1 Subverting the Fingerprinting Implementation

One direct way of attacking our fingerprinting implementation is to subvert the calls to clock_gettime. In this sense, an attacker with access to the program executable can identify the clock_gettime callsites by inspecting the assembly code:

```
$ objdump -d main
 2
 3
    # wrapper around the C library clock_gettime
    0000000000036d0 <clock_gettime@plt>:
 4
        36d0: f3 Of 1e fa
 5
        36d4: f2 ff 25 65 e7 00 00 bnd jmp *0xe765(%rip) # 11e40 <clock_gettime@GLIBC_2 .17>
 6
 7
        36db: Of 1f 44 00 00
                                      nopl 0x0(%rax,%rax,1)
 8
 9
    # non-trivial wrapper around the previous wrapper
    {\tt 000000000004446 <\_Z14\_clock\_gettimeiP8timespec>:}
10
11
        4446:
               f3 Of 1e fa
                                      endbr64
12
        444a:
               55
                                      push
                                            %rbp
        444b:
              48 89 e5
13
                                      mov
                                            %rsp,%rbp
        444e: 48 83 ec 20
14
                                      sub
                                             $0x20, %rsp
15
        4452: 89 7d ec
                                      mov
                                            %edi,-0x14(%rbp)
16
        4455:
              48 89 75 e0
                                            %rsi,-0x20(%rbp)
                                      mov
        4459:
               Of ae fO
17
                                      mfence
18
        445c:
               90
                                      nop
19
               48 8b 55 e0
        445d:
                                             -0x20(%rbp),%rdx
                                      mov
20
               8b 45 ec
        4461:
                                             -0x14(%rbp), %eax
                                      mov
21
        4464:
               48 89 d6
                                             %rdx,%rsi
                                      mov
22
        4467:
               89 c7
                                      mov
                                             %eax,%edi
23
        4469:
               e8 62 f2 ff ff
                                            36d0 <clock_gettime@plt>
                                      call
24
        446e:
               89 45 fc
                                      mov
                                            %eax,-0x4(%rbp)
25
        4471:
               Of ae fO
                                      mfence
26
        4474:
              90
                                      nop
        4475: 8b 45 fc
27
                                      mov
                                             -0x4(\%rbp), %eax
        4478:
28
               с9
                                      leave
29
        4479:
               сЗ
                                      ret
30
31
    # fingerprint timing routine
32
        4c3c: e8 05 f8 ff ff
                                            4446 <_Z14_clock_gettimeiP8timespec>
                                      call
33
        . . .
34
               e8 d6 f7 ff ff
        4c6b:
                                      call
                                            4446 <_Z14_clock_gettimeiP8timespec>
```

Here, it is worth noting that line 4469 calls the C library clock_gettime wrapper, whose result (supposedly stored in the eax register), is moved onto the stack in line 446e. If, instead of writing the contents of eax onto the stack, the attacker can write the value 0, they will generate a reproducible null fingerprint. One way to achieve this is to replace the instruction

```
1 446e: 89 45 fc mov %eax,-0x4(%rbp)
with
446e: c7 45 fc 00 00 00 movl $0x0,-0x4(%rbp)
```

However, the new instruction has a different width, which could modify the address of further instructions. To avoid this, the new instruction (which poisons the stack with null values) can instead replace the call into the C library's clock_gettime, which has the same width. Then, to avoid the null

value being overwritten by a garbage value stored in eax,

```
1 446e: 89 45 fc mov %eax,-0x4(%rbp)

can be replaced with

1 4475: 8b 45 fc mov -0x4(%rbp),%eax
```

This effectively behaves as a no-op, since it is repeated a few instructions later. The result of making these two changes should be a reproducible null-fingerprint generator. To install these changes, the attacker can find the instructions of interest in the binary file:

```
$ hexedit main
2
   00004448 1E FA 55 48 89 E5 48 83 EC 20 89 7D EC 48 89 75 EO 0F AE FO ..UH..H.. .}.H.u....
3
   0000445C 90 48 8B 55 E0 8B 45 EC 48 89 D6 89 C7 E8 62 F2 FF FF 89 45 .H.U..E.H....b...E
4
   00004470 FC OF AE FO 90 8B 45 FC C9 C3 F3 OF 1E FA 55 48 89 E5 53 48 .....E.....UH..SH
5
   00004484 83 EC 48 48 89 7D B8 48 89 75 B0 64 48 8B 04 25 28 00 00 00 ..HH.}.H.u.dH..%(...
6
8
   000036B0 F3 OF 1E FA F2 FF 25 75 E7 00 00 OF 1F 44 00 00 F3 OF 1E FA .....%u....D.....
   000036C4 F2 FF 25 6D E7 00 00 0F 1F 44 00 00 F3 0F 1E FA F2 FF 25 65 ... %m....D......%e
10
   000036D8 E7 00 00 0F 1F 44 00 00 F3 0F 1E FA F2 FF 25 5D E7 00 00 0F ....D......%]....
   000036EC 1F 44 00 00 F3 0F 1E FA F2 FF 25 55 E7 00 00 0F 1F 44 00 00 .D.......%U.....D..
11
```

and replace them with the new instructions

```
1E FA 55 48 89 E5 48 83 EC 20 89 7D EC 48 89 75 EO OF AE FO ..UH..H....}.H.u....
2
  0000445C
           90 48 8B 55 E0 8B 45 EC 48 89 D6 89 C7 E8 62 F2 FF FF 8B 45 .H.U..E.H....b....E
3
  00004470 FC OF AE FO 90 8B 45 FC C9 C3 F3 OF 1E FA 55 48 89 E5 53 48 .....E.....UH..SH
  00004484 83 EC 48 48 89 7D B8 48 89 75 B0 64 48 8B 04 25 28 00 00 00 ..HH.}.H.u.dH..%(...
4
5
  000036B0 F3 0F 1E FA F2 FF 25 75 E7 00 00 0F 1F 44 00 00 F3 0F 1E FA .....%u....D.....
  000036C4 F2 FF 25 6D E7 00 00 0F 1F 44 00 00 F3 0F 1E FA C7 45 FC 00 .../m....D.....E..
7
8
  9
  000036EC 1F 44 00 00 F3 0F 1E FA F2 FF 25 55 E7 00 00 0F 1F 44 00 00 .D......%U....D..
```

The resulting binary generates a null-fingerprint with consistent 2000/2000 match scores.

```
$ ./main fingerprint
```

^{2 \$./}main fingerprint -cmp

^{3 2000 (+42 -66)/2000}

⁴ fingerprint match