1d Shannon's Entropy: lecture 2

COMSM0075 Information Processing and Brain

comsm0075.github.io

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For a finite discrete distribution with random variable X, possible outcomes $\{x_1, x_2, \dots x_n\} \in \mathcal{X}$ and a probability mass function p_X giving probabilities $p_X(x_i)$, the entropy is

$$H(X) = -\sum_{x_i \in \mathcal{X}} p_X(x_i) \log_2 p_X(x_i)$$

In this definition $p \log_2 p = 0$ when p = 0; this makes sense since

$$\lim_{p\to 0} p \log_2 p = 0$$

$$H(X) = -\langle \log_2 p_X(X) \rangle$$

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Shannon's entropy has lots of nice properties, being easy to estimate isn't one.

works on any sample space

The mean of a distribution

$$\langle x \rangle = \sum_{x_i \in \mathcal{X}} p_X(x_i) x_i$$

only works if the xs live in a vector space.

works on any sample space

Not all sample spaces are vector spaces, trying to work out the average fruit bought in a grocers doesn't make sense because

$$0.25 \times \text{apple} + 0.125 \times \text{banana} + 0.1 \times \text{orange} \dots$$

is nonsense.

it's always positive

$$H(X) = -\sum_{x_i \in \mathcal{X}} p_X(x_i) \log_2 p_X(x_i)$$

and since $0 \le p_X(x_i) \le 1$

$$H(X) \geq 0$$

it's zero if the distribution isn't random

If $p_X(x_i)$ look like $\{0,0,\ldots,1,\ldots 0\}$ then

$$H(X) = 0$$

uniform distribution

If the distribution is uniform

$$p_X(x_i) = \frac{1}{N}$$

for all x_i where

$$N=\#\mathcal{X}$$

then, since $-\log_2(1/N) = \log_2 N$

$$H(X) = \log_2 N$$

bounds

In fact, not proved here but not difficult to prove,

$$0 \le H(X) \le N$$

with H(X) only if one probability is one and the rest zero and H(X) = N only for the uniform distribution.

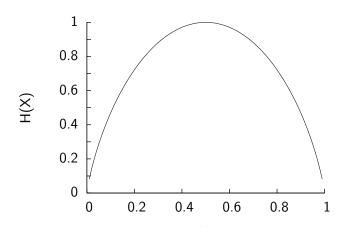
bounds

$$0 \le H(X) \le N$$

That what we want!

$$N=2$$

Two outcomes, a and b with p(a) = p and p(b) = 1 - p then $H = -p \log_2 p - (1 - p) \log_2 (1 - p)$



source coding

The main reason to believe that Shannon's entropy is a good quantity for calculating entropy is its relationship with what is called source coding. source coding

Imagine storing a long sequence of the letters A, B, Cand Das binary.

**AABACBDA...

Α	В	C	D
00	01	10	11

AABACD...

becomes

average bits per letter

say we know the letter frequencies

Now, say we also knew that

So in the message that will be encoded, A occurs half the time, B a quarter the time and C and D an eighth of the time.

say we know the letter frequencies

Can we use this information to make L smaller?

say we know the letter frequencies

Can we find an shorter encoding for the most frequent letter: A?

Α	В	C	D
0	10	110	111

AABACD...

becomes

this code is shorter

$$L = 0.5 \times 1 + 0.25 \times 2 + 0.125 \times 3 + 0.125 \times 3 = 1.75$$

this code is shorter

$$L = 0.5 \times 1 + 0.25 \times 2 + 0.125 \times 3 + 0.125 \times 3 = 1.75$$

where 0.5 is the frequency of A and 1 is the length of the code.

$$H(X) = -0.5 \log_2(0.5) - 0.25 \log_2(0.25) - 0.250 \log_2(0.125) = 1.75$$

The source coding theorem

Roughly, for the most efficient code

$$H(X) \leq L < H(X) + 1$$

The source coding theorem

Roughly

$$H(X) \leq L < H(X) + 1$$

The source coding theorem shows that the entropy H(X) is a lower bound on the average length of a message using the most efficient code.