

Description

The following procedure will copy the shifter example C source and make file into a subdirectory of your home directory, will compile and link it, and finally run it as five processes.

1. Make a subdirectory in your home directory:

```
CHIMPHOME=/usr/local/depot/chimpv2.1.1c
CHIMPARCH=sun5
export CHIMPHOME CHIMPARCH
cd $HOME
rm -rf chimp
mkdir chimp
```

2. Copy the following files into \$HOME/chimp as follows:

```
cd /usr/local/depot/chimpv2.1.1c/examples
cp -pr shifter-mpi make $HOME/chimp
```

3. Compile the shifter-mpi example in your subdirectory:

```
cd $HOME/chimp/shifter-mpi
make sun5
```

4. Run the example with parameters of your choosing, e.g.  
chimp run.chp 5 sun5

- i. Follow the above procedure and experiment with step 4 in order to see it running on a different number of processes.
- ii. Modify the source code so that the numbers circulate to the process with rank one *below* them and, b) each process accumulates and then prints the sum of *all* the rank numbers.
- iii. Modify your code of part ii so that each process initialises a *vector* **a** of length three such that process  $P_i$  with rank =  $i$  will have  $a_0 = i$ ,  $a_1 = i+1$ ,  $a_2 = i-1$ . The processes then circulate these vectors as in part ii and, each accumulates all the vectors into a **sum** vector, which they then print before halting.

Project objective

No submissions are expected from this part a) but completion of it will substantially assist you with part b) of this project.

### Project 3 b) - MPI Parallel Matrix Multiplication

#### Description

1. The purpose of this section is to encourage you to develop an MPI implementation of the mesh-based parallel matrix multiplication algorithm which works correctly.

**Warning – using malloc causes MPI problems so use static arrays.**

- a) Write a procedure which will deterministically generate non-trivial  $n \times n$  test matrices A and B, ie. design suitable functions f and g,  $f \neq g$ , and assign  $a_{ij} = f(i,j,n)$  and  $b_{ij} = g(i,j,n)$ . Values that readily identify the elements coordinates will assist you in the debugging.
  - b) Write a procedure to compute the matrix product  $C = A.B$  using the classical SISD matrix multiplication algorithm.
  - c) Write an MPI application which, given n, will generate  $n \times n$  matrices A and B on  $n^2 P_{ij}$ , where  $P_{ij}$  computes  $a_{ij}$  and  $b_{ij}$ , and will then multiply them in parallel to compute  $C = A.B$ , using the mesh-based algorithm so that each  $P_{ij}$  completes storing  $c_{ij}$ . Verify that your algorithm works correctly by using the procedures developed in parts a) and b).
  - d) Write an MPI application which, given n, will generate  $n \times n$  matrices A and B on  $m^2 P_{ij}$ , where  $n = l \times m$  and l is integer, so that initially  $P_{ij}$  computes  $A_{ij}$  and  $B_{ij}$ , the  $i\text{-}j^{\text{th}}$   $l \times l$  submatrices of A and B. Then the  $m^2 P_{ij}$  compute  $C = A.B$  using the mesh-based algorithm so that each  $P_{ij}$  completes storing  $C_{ij}$ . Again verify that your algorithm works correctly using the procedures developed in parts a) and b).
2. Discuss, but do not implement, ways in which your algorithm of part 1 d) could be -
    - a) Adapted to handle the case when m does not divide n evenly.
    - b) Optimised to try to minimise the total execution time of the application for a wide range of n.

#### Project Deadline and Regulations

Project submissions incorporating your application designs, results and documentation are to be handed in to the Secretaries' Office, O'Reilly Institute by 4:30 pm Friday 20 May 2005.