

Tiger Dingsun

Brown | RISD Dual Degree 2020
Graphic Design & Computer Science

Design Portfolio → tiger.exposed
Email → tiger.dingsun@gmail.com
Phone → 503.501.8524

Education

Brown University
→ Sc.B Computer Science — 2020
Rhode Island School of Design
→ BFA Graphic Design — 2020

Experience

→ Triple Canopy
Editorial and Production Intern | NYC | Summer 2019
Editorial research, front-end development, InDesign scripting, and digital production

→ RISD Design Guild
Manager | Providence, RI | 2019 – current
The RISD Design Guild is a student-run graphic design studio. We provide design services to student groups and school offices across the RISD campus and at Brown.

→ Volume 1
Editor | Providence, RI | 2018 – current
v.1 is RISD's student publication. As an editor, my responsibilities include working with contributors and copyediting, with an added focus on print/publication design, production and website management.

→ Johnson and Johnson
Digital Experience Design Intern | NYC | Summer 2018
User research, UI/UX design, front-end development, and rapid code prototyping for various long-term projects

→ Brown University Office of Sustainability
Graphic Design Intern | Providence, RI | 2016 – 2018
Designed promotional materials (posters, branding, signage, email newsletters, etc.) for various initiatives and programs, reaching the entire student body as well as faculty and university employees. Also helped with the logistics and planning of key campus events.

→ zencare.co
Freelance Graphic Designer | Providence, RI | 2016 – 2017
Branding and brochure design for zencare.co, a platform that allows users to find available therapists in their area.

→ Rhode Island School of Design
RISO Printing Technician | Providence, RI | 2018 – current
Printing Technician for RISD's RISO printer. Experience with color separation and large scale production.

Teaching Assistant | Providence, RI | 2016 – 2018
Teaching assistant for both Alejandro Borsani's and Paula Gaetano-Adi's foundation design class.

Skills

→ Creative
InDesign, Illustrator, Photoshop, After Effects, Adobe XD, Sketch, InVision, Cinema 4D, Typography, Web Design, Creative Coding, Layout Design, Publication Design, Book Design, Branding, Poster Design, Motion Graphics, Audio Editing (Ableton, Audition), Video Editing (Premier)

→ Technical
Java, C, C++, OpenGL, Python, Max/MSP, Javascript, JQuery, node.js, React, HTML, CSS, SASS, RISO Printing, Letterpress, Large-format Printing, UV Printing, Vacuum Forming, Laser Cutting, Bookbinding

→ Languages
English, Mandarin Chinese

Activities

→ Uncommon Sense
Founder and Co-editor | Providence, RI | 2017 – current
Founder of Uncommon Sense, a publication collective featuring work that applies a decolonial thinking towards the institutions we live within.

→ Clerestory
Design Editor | Providence, RI | 2017 – 2018
Head design editor at the oldest literary and visual arts publication at Brown.

→ BRDD Exhibition Committee
Curatorial and Branding | Providence, RI | 2015 – current
Made curatorial decisions and developed branding (posters, signage, postcards, wall vinyl) for the annual Brown | RISD Dual Degree Exhibition.