

Introduction to ARIA: A Developer's Guide

Anisat Ahmed

Conf42.com JavaScript 2025

Where We Are Going Today

- **The Invisible Problem**
- **ARIA Fundamentals**—What it is and how it works
- **The Three Core Concepts**—Roles, Properties & States
- **Best Practices**—When to use (and not use) ARIA
- **Common Mistakes**—And how to avoid them
- **Testing & Tools**—Making accessibility a habit
- **Action Plan**—What to do on Monday

The Invisible Problem



```
<!-- What we see: A beautiful custom button -->
```

```
<div class="fancy-button" onclick="doSomething( )">  
  Click Me  
</div>
```

What a screen reader announces:

"Clickable. Click Me."

This could translate to "There's something you can click here called 'Click Me'... but I have no idea what it actually does or if it's even a button."

HTML speaks two languages:

Visual Language:

What users see

- Colors, layouts, animations,
hover effects

Semantic Language:

What assistive technologies interpret

- "This is a button"
- "This is a navigation menu"
- "This is heading level one"

ARIA aligns the two.

It gives structure, meaning, and state to custom UI elements.

What is ARIA?

Accessible Rich Internet Applications (ARIA)

A specification of attributes that:

- Describe roles (`role="dialog"`)
- Announce names and descriptions (`aria-label`, `aria-labelledby`)
- Communicate states (`aria-expanded`, `aria-pressed`)

ARIA doesn't create functionality; it makes existing functionality understandable.

Think of ARIA as **translation notes for screen readers**.

That's it. ARIA attributes are just notes that say:

- "Hey, this is actually a button"
- "This is what it does"
- "This is its current state"



```
<!-- Without translation notes: -->
<div onclick="openMenu( )">≡ Menu</div>

<!-- With translation notes (ARIA): -->
<div role="button"
      aria-label="Open navigation menu"
      onclick="openMenu( )">
    ≡ Menu
</div>
```

The Three Core Concepts

ARIA Core Concepts

ROLES

Define what an element is.

For example, it defines the code below as a button, even though it's a div.



```
<div role="button">
```

PROPERTIES

Define its characteristics.

For example, it defines the characteristics of the button as 'Close dialog' and not just 'X'



```
<button aria-label="Close dialog">X</button>
```

STATES

Define what's happening right now.

For example, it tells if the button is currently pressed/active.



```
<button aria-pressed="true">Bold</button>
```

The Golden Rule:

“No ARIA is better than bad ARIA.”

- Use native HTML first.
- Reach for ARIA only when there's no semantic element available.
- Don't re-implement built-in behavior (`<button>`, `<input>`, `<a>`).

When You Actually Need
ARIA

Use ARIA for components that HTML can't describe alone:

- Custom widgets (tabs, carousels, tree views)
- Dynamic updates (notifications, live status)
- Complex single-page interfaces

Avoid ARIA for standard controls or uncertain cases; test first.

A Few Code Examples

Example 1 — Live Notifications



```
<!-- Without ARIA -->  
  
<div id="notice">Message sent successfully!</div>
```

Screen reader: No announcement.



```
<!-- With ARIA -->  
  
<div id="notification"  
      role="status"  
      aria-live="polite">  
  Message sent successfully!  
</div>
```

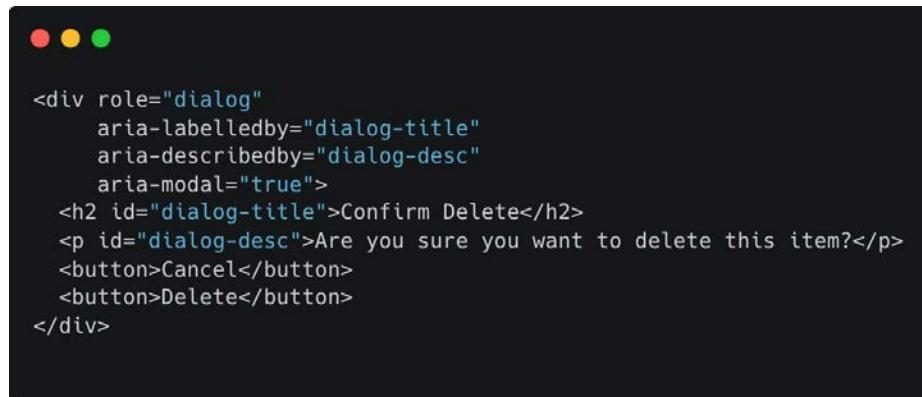
Screen reader: “Message sent successfully.”

Example 2 — Modal Dialogs

The Problem Most Modal:

When a modal opens, screen reader users often don't realize:

- That a modal opened
- What the modal is for
- How to close it



```
<div role="dialog"
    aria-labelledby="dialog-title"
    aria-describedby="dialog-desc"
    aria-modal="true">
    <h2 id="dialog-title">Confirm Delete</h2>
    <p id="dialog-desc">Are you sure you want to delete this item?</p>
    <button>Cancel</button>
    <button>Delete</button>
</div>
```

Screen reader: “Confirm Delete, dialog. Are you sure you want to delete this item?” Now the purpose and context are clear.

Common Mistakes

- Adding ARIA to everything
- Hiding interactive elements (using `aria-hidden="true"`)
- Forgetting keyboard support
 - ARIA doesn't add functionality! You still need click handlers AND keyboard handlers.
- Conflicting roles or invalid states

The Fix → Use HTML. Test with keyboard. Test with screen reader.

Tools & Testing

Keyboard Test

- Navigate without a mouse.
- Ensure focus is visible and logical.

Screen Reader Test

- NVDA (Windows) · VoiceOver (Mac).
- Check labels and announcements.

Automated Test

- axe DevTools · WAVE · Lighthouse.
- Fix issues, then retest manually.

Quick Reference - ARIA Attributes You'll Use Most

Roles:

- `role="button"` - It's a button
- `role="navigation"` - It's a nav menu
- `role="dialog"` - It's a modal
- `role="alert"` - Urgent message
- `role="status"` - Status update

Labels:

- `aria-label="text"` - Name this element
- `aria-labelledby="id"` - This element names it
- `aria-describedby="id"` - Extra description

States:

- `aria-expanded="true/false"` - Is it open?
- `aria-selected="true/false"` - Is it selected?
- `aria-hidden="true/false"` - Should screen readers ignore it?

Quick Reference (contd.)

Live Regions:

- `aria-live="polite"` - Announce when idle
- `aria-live="assertive"` - Announce immediately

Your Action Plan

- **Learn**—Read WAI-ARIA Authoring Practices
- **Audit**—Test keyboard flow · Run axe DevTools.
- **Fix**—Start with high-impact issues.
- **Sustain**—Add accessibility to every PR and review.

Small steps → huge impact.

Key Takeaway:

Here's what I want you to remember:

- ❑ It's about respecting that people use the web in different ways.
- ❑ It's about ensuring your work is usable by everyone.
- ❑ It's about building for the real, diverse web, not just the web as we personally experience it.

Every ARIA attribute you write is an act of inclusion.

Resources

- [WAI-ARIA Authoring Practices](#)
- [MDN ARIA Documentation](#)
- [WebAIM Article on ARIA](#)
- [Axe Dev Tools](#)
- [NVDA](#)
- [WAVE](#)

Q & A