Refined analysis of local convergence: implicit regularization



Cong Ma
University of Chicago, Autumn 2021

A natural least-squares formulation

given:
$$y_k = (\boldsymbol{a}_k^{\top} \boldsymbol{x}^{\star})^2, \quad 1 \leq k \leq m$$

$$\Downarrow$$

$$\min_{\boldsymbol{x} \in \mathbb{R}^n} \quad f(\boldsymbol{x}) = \frac{1}{4m} \sum_{k=1}^m \left[\left(\boldsymbol{a}_k^{\top} \boldsymbol{x} \right)^2 - y_k \right]^2$$

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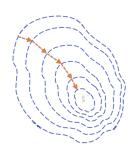
- pros: often exact as long as sample size is sufficiently large
- ullet cons: $f(\cdot)$ is highly nonconvex \longrightarrow computationally challenging!

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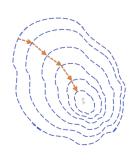
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- gradient descent:

$$\boldsymbol{x}^{t+1} = \boldsymbol{x}^t - \eta \, \nabla f(\boldsymbol{x}^t), \qquad t = 0, 1, \cdots$$

$$\mathsf{dist}({m x}^t,{m x}^\star) := \min\{\|{m x}^t \pm {m x}^\star\|_2\}$$

Theorem 9.1 (Candès, Li, Soltanolkotabi '14)

Under i.i.d. Gaussian design, WF with spectral initialization achieves

$$\operatorname{dist}(\boldsymbol{x}^t, \boldsymbol{x}^\star) \lesssim \left(1 - \frac{\eta}{4}\right)^{t/2} \|\boldsymbol{x}^\star\|_2,$$

with high prob., provided that step size $\eta \lesssim 1/n$ and sample size: $m \gtrsim n \log n$.

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- Iteration complexity: $O(n\log\frac{1}{\epsilon})$
- Sample complexity: $O(n \log n)$
- Derived based on (worst-case) local geometry

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$$a_k \stackrel{\text{i.i.d.}}{\sim} \mathcal{N}(\mathbf{0}, \mathbf{I}_n), \quad 1 \leq k \leq m$$

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Consequence (Candès et al '14): WF attains ε -accuracy within $O(n\log\frac{1}{\varepsilon})$ iterations if $m\asymp n\log n$

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Step size taken to be $\eta = O(1/n)$

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Does it capture what really happens?

Improved theory of WF

$$\mathsf{dist}({oldsymbol x}^t,{oldsymbol x}^\star) := \min\{\|{oldsymbol x}^t \pm {oldsymbol x}^\star\|_2\}$$

Theorem 9.2 (Ma, Wang, Chi, Chen '17)

Under i.i.d. Gaussian design, WF with spectral initialization achieves

$$\mathsf{dist}(\boldsymbol{x}^t, \boldsymbol{x}^\star) \lesssim \left(1 - \frac{\eta}{2}\right)^t \|\boldsymbol{x}^\star\|_2$$

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- Iteration complexity: $O(n \log \frac{1}{\epsilon}) \searrow O(\log n \log \frac{1}{\epsilon})$
- Sample complexity: $O(n \log n)$
- Derived based on finer analysis of GD trajectory

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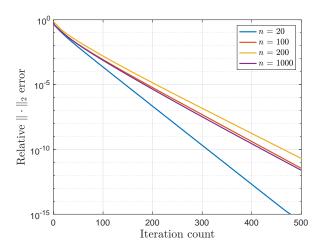


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Does it capture what really happens?

Numerical efficiency with $\eta_t = 0.1$



Vanilla GD (WF) converges fast for a constant step size!

Which local region enjoys both strong convexity and smoothness?

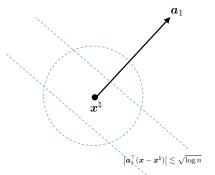
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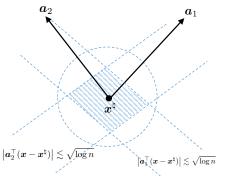
ullet Not sufficiently smooth if $oldsymbol{x}$ and $oldsymbol{a}_k$ are too close (coherent)

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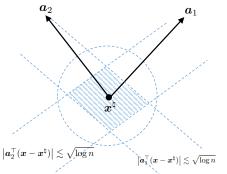
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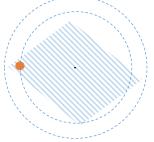


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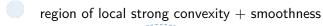
Prior works suggest enforcing regularization (e.g. truncation, projection, regularized loss) to promote incoherence

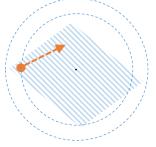
Encouraging message: GD is implicitly regularized





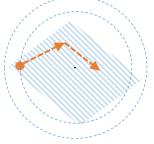
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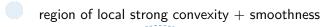


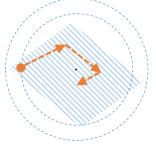
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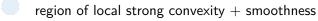


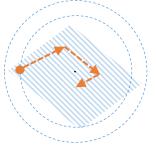
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GD implicitly forces iterates to remain incoherent with $\{a_k\}$ $\max_k |a_k^\top (x^t - x^\star)| \lesssim \sqrt{\log n} \, \|x^\star\|_2, \quad \forall t$

 cannot be derived from generic optimization theory; relies on finer statistical analysis for entire trajectory of GD

Theoretical guarantees for local refinement stage

Theorem 9.3 (Ma, Wang, Chi, Chen'17)

Under i.i.d. Gaussian design, WF with spectral initialization achieves

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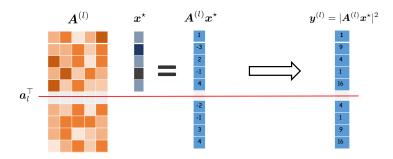
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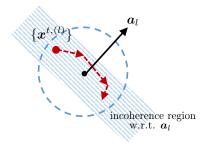
- $\max_k |\boldsymbol{a}_k^{\top} \boldsymbol{x}^t| \lesssim \sqrt{\log n} \, \|\boldsymbol{x}^{\star}\|_2$ (incoherence)
- $\mathsf{dist}(m{x}^t, m{x}^\star) \lesssim \left(1 \frac{\eta}{2}\right)^t \|m{x}^\star\|_2$ (linear convergence)

provided that step size $\eta \approx 1/\log n$ and sample size $m \gtrsim n \log n$.

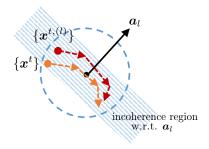
• Attains ε accuracy within $O(\log n \, \log \frac{1}{\varepsilon})$ iterations

For each $1 \leq l \leq m$, introduce leave-one-out iterates $\boldsymbol{x}^{t,(l)}$ by dropping lth measurement

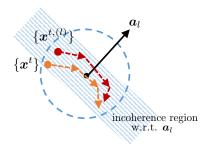




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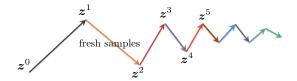
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 - $\Longrightarrow x^t$ is nearly independent of a_l

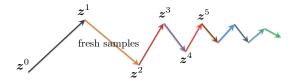
No need of sample splitting

 Several prior works use sample-splitting: require fresh samples at each iteration; not practical but helps analysis

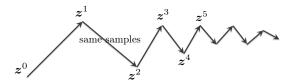


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• This tutorial: reuses all samples in all iterations



Low-rank matrix completion