

Apple FOOD 1\$

When Played
Until your next turn, players can't steal from you. Discard this.

Arcade Claw ARM 3\$

When Played
Choose a player. Steal a random card from their hand.

Banana Peel FOOD 1\$

When Played
Perish this.

Battery Pack BODY 2\$

When Played
+3\$

Bionic Eye HEAD 3\$

Spend 2\$
Perish the top card of the discard.

Box of Chocolates FOOD 0\$

When Played
Draw a card. If it's a LIMB, this gives +\$ equal to its cost. Then perish this.

Broken Gas Mask

HEAD

5\$

Passive

Whenever you scrap a LIMB, force another player to also scrap a LIMB of their choice.

Broken Hard Hat

HEAD

1\$

When Played

All players salvage a card. Perish this.

Broom

ARM

2\$

Spend 2\$

Move the top card of the discard to the bottom.

Callous Hands

ARM

2\$

Passive

Players cannot force you to scrap LIMBs.

Candy-Flavored Acid

FOOD

8\$

When Played

Scrap your MASS. Perish this.

Chameleon Cloak

BODY

4\$

When Scrapped

Skip the rest of your turn.

Dog Tail

ARM

3♣

Passive

You may perish 2 of your LIMBS in place of eating FOOD each turn.

Drone

HEAD

1♣

When Played

Look at the top 3 cards of the draw pile.

Edible Arm

ARM

4♣

When Scrapped

+2♣. You don't need to eat FOOD this turn.

Electric Whip

ARM

4♣

When Played

Steal a card from each player's hand.

Energy Drink

FOOD

4♣

When Played

You can't play any LIMBS for the rest of your turn. Perish this.

Expendable Pants

LEGS

2♣

Passive

When a player steals from you, they must steal this.

Explosive Safe

BODY 3♣

When Scrapped

Scrap the rest of your MASS. Draw 5 cards.

Fishing Rod

ARM 4♣

When Played

Draw cards until you draw FOOD.

Lunch Box

FOOD 2♣

When Played

Draw a card. Discard this.

Luxury Tennis Shoes

LEGS 5♣

Passive

If any player starts their turn without LEGS, they must eat 2 FOOD that turn to survive.

Magnet

ARM 4♣

When Played

Steal the cheapest LIMB in play and attach it to your MASS.

Matching Mittens

ARM 2♣

When Turn Starts

+1♣ if you have another ARM.

Mini Fridge

BODY

3♠

When Scrapped
+4♠

Nano Tool Kit

BODY

5♠

Spend 3♠
Choose any LIMB in play. Its effect doesn't happen on its next turn.

Oven

BODY

3♠

Passive
FOOD gives +1♠.

Ozempic

FOOD

1♠

When Played
You don't need to eat FOOD on your next turn. Perish this.

Peg Leg

LEGS

3♠

Spend 3♠
Have a player scrap their current LEGS. Put this card in its place.

Phoenix Feather

ARM

4♠

Passive
Whenever you scrap a LIMB, you may perish this instead.

Placebo Pill

FOOD

0♣

When Played

Copy the effect from the top FOOD of the discard. Then perish this.

Primordial Brain

HEAD

7♣

Passive

When you salvage, you may salvage again.

Roller Skates

LEGS

1♣

When Played

Put a card from your hand at the top of the draw.

Rusty Shovel

ARM

1♣

When Turn Starts

You may discard a card to draw a card.

Sausage Fork

ARM

3♣

When Scrapped

You don't need to eat FOOD this turn.

Schrodinger's Pants

LEGS

2♣

When Played

You may swap this with the top LEGS of the discard.

Scissor Hands

ARM

3\$

Passive

Cards stolen from you must be immediately discarded.

SCUBA Mask

HEAD

3\$

When Scrapped

Salvage the bottom discard.

Secondary Mouth

BODY

4\$

Passive

When you scrap a LIMB, +1\$.

Furnace

BODY

4\$

When Played

Retrigger all of your 'When Played' LIMBs.
Perish this.

Fusion Reactor

BODY

3\$

Passive

The third LIMB you play each turn costs
only 1\$.

Gasoline Barrel

BODY

2\$

When Played

All players draw 2 cards.

Generative AI

BODY

4\$

Passive

You may have up to 3 ARMs on your MASS.

Giant's Feet

LEGS

6\$

When Played

Perish the entire discard (except for LEGS).

Giga Grub

FOOD

3\$

When Played

Discard this.

Gingerbread Legs

LEGS

4\$

When Played

Discard from the draw until you get LEGS, then add it to your hand. Perish this.

Glue Bottle

ARM

3\$

Passive

You may play your next LIMB for only 2\$.

Golden Grub

FOOD

4\$

When Played

Perish this.

Grub

FOOD

2\$

When Played
Discard this.

Hanging Nerves

BODY

4\$

When Turn Starts
+3\$ if you have a full MASS.

Hard Hat

HEAD

1\$

When Played
Take the bottom card of the draw pile.

Hiking Pants

LEGS

2\$

When Played
Draw a card.

Hologram Projector

ARM

2\$

Spend 4\$
Copy the effect of another LIMB in play for
the rest of your turn.

Ice Soup

FOOD

1\$

When Played
If this is your first time eating this, put it
back anywhere in the draw. Otherwise,
discard this.

Incinerator

BODY

4\$

Spend 2\$

Discard the top draw.

Ipecac

FOOD

2\$

When Played

Discard the top 5 cards of the draw. Discard this.

Jetpack

BODY

3\$

When Turn Starts

+1\$ if you have no LEGS.

Large Nose

HEAD

2\$

When Played

If the top discard is FOOD, salvage it.

LIMB Adapter

BODY

5\$

Passive

You can attach LIMBs anywhere on your MASS.

Lump of FLESH

BODY

1\$

When Turn Starts

+1\$

Side of Fries

FOOD 1\$

When Played

The next FOOD you eat this turn gives +2\$.
Perish this.

Sleeping Pills

FOOD 1\$

When Played

Keep this in front of you. On your next turn,
skip it and then perish this.

Snake Venom

ARM 4\$

When Scrapped

Choose a player. They cannot play any LIMBs
their next turn.

Solar Panel

HEAD 4\$

Passive

The first time you play a LIMB each turn,
+1\$.

Spiky Torso

BODY 4\$

Passive

Players cannot steal cards from you.

Steel Boots

LEGS 2\$

Passive

No player can scrap LEGS.

Supplements

FOOD

1\$

When Played

LIMBs cost -1\$ to play this turn. Discard this.

Teleport Chamber

BODY

3\$

Spend 5\$

Move any LIMB to another player.

Thermal Detonator

BODY

4\$

When Played

All players must choose a LIMB to scrap.

Trampoline

LEGS

2\$

When Played

Draw a card. If it's a LEGS, +2\$.

Trash Can

BODY

3\$

When Played

Salvage a card. Perish this.

Tripod

LEGS

1\$

When Turn Starts

Look at the top card of the draw pile.

Unicycle

LEGS

3♣

When Turn Starts

+2♣ if you have no ARMs.

Vulture Claws

LEGS

4♣

Passive

Once per turn you may discard a LEGS from your hand for +2♣.

Waiter's Arm

ARM

3♣

Passive

Whenever you eat FOOD, draw a card.

Warp Fluid

FOOD

1♣

When Played

Move a card from the discard to the bottom of the draw. Perish this.

Water Cooler

BODY

1♣

Passive

Each player gets +1♣ when their turn starts.

Wristwatch

ARM

2♣

When Scrapped

Discard 3 cards and skip the rest of your turn.

Flesh Grafted Rocket Launcher ARM 4\$

When Played

Choose a player. Choose a LIMB for them to scrap.

Lump of Parasitic FLESH BODY 3\$

When Turn Starts

+3\$ if you have no other LIMBs.

Shark Head HEAD 5\$

Spend 4\$

Salvage the bottommost FOOD of the discard.