Chapter 5 \mathcal{NP} and Computational Intractability

Advanced algorithms on February 25, 2016

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Acknowledgement

The material in this slide based on

- Stephen Cook (1971). The Complexity of Theorem Proving Procedures. Proceedings of the third annual ACM symposium on Theory of computing. pp. 151–158.
- Richard M. Karp (1972). Reducibility Among Combinatorial Problems. In R. E. Miller and J. W. Thatcher (editors).
 Complexity of Computer Computations. New York: Plenum. pp. 85–103.
- Michael R. Garey, David S. Johnson (1979). Computers and Intractability: A Guide to the Theory of NP-Completeness (Series of Books in the Mathematical Sciences). San Francisco, Calif.: W. H. Freeman.

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Resolution methods

- Pb. A
- Pb. *B*
- Pb. C
- Pb. *D*

Pb.: problem Algo.: algorithm

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- Pb. $A \leftarrow \text{Algo. } \Pi_A$
- Pb. $B \leftarrow \mathsf{Algo.} \ \Pi_B$
- Pb. $C \leftarrow \mathsf{Algo.} \ \Pi_C$
- Pb. $D \leftarrow \mathsf{Algo}$. Π_D

Pb.: problem Algo.: algorithm

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Pb.: problem Algo.: algorithm

Difficulty relation between Pbs.

- Pb. $A \leftarrow \mathsf{Algo}$. Π_A
- If Pb. $B \leq Pb. A$

 $\Pi_{A'}$: some simple modification of Π_A

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Resolution methods

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- Pb. $D \leftarrow \text{Algo. } \Pi_D$

Pb.: problem Algo.: algorithm

Difficulty relation between Pbs.

- Pb. $A \leftarrow \mathsf{Algo}$. Π_A
- If Pb. $B \leq Pb. A$
- $\exists \Pi_{A'}$: Pb. $B \leftarrow \text{Algo. } \Pi_{A'}$ (i.e. $\Pi_{A'} \equiv \Pi_{B}$)

 \leq : is more easy to solve than $\Pi_{A'}$: some simple modification of Π_{A}

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 $\Pi_{A'}$: some simple modification of Π_A

 \exists Pb. X, \exists Algo. Π_X : $(A, B, C, D \leq X) \land (X \leftarrow \Pi_X)$?

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Exercise

Problem HAMILTONIAN-CYCLE

Input: Given a digraph G = (V, E).

Goal: Decide whether there exists simple cycle that contains every node in \boldsymbol{V} .

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Exercise

Problem HAMILTONIAN-CYCLE

Input: Given a digraph G = (V, E).

Goal: Decide whether there exists simple cycle that contains every node

in V.

Problem LONGEST-SIMPLE-PATH

Input: Given digraph G = (V, E) where $V = \{v_1, v_2, ..., v_n\}$ be a set of

nodes and $d(v_i, v_j)$ the distance between v_i and v_j .

Goal: Find a longest simple path from node u to node v.

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Solution

Algorithm

- $oldsymbol{0}$ Set the length of each edge in G to be 1
- 2 for each edge $(u, v) \in E$ do
- 3 find the longest simple path P from u to v in G.
- 4 if the length of P is n-1 then
- by adding edge (u, v) we obtain an Hamilton circuit in G.
- $oldsymbol{6}$ if no Hamilton circuit is found for every (u,v) then
- 7 print "no Hamilton circuit exists"

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If LONGEST-SIMPLE-PATH can be solved in polynomial time. then HAMILTONIAN-CYCLE can also be solved in polynomial time.

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Algorithm

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- find the longest simple path P from u to v in G.
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- by adding edge (u,v) we obtain an Hamilton circuit in G.
- 6 if no Hamilton circuit is found for every (u, v) then
- print "no Hamilton circuit exists"

If LONGEST-SIMPLE-PATH can be solved in polynomial time. then HAMILTONIAN-CYCLE can also be solved in polynomial time.

Since HAMILTONIAN-CYCLE was proved to be \mathcal{NP} -complete. LONGEST-SIMPLE-PATH is also \mathcal{NP} -complete.

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Decision problem

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Definition

A 'y/n' question, with input of size n.

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Decision problem

Definition

A 'y/n' question, with input of size n.

Example

 Given k and n values, is k the maximum one among the values?

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Definition

Finding the best answer to a particular problem.

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Optimization problem

Definition

Finding the best answer to a particular problem.

Example

• Given a set S of integer values and a fitness function $f: \mathcal{S} \mapsto \mathcal{R}$, find a value $k \in \mathcal{S}$ such that f(k) is minimized?

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Polynomial time

An algorithm A runs in polynomial time if for every input x, A terminates in at most p(|x|) "steps", where p(.) is some polynomial and |x| is length of x.

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Polynomial time

An algorithm A runs in polynomial time if for every input x, A terminates in at most p(|x|) "steps", where p(.) is some polynomial and |x| is length of x.

Certifier

An algorithm to check that a solution answers ("yes" or "no" for decision problem).

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Certifier

An algorithm to check that a solution answers ("yes" or "no" for decision problem).

\mathcal{NP}

Decision problems for which there is a polynomial-time certifier.

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Problem HAMILTONIAN-CYCLE

Input: Given a digraph G = (V, E).

Goal: Does there exists simple cycle that visites every node?

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Input: Given a digraph G = (V, E).

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Certificate

A permutation of the n nodes.

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Problem HAMILTONIAN-CYCLE

Input: Given a digraph G = (V, E).

Goal: Does there exists simple cycle that visites every node?

Certificate

A permutation of the n nodes.

Certifier

Check that the permutation contains each node in ${\cal V}$ exactly once, and that there is an edge between each pair of adjacent nodes in the permutation.

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HAM-CYCLE is in \mathcal{NP} .



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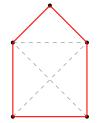
Certificate

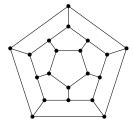
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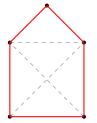
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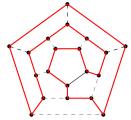
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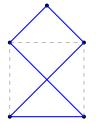
Certificate

A permutation of the n nodes.

Certifier

Check that the permutation contains each node in ${\cal V}$ exactly once, and that there is an edge between each pair of adjacent nodes in the permutation.

HAM-CYCLE is in \mathcal{NP} .





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Certifiers and Certificates: Partition

Problem PARTITION

Input: Given a set \mathcal{A} of n integer positive values $\{a_1, a_2, \ldots, a_n\}$ and $\sum_{i=1}^n a_i = 2B$.

Goal: Decide whether there is a split the integers into two subsets which sum to half (=B).

Certificate

A subset A_1 of A.

Certifier

Check whether $\sum_{a_i \in A_1} a_i = B$.

PARTITION is in \mathcal{NP} .

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P, NP, $\mathcal{E}XP$

 $\mathcal{P}\colon \mathsf{Decision}$ problems for which there is a polynomial-time algorithm. $\mathcal{EXP}\colon \mathsf{Decision}$ problems for which there is an exponential-time algorithm. $\mathcal{NP}\colon \mathsf{Decision}$ problems for which there is a polynomial-time certifier.

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P, NP, $\mathcal{E}XP$

 $\mathcal{P}\colon$ Decision problems for which there is a polynomial-time algorithm. $\mathcal{EXP}\colon$ Decision problems for which there is an exponential-time algorithm. $\mathcal{NP}\colon$ Decision problems for which there is a polynomial-time certifier.

$\mathcal{P} \subseteq \mathcal{NP}$

Consider any decision problem X in \mathcal{P} .

 \Rightarrow there exists a polynomial-time algorithm A that solves X.

It means that with an input, we know that it answers in polynomial-time (i.e., \exists polynomial-time certifier).

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P, NP, $\mathcal{E}XP$

 \mathcal{P} : Decision problems for which there is a polynomial-time algorithm. \mathcal{EXP} : Decision problems for which there is an exponential-time algorithm. \mathcal{NP} : Decision problems for which there is a polynomial-time certifier.

$\mathcal{P} \subseteq \mathcal{NP}$

Consider any decision problem X in \mathcal{P} .

 \Rightarrow there exists a polynomial-time algorithm A that solves X. It means that with an input, we know that it answers in polynomial-time (i.e., \exists polynomial-time certifier).

$\mathcal{NP} \subset \mathcal{EXP}$

Consider any problem X in \mathcal{NP} .

By definition, there exists a polynomial-time certifier C for X.

To solve input x, run C on all possible certificates (exponential quantity). Return 'yes', if C returns 'yes' for any of these.

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Polynomial-time reduction

Main idea

We can solve A in polynomial time if we can solve B in polynomial time!

Reduction

Problem A polynomial-time reduces to problem B if arbitrary instances of problem A can be solved using:

- Polynomial number of standard computational steps, plus
- ullet Polynomial number of calls to oracle that solves problem B.

Notation

 $A \leq_p B$

Remarks

Pay for time to write down instances sent to black box \Rightarrow instances of B must be of polynomial size.

Note: Cook reducibility (vs. Karp reducibility)

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Karp and Cook reductions [1971]

Karp reductions

Problem A is polynomial-time (Karp) reducible to Problem B if any instance of problem A can be solved using

- Polynomially many standard computation steps, plus
- One call on some instance to an (black-box) algorithm that solves Problem B

Cook reductions

Problem A is polynomial-time (Cook) reducible to Problem B if any instance of problem A can be solved using

- Polynomially many standard computation steps, plus
- Polynomially many calls on some instance(s) to an (black-box) algorithm that solves Problem B

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Polynomial-time reduction

Purpose

Classify problems according to relative difficulty.

Design algorithms

If $A \leq_p B$ and B can be solved in polynomial-time, then A can be solved in polynomial-time.

Etablish intractability

If $A \leq_p B$ and A cannot be solved in polynomial-time, then B cannot be solved in polynomial-time.

Etablish equivalence

If $A \leq_p B$ and $B \leq_p A$, then $A \cong_p B$.

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Vertex Cover

Problem VERTEX-COVER (Phủ đỉnh)

Input: Given a graph G = (V, E) and an integer k.

Goal: Decide whether there is a vertex cover of size $\leq k$.

Vertex cover: vertice subset S ($S \subseteq V$) such that for each edge in G, at least one of its endpoints is in S.

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Vertex Cover

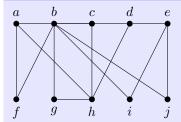
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Example



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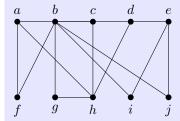
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Example



- Is there a vertex cover of size ≤ 6 ?
- Is there a vertex cover of size ≤ 3?

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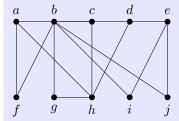
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Vertex cover: vertice subset S ($S \subseteq V$) such that for each edge in G, at least one of its endpoints is in S.

Example



- Is there a vertex cover of size ≤ 6 ? Yes.
- Is there a vertex cover of size ≤ 3?

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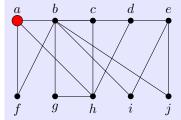
Problem VERTEX-COVER (Phủ đỉnh)

Input: Given a graph G = (V, E) and an integer k.

Goal: Decide whether there is a vertex cover of size $\leq k$.

Vertex cover: vertice subset S ($S \subseteq V$) such that for each edge in G, at least one of its endpoints is in S.

Example



- Is there a vertex cover of size ≤ 6 ? Yes.
- Is there a vertex cover of size ≤ 3 ? No.

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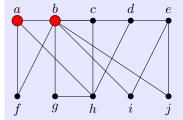
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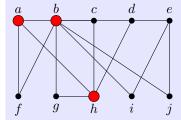
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Example



- Is there a vertex cover of size < 6? Yes.
- Is there a vertex cover of size < 3? No.

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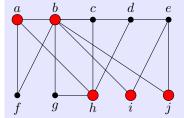
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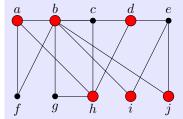
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Problem INDEPEDENT-SET (tập đỉnh độc lập)

Input: Given a graph G = (V, E) and an integer k.

Goal: Decide whether there is an independent set of size $\geq k$.

Independent set: a set S of size $\geq k$ such that no two nodes in S are connected by an edge of E.

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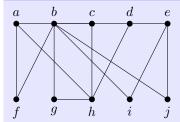
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Example



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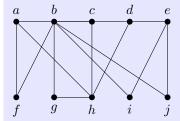
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Input: Given a graph G = (V, E) and an integer k.

Goal: Decide whether there is an independent set of size $\geq k$. Independent set: a set S of size $\geq k$ such that no two nodes in S are connected by an edge of E.

Example



- Is there a vertex cover of size ≥ 5 ?
- Is there a vertex cover of size ≥ 6 ?

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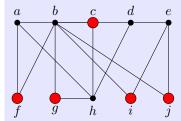
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Input: Given a graph G = (V, E) and an integer k.

Goal: Decide whether there is an independent set of size $\geq k$. Independent set: a set S of size $\geq k$ such that no two nodes in S are connected by an edge of E.

Example



- Is there a vertex cover of size ≥ 5 ? Yes.
- Is there a vertex cover of size ≥ 6 ?

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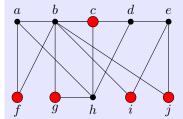
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Problem INDEPEDENT-SET (tập đỉnh độc lập)

Input: Given a graph G = (V, E) and an integer k.

Goal: Decide whether there is an independent set of size $\geq k$. Independent set: a set S of size $\geq k$ such that no two nodes in S are connected by an edge of E.

Example



- Is there a vertex cover of size > 5? Yes.
- Is there a vertex cover of size ≥ 6 ? No.

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Set Cover

Problem SET-COVER (phủ tập)

Input: Given a set U of elements, a collection S_1, S_2, \ldots, S_m of subsets of U, and an integer k.

Goal: Decide whether there exists a collection of $\leq k$ of these sets whose union is equal to U.

Example

- *m* available pieces of software.
- Set U of n capabilities that we would like our system to have.
- The i^{th} piece of software provides the set $S_i \subset U$ of capabilities.
- Goal: achieve all n capabilities using fewest pieces of software.

 $U = \{1, 2, 3, 4, 5, 6, 7\}; k = 2.$ $\Rightarrow S_1 = \{3, 7\}; S_2 = \{3, 4, 5, 6\}; S_3 = \{1\};$ $S_4 = \{2, 4\}; S_5 = \{5\}; S_6 = \{1, 2, 6, 7\};$

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Clique

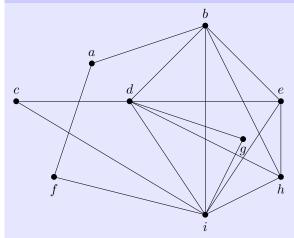
Problem CLIQUE

Input: Given a graph G = (V, E) and a threshold k.

Goal: Decide whether there exists a clique of size k.

Clique: a set $C = \{v_1, v_2, \dots, v_k\} \subset V$ satisfies $(u, v) \in E$, $\forall u, v \in C$.

Example



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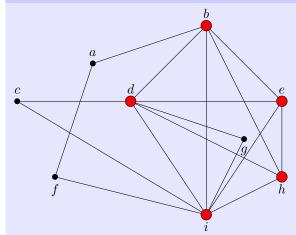
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Satisfiability

Problem SAT

Input: Given conjunctive normal form with n variables, x_1, x_2, \ldots, x_n . Goal: Decide whether there is an assignment of x_1, x_2, \ldots, x_n (setting each x_i to be 0 or 1) such that the formula is true (satisfied).

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Problem 3-SAT

A sub problem of SAT where each clause contains exactly 3 literals.

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Path and Cycle

Problem HAMILTONIAN-PATH

Input: Given a digraph G = (V, E).

Goal: Decide whether there exists simple path that contains every node

in V.

Problem HAMILTONIAN-CYCLE

Input: Given a digraph G = (V, E).

Goal: Decide whether there exists simple cycle that contains every node

in V.

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Input: Given a digraph G = (V, E).

Goal: Decide whether there exists simple path that contains every node in V.

Problem HAMILTONIAN-CYCLE

Input: Given a digraph G = (V, E).

Goal: Decide whether there exists simple cycle that contains every node in ${\cal V}$

Problem LONGEST-PATH

Input: Given digraph G = (V, E) and a positive integer k.

Goal: Decide whether there exists a simple path of length at least k

edges.

Problem TSP

Input: Given a set of n cities and a pairwise distance function d(u, v).

Goal: Decide whether there is a tour of length $\leq D$.

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Numerical Problems

Problem PARTITION

Input: Given a set of n integer positive values $\{a_1, a_2, \ldots, a_n\}$ and $\sum_{i=1}^n a_i = 2B$.

Goal: Decide whether there is a split the integers into two subsets which sum to half (=B).

Problem SUBSET-SUM

Input: Given an integer positive value m and a set of n integer positive values $\{a_1, a_2, \ldots, a_n\}$.

Goal: Decide whether there exists a subset which sums to m.

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Basic reduction strategies

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VERTEX-COVER \cong_p **INDEPENENT-SET**

S is an independent set iff V - S is a vertex cover.

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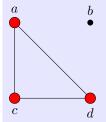
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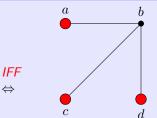
VERTEX-COVER \cong_p **INDEPENENT-SET**

S is an independent set iff V - S is a vertex cover.

INDEPENENT-SET \cong_p CLIQUE



A clique of size k in a graph



An independent set of size *k* in its complement.

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3-SAT $≤_p$ SAT

Trivial

PARTITION $<_p$ SUBSET-SUM

Since PARTITION is a special case of SUBSET-SUM.

HAMILTONIAN-PATH \leq_p **HAMILTONIAN-CYCLE**

Given an instance G=(V,E) of HAMILTONIAN-PATH, create an instance of HAMILTONIAN-CYCLE by adding a dummy node which connect to all vertex $v \in V$.

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HAMILTONIAN-CYCLE \leq_p **TSP**

Given an instance G = (V, E) of HAMILTONIAN-CYCLE, create n cities with distance function.

d(u,v)=1 if $(u,v)\in E$, and =2 if $(u,v)\notin E$

TSP instance has tour of length $\leq n$ iif G is Hamiltonian.

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SUBSET-SUM \leq_p PARTITION

- Given a SUBSET-SUM instance, we construct a PARTITION instance (the construction given by a polynomial transformation): 'adding a new element x in the set with $x = |\sum_{i=1}^{n} a_i 2m|$ '.
- Then, show that SUBSET-SUM instance says 'Yes' iff the corresponding PARTITION instance says 'Yes'

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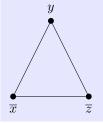
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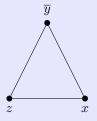
Satisfiability reduces to Independent Set

$SAT \leq_p INDEPENDENT-SET$

Given an instance I of SAT, we construct an instance (G, k) of INDEPENDENT-SET that has an independent set of size k iff I is satisfiable.

Example: $(\overline{x} \lor y \lor \overline{z}) \land (x \lor \overline{y} \lor z) \land (y \lor \overline{x}).$







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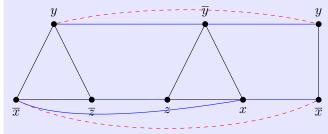
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SAT

$$\begin{aligned} C_1 &= \overline{x_1} \\ C_2 &= x_1 \vee x_2 \\ C_3 &= x_1 \vee \overline{x_2} \vee x_3 \\ C_4 &= \overline{x_4} \vee x_5 \vee x_6 \vee x_7 \end{aligned}$$

$$C_5 = \overline{x_3} \vee \overline{x_5} \vee x_1 \vee x_7 \vee \overline{x_2}$$

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$$\begin{split} C_1 &= \overline{x_1} \\ C_2 &= x_1 \vee x_2 \\ C_3 &= x_1 \vee \overline{x_2} \vee x_3 \\ C_4 &= \overline{x_4} \vee x_5 \vee x_6 \vee x_7 \end{split}$$

$$C_5 = \overline{x_3} \vee \overline{x_5} \vee x_1 \vee x_7 \vee \overline{x_2}$$

3-SAT

$$C_{10} = \overline{x_1} \vee y_1 \vee y_1$$

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$$C_5 = \overline{x_3} \vee \overline{x_5} \vee x_1 \vee x_7 \vee \overline{x_2}$$

3-SAT

$$C_{10} = \overline{x_1} \lor y_1 \lor y_1$$

$$C_{20} = x_1 \lor x_2 \lor y_2$$

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$$C_5 = \overline{x_3} \vee \overline{x_5} \vee x_1 \vee x_7 \vee \overline{x_2}$$

3-SAT

$$C_{10} = \overline{x_1} \lor y_1 \lor y_1$$

$$C_{20} = x_1 \lor x_2 \lor y_2$$

$$C_{30} = x_1 \lor \overline{x_2} \lor x_3$$

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 $C_5 = \overline{x_3} \vee \overline{x_5} \vee x_1 \vee x_7 \vee \overline{x_2}$

3-SAT

$$C_{10} = \overline{x_1} \lor y_1 \lor y_1$$

$$C_{20} = x_1 \lor x_2 \lor y_2$$

$$C_{30} = x_1 \lor \overline{x_2} \lor x_3$$

$$C_{40} = \overline{x_4} \lor x_5 \lor y_3$$

$$C_{41} = \overline{y_3} \lor x_6 \lor x_7$$

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3-SAT

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C_{30} = x_1 \lor \overline{x_2} \lor x_3
C_{40} = \overline{x_4} \lor x_5 \lor y_3
C_{41} = \overline{y_3} \lor x_6 \lor x_7
C_{50} = \overline{x_3} \lor \overline{x_5} \lor y_4
C_{51} = \overline{y_4} \lor x_1 \lor y_5
C_{52} = \overline{y_5} \lor x_7 \lor y_6
C_{53} = \overline{y_6} \lor \overline{x_2} \lor y_7$$

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- 1 3-Satisfiability reduces to Directed Hamiltonian Cycle
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- 4 3-Satisfiability reduces to Subset-Sum

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