# **Section Cheat Sheet (PPT)**

### Introduction to Environments

An environment represents is a system in which the application is deployed and executed.

#### **Development**

The environment, where the developer makes changes in the code, commits code to the source control.

#### **Staging**

The environment, where the application runs on a server, from which other developers and quality controllers access the application.

#### **Production**

The environment, where the real end-users access the application.

Shortly, it's where the application "live" to the audience.

## **Environment Setting**

## Set Environment in launchSettings.json

in launchSettings.json

```
{
  "profiles":
  {
    "profileName":
    {
      "environmentVariables":
      {
        "DOTNET_ENVIRONMENT": "EnvironmentNameHere",
        "ASPNETCORE_ENVIRONMENT": "EnvironmentNameHere"
      }
    }
  }
}
```

### **Access Environment in Program.cs**

app.Environment

#### **IWebHostEnvironment**

#### **EnvironmentName**

Gets or sets name of the environment.

By default it reads the value from either DOTNET\_ENVIRONMENT or ASPNETCORE\_ENVIRONMENT.

#### **ContentRootPath**

Gets or sets absolute path of the application folder.

### IsDevelopment()

Returns Boolean true, if the current environment name is "Development".

#### **IsStaging()**

Returns Boolean true, if the current environment name is "Staging".

### IsProduction()

Returns Boolean true, if the current environment name is "Production".

#### IsEnvironment(string environmentName)

Returns Boolean true, if the current environment name matches with the specified environment.

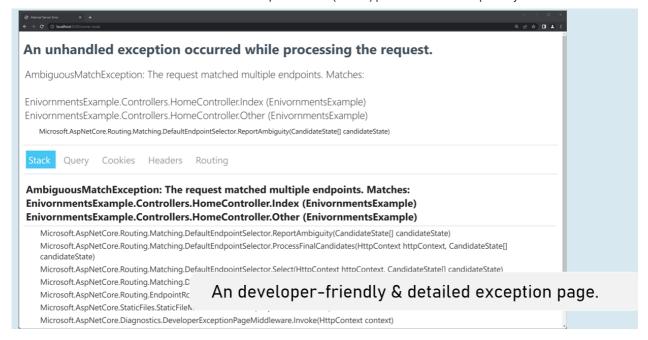
# Access Environment in Controller and other classes

```
using Microsoft.AspNetCore.Mvc;
using Microsoft.AspNetCore.Hosting;

public class ControllerName : Controller
{
   private readonly IWebHostEnvironment _webHost;

   public ControllerName(IWebHostEnvironment webHost)
   {
      _webHost = webHost;
   }
}
```

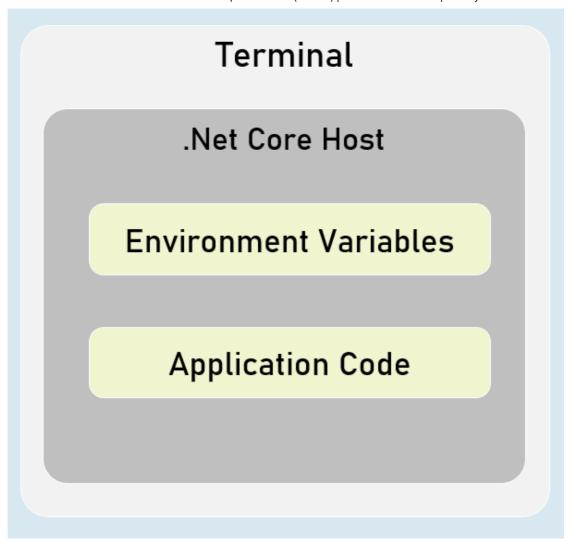
## Developer Exception Page



# Enable developer exception page in Program.cs

```
if (app.Environment.IsDevelopment()
{
   app.UseDeveloperExceptionPage();
}
```

## **Process-Level Environment**



The environment variables are stored & accessible within the same process only.

# Setting Environment Variables in Process

in "Windows PowerShell" / "Developer PowerShell in VS"

\$Env:Environment="EnvironmentName"

#### dotnet run --no-launch-profile

## <environment> tag helper

#### include

```
<environment include="Environment1, Environment2">
  html content here
</environment>
```

It renders the content only when the current environment name matches with either of the specified environment names in the "include" property.

#### exclude

```
<environment exclude="Environment1, Environment2">
  html content here
</environment>
```

It renders the content only when the current environment name doesn't match with either of the specified environment names in the "exclude" property.