Symmetric Key Cryptosystems

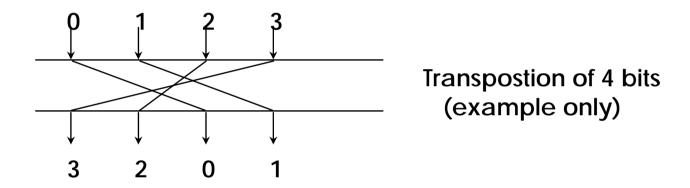
- Based on the sender and the receiver of a message knowing and using
 - The same (secret) key
 - Cryptosystem
- Sender uses the secret key to encrypt the message
 - Receiver uses the same secret key to decrypt the message
- Key management
 - Main problem is the sender and receiver to agree on a secret key without anyone else finding out
 - One of the fundamental issues that has to be addressed in symmetric key cryptosystems
 - In a network of n nodes the total number of different symmetric keys needs to be at least $\frac{n(n-1)}{2}$ (assuming that each pair of nodes share a common key)
- Examples of symmetric key algorithms are
 - DES, Triple DES, AES (Rijndael), IDEA

Data Encryption Standard (DES)

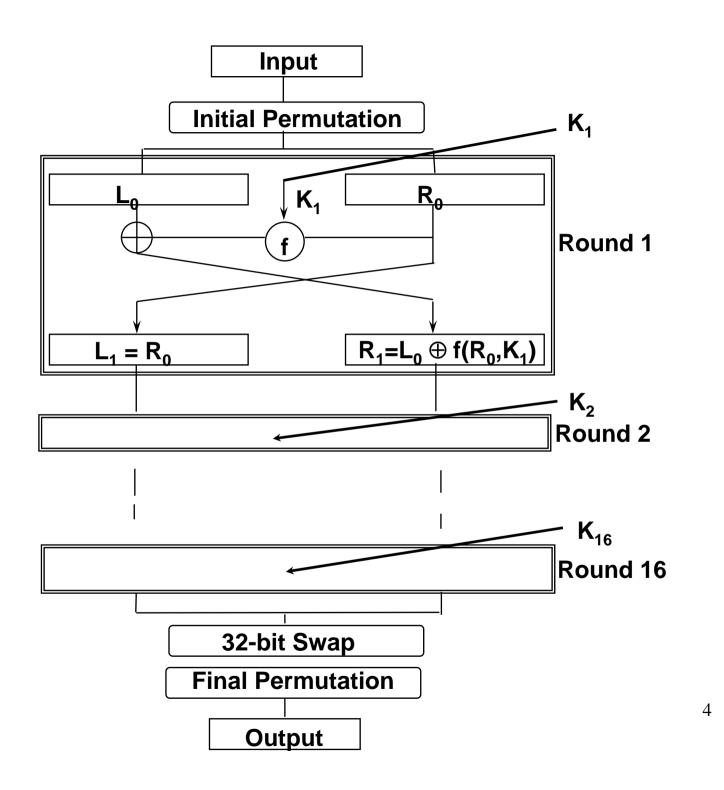
- In January 1977 a standard encryption method was adopted by the U.S. government
 - Its origins lay in an internal IBM project codenamed *Lucifer* to develop a cryptographic algorithm
- Though the algorithm used is complex
 - It is easily implemented in hardware
 - Software implementations are also widely available
- DES is a block cipher
 - Operates on a single chunk of data at a time
 * 64 bits (8 bytes)
 - Produces a 64 bit output
- The key length is 56 bits
 - Has outlived its usefulness, too small key size and block size
 - Survives in the form of 3DES (three DES encryptions in sequence)
 - This fixes the small key size problem, but not the small block size

DES Operation

- The algorithm has 19 distinct stages
- The first stage reorders the bits of the 64-bit input block by applying a fixed permutation (nobody seems to know why, no cryptographic effect)



- The last stage is the exact inverse of this permutation
- The stage penultimate to the last one
 - Exchanges the leftmost 32 bits with the rightmost 32 bits
- The remaining 16 stages are called *rounds*
 - Functionally identical but take as an input a quantity computed from the round key and the round number
 - Round key: 48 bits from the 56-bit key, different at each round



Cracking DES

- 56 bits is a short key
- *Brute force attack* (try every key)
 - -2^{56} encryptions to try all keys
 - Special chips can check 4 million keys/second
 - \$1 million dollar DES cracking machine could break it in a few hours
- June 18 '97, DESCHALL group
 - Used spare Internet CPUs
 - 4 months, 18 quadrillion keys (25%), 78,000 computers

Stream Encipherment

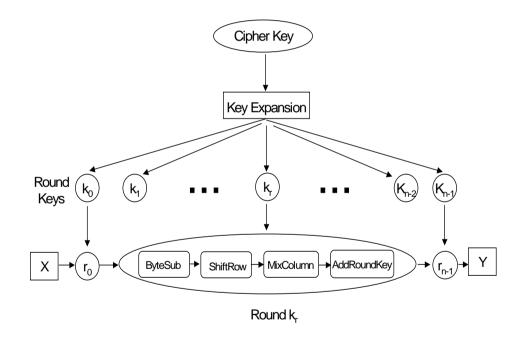
- The above method of operating DES is called Electronic Code Book (ECB) mode
- It does not protect against replay attacks and other attacks that occur on streams of information
- For data communications applications
 - Would like each fragment to depend on what had preceded it
 - One simple way to convert DES into a stream cipher is to XOR plaintext block N with ciphertext block N-1 before it is encrypted - Cipher Block Chaining (CBC) mode

Advanced Encryption Standard (AES)

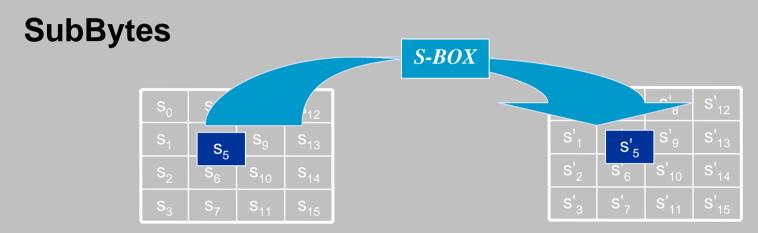
- In 1997 the U.S. government announced a call for proposals to develop a new Advanced Encryption Standard
 - After a long process 5 algorithms were selected as finalists (out of 15)
- Rijndael was the algorithm that was eventually chosen as the new AES
 - Symmetric cipher with variable key and block sizes of 128, 192 and 256 bits
 - Support for fast encryption and decryption in software (700 Mbps)
 - Can be implemented efficiently in small 8-bit devices e.g. smartcards
 - Serpent (AES finalist) much more secure, the most conservative finalist, about one-third the speed of Rijndael
 - * Designed for security instead of elegance and efficiency

AES Overall Structure

- The cipher consists of between 10 or 14 rounds (Nr)
 - Depending on the key length(Nk) and the block length (Nb)
- A plaintext block *X* undergoes *n* rounds of operations to produce an output block *Y*
 - Each operation is based on the value of the *nth* round key
- The round keys are derived from the cipher key
 - By first expanding the key and then selecting parts of the expanded key for each round



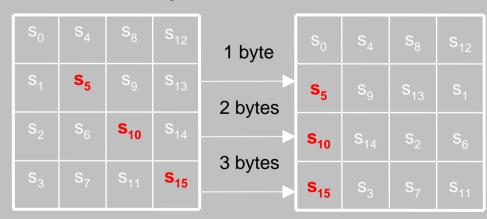
AES Round (1/2)



state array

ShiftRows

state array



AES Round (2/2)

MixColumns

s' ₀	s' ₄	s' ₈	s' ₁₂
s' ₁	s' ₅	s' ₉	s' ₁₃
s' ₂	s' ₆	s' ₁₀	s' ₁₄
s' ₃	s' ₇	s' ₁₁	s' ₁₅

coeff.s matrix

state array

S ₀	S ₄	S ₈	S ₁₂
S ₁	S ₅	S ₉	S ₁₃
S ₂	S ₆	S ₁₀	S ₁₄
s_3	S ₇	S ₁₁	S ₁₅

AddRoundKey

s' ₀	s' ₄	s' ₈	s' ₁₂
s' ₁	s' ₅	s' ₉	s' ₁₃
s' ₂	s' ₆	s' ₁₀	s' ₁₄
s' ₃	s' ₇	s' ₁₁	s' ₁₅

state array

S ₀	S ₄	S ₈	S ₁₂
S ₁	S ₅	S ₉	S ₁₃
S ₂	S ₆	S ₁₀	S ₁₄
S ₃	S ₇	S ₁₁	S ₁₅

round key

k_0	k ₄	k ₈	k ₁₂
k ₁	k ₅	k ₉	k ₁₃
k ₂	k ₆	k ₁₀	k ₁₄
k_3	k ₇	k ₁₁	k ₁₅

AES Criticism

- Simple algebraic structure
- Possible to write an AES encryption as a formula over the finite field with 256 elements
- Not an attack but a representation
- However, it is a new avenue of attack
- For 128-bit keys the best attack we know of covers 70% of the cipher
- AES relies on the hope that future attacks will not give large improvements

Snake Oil

- Snake oil from commercial enterprises is quite common in this area
 - Usually they claim to have developed a revolutionary new algorithm
- Why should you not try to develop your own encryption algorithm?
- How should you debunk such claims?

Message Digest Functions (1/3)

- Also known as cryptographic hashes
- Non-reversible functions
- Take an arbitrary size message and mangle it into a fixed size digest
- It should be impossible to find two messages with the same MD, or come up with a message with a given MD

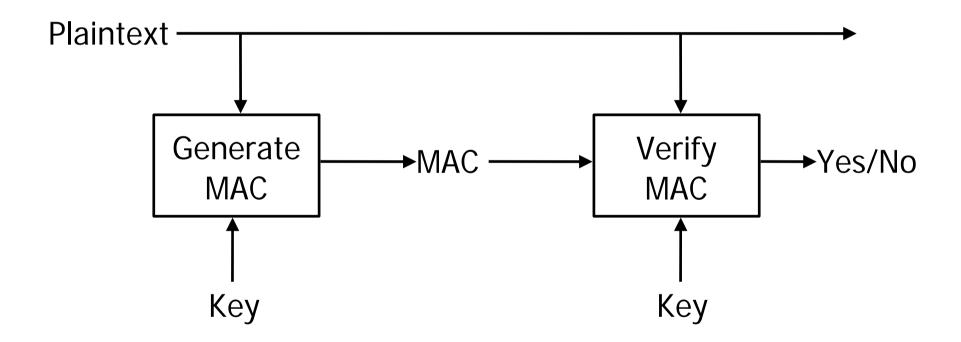
Message Digest Functions (2/3)



Message Digest Functions (3/3)

- MD2, MD4, and MD5 used to be most popular; SHA-1 next most popular (until a few months ago)
- All produce 128 bit digests
- MD4 and MD2 were recently `broken' and MD5 has significant weaknesses
- SHA-1 was proposed by the U.S. government; it produces a 160 bit digest
- Practical collision search attacks very likely to exist according to very recent research
- Message digests are not difficult to design, but most are not secure
- So, for the time being use SHA-256

Secret Key Integrity Protection



Challenge / Response Authentication

