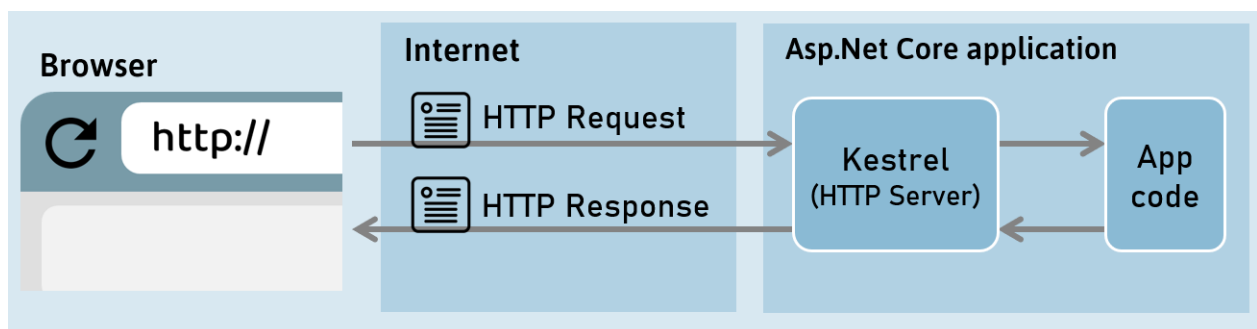


# Section Cheat Sheet (PPT)

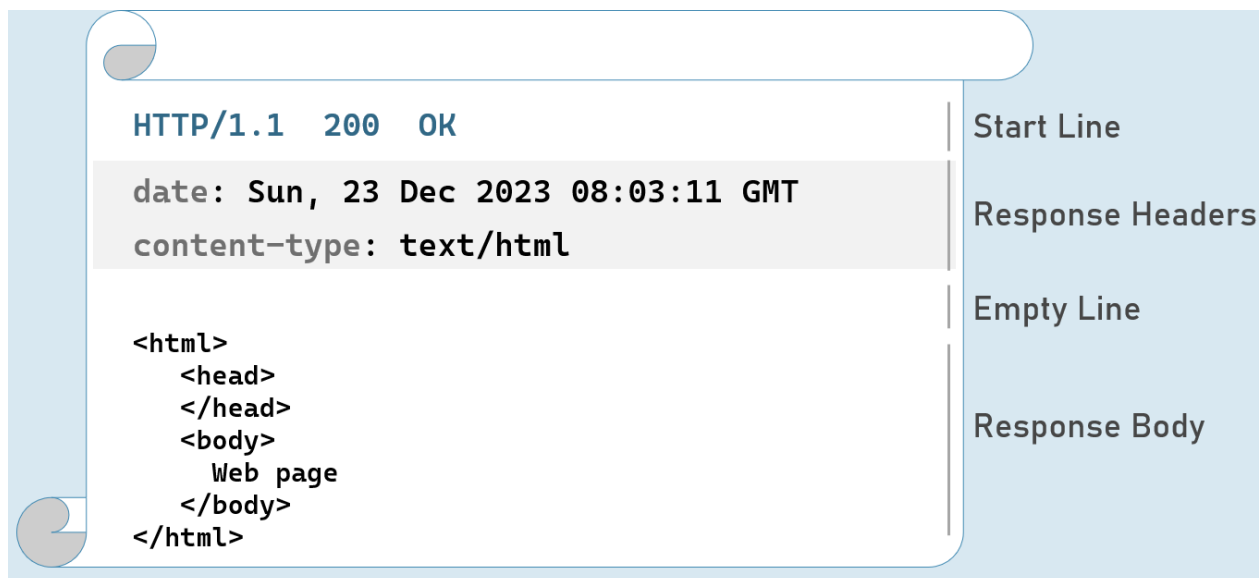
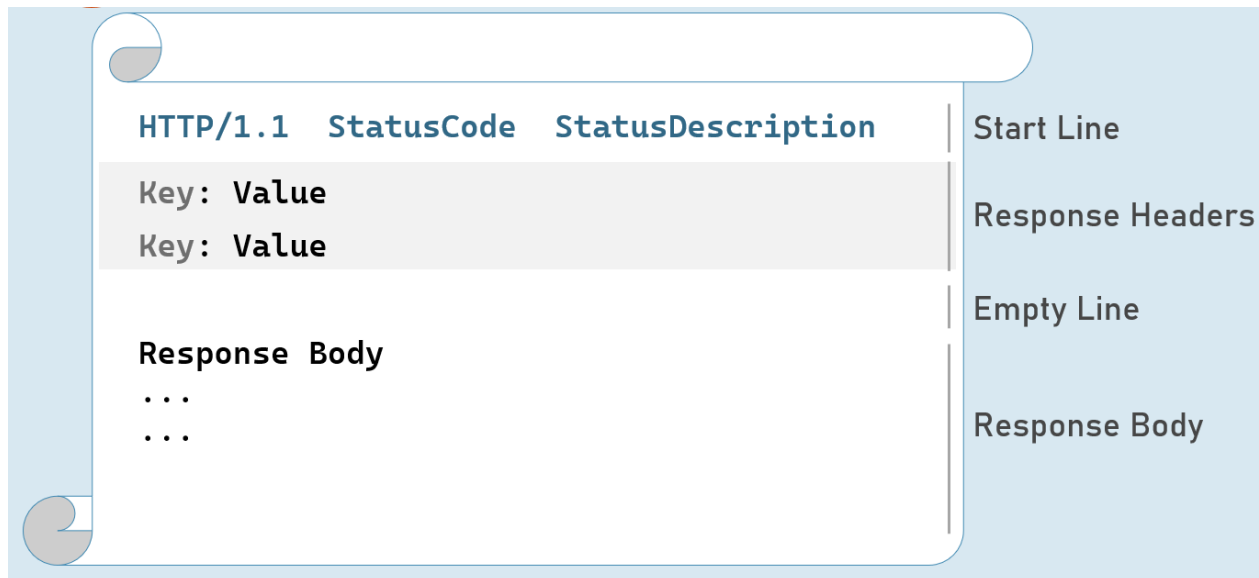
## Introduction to HTTP

HTTP is an application-protocol that defines set of rules to send request from browser to server and send response from server to browser.

Initially developed by Tim Berners Lee, later standardized by IETF (Internet Engineering Task Force) and W3C (World Wide Web Consortium)



# HTTP Response



## Response Start Line

Includes HTTP version, status code and status description.

**HTTP Version:** 1/1 | 2 | 3

**Status Code:** 101 | 200 | 302 | 400 | 401 | 404 | 500

**Status Description:** Switching Protocols | OK | Found | Bad Request | Unauthorized | Not Found | Internal Server Error

## HTTP Response Status Codes

### 1xx | Informational

101          Switching Protocols

### 2xx | Success

200          OK

### 3xx | Redirection

302          Found

304          Not Modified

## **4xx | Client error**

400          Bad Request

401          Unauthorized

404          Not Found

## **5xx | Server error**

500          Internal Server Error

## HTTP Response Headers

### **Date**

Date and time of the response. Ex: Tue, 15  
Nov 1994 08:12:31 GMT

## Server

Name of the server.

Ex: Server=Kestrel

## Content-Type

MIME type of response body.

Ex: text/plain, text/html, application/json, application/xml etc.

## Content-Length

Length (bytes) of response body.

Ex: 100

## Cache-Control

Indicates number of seconds that the response can be cached at the browser.

Ex: max-age=60

## **Set-Cookie**

Contains cookies to send to browser.

Ex: x=10

## **Access-Control-Allow-Origin**

Used to enable CORS (Cross-Origin-Resource-Sharing)

Ex: Access-Control-Allow-Origin:  
<http://www.example.com>

## **Location**

Contains url to redirect.

Ex: <http://www.example-redirect.com>

Further

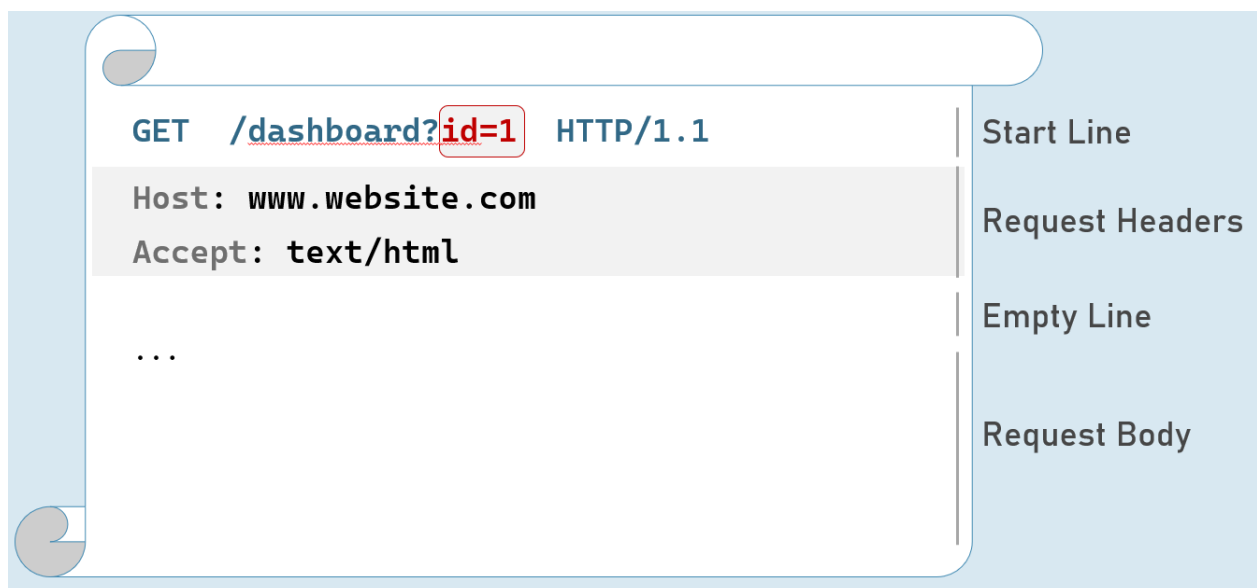
reading: <https://developer.mozilla.org/en-US/docs/Web/HTTP/Headers>

## HTTP Request





## HTTP Request - with Query String





# HTTP Request Headers

## **Accept**

Represents MIME type of response content to be accepted by the client. Ex: text/html

## **Accept-Language**

Represents natural language of response content to be accepted by the client. Ex: en-US

## **Content-Type**

MIME type of request body.

Eg: text/x-www-form-urlencoded,  
application/json, application/xml,  
multipart/form-data

## **Content-Length**

Length (bytes) of request body.

Ex: 100

## **Date**

Date and time of request.

Eg: Tue, 15 Nov 1994 08:12:31 GMT

## **Host**

Server domain name.

Eg: www.example.com

## **User-Agent**

Browser (client) details.

Eg: Mozilla/5.0 Firefox/12.0

## **Cookie**

Contains cookies to send to server.

Eg: x=100

Further

reading: <https://developer.mozilla.org/en-US/docs/Web/HTTP/Headers>

## HTTP Request Methods

### **GET**

Requests to retrieve information (page, entity object or a static file).

### **Post**

Sends an entity object to server; generally, it will be inserted into the database.

## **Put**

Sends an entity object to server; generally updates all properties (full-update) it in the database.

## **Patch**

Sends an entity object to server; generally updates few properties (partial-update) it in the database.

## **Delete**

Requests to delete an entity in the database.

## HTTP Get [vs] Post

### **Get:**

- Used to retrieve data from server.

- Parameters will be in the request url (as query string only).
- Can send limited number of characters only to server. Max: 2048 characters
- Used mostly as a default method of request for retrieving page, static files etc.
- Can be cached by browsers / search engines.

## **Post:**

- Used to insert data into server
- Parameters will be in the request body (as query string, json, xml or form-data).
- Can send unlimited data to server.
- Mostly used for form submission / XHR calls
- Can't be cached by browsers / search engines.