

2BA4 Project Phase 0 (Clock & System Control)

Aim:

- Implement and test Clock & System Control

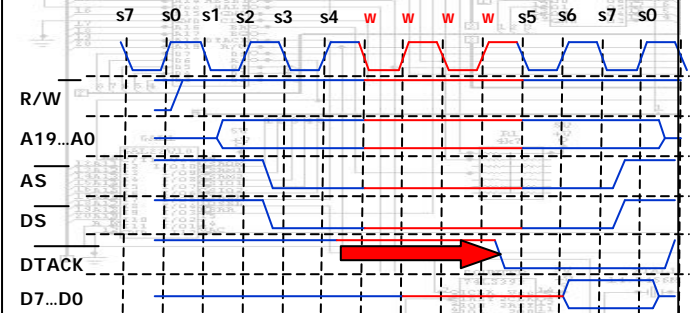
Hardware:

- Build, test and demonstrate.

Demonstration:

- Show and explain correct HALT-BAR and RESET-BAR behavior
- Show and explain CLK behavior
- "Show and explain" mean:
 - Describe what was expected.
 - Describe what happened.

2BA4 68008 Byte Read Cycle (Wait 2)



2BA4 UV Erasable & Electrically Programmable Read-only Memory (EEPROM)

UV Erasable:

- Content of every bit set to '1' by Ultra-Violet Light.

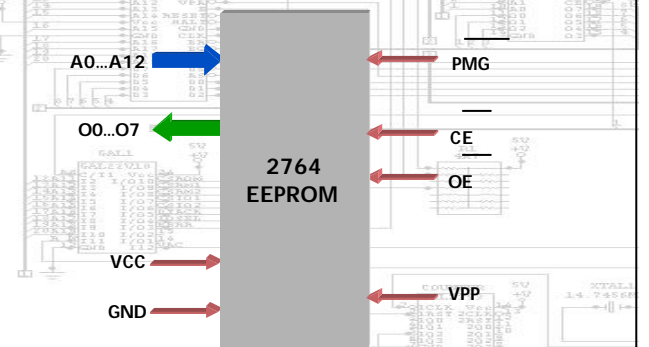
Electrically Programmable:

- Content of every bit alterable using high voltage pulse.
- Requires special hardware.
- Not possible in normal circuit.

Read-only Memory:

- Can only participate in read operation.

2BA4 2764 EEPROM



2BA4 2764 EEPROM (8K x 8 bits or 8 Kbytes)

- ▶ A0...A12
 - ▶ 13 bit address **Input** ($2^{13} \times 8 = 65536 = 8\text{Kbytes}$).
- ▶ O0...O7
 - ▶ 8-bit data **Tristate Output**.
- ▶ PGM-BAR
 - ▶ Program **Input**.
- ▶ VPP
 - ▶ Program Pulse **Input**.
- ▶ CE-BAR
 - ▶ Chip Enable **Input**.
- ▶ OE-BAR
 - ▶ Output Enable **Input**.

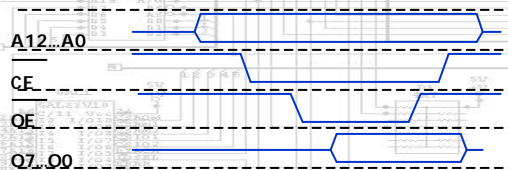
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2BA4 EEPROM Behavior

- ▶ VPP and PGM-BAR are not used
 - ▶ Tie to +5V
- ▶ Idle state when:
 - ▶ CE-BAR and OE-BAR are **Inactive**.
- ▶ When CE-BAR goes **Active**:
 - ▶ EEPROM inputs address and retrieves data.
- ▶ When OE-BAR goes **Active**:
 - ▶ EEPROM Outputs retrieved data.

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2BA4 EEPROM Timing Waveform

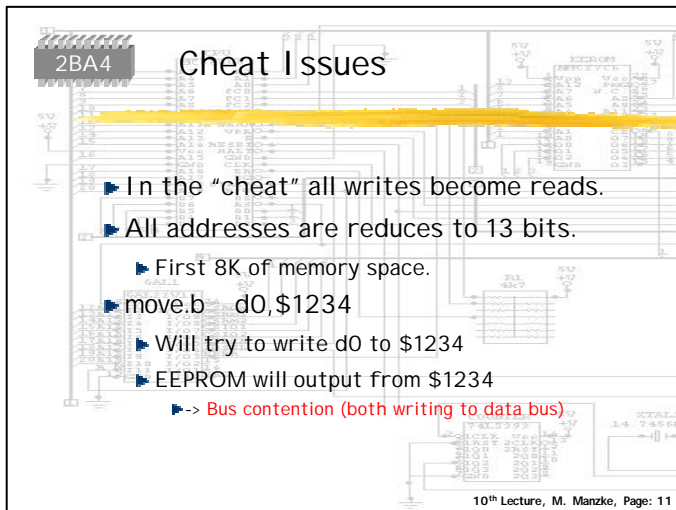
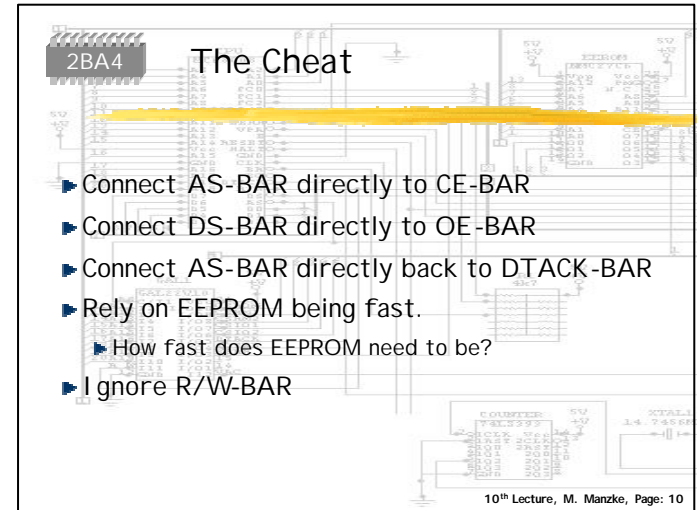
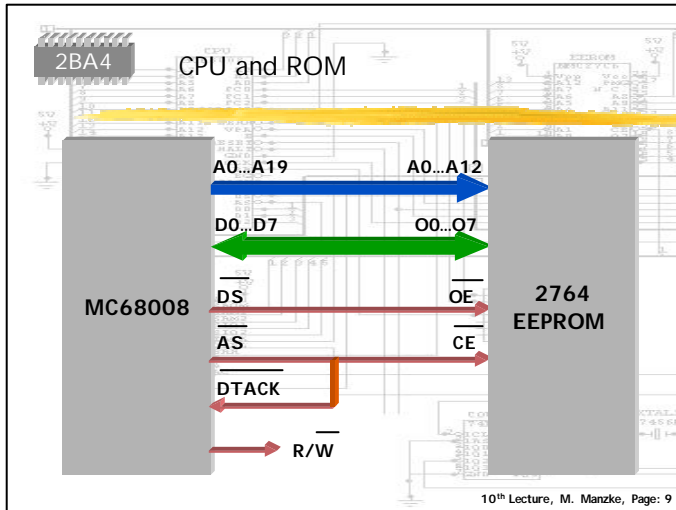


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2BA4 Linking CPU and ROM

- ▶ Idea:
 - ▶ CPU and a single MEM Device.
 - ▶ Need a program in place.
 - ▶ Use ROM
- ▶ Address and Data Connections are obvious

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- ▶ In the "cheat" all writes become reads.
- ▶ All addresses are reduced to 13 bits.
 - ▶ First 8K of memory space.
- ▶ `move.b d0,$1234`
 - ▶ Will try to write d0 to \$1234
 - ▶ EEPROM will output from \$1234
 - ▶ -> Bus contention (both writing to data bus)