



Previously

- Finite State Machine Models
- Petri Nets Models



Example Data Link Protocols

HDLC
PPP

- HDLC: _____
- PPP: _____

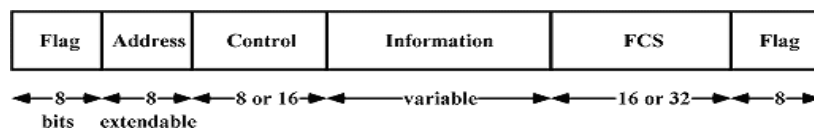
HDLC

HDLC
PPP

- Widely used to this day: e.g. in
 - X25 (LAPB) _____
 - IEEE 802 *LLC* _____
 - ISDN (LAP-D) _____
- All of these protocols are based on the same principles:
 - _____
 - _____
- They only differ in minor ways

Frame Format

HDLC
PPP



■ Flag Fields

- Used to delimit the frame _____
- Stations continually hunt _____
- Bit Stuffing is used _____

■ Address Field

- Important when _____
 - Used to identify one of the termination
- On point-to-point lines this _____
 - Can be used to distinguish _____

Protocol & Control Field

HDLC
PPP

3 Frame Types:

- Information
- Supervisory
- Unnumbered

1	3	1	3
0	Seq	P/F	Next

1	0	Type	P/F	Next
---	---	------	-----	------

1	1	Type	P/F	Modifier
---	---	------	-----	----------

Protocol

- Sliding window with a _____
 - Seq _____
 - Next _____
- There can be up to 7 _____

P/F bit is used when

- _____

1. Information Frames

HDLC
PPP

Purpose:

- To carry _____
- To do _____

0	Seq	P/F	Next
---	-----	-----	------

Data Field

- Contains _____

FCS Field

- Checksum field
- Uses _____

2. Supervisory Frames

HDLC
PPP

1	0	Type	P/F	Next
---	---	------	-----	------

- Type = 00 (*RR*) _____
 - Used to indicate that _____
- Type = 01 (*REJ*) _____
 - Used to indicate that _____
 - *Next* specifies _____
 - Retransmission is done using a _____
- Type = 10 (*RNR*) _____
 - Used to indicate that _____
 - Also acknowledges _____
- Type = 11 (*SREJ*) _____
 - Used to indicate that _____
 - *Next* specifies _____
 - Retransmission is done using a _____

3. Unnumbered Frames

HDLC
PPP

1	1	Type	P/F	Modifier
---	---	------	-----	----------

- Can be used to carry User Data
 - For unreliable _____
- Also provides up to 32 control functions:
 - DISC _____
 - SNRM _____
 - SABM _____
 - FRMR _____
 - UA _____

Basic HDLC Operation

HDLC
PPP

■ Phase 1

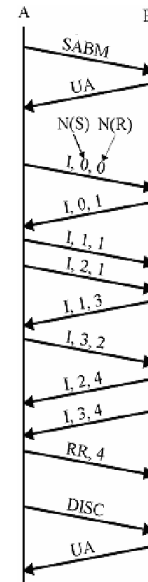
- Initialises _____
- Agree on _____
 - e.g. length of _____

■ Phase 2

- Exchange of _____

■ Phase 3

- DISC _____
- UA _____



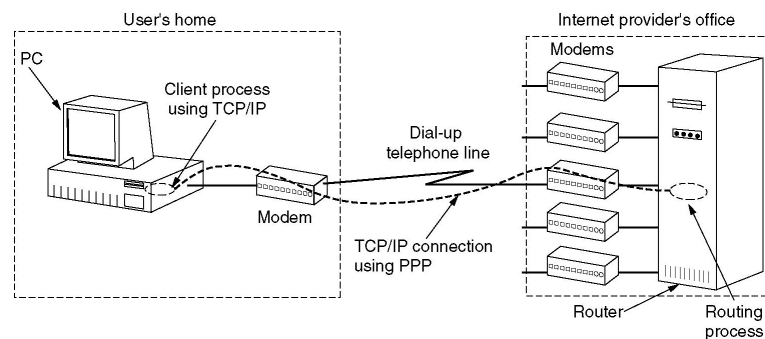
PPP

HDLC
PPP

■ Mainly used in two situations:

- Between _____
- Between a home user and _____

■ Used in the _____



PPP Features

HDLC
PPP

■ Provides a framing method which

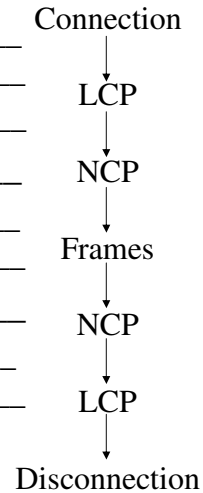
- Unambiguously _____
- Handles _____

■ LCP _____

- Used to _____

■ NCP _____

- A way of negotiating _____



LCP frame types

HDLC
PPP

Name	Direction	Description
Configure-request	I → R	List of proposed options and values
Configure-ack	I ← R	All options are accepted
Configure-nak	I ← R	Some options are not accepted
Configure-reject	I ← R	Some options are not negotiable
Terminate-request	I → R	Request to shut the line down
Terminate-ack	I ← R	OK, line shut down
Code-reject	I ← R	Unknown request received
Protocol-reject	I ← R	Unknown protocol requested
Echo-request	I → R	Please send this frame back
Echo-reply	I ← R	Here is the frame back
Discard-request	I → R	Just discard this frame (for testing)

Frame Format

HDLC
PPP

Bytes	1	1	1	1 or 2	Variable	2 or 4	1
	Flag 01111110	Address 11111111	Control 00000011	Protocol	Payload	Checksum	Flag 01111110

- Format is very like HDLC...
- However it is _____
- The address is fixed _____
- Control field defaults to _____
 - Can be _____
 - Can negotiate dropping _____
- Protocol fields allow us to specify _____
 - IP, IPX, OSI CLNP, XNS _____
 - LCP, NCP _____
- Payload length _____