

# Masters of the Heist: American Bootleggers

It's 1920 and the American prohibition on alcohol has rocked the nation. Liquor is still ubiquitous and even more profitable as contraband. In this expansion to Masters of the Heist, you are given the option of collecting barrels of liquor for some extra cash and selling it at your Speakeasy. Just don't collect too much at a time or you'll lose it all to law enforcement!

New cards:

- Bootlegger cards (no Muscle defined – that's a bug to be fixed.)
- Speakeasy. Upon owning one of these, you may trade in 1 Barrel for \$2k, 2 Barrels for \$6k, 3 Barrels for \$10k during the Purchase phase. You lose it all if you ever have 4 Barrels at the end of the Heist phase.
- Historic Brewery and Fancy Theater are two marks that provide Liquor as well. Add these to the deck at the beginning, and there's a chance they will be added to the deck since not all cards are always played.

Good luck! This expansion is in its very early stages and not nearly as mature as the base game.

Feedback would be wonderful!

-Andy Meneely