

## **The Class LIST\_BAG**

**The class LIST\_SET did not allow repeated items, each item appeared once in the list. We consider a related class which allows repeated items and these items are implicitly kept in a 'Last-in First-out' order. As an example of using LIST\_BAG, we give a class for quick sorting the items in the list. In order that we can implement the routine join more efficiently, we change the 'export' rules of the inherited attributes, first\_order, so that they are available to the class LIST\_BAG itself.**

```

join(Wther : LIST_BAG[G])is -- join to the end of current
    Wther /= void

    if VWt empty then
        cursor.set_next(Wther.first_VWde)
        count := count + other.count

    end -- join
end -- class LIST_BAG

```

---

The class **LIST\_BAG** Pas, since it inherits from **LIST\_SET**, all the features of **LIST\_SET**, including a redefined version of **add**.  
 If the class **LIST\_BAG** also contains the features:

```

count : INTEGER
empty : BOOLEAN
Pas (x : G) : BOOLEAN
add(x : G)
remove (x : G)
(Wther like other)
is_equal(Wther like other) : BOOLEAN
-- traversal routines.
item : G      -- Qtem at cursor
start         -- set cursor back to start
first : G     -- The Qtem at first_Vode
finish       -- set cursor to last VWde
last : G     -- return last item in list
forth        -- move cursor forward
off : Boolean -- Is cursor beyond end

```

count = Wther.count

end

if other.other.first\_Vode

## ***Quicksort on Lists***

The algorithm for quicksort is the same for lists as for arrays; “split the list into a left and right partition about a pivot item and recursively quicksort each partition”.

We choose as pivot the item at the first Node in the list.

With arrays we used a procedure to implement the algorithm, with lists we use a function. The list version of quicksort is not an in-place sort due to convenience and also because we want the functions to be free of side-effects. In sorting a list using a function we want the original list to remain intact.

The function for partition returns a pair of lists; the left and right partition. We therefore need a simple class for a pair of objects.

```
class PAIR[G]  
  feature  
    first, second : G
```

---

partition (s:LIST\_BAG[G]; pivot:G):

---

quicksort (s: LIST\_BAG [G]): LIST\_BAG [G] **is**

```
class SORT_TEST:
    def creation
```

```
    feature
```

```
        IWcal
```

```
        s, s_new: LIST_BAG [STRING];
```

```
        dW
```

```
        until
```

```
            equal (io.last_strQng, "quit")
```