

# Error Detection & Correction Error Correction Error Correction Hamming distance Error Detection Parity bits Block Sum Check Correction Correction Detection

Data Link Layer, Topic 5.1,2, Error Detection and Correction

### **Errors**

Introduction

Correction Detection

- Occurrence of errors
  - Rare on <u>Digital Transmission</u>
  - More frequent on <u>analogue portions and wireless</u> networks.
- Type of errors
  - Errors generally occur as <u>isolated bits</u> or <u>alternatively</u> as bursts.
  - Burst errors mean that <u>frames are likely to get through</u> but <u>burst errors can be harder to detect and correct.</u>
- Redundant Info is needed to
  - Just detect the error,
  - Correct the error. Used on wireless links where channel is unreliable.

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### **Basics**

Introduction

Correction Detection

- Frame consists of n = m + r bits
  - m a frame consists of a number of message bits,
  - r together with a number of redundant bits
  - There are only m valid codewords.
- e.g. Parity bit: <u>Is a single bit added to a piece of data</u>
  - Even parity: <u>Causes the number of 1 bits to be even</u>,
  - Odd parity: Causes the number of 1 bits to be odd,
  - $-1001010 \rightarrow \underline{\mathbf{1}}$  (even) or  $\underline{\mathbf{0}}$  (odd)
  - There are only  $2^7 = m(128)$  valid codewords
  - We can detect only an odd number of bits errors,
  - No way to correct them.

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### Forward Error Correction

Introduction Correction
Detection

- Hamming Distance is the number of bits different between two bit patterns of equal size,
  - Determine by <u>applying an XOR</u>
     For example, <u>distance is 2 and 5</u>

    10010100

    00000111

    11001100
- Hamming distance of a code, (i.e., the complete set of codewords) is the minimum distance between any two codes
  - E.g. <u>Hamming distance is 3 in example</u>
- To detect an error of d bits... 00111
  - <u>Hamming distance must be >= **d+1** 01100</u>
- To correct an error of d bits...
  - Hamming distance must be 2d+1
  - where <u>correction means changing the received</u> data to the closest codeword.

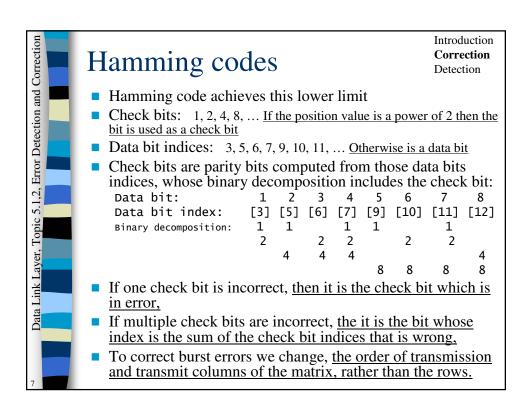
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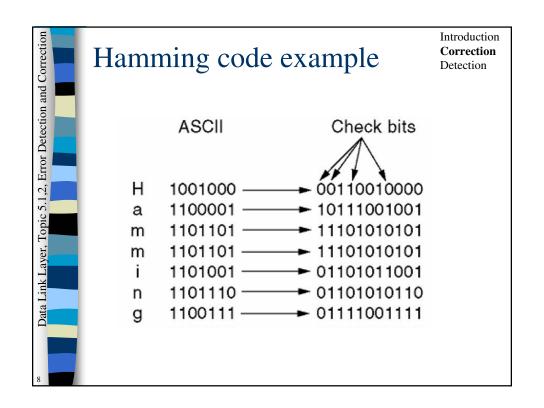
### Single bit correction

Introduction
Correction
Detection

11001

- To correct single bit errors...
  - Given 2<sup>m</sup> messages, for each message there <u>are **n+1** bit</u> <u>patterns dedicated to it (Corrupt each bit of the message)</u>
  - (n+1).2<sup>m</sup> ≤ 2<sup>n</sup> Since the total number of bit patterns is  $2^n$
  - $(m+r+1) \le 2^r$  With **n=m+r**, we reformulate
- Hamming codes achieves this lower limit





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### **Block Sum Check**

Introduction Correction **Detection** 

- Using a single parity bit the probability of an error not being detected is 50% in burst mode.
- To increase this we can use a Block Sum Check
  - Compute parity for each row AND for column of data,
  - Probability of an error not being detected is
     2<sup>-n\*2-k</sup>

Where **n** is the length of the row. However, a number of bit errors still causes problems.

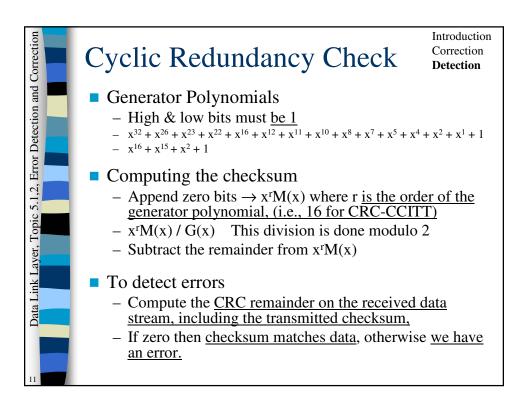
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		ı		1	0	0	0	1	1	1	
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		ı		1	0	0	0	0	0	1	= BCC
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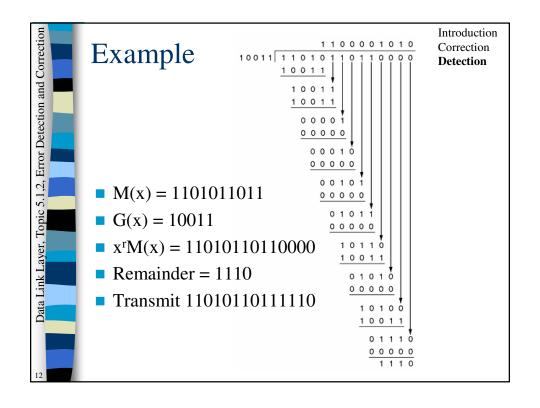
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### Cyclic Redundancy Check

Introduction Correction **Detection** 

- Treats the bits in the frame as <u>coefficients of a polynomial</u>,
  - e.g.  $110001 = 1 \times x^5 + 1 \times x^4 + 0 \times x^3 + 0 \times x^2 + 0 \times x^1 + 1 \times x^0$
- Determine a Checksum which is
  - Data / Generator Polynomial
  - Checksum is usually <u>16/32 bits long</u>,
  - Generator Polynomial is 1 bit longer,
  - Checksum is referred to as the FCS (<u>Frame Check</u>
     <u>Sequence</u>) or the CRC (<u>Cyclic Redundancy Check</u>)
  - Checksum appended to the end of the data frame.





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### **CRC** Performance

Introduction Correction **Detection** 

- $\blacksquare$  E(x): We consider an error modeled as E(x)
- $E(x) = x^i$  is a single bit error. This is not divisible by G(x) as long as G(x) has 2 terms or more.
- $E(x) = x^i + x^j = x^j (x^{i-j} + 1)$  represents 2 single bit errors. Detectable as long G(x) is not divisible by  $X^k+1$ . Well known low order polynomials give this protection.
  - E.g.  $x^{15}+x^{14}+1$
- To catch all Odd errors we make x+1 a factor of G(x).
- Burst errors
  - Catch all errors of length less than or equal to the number of check bits except for a burst error length equal to r+1, the only error which would get through is the generator itself.
  - Probability (Long errors are unnoticed) =  $(1/2)^r$

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### Exercise

Introduction Correction **Detection** 

- Given a message 100110111010 and a generator polynomial  $(x^4 + x^3 + x^1 + 1)$  compute the CRC.
- Also, what errors can this CRC detect?
  - It can detect all single bit errors it has more than 1 term,
  - It can detect all odd number error it has (x+1) as a factor,
  - It can detect all burst errors of 4 bits or less,
  - However, it cannot detect all double bit errors.