

Condition Functions

Conditions:

```
CreateProdResources: !Equals [ !Ref EnvType, prod ]
```

- The logical ID is for you to choose. It's how you name condition
- The intrinsic function (logical) can be any of the following:
 - Fn::And
 - Fn::Equals
 - Fn::If
 - Fn::Not
 - Fn::Or