = 10 = START OF LINE = 10
 LEP = 12 = END OF LINE = 12
 LPLOST=SKM 4+10 200042 = 1712200042
 LINES = 1 = HASBL+PICTURES = 24201
 *LGORR1 = . = 6
 *LGORR2 = . = 2
 *LGORREND = . = 14
 *LGORR2 = . = 15

HASBL = 24 = MASTER BLOCK LENGTH = 24
 MOVED=SKM 4+10 SCSZ = 1712200034
 MOVINGDONE=SKM 4+10 200061 = 1712200061
 MASTERS = LIST+I = 24001
 MERGERS = 10 = SMASBL+LIST+I = 24061
 METAS = 12 = 12
 MATH = MATS+1 = MAIN DIAG OF TRANSFORMATION = 200071
 MATS = 200070 = TRANSFORMATION SIZE = 200070

IES XMIX 007
 MATD= MATS+5 ** DENOMINATOR OF TRANSFORMATION
 = 200075
 MATRX= MATS+1 ** X TRANSLATION OF TRANSFORMATION
 N = 200073
 MATO= MATS+2 ** OFF DIAG OF TRANSFORMATION
 = 200072
 MATRY= MATS+4 ** Y TRANSLATION OF TRANSFORMATION
 N = 200074
 MOVIT= 10 ** HOW TO MOVE COORDINATES = 10
 MOVING= 14=SMASBL+LIST+1 = 24111
 MRGRFTT=SKM 4-10 MRGRU = 1712011427

 NTOG= 377725 = 377725
 NUMBERS= 10=MASBL+PICTURES = 24415
 NAFFB= NLIST = 22000
 NLIST= 22000 = 22000
 NTOSHO= 14 ** SCALER TO BE SHOWN = 14
 NVAL= 16 ** R COS A, R SIN A, X, Y = 16
 NCONE= 17 ** # CONSTRAINTS SHOWN = 17
 NEWCONS= 14=SMASBL+LIST+1 = 24125
 NAME= 4 ** NAME OF HEADER BLOCKS = 4
 NEWCONTOG= 377725 = 377725

 ONCIRCLES= 13=MASBL+PICTURES = 24514
 ORIGIN= 4000 = 4000
 ONLINES= 12=MASBL+PICTURES = 24485
 OROISH=SKM 1-1, OROSWITCHES = 1721010612
 OROWORST=SKM 4-10 ORDSTAR TH = 1712004323
 OROCS= OROCALCEXIT = 10277

 PICTURES= 22=SMASBL+LIST+1 = 24155
 PL5= 14 ** LINES ND CIRCLES ON THIS POINT
 = 14
 PVAL= 20 ** COORDINATES OF POINT = 20
 POINTS= 4=MASBL+PICTURES = 24275
 PSPL= #00042 = 200042
 PNAME= 17 ** NAME OF PICTURE, 16 BITS = 17
 PSIZE= 18 ** SIZE OF THIS PICTURE = 18
 PPART= 4 ** PICTURE PARTS = 4
 PINS= 14 ** INSTANCES OF THIS PICTURE = 14
 PATAP= 12 ** ATTACHERS OF THIS PICTURE = 12
 PPARTH= 16 ** MOVING PICTURE PARTS = 16
 PBOLE= 10 ** END POINT OF LINE = 10
 PBOLS= 12 ** START OF POINT ON LINE = 12
 PBODC= 10 ** CENTER OF POINT ON CIRCLE
 = 10
 PBODS= 12 ** START OF POINT ON CIRCLE = 12
 PBODP= 14 ** POINT TO BE ON CIRCLE = 14
 PBOLP= 14 ** POINT TO BE ON LINE = 14
 PSAVE= 20 ** REGISTERS TO SAVE IN PICTURE

IES \rightarrow XMX .010
 PICBLKS= 2 **NON PICTURE STUFF IN PICTURE
 PICTUREK= 1
 PYTHAGORIAN= 200007
 PHOTOS= 6 **PICTURE IN PICTURES
 RIBHN= 200121
 RIBM= 200120
 ROTX= 128
 SMASBL= 6 **SMALL MASTER BLOCK LENGTH FOR DESIGNERS
 SCSZ= 200034
 SCCEN= 200035
 S= 7
 STARTF= 200067
 SWITCH= 377621
 SIZE= 11 **SIZE OF BLOCK
 SCALERS= 3=MASBL+PICTURES
 SPECB= 2 **SPECIFIC BLOCKS
 SSHOW= 14 **NUMBERS SHOWING THIS SCALER
 SVAL= 16 **VALUE OF SCALER
 SHAFTUSE= SKM .4-.10 200055
 *SUBR= 10
 TYPE= 0 **TIES TO SPECB IN MASTER BLOCK
 T= 10
 TEXTS= 7=MASBL+PICTURES
 TVAL= 14 **R COS a, R SIN a, X, Y
 TXTS= 20 **POINTER TO TEXT SHOWN
 TUPLE= 14 **# VARIABLES
 TOL= 2000
 TPVAL= 14 **X-Y LOCATION
 TPVALS= 5=MASBL+PICTURES **TYPICAL VARIABLES
 TOPOS= 3=MASBL+LIST+1
 *TIE= 0
 *T2= 21
 VCON= 12 **CONSTRAINTS ON THIS VARIABLE
 VFLOW= 10 **CONSTRAINTS WHICH THIS VARIABLE IS TO SATISFY
 VORD= 6 **ORDERING OF VARIABLES
 VA= LIST+PVAL
 VARLOC= 15 **LOCATION OF VARIABLES IN BLOCK
 VARIABLES= 1=MASBL+LIST+1

IES XM X 011

WORKS = P-XMASBL+L1ST+I = 24053

M16H = 200122 = 200122

M16HN = 200122 = 200122

WHERE = 12 = LOCATION OF THING IN PICTURE

= 12

Y = 2 = 3

X1 = 11 = 11

X2 = 12 = 12

X3 = 1 = 1

X4 = 4 = 4

X5 = 5 = 5

X6 = 6 = 6

X7 = 6 = 6

IES XMX SIZ

--DEF MOVEIA→B

SLOE A

STE B

--END

--DEF SQA×B×C×D×E×F×G×H×I×

REX_B={...}

RSX_B=(LIST+I_B)+(IA(370+))

RSX_B=(LIST+H_B)+(HA(370+))

RSX_B=(LIST+G_B)+(GA(370+))

RSX_B=(LIST+F_B)+(FA(370+))

RSX_B=(LIST+E_B)+(EA(370+))

RSX_B=(LIST+D_B)+(DA(370+))

RSX_B=(LIST+C_B)+(CA(370+))

RSX_B=(LIST+B_B)+(BA(370+))

RSX_B=(LIST+A_B)+(AA(370+))

--END

--DEF MOVEBIA→B→C→D

T1=A

T2=C

SKN_{T1B}

SUZ_{T2D}

MKN_{T2D}

--END

--DEF CORRBA→B→B→C

DGX_AT2+1

RSX_A=(LIST+A+1)

JPG T3

T1=SLOE_ALIST-1

ISED(...)

JPG T2+2

RSX_A=(LIST

+JPG B

T2=1#RSX_A=(LIST-1

JNX_B#=2

REX_B

INX_B1

DEX_B

T2=JPQ T1

*

RSX_A#=1

JPG C

--END

--DEF ERROR#→P

+JPG {ERROR#→P}

--END

```

-----  

IES  #XMX 033  

--DEF ERROR:=P  

STE ++  

SKZ ERRORSTOP  

*  

JP 0 P  

--END  

  

--DEF MAKABA=I  

REXA A=LIST  

#JPG BLOCKMAKER  

REXX IIA  

--END  

  

--DEF LDAB=P  

LDA P  

LD B P+I  

--END  

  

--DEF STAB=P  

STA P  

STB P+I  

--END  

  

--DEF LTAKEN=XR  

#RSXSIXRLIST+(N)+  

#RSXTIXRLIST+(N)+  

#OPXTISLIST  

#EXXSI TLIST  

#OPXSIXRLIST+(N)+  

#OPXSIXRLIST+(N)+  

#OPX0IXRLIST+(N)  

--END  

  

--DEF PUTLEN=XR=M=XR  

#AUXXR{,(N)+1...-(N)+1,}  

#RSXSIXRLIST+(M)+  

#OPXSIXRLIST  

#RSXTISLIST  

#OPXTIXRLIST  

#OPXXRITLIST  

#OPXXRISLIST  

#RSXSIXRLIST+(M)  

#JPXS#  

SKXSI XR#  

#OPXSIXRLIST-  

#AUXXR{,(N)+1...-(N)+1,}  

--END  

  

--DEF PUTLG=N=XR=M=XR  

#RSXSIXRLIST+(N)+  


```

IES XMIX 014

```

#EXXSIXRLIST+(N)+i
#DPXSIXRLIST+(N)+i
#RSXTISLIST
#EXXTIXRLIST+(N)+i
#DPXTISLIST
#RSXSIXRLIST+(N)
#JPXS#+z
SKXSIXRz#
#DPXSIXRLIST+(N)
--END

```

```

--DEF MOVELEN=N+XR-M+XRz
#RSXSIXRLIST+(N)+i+z, TAKE
#RSXTIXRLIST+(N)+i
#DPXTISLIST
#EXXSITLIST
#DPXSIXRLIST+(N)+i
#EXXSIXRLIST+(M)+i+z, PUT
#DPXSIXRLIST+(N)+i
#RSXTISLIST
#EXXTIXRLIST+(N)+i
#DPXTISLIST
--END

```

```

--DEF PUTRN=N+XR-M+XRz
#AUXXR{(N)+i..-(N)+z}
#RSXSIXRLIST+(M)+i
#DPXSIXRLIST
#RSXTISLIST
#DPXTIXRLIST
#DPXXRISLIST
#DPXXRITLIST
#RSXSIXRLIST+(M)
#JPXS#+z
SKXSIXRz#
#DPXSIXRLIST-i
#AUXXR{(N)+i..-(N)+z}
--END

```

```

--DEF PUTRG=N+XR-M+XRz
#RSXSIXRLIST+(N)+i
#EXXSIXRLIST+(M)+i
#DPXSIXRLIST+(N)+i
#RSXTISLIST
#EXXTIXRLIST+(N)+i
#DPXTISLIST
#RSXSIXRLIST+(M)
#JPXS#+z
SKXSIXRz#
#DPXSIXRLIST+(N)

```

IES EXMX 018

--END

```
-- DEF MOVER=N~XR~H~XRz
"RSXSI XRLIST+(N)+I+& TAKE
"RSXTIXRLIST+(N)+I
"OPXTISLIST
"EXXSITLIST
"OPXSIXRLIST+(N)+I
"EXXSIXRLIST+(H)+I+& PUT
"OPXSIXRLIST+(N)+I
"RSXTISLIST
"EXXTIXRLIST+(N)+I
"OPXTISLIST
--END
```

```
-- DEF COMBL=N~XR~H~XRz
"RSXSI XRLIST+(N)+I
"EXXSIXRLIST+(H)+I
"RSXTIXRLIST+(N)+I
"OPXTISLIST
"EXXTISLIST
"RSXSI XRLIST+(N)+I
"EXXTISLIST
"OPXTIXRLIST+(N)+I
"OPXTIXRLIST+(N)+I
--END
```

```
-- DEF COMBR=N~XR~H~XRz
"RSXSI XRLIST+(N)+I
"EXXSIXRLIST+(H)+I
"RSXTIXRLIST+(N)+I
"OPXTISLIST
"EXXTISLIST
"RSXSI XRLIST+(N)+I
"EXXTISLIST
"OPXTIXRLIST+(N)+I
"OPXTIXRLIST+(N)+I
--END
```

```
-- DEF LGORR=N~XR~XRz~SUBR~LEXIT
GORREXIT=LEXIT
"OPXXRLGORRI
"RSXXRzIXRLIST+(N)+I
LGORR=> "RSXXRzIXRzLIST-I
"JNXXRz+Z
"SKXXRz
INXXRzIXRz
LGORRI=> SXDXR#++MODIFIED
&JPQ GORREXIT+(GORREXIT/GORREXIT0)+(LGORREN0+1)
"RSXXRzIXRzLIST
```

IES XMX 016

```

'DPX_XR z LGORRz
#JPG SUBR

LGORRz+ SKXXRz# ** MODIFIED
LGORREND+ JPG LGORRz

--END

```

```

--DEF LGORLz=N=XR=xRz-SUBR-LEXIT
GORLEXIT=LEXIT

'DPX_XR LGORLz
#RSXXRzIXRLIST+(N)+1
LGORLz+ #RSXXR1XRzLIST-1
#JNX_XR#+2
'SKXXR1
INXXR1XRz0
LGORLz+ SXDXR# ** MODIFIED
#JPG GORLEXIT+(GORLEXIT/GORLEXIT0)+(LGORLEND+1)
#RSXXRzIXRzLIST
'DPX_XR z LGORLz
#JPG SUBR

LGORLz+ SKXXRz# ** MODIFIED
LGORLEND+ JPG LGORLz

--END

```

```

--DEF LGORRIz=N=XR=xRz-SUBR-LEXIT
GORRIEXIT=LEXIT

'DPX_XR LGORRIz
#RSXXRzIXRLIST+(N)+1
LGORRIz+ #RSXXR1XRzLIST-1
#JNX_XR#+2
'SKXXR1
INXXR1XRz0
LGORRIz+ SXDXR# ** MODIFIED
#JPG GGORRIEXIT+(GORRIEXIT/GORRIEXIT0)+(LGORRIEND+1)

'DPX_XR z LGORRIz
#RSXXRzIXRzLIST ** CURRENT NEXT
#JPG SUBR

LGORRIz+ SKXXRz# ** MODIFIED
#RSXXRzIXRzLIST ** NEW NXT
LGORRIEND+ JPG LGORRIz

--END

```

```

--DEF LGORLz=N=XR=xRz-SUBR-LEXIT
GORLIEEXIT=LEXIT

'DPX_XR LGORLz
#RSXXRzIXRLIST+(N)+1
LGORLz+ #RSXXR1XRzLIST-1
#JNX_XR#+2
'SKXXR1
INXXR1XRz0

```

```

IES    * XMX   0 17

LGORLIS=  SX0XR# ** MODIFIED
@JPG  GORL|EXIT+(GORL|EXIT/GORL|EXIT01+,LGORL|END+1+)

*D PXXR=LGORLIS
@RSXXR=IXR=LIST  ** CURRENT NXT
@JPG  SUBR
      *
LGORLIS=  SKXXR#      ** MODIFIED
@RSXXR=IXR=LIST  ** NEW NXT
LGORL|END=  JPG LGORLIS
--END

--DEF  SUBRA
  STE  SUBR
  A
SUBRI= JPG #
--END

--DEF  LOAEP
  LOA P
  LOB P+1
  LOC P+2
  LOD P+3
--END

--DEF  STAEP
  STA P
  STB P+1
  STC P+2
  STD P+3
--END

--DEF  PUTIA, --B, B
  REXxx, I=A+1
  @RSXXI=B+1+LIST
  @JPG  {PUTSUB}
  *D PXXI=LIST+A
--END

--DEF  PUTSUB
  STE  #+
  *D PXXI=LIST
  @RSXTI=LIST
  *D PXTI=LIST
  *D PXXIT=LIST
  *D PXXI=LIST
  JPG #
--END

```

IES 2 XMX 0 00

++-	JPG FRESH START	[140500 004000] 002
	JPG STARTS	[140500 004007] 003

	JPG #7 FIXL	[140500 004025] 000050
	JPG #7 LOSTPEN	[140500 004122] 051
++-	BJMP BLOCKMAKER	[400500 010035] 052
	BJMP GETBLOCKER	[400500 010076] 053

	BJMP READIT	[400500 004147] 066
--	-------------	---------------------

ORIGINI

FRESH START→

	CS 0 00	[301240 004001] 004000
	MOVE IN AFFB+AFFB	
	ALOE NAFFB	[402000 022000] 001
	STE AFFB	[003000 024000] 002
	RSX e AFFB	[001201 024000] 003
	LDA e NLIST	[002401 022000] 004
	STA e LIST	[002401 024000] 005
-	I JPX e -	[700001 004004] 006

STARTS-RXF #7 47START

DPX ATBITS

MKZ MOVINGDONE

DPX *

DPX *

DPX *

DPX 47TABLE

RXF 54 200040

RXF #5 KEYSTART

RXF #6 START76

MKZ MOVED

MKZ DESIGNATED

JPO *

BWILD

RDTX2=200120

47START

CS0#7

47FIXL-DPX PAGE1

RSX #7 ATBITS

SXD #7 *

JPO #42

JPO 47FLITEIT

DPX * PAGE1

RSX * ATBITS+1

RSX * | LIST+TYPE

SXD * LINES-LIST

MKN 1+6 PAGE1

SXD * CIRCLES-LIST

MKN 1+6 PAGE1

SXD * SCALERS-LIST

MKN 1+8 PAGE1

47FIXL1

SXD * POINTS-LIST

MKN 1+5 PAGE1

SXD * TPVALS-LIST

MKN 1+5 PAGE1

SXD * INSTANCES-LIST

MKN 1+4 PAGE1

SXD * TEXTS-LIST

MKN 1+4 PAGE1

SXD * NUMBERS-LIST

MKN 1+8 PAGE1

RSX * | LIST+TYPE

SXD * CONSTRAINTS-LIST

MKN 1+3 PAGE1

RSX * ATBITS+1

RSX * | LIST+ATATAP

SXD * *

JPO #42

MKN 1+1 PAGE1

RSX * ATBITS+1

RSX * | LIST+WORD

SXO = FIXED S-LIST
 HEN ., PAGE1
 #RSX = PAGE1
 #FLITE IT-

MOVEB = DESIGNATED-22 *PAGE1

#LDE PAGE1

#STE #FLITE1

#FLITE1 - *

*IOS ,S 30777

#FETR- #LDE SWITCH

#STE SWITCH1

SED SWITCH2

JPG, #FTSD

ACOM SWITCH2 ** GET ALL NEW

#ITE SWITCH1 ** ONES INTO #FBUT

STE #FBUT

MOVE1SWITCH1-#SWITCH2

#LDE #FBUT

SED { }

#FTSD- JPD #

#FBOTH- #RSX ., #TABLE

#LDE #FBUT

#STE ., #TABLE +:

#INX ., 1

DPX ., #TABLE

JPG #FTSD

#FLOSTPEN-

SKZ ., , SWITCH ** HOLD

JPD #FTSD

MOVE1{ ., }-#FBUT

JPD #FBOTH

#TABLE-

*

#TABLE+201

READIT-#STE READITEX

REX .,

#SXL .,* #TABLE

#JPG ALLREADY

LDA ., #TABLE+1

STA #FBUT

INX ., 1

DPX ., #TABLE

PAGE10-SKZ ., #FBUT *(REMARK 21)*

#JPG STOPMOVEP

SKZ ., #FBUT

#JPG STARTDRAW

SKZ ., #FBUT

#JPG DESIGNATE

SKZ ., #FBUT

#JPG ERASE

SKZ 2.1 FEBUT ← 1.6

#JPQ MOVEPOINT

SKZ 2.2 FEBUT

#JPQ MAKETEXT

SKZ 2.3 FEBUT

#JPQ MAKESCALER

SKZ 2.4 FEBUT

#JPQ MCPSTART

SKZ 2.5 FEBUT ← 1.1

#JPQ MAKECONS

PAGE/E-SKZ 2.6 FEBUT ← 1.2

#JPQ TRUEUP

SKZ 2.7 FEBUT ← 1.4

#JPQ MAKPATA

SKZ 2.8 FEBUT ← 1.5

#JPQ SUBPICT

SKZ 2.9 FEBUT

#JPQ DUMMY

SKZ 2.10 FEBUT

#JPQ CPY1

SKZ 2.11 FEBUT

#JPQ CPY2

SKZ 2.12 FEBUT

#JPQ CPY3

SKZ 2.13 FEBUT

#JPQ CPY4

SKZ 2.14 FEBUT

#JPQ DESIGIT

SKZ 2.15 FEBUT

#JPQ UNFIX

SKZ 2.16 FEBUT

#JPQ FIXIT

SKZ 2.17 FEBUT

#JPQ UNHAC

SKZ 2.18 FEBUT ← 2.8

#JPQ MOVEPIC

SKZ 2.19 FEBUT

#JPQ OROSTARTB ** BEST

SKZ 2.20 FEBUT

#JPQ OROSTARTW ** WORST

PAGE/F-SKN 2.21 SWITCH ** IF ONE, DO DEADLY DELETION

ONS

JPG PAGE/JG

SKZ 2.22 FEBUT

#JPQ CONSTOUT

SKZ 2.23 FEBUT

#JPQ POINTSOUT

SKZ 2.25 FEBUT

#JPQ PICOUT

SKN 2.26 FEBUT

FOR movie

COPY 1.9

DRAW 1.8

CENTER 1.7

MOVE 1.6

INST 1.5

TIE 1.4

DEL 1.3

HORV 1.2

CONS 1.1

JPG #+2

#JPQ GARBAGE

SKZ #+2 SWITCH

JPG #+3

#JPQ WIBHN

JPG #+2

#JPQ WIBHN

JPG ALLREADY=2 *

PAGE:G-SKN #+3 7FBUT

JPG #+10

SKN #+2 SWITCH

JPG #+3

#JPQ RIBHN

JPG #+2

#JPQ RIBHN

#JPQ GARBAGE

MKN MOVED

SKN #+3 7FBUT

JPG #+3

#JPQ RDTX2

MEN MOVED

RSX * 7FTABLE

JPG READIT+2

ALLREADY=

#DPX * 7FTABLE

READITEX=

JPG *

CPYI= 1STE CPYIX

LOA 377723

JPG CPYIT

CPYI= 1STE CPYIX

LOA 377722

JPG CPYIT

CPYI= 1STE CPYIX

LOA 377721

JPG CPYIT

CPYI= 1STE CPYIX

LOA 377720

CPYIT= STA COPYNUM

#JPQ COPYIST

CPYIX= JPG *

ORDSTARTB=

1STE #+3

MKZ ORDWORST

#JPQ ORDSTART

JPG *

ORDSTARTW=

1STE #+3

MKN ORDWORST

#JPQ ORDSTART

JPG *

CONSTOUT~

```
'STE CONSTOUTX
REX = CURPICS-LIST
LGO RRESPECB ==S=CONSTOUTI
```

CONSTOUTX~

JPG *

CONSTOUTI~

SUB RE(LGORR=PICBLKS ==S=CONSTOUTSUB)

CONSTOUTSUB~

```
'STE CONSTOUTSUBX
RSX = LIST+TYPE
RSX = LIST+TYPE
SXD = CONSTRAINTS-LIST
*JPQ DELETE
```

CONSTOUTSUBX~

JPG *

PICOUT~'STE PICOUTGRX

```
MKN MOVED
REX = CURPICS-LIST
LGO RRESPECB ==S=PICOUTI
```

PICOUTGRX~

JPG *

PICOUTI~

```
'STE PICOUTX
'DPX = PICOUT*
```

PICOUT~

```
RSX = LIST+PICBLKS+
#AUX = LIST-I
DEX = I
```

PICOUT~

```
SXD =
JPG PICOUTS
*JPQ DELETE
RSX = PICOUT*
JPG PICOUTZ
```

PICOUTS~

```
'DPX = PICOUT*I
RSX = LIST+PPART+I
#AUX = LIST-I
DEX = I
```

PICOUT*I~

```
SXD =
JPG *
*JPQ DELETE
RSX = PICOUT*I
JPG PICOUTJ+
** REMOVE USELESS POINTS
```

POINTSOINTSOUT~

'STE POINTSOUTGRX

REX . CURPICS-LIST
 LGORRRESPECB == S+POINTSOOUTI

POINTSOUTGRX=

JPG #

POINTSOUTI=

STE POINTSOUTX

LGORRREP ICBLKS== S+PTSOUTI

POINTSOUTX=

JPG #

PTSOUTI=

STE PTSOUTIX

ALDE . LIST+TYPE

SED { POINTS-LIST}

JPG #+2

PTSOUTIX=

JPG #

ALDE . LIST+ATATAP

SED { }

JPG #+2

JPG PTSOUTIX

DOPX . PTSOUTZ

SRSX T POINTS+SIZE

INX . BWHOS+z

DEX T BWHOS+z

JPG PTSOUTII

PTSOUTIA=

ALDE . LIST

STE PTSOUTIB

SED E

JPG PTSOUTIB

JPG PTSOUTIX

PTSOUTIB=

SXD . #

JPG #+2

JPG PTSOUTIX

INX . 2

PTSOUTII=

ZJPX T PTSOUTIA

PTSOUTI=

REX . #

JPG DELETE

MEN MOVED

JPG PTSOUTIX

MAKE POINT * BE ON CIRCLE*

MPBOC= STE MPBOCX

MAKAEONCIRCLES=Y

PUTIPBOCP,Y-VCON,0

RSX SIS CIRCEN+LIST

PUTIPBOCC,Y-VCON,S

RSX SIS CSP+LIST

```

PUT IPB0CS, Y-VCON,S
NPB0CX~ JPO #
**MAKE POINT * BE ON LINES
NPB0L~ !STE NPB0LX
MAK AEONLINE S~Y
PUT IPB0LP, Y-VCON,*  

RSX SIS LSP+L2ST
PUT IPB0LS, Y-VCON,S
RSX SIS LEP+LIST
PUT IPB0LE, Y-VCON,S
NPB0LX~ JPO #
**CONSTRAIN A POINT
CONAP~ !STE MACAPX
JPO MACAPT
**MAKE AND CONSTRAIN A POINT
MACAP~ !STE MACAPX
RSX y ATBITS
SXG y *
JPO #+S
RSX z ATBITS+1
RSX y|z LIST+TYPE
SxD y POINTS-LIST
JPO MACAPI
MAK AEPO INTS+e
MOVE IP SPL+VA
MOVE IP SPL+I~VA+I
SxD y TPVALS-LIST
JPO #+Z
JPO MACAPT
#JPO MERGER
DPX z ATBITS+1
RSX y|z LIST+TYPE
#DPX y ATBITS+1
JPO MACAPX
MACAPT~ RSX y ATBITS
JPO MACAPT X+1
MACAPA~ !DPX y MACAPTX
SxD y *
DPX ! MACAPTX
RSX s|y ATBITS+1
RSX y|z LIST+TYPE
SxD y LINES-LIST
JPO #+A
SxD y CIRCLES-LIST
#JPO MPB0C
JPO #+Z
#JPO MPB0L
MACAPTX~
REX y *
!JPO y MACAPA

```

JPG MACAPX

MACAPI+RSX A ATBITS+1

MACAPX+ JPG *

MAKETE XT~

*STE MAKETEXTX

SKZ LPLOST

JPG MAKETEXTX

#JPG STOPMOVEP

MAKAETEXTS+*

LDABEP SPL

STABELIST+TVAL+*

LDA SCSZ

MUL { *, }

DPX B

STABELIST+TVAL,

DPX { L LIST+TXTS

MOVEI{ 47,47,,47,47 } LIST+TXTS+1*

#JPG MTDIS

HKN SHAFTUSE

MAKETEXTX~

JPG *

MAKESCALER~

*STE MAKESCALERX

SKZ LPLOST

JPG MAKESCALERX

#JPG STOPMOVEP

MAKESCALERS+*

MAKESNUMBERS+*

PUTLENTOSHO ** S SHOW **

LDABEP SPL

STABENVAL+LIST+*

LDA SCSZ

MUL { *, }

DPX B

STA SVAL+LIST*

STABENVAL+LIST*

#JPG MTDIS

HKN SHAFTUSE

MAKESCALERX~

JPG *

MAKECONS~

*STE MAKECONSX

SKZ LPLOST

JPG MAKECONSX

#JPG STOPMOVEP

RSX A ATBITS

SG A *

JPG MAKECONS;

RSX A ATBITS+1

RSX { LIST+TYPE ** AT MOVS

RSX = LIST+TYPE
 SXD = CONSTRAINTS-LIST
 JPO MKCN1X+2

MAKECONS1-

REX = CONSTRAINTS-LIST
 LGO RRE SPECB => S = MKCNI

MAKECONS2-

JPO #
 MKCN1+ = STE MKCN1X
 #LOE = LIST+CONLET
 #SED NEWCONTAG
 JPO #+2

MKCN1X = JPO #

MAKA =
 #DPX = MKCN3
 #SRSX = LIST+TYPE
 LOA SC SZ
 MUL { ... }
 STA B
 DPX A
 DEX ' C VTS+2
 INX ' C VTS+2
 JPO MKCN2X

MKCN2 = MAK AETPVALS+7

PUTLLE = --VC ON+7
 STA MKCN2A
 STB MKCN2B
 ADD PSPL
 STA TPVAL+LIST Y
 LDA B
 ADD PSPL+i
 STA TPVAL+LIST+i
 COM MKCN2A
 LDB MKCN2A
 LDA MKCN2B
 INX = Z

MKCN2X = Z JPX = MKCN2

MKCN3 = REX =

#JPO MOVE#
 JPO MAKECONS2

MOVEPIECE-

#STE MOVEPICEX
 MKN MOVED
 SKZ LP LOST
 JPO MOVEPICEX-i
 MOVEIPSPL=SCCEN
 MOVEIPSPL+i=SCCEN+i
 JPO MOVEPICEX
 #JPO GARBAGE

MOVEPICEX-

JPO #

HMOVEIS= ISTE MOVETHISX

RSX S I+ LIST+BWHOS

MOVELEBWHOS+=PPARTM+I

JPG #+2

MOVETHIS+

ISTE MOVETHISX

REX S MOVINGS-LIST

MOVELEVORD+=SPECB+=I

DPX S I+ WORD+LIST

MOVETHISX+

JPG #

SUBPICS=ISTE SUBPICESX

SKZ LP LOST

JPG SUBPICESX

RSX S MOVINGS+SPECB+I

FAUX S IS LIST-I

DEX S I

RSX +IS LIST+TYPE

SXD S INSTANCES-LIST

JPG SUBPICS

SUBPICS+

SKN ATINS

JPG SUBPICS

RSX S ATBITS+I

SUBPICS+-

LOADBIVIAL+LISTS

STABENIRR

+BIMWHAT,S

JPG SUBPICS

SUBPICS+-

MOVEINITOG+NINAME

MOVEISCSZ+NIRR

MZR I+I NIRR

MZR I+I NIRR

DPX NIRR+I

REX S PICTURES-LIST

LGORR3SPECB+=S+SUBPICR-SUBPICESX

SUBPICR+

ISTE #+4

ALDE S LIST+PNAME

ISED NINAME

JPG SUBPICS

JPG #

SUBPICS+-

DPX S #+2 ** MAKE IT THISI

*JPG STOPMOVEP

REX Y#

MAKAEINSTANCES+=

MKN SHAFTUSE

LOADBNIRR

STABEIVAL+LIST,

LOADBEP SPL

STABEIP,

PUT IIMHAT.++PINS,Y

LGORREP ATAP = Y=S~SUBPIT~SUBPITI

SUBPIT~'STE SUBPITX

RSX SIY LIST+TYPE

SXD S POINTS-LIST

JPG #+Z

SUBPITX~

JPG #

MAKABIPCONS+B

PUT IIPCY,B=IPCOTP,Y

PUT IIPCZ,B=YCON,+

MAKAPOINTS+Y

PUT IIPCZ,B=YCON,Y

JPG SUBPITX

SUBPITI~

* JPG MOVE+

SUBPICEX~

JPG #

NINAME~

NIRR~

*

FIXIT~'STE FIXITEX

REX , FIXEDS-LIST

SKZ LPLOST

JPG FIXITEX

RSX , ATBITS

SXG ,

JPG FIXITEX

RSX , ATBITS+;

MOVELEVORD+=+SPECB+=

'DPX , LIST+VORD

FIXITEX~

JPG #

DESIGIT~

'STE FIXITEX

REX , DESIGS-LIST

JPG FIXIT+Z

UNFIX~'STE UNFIXEX

REX , FIXEDS-LIST

LGORRESPECB+=S~UNFIIXI

REX , DESIGS-LIST

LGORRESPECB+=S~UNFIIXI

UNFIXEX~

JPG #

UNFIIXI~SUBREIL TAKE BYORD+=;

MAKPATA~

'STE MAKPATAX

SKZ LP LOST
 JPO MAKPATAX
 RSX * ATBITS
 SXG *
 JPO MAKPATAX
 RSX * ATBITS+1
 RSX * LIST+BWH05
 MOVE ELEATATAP**PATAP**
 IDPX * LIST+ATATAP

MAKPATAX~

JPO *
 TRUEUP~ STE TRUEUPX
 SKN ATLINE
 JPO TRUEUP
 MAKAEHOVS~
 RSX * ATBITS+1
 RSX YIS LSP+LIST
 PUT IHOVPI, *~VCON,Y
 RSX YIS LEP+LIST
 PUT IHOVPI, *~VCON,Y
 JPO TRUEUPX ← MKM MOVED

TRUEUP~

SKN ATINS
 JPO TRUEUPX
 MAKAEIBVERTS~
 RSX * ATBITS+1
 PUT IBVW, *~VCON,B

TRUEUPX~

JPO *

STARTDRAW~

STE STARTDRAWEX
 SKZ LP LOST
 JPO STARTDRAWEX
 #JPO STOPMOVEP
 #JPO MACAP
 MAKAEPOINTS~Y
 LDABEPSPL
 STABEVA Y
 SNZ DESIGNATED
 JPO STARTL

STARTC~MAKAE CIRCLE S~B

IDPX * STARTCA
 MAKAEONCIRCLE S~B
 PUT IPBOCS,B~VCON,B
 PUT IPBOCP,B~VCON,Y
 RSX * CCENT
 PUT IPBOCC,B~VCON,A

STARTCA~

REX *
 PUT ICEP,B~PLS,Y

PUT ICSP, B+PLS, e
 RSX a CCENT
 PUT ICIRCEN, B+PLS, a
 JPG STARTT
 STARTL = MAK AELINES, b
 PUT ILSP, B+PLS, e
 PUT ILEP, B+PLS, Y

STARTT = REX a, y
 #JPQ MOVE#

STARTDRAWE X+
 JPG #

DESIGNATE+

*STE DESIGNATEEND
 SKN LP LOST
 JPG #+s
 SNZ DESIGNATED
 JPG DESIGNATEEND
 RSX a CCENT
 JPG #+s
 #JPQ MACAP
 EXX a CCENT
 SNN DESIGNATED
 JPG #+s
 SKN , , DESTS **OLD POINT AT LINE
 #JPQ DELETE
 MOVEB = ATPOINT z z DE STS

DESIGNATEEND+

JPG #

MOVEPOINT+

*STE MOVEPOINTEX
 SKZ LP LOST
 JPG MOVEPOINTEX
 #JPQ STOPMOVEP
 RSX a ATBITS
 SXG e e
 JPG MOVEPOINTEX
 RSX a ATBITS + i
 #JPQ MOVE#
 MKN MOVED

MOVEPOINTEX+

JPG #

MOVE# *STE MOVE# X

RSX S1 LIST+TYPE
 RSX T1S LIST+TYPE
 SXD T CONSTRAINTS-LIST
 JPG MOVE# C
 SXD T TOPOS-LIST
 JPG MOVE# T
 SXD T VARIABLES-LIST
 JPG MOVE# V

JPG MOVE=EX

MOVE=C~RSX TIS LIST+CHVAR

INX TIT

JPG MOVE=CT

MOVE=T~SXD S PICTURES-LIST

ERRORE=-MOVE=X

ISRSX TIS LIST+TYPE

DEX T WORD+2

MOVE=CT~

DPX = MOVE=CTI

?JPX T #+5

REN SHAFTUSE

RSX = MOVE=CTI

JPG MOVE=D

.

DPX T #+1

MOVE=CTI~

INX T#

RSX =IT LIST+WORD+2

RSX SIS LIST+TYPE

RSX TIS LIST+TYPE

SXD T VARIABLES-LIST

JPG #+2

ERRORE=-MOVE=X

#JPQ MOVE=VSS

RSX T MOVE=CTI-2

JPG MOVE=CT+1

MOVE=V~#JPQ MOVE=VSS

JPG #+2

MOVE=D~#JPQ MOVE=MVG

MOVE=X~JPQ #

MOVE=VSS~

STE MOVE=VSSX

SXD S INSTANCES-LIST

JPG #+2

#JPQ MOVE=VS

MOVE=VSSX~

JPQ #

LGRREVCN=+=S~MOVE=II

REX S INSTANCES-LIST

JPQ MOVE=VSSX-1

MOVE=II~

STE MOVE=VSSX

RSX SIS LIST+TYPE

SXD S IPCONS-LIST

JPG #+2

JPQ MOVE=VSX

RSX =IS LIST+IPCP

RSX SIS LIST+TYPE

JPQ MOVE=VS+1

MOVE*VSX~

```

*STE MOVE*VSX
RSX TIS LIST+TUPLE
SXD T *
MEN SHAFTUSE
SXD S INSTANCES-LIST
JPG MOVE*V1
SXD S POINTS-LIST
JPG MOVE*V2
*RSX TIS LIST+TYPE
SXD T IS
JPG MOVE*V3
SXD T IS
JPG MOVE*V4
ERRORRET-MOVE*VSX

```

MOVE*V2~

LGDRREPLS*=S-MOVE*IPN

MOVE*V1~

```

LGDRREVCON*=S-MOVE*IPN
*JPG MOVE*IPN
*JPG MOVE*MVG

```

MOVE*VSX~

JPG *

MOVE*IPN~

```

*STE MOVE*IPNX
RSX SIS LIST+BWHOS
MOVELEBWHOS==PPARTN=B

```

MOVE*IPNX~

JPG *

MOVE*MVG~

```

*STE MOVE*MVGX
REX A MOVINGS-LIST
MOVEREVORD+=SPECB=B
*DPX SIS LIST+WORD

```

MOVE*MVGX~

JPG *

MERGEIFP~

```

*STE MERGEIFPX
RSX SIS LIST+TYPE
RSX TIS LIST+TYPE
SXD SIT
JPG MERGEIFPX=I
SXD S TPVALS-LIST
JPG #+*
SXD T TPVALS-LIST
JPG MERGEIFPI
JPG MERGEIFPX
RSX SIT LIST+TYPE
JPG #+Z

```

MERGEIFPI~

RSX SIS LIST+TYPE

SXD S VARIABLES-LIST

#JPQ MERGER

MERGE IFP X-

JPQ *

STOPMOVEP-

STE STOPMOVEX

MKN MOVINGDONE

MKZ SHAFTUSE

REX . CURPICS-LIST

LGORRESPECB == S STOPMOVEPI

RSX . MOVINGS+SPECB +

SXD . MOVINGS-LIST+SPECB +

JPQ STOPMOVEX

16AUX . I LIST -

DEX . I

#JPQ STOPNI

#JPQ STOPTAKE

RSX . ATBITS +

RSX S ATBITS

SXD S I

STOPMOVEPB+

#JPQ MERGE IFP

DPX . ATBITS +

RSX . I LIST+TYPE

2DPX . ATBITS +

DPX ATBITS

SXD . LINES-LIST

MKN ATLINE

SXD . CIRCLES-LIST

MKN ATCIRCLE

SXD . INSTANCES-LIST

MKN ATINS

SXD . POINTS-LIST

MKN ATPOINT

MKN . . ATBITS

STOPMOVEPA+

REX . MOVINGS-LIST

LGORRESPECB == S STOPTAKE

STOPMOVEX-

JPQ *

STOPMOVEPI-

STE STOPMOVEPI X

LGORREP PARTH == S STOPMOVEPI

STOPMOVEPI X-

JPQ *

STOPMOVEP2-

STE STOPMOVEP2 X

RSX S I LIST+TYPE

RSX SIS LIST+KIND

RSX S I LIST+BWHOS

SXD S JUNEK

JPG STOPHOVERZJ

SXD S DISPLAYK

JPG STOPHOVERZD

ERRORES=STOPHOVERZX

STOPHOVERZJ=

MOVELEBWHOS==PICBLKS=8

JPG STOPHOVERZX

STOPHOVERZD=

MOVELEBWHOS=e~PPART=x8

STOPHOVERZX=

JPG #

STOPTAKE=

SUB R@L TAKE EWORD==)

STOPHIZ^STE STOPHIX

RSX Y|w LIST+TYPE

SXD y POINTS-LIST

JPG STOPHZ

STOPHIZX=

JPG #

STOPHZ^Dpx = STOPHIT

LGORREVCON==S=STOP HZ=STOPH4

STOPHJ^STE STOPHJX

#LDE e LIST+TYPE

#SED { ONLINES-LIST}

JPG STOPHJL

#SED { ONCIRCLES-LIST}

JPG STOPHJC

STOPHIZX=

JPG #

STOPHJC=

LDA e LIST+PB0CC

#LDA e LIST+PB0CS

RSX S|e LIST+PB0CP

JPG STOPHIT

STOPHIL=

LDA e LIST+PB0LE

#LDA e LIST+PB0LS

RSX S|e LIST+PB0LP

STOPHZT=

SXD S# ** MOVING POINT

JPG #+2

JPG STOPHIX

RSX S ATBITS

JPG STOPHJA1

STOPHIA=

DPX S STOPHJS

RSX BIS ATBITS+=

RSX Y|s LIST+TYPE

SXD y LINES-LIST

JPO STOPM3AL
 SXD y CIRCLESLIST
 JPO STOPM3AC
 JPO STOPM3AI

STOPM3AL~

LDB # LIST+LEP
 **LDB # LIST+LSP
 JPO STOPM3AT

STOPM3AC~

LDB # LIST+CSP
 **LDB # LIST+CIRCEN

STOPM3AT~

#LOE B
 #SED A
 JPO #+2
 !#SED A
 #JPQ DELETE
 RSX S STOPM3S

STOPM3AI~

!#JPX S STOPM3A
 JPO STOPM3X

STOPM3~ #JPQ CONAP

JPO STOPM3X
 **MERGE = AND B

MERGER~!STE MERGEX

MKN MRGRTT** FIRST TIME THRU
 SXD #18
 JPO MERGEX

MERGERBAC~

RSX S1# LIST+TYPE
 RSX T1# LIST+TYPE
 SXD S1T
 JPO MERGERB
 SXD S TPVALS-LIST
 JPO #+4
 SXD T TPVALS-LIST
 JPO #+6

ERROR#~MERGEX

RSX T1T LIST+TYPE
 SXD T VARIABLES-LIST
 JPO MERGERC
 ERROR#~MERGEX
 RSX S1S LIST+TYPE
 SXD S VARIABLES-LIST
 JPO MERGERD
 ERROR#~MERGEX

MERGERB~

SXL '18
 JPO MERGERD

MERGERC~

DPX S MERGTS

EXX = MERGTS

RSX = MERGTS

MERGERD =

#LDE = LIST+BWHOS

#SD = LIST+BWHOS

JPG #+2

ERRORE = MERGEX

SZZ MRGRFTT

#DPX = MRGRB

RSX SIB LIST+TYPE

SXD S POINTS-LIST

JPG #+2

MEN MOVED

MERGERA =

DPX = MRGRLL

DPX = MRGRU

MOVEILIST = MRGTP

ISRSX YIB LIST+TYPE

DEX Y Z

JPG MRGRX

MRGR1 = #LDE = LIST

#SED = LIST

JPG MRGR4 ** BOTH ARE SAME

#SED = LIST

JPG #+2

ERRORE = MERGEX ** LEFT SIDE DIFFERS

#LDE = LIST

#SED { } =

JPG MRGR2

#LDE = LIST

#SED { } =

JPG MRGR3

JPG MRGR4

MRGR2 = #LDE = LIST+I

#RSX S E

#SED = LIST+I

JPG #+2

ERRORE = MERGEX ** NOT EMPTY KEY

SXD SIB I

JPG MRGRX

ERRORE = MERGEX ** NOT EMPTY KEY

MRGR3 = #LDE = LIST+I

#RSX S E

#SED = LIST+I

JPG #+2

ERRORE = MERGEX ** NOT EMPTY KEY

SXD SIB I

JPG MRGR3A

ERRORE = MERGEX ** NOT EMPTY KEY

MRGR4 = MOVEILIST = LIST

```

MOVEI LIST+18+&LIST+18
RSX S E
REX T I E
#DPX T IS LIST
#RSX S I E LIST+1
#DPX T IS LIST
REX T I E
#DPX I B LIST
#DPX T E
#DPX T E
STE B LIST+1
JPG M RGRX
MRGR4= ALDE B LIST
#SED { }
JPG M RGRS
LTAKES B B
JPG M RGRX
MRGR5= DPX B M RGRTS
RSX B I B LIST+1
MRGRSA= ALDE B LIST+1
#SED { }
JPG M RGRSB
MOVEI MRGRRL+1 LIST+1 B
RSX B I B LIST
JPG M RGRSA
MRGRSB= RSX B M RGRTS
RSX S I E LIST+1
#RSX T I B LIST+1
#DPX T IS LIST
#DPX S IT LIST
REX S I E
RSX T I B LIST+1
#DPX T IS LIST
#DPX S IT LIST
REX T I B
#DPX T E
#DPX T E
STE B LIST+1
MRGRXA= #JPX Y M RGRXA
MRGRU= RSX A M RGRU
#JPG DELETE
MRGRS= REX A MERGERS-LIST
LGORRESPECB==S=MRGR18+MRGR9
MRGR18= RSX B I B LIST+WORD+1
DEX B 1
#AUX B I B LIST
LTAKEVORD B
LTAKEVORD B
JPG MERGERBAC
MRGR6= RSX B I B LIST++ IS POINTED AT THING

```

RSX SIS LIST+TYPE
 SXD S PICTURES-LIST
 ERROR&~MERGEX
 RSX SIS LIST+TYPE
 SXD S MASTERS-LIST /
 ERROR&~MERGEX
 DPX A MRGRFA
 RSX AIE LIST
 RSX SIS LIST+TYPE
 SXD S PICTURES-LIST
 ERROR&~MERGEX
 RSX SIS LIST+TYPE
 SXD S MASTERS-LIST
 ERROR&~MERGEX
 LTAKES++
 REX & MERGERS-LIST
 MOVELEVORD=A~SPECB++
 DPX & WORD+LIST

MRGRFA+REX ++

MOVELEVORD=A~SPECB++
 DPX & LIST+WORD
 JPG MRGRX

MRGRXA+INX a 2

INX b 2

JPG MRGR1

MRGRB+REX ++ ** FIRST MERGER RESULT

MERGEX+JPG ++

DUMMY+STE DUMMEX

REX + MOVINGS-LIST
 LGORRRESPECB==S+DUMMYA
 SKN ATINS
 JPG DUMMEX
 RSX + ATBITS+J ** OLD INSTANCE
 MKN MOVED

JPG DUMMYB

DUMMYA+STE DUMMYAX

RSX SIS LIST+TYPE
 SXD S INSTANCES-LIST
 JPG DUMMYB

DUMMYAX+

JPG ++

DUMMYB+REX y PICTURES-LIST
 LGORRRESPECB=Y=S+DUM+DUMMEX

DUM+STE #++

ALDE y LIST+PNAME

SED MITOG

JPG DUMZ

JPG #

DUM+MOVELEIWHAT==PINS+y
 DPX yje LIST+IWHAT

```

DUM3= 1RSX Y|Y LIST+PATAP+1
      LGORREVCON=*=S=DUM4=DUM6
DUM4= 1STE DUM4X
      ALDE e LIST == IS IPCON?
      1SED { IPCONS-LIST}
      JPO #+2
DUM4X= JPO #
      ALDE y LIST-i
      1SED { e}
      JPO DUM5 ** OUT OF POINTS
      1RSX S|Y LIST-i
      INX S|Y
      DEX S|I
      MOVE L8 IPCV+=IPCO TP+8
      1OPX S|I= IPCV+LIST
      1RSX Y|Y LIST
      JPO DUM4X
DUM5= OPX Y#+2
      #JPO DELETE
      REX Y#
      JPO DUM4X
DUM6= ALDE y LIST-i
      1SED { e}
      JPO DUM7
      1RSX e E ** NEED MORE POINTS
      INX e|Y
      DEX e|I *** IS NEW VIRG PT
      MAKASZIPCONS=S
      PUT IIPC V,B=IPCO TP,*
      RSX e ATBITS+i
      PUT IIPC I,B=VCON,e
      MAKASPOINTS=a
      PUT IIPC P,B=VCON,e
      1RSX Y|Y LIST
      JPO DUM8
DUM7= RSX e ATBITS+i
      LDAEELIST+IVAL,e
      STAEE=MATH
      RSX Y|e LIST+IMHAT
      LDA Y LIST+PSIZE
      STA MATH
      LGORREVCON=*=S=DUM8
DUM8X= JPO #
DUM9= 1STE DUM9X
      RSX S|e LIST+TYPE
      SXD S IPCONS-LIST
      JPO #+2
DUM9X= JPO #
      RSX T|e LIST+IPCV
      LDABEVAT

```

RSX ₁ LIST+IPCP
 STABEVAs
 RSX S ₁ LIST+TYPE
 #BPQ S LIST+MOVIT
 JPO DUMEX
 ** DEVELOP LINES FROM INSTANCE
 UNMAC₁ STE UNMACEX
 SKZ LPLOST
 JPO UNHACEX
 SKN ATINS
 JPO UNHACEX
 RSX ₁ ATBITS+₁
 REX S ₁
 LDA S ₁ LIST+IVAL
 STA S MATH
 -1 JPX S ₁-2
 RSX ₁ LIST+IMHAT
 UNMAC₁ LDA ₁ LIST+PSIZE
 STA MATD
 LDABEMATH
 #JPQ PYTHAGORIAN
 STA MATS
 #JPQ COPYINT ** COPY STUFF
 #JPQ STOPMOVEP
 UNMAC₂ RSX ₁ ATBITS+₁
 LGORREYCON₁ = S UNMAC₁ = UNMAC₂
 UNMAC₂ STE UNMAC₂X
 #LDE ₁ LIST+TYPE
 'SED { IPCONS-LIST}
 JPO #+2
 UNMAC₂X₁
 JPO #
 #EIPCP,₁
 #EIPCV,₁
 'RSX ₁ ₁ LIST+₁
 DEX ₁ ***=COPIED POINT
 LDABEVAs
 STABEVAs
 #JPQ MERGER
 JPO UNMAC₂X
 UNMAC₂ RSX ₁ ATBITS+₁
 #JPQ DELETE
 DPX ATBITS
 MKN MOVED
 UNMAC₂X₁
 JPO #
 COPYINT-
 STE COPYMOVE-₁
 JPO COPYITA
 COPYIST-
 STE COPYX

I E S Z X M X 0 3 0

44

MOVEI { COPYMOVE } = 1 COPYMOVE -1

SKZ LP LOST

JPG COPYX

#JPQ STOPMOVEP

REX = PICTURES-LIST

LGD RRR#SPECB *=S-COPYI-COPYX

COPYI= 1STE COPYIX

#LDE = LIST+PNAME

1SED COPYNUM ** #PIC TO COPY

JPG COPYIT

COPYIX-JPG *

COPYIT-LDA SCSZ

MUL { see. }

STA MATH

STA MATS

DPX MATO

LDABBP SPL

STABEMATRX

LDA = LIST+PSIZE

STA MATD

COPYITA=

DPX = COPYPIC ** PIC TO COPY

LGD RREP PART *=S-COPYDUP

LGD RREP ICBLKS *=S-COPYDUP-COPYFLS

COPYDUP=

1STE COPYDUPX

#BTYPE, *

MOVEI { BTYPE } = SPECB * = ** PUT IT FIRST

MAKAN-Y ** MAKE A NEW ONE

1RSX S I Y LIST

1RSX T I Y LIST

DEX S I T

JPG #+4

#LDE = I T LIST

STE Y I T LIST

INX T I

#JPX S #+3

REX = I Y

SBTYPE, *

#BPQ S LIST+MOVIT

COPYDUPX=

JPG *

COPYFLS=

RSX = COPYPIC

LGD RREP PART *=S-COPYFIX

LGD RREP ICBLKS *=S-COPYFIX-COPIED

COPYFIX=

1STE COPYFIXEX

RSX S I E LIST+I

DEX S I ** I=NEW THING

RSX TIS LIST+BWHOS
NOVELBWHOS=B-PARTN=Y

COPYFIXA-

RSX SIS LIST+TYPE
SXL S S **QUIT /
JPG #+2

COPYFIXEX-

JPG #
DEX S Z
DPX S COPYFIXI ** FILTER OUT
#LDE SIE LIST ** NEXT TIE
#SED { } ** EMPTY?
JPG COPYFIXI
RSX Y E ** Y IS WHERE TIE IS TO
SXD Y+COPYPIC ** TO OWN PICTURE?
JPG COPYFIXI
RSX SIV LIST+TYPE
RSX TIS LIST+TYPE
SXD T MASTERS-LIST
JPG COPYFIXI

COPYFIXA-

SXD S PICTURES-LIST
JPG COPYFIXB ** PUT S IN Y
RSX SIV LIST+BWHOS
SXD S+COPYPIC
JPG #+2
JPG COPYFIXB
RSX TIV LIST+TYPE+I
DEX Y I ** Y=SHADOW

COPYFIXB-

RSX T COPYFIXI
#LDE TIS LIST+I
RSX T E
#LDE T LIST-I
#SED { }
JPG #+2
RSX TIT LIST
JPG #-#

COPYFIXC-

RSX TIT LIST-I
REX TIT
REX SIS
AUX S COPYFIXI
DPX YIA LIST
INX YIT
NOVELB S-A-O-Y

COPYFIXI-

REX S#
JPG COPYFIXEX-Z

COPIED~JPG # ** EXIT FOR UNHAC

COPYMOVE-

```

RSX S COPYPIC
#RSX S IS LIST+PATAP +I
#LDE S LIST-I
#SED { e}
JPG COPYMOVE
#RSX e IS LIST-I
INX e IS
RSX e IS LIST
#DPX S COPYMOVEI
DEX e i *** THING TO MOVE
#JPG MOVE

```

COPYMOVEI-

```

REX e #
#RSX e IS LIST
#LDE e LIST-I
#SED { e}
JPG COPYX
#DPX e COPYMOVEZ
#EAUX e IS LIST-I
RSX e IS LIST
DEX e i
RSX S IS LIST+TYPE
SxD S POINTS-LIST
JPG COPYMOVEIP
RSX B ATBITS
SxD B I
JPG COPYMOVEIA
JPG COPYX

```

COPYMOVEIP-

```

#DPX e #+2
#JPG MACAP
REX B #
LDABEV A
STABEV A
#JPG MERGER
JPG COPYMOVEZ

```

COPYMOVEIA-

```

#DPX e #+2
RSX e ATBITS+I
REX B #
#JPG MERGEIFP
#DPX e B ATBITS+I

```

COPYMOVEZ-

```

REX e #
REX B DESIGNS-LIST
LCGRRB$PCB+B=S+COPYMOVEZA=COPYX

```

COPYMOVEZA-

```

#STE COPYMOVEZAX
LTAKEEWORD= B

```

RSX = COPYMOVEZ
#RSX = LIST
#DX = COPYMOVEZ
#LD = LIST -
#SED { }
JPQ COPYX
#AUX = LIST -
RSX = LIST
DEX =
#JPQ MERGE IFP
COPYMOVEZ AX =
JPQ #
COPYMOVE =
#JPQ STOPMOVEP
MKN MOVED
COPYX = JPQ #
ERASE = STE ERASE X
SKZ LPLOST
JPQ ERASEX
RSX = MOVINGS + SPECB +
SXD = MOVINGS - LIST + SPECB +
JPQ ERASEI
ERASEA = #AUX = LIST -
DEX =
#JPQ DELETE
RSX = MOVINGS + SPECB +
SXD = MOVINGS + SPECB - LIST +
JPQ ERASEX -
JPQ ERASEA
ERASEI = RSX = ATBITS
SXD =
JPQ ERASEZ
JPQ ERASEX
ERASEZ = RSX = ATBITS +
#JPQ DELETE
MKN MOVED
ERASEX = JPQ #
DELETE = STE DELETEx
DELETER =
#BYTYPE . * ** IS * FORBIDDEN TYPE
SXD =
JPQ DELI
REX = DEADDS - LIST
MOVELETYPEx = SPECB =
#DX = LIST + TYPE
DELI = RSX = DEADDS + SPECB +
#LD = LIST -
#SED { }
JPQ DELETEx ** DONE
DEX =

ISR SX B I+ LIST
 DEX S Z
 JPO DELZ X
 DEL+ INX S Z ** NEXT TIE
 RSX Y I+ LIST+ I
 SXD Y I+ I ** SKIP IF NON EMPTY
 JPO DELZ X
 DEL+ ALDE { S }
 ISED S LIST ** SKIP IF NON KEY
 JPO DEL S
 LTAKES S **
 DELZ X= "2JPX S DELZ
 DEL+ RSX S DEAD S + SPEC B + I
 DEX S I ** FREE STORAGE LIST
 REX S FREES - LIST
 MOVE L TYPE + S + SPEC B + S
 IDPX S I+ LIST + TYPE
 JPO DEL I
 DEL+ DEX Y I ** DELETE A THING IN A
 LTAKES S **
 ISRSX S I+ Y LIST
 INX S I+ Y
 JPO DELET E R

DELETE X+

JPO #

GARBAGE+

ESTE GARBEX
 MKN MOVED
 MOVE I{ S77777 }+ I GARB I
 RSX S FREES + SPEC B + I
 SXD S FREES + SPEC B - L IST + I
 JPO GARBEX

GARB I+ SXL S S77777

JPO #+ Z

PRES

IDPX S GARB I

RSX S I S LIST
 SXD S FREES + SPEC B - L IST + I
 JPO GARB Z

JPO GARB I

GARB Z+ RSX S GARB I

DEX S I

REX S I+ W

GARB I+ LTAKES TYPE + S

GARB + I FAUX S I+ LIST

GARB + A+ SXL S * AFFB

JPO GARB DONE

RSX T I+ LIST

SXD T FREES - LIST

JPO GARB S

MOVE I{ LIST S + GARB S

```

DPX = GARBA
DPX = GARBB
INX = I
ISR SX TIS LIST
JPG GARBS
GARBSA=RSX SIS LIST+I
ZRSX TIS LIST+I
#DPX = IS LIST
#DPX = IY LIST
#LDE = LIST+I
STE = LIST
INX = Z
INX = Z
#LDE = LIST-Z
#STE = LIST-Z
!SED { e}
JPG GARBE
GARBS= -ZJPX T GARBSA
GARBS= RSX = GARBA
RSX = GARBB
ISR SX TIS LIST
#REX SIT
#AUX SIS LIST
JPG #+4
#LDE TIS LIST
STE TIS LIST
INX T I
-ZJPX S #-3
#AUX = Ie LIST
GARBS= INX B 0
JPG GARBA
GARBS= #LDE S LIST+I
!SED { e}
JPG GARBS
#LDE GARBA
#STE S LIST+I
RSX SIS LIST
JPG GARBE
GARBDONE=

```

```

DPX = AFFB
GARBEX= JPG #
BLOCKMAKER=
#STE BLOCKMAKEREX
#FRSX SIS SIZE+LIST
#JPG GETBLOCKER
#LDE S SIZE+LIST
#STE T LIST+TYPE
REX SIT
PUT ITYPE,S=SPECB,A
REX TIS

```

IES XMA 047
RSX A CURPICS+SPECB +
JMP AUX AIA LIST-I
DEX A I
#LODE T LIST+KIND
ASED { PICTUREK }
JPG BLOCKMAKEREX-I
ASED { DISPLAY }
JPG BLOCKH2
SED { JUNKK }
JPG BLOCKH1
ERROR E-BLOCKMAKEREX
BLOCKH1-
PUT IBMHOS.S~PICBLKS.
JPG BLOCKMAKEREX-I
BLOCKH2-
PUT IBMHOS.S~PPART.
REX A IS
BLOCKMAKEREX-
JPG #
GETBLOCKER-
*STE GETBLOCKEX
RSX T AFFB
ADX S AFFB.
*DPX S IT LIST
\$DPX S IT LIST
INX S IT
DEX S I
GETBLOCKI-
DPX SIS LIST
\$DPX SIS LIST
DEX S I
SXD S IT
JPG GETBLOCKX
DPX e IS LIST
#DPX S E
ACOM E
#ADDX T E
*STE S LIST
-1JPX S GETBLOCKI
GETBLOCKEX-
JPG #
**PLOTTER ORDERING PROGRAM
** ORD FIG-14
ORDSTART-
*STE ORDGRExit
MKN MOVED
REX Y CURPICS-LIST
LCORR=SPECB +Y=S~ORD CURPIC
ORDGRExit-
JPG #

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ORDCURPIC~

```

  *STE  ORDEXIT
  SKX  A  0
  DPX  ORDSWITCHES
  LDA  {-1,*}
  STA  ORDPX
  DPX  ORDPY
  **GROUP INSTANCES
  REX  +1 Y
  LGORREPPART *+8+ORD GRP I+ORD I

```

ORDGRP I~

```

  *STE  ORDGRPIEXIT
  #RSX S1= LIST+TYPE
  #RSX S1S LIST+TYPE
  SXD S VARIABLES-LIST
  JPO  #+S
  HKZ META1= LIST

```

ORDGRP IEXIT~

```

  JPO  # ** MODIFIED
  MOVEREBWHOS *+PPART *Y

```

ORDGRP II~

```

  #JPX  A  ORDGRPIEXIT*
  JPO  ORDGRP IEXIT*

```

```
**ORDER INSTANCES
```

```
ORDI= #JPX  A #+2
```

```
JPO  ORDGRPP
```

```
ORDIZ= SKX <1A 0
```

```
#DPX  ORDNXTPNT
```

```
REX  +1 Y
```

```
LDA  {-1,*}
```

```
SKZ  ORDWORST
```

```
DPX  A
```

```
STA  ORDMIND
```

```
SKZ  ORDISH
```

```
JPO  ORDPS
```

```
LGORREPPART *+8+ORD CALC+ORDERROR
```

ORDCALC~

```

  *STE  ORDCALCEXIT
  #RSX S1= LIST+TYPE
  #BPG S LIST+WHERE
  STB  OROWAS ** A=X, B=Y

```

```
ORDC= SUB  ORDGX
```

```
SCA  {-1,*}
```

```
SKZ  #+S A
```

```
COM  A
```

```
STA  OROWAI
```

```
LDA  OROWAS
```

```
SKZ  ORDISH
```

```
LDA  . LIST+PVAL+1
```

```
SUB  ORDPY
```

SCA { - , }
SKZ A
COM A
STA ORDWAZ
SUB ORDWA1
JPA ORDC1 ** AT BIGGER
LOA ORDWA1
STA ORDWAZ
JPG #+2

ORDC1= LDA ORDWAZ
SUB ORDMINO
SKZ ORDWORST
JPG ORDWORST1
JPA ORDC2

ORDC1A= LDA ORDWAZ
STA ORDMINO
#DPX = ORDNXTPNT

ORDCALCEXIT= ** MODIFIED
#R SX = ORDNXTPNT
SKD = 0
JPG ORDGRPP
SKZ ORDISH
JPG ORD
#JPG ORDNOVEL
#R SX S1e LIST+TYPE
#BPG S LIST+WHERE
STA ORDPX
STB ORDPY
JPG ORD1

ORDNOVEL= ** STE ORDNOVELEXIT
NOVELBWHOS = P PART * Y

ORDNOVELEXIT= JPG # ** MODIFIED

ORDGRPP= SZN ORDISH

ORDEXIT= JPG # ** MODIFIED FINAL EXIT
** GROUP POINTS
SKX A 0
REX e | Y

LGORREP ICBLKS = B+0 RDGRPP1= ORD1

RDGRPP1= ** STE ORDGRPIEXIT
#R SX S1e LIST+TYPE
SKD S POINTS-LIST
JPG #+2
JPG ORDGRPIEXIT= ** MOVERE BWHOS = P ICBLKS = Y

```

*JPX & ORDGRP1EXIT*
JPG ORDGRP1EXIT*
**ORDER POINTS
ORDP1= LGORREP1S*=-=ORDP1=ORDMP+1
ORDP1= STE ORDPEXIT
/*RSX $18 LIST
SKZ METAI= LIST
JPG ORDMP
/*RSX $18 LIST
SXO S CIRCLES-LIST
JPG ORDCIRCLES
SXO $18 LSP+1
JPG ORDPIA
/*RSX $18 LIST+LSP
EXX $18 LIST+LEP
DPX $18 LIST+LSP
JPG #+2
ORDPIA=/*RSX $18 LIST+LSP
MOVELELSP*=PLS*8
/*RSX $18 LIST+LEP
MOVELELEP*=PLS*8
ORDP2= MKN METAI= LIST
#JPG ORDMOVEL
/*RSX $18 LIST+LEP
LDA * LIST+PVAL
STA ORDPX
LDA * LIST+PVAL+1
ORDP4= STA ORDPY
SKZ ORDWORST
JPG ORDIZ
JPG ORDOP
ORDCIRCLES=
SXO $18 CIRCENT+1
ORDPEXIT=
JPG # ** MODIFIED
SXO $18 CSP+1
JPG ORDCIRCLE
/*RSX $18 LIST+CSP
EXX $18 LIST+CEP
DPX $18 LIST+CSP
COM * LIST+CVAL
JPG #+2
ORDCIRCLE=
/*RSX $18 LIST+CSP
MOVELECSP*=PLS*8
/*RSX $18 LIST+CEP
MOVELECEP*=PLS*8
ORDCIRCLE=
MKN METAI= LIST
#JPG ORDMOVEL

```

```

    I R S X S I = L I S T + L E P
    # L D E = L I S T + C V A L
    # S E D { , # }

    I R S X S I = L I S T + L S P
    S E D { - , # }

    I R S X S I = L I S T + L S P

O R D C I R C Z =
    L D A S L I S T + P V A L
    S T A O R D P X
    L D A S L I S T + P V A L + 1
    S K X = I S *
    J P Q O R D P X

O R D M P = I R S X S I = L I S T - 1
    H K Z S + S O R D M P S W ** M A K E J P Q
    M O V E L E B W H O S = = = P I C B L K S = Y

O R D M P S W =
    J P Q O R D I ** C H G D T O I * J N X O R D I
    # - I J P X & O R D C A L C E X I T
    J P Q O R D C A L C E X I T

O R D P S = L G O R R E P I C B L K S = = = 0 R D P S = O R D E R R O R
O R D P S = I S T E O R D C A L C E X I T
    H K N S + S O R D M P S W ** M A K E I * J N X
    I R S X S I = L I S T + P L S + 1
    I E A U X S I S L I S T - 1
    S K Z H E T A I S L I S T - 1
    J P Q O R D M P + 2
    S X D S I = 1
    J P Q O R D M P + 2
    L D A S L I S T + P V A L
    J P Q O R D C 0

O R D W O R S T I =
    J N A O R D C Z
    J P Q O R D C I A

O R D E R R O R =
    I S T E # + 1
    # * ** M O D I F I E D
    J P Q O R D S T A R T + 2

O R D S W I T C H E S =
    #
    O R D P X = 0
    O R D P Y = 0
    O R D M A 1 = 0
    O R D M A 2 = 0
    O R D M A 3 = 0
    O R D M I N D = 0
    #

O R D N X T P N T =
    #
    O R D L A S T =
        O R D L A S T - O R D S T A R T + 1

```

```

**MERGE POINTS PROGRAM

*** HGP 726-1

HGPSTART-
    STE HGP EXIT
    SKX = CURPICS-LIST
    LGORRRESPECB ==B~HGP NOVP~HGP EXIT~

HGP EXIT-
    JPO #      **FINAL EXIT MODIFIED

HGPNOVP-
    STE HGPNOVPX
    DDX = MGPCURPIC
    IIRSX = MGP CURPIC
    SKX = 0
    LGORREP ICBLKS*B=S~HGPNOVPI~HGPNGP

HGPNOVPI-
    STE HGPNOVPIX
    IIRSX SIS LIST+TYPE
    SXD S POINTS-LIST
    JPO #+2

HGPNOVPIX-
    JPO #      **MODIFIED
    MOVEREBWHOS*B=P ICBLKS*=*
    IJPX = HGPNOVPIX*
    JPO HGPNOVPIX*

HGPNGP = SXL = 2
    JPO #+2

HGPNOVPX-
    JPO # ** ALL PNTS IN PICTURE ARE MERGED
    ** MERGE LOOP

HGPPI-
    DEX = 1
    SKX = 1 = 0
    IIRSX = MGPCURPIC
    MKZ META MGPSSM
    LGORREP ICBLKS*B=S~HGPZ~HGPERROR

HGPZ-
    STE HGPZX
    MGPSW = SZN META#
    JPO HGPZ
    DDX = MGPC
    LDA B LIST+PVAL
    STA MGPVAL
    LDA B LIST+PVAL+1
    STA MGPVAL+1
    IJPX = #      **MOD
    IIRSX = MGPCURPIC
    IIRSX = MGPC
    MOVELEBWHOS*B=P ICBLKS*=*
    JPO HGPNGP

HGPZ-
    SKX = 1
    LDA = MGPZK
    SUB = MGPVAL+1

```

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JPA #+2
CON A
SUB { TOL }
JPA HGPZX
JNX = HGPZ+1
IIRSX = HGPC
JPQ MERGER++ MERGE BOTH BLKS
DEX I ** ONE LESS BLOCK IN TABLE
SXD = HGPC*
JPQ HGPZX
INX I
JPQ HGP HGP

HGP CUR PIC=

0
HGPC= 0
HGPVAL= 0
0

HGP ERROR=

STE #+1
36# ** ERROR
JPQ HGPSTART+1

HGP LAST IN STR=

#-HGPSTART+1
RT= JPQ 177750
CL= JPQ 200000
ST= JPQ 200001
LAST= ZZLAST

IES OPLW 001

Z6FAST=205574	H9+1=022125	PATAP
Z6LIGHTS=205605	H9+2=022153	PBOCC
Z6LOOP=205304	H9+3=022141	PBOCS
Z6LOOP1=205475	=HDIF	PBOCP
Z6LOOPAA=205326	=HEAD	PBOLE
Z6LOOPBB=205335	=HEADER	PBOLS
Z6LOOPPB=205331	HOLDERS	PBOLP
Z6LOOPBC=205346	HOVCODE	PICBLKS
Z6LOOPC=205357	HOVPI	PICCHANGE
Z6LOOPD=205375	HOVP2	PICTURES
Z6LOOPA=205401	HOVS	PICTUREK
Z6LOOPZ=205534	HOWBIG	PINS
Z6MOV1=205417	=HSUM	PLCLEAN
Z6MOVIX=205423	IBVCODE	PLEND
Z6MOVIT=205460	IBVERTS	PLOTIT
Z6MOVITX=205464	IBVW	PLOTNOSCOPE
Z6PUT=205301	INSTANCES	PLOTBLOCKS
Z6PUT1=205302	IP	PLOTSTORAGE
Z6PUNCH=205561	IPC1	PLOTSUB=205613
Z6U=205553	IPCONS	PLOTSUBEX=205632
AF1=207201	IPCOTP	PLOTSUBA=205625
AF1A=207235	IPCP	PLOTSUBB=205636
AF1B=207252	IPCV	PLPLOT
AFANG	ISIZE	PLPLBUSY
AFCEN	IVAL	PLPUNCH
AFEND=207255	IWHAT	PLPUBUSY
AFFB	JUNKK	PLS
AFOVER=207245	KIND	PMAG
AFST	L1=022155	PNAME
*AFTT=207414	L2=022201	POINTS
*AFTV=207415	L3=022225	PPART
ANGFX=207254	LAST=207262	PPARTM
ANGLEFIX=207200	=LDAB	=PROD
ARCTAN	=LDAE	PSAVE
ATATAP	LEP	PSEUDO
BADOV=200100	LETMAG	PSIZE
BASICFILE	=LGORR	PSNEED
BLOCKMAKER	*LGORRI	PSPL
BWHOS	*LGORRO	PUNCHIT
CACT	*LGORREND	=PUTL
CCFR	*LGORR2	=PUTNAME
CEP	LINES	=PUTR
CHANGEPIC=204406	LIST	PVAL
CHANGE1=204425	LMAG	PWHOS
CHANGE2=204436	LMEND	PYTHAGORIAN
CHVAR	LMNAME	=PYTHI
CIRCEN	LMSTART	=PYTH
CIRCLES	LSP	Q1=022170
CL=207260	=LTAKF	Q14=022354

IES OPL W 002

CMAG MAG=205645 Q2=022214
 CMANG MAGI=205732 Q3=022240
 CMCEN MAGIX=205735 Q4=022310
 CMNAME MAGCON=206125 Q5=022360
 CMSTART MAGC=205770 Q6=022430
 -COMB MAGCX=206034 Q7=022264
 COMP MAGCI=206022 Q8=022404
 CONLET MAGCONEXIT=206254 READIT
 CONSTK MAGCONXP=206265 RELAX
 CONSTRAINTS MAGCONYP=206266 RI=207257
 CPEX=205272 *MAGCONT=207433 =ROTA
 CPIC=204723 *MAGCONY=207434 ROTATER=207031
 CPICX=205037 MAGCONI=206156 ROTATX=207067
 CPIC1=204762 *MAGCONN=207435 *ROTS=207452
 CPIC2=205001 MAGCONIX=206176 *ROTX=207450
 CPICT=205040 *MAGCONTI=207436 *ROTY=207451
 CPIC4=205036 *MAGCONYT=207437 S
 CPIC3=205020 MAGCON2X=206234 SCALERS
 CPII=205050 MAGCON2=206211 SCCEN
 CPIIX=205077 MAGCONTAB=206255 SCSZ
 CPIL=204707 MAGEX=205662 SHOWBLKS
 CPIIX=204722 MAGI=206543 SHOWCON
 CPINUM=205100 MAGIX=206774 SHOWPOINTS
 CPINUMX=205135 MAGIZ=206561 SHOWINSASBOX
 CPIP=204701 MAGIGO=206602 SHOWTOG
 CPIPX=204706 MAGIGOA=206661 SHOWSCALERS
 CPIXTXT=205136 MAGIASBX=206635 SHOWTPVALS
 CPIXTXTX=205170 MAGIGOI=206701 SIZE
 CPIT=205245 MAGIGO2=206726 SIZER=206775
 CPITT=205246 MAGILV=206754 SIZEX=207030
 *CPMAXX=207420 MAGL=205736 =SKIE
 *CPMAXY=207421 MAGLX=205767 SMASBL
 *CPMINX=207416 MAGNUM=206525 SNDISP
 *CPMINY=207417 MAGNUMEX=206363 SPECB
 CPNAME MAGPIC=205663 SPLAT
 CPNOTT=205236 MAGP=206055 SPLATT
 CPNS=205171 MAGPICX=205714 SPLATTT
 CPNSX=205223 MAGPICA=205676 SQRT
 CPSX=205225 MAGPX=206055 SSHOW
 *CPTS=207423 MAGSCA=206420 ST=207261
 *CPTT=207425 *MAGSCATS=207440 =STAB
 *CPTU=207422 *MAGSCAX=207441 =STAEE
 *CPTV=207424 *MAGSCAY=207442 STARTS=204400
 CPWRAP=204454 MAGSCAZ=206514 START76=205277
 CPWRAPEO=205224 MAGSCAEX=206513 =SUBR
 CPWRAPX=204700 MAGSCAJ=206530 =SUBRI
 CPWRAPPA=204555 *MAGSCAX5=207443 =SUMM
 CPWRAPPB=204560 *MAGSCAXE=207444 SUPPLINES
 CPWRAPPC=204564 *MAGSCAYS=207445 SUPPINS
 CPWRAPBX=204563 *MAGSCAYE=207446 SUPPNUMS

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IES	OPLW	003
CPWRAPC1=204601	MAGSCA1=206461	SUPPTEXTS
CPWRAP1=204642	MAGSCA2X=206527	SVAL
CPWRAP2=204657	MAGSCA3X=206542	T
CPWRAP3=204663	MAGTPVAR=206056	*T1
CPWRAP2X=204662	MAGTXT=206267	*T2
CSP	MAGTPVX=206124	TEXTS
CSQ	*MAGTPX=207431	TEXTCNG
CURPICS	*MAGTPY=207432	TOPOS
CVAL	MAGTXTEX=206322	TPVAL
CVTS	*MAGTS=207447	TPVALS
DEADS	=MAKA	TRANSFORM=207106
DEGEN	MASBL	TRANSFORMX=207177
DEGEN1=205273	MASTERS	*TRANSFORMa=207453
DESIGS	=MASTER	TRANSFORMB=207115
-D1FF	MATD=200075	TRANS1=207126
-DIRECA	MATM=200071	TRANS2=207134
-DIREC	MATO=200072	TRANS4=207142
DISPLAY	MATRX=200073	TRANSFORMX1=207176
DISPLAYK	MATRY=200074	TUPLE
DRAWASFIX	MATS=200070	TVAL
ERRORSTOP	MERGERS	TXTS
=ERROR	MM0=022001	TYPE
=ERROR1	MM1=022007	UNIVBH
*EXLEVEL=207430	MM2=022015	V1=022251
*EXPARTS=207426	MM3=022023	V2=022275
*EXPARTTT=207427	MM4=022031	V3=022321
EXPINS	MOVED	V4=022345
=FABVAL	=MOVE	V5=022371
FIX	=MOVEB	V6=022415
FIXEDS	=MOVEL	VA
FIXSAP	MOVINGDONE	VARIABLES
FREES	MOVIT	VARLOC
FREEDOMS	MOVINGS	VCON
GETIT	NAME	VFLW
-GORR	NCON	VORD
*GORREXIT	NDISP	WHERE
H1=022057	NEWCONS	WHERE SCA=206364
H10=022147	NLIST	WHERE SUB=207070
H2=022045	NTOSH0	WHERE SCAX=206417
H3=022053	NUMBERS	WHERE SUBX=207105
H4=022061	NVAL	WORKS
H5=022067	ONCIRCLES	*ZZLAST=207454
H6=022075	ONLINES	Y
H7=022103	OPSPL=205275	a
H8=022111	ORIGIN	b
H9=022117	OVERFLOWSTOP	PROT
		ASIZE
		B

IES OPLW 004

ARCTAN=AJPG CACT = 540500200010
 AFANG= LIST+CVAL = 1024016
 AFFB= LIST = 24000
 AFST= CMSTART = 200022
 AFCEN= CMCE = 200024
 ATATAP= 2 ** ATTACHER THING = 2

 BASICFILE= 200033 = 200033
 BWHOS= 4 ** TO WHICH PICTURE BLOCK BELONGS = 4

 BLOCKMAKER= 200052 = 200052

 CACT= 200007+1 = 200010
 CVAL= 16 ** CIRCLE ANGLE AND RADIUS = 16
 CMSTART= 200022 = 200022
 CMCE = 200024 = 200024
 CIRCEN= 14 ** CIRCLE CENTER = 14
 CSQ=RFD #+1 = 301200000001
 CSP= 10 ** CIRCLE START POINT = 10
 CEP= 12 ** CIRCLE END POINT = 12
 CHANG= 200026 = 200026
 CIRCLES= 2*MASBL+PICTURES = 24225
 CMAG= 200021 = 200021
 CMNAME= 200020+10 = 200030
 CPNAME= 200054 = 200054
 CONSTK= 3 = 3
 CVTS= 6 ** VARIABLE TO MOVE TO SATISFY THIS = 6

 CONLET= 12 **CONSTRAINT LETTER CODE = 12
 CHVAR= 20 *** CHANGABLE VARIABLES = 20
 COMP= 16 **CONSTRAINT COMPUTATION ROUTINE = 16

 CURPICS= 15*SMASBL+LIST+1 = 24117
 CONSTRAINTS= **SMASBL+LIST+1 = 24031
 CCFR= LIST-2 = 23776

 DRAWASFIX=SKM 4+9 377720 = 1711377720
 DISPLAY= 5 **MASTER DISPLAY SUBROUTINE = 5
 DEADS= 11*SMASBL+LIST+1 = 24067
 DISPLAYK= 2 = 2
 DEGEN=AJMP DEGEN = 400500205273
 DESIGS= 13*SMASBL+LIST+1 = 24103

 ERRORSTOP=SKM 4+10 377731 = 1712377731
 EXPINS=SKM 4+10 EXPAIRTS **EXPANDING INSTANCE = 1712207426

 FREES= 5*SMASBL+LIST+1 = 24037
 FIX=SKM 4+10 377720 = 1712377720
 FIXSAP= 200064 = 200064

IES OPLW 005

FREEDOMS= #*SMASBL+LIST+= = 24045
 FIXEDS= I#*SMASBL+LIST+= = 24075

GETIT= 7 **MASTER FORMATION SUBROUTINE = 7
 *CORREXIT= 0 = 0

HOWBIG= 6 **MASTER SCSZ COMPUTATION = 6
 HOVS= 15*MASBL+PICTURES = 24561
 HOVPI= 10 ** FIRST HORIZ OR VERT POINT = 10
 HOVP2= 12 ** SECOND HORIZ OR VERT PO INT = 12
 HOVCODE= 14 ** HORIZ=1, VERTICAL=2, EITHER=0 = 14
 HOLDERS= #*SMASBL+LIST+= = 24015

IWHAT= 14 ** WHAT PIC THIS IS INSTANCE OF = 14
 INSTANCES= 6*MASBL+PICTURES = 24545
 ISIZE= 16 ** R = 16
 IPCONS= 11*MASBL+PICTURES = 24441
 IPCP= 10 ** POINT IN INSTANCE-POINT CONSTRAINT = 10
 IPCI= 12 ** INSTANCE IN INSTANCE-PO INT CONSTRAIN T = 12
 IPCV= 14 ** VIRGIN POINT IN INSTANCE-POINT CONSTRAINT = 14
 IP= LIST+IVAL+2 = 24022
 IVAL= 20 ** R COS a, R SIN a, X, Y = 20
 IBVERTS= 14*MASBL+PICTURES = 24535
 IPCOTP= 16 ** INSTANCE-POINT CONSTRAINTS WITH THIS VIRGIN = 16
 IBVW= 10 ** WHICH INSTANCE IS VERTICAL = 10
 IBVCODE= 12 ** INSTANCE TO BE VERTICAL, HORIZ, ETC = 12

JUNKK= 3 = 3

KIND= 13 ** I=NOT IN PIC, Z=PPART, J=PICBLKS = 13

LIST= 24000 **LIST STRUCTURE START = 24000
 LSP= 10 **START OF LINE = 10
 LEP= 12 **END OF LINE = 12
 LINES= 1*MASBL+PICTURES = 24201
 LMSTART= 200022 = 200022
 LMEND= 200024 = 200024
 LMNAME= 200030 = 200030

IES OPLW 006

L MAG = 200020 = 200020
 LETMAG = 200015 = 200015
 *L GORR1 = = 6
 *L GORR0 = = 2
 *L GORREND = = 14
 *L GORR2 = = 13

MASBL = 24 **MASTER BLOCK LENGTH = 24
 MOVED=SKM 4+10 SCSZ = 1712200054
 MOVINGDONE=SKM 4+10 200061 = 1712200061
 MOVITE = 10 **HOW TO MOVE COORDINATES = 10
 MASTERS= LIST+1 = 24001
 MERGERS= 10*SMASBL+LIST+1 = 24061
 MOVINGS= 14*SMASBL+LIST+1 = 24111

NDISP = 200031 = 200031
 NUMBERS= 10*MASBL+PICTURES = 24415
 NLIST = 22000 = 22000
 NVAL = 16 ** R COS a, R SIN a, X, Y = 16
 NTOSHO = 14 ** SCALER TO BE SHOWN = 14
 NCON = 17 **# CONSTRAINTS SHOWN = 17
 NEWCONS= 16*SMASBL+LIST+1 = 24125
 NAME= 4 **NAME OF HEADER BLOCKS = 4

ONCIRCLES = 13*MASBL+PICTURES = 24511
 ORIGIN = 204400 = 204400
 OVERFLOWSTOP=SKM 4+10 377751 = 1712377751
 ONLINES= 12*MASBL+PICTURES = 24465

PICTURES= 22*SMASBL+LIST+1 = 24155
 PLS= 14 ** LINES ND CIRCLES ON THIS POINT = 14
 PVAL = 20 ** COORDINATES OF POINT = 20
 POINTS= 4*MASBL+PICTURES = 24275
 PSPL = 200042 = 200042
 PNAME = 17 **NAME OF PICTURE, 36 BITS = 17
 PSIZE = 16 **SIZE OF THIS PICTURE = 16
 PPART = 4 **PICTURE PARTS = 4
 PINC = 14 **INSTANCES OF THIS PICTURE = 14
 PICCHANGE=SKM 4+10 CPNAME = 1712200054
 PSNEED=SKM 4+10 200041 = 1712200041
 PYTHAGORIAN= 200007 = 200007
 PSEUDO= 200041 = 200041
 PMAG= 200017 = 200017
 PPARTM= 10 **MOVING PICTURE PARTS = 10
 PLOTIT=SKM 4+8 377621 = 1710377621
 PLCLEAN= 200130 = 200130
 PLPUNCH= 200132 = 200132
 PLEND= 200133 = 200133
 PUNCHIT=SKM 4+7 377621 = 1707377621

IES OPLW 007

PLPUBUSY=SKM 4+10 200132 = 1712200132
 PLOTNOSCOPE=SKM 4+10 200130 = 1712200130
 PLPLOT= 200131 = 200131
 PLPLBUSY=SKM 4+10 200131 = 1712200131
 PSAVE= 20 ** 6 REGISTERS TO SAVE IN PICTURE
 = 20
 PICBLKS= 2 **NON PICTURE STUFF IN PICTURE
 = 2
 PLOTBLOCKS= 200136 = 200136
 PLOTSTORAGE= 200137 = 200137
 PICTUREK= 1 = 1
 PATAP= 12 ** ATTACHERS OF THIS PICTURE = 12
 PB0CC= 10 ** CENTER OF POINT ON CIRCLE
 = 10
 PB0CS= 12 ** START OF POINT ON CIRCLE = 12
 PB0CP= 14 ** POINT TO BE ON CIRCLE = 14
 PB0LE= 10 ** END POINT OF LINE = 10
 PB0LS= 12 ** START OF POINT ON LINE = 12
 PB0LP= 14 ** POINT TO BE ON LINE = 14
 PWPHOS= 6 **PICTURE IN PICTURES = 6
 RELAX= 200060 = 200060
 READIT= 200066 = 200066

SMASBL= 6 **SMALL MASTER BLOCK LENGTH FOR DESIGNATORS
 = 6
 SCSZ= 200034 = 200034
 SQRT= #JPG 200006 = 540500200006
 SNDISP= 200052 = 200052
 SCCEN= 200035 = 200035
 S= 7 = 7
 SPECB= 2 **SPECIFIC BLOCKS = 2
 SCALERS= 3*MASBL+PICTURES = 24251
 SPLAT=-NLIST..--NLIST = 755777755777
 SVAL= 16 ** VALUE OF SCALER = 16
 SSHOW= 14 ** NUMBERS SHOWING THIS SCALER
 = 14
 SHOWBLKS=SKM 4+9 377725 **SHOW NON DRAW JUNK
 = 1711377725
 SHOWCON=SKM 4+8 377725 **SHOW CONSTRAINTS
 = 1710377725
 SHOWPOINTS=SKM 4+7 377725 **SHOW POINTS
 = 1707377725
 SHOWINSASBOX=SKM 4+6 377725 **ENBOX INSTANCES
 = 1706377725
 SUPPLINES=SKM 4+4 377725 **DON'T SHOW LINES AND CIRCLES
 = 1704377725
 SUPPINS=SKM 4+5 377725 **DON'T EXPAND INSTANCES
 = 1705377725
 SIZE= 11 **SIZE OF BLOCK = 11

IES OPLW 010

SPLATT=-NLIST-SMASBL..#+SMASBL-NLIST = 755773756009
 SPLATT=-NLIST-MASBL..#-NLIST+MASBL = 755753756023
 SUPPNUMS=SKM 4+2 SHOWTOG = 1702377725
 SHOWTOG= 377725 = 377725
 SUPPTEXTS=SKM 4+3 SHOWTOG = 1703377725
 SHOWSCALERS=SKM 4+1 SHOWTOG = 1701377725
 SHOWTPVALS=SKM 3+9 SHOWTOG = 1771377725
 *SUBRI= = 16

TYPE= 0 ** TIES TO SPECB IN MASTER BLOCK

= 0

T= 10 = 10

TEXTS= 7*MASBL+PICTURES = 24371

TVAL= 14 ** R COS a, R SIN a, X, Y = 14

TXTS= 20 ** POINTER TO TEXT SHOWN = 20

TUPLE= 14 ** # VARIABLES = 14

TEXTCNG= 200077 = 200077

TPVAL= 14 ** X,Y LOCATION = 14

TOPOS= 3*SMASBL+LIST+1 = 24023

TPVALS= 5*MASBL+PICTURES ** TYPICAL VARIABLES

= 24321

*TI= = 5

*T2= = 3

UNIVBH= SMASBL..,MASTERS -LIST = 6004000001

VCON= 12 ** CONSTRAINTS ON THIS VARIABLE

= 12

VA= LIST+PVAL = 24020

VORD= 6 ** ORDERING OF VARIABLES = 6

VFLW= 10 ** CONSTRAINTS WHICH THIS VARIABLE IS TO SATISFY = 10

VARLOC= 15 ** LOCATION OF VARIABLES IN BLOCK

= 15

VARIABLES= 1*SMASBL+LIST+1 = 24007

WORKS= 7*SMASBL+LIST+1 = 24053

WHERE= 12 ** LOCATION OF THING IN PICTURE

= 12

Y= 3 = 3

= 1

= 4

SIZE= 200055 ** KNOB CHANGE = 200055

ROT= 200056 ** KNOB CHANGE = 200056

= 2

IES OPLW 012

==DEF MOVEIA-B

LDE A

STE B

==END

==DEF HD IF IP+Q-R

LDA P

SUB Q

SCA {-1,-1,-1,-1} + ((Q)^(7 FO.))

STA R

==END

==DEF DIFFEP-Q=R-S

LDA P

SUB Q

#JOV S

STA R

==END

==DEF FABVAL EP-Q

LDA P

JPA #+2

COM A

STA Q

==END

==DEF PYTHI EP-Q, R-S=T-U

LDA R

SUB S

#JOV U+(S)-(S)

STA B+(R)-(R)

LDA P

SUB Q

#JOV U+(Q)-(Q)

#JPQ PYTHAGORIAN

#JOV U

STA T

==END

==DEF PYTHI EP-Q, R-S=T-U

PYTHI EP-Q, P+I-Q+I=T-U

==END

==DEF DIREC I EP-Q, R-S=T-U

LDA R

SUB S

#JOV U+(S)-(S)

STA B+(R)-(R)

LDA P

SUB Q

IES OPLW 013

#J0V U+I@ - (Q)

#JPQ CACT

STA T

--END

--DEF DIREC \equiv P \rightarrow Q $=$ T \rightarrow U

DIREC \equiv P \rightarrow Q . P $+I\rightarrow Q+I=T\rightarrow U$

--END

--DEF ROTATE \equiv O \rightarrow G

LDA_aVA

LDB_aVA+I

#JPQ ROTATER

STA G

STB G+I

--END

--DEF HSUM \equiv P \cdot Q \rightarrow R

LDA P

ADD Q

SCA {-1,-1,-1,-1} + ((Q)^(7 FO,))

STA R

--END

--DEF SUMM \equiv P \rightarrow Q $=R\rightarrow$ S

LDA P

ADD Q

#J0V S

STA R

--END

--DEF PRODEA \times B/C =D \rightarrow E

LDA A

MUL B

DIV C

#J0V E

STA D

--END

--DEF LDAE \equiv A,B,C,D

LDA A

LDB A+B

LDC A+C

LDD A+D

--END

--DEF STAEE \equiv A,B,C,D

STA A

STB A+B

STC A+C

IES OPLW D14

STD A+D

-- END

-- DEF HE AD_a → B!RSX_B |aLISTIN X_B |a

-- END

-- DEF MOVEB |A × B → C × D

T1 = A

T2 = C

SKN_{T1B}SUZ_{T2D}MKN_{T2D}

-- END

-- DEF GORRE A_a = B → B → C!DPX_a T2 + (C) - (C)IN X_a A+I

JPG T2 + (C) - (C)

T2 ← REX_a 0 + (C) - (C)

JPG C

T2 ← RSX_a |aLIST!RSX_B |aLIST - IIN X_B |a 0DEX_B I#LDE_a LIST - I

!SED {o}

JPG T2 + (C) - (C)

#JPG B

JPG T1 + (C) - (C)

-- END

-- DEF LDABEA

LDA A

LD_B A+I

-- END

-- DEF STABEP

STA P

ST_B P+I

-- END

-- DEF ERROR E_a → P* JPG {ERROR|E_a → P}

-- END

-- DEF ERRORI E_a → P

!STE #+2

SKZ ERRORSTOP

**

JPG P

--EMD

--DEF PUTNAME \rightarrow LMNAME

SKZ EXPINS **WORKING IN INST?

JPG #+6

DPX α A

CYA {10..}

#CYA {0..-12000}

ITA {577..577}

STA LMNAME

--EMD

--DEF MAKAEA=I

REXA-LIST

*JPG BLOCKMAKER

REXI10

--EMD

--DEF COMB α A-B α

'RSXS1 α A+LIST+1

SXDS1 α A+1

JPG #+14

REXS1 α B+1

'RSXT1 α A+LIST+1

'DPXSITLIST

*EXXTISLIST

'RSXS1 α LIST+A+1

'DPXTISLIST

'DPXSITLIST

REXS1 α A+1

*DPXSE

#DPXSE

STESLIST

--EMD

--DEF LGORRENXR = XR2-SUBR-LEXIT

GORREXIT=LEXIT

'DPXXRLGORRI

''RSXXR2IXRLIST+(N)+1

LGORRE \rightarrow ''RSXXR1IXR2LIST-1

*-1 JNX XR #+2

*SKXXR1

INXXR1XR20

LGORRI \rightarrow SXDXR# **MODIFIED

*JPG GORREXIT+(GORREXIT/GORREXIT0)+(LGORRENND+1)

''RSXXR2IXR2LIST

'DPXXR2LGORR2

*JPG SUBR

```

IES OPLW 016
LGORRz → SKXXRz # **MODIFIED
LGORREND → JPO LGORR0
--END

--DEF PUTLEN=XR→M=XR z
  "AUXXR((N)+1,..-(N)+1)
  "RSXSIXRzLIST+(M)+1
  ^DPXSI XRLIST
  "RSXTISLIST
  ^DPXTIXRLIST
    ^DPXXRITLIST
    ^DPXXRISLIST
  "RSXSIXRzLIST+(M)
  *JPXS#+2
SKXSIXRz0
^DPXSI XRLIST-1
  "AUXXR((N)+1,..-(N)+1)
--END

--DEF PUTRE=N=XR→M=XR z
  "AUXXR((N)+1,..-(N)+1)
  "RSXSIXRzLIST+(M)+1
  ^DPXSI XRLIST
  "RSXTISLIST
  ^DPXTIXRLIST
    ^DPXXRISLIST
    ^DPXXRITLIST
  "RSXSIXRzLIST+(M)
  *JPXS#+2
SKXSIXRz0
^DPXSI XRLIST-1
  "AUXXR((N)+1,..-(N)+1)
--END

--DEF LTAKE=N=XR
  "RSXSIXRLIST+(N)+1
  "RSXTIXRLIST+(N)+1
  ^DPXTISLIST
  ^EXXSITLIST
  ^DPXSI XRLIST+(N)+1
  ^DPXSI XRLIST+(N)+1
  ^DPXoIXRLIST+(N)
--END

--DEF SUBREA
  'STE SUBRI
  A
SUBRI → JPO #
--END

```

```

IES OPLW 017

--DEF HEADER@T-N-P
  TI =P
  SMASBL . . . T-LIST
  --NLIST-SMASBL . . . #+SMASBL-NLIST
  -2 . 0
  SPLAT
  N
  TI
--END

--DEF MASTER@T-N
  MASBL . . . T-LIST
  --NLIST-MASBL . . . #+NLIST+MASBL
  -2 .
  SPLAT
  N
--END

--DEF a@A,B
  RSX@JSLIST+A
--END

--DEF MOVELEN@XR-M@XR2
  ^2RSXSIXRLIST+(N)+I**TAKE
  ^2RSXTIXRLIST+(N)+I
  ^DPXTISLIST
  ^EXXSITLIST
  ^DPXSIXRLIST+(N)+I
  ^EXXSIXR2LISST+(M)+I**PUT
  ^DPXSIXRLIST+(N)+I
  ^2RSXTISLIST
  ^EXXTIXRLIST+(N)+I
  ^DPXTISLIST
--END

--DEF SKJEE@N@a
  RSXTIALIST+N+I
  #^2'LDETLIST
  SXDT+E
  JPQ #+2
--END

```

IES OPLW 020

71

2000671

JPG STARTS | 140500 204400 | 067

2000701

MATS-	0	0000000 000000 200070
MATH-	0	0000000 000000 071
MATO-	0	0000000 000000 072
MATRX-	0	0000000 000000 073
MATRY-	0	0000000 000000 074
MATD-	0	0000000 000000 075

2001001

BADOV-	* STE #*2	413000 200102 200100
ASKZ	OVERFLOWSTOP	601712 377751 101
2#76		020076 200102 102
JPG	200001	140500 200001 103

CCFR+11

AJMP MAGCON | 400500 206125 | 777

NLIST1

HO VS-LIST+MASBL		0000000 000605 022000
MM0-	SMASBL, ., 0 **MASTERS	006004 000000 001
SPLAT		000002 000002 002
-2.		775000 000000 003
MM4-NLIST+1, , MM1-NLIST+1		000032 000010 004
45, 30, , 35, 44	** UNIV	045030 035044 005
0		000000 000000 006
MM1-	UNIVBH ** VARIABLES	006004 000001 007
MM0-NLIST+SPECB+1, , SPLATT		000004 000016 022010
-2.		775000 000000 011
VE-NLIST+1, , VI-NLIST+1		000416 000252 012
42, 41, , 20, 45	** VARS	042041 020045 013
0		000000 000000 014
MM2-	UNIVBH ** HOLDERS	006004 000001 015
SPLATT		000010 000024 016
-2.		775000 000000 017
H10-NLIST+1, , H1-NLIST+1		000150 000040 022020
42, 23, , 33, 27	** HLDS	042023 033027 021
0		000000 000000 022
MM3-	UNIVBH ** TOPOS	006004 000001 023
SPLATT		000016 000032 024
-2.		775000 000000 025
LS-NLIST+1, , LS-NLIST+1		000226 000156 026
36, 37, , 36, 43	** TOPO	036037 036043 027
0		000000 000000 022030
MM4-	UNIVBH ** CONSTRAINTS	006004 000002 031
<hr/>		
--NLIST-SMASBL, , MM0-NLIST+SPECB+1		000024 000004 032
-2.		775000 000000 033
<hr/>		
IPCONS-LIST+1, , ONLINES-LIST+1		000442 000466 034
42, 35, , 36, 20		042035 036020 035
0		000000 000000 036

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H2- SMASBL . . . MM2-NLIST **FREES ✓

	006004 000015	037
MM2+SPECB+1-NLIST . SPLATT	000020 000046	022040
-2.	775000 000000	041
SPLAT	000042 000042	042
24, 24, , 41, 25	024024 041025	043
0	000000 000000	044

H2- HEADERE HOLDERS-(34, 23, , 41, 25) **FREEDOM ✓

SMASBL . . . HOLDERS- LIST	006004 000015	045
#-NLIST-SMASBL . #+S MASBL-NL IST		
	000040 000054	046
-2, 0	775000 000000	047
SPLAT	000050 000050	022050
(34, 23, , 41, 25)	034023 041025	051
T1	000000 000000	052

H3- HEADERE HOLDERS-(42, 32, , 41, 46) **WORKS ✓

SMASBL . . . HOLDERS- LIST	006004 000015	053
#-NLIST-SMASBL . #+S MASBL-NL IST		
	000048 000062	054
-2, 0	775000 000000	055
SPLAT	000056 000056	056
(42, 32, , 41, 46)	042032 041046	057
T1	000000 000000	022060

H4- HEADERE HOLDERS-(41, 26, , 41, 34) **MRGR ✓

SMASBL . . . HOLDERS- LIST	006004 000015	061
#-NLIST-SMASBL . #+S MASBL-NL IST		
	000054 000070	062
-2, 0	775000 000000	063
SPLAT	000064 000064	064
(41, 26, , 41, 34)	041026 041034	065
T1	000000 000000	066

H5- HEADERE HOLDERS-(42, 23, , 24, 23) **DEADS ✓

SMASBL . . . HOLDERS- LIST	006004 000015	067
#-NLIST-SMASBL . #+S MASBL-NL IST		
	000062 000076	022070
-2, 0	775000 000000	071
SPLAT	000072 000072	072
(42, 23, , 24, 23)	042023 024023	073
T1	000000 000000	074

H6- HEADERE HOLDERS-(42, 47, , 30, 25) **FIXED ✓

SMASBL . . . HOLDERS- LIST	006004 000015	075
#-NLIST-SMASBL . #+S MASBL-NL IST		
	000070 000104	076
-2, 0	775000 000000	077
SPLAT	000100 000100	022100
(42, 47, , 30, 25)	042047 030025	101
T1	000000 000000	102

H7- HEADERE HOLDERS-(42, 26, , 24, 23) **DEISGS ✓

SMASBL . . . HOLDERS- LIST	006004 000015	103
#-NLIST-SMASBL . #+S MASBL-NL IST		
	000076 000112	104

IES OPLW 022

-2, 0	775000 000000	105
SPLAT	000106 000106	106
(42, 26, , 24, 23)	042026 024023	107
TJ	000000 000000	022110

H8- HEADER=HOLDERS-(42, 35, , 45, 34) **MOVINGS ✓

SMASBL, . . . HOLDERS- LIST	006004 000015	111
-----------------------------	---------------	-----

#-NLIST-SMASBL, . . #+S MASBL-NL LIST

	000104 000120	112
-2, 0	775000 000000	113
SPLAT	000114 000114	114
(42, 35, , 45, 34)	042035 045034	115
TJ	000000 000000	116

H9- HEADER=HOLDERS-(22, 37, , 44, 22) **CURPICS ✓

SMASBL, . . . HOLDERS- LIST	006004 000015	117
-----------------------------	---------------	-----

#-NLIST-SMASBL, . . #+S MASBL-NL LIST

	000112 000126	022120
-2, 0	775000 000000	121
SPLAT	000122 000122	122
(22, 37, , 44, 22)	022037 044022	123
TJ	000000 000000	124

H9-1- HEADER=HOLDERS-(35, 22, , 47, 35)

SMASBL, . . . HOLDERS- LIST	006004 000015	125
-----------------------------	---------------	-----

#-NLIST-SMASBL, . . #+S MASBL-NL LIST

?	NC XN	
-2, 0	775000 000000	127
SPLAT	000130 000130	022130
(35, 22, , 47, 35)	035022 047035	131
TJ	000000 000000	132

H9-2- HEADER=HOLDERS-(1, 41, , 37, 42)

SMASBL, . . . HOLDERS- LIST	006004 000015	133
-----------------------------	---------------	-----

#-NLIST-SMASBL, . . #+S MASBL-NL LIST

	000126 000142	134
-2, 0	775000 000000	135
SPLAT	000136 000136	136
(1, 41, , 37, 42)	001041 037042	137
TJ	000000 000000	022140

H9-3- HEADER=HOLDERS-(2, 41, , 37, 42)

SMASBL, . . . HOLDERS- LIST	006004 000015	141
-----------------------------	---------------	-----

#-NLIST-SMASBL, . . #+S MASBL-NL LIST

	000134 000150	142
-2, 0	775000 000000	143
SPLAT	000144 000144	144
(2, 41, , 37, 42)	002041 037042	145
TJ	000000 000000	146

H10- SMASBL, . . . MM2-NL LIST

	006004 000015	147
--	---------------	-----

#-NLIST-SMASBL, . . MM2-NL LIST+SPECB+1

	000142 000020	022150
-2,	775000 000000	151
SPLAT	000152 000152	152

IES OPLW 023

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**PICTURE MASTER

MASBL, . . , TOPOS-LIST | 024004 000023 | 155

MM3+SPECB+I-NL IST, . SPLATTT

| 000026 000202 | 156

-2.

SPLAT

42, 22, . . 30, 37 **NAME | 042022 050037 | 161

AJPG MAGPIC**DISPLAY

| 540500 205663 | 162

o . . **HOWBIG

| 000000 000000 | 163

o . . **GETIT

| 000000 000000 | 164

o . . **MOVIT

| 000000 000000 | 165

30, 16, . . 0 . . **SIZE

| 030016 000000 | 166

o

| 000000 000000 | 167

Q2+

PICTUREK **KIND

| 000000 000001 | 022270

o . . **TUPLE

| 000000 000000 | 171

o . . **VARLOC

| 000000 000000 | 172

LINES+NLIST-LISTI

**LINE MASTER

MASTER=TOPOS-(24, 35, . . 30, 33)

L2+

MASBL, . . , TOPOS-LIST | 024004 000023 | 201

#-NLIST-MASBL, . . #NL IST+MASBL

| 000156 000226 | 202

-2.

SPLAT

(24, 35, . . 30, 33) | 024035 050033 | 203

AJMP MAGL **DISPLAY

| 400500 205736 | 206

AJMP CPIL **HOWBIG

| 400500 204707 | 207

o . . **GETIT

| 000000 000000 | 022210

DEGEN . . **MOVIT

| 400500 205273 | 211

14, 14, . . 0 . . **SIZE

| 014014 000000 | 212

o

| 000000 000000 | 213

Q2+

DISPLAYK

| 000000 000002 | 214

o . . **TUPLE

| 000000 000000 | 215

o . . **VARLOC

| 000000 000000 | 216

CIRCLES+NLIST-LISTI

**CIRCLE MASTER

L3+

MASBL, . . , TOPOS-LIST | 024004 000023 | 225

#-NLIST-MASBL, . . MM3+SPECB+I-NLIST

| 000202 000026 | 226

-2.

SPLAT

22, 41, . . 30, 22 **CIRC | 022041 050022 | 231

AJMP MAGC **DISPLAY

| 400500 205770 | 232

AJMP CPIC **HOWBIG

| 400500 204723 | 233

o . . **GETIT

| 000000 000000 | 234

DEGEN . . **MOVIT

| 400500 205273 | 235

20, 16, . . 0 . . **SIZE

| 020016 000000 | 236

o

| 000000 000000 | 237

Q3+

DISPLAYK

| 000000 000002 | 022240

IES OPLW 024

o	** TUPLE	000000 000000	241
o	** VARLOC	000000 000000	242

SCALERS+NLIST-LISTI

**SCALER MASTER

V1- MASBL . . . VARIABLES -LIST |024004 000007 | 251

MMI+SPECB+I-NL IST. , SPLATTT

-2.		000012 000276	252
SPLAT		775000 000000	253
33.20., 22., 42	** SCAL	033020 022042	255
AJMP MAGSCA	** DISPLAY	400500 206420	256
DE GEN	** HOWBIG	400500 205273	257
o	** GETIT	000000 000000 022260	
AJMP TRANSFORM	** MOVIT	400500 207106	261
20.16., 0	** SIZE	020016 000000	262
AJMP WHERE SCA	** WHERE	400500 206364	263
Q7- JUNKK		000000 000003	264
I	** TUPLE	000000 000001	265
PVAL ** VARLOC		000000 000016	266

POINTS+NLIST-LISTI

**POINT MASTER

V2- MASTER E VARIABLES-(14 2.43., 35, 37)

MASBL . . . VARIABLES -LIST |024004 000007 | 275

#-NLIST-MASBL . . # -NL IST+MASBL

-2.		000252 000322	276
SPLAT		775000 000000	277
(42, 43., 35, 37)		000300 000300 022300	
AJMP MAGP	** DISPLAY	400500 206035	302
AJMP CPIP	** HOWBIG	400500 204701	303
o	** GETIT	000000 000000	304
AJMP TRANSFORM	** MOVIT	400500 207106	305
22.20., 0	** SIZE	022020 000000	306
AJMP WHERE SUB	** WHERE	400500 207070	307
Q4- JUNKK		000000 000003 022510	
I	** TUPLE	000000 000002	311
PVAL ** VARLOC		000000 000020	312

TPVALS-LIST+NLISTI

**TYPICAL VARIABLE *

V3- MASTER E VARIABLES-(14 1.45., 37, 43)

MASBL . . . VARIABLES -LIST |024004 000007 | 321

#-NLIST-MASBL . . # -NL IST+MASBL

-2.		000276 000346	322
SPLAT		775000 000000	323
(41, 45., 37, 43)		000324 000324	324
AJMP MAGTPVAR	** DISPLAY	041045 037043	325
DE GEN	** HOWBIG	400500 206056	326
o	** GETIT	000000 000000 022330	

IES OPLW 025

76

#JMP TRANSFORM	**MOVIT	400500 207106	332
16,14,,0	**SIZE	016014 000000	332
#JMP WHERE SUB	**WHERE	400500 207070	333
Q1-- JUNKK		000000 000003	334
2	**TUPLE	000000 000002	335
TP VAL	**VARLOC	000000 000014	336

INSTANCES+NLIST-LIST!

**INSTANCE MASTER

V4-- MASTER+EARIABLES-(4 3, 42,, 35, 30)			
MASBL, 4,,VARIABLES -LIST		024004 000007	345
#-NLIST-MASBL, , #-NL LIST+MASBL			
-2,		000322 000372	346
SPLAT		775000 000000	347
(43, 42,, 35, 30)		000350 000350 022350	
#JMP MAGI **DISPLAY		400500 206543	352
#JMP CPII **HOWBIG		400500 205050	353
o **GETIT		000000 000000	354
#JMP TRANSFORM **MOVIT		400500 207106	355
24,16,,0	**SIZE	024016 000000	356
#JMP WHERE SUB	**WHERE	400500 207070	357
Q5-- DISPLAYK		000000 000002 022360	
4	**TUPLE	000000 000004	361
TVAL **VARLOC		000000 000020	362

TEXTS+NLIST-LIST!

**TEXT MASTER

V5-- MASTER+EARIABLES-(4 3, 47,, 24, 43)			
MASBL, 4,,VARIABLES -LIST		024004 000007	371
#-NLIST-MASBL, , #-NL LIST+MASBL			
-2,		000346 000416	372
SPLAT		775000 000000	373
(43, 47,, 24, 43)		000374 000374	374
#JMP MAGTXT **DISPLAY		400500 206267	376
#JMP CPITXT **HOWBIG		400500 205136	377
o **GETIT		000000 000000 022400	
#JMP TRANSFORM **MOVIT		400500 207106	401
32,14,,0	**SIZE	032014 000000	402
#JMP WHERE SUB	**WHERE	400500 207070	403
Q8-- DISPLAYK		000000 000002	404
4	**TUPLE	000000 000004	405
TVAL **VARLOC		000000 000014	406

NUMBERS+NLIST-LIST!

**NUMBER MASTER

V6-- MASBL, 4,,VARIABLES -LIST		024004 000007	415
#-NLIST-MASBL, MM1+SPECB+-NLIST			
-2,		000372 000012	416
SPLAT		775000 000000	417
(21, 54,, 44, 35)	**NUMB	000420 000420 022420	
		021034 044035	421

IES OPLW 026

77

#JMP	MAGNUM**DISPLAY	400500 206323	422
#JMP	CPIINUM**HOWBIG	400500 205100	423
o	**GETIT	000000 000000	424
#JMP	TRANSFORM **MOVIT	400500 207106	425
22,26,10	**SIZE	022016 000000	426
#JMP	WHERE SUB **WHERE	400500 207070	427
06-	DISPLAYK	000000 000002 022430	
4	**TUPLE	000000 000004	431
NVAL	**VARLOC	000000 000016	432

ORIGINI

FULL TEXT ~~SPRINGHILL~~ 1950

SEP 21 1962

LMH GX7A 001

26, 43 78

	HOLDERS	SIX=015276
*5COMMON=016122	HOVCODE	SIZE
*5CURRENT=200125	HOVPI	SMASBL
*5DELAY	HOVP2	SPACE=015220
*5DELAYEX	HOVS	*SPD1
*5DELAYK	HOWBIG	*SPD2
*5DORWD=016436	I15=200015	*SPD3
*5ENDELK=016154	IBVCODE	*SPD4
*5ERR=016504	IBVERTS	SPECB
*5ERRMSG=016321	IBVW	*SQ45DELAY
*5ERRSTOP=016520	II=015502	SS=015656
*5EXIT=016606	INSTANCES	SSHOW
*5FREE=016736	*IOACONT8	ST=017275
*5FREEX=016756	*ICANOTSCH8	*STAB
*5GARBSW	*IGASCH8	*STAE
*5GARB=016007	*IOASCHSW8	STARTS=014400
*5GFR	*IOAB	*SUMCHKMP
*5GF	IPCI	*SUMM
*5GFW	IPCCNS	SVAL
*5GO=016025	IPCOTP	T
*5GO2=016045	IPCP	TA
*5IT1=016457	IPCV	*TAFOR
*5IT3=016467	ISIZE	*TAFOF
*5IT2=016463	IVAL	*TAFOF
*5LAST INSTR=016776	IWHAT	*TAFIF
*5LIST	JJ=015513	*TAFIR
*5LPSW	KA	*TAF2F
*5LW	KEYSTART=014403	*TAF2R
*5LWRET=016315	KEYTAB=014426	*TAF3R
*5M2=016217	KIND	*TAF3F
*5M2A=016223	KK=015524	*TAF4F
*5M3=016224	LAST=017276	*TAF4R
*5M3A=016237	*LOAE	*TAFBL
*5M4=016240	*LENTRY8	*TAFCON
*5MS=016246	LEP	*TAFCOMP
*5MF=016250	*LETCNT=020340	*TAFDFK
*5MEA=016257	LETOISLAST=015212	*TAFDKR
*5M7=016271	LETOIS=015132	*TAFERRSW
*5M8=016304	LETOISI=015144	*TAFERR
*5MC1=016540	LETMAG=014762	*TAFERREXIT
*5MC3=016551	LETMAGINT=014776	*TAFFOR
*5MC2=016543	LETMAGEX=015073	*TAFGOFWD
*5MERGE=016531	LETMON=015036	*TAFIOAO
*5MERGE2=016557	LETMAG1=015022	*TAFIOS
*5MG3=016607	LETMAG2X=015072	*TAFIOASTART8
*5MG3X=016627	LETMAG2=015046	*TAFIOAIOSA
*5MG4=016630	LETMAG3=015074	*TAFIOSRET
*5MG4X=016634	LETMAG2L=015070	*TAFLVREV
*5MG5A=016656	LETMAG2C=015064	*TAFNOTREADY

LMH	GX7 A	0 0 2
*5MG5=016655	LETMAG3X=015131	*TAFNE GMK
*5MG5X=016675	*LETS=020341	*TAFRE VDIR
*5MG6=016676	LETTER=015217	*TAFRE V
*5MG6X=016702	*LETT=020342	*TAFRE VSW
*5MG7=016732	*LET ₀ =020337	*TAFSCHK
*5MK1=016206	*LGORR	*TAFST
*5MK2=016212	*LGORL	*TAFSPDK
*5MSG=016177	*LGORRI	*TAFSTK
*5MWA3=016527	*LGORLI	*TAFWAI
*5MW=016521	*LGORR1	*TAPEK 4
*5MWA=016523	*LGORRO	*TAPEK 3
*5MWA2=016526	*LGORREND	*TAPEK 2
*5NORMSG=016263	*LGORR2	*TAPEK 1
*5NSW	LINES	TEXTS
*5NUM	*LIOAMSGA	TEXTMAG=014526
*5PREXIT=016161	LIST	TEXTCNG=014446
*5PUT=016757	LIST2=016535	*TEXTPLACE=020352
*5PUTX=016775	LL=015535	TEXTCNGEX=014470
*5REV	LMAG	TEXTCNGI=014471
*5REVSW	LMEND	TEXTCNGX=014475
*5READ=016105	LMSTART	TEXTMAGEX=014610
*5RESETIT=016447	*LPAREN=020343	*TEXT=020353
*5RWD	LSP	TEXTMAGI=014560
*5RWSW	*LSWB	TEXTMAGIT=014612
*5RW?=016103	*LTAKE	TEXTMAGIA=014564
*5RWDEXIT=016446	*LXSETB	*TEXTINDEX=020354
*5SCHFWD=016060	MASBL	TEXTMAGIB=014604
*5SCHEWD=016357	MASTERS	TEXTMAGJX=014605
*5SC=016405	MERGERS	THREE=015243
*5SC2=016416	META	TL
*5SF1=016061	MINUS=015763	TOPOS
*5SF1A=016067	MM=015543	*TPKA
*5SF2=016074	*MOVE	TPVAL
*5SRM	*MOVEL	TPVALS
*5SR=015777	*MOVER	TR
*5SRN=015774	MOVIT	TT=015664
*5SRGARB=016002	MOVINGS	TUPLE
*5SR1=016362	*MTLOOPB	*TURNOFFA
*5SR2=016370	NAME	TVAL
*5STM	NCON	TWO=015232
*5START	*NENTRYB	TX21STRD=017212
*5SWITCHES=016455	NEWCONS	TX2EMERR=017174
*5SW=016017	*NEWH	TX2DATA=017203
*5SWN=016014	*NEWHI	TX2ERR=017110
*5SWITCHINGS=016734	*NEWH2	TX2GM=017177
*5TC1=016474	NINE=015326	TX2IK
*5TSD=016143	NLIST	TX2K1=017011
*5TYPE=020356	NN=015557	TX2K2=017064
*5TYPECHK=016473	*NORMENTRYB	TX2MSW=016314
*5TYPECHKX=016502	*NORMEXITB	TX2MSW2=016260

LMH	GX7A	003
*5W2=016342	*NRCOS=020344	TX2MSG=017047
*5WA2	*NRSIN=020345	TX2NAME
*5WA=016456	*NTFENTRYB	TX2RD=017127
*5WCS	*NTFNOMSGB	TX2RESET=017113
*5WR=016332	NTOSHO	TX2RESETX=017123
*5X	NUMBERS	TX2RDLLOOP=017150
*5X2	*NUMBER=020346	TX2RD1=017164
*5ZSW	NUMMAG=014616	TX2RD3=017237
*46LW	NUMMAGEX=014761	TX2RDCONT=017234
AA=015553	NUMMON=014674	TX2RD2=017215
*ALLERRSA	NUMMAG1=014654	TX2RD4=017250
ATATAP	NUMMON1=014730	TX2RD5A=017242
BADOV	NUMMON2=014753	TX2RD5B=017243
BB=015364	*NUMTT=020347	TX2SC0PE=017074
BL	*NUMTS=020350	TX2SC0PEX=017107
BLOCK MARK	NVAL	TX2SC0PERET=017120
*BMCHK	ONCIRCLES	TX2ST=017211
*BMENTRYB	ONE=015221	TX2TOG
*BMERR	ONLINES	TX2TOGCCHK=017264
BR	OO=015570	TX2WR=016777
BWHOS	ORIGIN	TX2WA3=017126
CC=015406	PATAP	TX2WA1=017124
CEP	PBOCC	TX2WA2=017125
*CHGRR	PBOCS	TXCG1=014502
*CHGRL	PBOCP	TXCGBAC=014523
CHVAR	PBOLE	TXCGNO=014524
CIRCLES	PBOLS	TXCG2=014506
CIRCN	PBOLP	TXCG3=014516
CL=017274	PICBLKS	TXTS
CMAG	PICTURES	TYPE
CMANG	PINS	*TYPEN
*CMP1	PLS	*TYPEL
CMa	PLUS=015755	*TYPEB
CM8	PNAME	TYPESTART=014416
*COMBL	POINTS	*TYPEXITB
*COMBR	PP=015604	*TYPECNRB
*COMBHR	PPART	*TYPELOCAB
*COMBHL	PPARTM	UU=015672
COMMA=015771	*PROD	VARIABLES
COMP	PSAVE	VARLOC
CONLET	PSIZE	VCON
CONSTRAINTS	*PUTL	VFLW
CSP	*PUTLQ	VORD
CSQ	*PUTR	VV=015703
CURPICS	*PUTRQ	WHERE
CVAL	PVAL	WIBM=200122
CVTS	PWHOS	WIBMN=200123
DD=015417	QQ=015620	WORKS
DEADS	RCOS=015213	*WR2A
DESIGS	RDTX?=200126	*WRCONT

*DIFF	*REV	*WRELOOP
DISPLAY	RGARB=000124	*WRENTRY
DOT=015766	RI=017273	*WRESW
EE=015425	RIBM=200120	*WRLEM
*EIAFNDS	RIBMN=200121	*WRLD
*EIALOOPA	RL	*WRMAINLOOP
*EIALDB	RM	*WRSC
EIGHT=015320	*RPAREN=020351	*WRSPB
*ELOOPMSG1B	RR=015637	*WRSPL
*ELOOPMSG2B	RSIN=015214	WRTX2=200127
*EOTCHK	S	*WRO
*ERR	*SCADD	WW=015711
*ERRLOOPA	SCALERS	*XCHKSW
*ERRS	SCCEN	*XCHK
*ERRTABLEKA	*SCDATA	XPOS=015215
*ERRTABLEB	*SCEBMEB	*XSETKA
*FABVAL	*SCENTR YB	*XSETB
FF=015441	*SCF20	XX=015725
*FIGAMSGA	*SCFA	XXX
FIVE=015265	*SCHENTRY	*XXXB
FIXEDS	*SCR20	YPOS=015216
FOUR=015254	*SCRAST	YY=015733
FREES	*SCRENTRY	ZERO=015337
FREEDOMS	*SCRET	ZZ=015744
GETBLOCKER	*SCRL	*ZZLAST=020355
GETIT	*SCRM	Y
GG=015452	*SCRA	?
*GOODEM	SCSZ	a
*GORRExit	*SEARCHO	c
HH=015471	SEVEN=015307	B

~~*SX= 43~~
~~*SX2= 44~~
*SRWD= 10S 45 30010 **LOW DENSITY ODD PARITY R
WD = 10445030010
*STM= *RWD+1 **SENSE TAPE MARK = 10445030011
*GFR= *RWD+2 **GO FWD RD = 10445030012
*SRM= *RWD+3 **STOP RD MODE = 10445030013
*GF= *RWD+4 **GO FWD = 10445030014
*GFW= *RWD+5 **GO FWD WR = 10445030015
*REV= *RWD+6 **RD REV = 10445030016
*WCS= *RWD+7 **WR CHK STOP = 10445030017
*LPSW=SKM 1..1 *SWITCHES = 1721016455
*RWSSW=SKM 1..2 *SWITCHES = 1722016455
*START= 11000 = 11000
*LIST= *SB* = 416530
*REVSW=SKM 1..3 *SWITCHES = 1723016455
*NUM= 377726 = 377726
*SZSW=SKM 1..4 *SWITCHES = 1724016455
*WA2= *LAST INSTR = 16776
*SNSW=SKM 1..5 *SWITCHES = 1725016455
*SLW= 66 = 66
*GARBSW=SKM 2..1 *SWITCHES = 1741016455
**DEL AYEX= = 20527
**DEL AYK= = 20330
**LW= 4 = 4

ATATAP= 2 **ATTACHER THING = 2
*ALLERRS8= = 20335

BR= SIZE/2,-SIZE = 4000767777
BL=-SIZE/2,-SIZE = 773777767777
BADOV= 200100 = 200100
BWHOS= 4 **TO WHICH PICTURE BLOCK BELONGS = 4
BLOCK MARK= 6 = 6
*BMENTRY8= = 20407
*BMCHK= = 20367
*BMERR= = 20375

CMa= 32 = 32
CS0=RFD #+1 = 501200203567
CMB= 33 = 33
CMANG= 200026 = 200026
CMAG= 200021 = 200021
CCMP= 16 **CONSTRAINT COMPUTATION ROUTINE = 16
CHVAR= 20 **# CHANGABLE VARIABLES = 20
CIRCLEx= 2*MASBL+PICTURES = 24225
CSP= 10 ** CIRCLE START POINT = 10
CEP= 12 ** CIRCLE END POINT = 12

CIRCEN= 14 ** CIRCLE CENTER = 14
 CVAL= 16 ** CIRCLE ANGLE AND RADIUS = 16
 CVTS= 6 ** VARIABLE TO MOVE TO SATISFY THIS = 6
 CURPICS= 15*SMASBL+LIST+1 = 24117
 CONSTRAINTS= 4*SMASBL+LIST+1 = 24031
 CONLET= 12 **CONSTRAINT LETTER CODE = 12
 *CMPI= = 20352

DISPLAY= 5 **MASTER DISPLAY SUBROUTINE = 5
 DEADS= 11*SMASBL+LIST+1 = 24067
 DESIGS= 13*SMASBL+LIST+1 = 24103

*ERRS= TX2ERR = 17110
 *EOTCHK= = 20343
 *EIALOOPA= = 20336
 *EIAFNDA= = 20544
 *EIALDB= = 20350
 *ERRTABLEK#= = 20320
 *ERRTABLEB#= = 20321
 *ELOOPMSG1#= = 20366
 *ELOOPMSG2#= = 20370
 *ERR= ERRS = 17110

FREES= 5*SMASBL+LIST+1 = 24037
 FREEDOMS= 6*SMASBL+LIST+1 = 24045
 FIXEDS= 12*SMASBL+LIST+1 = 24075
 *FIQAMSGB#= = 20353

GETIT= 7 **MASTER FORMATION SUBROUTINE = 7
 GETBLOCKER= 200053 = 200053
 *GOREXIT= 0 = 0
 *GOODBM= = 20400

HOBIG= 6 **MASTER SCSZ COMPUTATION = 6
 HOVS= 15*MASBL+PICTURES = 24561
 HOVPI= 10 ** FIRST HORIZ OR VERT POINT = 10
 HOVP2= 12 ** SECOND HORIZ OR VERT POINT = 12
 HOVCODE= 14 ** HORIZ=1, VERTICAL=2, EITHER=0 = 14

HOLDERS= 2*SMASBL+LIST+1 = 24015

INSTANCES= 6*MASBL+PICTURES = 24345
 IPCONS= 11*MASBL+PICTURES = 24441
 IBVERTS= 14*MASBL+PICTURES = 24535
 IPCOTP= 16 ** INSTANCE-POINT CONSTRAINTS WITH THIS VIRGIN = 16

IWHAT= 14 ** WHAT PIC THIS IS INSTANCE OF = 14
 ISIZE= 16 ** R = 16
 IVAL= 20 ** R COS a, R SIN a, X, Y = 20
 IBVM= 10 ** WHICH INSTANCE IS VERTICAL = 10
 IBVCODE= 12 ** INSTANCE TO BE VERTICAL, HORIZ, ETC = 12
 IPCP= 10 ** POINT IN INSTANCE-POINT CONSTRAINT = 10
 IPCI= 12 ** INSTANCE IN INSTANCE-POINT CONSTRAINT
 T = 12
 IPCV= 14 ** VIRGIN POINT IN INSTANCE-POINT CONST
 RAIN = 14
 *IOASCHB= = 20320
 *IOASCHSWB= = 20327
 *IOANOTSCHB= = 20323
 *IOACONTB= = 20334
 KA= 15 = 15
 KIND= 13 ** I=NOT IN PIC, 2=PPART, 3=PICTBLKS = 13
 LIST= 24000 **LIST STRUCTURE START = 24000
 LMSTART= 200022 = 200022
 LMEND= 200024 = 200024
 LMAG= 200020 = 200020
 LINES= 1*MASBL+PICTURES = 24201
 LSP= 10 **START OF LINE = 10
 LEP= 12 **END OF LINE = 12
 *L_GORR_1= = 20326
 *L_GORR_0= = 20322
 *L_GORR_END= = 20334
 *L_GORR_2= = 20333
 *L_IOMSGB= = 20363
 *LSWAB= = 20334
 *LENTRYB= = 20322
 *LXSETB= = 20415
 MASBL= 24 **MASTER BLOCK LENGTH = 24
 MOVIT= 10 **HOW TO MOVE COORDINATES = 10
 MASTERS= LIST+1 = 24001
 MERGERS= 10*SASBL+LIST+1 = 24061
 MOVINGB= 14*SASBL+LIST+1 = 24111
 META= 12 = 12
 *MTLOOPB= = 20323
 NCON= 17 **# CONSTRAINTS SHOWN = 17
 NLIST= 25000 **MODEL EMPTY LIST STRUCTURE = 25000

NUMBERS= 10*MASBL+PICTURES = 24415
 NTOSHOF= 14 ** SCALER TO BE SHOWN = 14
 NVAL= 16 ** R COS α , R SIN α , X, Y = 16
 NEWCONS= 16*SMA\$BL+LIST+1 = 24125
 NAME= 4 = 4
 *NEWH1= = 20325
 *NEWH2= = 20332
 *NTFENTRYB= = 20331
 *NORMENTRYB= = 20326
 *NORMEXITB= = 20403
 *NTFNDMSGB= = 20340
 *NENTR YB= = 20320

 ORIGIN= 14400 = 14400
 ONLINES= 12*MASBL+PICTURES = 24465
 ONCIRCLES= 13*MASBL+PICTURES = 24511

 PICTURES= 22*SMA\$BL+LIST+1 = 24155
 POINTS= 4*MASBL+PICTURES = 24275
 PICBLKS= 2 **NON PICTURE STUFF IN PICTURE = 2

 PPART= 4 **PICTURE PARTS = 4
 PPARTME= 10 **MOVING PICTURE PARTS = 10
 PATAP= 12 **ATTACHERS OF THIS PICTURE = 12
 PINS= 14 **INSTANCES OF THIS PICTURE = 14
 PSIZE= 16 **SIZE OF THIS PICTURE = 16
 PNAME= 17 **NAME OF PICTURE, 36 BITS = 17
 PSAVE= 20 ***6 REGISTERS TO SAVE IN PICTURE = 20

 PLS= 14 ** LINES ND CIRCLES ON THIS POINT = 14

 PVAL= 20 ** COORDINATES OF POINT = 20
 PB0CC= 10 ** CENTER OF POINT ON CIRCLE = 10

 PB0CS= 12 ** START OF POINT ON CIRCLE = 12
 PB0CP= 14 ** POINT TO BE ON CIRCLE = 14
 PB0LE= 10 ** END POINT OF LINE = 10
 PB0LS= 12 ** START OF POINT ON LINE = 12
 PB0LP= 14 ** POINT TO BE ON LINE = 14
 PWHOS= 6 **PICTURE IN PICTURES = 6

 *RL= 30000 = 30000
 *RM= RL+100 = 30100
 *REV= 4 = 4

 SIZE= 10000 **LETTER SIZE = 10000
 SMA\$BL= 6 **SMALL MASTER BLOCK LENGTH FOR DESIGNA
 TERS = 6
 S= 7 = 7
 SCCEN= 200035 = 200035

SCSZ= 200034 = 200034
 SPECB= 2 **SPECIFIC BLOCKS = 2
 SCALERS= 3*MASBL+PICTURES = 24251
 SSHOW= 14 ** NUMBERS SHOWING THIS SCALER = 14
 SVAL= 16 ** VALUE OF SCALER = 16
 *SPD1= 10 = 10
 *SPD2= 20 = 20
 *SPD3= 30 = 30
 *SPD4= 40 = 40
 *SCHEENTRY= = 20320
 *SCENTRYYB= = 20333
 *SCEBMEB= = 20334
 *SCRASST= = 20327
 *SCRENTRY= = 20326
 *SCRM= = 20340
 *SCRL= = 20342
 *SCRET= = 20344
 *SCDATA= = 20347
 *SCADD= = 20360

 TL=-SIZE/2,,SIZE = 773227010000
 TR= SIZE/2,,SIZE = 4000010000
 TA= 16 = 16
 T= 10 = 10
 TXTS= 20 ** POINTER TO TEXT SHOWN = 20
 TUPLE= 14 **# VARIABLES = 14
 TEXTS= 7*MASBL+PICTURES = 24371
 TYPE= 0 **TIES TO SPECB IN MASTER BLOCK = 0

 TVAL= 14 ** R COS a, R SIN a, X, Y = 14
 TOPOS= 3*MASBL+LIST+1 = 24023
 TPVAL= 14 **X,Y LOCATION = 14
 TPVALS= 5*MASBL+PICTURES **TYPICAL VARIABLES = 24321

 TX2NAME= 372023 = 372023
 TX2IK=(TX2NAME,,BLOCK MARK,7) = 17277
 TX2TOG= 377727 = 377727
 *TAPEK4= 20000 = 20000
 *TAPEK3= 3000 = 3000
 *TAPEK2= 1500 = 1500
 *TAPEK1= 300 = 300
 *TAFREVDIR= = 20522
 *TAFDKF= = 20550
 *TAFSCHK= = 20324
 *TAFST= = 20557
 *TAFSPDK= = 20546
 *TAFIOS= = 20473
 *TAFBL= = 20545
 *TAFWAI= = 20544

*TAFNOTREADY= = 20536
 *TAFIOASTARTB= = 20320
 *TAFIOAIOSB= = 20525
 *TYPEXITB= = 20341
 *TYPECNTRB= = 20340
 *TYPELOOPB= = 20335
 *TAFOR= = 20404
 *TAFOF= = 20433
 *TAFGOFWD= = 20377
 *TAF3R= = 20401
 *TAF4F= = 20405
 *TAF4R= = 20415
 *TAFSTK= = 20547
 *TAFOFD= = 20430
 *TAFCON= = 20435
 *TAFREV= = 20502
 *TAFFOR= = 20470
 *TAFIOSRET= = 20442
 *TAF1F= = 20450
 *TAF2F= = 20451
 *TAF3F= = 20453
 *TAFNEGMK= = 20542
 *TAFLVREV= = 20526
 *TAFREVSW= = 20505
 *TAFCOMP= = 20511
 *TAFERRSW= = 20514
 *TAFERR= = 20515
 *TAFERREXIT= = 20520
 *TAFOKR= = 20551
 *TAF2R= = 20603
 *TAF1R= = 20571

VARLOC= 15 **LOCATION OF VARIABLES IN BLOCK = 15
 VORD= 6 **ORDERING OF VARIABLES = 6
 VFLW= 10 ** CONSTRAINTS WHICH THIS VARIABLE IS TO SATISFY = 10
 VCON= 12 ** CONSTRAINTS ON THIS VARIABLE = 12
 VARIABLES= 1*SMASBL+LIST+1 = 24007

WORKS= 7*SMASBL+LIST+1 = 24053
 WHERE= 12 **LOCATION OF THING IN PICTURE = 12
 *WRSPRF= = 20546
 *WRENTRY= = 20520
 *WRLD= = 20354
 *WRESW= = 20545
 *WRELOOP= = 20335
 *WRLBM= = 20342

*WRSC=	=	20410
*WRMAINLOOP=	=	20347
*WRCONT=	=	20420
*WRSPL=	=	20414
*XXX= 0	=	0
*XCHKS W=	=	20465
*XXXB= 0	=	0
*XSETKB=	=	20411
*XSETB=	=	20412
*XCHK=	=	20532
y = 3	=	3
?=x	=	203566
a = 1	=	1
c = 5	=	5
b = 2	=	2

**DEF LDAEAA,B,C,D

LDA A

LDB A+B

LDC A+C

LDD A+D

**END

**DEF STAAEA,B,C,D

STA A

STB A+B

STC A+C

STD A+D

**END

**DEF MOVEIA→B

PLDE A

STE B

**END

**DEF SUMMEP→Q=R→S

LDA P

ADD Q

#JCV S

STA R

**END

**DEF DIFFEP→Q=R→S

LDA P

SUB Q

#JCV S

STA R

**END

**DEF FABVAL EP→Q

LDA P

JPA #+2

COM A

STA Q

**END

**DEF PRODEA×B/C=DE

LDA A

MUL B

DIV C

#JCV E

STA D

**END

**DEF STABEA

STA A

STB A+1

--EMD

```
--DEF SQ45DELAY
 1STE 45DELAYEX
 1DPX5445DELAYK
 RFD54#+1
 1IOS5430000
 #1TSD 45DELAYK
 21ICSS5430500
 1IOS5430000
 *5DELAYEX→ RFD45#
 *5DELAYK→ 0
```

--EMD

```
--DEF 45DELAYEUS ECS
 SKX54USECS
 #JPD {SQ45DELAY}
```

--EMD

```
--DEF LTAKEN*XR
 12RSX5IXRLIST+(N)+1
 11RSXTIXRLIST+(N)+1
 1DPXTISLIST
 2EXXSITLIST
 1DPXSIXRLIST+(N)+1
 2DPXSIXRLIST+(N)+1
 1DPX0IXRLIST+(N)
```

--EMD

```
--DEF PUTLEN*XR→M*XR 2
 12AUXXR {(N)+1, .-((N)+1)}
 12RSX5IXR2LIST+(M)+1
 2DPXSIXRLIST
 11RSXTISLIST
 1DPXTIXRLIST
 2DPXXR1TLIST
 1DPXXRISLIST
 11RSX5IXR2LIST+(M)
 #JPXS#+2
 SKX5IXR20
 1DPXSIXRLIST-1
 12AUXXR {(N)+1, .-((N)+1)}
```

--EMD

```
--DEF PUTLGLEN*XR→M*XR 2
 12RSX5IXRLIST+(N)+1
 2EXXSIXR2L1ST+(M)+1
 2DPXSIXRLIST+(N)+1
 11RSXTISLIST
```

```
'EXXTIXRLIST+(N)+1
'DPXTISLIST
'RSXSIXR2LIST+(M)
#JPX$#+2
SKXSIXR20
'DPXSI XRLIST+(N)
```

```
--EMD
```

```
--DEF MOVELENXR-MXR2
'RSXSIXRLIST+(N)+1 ** TAKE
'RSXTIXRLIST+(N)+1
'DPXTISLIST
'EXXSITLIST
'DPXSI XRLIST+(N)+1
'EXXSIXR2L LIST+(M)+1 ** PUT
'DPXSI XRLIST+(N)+1
'RSXTISLIST
'EXXTIXRLIST+(N)+1
'DPXTISLIST
```

```
--EMD
```

```
--DEF PUTRENXR-MXR2
'AUXXR{ (N)+1, , - ((N)+1) }
'RSXSIXR2LIST+(M)+1
'DPXSI XRLIST
'RSXTISLIST
'DPXTIXRLIST
'DPXXRISLIST
'DPXKRITLIST
'RSXSIXR2LIST+(M)
#JPX$#+2
SKXSIXR20
'DPXSI XRLIST-1
'RSXTIXRLIST+(N)+1
'AUXXR{ (N)+1, , - ((N)+1) }
```

```
--EMD
```

```
--DEF PUTRGENXR-MXR2
'RSXSIXRLIST+(N)+1
'EXXSIXR2L LIST+(M)+1
'DPXSI XRLIST+(N)+1
'RSXTISLIST
'EXXTIXRLIST+(N)+1
'DPXTISLIST
'RSXSIXR2LIST+(M)
#JPX$#+2
SKXSIXR20
'DPXSI XRLIST+(N)
```

```
--EMD
```

```
--DEF MOVERENXR-MXR2
```

```

12RSXSIXRLIST+ (N) + I ** TAKE
11RSXTIXRLIST+ (N) + I
1DPXTISLIST
2EXXSITLIST
2DPXSIXRLIST+ (N) + I
1EXXSIXR2L LIST+ (M) + I ** PUT
1DPXSIXRLIST+ (N) + I
12RSXTISLIST
2EXXTIXRLIST+ (N) + I
2DPXTISLIST

```

--EMD

```

--DEF COMBLENXR → MXR2
12RSXSIXRLIST+ (N) + I
2EXXSIXR2L LIST+ (M) + I
11RSXTIXRLIST+ (N) + I
2DPXSITLIST
1EXXTISLIST
12RSXSIXRLIST+ (N) + I
1EXXTISLIST
2DPXTIXRLIST+ (N) + I
1DPXTIXRLIST+ (N) + I

```

--EMD

```

--DEF COMBRENXR → MXR2
11RSXSIXRLIST+ (N) + I
1EXXSIXR2L LIST+ (M) + I
12RSXTIXRLIST+ (N) + I
1DPXSITLIST
2EXXTISLIST
11RSXSIXRLIST+ (N) + I
2EXXTISLIST
2DPXTIXRLIST+ (N) + I
1DPXTIXRLIST+ (N) + I

```

--EMD

```

--DEF LGORRENRXR = XR2 → SUBR → LEXIT
GORREXIT=LEXIT

```

```

1DPXXRLGORRI
11RSXXR2IXRLIST+ (N) + I
LGORRO →      16RSXXRIXR2LIST - I
1- 1JNXXR# + 2
1SKXXR
INXXR1XR2O
LGORRI →      SXDXR# ** MODIFIED
1JPG GORREXIT+ (GORREXIT/GORREXIT0) × (LGORREND+
1) +
11RSXXR2IXR2LIST
1DPXXR2LGORR2
1JPG SUBR

```

LGORR2 → SKXXR2# **MODIFIED
 LGORREND → JPQ LGORR0
 --END

--DEF LGORLEN#XR=XR2→SUBR→LEXIT
 GORLEXIT=L EXIT
 DPXXRLGORL1
 RSXXR2IXRLIST+(N)+1
 LGORL0 → RSXXR2IXRLIST-1
 - JNX XR#+2
 SKXXR1
 INXXR1XR20
 LGORL1 → SXDXR# **MODIFIED
 #JPQ GORLEXIT+(GORLEXIT/GORLEXITO1)×(LGORLEND+
))
 RSXXR2IXRLIST
 DPXXR2LGORL2
 #JPQ SUBR
 LGORL2 → SKXXR2# **MODIFIED
 LGORLEND → JPQ LGORL0
 --END

--DEF LGORRIEN#XR=XR2→SUBR→LEXIT
 GORRIEXIT=L EXIT
 DPXXRLGORRI1
 RSXXR2IXRLIST+(N)+1
 LGORRI0 → RSXXR2IXRLIST-1
 - JNX XR#+2
 SKXXR1
 INXXR1XR20
 LGORRI1 → SXDXR# **MODIFIED
 #JPQ GGORRIEXIT+(GORRIEXIT/GORRIEXITO1)×(LGORRI
 IEND+1))
 DPXXR2LGORRI2
 RSXXR2IXRLIST **CURRENT NEXT
 #JPQ SUBR
 LGORRI2 → SKXXR2# **MODIFIED
 RSXXR2IXRLIST **NEW NXT
 LGORRIEND → JPQ LGORRI0
 --END

--DEF LGORLIEN#XR=XR2→SUBR→LEXIT
 GORLIEEXIT=L EXIT
 DPXXRLGORLI1
 RSXXR2IXRLIST+(N)+1
 LGORLI0 → RSXXR2IXRLIST-1
 - JNX XR#+2
 SKXXR1
 INXXR1XR20
 LGORLI1 → SXDXR# **MODIFIED

*JPQ GORL EXIT + (GORL EXIT / GORL EXIT 01 * (GORL
END+1))

'DPXXR 2LGORL 2

'RSXXR 2IXR 2LIST **CURRENT NXT

*JPQ SUBR

LGORL 2+ SKXXR 2# **MODIFIED

'RSXXR 2IXR 2LIST **NEW NXT

LGORL END+ JPQ LGORL 0

--EMD

--DEF NEWHEN XRR MM XRR 2

'RSX S1XR 2LIST + (M)

*JPX S# + 2

SKXSIXR 20

'AUXXR { (N) + 1, , - ((N) + 1) }

'RSXT 1XRLIST

NEWH1+ SXDTIXR 0

JPQ NEWH2

'DPXS1TLIST - 1

'RSXT 1TLIST

JPQ NEWH1

NEWH2+ 'AUXXR { (N) + 1, , - ((N) + 1) }

--EMD

--DEF COMBHR = NN XRR MM XRR 2

NEWHEN NN XRR MM XRR 2

COMBRE = NN XRR MM XRR 2

--EMD

--DEF COMBHL = NN XRR MM XRR 2

NEWHEN NN XRR MM XRR 2

COMBLE = NN XRR MM XRR 2

--EMD

--DEF CHGRR = NN XRR MM XRR 2

MOVE = NN XRR MM XRR 2

'RSX S1XRR 2LIST + (MM)

*JPX S# + 2

SKXSIXRR 20

'DPXSIXRRLIST + (NN)

--EMD

--DEF CHGRL = NN XRR MM XRR 2

MOVE = NN XRR MM XRR 2

'RSX S1XRR 2LIST + (MM)

*JPX S# + 2

SKXSIXRR 20

'DPXSIXRRLIST + (NN)

--EMD

```
--DEF TYPEND$C,NUM*WD
    LDC WD
    LDB {3,77,,77}
    $LDB SC
    !SKX NUM-1
    *JES66 {TYPEB}

--EMD
```

```
--DEF TYPEP$C,NUM*WD
    LDC WD
    LDB {3,77,,77}
    $LDB SC
    !SKX NUM-1
    *JES66 {TYPEB} +2

--EMD
```

```
--DEF TYPEB
XXXB=0
NENTRYB→ #MKZ4..1oLSWB
    *JPQ #+2
LENTRYB→ #MKNA4..1oLSWB
MTLOOPB→ #!DPX66 TYPEEXITB
    #DEX66 2
    LDA66 0
    RFDef#+1
    !IOS66 30000
    $TSD B
    25INS TYPECNTRB
    LDB C
TYPELOOPB→ #DPX A
LSWB→ SKZ4..1o#
    CAB {3,77,,77}
    CAB #-1*
    $TSD A
TYPECNTRB→ #!JNXXXXBT YPELOOPB
TYPEEXITB→ JPQ XXXB

--EMD
```

```
--DEF TPKB
o      **PREDICTED BM.,ACTUAL BM
o      **X35..X34
BPQ360 **MODIFIED EXIT
o      **END WR ADDR.,START WR ADDR
o      **WA
o      **ERR BLK.,
o      **PGM ADDR..
o      **IOS REPORT
o      **SEL,ERR TYPE,,X37
1o      **K,FOR FWD OR REV
o      **LAST SC SUMCHK..LAST WR SUMCHK
```

**EMD

```

**DEF SUMCHKCMP
 1STE {TPKB}+2      **SAVE RETURN
 *LDE {TPKB}+10.    **CUMULATIVE SUM CHK
 *SED E
 JPO CMP1      **CORRECT
 TYPEL,636*(603536,,704641)
 SKX360 ,
 RFD46{TPKB}+2*
 CMP1→ SKX361
 JPO {TPKB}+2*
 **EMD

```

**DEF IOAR

```

IOASCHB→  #2STE {TPKB}+6      **PGM ADDR
 MKN4..10IOASCHSWB
 JPO #+3

```

```

IOANOTSCHB→ #2STE {TPKB}+6      **PGM ADDR
 MKZ4..10IOASCHSWB
 #!IOS46 20000

```

```

STE {TPKB}+7 **SAVE REPORT

```

```

IOASCHSWB→ SKN4..10#      **SKIP FOR SCH
 JPO IOACONTB

```

```

LDA {TPKB}      **PRED., ACTUAL BM

```

```

SKN1..5{TPKB}+7      **SKIP FOR REV

```

```

#2LDA A      **BM READ

```

```

IOACONTB→ !SKX34(LIOAMSGB-FIOMSGB)

```

```

SKX363 **FOR ERRL0OP

```

```

EIALOOPB→ 25LDC34LIOAMSGB

```

```

25STC #+1

```

```

SKZXX{TPKB}+7      **CHK REPORT BITS

```

```

JPO EIAFNDB

```

```

SKX364 **FOR ERRL0OP

```

```

#!JNX34EIALOOPB

```

```

EIAFNDB→ SKN4..1EIALOOPB*      **SKIP IF WR TYPE
 JPO ETALDB

```

```

SKN1..9{TPKB}+7      **SKIP IF WRITING

```

```

#!JNX34EIALOOPB      **IGNORE CONDITION

```

```

EIALDB→ 22LDC34LIOAMSGB      **TYPE OF ERROR

```

```

RFD46{ERRLOOPB}*

```

```

JPO # **NOT USED

```

```

FIOMSGB→ 0,744,,343042      **MIS 2+4

```

```

0,706,,334336      **LTO 4+6

```

```

1,771,,433625      **TOF 3+9

```

```

1,705,,322450      **KEY 4+5

```

```

1,770,,343725      **MPD 3+H

```

```

0,710,,252443      **FET 4+H

```

```

0,711,,412443      **RET 4+9

```

```

0,707,,353436      **NMO 4+7

```

LICAMSG8+ 0.745,,243020 **EIA 2.5
,,753374 **?

--EMD

--DEF ERRLOOPB

**FOR INDIVIDUAL

ERRTABLEKB+ ERRTABLEB36*

ERRTABLEB+ NTFENTRYB **NOT FOUND ENTRY

SCENTRYB+ **SUM CHECK ENTRY

BMENTRYB+ **BLOCK MARK ENTRY

ALLERRSB+ **MISAL ENTRY

ALLERRSB+ **EIA ENTRY

NORMENTRYB+ \$DPX {TPKB}+8+ **CLR ERR TYPE

SKX361

JPG NORMEXITB

NTFENTRYB+ SKX365

JPG ALLERRSB

SCENTRYB+ 22SUB {TPKB}+9+ **10 OR 0

SCBMEB+ 21LDC {422224,,213424} **SCE

ALLERRSB+ \$DPX36 {TPKB}+8+ **SAVE ERR TYPE

21STA {TPKB}+5 **BLK NO

'IOS+120000 **DISC IOA SEQ

NTFDMSGB+ 1LDC {554325,,705443} **MT

TYPELD {60},634

'SKX35 (LXSETB-XSETKB) **WD CNTR

WRSPB+ #3TSD {70} **SPACE

#3TSD {70} **SPACE

#3TSD {70} **SPACE

#1JNX35ELOOPMSG1B

TYPELD {70},535*21TX2IK

TYPEEND {70},535*21{TPKB}+5

3TSD {60}

RFD4ENORMEXITB-1

ELOOPMSG1B+ 13RSX37XSETKB* **NO OF QUARTERS-1

LOB35 {TPKB}+8+ **WORD

ELOOPMSG2B+ STB {TPKB}+4 **WA

TYPEEND {70},534*8

LOB {TPKB}+4 **WA

CYB XSETB **SET NEXT QUARTER

#1JNX37ELOOPMSG2B **TYPE NXT QUARTER

JPG WRSPB

SKX360 **SET X36

NORMEXITB+ 1RSX34 {TPKB}+1 **RESET X34

2RSX35 {TPKB}+1 **RESET X35

1RSX37 {TPKB}+8+ **RESET X37

JPG {TPKB}+2* **RETURN TO PGM

BMENTRYB+ 22LDC SCBMEB* **BME

JPG ALLERRSB **WRITE MSG

XSETKB+ LXSETB35

XSETB+ 9+,-1

-1
-3
LXSETB → 0

--EMD

--DEF TURNOFF0
 \wedge^2 STE {TPK8}+6 **PGM ADDR
 \wedge^1 I0S₄₆20000 **DISCONNECT
 \wedge STE {TPK8}+7 **SAVE REPORT
 \wedge^1 I0S₄₁40000 **LOWER FLAG
 \wedge^1 \wedge LDE {TPK8}+6 **RETURN ADDR
 \wedge JPO E* **RETURN TO PGM.

--EMD

--DEF TAFIGAA
TAFIGASTARTB → \wedge^2 STE {TPK8}+6
 \wedge^1 I0S₄₆0
 \wedge^3 STE TAFIGAIOSB
SKZ_{2.5}E **MISAL?
JPO {I0AB}+1
TAFIGAIOSB → \wedge^1 I0S₄₆34000 **CLR ERROR
JPD TAFIGASTARTB

--EMD

--DEF SEARCHA
RL=300000
RM=RL+100
SPDI=10
SPD2=20
SPD3=30
SPD4=40
REV=4
TAPEK4=20000
TAPEK3=3000
TAPEK2=1500
TAPEK1=300
XXX=0

**SPECIAL SEARCH TO AVOID ERRORS
**FOR INDIVIDUAL
**{TPK8}=PREDICTED BM,,ACTUAL BM
**{TPK8}+1=ORIG X₃₅,,ORIG X₃₄
**TAFBL=-(ORIG X₃₄)..

SCHEENTRY→ \wedge^1 STE {TPK8}+2 **SAVE RETURN
 \wedge JNX₄₆TAFREVDIR **LEAVE REV?
 \wedge MKZ_{1..1}XCHKSW **SET FOR FWD
 \wedge LDE TAFDKF **FWD CONSTANTS
TAFSCHK→ \wedge^1 STE TAFST
 \wedge^1 STE TAFST-1
 \wedge LDE TAFSPDK
 \wedge SXD₄₆2 **CHK FOR SPD2 EXIT

*²LDE E
 *STE TAFIOS
 RF D₄₆#+1
 *SKX₃₆ 4 **ERR CNTR
 SKX₄₁{JPO #}
 *IOS₄₁30000 **CONNECT IOA
 *DPX₃₄{TPK B}+1 **SAVE SEARCH NO.
 *DPX₃₄TAFBL **ORIGINAL NO.
 *CGM, TAFBL **-(ORIG NO.)
 *DPX₃₅{TPK B}+1 **SAVE X₃₅
 *DPX₃₇{TPK B}+8. **SAVE X₃₇
 EOTCHK→ *²IOS₄₆0 **GET REPORT
 *SKN₄₆.3E **SELECTION COMPLETE?
 JPQ EOTCHK **WAIT
 SKU₃₇E **OPERABLE SPEED?
 JPQ EOTCHK **WAIT
 *²IOS₄₆36200 **CLR ALARMS,CHG RS,MOVE TAPE
 STE TAFWAI **SAVE REPORT
 *²IOS₄₆34200 **CLR ALARMS,CHG RS,MOVE TAPE
 *IOS₄₆20000 **DISC
 *STE {TPK B}+8. **SAVE SELECT
 SKZ₄₆.8TAFWAI **UNIT READY?
 *JPQ TAFNO TREADY
 SKX₄₁{TAFI OAA}
 SKZ₄₆.8TAFWAI **NO FWD EOT?
 JPQ TAFOR **GO REV
 SKZ₄₆.9TAFWAI **NO REV EOT?
 JPQ TAFOF **GO FWD
 DEX₃₄40 **FWD ROLL
 SKZ₄₆.3{TPK B}+7 **WAS TAPE GOING IN REV?
 INX₃₄100
 *JNX₃₄TAFGOFWD
 *²LDE {TPK B} **CURRENT POSITION
 *SKZ₄₆.9E
 *DPX E
 SXL₃₄E*
 JPQ TAFGOFWD
 *SKX₃₄1 **GO REV
 JPQ TAFIOS **SET IOS INSTRUCTIONS
 TAFGOFWD→ SKX₃₄0
 JPQ TAFIOS
 **FAST LOOPS
 **GO MORE IN REVERSE DIRECTION
 TAFJR→SXD₃₄S
 *JPX₃₄TAFIOS **GO TO SLOW LOOP SPD 2 FW
 D
 *JPX₃₄TAF4F+1 **SLOW TO SPD 3 FW
 TAFOR→ *SKX₃₄5 **REV SPD 4
 TAF4F→ *DPX {TPK B} **CLR FINE MK
 LDE TAFIOS

'STE #+1

#¹ IOS₄₆XXX **RD MKS

STE {TPKB} +?

#¹ LOE {TPKB} **CURRENT BLKTAF4R → ²STE {TPKB} **EXPECTED BLK#⁴ TSD {TPKB} **COARSE MK#SKZ_{2.9}E **NEG MK?

#JMP TAF4R +? **IGNORE

#² SED' E **EXPECTED MK

#JMP #+2 **GOOD MK

#JMP TAF4R

¹ RSX₃₅E **BLK READ²AUX₃₅TAFBL **- (ORIG NO+)¹AUX₃₅TAFSTK* **SPD SPREAD#JPX₃₅TAF3R **GO MORE IN REV.²AUX₃₅TAFSTK*#JPX₃₅TAF4R-? **CONTINUE AT SAME SPEED

**GO MORE IN FORWARD DIRECTION

TAF0F → ¹SXD₃₄4#¹ JNX₃₄TAFIOS **GO TO SLOW LOOP SPD & RE

V

#¹ JNX₃₄TAF4F+? **SLOW TO SPD 3 REVTAF0F → SKX₃₄4 **FWD SPD &

JPQ TAF4F

**SLOW LOOPS

TAFCON → ²AUX₃₅TAFBL **- (ORIG BLK)¹AUX₃₅TAFSTK* **LIMIT AT THIS SPD#JPX₃₅TAFREV²AUX₃₅TAFSTK*#JNX₃₅TAFFORTAFIOSRET → ¹²RSX₃₇{TPKB} **PREDICTED BM¹ RSX₃₅E **BM READDEX₃₅10 **PRECEDING BLKSXL₃₄0 **REV?INX₃₅20 **NXT BLK²DPX₃₅{TPKB} **NXT PREDICTED BLKTAF1F → ⁴TSD {TPKB} **BLK MKTAF2F → ¹IOS₄₆XXX **RD LINES#³TSD {TPKB} **FINE MKTAF3F → ¹IOS₄₆XXX **RD MKS#¹ RSX₃₅{TPKB} **BM READ#JNX₃₅TAFNEGMK²SED E **BM PREDICTED

JPQ TAFCON **CONTINUE

DEX₃₇10 **FOR REVSXL₃₄0 **REV?INX₃₇20 **FOR FWDSXD₃₇1350 **J>LAST PREDICTION?

JPQ TAFCON **CONTINUE

XCHKSW → ¹SXD₃₄0 **MOD TO ¹SXD₃₄1 FOR REV

JPQ XCHK

JPQ TAFIOSRET **IGNORE WHAT WAS READ

TAFFOR→ *¹JNX₃₄TAFLVREVSX_{L544}

JPQ TAF4F **FWD SPD4

TAFIOS→ *¹LDE₃₄XXX **IOS K*²STE TAF2F **RD LINES*¹STE TAF3F **RD MKS*STE *¹ **RD MKS*¹IOS₄₆XXX **RD MKS

STE {TPKB} +7 **SAVE REPORT

JPQ TAFIOSRET

TAFREV→ *¹JPX₃₄TAFIOSSXG₃₄₅

JPQ TAF4F **SPD4 LOOP

TAFREVS_W→ SKZ₁₁XCHKSW **LV FWD?

JPQ TAFIOS

SXG₅₄₂

JPQ TAFIOS

TAFCOMP→ *¹LDE {TPKB} **BLK READ

*SED {TPKB} +1 **BLK NEEDED

JPQ {ERRLOOPB} +6 **LEAVE SEARCH, BLK FOUND

TAFERR_S_W→ *¹JNX₃₆TAFIOS **ERR CNTR

TAFERR→ *JPQ {TURN OFFA} **PGM ADDR

*²LDC {554325, 703443} **NTFSKX₃₆₀TAFERREXIT→ *²LDA {TPKB} +1 **ORIGINAL NO

JPQ {ERRLOOPB} * **NTF OR EIA ENTRY

TAFREVDIR→ *¹SKX₄₆₁₄₆₀ **COMPL X₄₆*MKN₁₁XCHKSW **SET TO LEAVE REV

LDE TAFDKR **REV K

*JMP TAFSCHK

TAFLVREV→ *JNX₃₄TAFIOS **CHK FOR CHG OF DIRSKN₁₁XCHKSW **LV REV?

JPQ TAFIOS

JPQ TAFCOMP

XCHK→ *¹LDE {TPKB} **BM READ

*SED {TPKB} +1 **BM NEEDED

JPQ {ERRLOOPB} +6 **LEAVE SEARCH, BLK FOUND

JPQ TAFIOSRET **IGNORE

TAFNOTREADY→ *²STE {TPKB} +6 **PGM ADDR*²LDC {,,334336} **LTOSKX₃₆₄

JPQ TAFERREXIT **EIA ENTRY

TAFNEGMR→ *²STE {TPKB} **TAKE PREDICTION

JPQ TAFIOSRET

TAFWA↓→ 0

TAFDL→ 0

TAFSPDK→ TAF2R, TAFJR

TAFSTK→ TAFST₃₄

LMH GX7A 051
TAFDFK→ TAPEK1+10,,10
TAFDKR→ TAPEK1-10,,-10

**SPEED TABLES

377777-TAPEK4,,,-377777

TAPEK4-TAPEK3,,,-TAPEK4

TAPEK3-TAPEK2,,,-TAPEK3

TAPEK2-TAPEK1,,,-TAPEK2

TAPEK1+10,,,-TAPEK1 **MOD TO TAPEK1-10,,,-TAPEK

1

TAFST→ TAPEK1-10,,10 **MOD TO TAPEK1-10,,,-10

TAPEK2-TAPEK1,,TAPEK1

TAPEK3-TAPEK2,,TAPEK2

TAPEK4-TAPEK3,,TAPEK3

377777-TAPEK4,,TAPEK4

RL +REV+SPD4,,RM+REV+SPD4

RL +REV+SPD3,,RM+REV+SPD3

RL +REV+SPD2,,RM+REV+SPD2

RL +REV+SPD1,,RM+REV+SPD1

RL +REV,,RM+REV

TAF1R→ RL,,RM

RL +SPD1,,RM+SPD1

RL +SPD2,,RM+SPD2

RL +SPD3,,RM+SPD3

RL +SPD4,,RM+SPD4

RL +REV+SPD4,,RM+REV+SPD4

RL +REV+SPD3,,RM+REV+SPD3

RL +REV+SPD2,,RM+REV+SPD2

RL +REV+SPD2,,RM+REV+SPD2

RL +REV+SPD2,,RM+REV+SPD2

TAF2R→ RL +SPD2,,RM+SPD2

RL +SPD2,,RM+SPD2

RL +SPD2,,RM+SPD2

RL +SPD3,,RM+SPD3

RL +SPD4,,RM+SPD4

**EMD

**DEF SCF₄₆X→YISLECT,ERROR

ERR=ERROR

'I OS₄₆ 60000+SELECT **SELECT TAPE

RSX₃₄X **LOW NO.

RSX₃₅Y **HIGH NO.

DEX₃₄10 **PREV BLK

*SKX₄₆2 **SPD 2

*JPQ {SEARCHA} **SEARCH RTNE

*JPQ ERR **ERR ADDR

*JPQ {SCF2A} **SUM CHK RTNE

*JPQ ERR **ERR ADDRESS

**EMD

**DEF SCR₄₆X→YISLECT,ERROR

ERR=ERROR

```

1I0S46 60000+SELECT **SELECT TAPE
RSX34X **HIGH NO.
RSX35Y **LOW NO.
INX3410      **FOR SEARCH
1SKX462      **FOR SPD?
1JPO {SEARCHA}    **SEARCH RTNE
1JPO ERR      **ERR ADDR
1JPO {SCR2A}    **SUMCHK RTNE
1JPO ERR      **ERR ADDRESS

```

--EMD

--DEF SCF24

XXX=0

```

1STE {TPK8}+2      **SAVE RETURN
MKN1..4{TPK B}+9+  **SET TO 10
2DPX34A      **PREV BLK NO.
2ADD {-10,,10}    **10→D3
2STA {TPK B}+1    **SAVE LOW NUMBER
2DPX35{TPK B}+1  **SAVE X35

SCRENTRY→ SKX41{ICAB}+3  **SET IOA SEQ
DEX3513420      **NO OF BLKS → X35
SKX351 **SET X35
1DPX37{TPK B}+8+  **SAVE X37
1LDB {30130} **RMF3
SKN1..4{TPK B}+9+  **CHK FOR SCF OR SCR
MKN1..5B      **CHG TO RMR3
1STB SCRM      **I0S RM
1STB SCRL      **I0S RL
MKZ1..7SCRL    **CHG TO RL
SCRM→ 1I0S46XXX  **RM
1E TSD B      **COARSE MK
SCRL→ 1I0S46XXX  **RL
1JPO BMCHK    **CHK FOR BLK MK
SCRET→ 1TSD A      **SUMCHK L+0.
SKX34177      **DATA CNTR
1E TSD D      **DATA
SC DATA→ 1TSD D      **DATA
1ADD D **TO SUMCHK
1E TSD D      **DATA
1TSD D      **DATA
1ADD D **TO SUMCHK
1E TSD D      **DATA OR SUMCHK
1-1JPX34SC DATA  **MORE DATA?
1TSD D      **SUMCHK
2ADD D      **BM., SUMCHK
SC ADD→ 1TSD B      **DUMMY
1JNA {TURNOFF0}  **SUMCHK ERR
1JNA {ERRLOOPB}*  **SUMCHK ERR
1TSD B      **FINE MK

```

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*¹ JPA {TURNOFFA} **SUMCHK ERR
¹ JPA {ERRLOOPA} **SUMCHK ERR
*⁶ TSD B **COARSE MK
BMCHK→² STA {TPK B} **EXPECTED BM
*⁵ TSD B **FINE MK
² STB {TPK B} **BM READ
*⁴ TSD B **DUMMY
*² ISED A **CHK AGAINST EXPECTED
*JPQ GOODBM **CORRECT BM

BMERR→*JPQ {TURNOFFA}

SKX₃₆ 2
JPQ {ERRLOOPB} **TO ERR MSG
GOODBM→ *⁴ TSD A **SUMCHK H+0.
*¹⁰ JPX₃₅ SCRET **DONE?
*JPQ {TURNOFFA}
¹ OS₄₁ 20000
² STD {TPK B} +10.
JPQ {ERRLOOPB} +6 **RESET INDICES

**EMD

**DEF SCR20
¹ STE {TPK B} +2 **SAVE RETURN
MKZ_{1..4} {TPK B} +9. **SET TO 0
¹ DPX₃₅ {TPK B} +1 **SAVE LOW NUMBER
SKX₃₅ | 340 **HIGH ADDR +10 → X₃₅
¹ RSX₃₄ {TPK B} +1 **LOW ADDR
² DPX₃₅ A **SET A
² ADD {-10,,10} ** -10 → D₃
SCRAST→ ² STA {TPK B} +1 **SAVE HIGH ADDR
JPQ {SCF20} +6 **TO SUMCHK RTNE

**EMD

**DEF WR 20
XXX=0
**DO NOT WRITE BLOCK MARKS
WR ENTR Y→ ¹ STE {TPK B} +2 **RETURN
² DPX₃₅ {TPK B} +1 **X₃₅
¹ DPX₃₇ {TPK B} +8. **X₃₇
² DPX₃₄ A **PREV BLOCK
² ADD {-10,,10} **START BLOCK
² STA {TPK B} +1 **X₃₄
² STA {TPK B} +3 **LOW END
DEX₃₅ | 370 **-(NO OF WDS) → X₃₅
¹ DPX₃₇ WRLD **STARTING CORE ADDR
MKZ_{4..10} WRESH
SKX₄₁ {10AH} +8
WR ELOOP→ ² STA {TPK B} **PREDICTED BM
¹ OS₄₆ 30100 **RMFO
*⁴ TSD {TPK B} **COARSE MK
¹ OS₄₆ 30000 **RLFO

*³TSD {TPK B} **FINE MK*²SED A **COMP WITH EXPECTED

JPO WRESW

WRLOBM→ *JPO {TURN OFF A}

SKX₃₆2

*JPO {ERRL OOPR} * **ERR LOOP

WRESW→ SZN_{4,10}#

JPO WRSC

WRMAINLOOP→ *IOS₄₆30400 **WLFO

*LDA {0,-0} **FOR SUM CHK

*TSD A **SUM CHK H+0.

*TSD A

*SKX₃₄177WRLOD→ LDB₃₅XXX **WD FROM CORE

*TSD B **DATA

*TSD B **DATA

*ADD B **FOR SUM CHK

*TSD B **DATA

*TSD B **DATA

*ADD B **FOR SUM CHK

*²JNX_{3,4}WRCONT **END OF BLOCK

*COM A

*RSX_{3,4}A*ACX_{3,4}SWA **CONTINUOUS SUMCHK

*TSD A **SUM CHK H+0.

*²ADD {-10,,10} **NXT BM NO

*TSD A **SUM CHK L+0.

*IOS₄₆30000 **RLFO*²STA {TPK B} **BM PREDICTED*²STA {TPK A} **BM TO BE READ*³TSD E **DUMMY*³TSD E **FINE MK*⁴TSD E **COARSE MK*¹IOS₄₆0 **REPORTSKU_{4,4}E **BM PASSED?

*JPO WRSPY **ERROR

*³TSD E **FINE MARK*¹JNX_{3,5}WRMAINLOOP **NO WORDS LEFT?*²STA {TPK B}+3 **LAST BM WRITTEN*²ADD {-10,,10}

JPO WRELOOP

WRSC→ *JPO {TURN OFF A}

*IOS₄₁20000

*STA {TPK B}+10. **SAVE LAST SUM CHK

JPO {ERRL OOPR}+6 **NORMAL EXIT

WRSPY→ *JPO {TURN OFF A}

SKX₃₆2*²LDC {223437,,423733} **SPL

JPO {ERRL OOPR}+

WRCONT→ *²JNX_{3,5}WRLOD **ANY DATA LEFT?

12LDB {0,,-0} ***0

JPQ WRLD+1

**EMD

--DEF WRDX-Y-BLOCK1 SELECT,ERROR

ERRS=ERROR

1IOS4660000+SELECT **SELECT TAPE

RSX34BLOCK **TP BLK

RSX35X **CORE LOW ADDR

RSX37Y **CORE HIGH ADDR

DEX34310 **31 BLKS PREV

*JNX34#+3

*JPQ {SEARCHA}

*JPQ #+1

INX34300 **PREV BLOCK

*JPQ {SEARCHA} **SEARCH RTNE

*JPQ ERRS **ERROR ADDRESS

*JPQ {WR20} **WR RTNE

*JPQ ERRS **ERR ADDR

SCR6212{TPKB}→11{TPKB}+3,ERRS

SCF6211{TPKB}+3→12{TPKB}+3,ERRS

*JPQ {SUMCHKCMP}

*JPQ ERRS

**EMD

2000241

AJMP	TEXTMAG	** TEXT	400500 014526	014
I15-	AJMP	LETMAG**LETTERS	400500 014762	015
	AJMP	NUMMAG**NUMBERS	400500 014616	016

2000761

JPO	STARTS	140500 014400	076
AJMP	TEXTCNG	400500 014446	077

2001201

RIBM-	AJMP	45SR	400500 015777	200120
RIBMN-	AJMP	45SRN	400500 015774	121
WIBM-	AJMP	45SW	400500 016017	122
WIBMN-	AJMP	45SWN	400500 016014	123
RGARB-	AJMP	45GARB	400500 016007	124

45 CURRENT-

O		000000 000000	125	
RDTX2-	AJMP	TX2RD	400500 017127	126
WR TX2-	AJMP	TX2WR	400500 016777	127

ORIGINI

S

STARTS → RXF 65 KEYSSTART
 ↗ SPX 45 CURRENT
 RXF 66 TYPESTART
 **TYPEWRITER INPUT

KEYSTART→

CS 065
 MKZ META 45 TYPE
 MOVEIC 17 → TEXTPLACE
 I1OS 65 30000
 RXF 66 TYPESTART
 REX KA 17
 #TSD KA KEYTAB
 I1OS 66 50000
 -JPX KA#-2
 JPQ #-4

TYPESTART→

CS 066
 2I1OS 66 30000
 REX TA 17
 SXD TAIKA
 JPQ #-1
 #TSD TA KEYTAB
 -JPX TA#-3
 JPQ #-5

KEYTAB→ o

o
 o
 o
 o
 o
 o
 o
 o
 o
 o
 o
 o
 o
 o
 o
 o
 o

**TEXT CHANGE

TEXTCNG→

ISTE TEXTCNGEX
 RSX a TEXTPLACE
 SXD aika
 JPQ TEXTCNGEX
 REX A MOVINGS-LIST
 LGORRESPECB *BES → TEXTCNG /

TEXTCNGEX→

JPQ #

TEXTCNGJ→

'STE TEXTCNGX
 *LDE B LIST+TYPE
 'SED { TEXTS-LIST}
 JPQ z+2

TEXTCNGX→

JPQ #
 RSX Y1B TXTS+LIST ***# NOW IN TAB
 SXL y 44
 JPQ TEXTCNGX
 'RSX S1a KEYTAB

TXCGI→ SXD S E2 **BACKSPACE

JPQ TXCGBAC
 SXD S 16 **NO
 JPQ TXCGNO

TXCG2→ DPX y A

CYA {-2,}
 2CYA {-4,}
 ADD {1STB B LIST+TXTS+1}
 DPX S B
 STA #+1
 #** 1STB B LIST+TXTS+1+N
 INX y 1

TXCG3→ DPX Y1B TXTS+LIST

-1JPX a z+2

REX a 17

DPX a TEXTPLACE
 JPQ TEXTCNG+1

TXCGBAC→

-1JPX y TXCGS

TXCGNO→REX y 0

JPQ TXCGS

TEXTMAG→

'STE TEXTMAGEX
 LOAEE200022,1,2,3
 STAEEERCOS,1,2,3
 MOVEI 1200026 → TEXT
 25DPX TEXT
 LDB RCOS
 SCB {-1,}
 SUMMERRCOS→ B=NRCOS→BADOV
 LDB RSIN
 SCB {-1,}
 SUMMERSIN→ B=NRSSIN→BADOV
 REX CMA 0
 REX CMB 3

TEXTMAGI→

MOVEI TEXTMAGI CMA → TEXTMAGI
 DPX CMB TEXTINDEX
 2DPX CMA TEXTINDEX

TEXTMAGIA→

```

*** 13-16 LDA *TEXT
STA LETTER
#JPQ LETMAGINT
SUMMEXPOS→NRCOS=XPOS→BADOV
DIFFEYPOS→NRSIN=YPOS→BADOV
RSX CM& TEXTINDEX
-1JPX CM& TEXTMAGIB
REX CM& 1
IADX CM& TEXT
REX CM& 3

```

TEXTMAGIB→

```
?RSX CM& TEXTINDEX
```

TEXTMAGIX→

```

16L DA TEXT
INX CM& 1
SXL CM& * A

```

TEXTMAGEX→

```

JPQ #
JPQ TEXTMAGI

```

TEXTMAGIT→

```

16L DA *TEXT
15L DA *TEXT
14L DA *TEXT
13L DA *TEXT

```

NUMMAG→1STE NUMMAGEX

```

LDA E200022,1,2,3
STA EERCOS,1,2,3
MOVE 1200026→NUMBER
DIFFEXPOS→SCCEN→BADOV
FAB VAL→B

```

```
DIFFEYPOS→SCCEN+1→BADOV
```

```
FAB VAL
```

```
SUB B
```

```
JNA #+3
```

```
ADD B
```

```
STA B
```

```
LDA SCSZ
```

```
SUB B
```

```
JPA NUMMON
```

```
STA B
```

NUMMAG I→

```
FAB VAL ERSIN→C
```

```
FAB VAL ERCOS
```

```
SUMM→ C→BADOV
```

```
SUMM→ A→BADOV
```

```
SUMM→ A→BADOV
```

```
SUMM→ B→BADOV
```

```
JNA NUMMAGEX
```

```
NUMMON→REX CM& 4
```

SUMMER COS → A→BADOV

SUMM→RCOS→BADOV

STA B

SCB { -1, }

STB NRCOS

SUMM→XPOS=XPOS→BADOV

SUMM→RSIN→A→BADOV

SUMM→RSIN→BADOV

COM A

STA B

SCB { -1, }

STB NRSIN

SUMM→YPOS=YPOS→BADOV

LDA NUMBER

MUL { 1000000... }

JPA NUMMON 1

COM A

NUMMON 1 →

20SAB { -17, , }

20DIV { 12, , }

22STB LETTER

STA NUMTT

DPX CM & NUMTS

*JPQ LETMAGINT

DIFFEYPOS=NRSIN=YPOS→BADOV

DIFFEYPOS=NRCOS=EXPOS→BADOV

LDA NUMTT

JPA #+2

JPQ NUMMON 2

RSX CM & NUMTS

-1JPX CM & NUMMON 1

NUMMON 2 →

LDA NUMBER

JNA #+2

JPQ NUMMAGEX

MOVEI { 55 } → LETTER **MINUS SIGN**

*JPQ LETMAGINT

NUMMAGEX →

JPQ #

LETMAG→1STE LETMAGEX

LDA EEE200022,1,2,3

STA EEERCOS,1,2,3

MOVEI 200026 → LETTER

JPQ #+2

LETMAGINT →

1STE LETMAGEX

DIFFEYPOS→SCCEN→BADOV

FAD VAL → B

DIFFEYPOS→SCCEN+1→BADOV

FAD VAL

SUB B
 JNA #+3
 ADD B
 STA B
 LDA SCSZ
 SUB B
 JPA LETMON
 STA B

LETMAG 1 →

FAB VAL ERSIN → C
 FAB VAL ERCOS
 SUMM → C → BADOV
 SUMM → B → BADOV
 JNA LETMAGEX **OFF SCOPE

LETMON → RSX CM_a LETTER

SXL CM_a LETDISLAST - LETDIS + 1
 JPQ LETMAGEX
 JNX CM_a LETMAGEX
 11 LDA CM_a LETDIS
 STA LETO
 16 RSX CM_a*LETO
 JPQ LETMAG 2X

LETMAG 2 →

DPX CM_a LETCNT
 RSX CM_a LETO
 *JPQ LETMAGS
 STA BELMSTART
 INX CM_a 1
 *JPQ LETMAGS
 STA BELMEND
 LDA CM_a 377777
 INX CM_a 2
 DPX CM_a LETO
 SKN 3 + 1 A
 JPQ LETMAG 2L

LETMAG 2C →

11 LDA A
 17 STA CMANG
 *JPQ CMAG
 JPQ #+2

LETMAG 2L →

*JPQ LMAG
 RSX CM_a LETCNT

LETMAG 2X →

- 1 JPX CM_a LETMAG 2

LETMAGEX →

JPQ #

LETMAG 3 →

1STE LETMAG 3X

PRODE^{1,2} 1CM_a*RSIN / (SIZE) = LETS → BADOV

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PROCDEF¹ $\lambda CM \alpha * RCOS / \{ SIZE \} \rightarrow BADOV$

DIFF \rightarrow LETS \rightarrow BADOV

SUMM \rightarrow YPOS $=$ L ETT \rightarrow BADOV

PROCDEF¹ $\lambda CM \alpha * RSIN / \{ SIZE \} \rightarrow LETS \rightarrow BADOV$

PROCDEF¹ $\lambda CM \alpha * RSIN / \{ SIZE \} \rightarrow LETS \rightarrow BADOV$

SUMM \rightarrow LETS \rightarrow BADOV

SUMM \rightarrow XPOS \rightarrow BADOV

LDB LETT

LETMAG3X \rightarrow

JPG #

LETCDIS \rightarrow ZERO

ONE

TWO

THREE

FOUR

FIVE

SIX

SEVEN

EIGHT

NINE

LETCDIS1 \rightarrow

SPACE

SPACE

SPACE

SPACE

SPACE

SPACE

AA

BB

CC

DD

EE

FF

GG

HH

II

JJ

KK

LL

MM

NN

OO

PP

QQ

RR

SS

TT

UU

VV

WW

XX

YY

ZZ

LPAREN

RPAREN

PLUS

MINUS

COMMA

DOT

LETDISLAST →

SPACE

RCOS → 0

RSIN → 0

XPOS → 0

YPOS → 0

LETTER → 0

SPACE → 0

ONE → 3, **#PARTS, LINE-CIRC., ANGLE

-SIZE/4,,3*SIZE/4 **START POINT

SIZE **CENTER OR END

0

SIZE

0,-SIZE

0

-SIZE/4,-SIZE

SIZE/4,-SIZE

TWO → 3001,,525425

-SIZE/2,,4071*SIZE/10000

(424+1)*SIZE/(1000.)

1,,62446

1305*SIZE/10000,-356*SIZE/10000

BR

0

BL

BR

THREE → 3,

-SIZE/2,,SIZE

2*SIZE/3,,SIZE

0

2*SIZE/3,,SIZE

SIZE/3

1,, -240000

SIZE/3

0,-SIZE/3

FCUR → 3,

SIZE/6,,SIZE

-2*SIZE/3,-SIZE/3

0

-2*SIZE/3,-SIZE/3

SIZE/2,-SIZE/3

0
SIZE/6,,SIZE
SIZE/6,,SIZE
FIVE→ 3,
- (1732+) *SIZE/ (3160+),,SIZE
- (1732+) *SIZE/ (3160+),,
1.,,-5 * 4000 000/6
- (1732+) *SIZE/ (3160+),,
-SIZE/3
0
- (1732+) *SIZE/ (3160+),,SIZE
SIZE/2,,SIZE
SIX→ 3, 1., 140, 0
(1574+) *SIZE/ (4000+),, (3414+) *SIZE/ (4000+)
SIZE/2
0
-SIZE/2,,SIZE/2
-SIZE/2,,SIZE/2
1.,,-400000
-SIZE/2,,SIZE/2
-SIZE/2
SEVEN→ 3,
-SIZE/2,,SIZE
SIZE/2,,SIZE
0
SIZE/2,,SIZE
0.,,-SIZE
0
SIZE/3
SIZE/2,,SIZE/3
EIGHT→ 2, 1., 377, 777
SIZE
3 * SIZE/5
1.,,377777
SIZE/5
0.,,-2 * SIZE/5
NINE→ 3, 1., 400, 0
SIZE/2,,SIZE/2
SIZE/2
0
SIZE/2,,SIZE/2
SIZE/2,,SIZE/2
1.,,-200000
SIZE/2,,SIZE/2
0.,,-SIZE/2
ZERO→ 4, 1.,,-200,-0
-SIZE/2,,SIZE/2
SIZE/2
0
SIZE/2,,SIZE/2

SIZE/2,-SIZE/2

1., -200000

SIZE/2,-SIZE/2

0., -SIZE/2

0

-SIZE/2,-SIZE/2

-SIZE/2,SIZE/2

AA→

3.

BL

SIZE

0

SIZE

BR

0

-SIZE/4,0

SIZE/4,0

BB→

6.

TL

BL

0

BL

0., -SIZE

1., 200000

0., -SIZE

0., -2*SIZE/5

1., 200000

SIZE/5

3*SIZE/5

0

SIZE

TL

0

-SIZE/2,SIZE/5

SIZE/5

CC→

3, 1., 140, 0

(1574+)*SIZE/(4000+), (3414+)*SIZE/(4000+)

SIZE/2

0

-SIZE/2,SIZE/2

-SIZE/2,-SIZE/2

1., 140000

-SIZE/2,-SIZE/2

0., -SIZE/2

DD→

2, 1., -200, -0

TL

-SIZE/2,0

0

BL

TL

EE→

4,

TR
TL
o
TL
BL
o
BL
BR
o
-SIZE/ 2,,0
SIZE/ 3,,0
FF→ 3,
TR
TL
o
TL
BL
o
-SIZE/ 2,,0
SIZE/ 3,,0
GG→ 5, 1,, 140, 0
(1574+1)*SIZE/ (4000+), (3414+1)*SIZE/ (4000+)
SIZE/ 2
o
-SIZE/ 2,, SIZE/ 2
-SIZE/ 2,, -SIZE/ 2
1,, 200 000
-SIZE/ 2,, -SIZE/ 2
o,, -SIZE/ 2
o
SIZE/ 2,, -SIZE/ 2
SIZE/ 2,, 0
o
SIZE/ 2,, 0
o
HH→ 3,
TL
BL
o
-SIZE/ 2,, 0
SIZE/ 2,, 0
o
TR
BR
II→ 3,
TL
TR
o
SIZE
-SIZE

a
BL
BR
JJ → 3.
TL
TR
a
SIZE
a, - $3 \times \text{SIZE}/4$
1., -200000
a, - $3 \times \text{SIZE}/4$
- $\text{SIZE}/4$, - $3 \times \text{SIZE}/4$
KK → 3.
TL
BL
a
- $\text{SIZE}/2$, - $\text{SIZE}/3$
TR
a
- $\text{SIZE}/4$, 0
BR
LL → 2.
TL
BL
a
BL
BR
MM → 4.
BL
TL
a
TL
a
a
a
TR
a
TR
BR
NN → 3.
BL
TL
a
TL
BR
a
BR
TR
OO → 4, 1., -200, -0
- $\text{SIZE}/2$, $\text{SIZE}/2$

SIZE/2

o

SIZE/2,,SIZE/2

SIZE/2,, -SIZE/2

1., -200000

SIZE/2,, -SIZE/2

o., -SIZE/2

o

-SIZE/2,, -SIZE/2

-SIZE/2,, SIZE/2

PP→ 4.

BL

TL

o

TL

SIZE

1., -200000

SIZE

SIZE/2

o

o

-SIZE/2,,

QQ→ 5, 1., -200, -0

-SIZE/2,, SIZE/2

SIZE/2

o

SIZE/2,, SIZE/2

SIZE/2,, -SIZE/2

1., -200000

SIZE/2,, -SIZE/2

o., -SIZE/2

o

-SIZE/2,, -SIZE/2

-SIZE/2,, SIZE/2

o

o., -SIZE/2

BR

RR→ 5,

BL

TL

o

TL

SIZE

1., -200000

SIZE

SIZE/2

o

o

-SIZE/2,, o

o

o
BR
SS → 2., 1., 240, 0
 $(1574.) \times \text{SIZE} / (5000.)$, $(4414.) \times \text{SIZE} / (5000.)$
 $3 \times \text{SIZE} / 5$
1., -240000
 $\text{SIZE} / 5$
0., - $2 \times \text{SIZE} / 5$

TT → 2.
TL
TR
o
SIZE
0., -SIZE

UU → 3.
TL
 $-\text{SIZE} / 2$, - $\text{SIZE} / 2$
0., 1., 200, 0
 $-\text{SIZE} / 2$, - $\text{SIZE} / 2$
0., - $\text{SIZE} / 2$
o
 $\text{SIZE} / 2$, - $\text{SIZE} / 2$
TR

VV → 2.
TL
0., -SIZE
o
0., -SIZE
TR

WW → 4.
TL
 $-\text{SIZE} / 4$, - SIZE
o
 $-\text{SIZE} / 4$, - SIZE
o
o
o
 $\text{SIZE} / 4$, - SIZE
o
 $\text{SIZE} / 4$, - SIZE
TR

XX → 2.
TL
BR
o
BL
TR

YY → 3.
TL
o

o
o
o . -SIZE

o

o

TR

ZZ → 3.

TL

TR

o

TR

BL

o

BL

BR

PLUS → 2.

o . -SIZE / 2

SIZE / 2

o

SIZE / 2 ..

-SIZE / 2 ..

MINUS → 1.

SIZE / 2 ..

-SIZE / 2 ..

DOT → 1.

-SIZE

-SIZE

COMMA → 1.

-SIZE

-5 * SIZE / 6

** IBM TAPE PROGRAM

** IBM 910-24

*5 SRN → 1STE 45SEXIT

MKN 45NSW

JPO # + 3

*5 SR → 1STE 45SEXIT

MKZ 45NSW

MKZ 45GARBSW

*5 SRGARB →

MKZ 45RWSW

JPO 45TYPECHK

12RSX 45X LIST

INX 45X LIST + 1

JPO 45 GO

*5 GARD → 1STE 45SEXIT

MKN 45GARBSW

MKZ 45NSW

DPX 45CURRENT

JPO 45SRGARB

*5 SWN → 1STE 45SEXIT

MKN 45 NSW
 JPO #+3
 45 SW→ 1STE 45 EXIT
 MKZ 45 NSW
 MKN 45 RWSW
 AJPO 45 TYPECHK
 SKX 45 X LIST
 MKZ 45 GARBSW
 45 GO→ CPX 45 X 45 B
 MKZ META TX 2MSW
 34 SPG { 604, 331, 330, 333 }
 11 RSX 45 X 45 NUM ** TOGGLE
 SKZ 45 NSW
 11 RSX 45 X 45 CURRENT
 20PX 45 X 45 LIST
 RFD 45 #+2
 JPO #
 1 IOS 41 20000
 1 IOS 54 30000
 1 IOS 54 40000
 MKZ META 45 DORWD
 MKZ 45 REVSW
 SXD 45 CURRENT*
 AJPO 45 DORWD
 45 GO2→ SKZ 45 NSW
 JPO 45 RW?
 SKZ 45 GARBSW
 JPO 45 READ
 SXD 45 X 0
 AJPO 45 DORWD
 DEX 45 X 45 CURRENT*
 A-1 JPX 45 X 45 SCHFWD
 INX 45 X 1
 #1 JNX 45 X 45 SCHBWD
 JPO 45 RW?
 45 SCHFWD→
 SKX 45 X 2 1
 45 SF1→ 45 GF
 SKX 54 3160.
 SNN 45 LPSW
 SKX 54 16000.
 AJPO { SQ 45 DELAY }
 45 GFR
 45 SF1A→ RXF 54 45 ITI
 #1 TSD 45 WA
 1 IOS 54 30000
 1 IOS 54 30300
 JPO #+3
 45 SF2→ 45 SRM
 45 DELAY 1500.

1ADX 45X2 45CURRENT
 SKZ 45GARB
 JPQ 45READ
 #1JPX 45X 45SF1
 *5RW?+ SKZ 45RWSW
 JPQ 45WR

*5READ+ 45GF

SKX 54 3160+
 SNN 45LPSW
 SKX 54 16000+
 #JPQ {S045DELAY}

RXF 54 45ITS

45GFR

#1TSD 45WA

2SED 45LIST

JPQ 45COMMON

SKZ 45GARBSW

JPQ 45SFIA

#JPQ 45ERR

*5COMMON+

1IOS 54 30300

#1TSD 45LIST

1IOS 54 30000

1IRSX 45X2 45LIST

2AUX 45X2 45LIST **START SC CALC

1IRSX 45X 45LIST

1IAUX 45X 45B

DEX 45X 1

1DPX 45X 45TSD

SXL 45X 100000

#JPQ 45ERR

1IRSX 45X 45LIST

1SKX 45X 45X 0

1IOS 54 30300

INX 45X 1

#1JNX 45X#+2

JPQ 45ENDBLK

*5TSD+ #2TSD 45X 45LIST **MOD

1IOS 54 30000

2AUX 45X2 45TSD*

1IOS 54 30300

#1TSD 45TSD*

1IOS 54 30000

1AUX 45X2 45TSD*

1IOS 54 30300

#1JNX 45X 45TSD

*5ENDBLK+

#1TSD E **DUMMY SLOT

1IOS 54 30000

1IOS 54 30300

SKZ 45RWSW

JPG 45W2

45PREXIT→

^TSD 45WA **SUMCHK

^IOS 54 30000

45SRM

^AUX 45X2 45WA

^JPX 45X2 45ERR

^JNX 45X2 45ERR

45DELAYE1516.

SKX 45X 1

^ADX 45X 45CURRENT

RXF 7E 45EXIT*

SKN 45RWSW **WRITING?

RXF 7E 45MERGE

MKZ META 45NORMSG

**SEQUENCE 66

45MSG→ ^DPX 45LW 45LWRET

RFD 45LW#+1

^IOS 45LW 30000

^LDE 45LIST

STE 45MWA3

^DPX 45LIST

RXF 54 45RESETIT

45MK1→ ^TSD { 60,30,,21,34 } **CR,I,,B,M

^TSD 45MK1*

^TSD 45MK1*

^TSD 45MK1*

45MK2→ ^TSD { 70,41,,46,63 } **SP,R,,W,BLK

MKZ META TX2MSW2

SKZ 45RWSW

JPG 45MW

^TSD 45MK2***R

45M2→ ^RSX 45X2 45MWA3 **IDENT

^TSD 45MK2*

^TSD 45MK2*

MKZ 45M2A

45M2A→ SKX 45X 2

45M3→ ^DPX 45X2 E

^ITE { , , 7, 7 }

^STE 45X 45MWA

^DPX 45X2 45MWA2

CYR 45MWA2

CYR 45MWA2

^RSX 45X2 45MWA2

^JPX 45X 45M3

MKZ 45ZSW

MKZ 45M4

45M3A→ ^SKX 45X 2

125

45M4 → 14RSX 45X2 45M6 *

SKZ 45ZSW

JPO 45MS

SXD 45X2 0

JPO 45M6

MKN 45ZSW

45M5 → *DPX 45X2 E

3TSD E

45M6 → *12LDE 45X 45MWA+2

37STE 45X 45MWA+2

*1JNX 45X 45M4

SNN 4.10 45M4

JPO 45MSA

SKN 45ZSW

3TSD { 0 }

45MFA → 6TSD 45MK2 ***SPACE

TX RMSW2 →

SZZ META#

JPO 45LWRET*

6TSD 45MK2 ***SPACE

45NORMSG →

SZZ META#

JPO 45ERRMSG

11RSX 45X2 45MWA3 **LENGTH

SNN 4.10 45M2A

JPO 45M2A

1SKX 45X 3

45M7 → *13LDE 45WA

*SITE { ?? }

13RSX 45X2 E

SXL 45X2 52

DEX 45X2 26

SXL 45X2 20

JPO 45M8

SXL 45X2 12

DEX 45X2 6

SXD 45X2 0

SKX 45X2 0 **AVOID -0

45M8 → *DPX 45X2 E

3TSD E

1SKX 45X2 3

CYR 45WA

*1JNX 45X2#-1

*1JNX 45X 45M7

SKZ 45GARBSW

DPX 45CURRENT

TX RMSW2-SKN META#

45LWRET →

JPO ?

MKN META TX RMSW2

11RSX 45X2 TX2WAS

JPQ 45M2+1

45ERRMSG→

6TSD { 67, 24, , 41, 41 } **RED ERR

5TSD # - 1 *

4TSD # - 2 *

3TSD # - 3 *

3TSD 45MK2 ***BLACK

6TSD 45MK1 *

6TSD 45MK1 *

6TSD 45MK1 *

JPD 45LWRET*

45WR→ 45GFW

SKX 54 5000.

SNN 45LPSW

SKX 54 76000.

#JPQ { SQ45DELAY }

RXF 54 45IT5

#2TSD 45LIST **IDENT

JPQ 45COMMON

45W2→ 1DPX 45X2 45WA

1COM 45WA

1TSD 45WA **SUMCHK

1IGS 54 30000

#45WCS

SKZ 1.9 E **NOT EOT?

#JPQ 45ERR

45DELAYE3516.

SKX 45X2 1

1ADX 45X2 45CURRENT

MKN 45REVS W

SKX 45X 0

45SCHBWD→

1SKX 45X2 1

45DELAYE11160.

45SR1→ 45REV

RXF 54 45IT2

#1TSD 45WA

1IGS 54 30000

1IGS 54 30300

JPQ # - 3

45SR2→ 45DELAYE2000.

45SRM

45DELAYE1300.

#1ADX 45X2 45CURRENT

1SED { - 0 }

OPX 45CURRENT

#1JNX 45X 45SR1

45DELAYE11160.

SKN 45REVS W

JPO 45RW?

45SC→ 11RSX 45X 45LIST

DEX 45X 1

1SKX 45X145X 0

SKX 45X2 0

45GF

45DELAYE516 0.

RXF 54 45ITS

45GFR

45SC2→ #2TSD 45WA2

1IOS 54 30000

2AUX 45X2 45SC2*

1IOS 54 30300

#1TSD 45SC2*

1IOS 54 30000

SED 45TSD*

JPO #+2

#JPO 45ERR

1AUX 45X2 45SC2*

1IOS 54 30300

#1JNX 45X 45SC2

#1TSD E **DUMMY SLOT

1IOS 54 30000

1IOS 54 30300

JPO 45PREXIT

45DORWD→

1STE 45RWDEXIT

SZN META 45DORWD

JPO 45RWDEXIT*

MKZ 45LPSW

DPX 45CURRENT

20 45RWD

45DELAYE516 00.

45RWDEXIT→

JPO # **MOD

45RESETIT→

1IOS 54 30000

#1TSD { 10000. }

21IOS 54 30300

SKN 4.10 200134

RXF 57 200134*

JPD # -2

45SWITCHES→

0

45WA→ 0

**SEQUENCE 54

45ITI→ 1TSD { 400., 200. }

1IOS 54 30000

RFD 45 45SF2

JPD #

LMH GXFA 025

128

*5 IT2→ *TSD { 400., 200.}

*IOS 54 30000

RFD 45 45SR2

JPO #

*5 IT3→ *TSD { 400., 200.}

*IOS 54 30000

RFD 45 45ERR

JPO #

*5 TYPECHK→

*STE *5TYPECHKX

*5 TC1→ *IOS 45LW 0

*SKN 2.6 E **CONNECTED?

JPO *5TYPECHKX*

*SKN 2.8 E **STATUS?

JPO *5TC1

SKN 2.9 E **FLAG

*5 TYPECHKX→

JPO ?

JPO *5TC1

**ERROR ROUTINES

*5 ERR→ *STE *5ERRSTOP

*45 SRM

*5 DELAYE 200.00.

*DPX *5CURRENT

*5 RWD

*5 DELAYE 316.00.

*IOS 45 20000

MKN META 45NORMSG

RXF 76 45EXIT*

JPO *5MSG

*5ERRSTOP→

o

*5 MW→ *TSD *5MK2 *** W

JPO *5M2

*5 MWA→ o

o

o

*5 MWA2→ o

*5 MWA3→ o

*5 B→ o

*5 MERGE→

*IPSX a LIST

INX a 1

*DPX a LIST 2

INX a MASTERS-LIST

LIST2→ SKX y ? **REL RD ADDR

*IPSX b *5TSD **END OF RD AREA

DEX b LIST

*5MCA1→SKX S1 a o

*5AUX S1 a LIST

JPQ 45MCA3

45MCA2→¹RSX TIS LIST

SXD T 0

JPQ z+2

¹A0X YIS LIST¹A0X YIS LIST+1²A0X YIS LIST+1

45MCA3→DEX S 2

SXL S1 a 0

JPQ 45MCA2

¹EAUX a1a LIST

SXL B1 a 0

JPQ 45MCA1

45MERGE2→

¹RSX a LIST2

INX a MASTERS-LIST

LGORRESPCB×a=S→45MG3

*JPQ 45PUT

¹RSX B LIST2¹EAUX B1B LIST¹DPX B LIST

DEX a 2

SKX B 2002

²DPX B1 a LIST

*JPQ 45PUT

45EXIT→JPQ ?

45MG3→¹STE 45MG3X

SKX B MASTERS-LIST **REFOLD RINGS

LGORRESPCB×B=S→45MG4

*JPQ 45SWITCHINGS

45MG3X→JPQ ?

45MG4→¹STE 45MG4X

ALDE B LIST+NAME

SED a LIST+NAME

JPQ z+2

45MG4X→JPQ ?

¹DPX B 45MG5A **SAVE B LEVEL

LGORRESPCB×a=S→45MG5

*JPQ 45FREE

JPQ 45MG3X *

45MG5→¹STE 45MG5X

45MG5A→SKX B ?

LGORRESPCB×B=S→45MG6

*JPQ 45SWITCHINGS

45MG5X→JPQ ?

45MG6→¹STE 45MG6X

ALDE B LIST+NAME

SED a LIST+NAME

JPQ z+2

45MGFX→JPQ ?

11RSX S1 a LIST+ (SPECB) +
 SXD S1 a SPECB+1 **RING EMPTY?
 JPQ 45MG7
 COMBHL ≡ SPEC B×a → SPEC B×B
 45MG7 → #JPQ 45FREE
 JPQ 45MG5X *
 45SWITCHRINGS →
 #SKX Y1 B 0
 #JMP #+2
 45FREE → #SKX y FREES-LIST
 1STE 45FREEX
 CHGRLE TYPE × a → SPECB×Y
 45FREEX →
 JPQ ?
 45PUT → 1STE 45PUTX
 SKX y FREES-LIST
 PUTLTYPE × a → SPECB×Y
 45PUTX → JPQ ?
 45LAST INSTR →
 #- 45SRN +1
 **TX-2 TAPE PROGRAMS
 **TX2 921-3
 TX2WR → 1STE 45SEXIT
 #JPQ 45TYPECHK
 #JPQ TX2SC OPE
 MKN 45RWSW
 JES 35 TX2T0GCHK
 2DPX 34 45MWAS
 SKX 35 LIST **START CORE
 1DPX 35 45B
 11RSX 37 LIST
 INX 37 LIST-1 **END CORE
 TX2K1 → SKX 36 333427
 2DPX 36 LIST
 1DPX 45WA **SUM CHK
 WRD, TX2ERR
 TX2MSG → #JPQ TX2RESET
 11RSX 45X 45LIST **LENGTH
 1DPX 45X TX2WAS
 MKZ 45GARBSW
 MKZ META 45NORMSG
 11RSX 45X(TPKB)+3 **NXT FREE BLOCK
 1DPX 45X 45MWAS
 RXF 76 45SEXIT*
 SKN 45RWSW
 RXF 76 45MERGE
 RFD 45LW#+1
 1I0S 45LW 30000
 6TSD 45MK1 ***CR
 TX2K2 → 6TSD { 43, 47, , 55, 2 } ** TX-2

LMH GX7A 050

STS D TX2K2*
 TS D TX2K2
 STS D TX2K2*
 *TS D 45MK2***SP
 STS D 45MK1***M
 *TS D TX2K2***T
 JPO 45MK2

TX2SCOPE~

*STE TX2SCOPEX
 *I IOS 54 30000
 IIOS 54 40000
 *DPX 45LW 45LWRET
 *DPX 60 TX2SCOPERET
 SKX 60 {JPD #}
 *DPX 34 TX2WA1
 *DPX 35 TX2WA1
 *DPX 36 TX2WA2
 *DPX 37 TX2WA2
 MKN META TX2MSW

TX2SCOPEX~

JPO ?

TX2ERR~*JPO TX2RESET
 SKX 45LW 45LWRET*
 RFD 76 45EXIT*

TX2RESET~

*STE TX2RESETX
 *R SX 34 TX2WA1
 *R SX 35 TX2WA1
 *R SX 36 TX2WA2
 *R SX 37 TX2WA2

TX2SCOPERET~

RXF 60 ?
 *DPX 45LIST
 RXF 54 45RESETIT

TX2RESETX~

JPO ?

TX2WA1~ 0

TX2WA2~ 0

TX2WA3~ 0

TX2RDA~ *STE 45EXIT
 *JPO 45TYPECHK
 *JPO TX2SCOPE
 MKZ 45RWSW
 JES 35 TX2TOGCHK
 *DPX 34 45MWAS
 *R SX 35 LIST
 INX 35 LIST+1 **LOW CORE
 *DPX 35 45B
 *DPX 35 TX2ST
 DEX 34 10

¹DPX 45WA **SUM CHK

¹JPG {SEARCHA}

JPG TX2ERR

¹JPG TX2RDLOOP

JPG TX2ERR

JPG TX2MSG

TX2RDL0OP→

¹STE {TPKB} +2

MKN 1..4 {TPKB} +9.

MKZ 3..8 TX2ISTRD **MAKE JPG

SKX 4..1 {IOAB} +3

²DPX 35 {TPKB} +1

²DPX 34 A

²ADD {-10, ,10}

²STA {TPKB} +1

MKZ META TX2ST

SKX 36 1

SKX 35 0

TIOS 46 30100

TX2RDL→¹ETSD B **CM

TIOS 46 30020 **RLF2

²STA {TPKB}

¹TSD B **FM

²STB {TPKB}

¹TSD B **DUMMY

²SED A

JPG TX2GBM

TX2BMERR→

¹JPG {TURNOFFA}

SKX 36 2

¹JPG {ERRLOOPB} *

TX2GBM→¹TSD A **SUMCHK1

¹TSD A **SC2

¹SKX 34 177

¹ETSD B

TX2DATA→

¹TSD B

²ADD B

¹TSD B

¹TSD B

¹ADD B

SKN META TX2ST

TX2ST→ STB 35 45LIST **MOD

TX2ISTRD→

¹JPG TX2RD3 **MOD TO ¹JNX TX2RD3

¹ETSD B **DATA OR SC1

¹JNX 34 TX2RDCONT

TX2RD2→¹TSD B **SC2

TIOS 46 30120

²ADD B

IJNA {TURNOFF}
 IJNA {ERRLOCPB}
 IJPA {TURNOFF}
 IJPA {ERRLOCPB}
 ZZADD {-10, ,10}
 IJRSX 34 B
 IADX 34 45WA**CONT SC
 *IJNX 35 TX2RD1
 JPQ {TURNOFF}
 2ISTA {TPKB}+3
 IOS 41 200000
 JPQ {ERRLOOPB}+6

TX2RDCONT→

*IJNX 35 TX2DATA
 MKN META TX2ST
 JPQ TX2DATA
 TX2RD3 → *IJRSX 37 45LIST **LENGTH
 22SED TX2K1**IDENT
 JPQ TX2RD4

TX2RD3A→

*JPQ {TURNOFF}

TX2RD3B→

TYPEL, 6 55*(606735, ,366360)
 RFD 46 TX2ERR

TX2RD4 → *IJAUX 37 45B

DEX 37 1
 *ETSD B **DATA OR SCI
 IJDX 37 TX2ST
 IJDX 37 45TSD
 SXL 37 100000
 JPQ TX2RD3A
 IJRSX 35 45B
 DEX 35 1 37 0
 MKN 3. B TX21STRD **MAKE JNX
 *IJNX 34 TX2RDCONT
 JPQ TX2RD2

TX2TOGCHK→

RFD 46 # +2
 JPQ #

*IJRSX 34 TX2TOG

*JITE TX2IK

*SED TX2IK

*JPX 34 1 35 0

JPQ TX2RD3B

RI → JPQ 377750

CL → JPQ 2000000

ST → JPQ 2000001

LAST → ZZLAST

CONS 15 SEPT

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IES BOOT 001

10S=021407	*EITH3	PARAERR=020446
1S=021423	FIX	PARAERRX=020462
2S=021420	FORCE=021553	PICTURES
3S=021404	FORCEX=021601	PNNUI=021430
4SST=021425	=GETVAL	PNNU2=021476
5SX=021427	HEADING1=020401	PNNUX=021478
6SET=021303	HEADING1X=020448	PNNUGET=021522
7SETX=021330	HEADING2A=020428	PNNUT=021435
8S=021415	HEADING2=020423	PNNUT1=021510
9FSC=021331	HOLDL=021533	PNNUT2=021515
0FSCX=021403	HOLDLX=021552	PNNUTIX=021514
10S=021412	HOVSCOMP=021103	PNNUTZX=021521
BADOV	HOVSX=021144	PNNUGETX=021532
C1=022441	HOVSCOMP1=021145	PPDERR=020483
C10=022725	HOVSCOMP2=021150	PPDERRX=020477
C11=022751	IBCOMPX=021220	PRLCOMP=020500
C12=022775	IBFSCOMP=021281	PRLCOMPEX=020587
C13=023021	IBVERTCOMP=021155	*PROD
C14=023045	IBVSCOMPX=021262	PSIZE
C15=023071	INCH	PVAL
C16=023115	IPCONS	PYTHAGORIAN
C2=022465	IVAL	*PYTH
C3=022511	INHAT	R1=021610
C4=022535	LAST=021613	S
C5=022561	*FLDAB	*SAVE=021656
C6=022605	LIST	*SETIX
C7=022631	MASBL	SIZECOMP=021235
C8=022655	MD1=020641	SIZECX=021250
C9=022701	MD2=020644	SMASBL
CCFR	MD3=020647	SPECB
CCFR30=023746	MD4=020653	ST=021612
CCFR20=023756	MD5=020660	*STAB
CCFR14=023762	MDISCOMP=020580	STARTS=020400
CCFR10=023766	MDISCOMPX=020640	*SUBR
CCFR2=023774	MDT=020681	*SUBRI
CL=021611	MDT1=020662	*SUMM
CN10=023141	MDX=020654	SVAL
CNLAST=023165	MDX1=020665	T
CONSTK	MIDP1=021263	TPTLCOMP=020750
CONSTRAINTS	MIDP2=021273	TPTLCOMPX=020777
CVTS	MIDPLX=021272	TPVALS
DEGEN	MIDP2X=021302	*TS=021657
DEGEN1=023760	MSCOMP=020666	*TT=021660
DELTAA2=021604	MSCOMPX=020747	TYPE
DELTAA1=021602	*NCONGEN	VA
DELTAA3=021606	*NCONGENSP	VARIABLES
*DIFF	NLIST	VARLOC
DISPLAY	NLISTTT=022000	*VDIFF
*DISTANCE	NUMRAT	WHERE

IES 8007 002

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DISTCOMP=021222	ONCIRCLES	WHERE IS
*DIST=021655	ONCIRCCOMP=021055	*ZZLAST=021661
DISTCOMPX=021234	ONCIX=021102	Y
-EITHER	ONLINES	*
*EITH3	ONLINECOMP=021000	*
*EITH2	ONLNX=021034	*
*EITH	ORIGIN	*
		1

+ 36

IES BOOT 003
 BADOV = 200100 = 200100
 CONSTK = 3 = 3
 CONSTRAINTS = 4=MASBL+LIST+1 = 24031
 CVTS = 6 ** VARIABLE TO MOVE TO SATISFY THIS = 6
 CCFR = LIST-2 = 23776
 DEGEN = #JNP DEGEN1 = 400500023780
 DISPLAY = S **MASTER DISPLAY SUBROUTINE = S
 *EITH3 = = 207440
 *EITH1 = = 207410
 *EITH = = 207424
 *EITH2 = = 207425
 FIX=SKN 4.10 377722 = 1712377722
 IPCONS = 1=MASBL+PICTURES ** INSTANCE - POINT C
 ONSTRAINT = 24461
 IVAL = 20 ** R COS A, R SIN A, X, Y = 20
 ENHATE = 14 **WHAT PIC THIS IS INSTANCE OF = 14
 ENCH= (2,) / (20+) = 43236713
 LIST = 24000 ** LIST STRUCTURE START = 24000
 MASBL = 24 ** MASTER BLOCK LENGTH = 24
 NLIST = 22000 ** MODEL EMPTY LIST STRUCTURE = 22000
 NUMRAT=(-(8)/6) = 52525252525
 ONCIRCLES = 1=MASBL+PICTURES = 24511
 ONLINES = 12=MASBL+PICTURES = 24465
 ORIGIN = 20400 = 20400
 PICTURES = 22=MASBL+LIST+1 = 24185
 PVAL = 20 ** COORDINATES OF POINT = 20
 PSIZE = 16 ** SIZE OF THIS PICTURE = 16
 PYTHAGORIAN = 200007 = 200007
 SMASBL = 6 ** SMALL MASTER BLOCK LENGTH = 6
 S = 7 = 7
 SVAL = 16 ** VALUE OF SCALER = 16
 SPECB = 2 ** SPECIFIC BLOCKS = 2
 *SUBRI = = 207410
 TPVALS = #MASBL+PICTURES ** TYPICAL VARIABLES = 24521

IES B007 004

TYPE= 0 ** TIES TO SPECB IN MASTER BLOCK

T = 10 = 0

VA= LIST+PVAL = 24020

VARLOC= 15 ** LOCATION OF VARIABLES IN BLOCK

= 15

VARIABLES= 1*SHASBL+LIST+1 = 24007

WHERE= 12 ** LOCATION OF THING IN PICTURE

= 12.

Y = 3 = 3

= 1 = 1

a = 4 = 4

c = 5 = 5

d = 2 = 2

e = 6 = 6

IES BOOT 008

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**DEF EITHER#P,B,R,T,U,V-CODE
RSX\$1=LIST+CODE
JP X\$EITH3
EITH1= LDA {-(s)}
STA EITH
#DPX\$EITH-S
REX\$EITH3-EITH2-2
#DPX\$EITH2
#BPG\$EITH2+1
RSX\$EITH2
JPA #+2
COM A
SUB EITH
JPA #+4
ADD EITH
STA EITH
#DPX\$EITH2
* JP X\$EITH1+4
REX#
#RSX\$EITH2
INXS1
DPX\$1=LIST+CODE
JP Q EITH3+2
EITH= 0
EITH2= 0 **BEST S,,S
#JMP P
#JMP Q
#JMP R
#JMP T
#JMP U
#JMP V
EITH3= SXL\$EITH3-EITH2
JP Q EITH1
#BPG\$EITH2
**END

**DEF DIFFEA=B=C-D
LDA A
SUB B
#JOV D
STA C
**END

**DEF LDABEP
LDA P
LD B P+1
**END

**DEF STABEP
STA P

```

IES BOOT 006

STB P+1
--END

--DEF SUMNEA+B=C+D
LDA A
ADD B
#JOV D
STA C
--END

--DEF PRODEA*B/C=D+E
LDA A
MUL B
DIV C
#JOV E
STA D
--END

--DEF SETIXE,S,Y,A,C,X
RSXS|=LIST+CVTS+2
RSXS|=LIST+CVTS+4
RSXS|=LIST+CVTS+6
RSXS|=LIST+CVTS+10
RSXS|=LIST+CVTS+12
RSXS|=LIST+CVTS+14
--END

--DEF NCONGENENAME,SIZE,LET,COMP,NCON,CHVAR
MASBL, #..CONSTRAINTS-LIST
#-MASBL-NLIST, #+MASBL-NLIST
-2,
#-NLIST, #-NLIST
NAME
BJMP CCFR+1
DEGEN **HOWBIG
o **GETIT
DEGEN **MOVIT
SIZE
LET
CONSTK
o **TUPLE
o **VARLOC
BJMP CCFR-COMP
NCON
CHVAR
o
o
o
--END

```

```

IES B007 007

--DEF WHEREIS#P
RE X#I#
RSXSI#LIST+TYPE
#BPOS#LIST+WHERE
STA P
STB P+I
--END

--DEF DISTANCE#Y->R-BADOV
WHEREIS#Y->DELTAI
WHEREIS#A
SUB DELTAI
#JOV BADOV
EX A B
SUB DELTAI+I
#JOV BADOV
#JPG PYTHAGORIAN
#JOV BADOV
STA R
--END

--DEF GETVAL#P,Q,R,U->V
RSXSI#LIST+TYPE
RSXSIS#LIST+VARLOC
LOADS#LIST+P
STA V+P
LOADS#LIST+Q
STB V+Q
LOADS#LIST+R
STC V+R
LOADS#LIST+U
STD V+U
--END

--DEF VDIFFE#->Y=R-BADOV
WHEREIS#Y->R
WHEREIS#B
SUB R
#JOV BADOV
STA R
DIFFE#-R+I =R+I-BADOV
--END

--DEF NCONGENSPECODE,NAME,SIZE,LET,COMP,NCON,CHVAR
MASBL,*,CONSTRAINTS-LIST
CODE
-
#-NLIST,,#-NLIST
NAME
#JMP CCFR+I **DISPLAY

```

IES B 007 010

DEGEN ** HOWBIG

*

DEGEN ** NOVIT

SIZE

LET

CONSTK

*

** TUPLE

*

** VARLOC

*JMP CCFR-COMP

NC ON

CH VAR

*

*

*

** END

** DEF SUBREP

'STE SUBRI

P

SUBRI ← JP Q *

** END

** DEF PYTHEP → Q=R→U

LOAD P

LDB P+I

SUB Q

*JOV U - (Q) + (Q)

EXA B - (Q) + (Q)

SUB Q+I

*JOV U - (Q) + (Q)

*JPQ PYTHAGORIAN

*JOV U

STAR

** END

IES BOOT 011

NLIST!

NLISTT+

CNLAST-NLIST | 0000000 002165 | 021000

IPCONS-LIST+NLIST!

**INSTANCE - POINT

C8- NCONGENSPE(CN10-NLIST+I,, CONSTRAINTS+SPECB+I- LIST) -

LIST) -

(35, 22, , 37, 30), (16, 16, , 0), 43, 1, 2, 2

MASBL, 4,, CONSTRAINTS-LIST | 024004 000031 | 441

ICN10-NLIST+I,, CONSTRAINTS+SPECB+I-LIST) -

| 002142 000034 | 442

-2, | 775000 000000 | 443

#-NLIST,, #-NLIST | 000444 000444 | 444

(35, 22, , 37, 30) | 035022 037030 | 445

BJMP CCFR+I ** DISPLAY | 400500 023777 | 446

DEGEN ** HOWBIG | 400500 023760 | 447

0 | 000000 000000 | 022450

DEGEN ** MOVIT | 400500 023760 | 451

(16, 16, , 0) | 016016 000000 | 452

43 | 000000 000043 | 453

CONSTK | 000000 000003 | 454

0 ** TUPLE | 000000 000000 | 455

0 ** VARLOC | 000000 000000 | 456

BJMP CCFR-I | 400500 023775 | 457

2 | 000000 000002 | 022460

2 | 000000 000002 | 461

0 | 000000 000000 | 462

0 | 000000 000000 | 463

0 | 000000 000000 | 464

**THING ON LINE

C8- NCONGENSPE(CONSTRAINTS+SPECB+I-LIST,, #-NLIST+

MASBL) , -

(35, 30, , 33, 36), (16, 16, , 0), 33, 2, 1, 3

MASBL, 4,, CONSTRAINTS-LIST | 024004 000031 | 465

ICONSTRANTS+SPECB+I-LIST,, #-NLIST+MASBL)

| 000034 000512 | 466

-2, | 775000 000000 | 467

#-NLIST,, #-NLIST | 000470 000470 | 022470

-

(35, 30, , 33, 36) | 035030 033036 | 471

BJMP CCFR+I ** DISPLAY | 400500 023777 | 472

DEGEN ** HOWBIG | 400500 023760 | 473

0 | 000000 000000 | 474

DEGEN ** MOVIT | 400500 023760 | 475

(16, 16, , 0) | 016016 000000 | 476

33 | 000000 000033 | 477

CONSTK | 000000 000003 | 022500

0 ** TUPLE | 000000 000000 | 503

0 ** VARLOC | 000000 000000 | 502

BJMP CCFR-I | 400500 023774 | 503

IES BOOK 012

	000000 000001	504
	000000 000002	505
*	000000 000003	506
*	000000 000004	507
*	000000 000005	022510

**THING ON CIRCLE

C3- NCONGENE(141, 31, , 22, 36), 116, 16,, 01, 22, 3, 1, 1
 MASBL, 4., CONSTRAINTS-LIST |024004 000031| 511
 #-MASBL-NLIST., #+MASBL-NLIST

	000466 000536	512
-2,	775000 000000	513
#-NLIST., #-NLIST	000514 000514	514
(141, 31, , 22, 36)	041031 022036	515
#JMP CCFR+1	400500 023777	516
DEGEN ** HOWBIG	400500 023760	517
*	** GETIT	000000 000000 022520
DEGEN ** MOVIT	400500 023760	521
(16, 16, , 0)	014016 000000	522
22	000000 000022	523
CONSTK	000000 000003	524
*	** TUPLE	000000 000000
*	** VARLOC	000000 000000
#JMP CCFR-3	400500 023773	527
3	000000 000001 022530	
3	000000 000003	521
*	000000 000000	522
*	000000 000000	523
*	000000 000000	524

**VERTICAL THING

C4- NCONGENE(141, 45, , 21, 30), 114, 12,, 01, 24, 4, 1, 1
 MASBL, 4., CONSTRAINTS-LIST |024004 000031| 535
 #-MASBL-NLIST., #+MASBL-NLIST

	000512 000562	536
-2,	775000 000000	537
#-NLIST., #-NLIST	000540 000540 022540	
(141, 45, , 21, 30)	041045 021030	541
#JMP CCFR+1	400500 023777	542
DEGEN ** HOWBIG	400500 023760	543
*	** GETIT	000000 000000
DEGEN ** MOVIT	400500 023760	545
(14, 12, , 0)	014012 000000	546
24	000000 000024	547
CONSTK	000000 000003 022550	
*	** TUPLE	000000 000006
*	** VARLOC	000000 000000
#JMP CCFR-4	400500 023772	553
3	000000 000001	554
3	000000 000001	555
*	000000 000000	556
*	000000 000000	557

IES BOOT 0.15

| 000000 000000 | 022580

**HORIZ OR VERT LINE

CS+ NCONGEN#142, 45, , 36, 271, (16, 14,, 0), 27, 5, 1, 2
 MASBL, 4., CONSTRAINTS-LIST | 024004 000031 | 862

#-MASBL-NLIST, , #+MASBL-NLIST

		000536 000806 862
-2,		775000 000000 863
#-NLIST, , #-NLIST		000564 000564 864
142, 45, , 36, 271		042045 036027 865
#JMP CCFR+1		400500 023777 866
DEGEN **HOWBIG		400500 023760 867
o **GETIT		000000 000000 022570
DEGEN **MOVIT		400500 023760 871
(16, 14,, 0)		016014 000000 872
27		000000 000027 873
CONSTK		000000 000003 874
o **TUPLE		000000 000000 875
o **VARLOC		000000 000000 876
#JMP CCFR-5		400500 023771 877
1		000000 000001 022600
2		000000 000002 801
3		000000 000000 802
4		000000 000000 803
5		000000 000000 804

**THING PARALLEL TO LINE

CS+ NCONGEN#133, 45, , 37, 431, (16, 16,, 0), 30, 7, 1, 3
 MASBL, 4., CONSTRAINTS-LIST | 024004 000031 | 865

#-MASBL-NLIST, , #+MASBL-NLIST		000582 000632 806
-2,		775000 000000 807
#-NLIST, , #-NLIST		000610 000610 022610
(33, 45, , 37, 431		033045 037043 811
#JMP CCFR+1		400500 023777 812
DEGEN **HOWBIG		400500 023760 813
o **GETIT		000000 000000 814
DEGEN **MOVIT		400500 023760 815
(16, 16,, 0)		016016 000000 816
30		000000 000030 817
CONSTK		000000 000003 022620
o **TUPLE		000000 000000 821
o **VARLOC		000000 000000 822
#JMP CCFR-7		400500 023767 823
1		000000 000001 824
3		000000 000003 825
6		000000 000000 826
8		000000 000000 827
9		000000 000000 022630

**MULTIPLE DISTANCE

CS+ NCONGEN#142, 30, , 23, 341, (22, 20,, 0), 34, 20, 1, 4
 MASBL, 4., CONSTRAINTS-LIST | 024004 000031 | 865

#MASBL-NLIST, #MASBL-NLIST

	000606 000636	632
-2,	775000 000000	633
#-NLIST, #-NLIST	000634 000634	634
142, 30, , 23, 34)	042030 023034	635
#JMP CCFR+1	400500 023777	636
DEGEN **HOBIG	400500 023760	637
*	000000 000000 022640	
*	**GETIT	
DEGEN **MOVIT	400500 023760	641
122, 20, , 01	022020 000000	642
34	000000 000034	643
CONST	000000 000003	644
*	**TUPLE	
*	**VARLOC	
#JMP CCFR-10	400500 023760	647
*	000000 000000 022650	
*	000000 000004	651
*	000000 000000	652
*	000000 000000	653
*	000000 000000	654

**MULTIPLE SIZE

CONGENE(124, 51, , 30, 42), (16, 14, , 01), 23, 12, 1, 2
MASBL, #, CONSTRAINTS-LIST | 024004 000031 | 655

#MASBL-NLIST, #MASBL-NLIST

	000632 000702	656
-2,	775000 000000	657
#-NLIST, #-NLIST	000660 000660 022660	
124, 51, , 30, 42)	024051 030042	661
#JMP CCFR+1	400500 023777	662
DEGEN **HOBIG	400500 023760	663
*	**GETIT	
DEGEN **MOVIT	400500 023760	665
126, 14, , 01	016014 000000	666
42	000000 000042	667
CONST	000000 000003 022676	
*	**TUPLE	
*	**VARLOC	
#JMP CCFR-11	400500 023765	673
*	000000 000001	674
*	000000 000002	675
*	000000 000000	676
*	000000 000000	677
*	000000 000000 022700	

**SCALER = DISTANCE

CONGENE(30, 23, , 24, 42), (16, 18, , 01), 23, 12, 1, 2
MASBL, #, CONSTRAINTS-LIST | 024004 000031 | 701

#MASBL-NLIST, #MASBL-NLIST

	000656 000726	702
-2,	775000 000000	703
#-NLIST, #-NLIST	000704 000704	704

IES 8007 015

(30, 23, 24, 42)	030023 024042	705
#JMP CCFR+1	400500 023777	706
DE GEN ** HOWBIG	400500 023760	707
o ** GETIT	000000 000000 022710	
DE GEN ** MOVIT	400500 023760	711
(14, 14, , 0)	014014 000000	712
23	000000 000023	713
CONSTK	000000 000003	714
o ** TUPLE	000000 000000	715
o ** VARLOC	000000 000000	716
#JMP CCFR-12	400500 023764	717
1	000000 000001 022720	
3	000000 000003	721
o	000000 000000	722
o	000000 000000	723
o	000000 000000	724

**SCALER = SIZE

C10- NCONGENE(30, 42, , 24, 42), (14, 14, , 0), 21, 13, 1, 2
MASBL, #, CONSTRAINTS-LIST | 024004 000031 | 728

#-MASBL-NLIST, #+MASBL-NLIST	000702 000752	726
-2,	775000 000000	727
#-NLIST, #-NLIST	000730 000730 022730	
(30, 42, , 24, 42)	030042 024042	731
#JMP CCFR+1	400500 023777	732
DE GEN ** HOWBIG	400500 023760	733
o ** GETIT	000000 000000	734
DE GEN ** MOVIT	400500 023760	735
(14, 14, , 0)	014014 000000	736
21	000000 000021	737
CONSTK	000000 000003 022740	
o ** TUPLE	000000 000000	741
o ** VARLOC	000000 000000	742
#JMP CCFR-13	400500 023763	743
1	000000 000001	744
2	000000 000002	745
o	000000 000000	746
o	000000 000000	747
o	000000 000000 022750	

**FULL SIZE INSTANCE

C11- NCONGENE(33, 33, , 44, 25), (12, 12, , 0), 25, 14, 1, 1
MASBL, #, CONSTRAINTS-LIST | 024004 000031 | 751

#-MASBL-NLIST, #+MASBL-NLIST	000726 000776	752
-2,	775000 000000	753
#-NLIST, #-NLIST	000754 000754	754
(33, 33, , 44, 25)	033033 044025	755
#JMP CCFR+1	400500 023777	756
DE GEN ** HOWBIG	400500 023760	757
o ** GETIT	000000 000000 022760	

IES 8007 016

DEGEN	**MOVIT	400500 023760	761
(12,12,,0)		012012 000000	762
25		000000 000025	763
CONSTK		000000 000003	764
o	**TUPLE	000000 000000	765
o	**VARLOC	000000 000000	766
#JMP CCFR-14		400500 023762	767
z		000000 000001	022770
z		000000 000002	771
o		000000 000000	772
o		000000 000000	773
o		000000 000000	774

**NID POINT

C124 NCONGENE(37,23,,30,,34), (16,16,,01,,47,20,2,3
MASBL, #, CONSTRAINTS-LIST |024004 000031| 775
#-MASBL-NLIST,, #+MASBL-NLIST

-2,		000752 001022	776
-2,		775000 000000	777
#-NLIST,, #+NLIST		001000 001000	023000
(37,23,,30,,34)		037023 030034	001
#JMP CCFR+1		400500 023777	002
DEGEN	**HOWBIG	400500 023760	003
o	**GETIT	000000 000000	004
DEGEN	**MOVIT	400500 023760	005
(16,16,,0)		016016 000000	006
47		000000 000047	007
CONSTK		000000 000003	023010
o	**TUPLE	000000 000000	011
o	**VARLOC	000000 000000	012
#JMP CCFR-20		400500 023758	013
z		000000 000002	014
z		000000 000003	015
o		000000 000000	016
o		000000 000000	017
o		000000 000000	020

**FOLD SIZE CONTROL

C134 NCONGENE(22,42,,23,61,(14,42,,01,,6,,23,3),1
MASBL, #, CONSTRAINTS-LIST |024004 000031| 022
#-MASBL-NLIST,, #+MASBL-NLIST

-2,		000776 001046	022
-2,		775000 000000	023
#-NLIST,, #+NLIST		001024 001024	024
(22,42,,23,61		022042 025008	025
#JMP CCFR+1		400500 023777	026
DEGEN	**HOWBIG	400500 023760	027
o	**GETIT	000000 000000	028
DEGEN	**MOVIT	400500 023760	029
(14,42,,01		014012 000000	030
6		000000 000006	031
CONSTK		000000 000003	032

T E S B O O T 0 1 7

o	** TUPLE	000000 000000	035
o	** VARLOC	000000 000000	036
#JMP CCFR-21		400500 023755	037
z		000000 000001	038
z		000000 000002	039
o		000000 000000	040
o		000000 000000	041
o		000000 000000	042
o		000000 000000	043
o		000000 000000	044

**POINTS NEXT NUMBER

C14- NCONGENE(35,35,,20,37), (16,14,,0), 36,25,2,2
MASBL. #, CONSTRAINTS-LIST |024004 000031| 045
#-MASBL-NLIST., #+MASBL-NLIST

-z,		001022 001072	046
#-NLIST., #-NLIST		775000 000000	047
(35,35,,20,37)		035035 020037	051
#JMP CCFR+1		400500 023777	052
DE GEN ** HOWBIG		400500 023760	053
o ** GETIT		000000 000000	054
DE GEN ** MOVIT		400500 023760	055
(16,14,,0)		016014 000000	056
36		000000 000036	057
CONSTK		000000 000003	023060
o ** TUPLE		000000 000000	061
o ** VARLOC		000000 000000	062
#JMP CCFR-23		400500 023755	063
z		000000 000002	064
z		000000 000002	065
o		000000 000000	066
o		000000 000000	067
o		000000 000000	023070

**HOLD LENGTH

C15- NCONGENE(23,23,,36,27), (16,14,,0), 46,24,1,2
MASBL. #, CONSTRAINTS-LIST |024004 000031| 071
#-MASBL-NLIST., #+MASBL-NLIST

-z,		001048 001118	072
#-NLIST., #-NLIST		775000 000000	073
(23,23,,36,27)		023023 036027	075
#JMP CCFR+1		400500 023777	076
DE GEN ** HOWBIG		400500 023760	077
o ** GETIT		000000 000000	023100
DE GEN ** MOVIT		400500 023760	101
(16,14,,0)		016014 000000	102
46		000000 000046	103
CONSTK		000000 000003	104
o ** TUPLE		000000 000000	105
o ** VARLOC		000000 000000	106
#JMP CCFR-24		400500 023752	107
z		000000 000001	023110

IES 8007 020

2	000000 000002	122
0	000000 000000	123
0	000000 000000	124
0	000000 000000	125

** # = FORCE

C1 6- NCONGEN(24,22,,41,25), (20,16,,01,30,25,1,1
 MASBL, #, CONSTRAINTS-LIST |024004 000031| 126
 #-MASBL-NLIST, #+MASBL-NLIST

-2,	001072 001142	126
-2,	775000 000000	127
#-NLIST, #-NLIST	001120 001120	023120
(24,22,,41,25)	024022 043025	128
#JMP CCFR+1	400500 023777	129
DEGEN **HOWBIG	400500 023760	123
0 **GETIT	000000 000000	124
DEGEN **MOVIT	400500 023760	125
(20,16,,01)	022016 000000	126
30	000000 000050	127
CONSTK	000000 000003	023130
0 **TUPLE	000000 000000	128
0 **VARLOC	000000 000000	129
#JMP CCFR-25	400500 023751	130
1	000000 000001	131
1	000000 000001	132
0	000000 000000	133
0	000000 000000	134
0	000000 000000	135

**PARALLEL LINES

CN 10- NCONGENSPEC-NLIST-MASBL..C1-NLIST+1), -
 (37,41,,36,37), (22,20,,01,37,6,1,4
 MASBL, #, CONSTRAINTS-LIST |024004 000031| 141
 (#-NLIST-MASBL, .C1-NLIST+1)

-2,	001116 000442	142
-2,	775000 000000	143
#-NLIST, #-NLIST	001144 001144	144
-		
(37,41,,36,37)	037041 036037	145
#JMP CCFR+1**DISPLAY	400500 023777	146
DEGEN **HOWBIG	400500 023760	147
0	000000 000000	023130
DEGEN **MOVIT	400500 023760	148
(22,20,,01)	022020 000000	149
37	000000 000037	150
CONSTK	000000 000003	151
0 **TUPLE	000000 000000	152
0 **VARLOC	000000 000000	153
#JMP CCFR-6	400500 023770	154
1	000000 000001	023160
0	000000 000004	155
0	000000 000000	156

		0000000 000000	163
		0000000 000000	164
CNLAST		0000000 000000	165
<hr/>			
CCFR-101			
CCFR10		0000000 000000	166
		0000000 000000	167
		0000000 000000	023750
BJMP FORCE		400500 021555	168
BJMP HOLDL		400500 021555	169
BJMP PNNUL		400500 021430	170
BJMP PNNUZ		400500 021476	171
BJMP SFSC		400500 021332	172
CCFR20-BJMP MIDPI		400500 021263	173
BJMP MIDPZ		400500 021273	174
DEGEN1-STE #+1		013000 023761	023760
JPG #		140500 023761	175
CCFR14-BJMP IBFSCOMP		400500 021251	176
BJMP SIZECOMP		400500 021235	177
BJMP DISTCOMP		400500 021221	178
BJMP MSCOMP		400500 020666	179
CCFR10-BJMP MDISCOMP		400500 020560	180
BJMP TPTLCOMP		400500 020750	181
BJMP PRLCOMP		400500 020500	023770
BJMP HOVSCOMP		400500 021103	182
BJMP IBVERTCOMP		400500 021153	183
BJMP ONCIRCCOMP		400500 021035	184
CCFR2-BJMP ONLINECOMP		400500 021000	185
ORIGIN			