## **Eiffel Origins**

Eiffel, the Tower, constructed by Gustav Eiffel (1832-1923) in 1888

Eiffel, the Language, contructed by Bertrand Meyer in 1986

#### **Influences on Eiffel**

Algol 60  $\leftarrow$  Simula  $\leftarrow$  Eiffel ( $\leftarrow$  'derived from')

Hoare remarked about Algol 60, "that it was such an improvement over most of its successors"

• Algol 60 -- Naur Report '60 & '63 America/Europe committee

#### Simula 67

Dahl, Myhrhaug & Nyard (Norway) Inheritance, encapsulation, information hiding. Simulation language but also general purpose

### Smalltalk

Alan Kay Xerox PARC 1980 influenced by Seymor Papert and LOGO. Used to develop OS/2

Eiffel

Meyer 1986 Eiffel Studio .NET 2002

## **Eiffel Implementations**

- Eiffel Studio (www.eiffel.com)
   (Eiffel Software Inc. USA)
   by Bertrand Meyer
   -- On Order for TCD
   Personal Eiffel (Graphical, Win 95/NT)
   -- Free version available
- SmartEiffel (Completely Free) http://smarteiffel.loria.fr/index.html Installed on TCD PCs (AP 0.13)
- Visual Eiffel (Visual Eiffel Lite -- Free)
  from Object Tools (http://www.object-tools.com)
  (Used in DIT)

#### **Eiffel Control Instuctions**

# **Assignment**

x := e

## $\underline{Selection} -- \textbf{if} \_ \textbf{then} \_ \textbf{else}$

if b then

**S**1

else

**S2** 

end

# Sequencing

S1;

S2;

•••

Sn

Semi-colons are optional. ('; ' is a separator)

# <u>Iteration</u> (loop command)

## **Routines** (Functions or Procedures)

#### **Functions**

```
fname (f1:T1; f2:T2; ... fn:Tn):T is
local
     <Local declarations>
do
     <Body of function >
     result := expr -- must be included
end -- fname
```

**Function call** 

```
e.g. x := fname (a1, a2, .. an)
x must be of type T, the type returned by the function.
```

## Example:

```
product(m,n: INTEGER): INTEGER is
   -- returns product m * (m+1) ... * n, if m \le n
   local
       k, r: INTEGER
   do
       from
           k := m
           r := 1
       until
           k > n
       loop
           r := r^*k
           k := k+1
       end
       result := r
   end -- product
```

### Note:

- 1. If m > n then product(m,n) = 1
- 2. product(1,n) returns n! (factorial), if n > 0

#### **Procedures**

```
sort (a: ARRAY[STRING]; low, high: INTEGER) is
       local
           k: INTEGER;
           bs: BINARY_SEARCH[STRING]
       do
           from
               !! bs:
               k := low + 1
           until
               k > high
           loop
               bs.search(a, low, k-1, a.item(k));
               insert(a.item(k),bs.index+1,a, low, k-1);
               k := k + 1
           end
       end;
```