Resilient Strategies for fintech

Dmitrii Pakhomov

About me



Dmitrii Pakhomov

- Software architect with 10 years of experience.
- •I build mission critical Fintech system handling extremely high load.
- Author of many scala libraries for resilience and observability

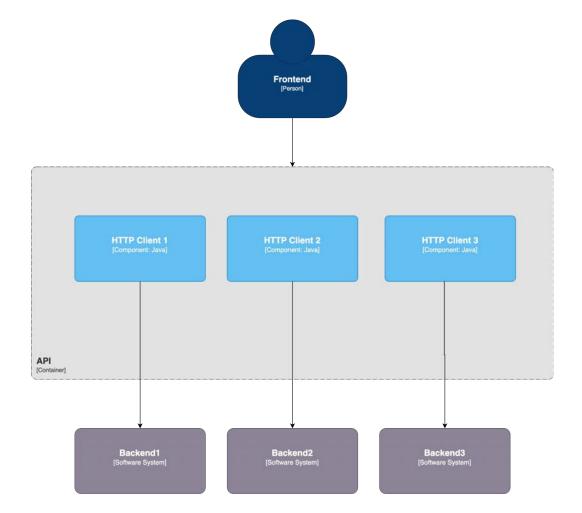
What is Resilience?

- Retry
- Circuit Breaker
- Bulkhead
- Cache
- Fallback
- Reloadable config

- Fault Tolerance
- Graceful Degradation



- Failure Detection and Recovery
- Isolation and Containment



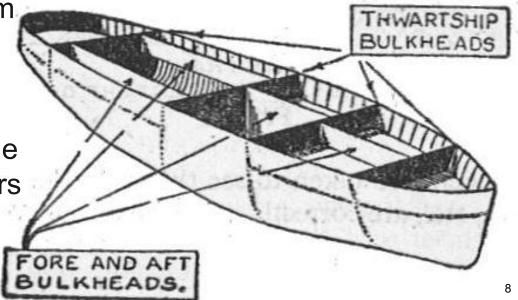
Bulkhead: Problem Frontend [Person] **HTTP Client 1** HTTP Client 2 HTTP Client 3 Pool API [Container] Backend1 Backend2 Backend3 [Software System] [Software System]

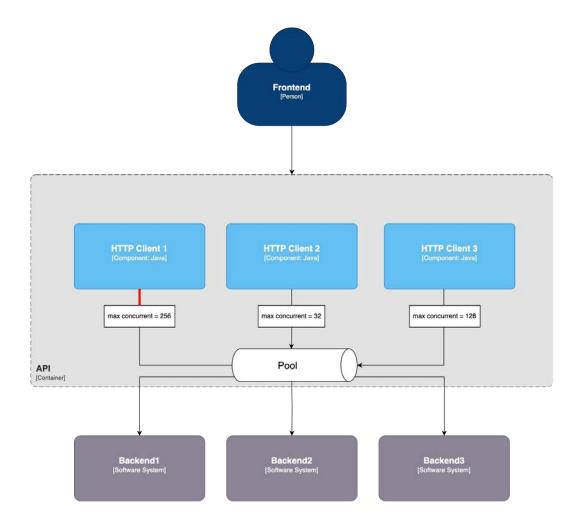
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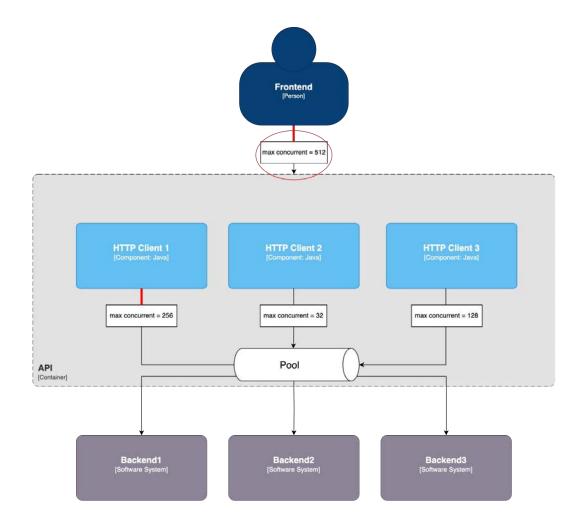
Isolating resource pools

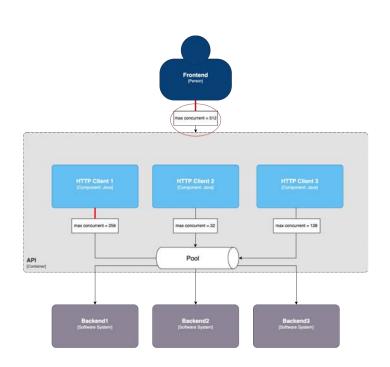
 This isolation prevents failures in one part of the system from cascading to other parts

 It's like having watertight compartments in a ship: if one compartment leaks, the others stay dry.





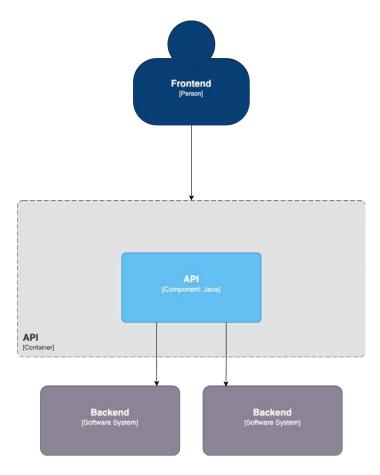




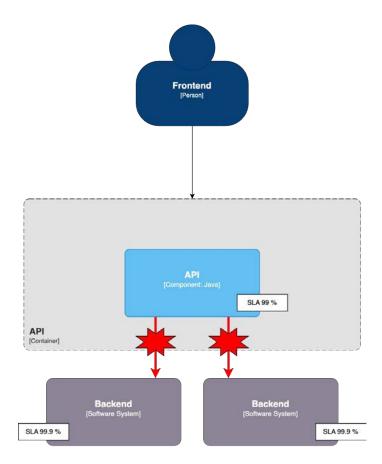
```
class Bulkhead(maxConcurrent: Int, maxQueueSize: Int) {
 private val concurrentSemaphore = Semaphore.make(maxConcurrent)
 private val queueSemaphore = Semaphore.make(maxQueueSize)
 def execute[A](task: Task[A]): Task[A] =
    for {
      _ <- queueSemaphore.tryAcquire
      <- concurrentSemaphore.acquire</p>
      result <- task
        .ensuring(concurrentSemaphore.release)
        .ensuring(queueSemaphore.release)
    } yield result
// Example usage
val bulkhead = new Bulkhead(maxConcurrent = 32, maxQueueSize = 16)
val myTask: Task[String] = ???
val result = bulkhead.execute(myTask)
```

Cache

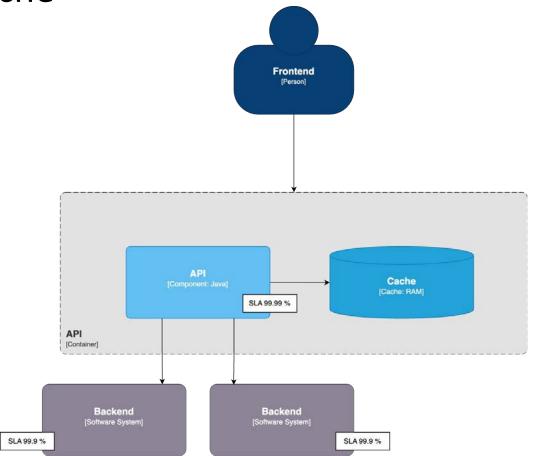
Cache: Problem



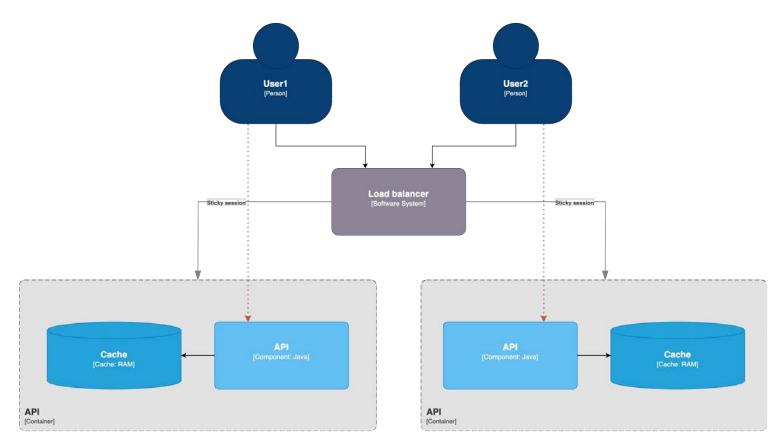
Cache: Problem



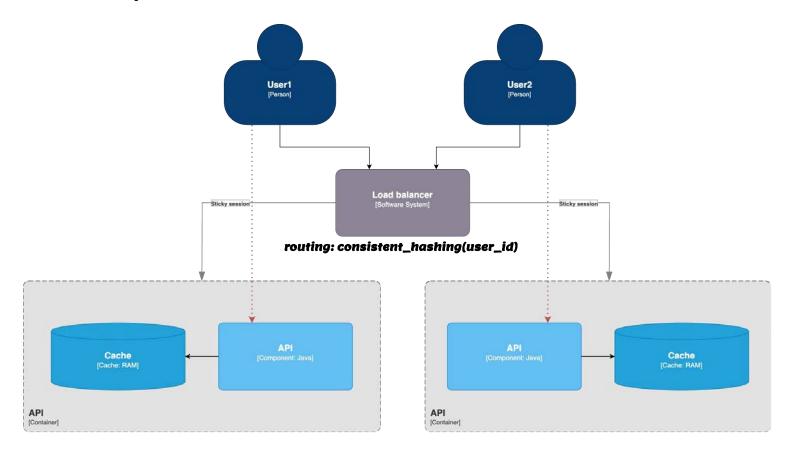
Inmemory cache



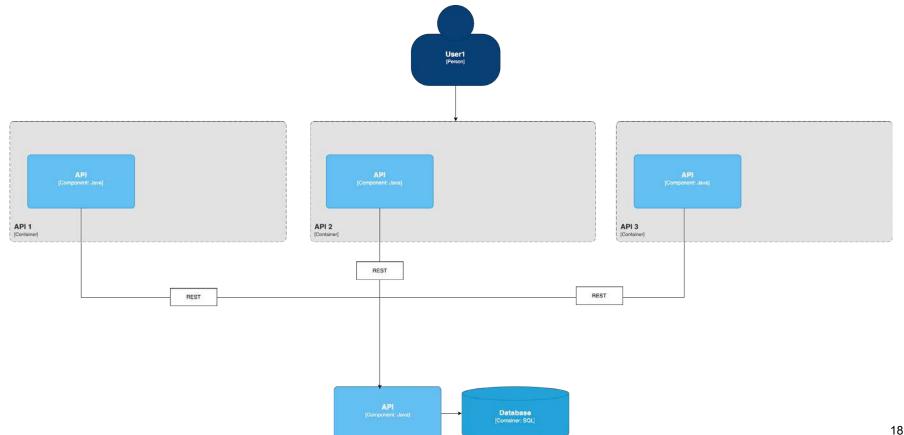
In-memory cache: Personalized caches



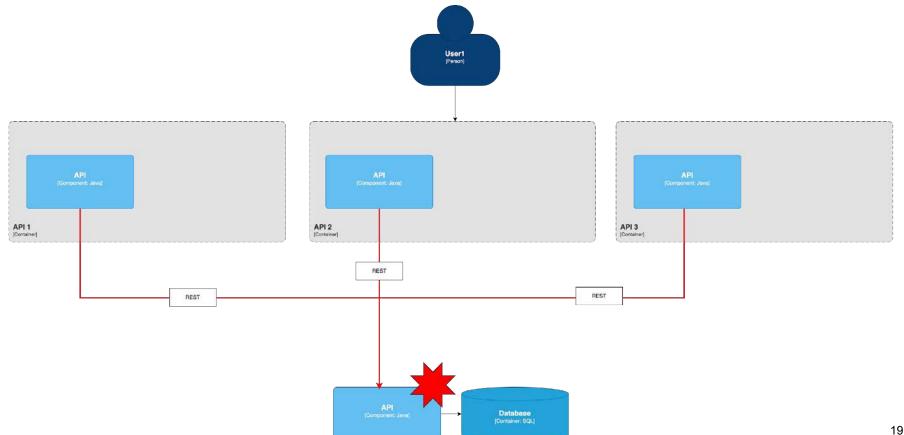
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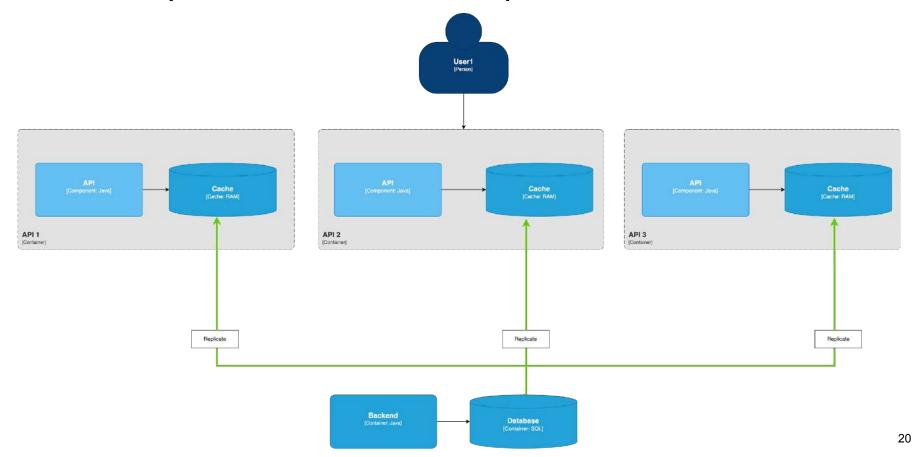
In-memory cache: local data replication



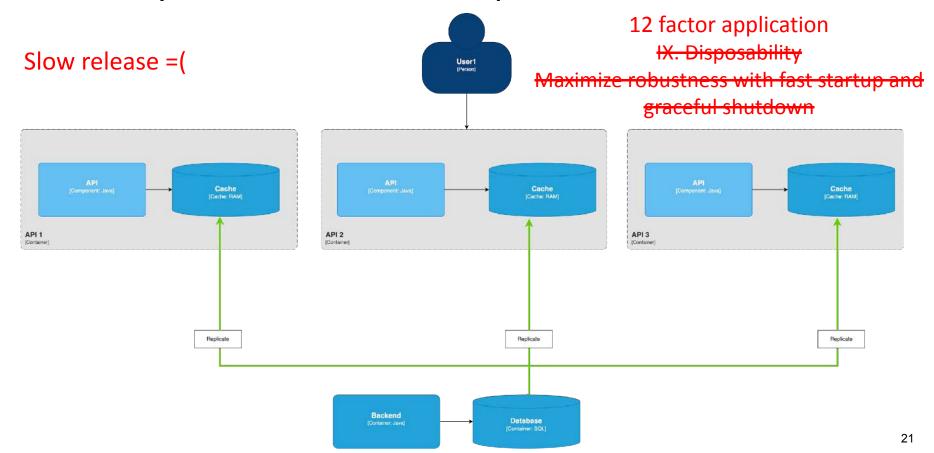
In-memory cache: local data replication



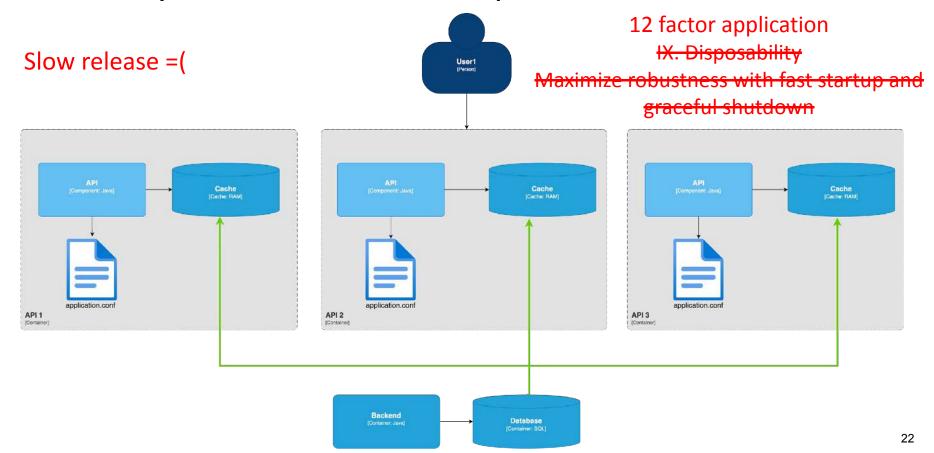
In-memory cache: local data replication



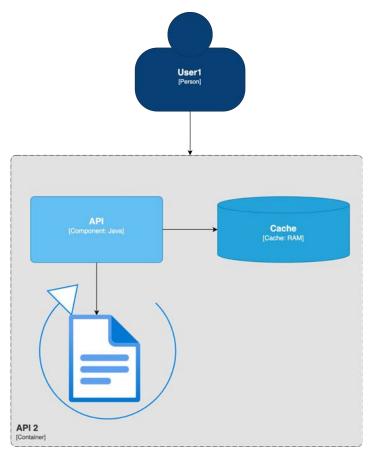
Inmemory cache: local data replication



Inmemory cache: local data replication



Reloadable config



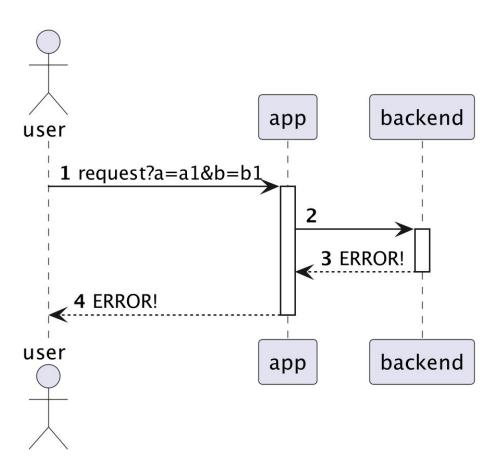
Reloadable config

```
class MyController1(
  config: MyConfig,
  myService: MyService,
) {
  def myMethod(request: MyRequest): Task[MyResponse] = {
    myService
        .doWork(request.user, config.maxConcurrent)
        .map(toViewModel(config.mappingMode))
}
}

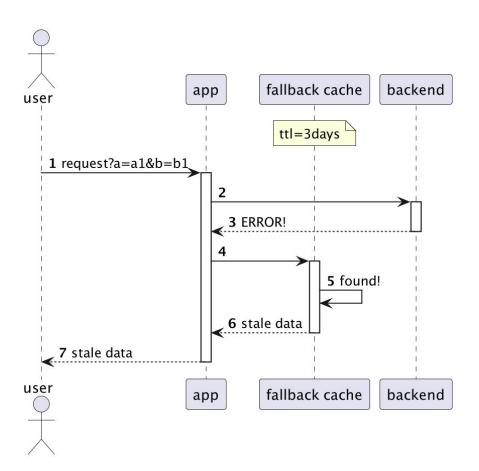
class MyController2(
    reloadableConfig: AtomicReference[MyConfig],
    myService: MyService,
) {
    def myMethod(request: MyRequest): Task[MyResponse] = {
        val config = reloadableConfig.get
        myService
        .doWork(request.user, config.maxConcurrent)
        .map(toViewModel(config.mappingMode))
}
}
```

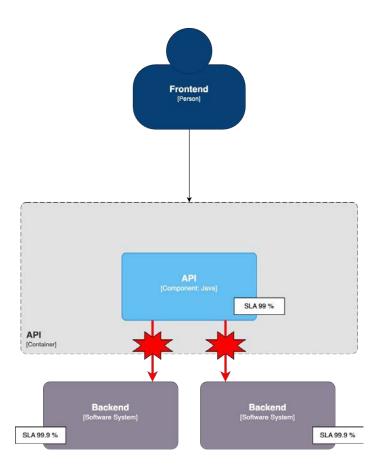
Fallback

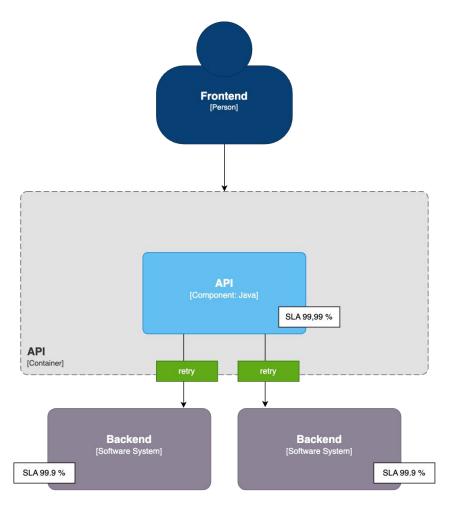
Fallback: Problem

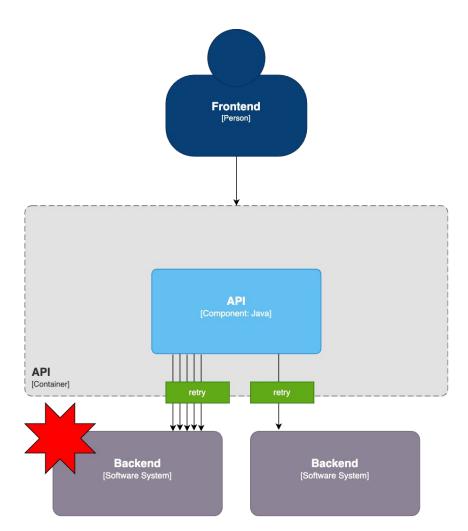


Fallback cache

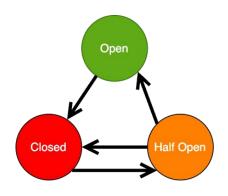








Circuit Breaker Frontend [Person] API API [Container] Circuit Breaker Circuit Breaker Backend Backend [Software System] [Software System]



Summarize



- Bulkhead
- Inmemory cache
- Reloadable config
- Fallback cache
- Retry
- Circuit Breaker

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