

# **Principal Component Analysis**

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# Major Issues

1. **Fundamental of machine learning:**
  - PCA, PPCA to Factor analysis (including noise) by Markov Model.
2. **PCA:**
  - Dimensionality reduce => Domain knowledge
  - Reconstruction
  - Low frequency components (PCA, Gaussian) + high frequency components (ICA, non-Gaussian) + noise
3. **Covariance matrix Vs. correlation matrix**
4. **Covariance matrix => PCA - SVD:  $C=UWV^T$** 
  - Gaussian Model
  - Affine transform:
    - » translation (mean shift),
    - » rotation (eigenvectors) and
    - » scaling (eigenvalue)
5. **Camera 2D image plane Vs. Object surface/plane rotation (2D)**
  - Optical axis Vs. Normal direction of 2D plane/surface at object

## Why PCA

- ❑ **256x256-Pixel Image => 256x256 Matrix => 256x256-dimensional Vector (...)**  $256 \times 256$ 
  - One sample/image at high-dimensional space/coordinate
  
- ❑ **Optimization => Vector or Matrix, NOT equations**
  - $Ax = b$ 
    - » Pseudo Inverse
    - »  $SSD E = \text{Sum } (Ax-b)^2$
  - $Ax = 0$ 
    - » Closed Form Solution => SVD => PCA/LDA
  
- ❑ **Property of PCA: One is to reduce dimension**
  - Computational time
  - Storage

- ❑ **Domain Knowledge**

- PCA, LDA, LLE....

- ❑ **Similarity Measure**

- ❑ **Bayes' theory:  $P(F|I) = P(I|F) * (P(F) / P(I))$**

- ❑ **MAP: Face detection  $F' = \arg \max P(F|I)$ ;**

- ❑  **$N \gg W * H$**

- ❑  **$N \ll \text{or} < W * H$**

- Supervised Learning Vs. Unsupervised learning

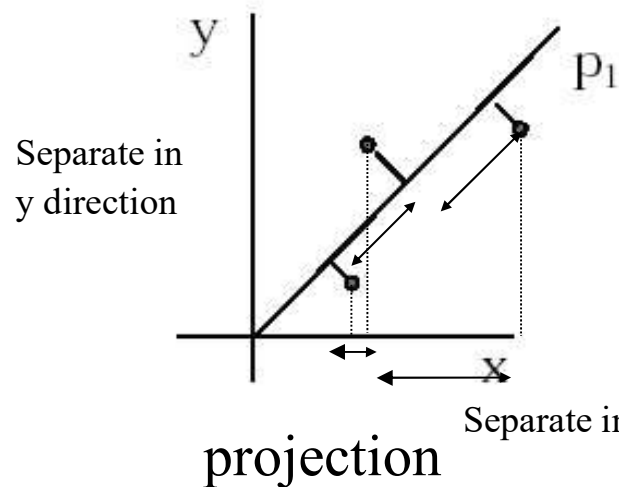
- MCMC (Markov Chain Monte Carlo), particle filters, kalman filter

◆ We are given:

- a set of  $M$  objects” (images)
- each is represented, initially, by a set of  $N^2$  features (  $128^2$  ) or pixels
- This data is organized as an (very large!)  $N^2 \times M$  matrix

ex.

◆ Let's look at a small example



- points are 2-D points
- we find the axis that most closely passes through these points
- if the axis passed exactly through these points, then we would need only one coordinate to represent each point.

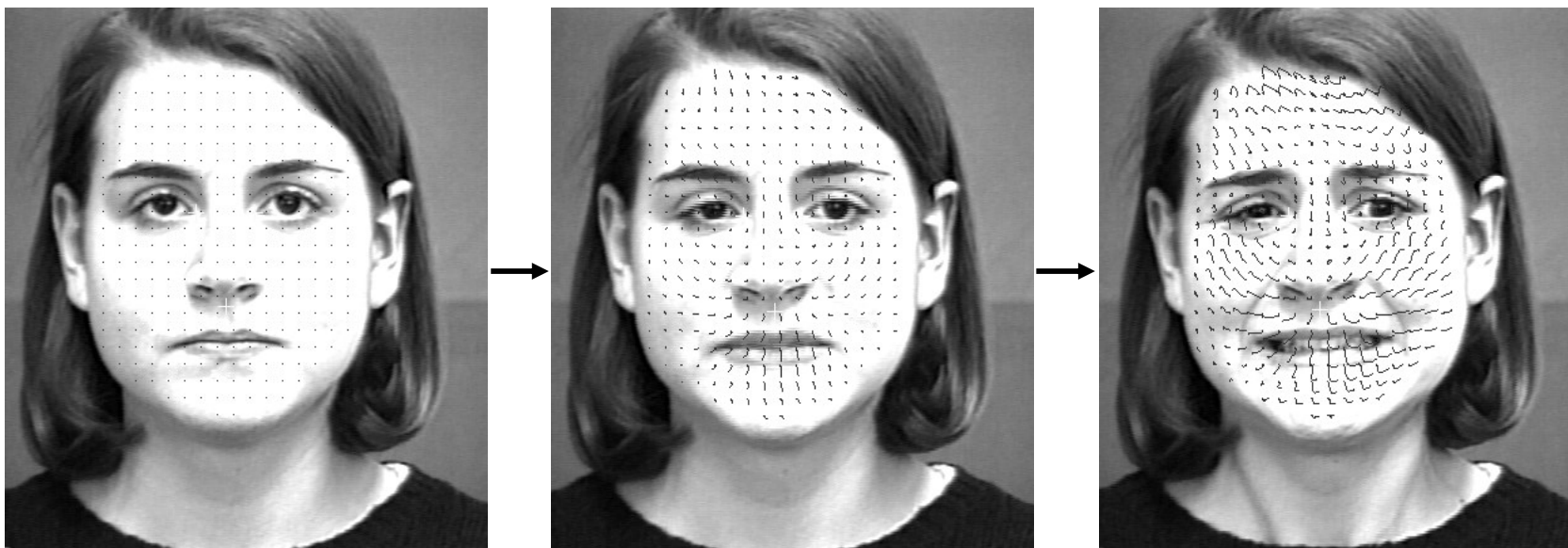
➤ That is, sum of all shortest vertical distance of samples or points to the major axis

# PCA Applications

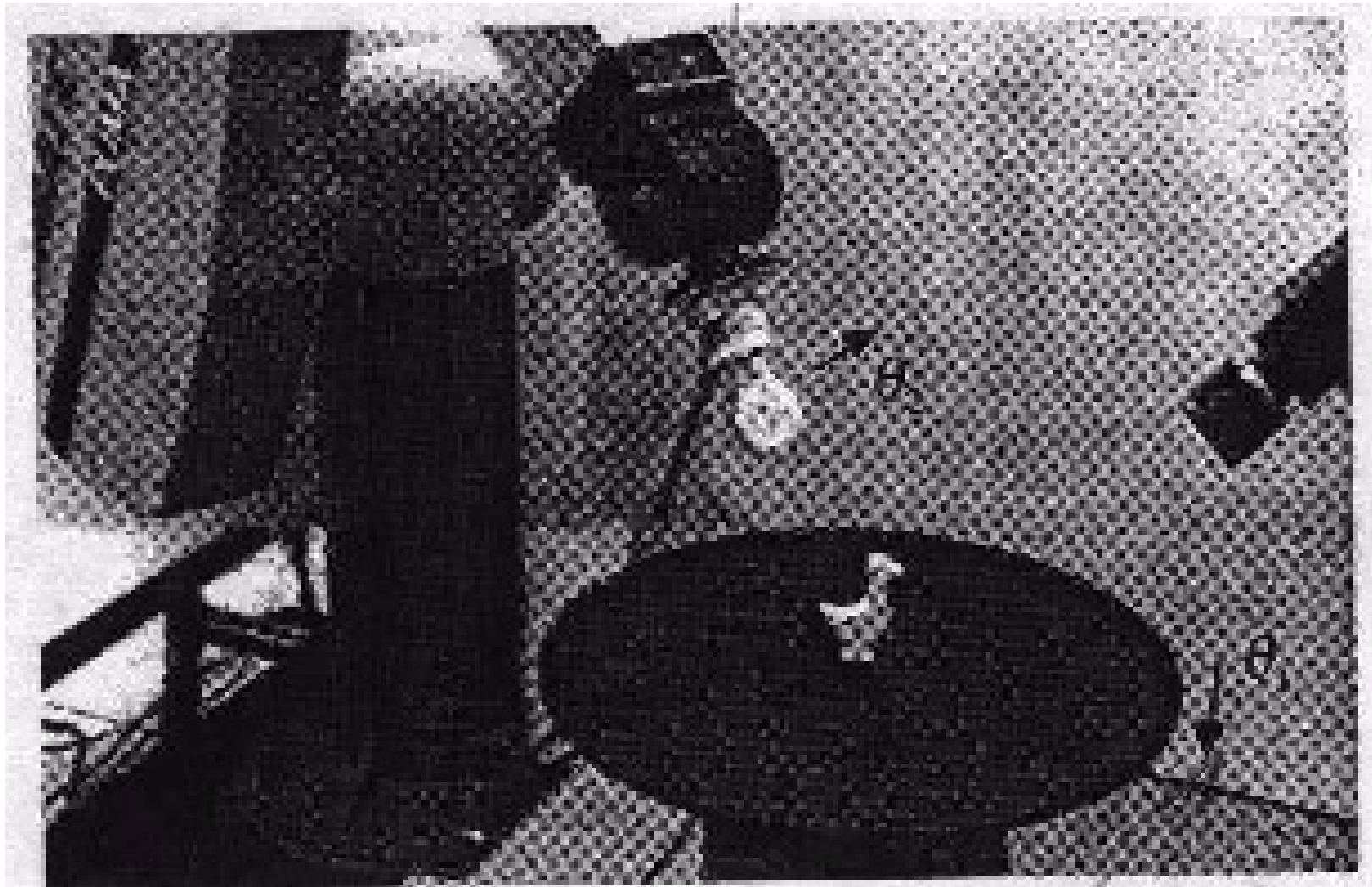
- ❑ Face Recognition: Input/output gray values



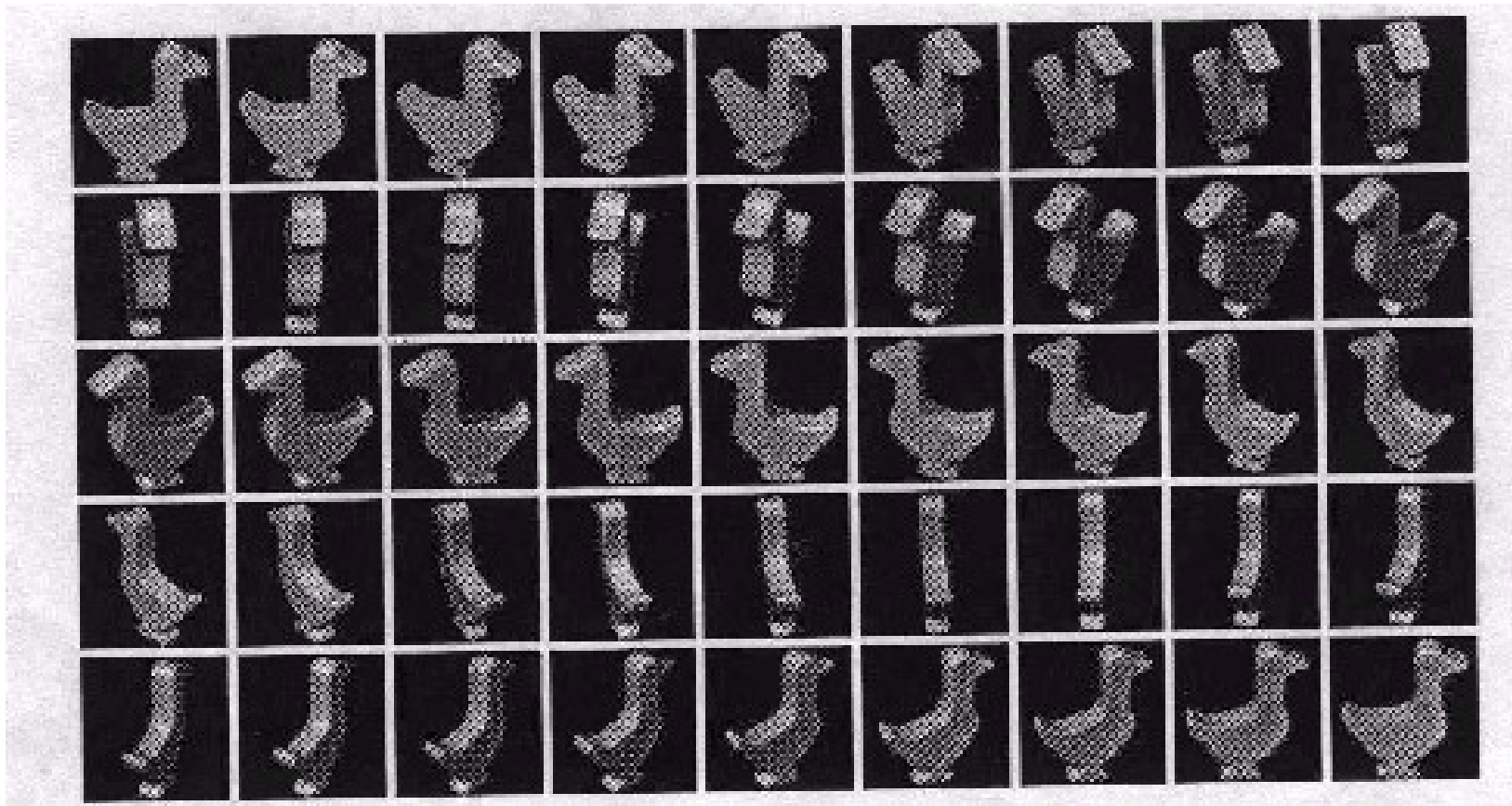
- ❑ Facial Expression Recognition: Input/output dense flows (x-axis and y-axis components)



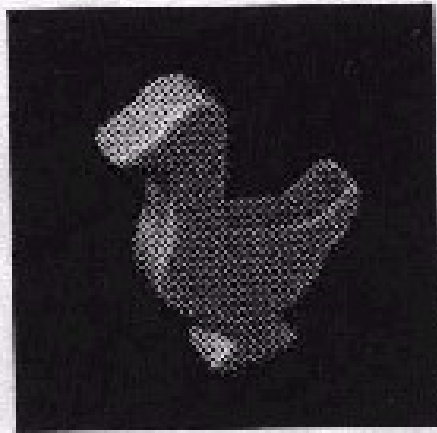
- Object Recognition





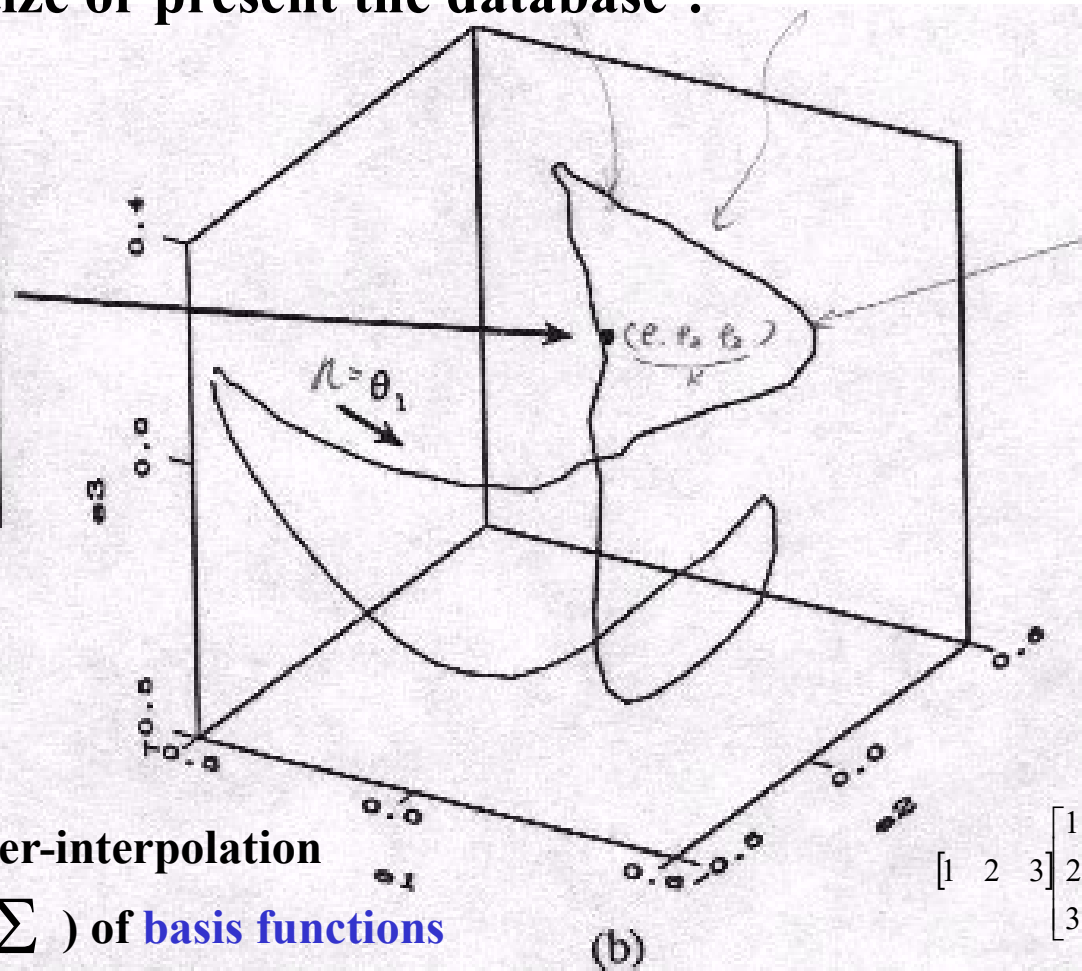


□ How do you quantize or present the database ?



(a)

$$z = [e_1, e_2, e_3]^T (y - c)$$



Manifold (subspace): Inter-interpolation

**Linear Combination** ( $= \sum$ ) of **basis functions**

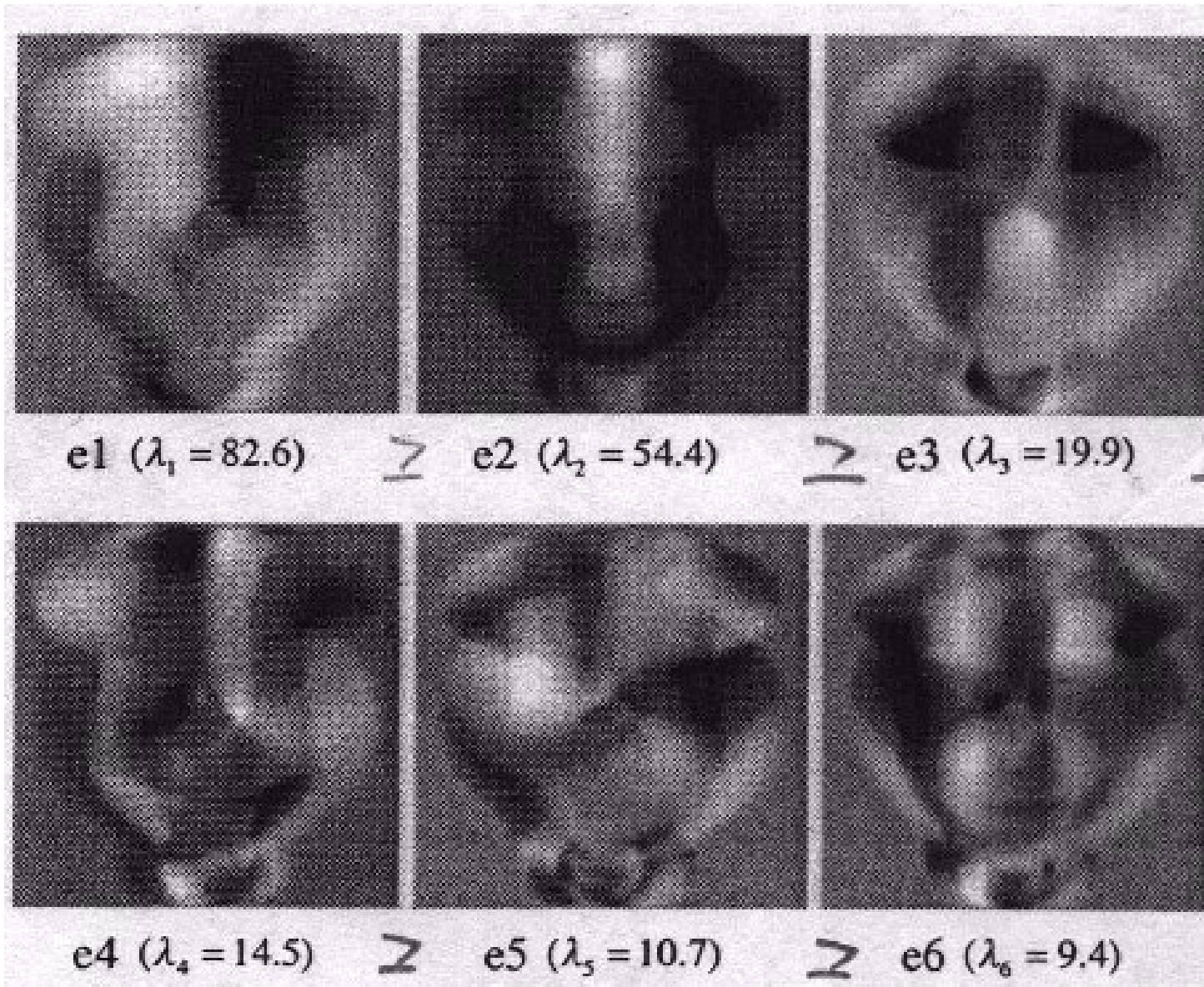
(=> Homogenous Matrix or Matrix \*  $[1 \ 1 \ \dots \ 1]^T$ ):

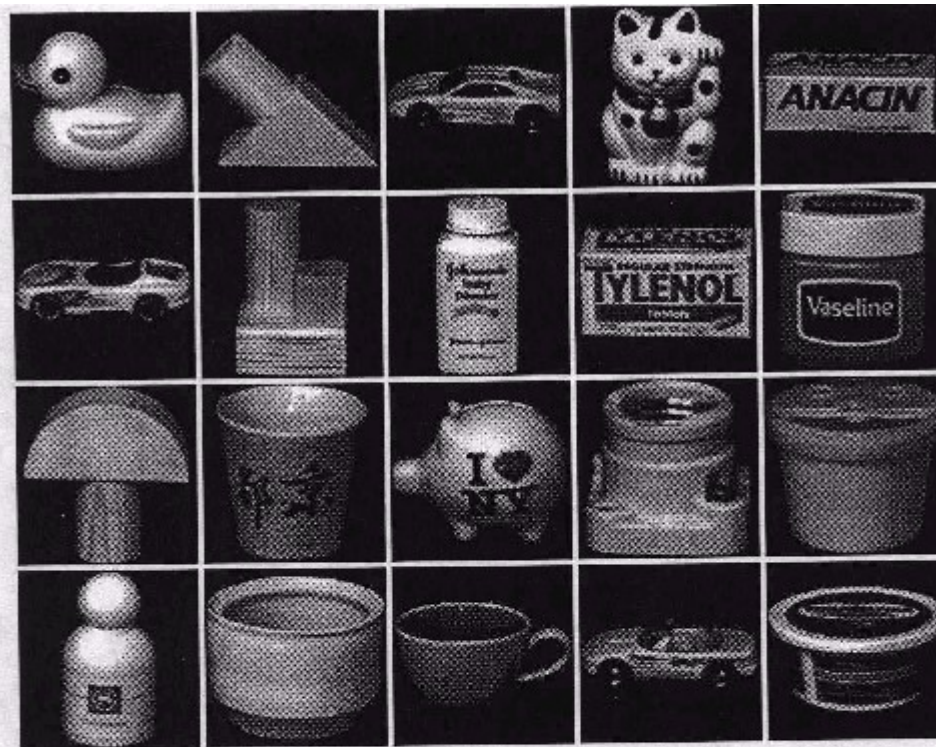
$$1*v_1 + 1*v_2 + \dots + 1*v_M = \lambda_{a1}*e_1 + \dots + \lambda_{aM'}*e_{M'} + \dots + \lambda_{aM}*e_M$$

given any  $v_i = \boxed{w_1*e_1 + w_2*e_2 + \dots + w_{M'}*e_{M'}} + \dots + w_M*e_M$

$$\begin{bmatrix} 1 & 2 & 3 \end{bmatrix} \begin{bmatrix} 11 & 12 & 13 \\ 21 & & \\ 31 & & 33 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 3 \end{bmatrix} \begin{bmatrix} 11 & 12 & 13 \\ 21 & & \\ 31 & & 33 \end{bmatrix}$$

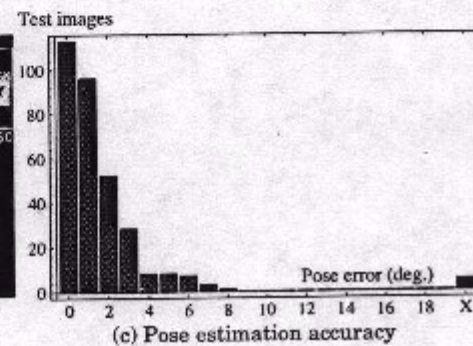




(a) Object set



(b) Real-time recognition



A



B



C



D

(a) Object Set 1



A



B

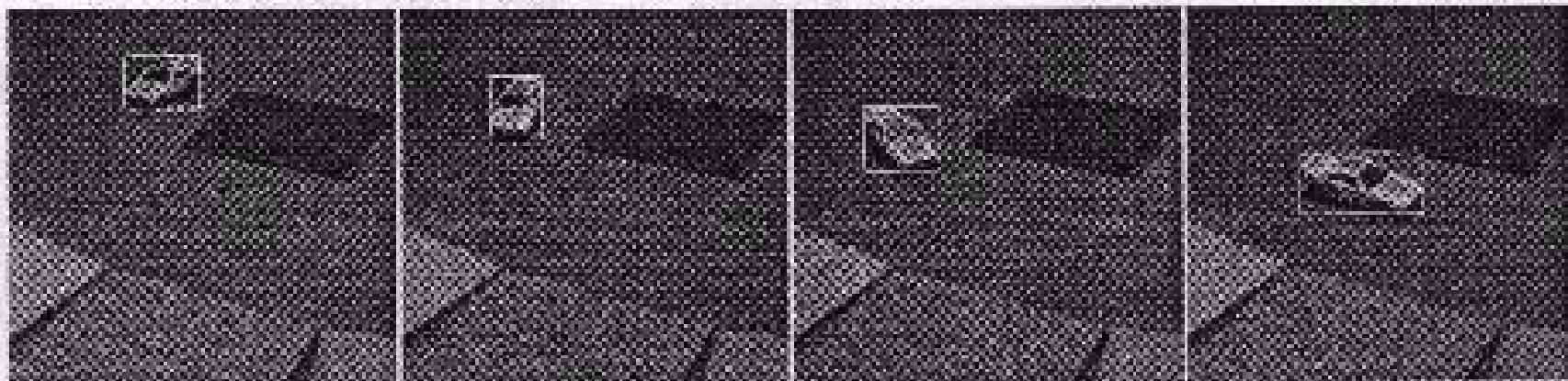


C



D

(b) Object Set 2



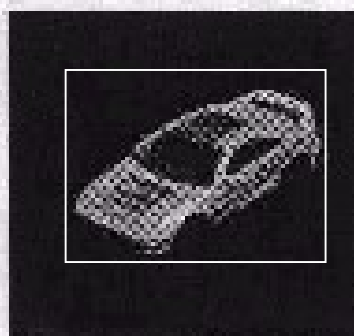
(1)

(2)

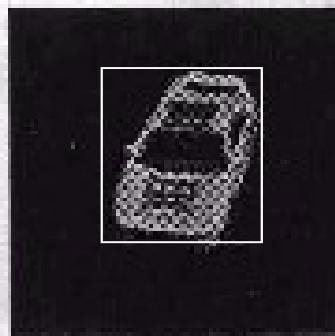
(3)

(4)

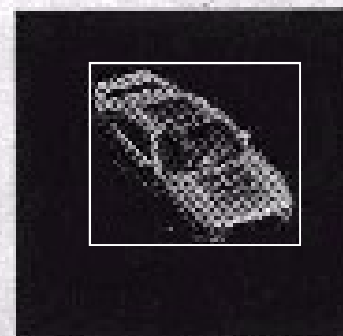
(a) Automatic segmentation of the moving object.



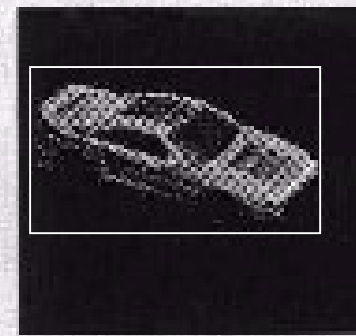
(1)



(2)



(3)



(4)

(b) Learning sample with closest pose.



# PCA

## 1. Covariance Matrix $A$ Vs. Correlation Matrix $A'$

## 2. $A = (A' - m) = UWV^T$

➤ **Gaussian** distribution  $N(m, \text{Lamda}^2)$ ,

➤ as **affine transform** (translation by  $m$ , rotation by  $U$  and  $V$ , scaling by  $U$  and  $W$ )

## 3. Affine transform –

$m$ : as the **translation** terms

$U$ : Eigenvector (orthonormal vector) matrix as the **rotation matrix and scaling**.

$W$ : Eigenvalues ( $\text{Lamda}^2$ ) as the **variance/scaling** terms at denomination for normalization.

PCA  $V$ : **Rotation matrix**

## Domain Knowledge

### ❑ **Input Data => PCA (Reduce the dimension => Input) =>**

- => Similarity Measure (=> Machine Learning)
- => Detection or Recognition Result

### ❑ **Domain Knowledge**

### ❑ **Find the best space => Manifold**

- Lower-dimensional space
  - » PCA, LDA
- Higher-dimensional space
  - » SVM, Kernel function

## From Bayes' Theorem/Rule to a Posterior Probability

$$P(F | I) = \frac{P(I | F)P(F)}{P(I)} \quad \leftarrow \text{Machine learning}$$
$$= \frac{P(I | F)P(F)}{P(I | F)P(F) + P(I | \sim F)P(\sim F)}$$

$$P(A \cap B) = P(A | B)P(B)$$
$$= P(B | A)P(A)$$



# Preprocessing

## ❑ **Geometric Normalization: Affine (Vs. Perspective)**

- Translation
- Rotation
- Scaling

## ❑ **Illumination Normalization (Gray Value (0~255) Histogram) /Histogram Equalization**

- Translation
- Rotation
- Scaling

$$(a-m_a)/lo\_a = (b-m_b)/lo\_b$$

## ❑ **Similarity Measure (Gaussian Model ?): Absolute Relation => Relative Relation**

- Translation (shift): Zeroing
- Rotation: ? (eigenvector ? Scale-Invariant Feature Transform (SIFT), Histogram Of Gradient (HOG) ?), Rotation invariance
- Scaling: Normalization to the same unit (NT\$ vs US\$), Scaling invariance

❑ **Geometric Normalization: Affine (Vs. Perspective) => PCA**

- Translation
- Rotation
- Scaling

❑ **3D model =>**

- Intrinsic + Extrinsic
- 3D-3D affine transformation
- Homogenous Matrix
- Equations
- 3D-2D perspective projection
- Decay
- 2D-2D Affine transformation

# Similarity Measure

## ❑ **Similarity Measure: Detection / Recognition**

- +/- Euclidean Distance => Absolute distance    |    |
- +/- Gaussian Model => Relative distance => Btw 0.0 ~ 1.0 => Probability
- +/- Gibbs Distribution/Boltzmann Distribution (kernel)  
 $P(x) = 1/Z \text{Exp}(-U/kT)$
- +/- Sum of Squared Difference (SSD)
- \* / / Template Matching
- ....
- Norm  $1/2 = L^{1/2}$  = Euclidean Distance ?
- Norm 1 =  $L^1$  = SAD, Median Filter ?
- Norm 2 =  $L^2$  = SSD, Mean Filter (MSD) ? (covariance matrix?),

## ❑ **PCA is for dimension reduce, not for similarity measure**

# Optimization

## ❑ Affine, Perspective

### ❑ $\mathbf{Ax} = \mathbf{b}$

- Pseudo Inverse
- SSD  $\min E = \min \| \mathbf{Ax} - \mathbf{b} \|^2$ 
  - »  $\mathbf{b}$ : ground truth = observation
  - »  $\mathbf{Ax} = \mathbf{b}'$ , estimation or reconstruction
    - $\mathbf{x}$  unknown,  $\mathbf{A}$  and  $\mathbf{b}$  known
    - $\mathbf{A}$ ,  $\mathbf{b}$ ,  $\mathbf{x}$  all unknown  $\Rightarrow$  EM  $\Rightarrow$  Posterior Prob.
- Lagrange

### ❑ $\mathbf{Ax} = \mathbf{0}$

- SVD of  $\mathbf{A}$

Local optimization (0 moment): 1 and 2

Global optimization: 3

## Solution/Optimization of Homogenous Matrix

### 1. Close Form Solution:

$Ax = 0 \Rightarrow A^t A = \text{Covariance Matrix} \Rightarrow \text{PCA} \Rightarrow \text{Smallest not-zero eigenvalue} \Rightarrow \text{eigenvector}$

### 2. Pseudo Inverse:

$Ax = b, x=?$

### 3. Sum of Squared Difference: (max liklihood – exponential term)

$\min E = \sum [Ax - b]^2$

3.1  $Ax = b'$ : estimation value.  $b$ : ground truth,  $E = \sum [b - b']^2$

a. Initial value estimation  $\Rightarrow$  Pseudo Inverse

b. L-M (non-linear approach)

b.1 First order Taylor series expansion

b.2 2<sup>nd</sup> order Taylor series expansion (sensitive to noise)

3.2  $Ax = b'$ : estimation value.  $b''$ : estimation value,  $E = \sum [b'' - b']^2$

a. EM (Expected-Maximization), initial  $b$  = average value

Machine  
learning for  
prediction

### 4. Lagrange Approach (outlier)

$\min E = \sum [Ax - b]^2 + \lambda (x^2 + y^2)^2$

- ❑ **Euclidean Distance**
- ❑ **Gaussian Model (Probability)**
  - $m \pm 1\sigma$  (66%?),  $m \pm 2\sigma$  (95%?),  $m \pm 3\sigma$  (99%)
- ❑ **Gibb Distribution**
- ❑ **Gaussian Mixture Model (GMM)  $\Rightarrow$  Weighted GMM**
  - EM
  
- ❑ **Probability from Real Histogram (no model)**
  - Domain Transform  $\Rightarrow$  Histogram  $\Rightarrow$  GMM

❑ **Template Matching: Correlation Coefficient**

- One image per person for few persons

❑ **PCA => PCA (Gaussian) + ICA (Non-Gaussian)**

- One image per person for many persons
- Consider relation **between** persons

❑ **LDA**

- One image set per person for many persons
- Consider relation **within** the same person and **between** different persons

❑ **LLE: Locally Linear Embedding**

❑ **SVM: Linear and Non-Linear Discriminant**

- Subspace => Kernel Function to High Dimension

❑ **PCA: Between only**

- One subject has one image

❑ **LDA: Within + Between**

- One subject has several images



## ❑ **Similarity Measure:**

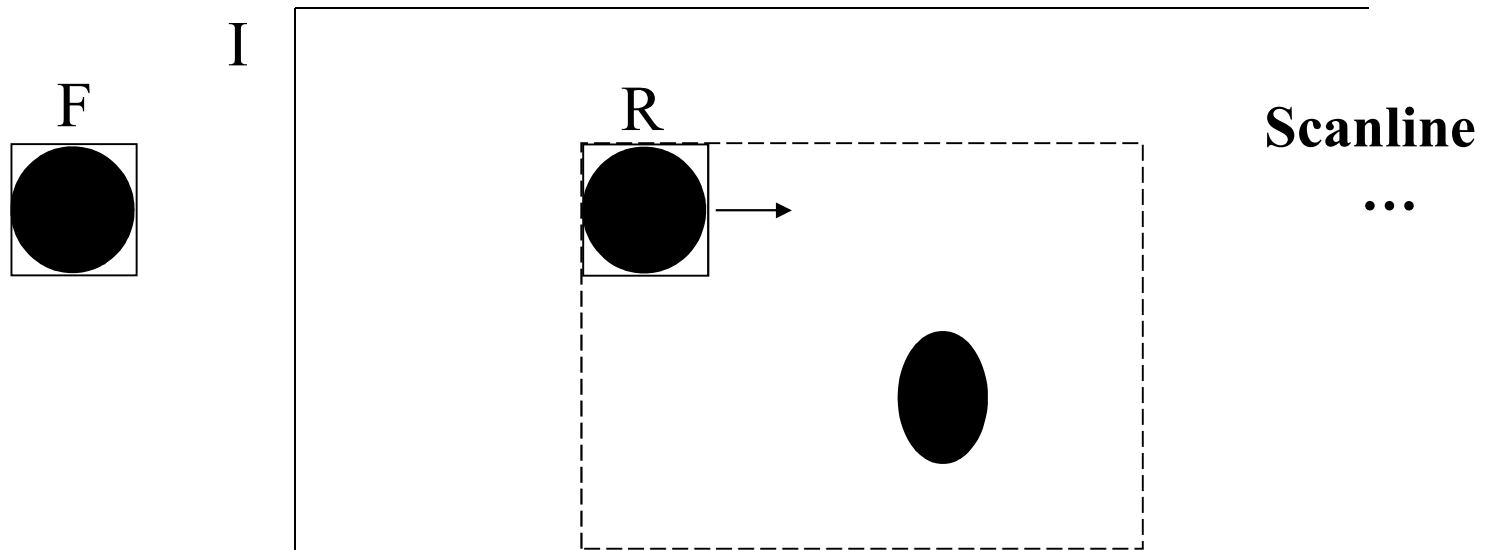
- $\min \text{SSD} \Rightarrow \min (x-y)^2 = x^2 - 2xy + y^2$ 
  - » Not between 0.0~1.0  $\Rightarrow$  Gaussian Model:  $\exp( \dots )$ , btw 0.0~1.0
  
- $\max xy$ 
  - » Not between 0.0~1.0  $\Rightarrow$  Normalized Correlation Coefficient, btw 0.0~1.0

- ❑ **Weakness: Fix, not flexible**
- ❑ **Sum-Square-Difference: Optical Flow (Matching)**
- ❑  **$X1 * X2$ : Correlation Matrix**
- ❑  **$X1 * X2 / (Lo\_X1 * Lo\_X2)$ : Correlation Matrix**
  - Normalization
- ❑  **$(X1 - mX1) * (X2 - mX2)$ : Covariance Matrix**
  - Shift
- ❑  **$(X1 - mX1) * (X2 - mX2) / (Lo\_X1 * Lo\_X2)$ : Covariance Matrix**
  - Shift + Normalization

❑ **Strong correlation/covariance:**

- Diagonal components of correlation/covariance matrix has brightest gray values

# Template Matching: Correlation Coefficient



$$\rho(x) = \frac{\sum_{r \in R} [F(r) - \bar{F}][I(x+r) - \bar{I}(x)]}{\sqrt{\sum_{r \in R} [F(r) - \bar{F}]^2} \sqrt{\sum_{r \in R} [I(x+r) - \bar{I}(x)]^2}} \quad \begin{matrix} (-1.0 \leq \rho \leq 1.0) \\ 0.0 \leq \rho \leq 1.0 \end{matrix}$$

Why minus  $\bar{I}(x)$  and minus  $\bar{F}$  ?

Gaussian Distribution Normalization:  
Shift

Why divided standard deviation ?  
PCA

$\frac{\#}{\sigma} = \frac{@}{1}$

NT\$ Vs. US\$

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# Principal Component Analysis

- ❑ **Principal Component Analysis = Hotelling Transform = Karhunen-Loeve (K-L) Transform (or Expansion)**
  - ❑ **Principle components = Eigenvectors**
  - ❑ **Properties: (Covariance matrix)**
    - Compression (not regular compression, it reduces the dimensions)
    - Correlation (self and cross correlations – Significant variance)
- 

- ❑ **Compression:**
  - DCT, Wavelets... (ex. MPEG, H.264)
    - » Spatial domain
    - » Temporal domain
  - PCA
- ❑ **Decomposition/Factorization (SVD) Vs. 3D Reconstruction**

# Computation of PCA

## 1) Preprocessing: Normalization

- Geometric normalization (ex. Affine transformation) (Template)
- Illumination normalization: ex. Histogram equalization => **Purpose ?**

## 2) Let face images in the training set be

$$\Gamma_1, \Gamma_2, \dots, \Gamma_M$$

- Represent the images as column vectors, e.g., an image  $\Gamma_i$  of size  $N \times N$  becomes an  $N^2 \times 1$  column vector  $\downarrow$  or row vector  $[ \ , \ , \dots, \ ]^T$

## 3) The average/mean face of the set is:

(an  $N^2 \times 1$  column vector)

$$\Psi = \frac{1}{M} \sum_{n=1}^M \Gamma_n$$

## 4) Each face differing from the average one is the vector:

(i.e., centralized image vector

$$\text{unbiased } \Phi_i = \Gamma_i - \Psi$$

i.e., deviations/variances from the mean face => variance matrix

i.e., absolute difference => relative difference)

(an  $N^2 \times 1$  column vector)

- ❑ Variance matrix  $\Rightarrow$  SVD  $\Rightarrow$  SVD again means ?
- ❑ Covariance matrix  $\Rightarrow$  SVD  $\Rightarrow$  SVD again, means ?
  - Correlation matrix
  - Inner Product  $\Rightarrow$  Orthogonal or not ?
    - » Self Correlation
    - » Cross Correlation



Feel enhancing ?

$\Gamma_i$

$\Psi$

$\Phi_i = \Gamma_i - \Psi$



Plate 1. From left to right: sample face, average taken over extended ensemble, caricature of sample face.

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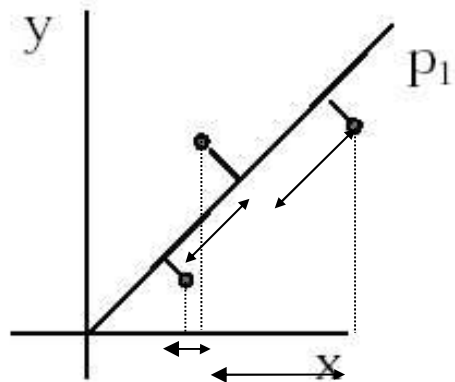
PCA



◆ We are given:

- a set of  $M$  objects” (images) ex.
- each is represented, initially, by a set of  $N^2$  features (  $128^2$  ) or pixels
- This data is organized as an (very large!)  $N^2 \times M$  matrix

◆ Let's look at a small example



projection

- points are 2-D points
- we find the axis that most closely passes through these points
- if the axis passed exactly through these points, then we would need only one coordinate to represent each point.

$$\Phi_i = \Gamma_i - \Psi$$

$$\Psi = \frac{1}{M} \sum_{n=1}^M \Gamma_n$$

◆ PCA seeks the axis which the cloud of points are closest to

- this is mathematically identical to find the axis on which the variance of the point projections is greatest (that is, on which the projections are most spreading out to be easily separated.) Vs. LDA (within+btw)

- for high dimensional objects, like pictures, it is unlikely that there will be a single axis that passes close to all of the objects.

- ◆ So, in this case, after we find the best axis ( $u_1$ ), we then find the next best one (orthogonal to the first -  $u_2$ ), and then the third best ( $u_3$ ), etc.

- ◆ Images are then represented by their projections on these axes:  $\mathbf{w}_i = \Phi_i \mathbf{u}_1$ . This is exactly analogous to the Fourier transform, with the  $u_1$  replacing the sinusoids.

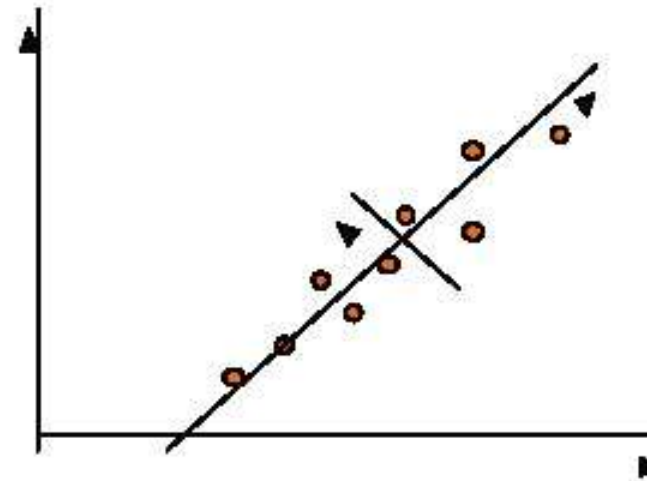
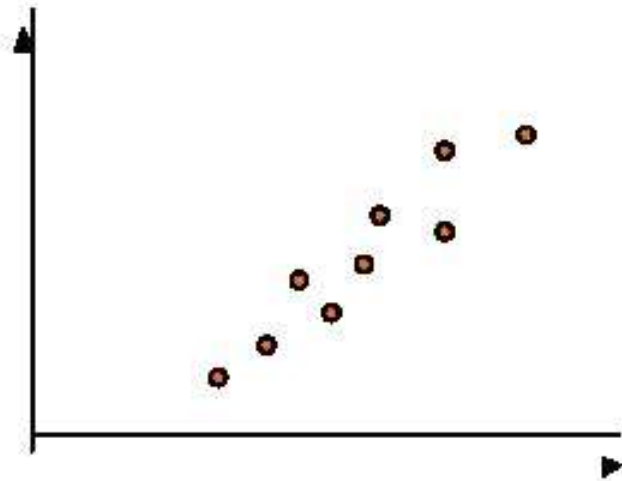
weight

Why orthogonal ? => Liner combination

Basis function

Eigenvectors, orthonormal vector

- Find an orthogonal set of basis vectors for the feature space, subject to the requirement that the new features have zero correlation with each other. eigenvectors
- Dimensional reduction. ☐ Affine



•

❑ **Orthogonal is independent**

- $x+y$ : Linear combination or orthogonal ... can be separated
- $x*y$ : correlation cannot be separated,  $\Rightarrow \log x + \log y$

❑ **Independent does not need to be orthogonal (ICA)**

- Why independent?  $\Rightarrow P(A,B) = P(A) P(B)$

❑ **Orthonormal = orthogonal + unit vector (normalization) = eigenvectors**

❑ **PCA: Physical meaning, why eigenvector, eigenvalue**

❑ **Gaussian Model: Mean, variance**

❑ **SVD  $\Rightarrow$  Factorization**

## From Covariance Matrix to Eigenvectors and Eigenvalues (see DIP book)

- The principle components are the eigenvectors of the covariance matrix

- Covariance matrix:

$$C = \frac{1}{M} \sum_{n=1}^M \Phi_n \Phi_n^T = AA^T$$

Pixel over all  $M$  training images  
(Linear Combination  $\Rightarrow$  Matrix)

Note: this is an outer product

$$C = \frac{1}{M} \sum_{n=1}^M (\Gamma_n - \Psi)(\Gamma_n - \Psi)^T = \frac{1}{M} \left( \sum_{n=1}^M \Gamma_n \Gamma_n^T \right) - \Psi \Psi^T = C' - D = E[\Gamma^2] - E[\Gamma]^2$$

Covariance matrix

$A = [\Phi_1, \Phi_2, \dots, \Phi_M]$

Correlation matrix

$\Psi = \frac{1}{M} \sum_{n=1}^M \Gamma_n$

Correlation matrix

$A$  is a  $N^2 \times M$  matrix, so  $C$  is an  $N^2 \times N^2$  huge symmetric matrix ! Wow !!

By the way,

$$= W \geq 0$$

Square term

Singular ?

$C$  is positive semi-definite:  $uCu^T \geq 0$  for all  $u \neq 0$

Non-invertible

So the eigenvalues of a positive semi-definite matrix are

real and non-negative.

ex. Covariance matrix

3 / Square term  $C, W$ : Covariance matrix Jenn-Jier James Lien

?

1.  $\mathbf{Ax}=\mathbf{b}$ ,  $\mathbf{x}=\mathbf{A}^{-1}\mathbf{b}$ , but if  $\mathbf{A}$  is non-invertible,

➤ Pseudo inverse

2. **SSD**

□  $\mathbf{U} \mathbf{I} \mathbf{V}^T$  or  $\mathbf{U} \mathbf{I} \mathbf{U}^T$

$$1*v_1+1*v_2+...+1*v_M=\lambda_1*e_1+\lambda_2*e_2+...+\lambda_M*e_M$$

$$v_i = w_1*e_1+w_2*e_2+w_3*e_3+...+w_M'*e_{M'}+...+w_M*e_M$$

- Eigenvalues are numbers  $\lambda$  such that  $Cu = \lambda u$   
for some vectors  $u \neq 0$ . ( $Au = \lambda v$ )
- Eigenvectors are the vectors  $u$  such that  $Cu = \lambda u$ .  
They are orthogonal to each other.
- For general matrices, the eigenvalues are complex numbers.
- The eigenvalues of a positive semi-definite matrix are real and non-negative.

In reality, for example, by using book - numerical recipes,  
negative value happens - error.

$$CU = WU \quad C = U^T W U$$

PCA

$$U^T C U = W \quad \lambda^2$$

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## $N^2$ -d eigenface

$$u = \begin{bmatrix} e_1 \\ e_2 \\ \vdots \\ e_{N^2} \end{bmatrix} = \begin{bmatrix} e_{11} & e_{12} & \cdots & e_{1N^2} \\ e_{21} & e_{22} & \cdots & e_{2N^2} \\ \vdots & \vdots & \cdots & \vdots \\ e_{N^2 1} & e_{N^2 2} & \cdots & e_{N^2 N^2} \end{bmatrix} \quad \text{0}$$

- The eigenvectors are the principal components. Actually only  $M$  objects not  $N^2$
- Each eigenvector can be determined up to a scaling factor, so usually they are normalized to unit length:

$$u = \frac{u'}{\|u'\|} \quad \text{vector} = \text{direction (unit vector)} + \text{magnitude (scale)}$$

- When stacked in a matrix, the eigenvectors form the Karhunen-Loeve transform matrix  $U$  with the property  $C = U W U^T$  where  $W$  is a diagonal matrix, whose diagonal entries are the eigen-values of  $C$ .  $U$

orthonormal →

Orthonormal ?

Correlation/Covariance Matrix

$$u_l^T u_k = e_l^T e_k = \delta_{lk} = \begin{cases} 1, & \text{if } l=k \\ 0, & \text{otherwise} \end{cases}$$



□  $C = AA^T = UWU^T$ ,  $W \Rightarrow \text{Lamda}^2$

□  $A = UWV^T$ ,  $W \Rightarrow \text{Lamda} = ?$

$$u = \begin{bmatrix} e_1 \\ e_2 \\ \vdots \\ e_{N^2} \end{bmatrix} = \begin{bmatrix} e_{11} & e_{12} & \cdots & e_{1N^2} \\ e_{21} & e_{22} & \cdots & e_{2N^2} \\ \vdots & \vdots & \ddots & \vdots \\ e_{N^2 1} & e_{N^2 2} & \cdots & e_{N^2 N^2} \end{bmatrix} \quad \text{Let } \lambda = \begin{bmatrix} 0 \\ \lambda_i \\ \vdots \\ 0 \end{bmatrix} = u(\Gamma_i - \Psi)$$

0    Actually only  $M$  objects not  $N^2$

$$\Psi_\lambda = \frac{1}{N^2} \sum_{i=1}^{N^2} u(\Gamma_i - \Psi) = u \left( \frac{1}{N^2} \sum_{i=1}^{N^2} \Gamma_i - \frac{1}{N^2} N^2 \Psi \right) \stackrel{??}{=} 0$$

Average variance  
Actually only  $M$  objects not  $N^2$

$$C_\lambda = \frac{1}{N^2} \sum_{i=1}^{N^2} (\lambda_i - \Psi_\lambda)(\lambda_i - \Psi_\lambda)^T = \frac{1}{N^2} \sum_{i=1}^{N^2} \lambda_i \lambda_i^T - \boxed{\Psi_\lambda \Psi_\lambda^T} = E[\lambda^2] - (E[\lambda])^2$$

$$= \frac{1}{N^2} \sum_{i=1}^{N^2} \lambda_i \lambda_i^T = \frac{1}{N^2} \sum_{i=1}^{N^2} u(\Gamma_i - \Psi) \cdot [u(\Gamma_i - \Psi)]^T$$

$$= \frac{1}{N^2} \sum_{i=1}^{N^2} u(\Gamma_i - \Psi)(\Gamma_i - \Psi)^T u^T = u \left( \frac{1}{N^2} \sum_{i=1}^{N^2} (\Gamma_i - \Psi)(\Gamma_i - \Psi)^T \right) u^T$$

$$= u C u^T (= W) \geq 0 \quad ( )^2 \geq 0$$

PCA

Square term

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DIP book

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$$C = u C_{\lambda} u^T = U W V^T$$

$$C_{\lambda} = \begin{bmatrix} \lambda_1^2 & & & 0 \\ & \lambda_2^2 & & \\ & & \ddots & \\ 0 & & & \lambda_{N^2}^2 \end{bmatrix}$$

$$\lambda_1 \geq \lambda_2 \geq \dots \geq \lambda_M \geq \lambda_{M+1} \geq \dots \geq \lambda_{N^2}$$


---


$$\mathbf{=0}$$

## Solving for Eigenvectors and Eigenvalues: Method I:

- Solve for the roots of the characteristic polynomial:

$$Cu = \lambda u \quad Cu - \lambda u = 0$$

$$(C - \lambda I)u = 0 \quad u \neq 0$$

By Cramer's theorem, this has non-trivial solution

$$\text{iff } \det(C - \lambda I) = 0 \quad \begin{bmatrix} C_{11} - \lambda & C_{12} \\ C_{21} & C_{22} - \lambda \end{bmatrix} = 0$$

If  $C$  is  $2 \times 2$  :

$$(c_{11} - \lambda)(c_{22} - \lambda) - c_{12}c_{21} = 0$$

$$\lambda^2 - (c_{11} + c_{22})\lambda + c_{11}c_{22} - c_{12}c_{21} = 0$$

## An Example

- Consider 4 points in 2D: (0,1), (2,2), (4,6), (6,7)
- Mean values:  $E[x_1]=3$ ,  $E[x_2]=4$
- Centered data: (-3,-3), (-1,-2), (1,2), (3,3)
- Covariance matrix  $C$  :

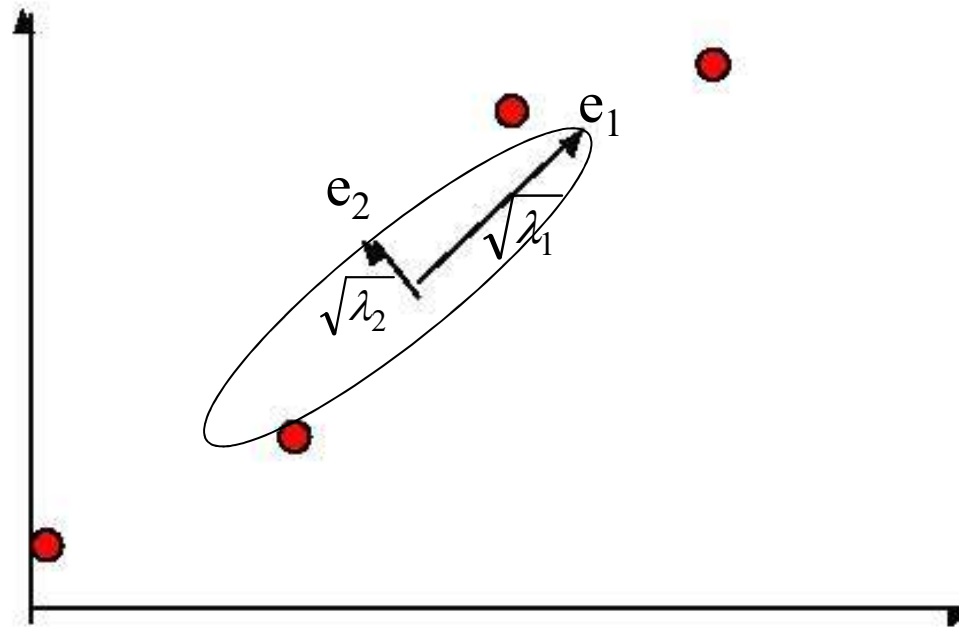
$$\begin{array}{l} 1=x, 2=y \\ C_{11} = (9 + 1 + 1 + 9) / 4 = 5 \quad C_{12} = (9 + 2 + 2 + 9) / 4 = 5.5 \\ C_{21} = (9 + 2 + 2 + 9) / 4 = 5.5 \quad C_{22} = (9 + 4 + 4 + 9) / 4 = 6.5 \end{array}$$

- Characteristic polynomial:

$$\lambda^2 - (5 + 6.5)\lambda + 5(6.5) - 5.5(5.5) = 0$$
$$\begin{array}{cc} 11.5 & 2.25 \end{array}$$

Put in  
Lamda1  
and  
Lamda2

- Eigenvalues:  $\lambda_{1,2} = (11.5 \pm \sqrt{123.25}) / 2 = (11.3, 0.2)$
- Eigenvectors:  $(0.75, 0.66), (-0.66, 0.75)$



- ❑ **Uncertainty**
- ❑ **Hessian Matrix**

## Method II: Numerical Computation: Singular Value Decomposition (SVD)

- A fundamental problem in science and engineering
- Singular Value Decomposition (SVD) is now the preferred method to do eigen-analysis.
- That is, there is an easier way to do PCA in using Singular Value Decomposition: **Book ‘Numerical Recipes’**
- $[U \mathbf{W} V^T] = \text{svd}(C)$
- $U$  is the eigenvector arranged in descending eigenvalues,  $\mathbf{W}$  contains a diagonal matrix with descending eigenvalues.



$$U = \begin{bmatrix} e_1 \\ e_2 \\ \vdots \\ e_{N^2} \end{bmatrix} = \begin{bmatrix} e_{11} & e_{12} & \cdots & e_{1N^2} \\ e_{21} & e_{22} & \cdots & e_{2N^2} \\ \vdots & \vdots & \ddots & \vdots \\ e_{N^2 1} & e_{N^2 2} & \cdots & e_{N^2 N^2} \end{bmatrix} \begin{array}{c} \\ \\ \\ \hline 0 \end{array}$$

$$W = \begin{bmatrix} \lambda_1 & & & 0 \\ & \lambda_2 & & \\ & & \ddots & \\ 0 & & & \lambda_{N^2} \\ & & & & 0 \end{bmatrix}$$

# Solving for Eigenvectors and Eigenvalues: Method for Huge Covariance Matrix

$$C = \frac{1}{M} \sum_{n=1}^M \Phi_n \Phi_n^T = A A^T$$

$$C u = \lambda u$$

Image base  $A^T A v_i = \mu_i v_i$

Pixel base  $A A^T A v_i = \mu_i A v_i$

Image base *Eigenfaces*

Eigenvalue/  
weight

$$u_l = \sum_{k=1}^M v_{lk} \Phi_k = A v_l$$

$$\omega_k = u_k^T (\Gamma - \Psi) \text{ for } k = 1, \dots, M', \dots, M$$

$\Phi, u : N^2 \times 1$  column vector  $\Phi_i = \Gamma_i - \Psi$

$A : N^2 \times M$  matrix

$A^T : M \times N^2$  matrix

$C = A A^T, \lambda : N^2 \times N^2$  matrix

$A^T A, v : M \times M$  matrix

$A = [\Phi_1, \Phi_2, \dots, \Phi_M]$

pixel base

image base

$$M' < M \ll N^2,$$

ex.  $M' = 7, M = 16, N = 128$

where  $l = 1, 2, \dots, M$

Physical Meaning:

Phi\_1 take/enhance nose by \* v\_1 + ... +

Phi\_M take/enhance eye by \* v\_M

= U\_1

For each ul like extracting eye, it consists of vl over all unbiased faces

## Dimensional Reduction

- Given  $C = \begin{bmatrix} 59.14 & -1.55 & 4.56 \\ -1.55 & 0.09 & -0.11 \\ 4.56 & -0.11 & 27.02 \end{bmatrix}$   $\det(C - \lambda I) = 0$

The resulting eigenvectors and eigenvalues are

$$\mathbf{u}_1 = \begin{bmatrix} -0.99 \\ 0.03 \\ -0.14 \end{bmatrix}, \lambda_1 = 59.82 \quad \mathbf{u}_2 = \begin{bmatrix} 0.14 \\ -0.00 \\ -0.99 \end{bmatrix}, \lambda_2 = 26.39 \quad \mathbf{u}_3 = \begin{bmatrix} 0.03 \\ 1.00 \\ -0.00 \end{bmatrix}, \lambda_3 = 0.04$$

Note  $\frac{\lambda_3}{\sum \lambda_i} < 0.001$ , what is the implication?

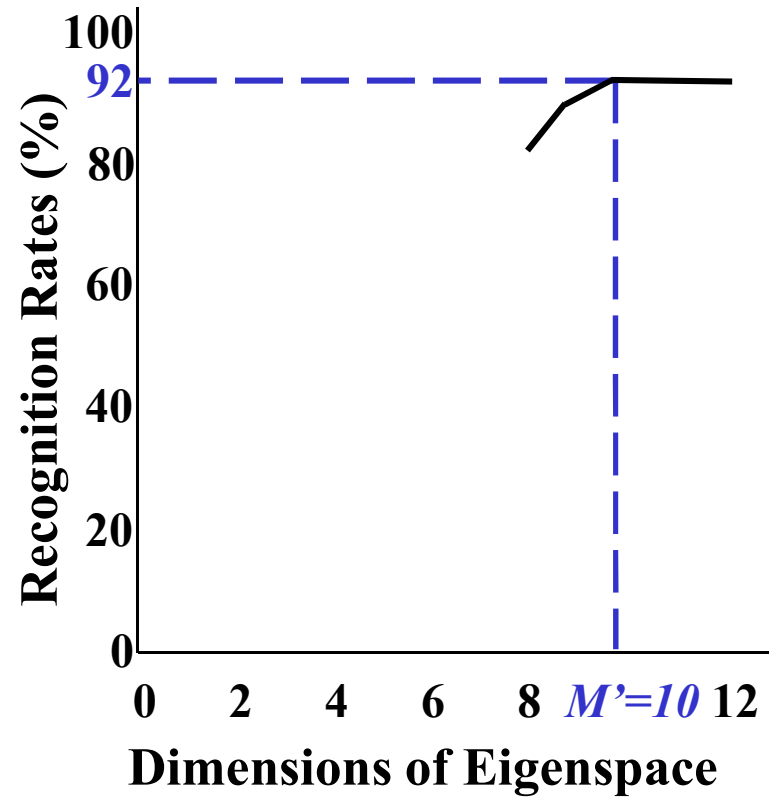
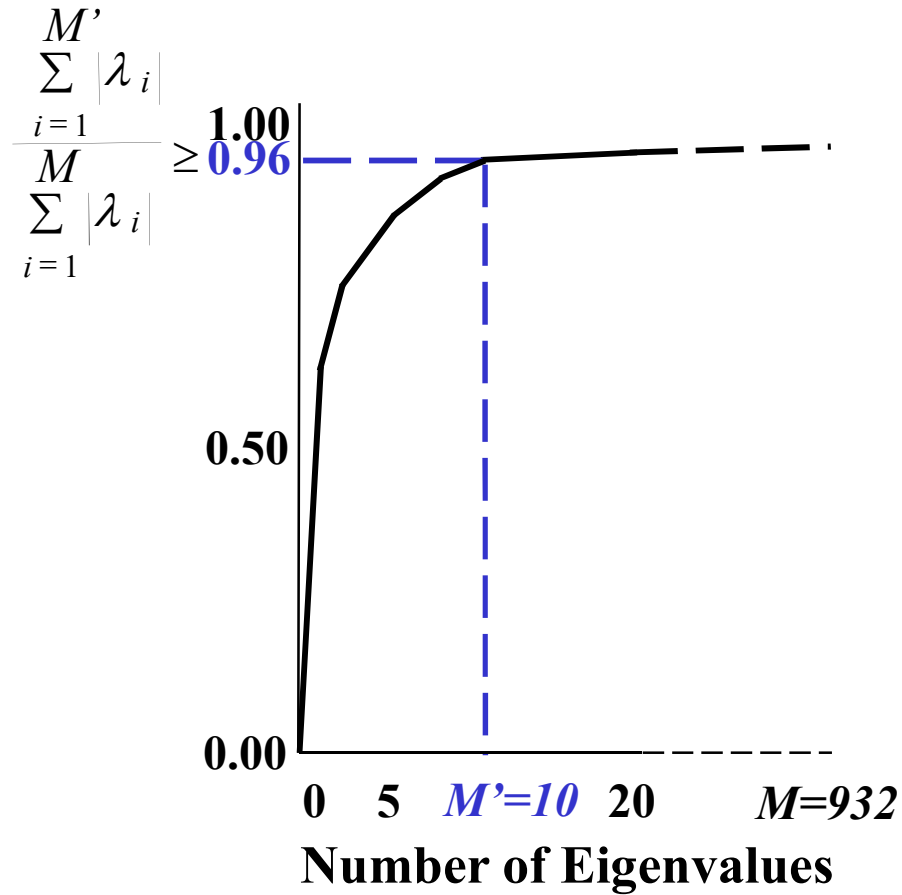
---

- We can throw  $u_3$  away, and keep  $w = [u_1 \ u_2]$ .
- You may find the different objects/textures forming nice clusters in this 2D space.
- But there is an easier way to do PCA in using Singular Value Decomposition: Book 'Numerical Recipes'
- $[U \ W \ V^T] = \text{svd}(C)$
- $U$  is the eigenvector arranged in descending eigenvalues,  $W$  contains a diagonal matrix with descending eigenvalues.

- K-L transform: first basis -- data projected on which will have the maximum variance, the second basis captures the second maximum variance that is orthogonal to the first one. Once the variances are captured by some bases, the subsequent bases can be discarded.
- This helps us to achieve dimensionality reduction.

- ◆ Given your gallery of images
  - compute its principal components
    - ◆ this is just a set of other images that are used as a basis for representing the images in the gallery
  - determine an  $M' < M$  such that the first  $M'$  principal components  $u$  are a “good” representation for the gallery
    - ◆ can be chosen based on the scores (eigenvalues) computed by the PCA
  - represent each image  $\Gamma$  in the gallery by its projection on these  $M'$  principal components  $\longrightarrow$  Eigenvalue or weight
 

- ◆ this is just the dot product of the image and the principal components.  $\omega_k = u_k^T (\Gamma - \Psi)$  for  $k = 1, \dots, M', \dots, M$
    - ◆ each image now represented by  $M'$  numbers
 
$$\Omega^T = [\omega_1, \omega_2, \dots, \omega_{M'}]$$



$$\lambda_1 \geq \dots \geq \lambda_{M'} \geq \dots \geq \lambda_M$$

$$\omega_k = u_k^T (\Gamma - \Psi) \text{ for } k = 1, \dots, M', \dots, M$$

## Reconstruction

- ◆ If we compute  $M$  principal axes, then we can reconstruct any image exactly from its principal components representation:

$$\Phi_f = \sum_{i=1}^M \omega_i u_i \quad \Gamma_f = \Phi_f + \Psi$$

- ◆ This is just another basis for the  $M$ -vector that represents the image
  - the original basis is the natural one -  $(1,0,0,\dots,0)$ ,  $(0,1,0,\dots)$  ...
  - the principal axes represent just a rotation of the original high dimensional coordinate system

See lecture: Camera model example => World coordinate Vs. Camera Coordinate



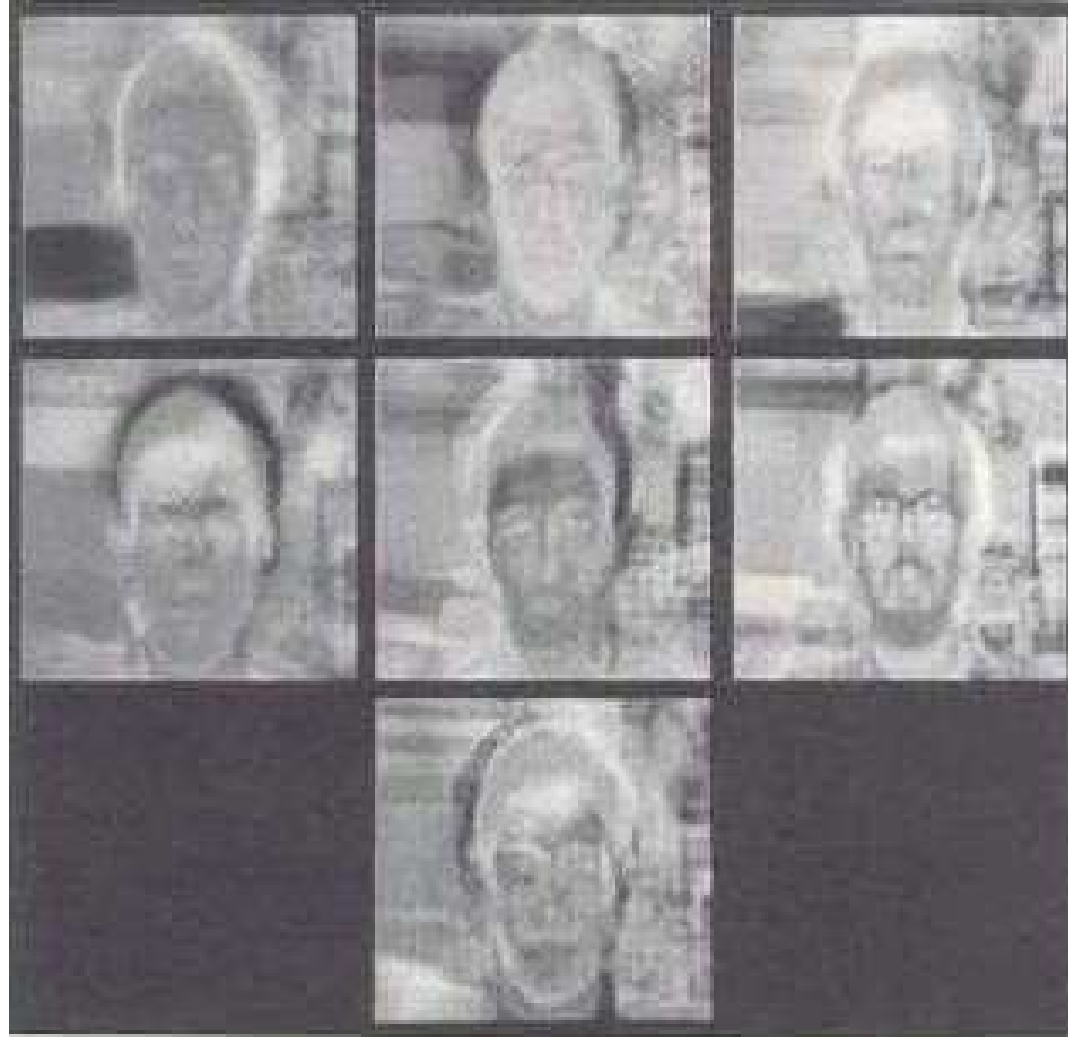
- ◆ However, we don't need to use all of the principal axes to obtain good reconstructions of the image.
- ◆ The mathematical procedure that determines the principal axes uses an eigenvector analysis, and associates a “score” ~~with each axis~~ eigenvalue
  - these scores correspond to the amount of variation in the image set that the axis corresponds to and are the eigenvalues of the procedure
  - The scores generally go to zero “quickly”. For a face database, we can generally reconstruct a 512x512 face using only 80-100 principal axes with very small error.

$$\Phi_f = \sum_{i=1}^{M'} \omega_i u_i$$

$$\Gamma_f = \Phi_f + \Psi$$







## Original 16 Faces



## 16 Eigenfaces (Pick 7 Largest)





## Reconstruction Based on 7 PCA





**Lost details**





# Recognition

- ◆ Given an unknown image
  - compute its projection onto the principal component basis
    - ◆ this is a set of  $M'$  numbers representing the unknown image  $\Omega^T = [\omega_1, \omega_2, \dots, \omega_{M'}]$
  - compare this  $M'$ -tuple against each of the database image  $M'$ -tuples
    - ◆ simple  $L^2$  norm  $\| \|^2$
    - ◆ sometimes each component is weighted by the associated eigenvalue **Lamda**  
J: ??  $w_i$  is normalized by dividing corresponding eigenvalue  $\text{Lamda}_i$

## 1. Face Detection: Distance From Face Space

$$\varepsilon^2 = \left\| \Phi - \Phi_f \right\|^2$$

input face

$$\Phi_f = \sum_{i=1}^{M'} \omega_i u_i$$

## 2. Face Classification

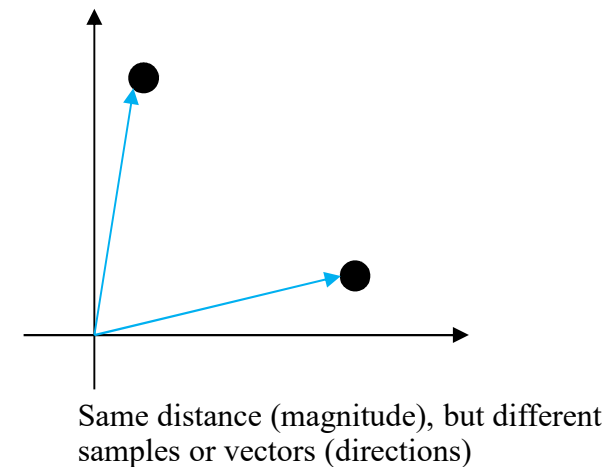
$$\Omega^T = [\omega_1, \omega_2, \dots, \omega_{M'}]$$

Minimize the Euclidian distance

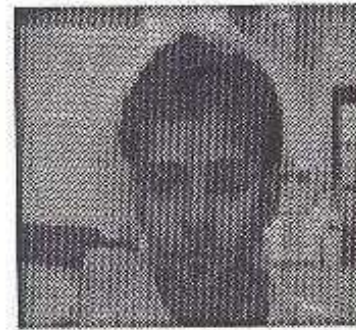
$$\varepsilon_k = \left\| \Omega - \Omega_k \right\|^2 \quad 1 \leq k \leq M$$

Novel face      Known face class  $k$

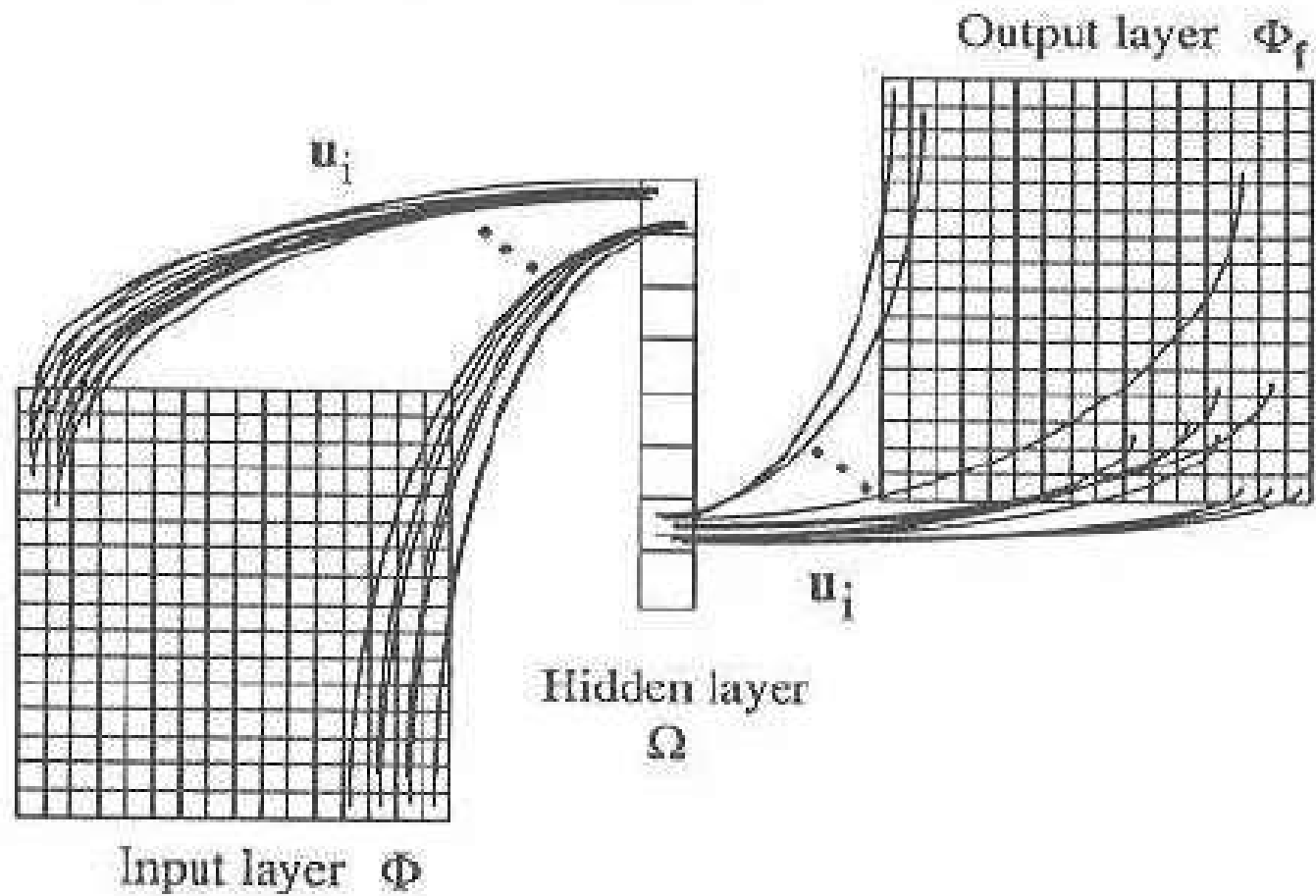
### Euclidean Distance



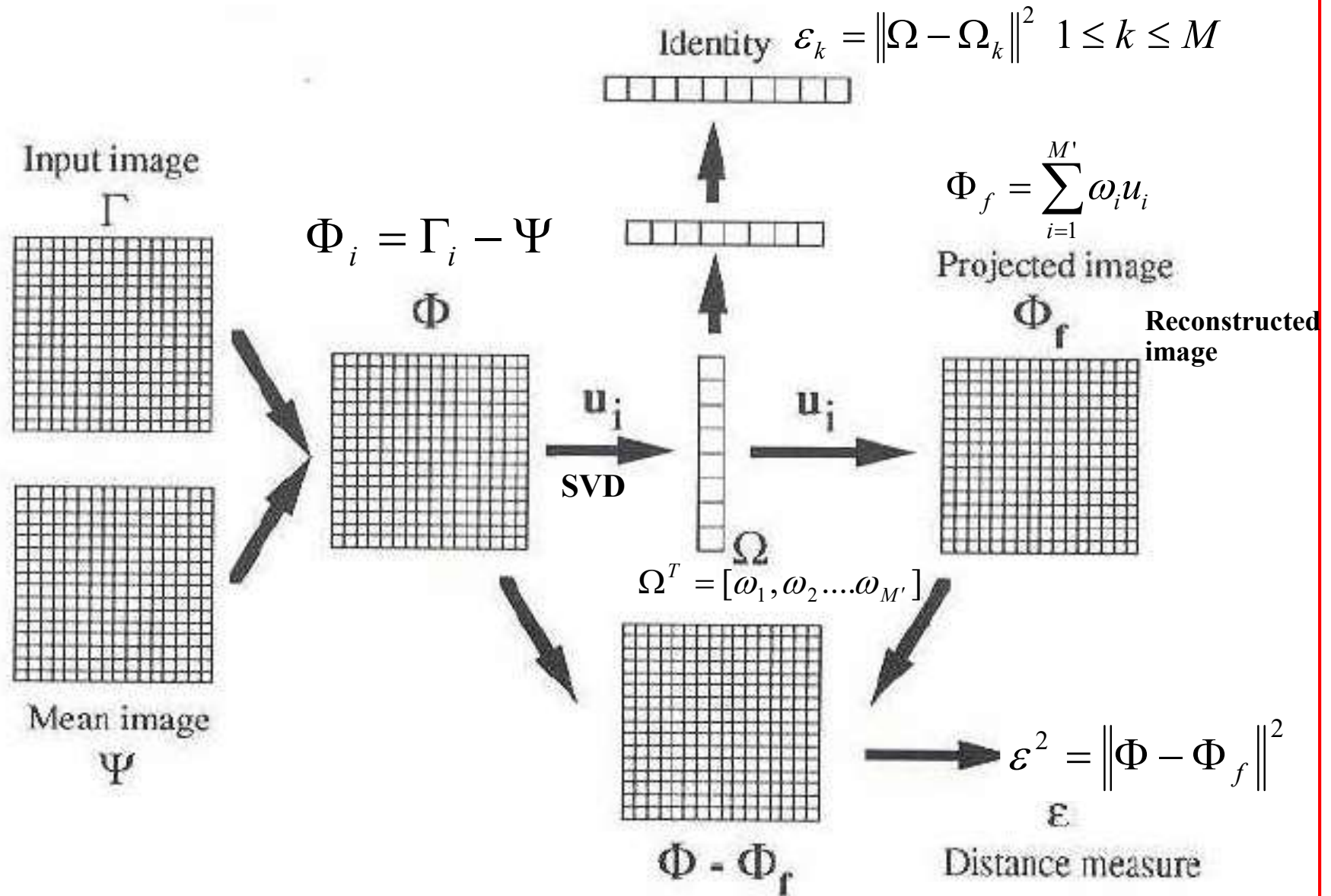
Novel Input Image  $\Rightarrow$  Reconstruction



# PCA by Neural Networks



**for face recognition**

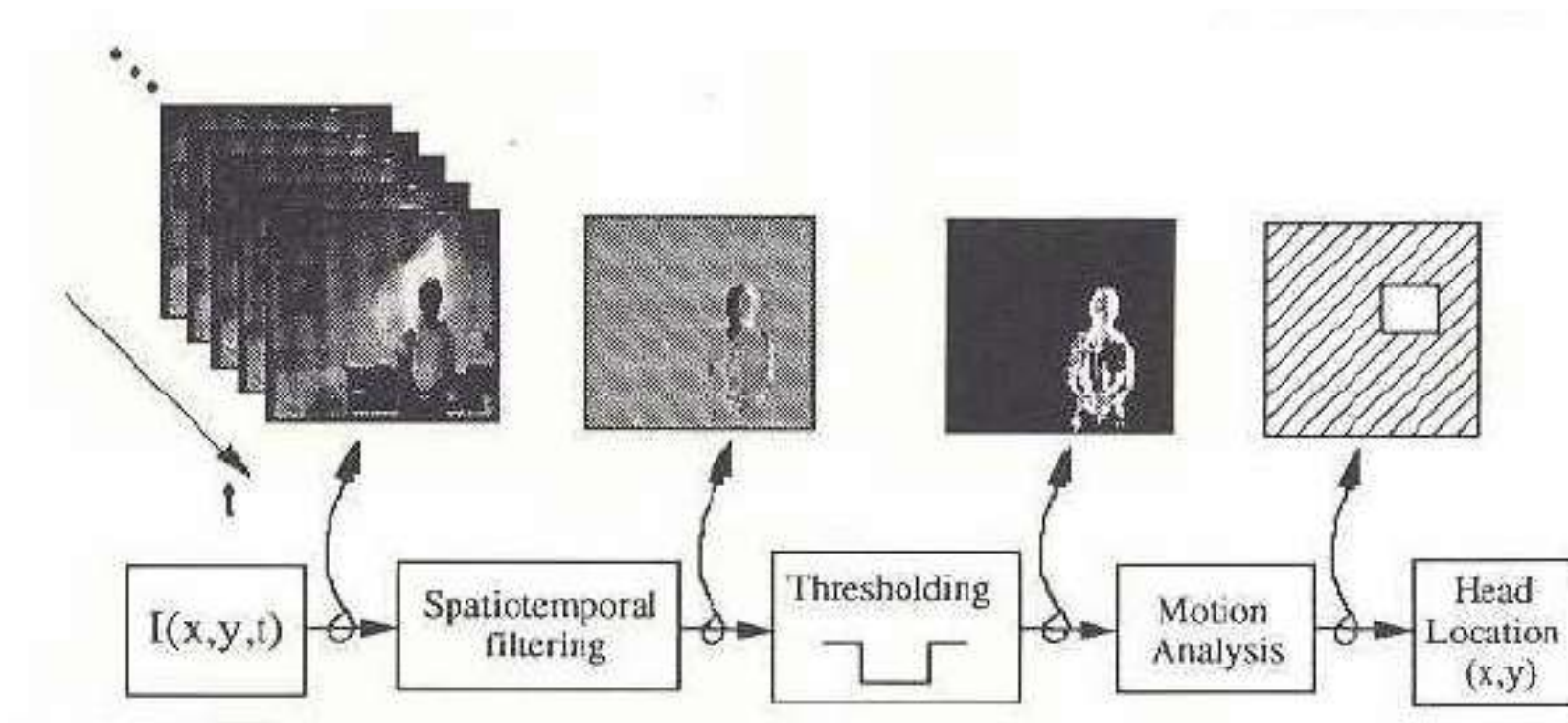


**for face detection**

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# Head Tracking and Locating System



## Discussion


### ❑ **PCA Properties:**

- Compression
- Correlation

### ❑ **Normalization**

- Histogram equalization
- Geometric normalization

Normalize training data  
or testing data ?



### ❑ **Recognition Rate: Lighting Variation (96%) > (In-Plane) Orientation Variation (85%) > Scale Variation (64%) (out-of-plane rotation ??)**

- Under lighting changes alone the neighborhood pixel correlation remains high.
- Under size changes, the correlation from one image to another is largely lost

Same Class



PCA

1/2

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# **If Having New Data to PCA?**

## Other (Face) Recognition Methods

### ❑ **Linear Discriminant Analysis (LDA)**

- Fisher's Discriminant, Within + Between, one subject has many images

PCA => linear discriminant, but considering between only, one subject has only one image

### ❑ **Non-Linear Discriminant**

- Support Vector Machine: Kernel Function (to high dimensional space ?)

## Applications

- Face recognition -- the eigenface method by Pentland and Turk .

- Collect images of human faces in the same pose and label them with the name of the person;
- find the first 7 principle components of the images -- resemble faces, called eigenfaces.

– For each image, store the expansion coefficients for the corresponding eigenfaces, and when an unknown face arrives, find its expansion in terms of eigenfaces and assign to it the name of the closest image in eigenspace.

$\Omega^T = [\omega_1, \omega_2, \dots, \omega_{M'}]$

Face Detection -

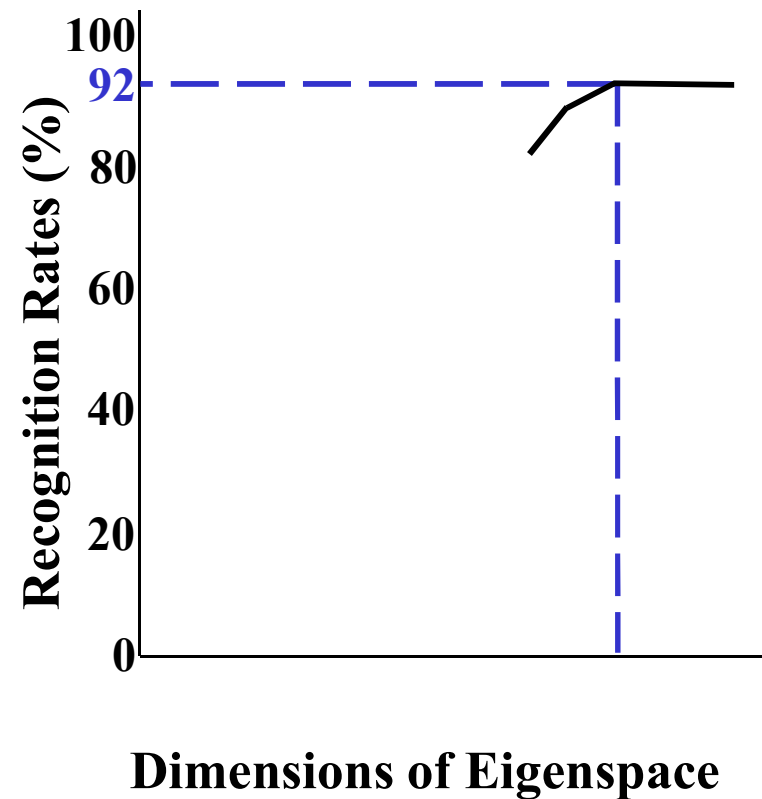
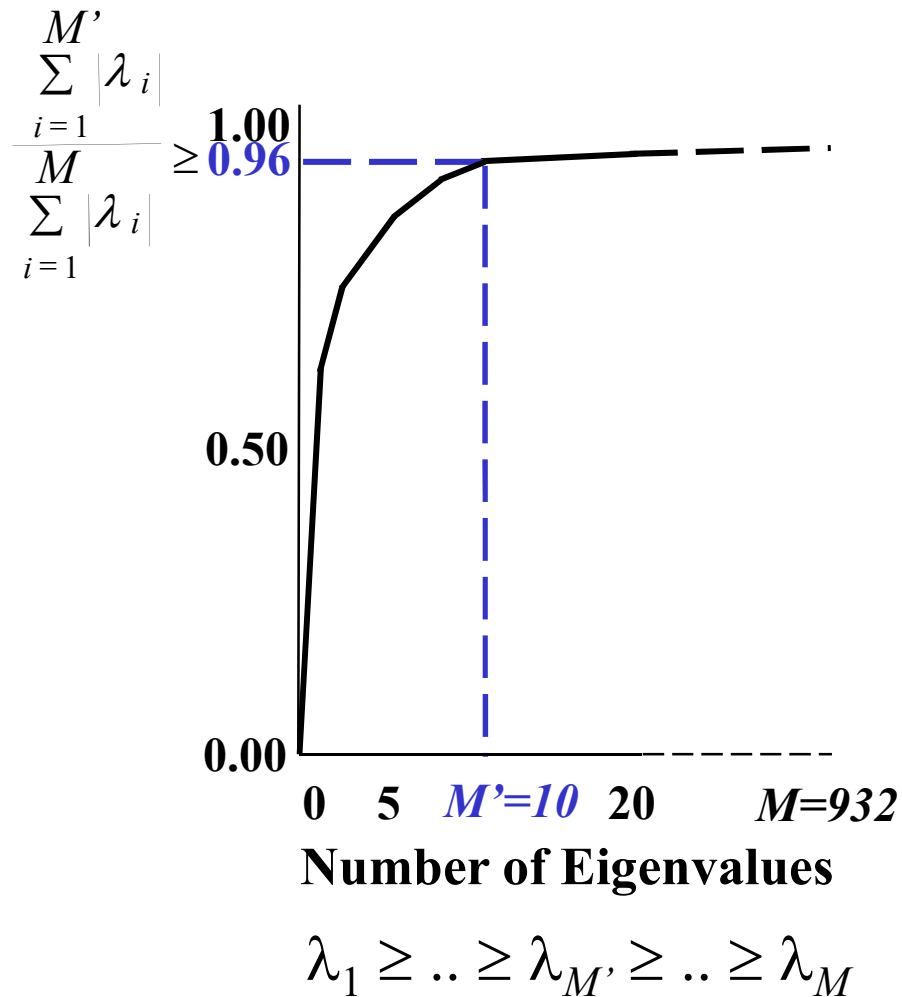
Principal Components

- Image compression: Use only main PCs and their coefficients in representation. Gabor wavelets are the main PC of natural images . Strategy used in Face detection algorithm of Schneiderman and Kanade.

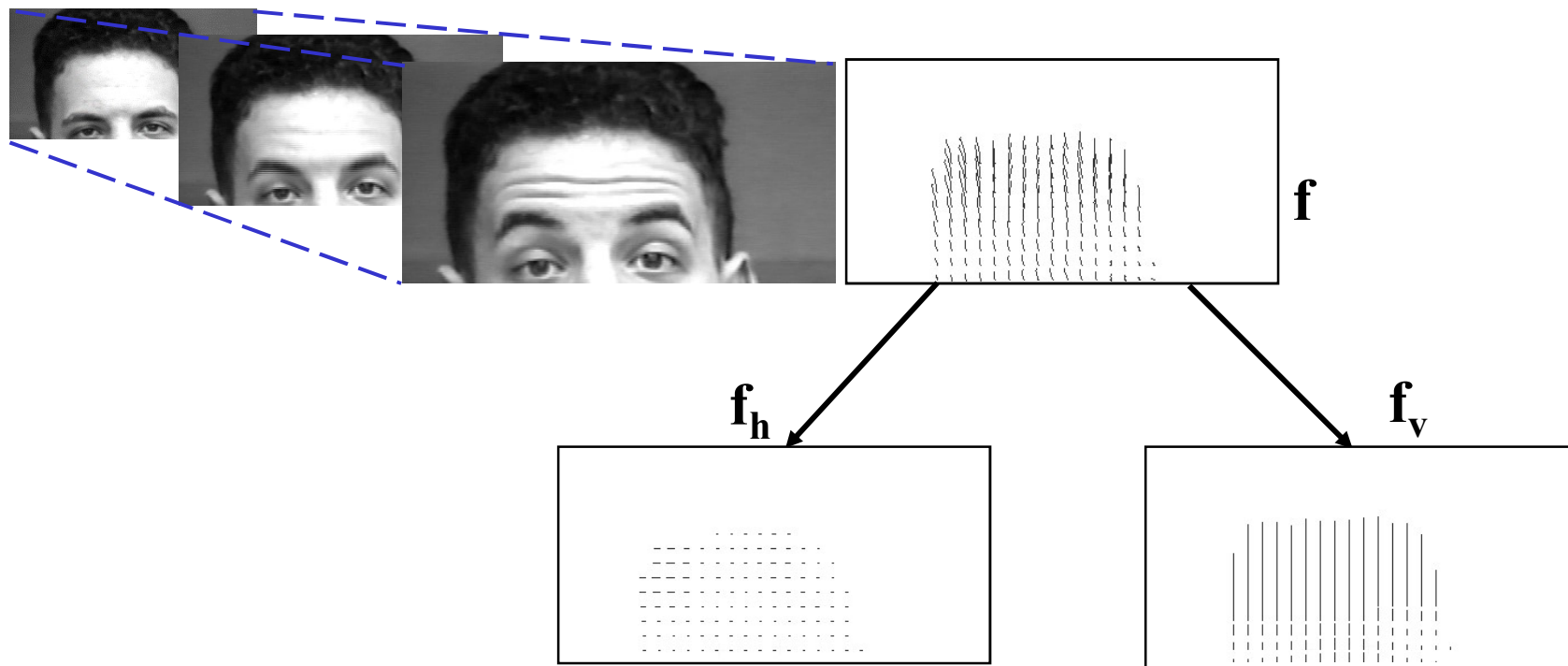
## □ Facial expression recognition

- Use flow base, not gray-value base, to ignore differences across individual subjects
- PCA properties:
  - ← Compression
  - ← Correlation

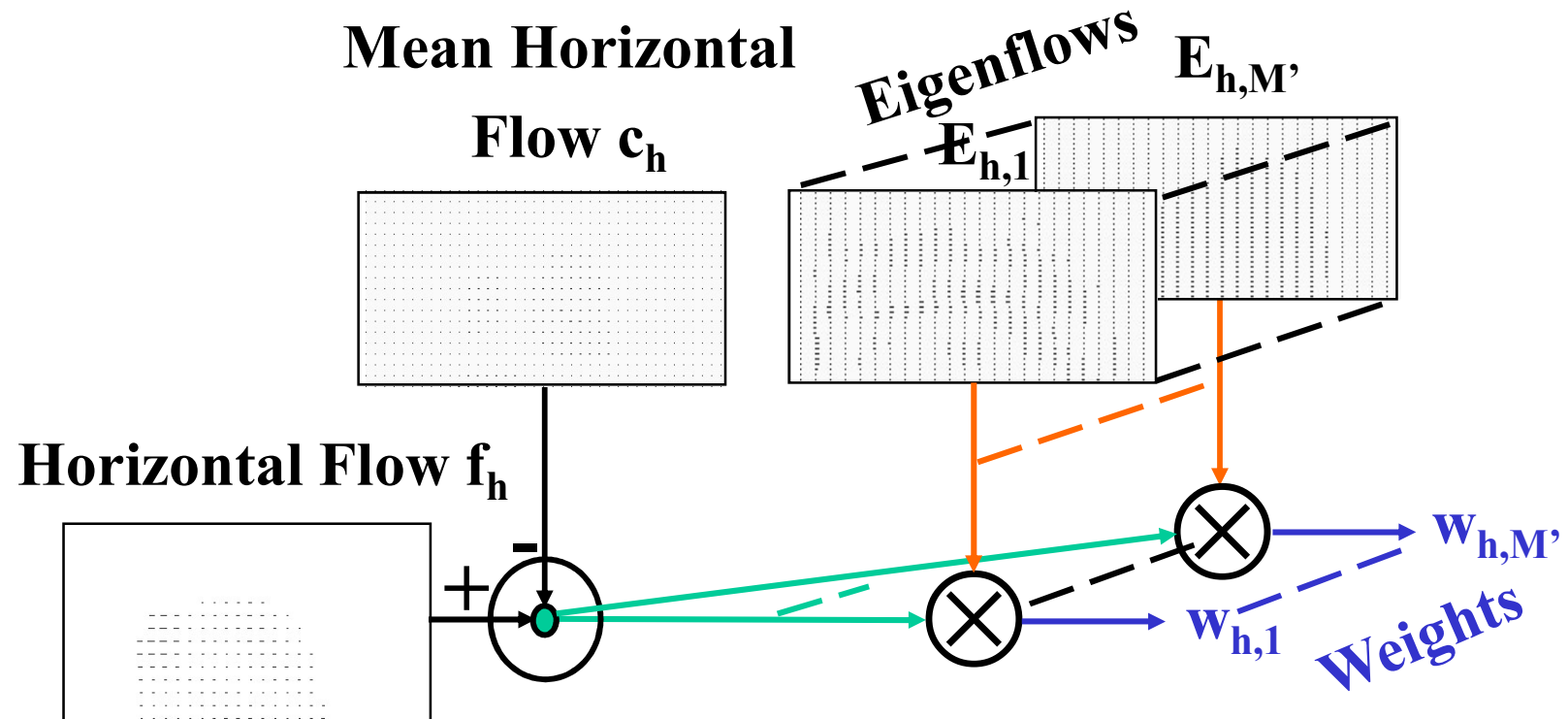
Computation of (horizontal) eigenflow number (upper facial expression)



Input flow image



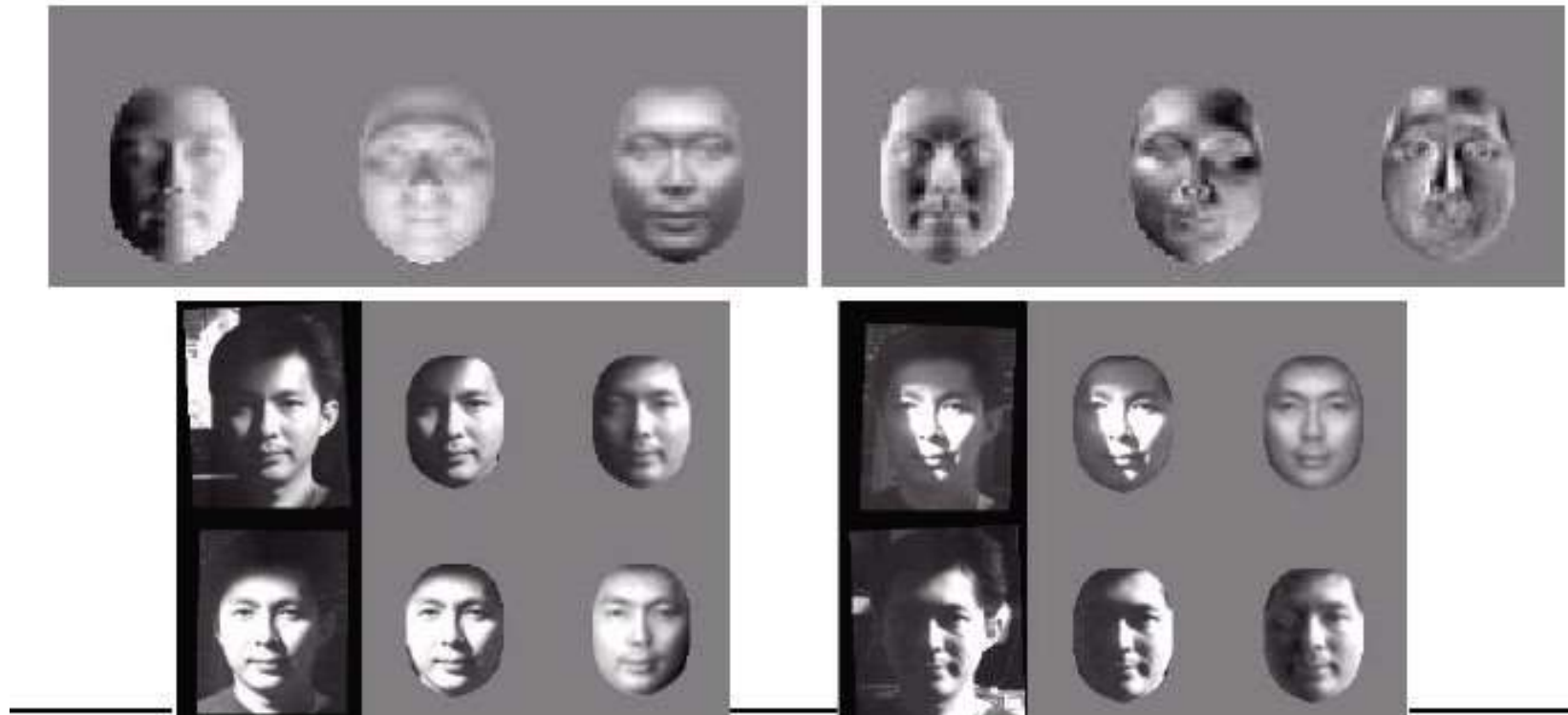
Weight vector for horizontal flow components  
(upper facial expression)

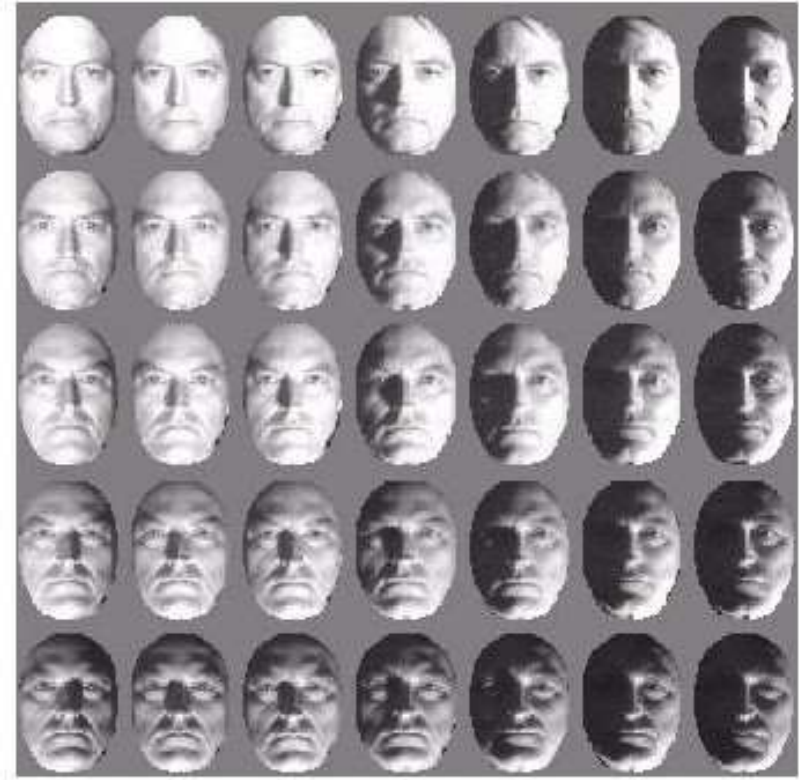
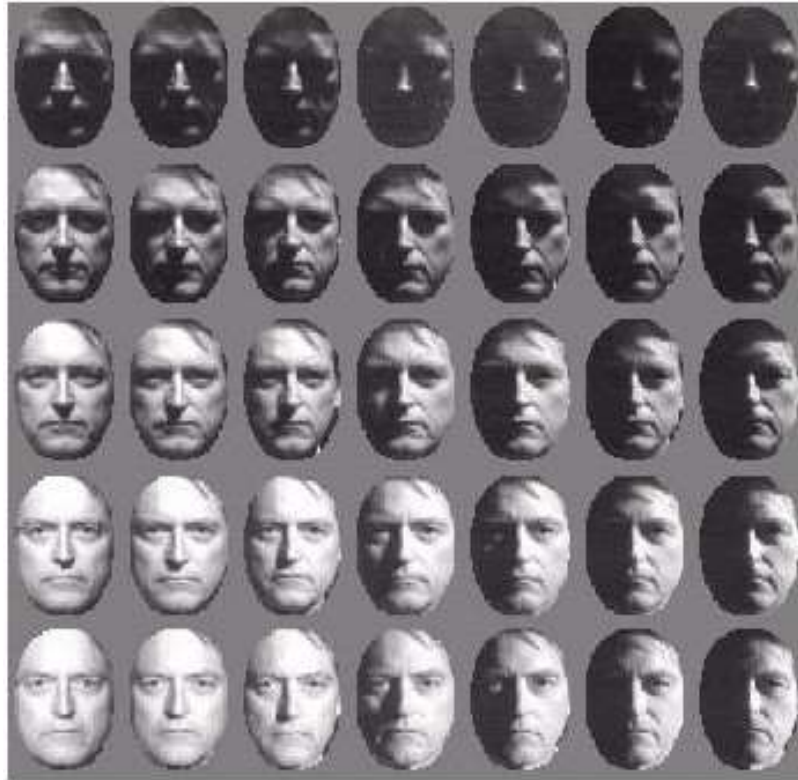




# EigenButts

- Illumination Direction
- Suppose we have a set of images of a face with lighting from different directions, the principle components of these images are: eigenvector





# KPCA

# PPCA

# GPCA

# SPCA

# Dimensionality Reduction

**Linear Vs Non-Linear**

**Supervised Vs. Unsupervised**

☐ **PCA => PCA (Gaussian) + ICA (Non-Gaussian)**

- One image per person for many persons
- Consider relation between persons

☐ **LDA**

- One set image per person for many persons
- Consider relation within the same person and between different persons

☐ **LLE: Locally Linear Embedding**

☐ **ISOMAP**

☐ **Laplacian Eigenmap**

☐ **SVM: Linear and Non-Linear Discriminant**

☐ **Subspace => Kernel Function to High Dimension**



# **Factor Analysis**

# PCA Vs. ICA

## ❑ PCA

- Gaussian Model
- Orthogonal Vs. Orthonormal

## ❑ ICA

- Non-Gaussian Model
- Independent

## References

### ☐ PCA:

➤ DIP book

1. M. Kirby and L. Sirovich, “Application of the Karhunen-Loeve Procedure for the Characterization of Human Faces,” IEEE Transactions on PAMI, Vol. 12, No. 1, pp. 103-108, January 1990.
2. **M.A. Turk and A. Pentland, “Eigenfaces for Recognition,” Journal of Cognitive Neuroscience, Vol. 3, No. 1, pp. 71-86, 1991.**
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4. B. Moghaddam and A. Pentland, “Probabilistic Visual Learning for Object Recognition,” IEEE PAMI Vol. 19 No. 7, pp. 696-710, 1997.

### ☐ KPCA

### ☐ PPCA

### ☐ GPCA

### ☐ SPCA