REALM OF WARRIORS

CHARACTER NAME

INFORMATION

PLAYER	PROFESSION	PRIMARY PATH	SECONDARY PATH(S)
BACKGROUND	RACE	ANCESTRY	

ABILITY SCORES

	MOD	SAVE	TOTAL	ROLL	RACE	MISC
MGT						
AGL						
END						
INT						
WIS						
CHA						

ATTACK MODIFIERS

MELEE

MGT	MISC	TOTAL

RANGED

AGL	MISC	TOTAL

PASSIVE STATS

PERCEPTION (WIS)

BASE	SKILL	MISC	TOTAL
10			

INSIGHT (INT)

BASE	SKILL	MISC	TOTAL
10			

FEATURES & TRAITS

TALENTS

TALENT LIST	STORED:

COMBAT STATS

DEFENSE

BASE	AGL	SHIELD	MISC	TOTAL
9				

INITIATIVE

WALK SPEED

ARMOR HP

CUR	MAX

HEALTH HP

CUR	MAX

LIFE POINTS

CUR	MAX

WEAPONS & ATTACKS

ATTACK ACTION	BONUS	DAMAGE	TYPE	RANGE

SKILLS   T = trained

T	SKILL NAME	ATTR	MOD	RANK	MISC	TOTAL
☐	Acrobatics	AGL				
☐	Animal Handling	WIS				
☐	Appraisal	INT				
☐	Arcana	INT				
☐	Athletics	MGT				
☐	Crafting	INT				
☐	Deception	CHA				
☐	History	INT				
☐	Insight	WIS				
☐	Intimidation	CHA				
☐	Investigation	INT				
☐	Medicine	WIS				
☐	Nature	INT				
☐	Perception	WIS				
☐	Performance	CHA				
☐	Persuasion	CHA				
☐	Religion	INT				
☐	Sleight of Hand	AGL				
☐	Stealth	AGL				
☐	Survival	WIS				

ALIGNMENT & REPUTATION

ALIGNMENT	MOD	REPUTATION	MOD

PERSONALITY TRAITS

TRAITS	IDEAL
BOND	FLAW

PHYSICAL TRAITS

HEIGHT	WEIGHT	SIZE	AGE
CREATURE TYPE	EYES	SKIN	HAIR

ADVANCEMENT

LEVEL	EXPERIENCE (XP)	STORED ADVANCE

PROFICIENCIES

LANGUAGES

SPELLCRAFTING

SPELL TN SAVE	ATTACK BONUS	CRAFTING PTS		CASTING
8 + INT Mod	INT Mod	CUR	MAX	

SPELL NAME	CP	DETAILS

EQUIPMENT & INVENTORY

TOTAL WEIGHT

CURRENCY

CP	BP	SP	GP	PP

NOTES