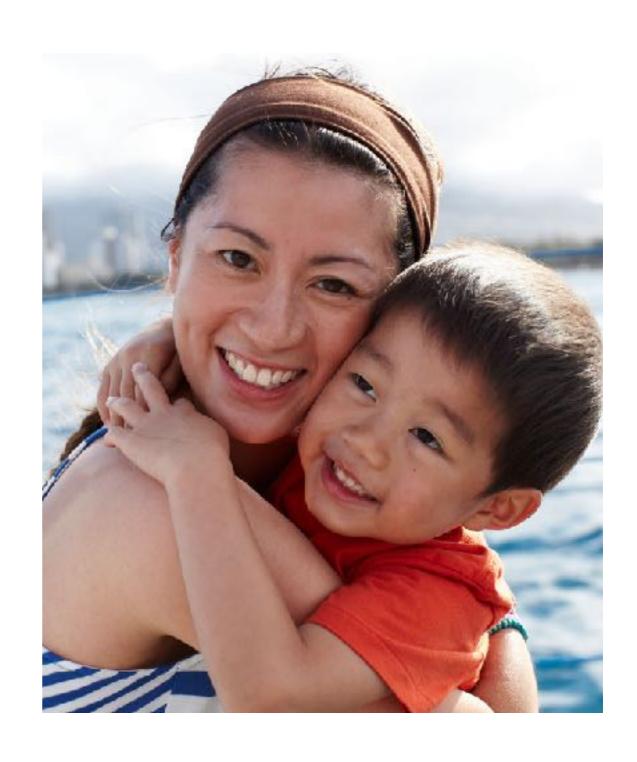
What Will I Talk About?

- Why Animation?
 - The Trinity of Graphics
 - The Little GIF that Could
 - The Need for Abstraction
- Prior Art
- The Grammar
 - We are not the first to animate
 - The Scene and the Segue
- gganimate



Why Animation?