

Windows XP Introduction

- Reading: OS Concepts pp.789-823
(concentrating particularly on pp.789-705)
- “A 32/64 bit preemptive multitasking operating system”
- “client-server architecture to implement multiple operating system personalities”
- “multi-user operating system”

Design – Security

- NT 4.0 received C2 security classification

- _____
- _____
- C2
 - _____
 - _____
 - _____

- XP improves security further through

- _____
- _____

Design – Reliability

Overview
Design
 Components

■ Improved reliability from

- _____
- _____
- _____
- _____
- _____

■ XP improves perceived reliability by

- _____

Design – Compatibility

Overview
Design
 Components

■ Native layer is either Win32 or Win64

■ Application compatibility with

- Win64
- Win32
- Win16
- MSDOS
- OS/2
- POSIX: _____

- _____
- _____

Design – Performance

Overview
Design
Components

■ High performance on

-
-
-

■ Windows 2000 used

-
-
-

■ XP adds

-
-
-
-

Design – Extensibility & Portability

Overview
Design
Components

■ Extensibility - Layered architecture

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-
-
-

■ Portability

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-
-
-

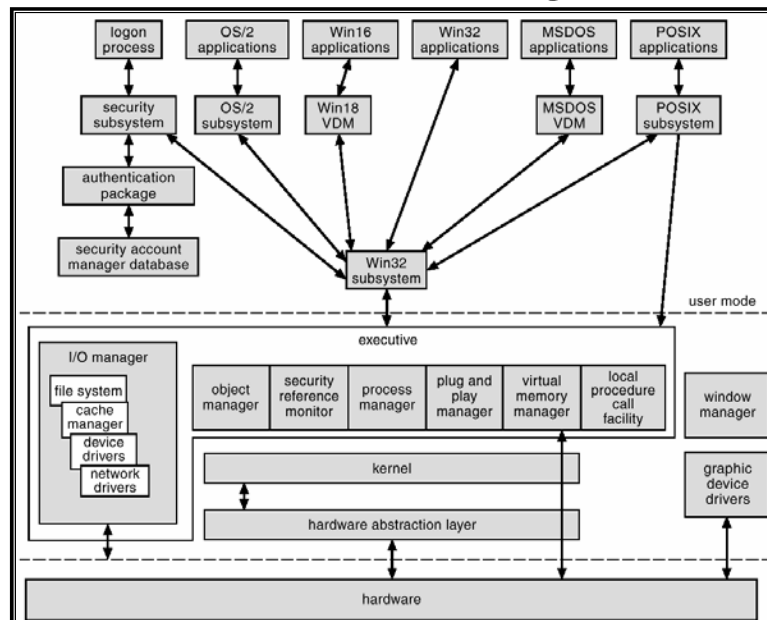
Design – International Support

Overview
Design
Components

- National Language Support API provides for different locales
- UNICODE character set (16 bit characters) is the native character code for Windows XP

Windows XP block diagram

Overview
Design
Components



Components – HAL

Overview
Design
Components

- Hides hardware differences
- Helps make XP portable
- Reduces the need for rewriting device drivers for each platform
- Helps support symmetric multiprocessing

Components - Kernel

Overview
Design
Components

■ Thread Scheduling

- _____
- _____

■ Synchronization Primitives

- _____
- _____

■ Exception & interrupt handling

- _____
- _____
- _____

Components - Executive

Overview
Design
Components

- Object Manager _____

- Virtual Memory Manager _____

- Process Manager _____

- LPC facility _____

- I/O manager _____

Components - Executive

Overview
Design
Components

- Cache manager _____

- Security reference monitor _____

- Plug-and-play manager _____

- Registry _____

- Booting _____

Components – (Environmental) Subsystems

Overview
Design
Components

- Win64/Win32
- Win16
- MSDOS
- OS/2
- POSIX
- Security