Creating Single Page Applications with React.js

1 Introduction

In this assignment we introduce **JavaScript** as the language for programming the browser to implement **React.js**, a popular JavaScript library for building **Single Page Applications** (**SPAs**).

2 Labs

This section presents *JavaScript* and *React.js* examples to program the browser, interact with the user, and generate dynamic HTML. Use the same project you worked on last assignment. After you work through the examples you will apply the skills while creating a clone of *Kanbas* on your own. Using *IntelliJ* or *VS Code* open the project you created in the previous assignment, *kanbas-react-web-app*). Do all your work under the *src* directory of your project.

2.1 Implementing Single Page Applications

Single Page Applications (SPAs) render all their content dynamically into a single HTML document including navigation between various screens, without actually navigating away from the original HTML document. React.js achieves this by declaring a single HTML element where all the content is rendered by the ReactDOM library into a DIV with a root ID in the public/index.html document. Make sure public/index.html contains the div#root as shown below. Remove all other content in the body tag from previous assignments. Also remove the links to bootstrap and fontawesome. We'll install then again differently.

The **React.js** application is implemented in **src/index.js** importing **React** and **ReactDOM** libraries as shown below. If you had commented anything in src/index.js, uncomment it so that when you run the application it renders as a default React application. **ReactDOM** uses **document.getElementByld('root')** to retrieve a reference to the **DOM** element declared in **index.html**. **ReactDOM** then creates an instance of **App** and appends its output to the element whose ID is **root**. The **src/App.js** is the entry point of the **React.js** application we're going to build and it might contain code generated by the **create-react-app** tool we used to create the project at the beginning of the course.



Let's replace the content of *src/App.js* with the code below. It's basically a function called *App* that returns an *H1* element greeting the world. Note how the *return* statement is returning an *HTML tag*, seamlessly mixing *JavaScript* and *HTML*. This is possible because *React.js* uses a library called *JSX* or *JavaScript XML* allowing mixing and matching *JavaScript* and *XML* seamlessly and *HTML* is just a particular flavor of *XML*. This syntax greatly simplifies integrating HTML and JavaScript as if they were two sides of the same coin.

To test, start the React application using **npm** as shown below. Run the command from the root directory of your project. Confirm the browser refreshes with the **Hello World!**.

npm start

2.1.1 Installing CSS libraries Bootstrap and Bootstrap Icons

We're going to keep using the same styling libraries we've been using so far: Bootstrap and Fontawesome. We could use the same bootstrap CSS library we've been using in previous assignments, but we are going to install it as a React library. Install Bootstrap from the root of the project as follows

npm install bootstrap

Let's also install the React icons library. This is an alternative to the Fontawesome icon library. Feel free to use either set of icons.

npm install react-icons

Once the libraries are installed you can load them by importing them from the **src/index.js** as shown below. Confirm that the browser refreshes with Bootstrap styling.

2.1.2 Implementing the Labs component

Let's create a folder **src/Labs** to work on all the lab exercises in **src/Labs/index.js**. Add the following content in the new **index.js** file and import the new component in the **App.js**.

In *App.js*, import the *Labs* component as shown below. Wrap the HTML content in a DIV element. Confirm the application renders as shown below.

2.1.3 Breaking out assignments into separate components

The Labs component will hold all the lab exercises for this assignment as well as future assignments. Let's break out each assignment into its own separate component. In a new file in **src/Labs/a3/index.js**, create the following component. Note that in React.js we use **className** instead of **class**.

Then import the new component into the *Labs* component. Confirm the application renders as before. In later assignments you'll be creating separate components, one for each assignment, that contain the exercises for that specific assignment. You'll import them into the *Labs* component so they are all accessible in one place.

2.1.4 Breaking out Hello World into a separate component

One of React.js strengths is that it incourages breaking up large applications into smaller parts or *components* you can then assemble into sophisticated user interfaces. Let's create another React.js component by breaking out the *Hello World* H1 element into a separate JavaScript file as shown below. In *src/Labs/a3/HelloWorld.js* create a *HelloWorld* component as shown below.

We can then import the new component in **src/App.js** as shown below. Note the missing **.js** optional file extension in the **HelloWorld** import statement. Also note the new **<HelloWorld/>** tag matching the name of the import, file name, and function name.

2.1.5 Creating a Kanbas placeholder component

Let's create a nother component we'll use later to implement the *Kanbas* application. Let's create the component in *src/Kanbas/index.js* with the content below. This will be a placeholder for a later section.

Import the new Kanbas component in *App.js* as shown below. Confirm the output renders as shown below.

```
src/App.js
                                                                     Browser
import Labs from "./Labs";
                                                                     Hello World!
import HelloWorld from "./Labs/a3/HelloWorld";
import Kanbas from "./Kanbas";
                                                                     Assignment 3
function App() {
  return (
     <div>
       <HelloWorld/>
                                                                     Kanbas
       <Labs/>
       <Kanbas/>
     </div>
  );
export default App;
```

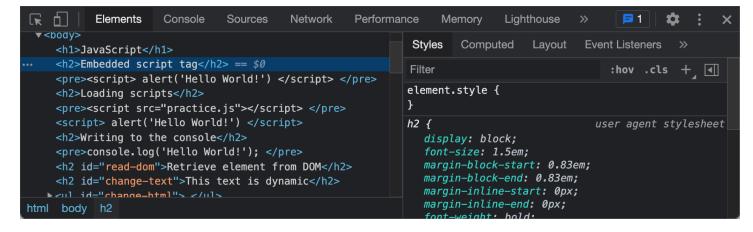
2.2 Learning about JavaScript

In the following exercises, we'll learn about the *JavaScript* programming language. We'll create a *JavaScript* component where we can copy and paste the following exercises as we learn about the different features of the language. Create *src/Labs/a3/JavaScript.js* and import it from *src/Labs/a3/index.js* as shown below

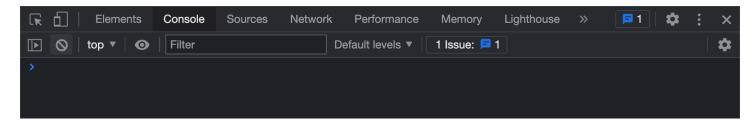
```
src/Labs/a3/JavaScript.js
                                                              src/Labs/a3/index.js
function JavaScript() {
                                                              import JavaScript from "./JavaScript";
   return(
                                                              function Assignment3() {
      <div>
                                                               return (
         <h1>JavaScript</h1>
                                                                 <div>
      </div>
                                                                   <h1>Assignment 3</h1>
   );
                                                                   <JavaScript/>
                                                                 </div>
export default JavaScript
                                                               );
                                                              export default Assignment3;
```

2.2.1 Writing to the Console from JavaScript

A useful feature of modern browsers is that they provide a development environment where you can analyze the performance of your scripts. One way to analyze if your script is behaving correctly is to write output to the **console** from within your script. To practice writing to the **console**, bring up the console on your browser by right clicking on the page and selecting **Inspect**. The page will split in half displaying useful developer tools similar as shown below.



Click on the Console tab where we will be logging to throughout this assignment.



Add a **console.log()** statement to **JavaScript.js**, reload the screen and confirm that "**Hello World!**" is displayed in the console.

2.2.2 Variables and Constants

Variables can store state information about applications. To practice declaring variables and constants, create the *VariablesAndConstants* component below and import it in the *JavaScript* component. Confirm the browser displays as shown on the right below. We'll be creating several components to practice various features of the JavaScript language. Import them into the JavaScript component and confirm the output is as described for each of the lab exercises.

JavaScript Variables and Constants

```
functionScoped = 2
blockScoped = 5
constant1 = -3
```

```
const constant1 = functionScoped - blockScoped;
                                                            console.log('Hello World!');
   return(
                                                            return(
      <div>
                                                                <div>
         <h2>Variables and Constants</h2>
                                                                  <h1>JavaScript</h1>
         functionScoped = { functionScoped }<br/>>
                                                                   <VariablesAndConstants/>
         blockScoped = { blockScoped }<br/>>
                                                               </div>
         constant1 = { constant1 }<br/>>
      </div>
   );
                                                         export default JavaScript
export default VariablesAndConstants
```

2.2.3 Variable Types

JavaScript declares several datatypes such as **Number**, **String**, **Date**, and so on. To practice with variable types, create the **VariableTypes** component shown below and import it in the **JavaScript** component. Confirm that the browser renders as shown below on the right. Note that we had convert the boolean variable into a string type before it can render in the browser.

```
src/Labs/a3/VariableTypes.js
                                                                    Browser
function VariableTypes() {
                                                                     Variables Types
 let numberVariable = 123;
 let floatingPointNumber = 234.345;
 let stringVariable = 'Hello World!';
 let booleanVariable = true;
                                                                     numberVariable = 123
 let isNumber = typeof numberVariable;
 let isString = typeof stringVariable;
                                                                     floatingPointNumber = 234.345
 let isBoolean = typeof booleanVariable;
 return(
                                                                     stringVariable = Hello World!
   <div>
     <h2>Variables Types</h2>
     numberVariable = { numberVariable }<br/>>
                                                                     booleanVariable = true
     floatingPointNumber = { floatingPointNumber }<br/>br/>
     stringVariable = { stringVariable }<br/>>
                                                                     isNumber = number
     booleanVariable = { booleanVariable + "" }<br/>>
     isNumber = { isNumber }<br/>>
                                                                     isString = string
     isString = { isString }<br/>>
     isBoolean = { isBoolean }<br/>>
                                                                     isBoolean = boolean
   </div>
 );
export default VariableTypes
```

2.2.4 Boolean Variables

To practice with Boolean data types, create a component called **BooleanVariables** and import it in the **JavaScript**. Use the previous lab exercises as a guide of how to complete this exercise. The new component should add a new section called **Boolean Variables** that displays each of the new variables so that the browser renders as shown below on the right. You might need to cast the boolean values to string by concatenating an empty string to display the variables, e.g., **false3** = **{false3** + ""} **
br/>**

src/Labs/a3/BooleanVariables.js	Browser
<pre>let numberVariable = 123; let floatingPointNumber = 234.345; let true1 = true let false1 = false let false2 = true1 && false1 let true2 = true1 false1</pre>	Boolean Variables

```
let true3 = !false2
                                                                                   true1 = true
let true4 = numberVariable === 123
                                                                                   false1 = false
let true5 = floatingPointNumber !== 321.432
let false3 = numberVariable < 100</pre>
                                                                                   false2 = false
let sortaTrue = '1' == 1 // never use this ==
let notTrue = '1' === 1 // always use this ===
                                                                                   true2 = true
return (
                                                                                   true3 = true
  <div>
                                                                                   true4 = true
   <h2>Boolean Variables</h2>
             = {true1 + ""}
                                 <br />
   true1
                                                                                   true5 = true
            = {false1 + ""}
   false1
                                 <br />
                                                                                   false3 = false
   false2 = {false2 + ""}
                                 <br />
             = {true2 + ""}
   true2
                                 <br />
                                                                                   sortaTrue = true
             = {true3 + ""}
   true3
                                 <br />
                                                                                   notTrue = false
   true4 = {true4 + ""}
                                 <br />
   true5 = {true5 + ""}
                                 <br />
   false3 = {false3 + ""}
                                <br />
   sortaTrue = {sortaTrue + ""} <br />
   notTrue = {notTrue + ""}
  </div>
);
```

2.2.5 Conditionals

Conditionals allow scripts to make decisions based on some predicate that compares values and variables. Scripts can decide to execute different parts of the code based on the result of these predicates using the if/else and other constructs. Create the following components and import them into the *JavaScript* component. Confirm that the components render as shown.

2.2.5.1 If Else

The most common use of conditionals is if/else statements that evaluate a predicate and can decide to execute one of two different code blocks depending on whether the predicate evaluates to *true* or *false*. To practice with if/else, create a component called *IfElse* based on the code shown below. It should render a new section labeled *If Else* and render as shown below. The *true1* paragraph is only rendered if *true1* is true. The *ternary operators*? and : can be used to render one of two options based on the value of a boolean expression.

```
src/Labs/a3/IfElse.js
                                                                          Browser
let true1 = true:
                                                                            If Else
let false1 = false;
console.log('If else');
if(true1) {
    console.log('true1');
                                                                            true1
}
if(!false1) {
   console.log('!false1');
                                                                            !false1
} else {
   console.log('false1');
}
return(
   <div>
      <h2>If Else</h2>
      { true1 && true1 }
      { !false1 ? !false1 : false1 }
   </div>
)
```

2.2.5.2 Ternary Conditional Operator

Ternary conditional operators are concise alternative to if statements. It takes three arguments Copyright © 2023 Jose Annunziato. All rights reserved.

- 1. A conditional expression that evaluates to true or false followed by a question mark (?)
- 2. An expression that evaluates if the conditional is true followed by a colon (:)
- 3. Followed by an expression that evaluates iff the conditional is false

To practice the ternary operator, create a new component called *TernaryOperator* based on the code shown below which should render as shown below on the right.

2.2.6 Working with functions

Functions allow reusing an algorithm by wrapping it in a named, parameterized block of code. JavaScript supports two styles of functions based on the history of language. Create a component called **WorkingWithFunctions** and import it to the **JavaScript** component. Implement the following exercises in this new component.

2.2.6.1 Legacy ES5 function

Declaring functions consists of wrapping a block of code, naming it, and declaring parameters as shown below. In ECMAScript 5 (ES5) and earlier, the syntax for functions is

```
function <functionName> ((cparameterList>) { <functionBody> }
```

To practice using functions create a new component called **ES5Functions** based on the code below. Import this new component in **WorkingWithFunctions** and confirm the browser renders as shown.

2.2.6.2 New ES6 arrow functions

A new version of JavaScript was introduced in 2015 and is officially referred to as ECMAScript 6 or ES6. A new syntax for declaring functions was introduced which is less verbose and provides tons of new features we'll

explore throughout this course. This function syntax is often referred to as "arrow functions". To practice using ES6 functions, create a new component called *ArrowFunctions* based on the code below. Import this new component in *WorkingWithFunctions* and confirm the browser renders as shown.

NOTE: Throughout the last couple of exercises we've provided code in the return statement to render the variables in the browser and asked that you confirm the output matches. Going forward we'll omit the return statement, but please continue to implement it and confirm the output matches the one provided.

2.2.6.3 Implied returns

One of the new features of the new ES6 functions is *implied returns*, that is, if the body of the function consists of just returning some value or expression, then the return statement is optional and can be replaced with just the value or expression. To practice this feature create a new component called *ImpliedReturn* based on the code below. Import this new component in *WorkingWithFunctions* and confirm the browser renders as shown.

src/Labs/a3/ImpliedReturn.js	Browser
<pre>const multiply = (a, b) => a * b; const fourTimesFive = multiply(4, 5); console.log(fourTimesFive);</pre>	Implied return fourTimesFive = 20 multiply(4, 5) = 20

2.2.6.4 Optional parenthesis and parameters

Another new feature is optional parameter parenthesis if functions have only one parameter. To practice this new feature create a new component called *FunctionParenthesisAndParameters* based on the code below. Import this new component in *WorkingWithFunctions* and confirm the browser renders as shown.

src/Labs/a3/FunctionParenthesisAndParameters.js	Browser
<pre>const square = a => a * a; const plusOne = a => a + 1; const twoSquared = square(2); const threePlusOne = plusOne(3);</pre>	Parenthesis and parameters twoSquared = 4 square(2) = 4 threePlusOne = 4 plusOne(3) = 4

2.2.7 Working with Arrays

Arrays can group together several values into a single variable. Arrays can group together values of different datatypes, e.g., number arrays, string arrays, and even a mix and match of datatypes in the same array. Not that you would ever want to do that. To practice with arrays, copy and paste the code below to the end of *index.js*. Use *console.log()* to print the title of this section and then all the variables and constants shown below. Confirm the console displays as shown on the right below. The numbers in parenthesis at the beginning of a line is the length of the array. The numbers and colons at the beginning of a line are the indices of the element. You can ignore these. Create a component called *WorkingWithArrays* and import it to the *JavaScript* component. Use the code below as a guide to rendering the content on the right.

```
src/Labs/a3/WorkingWithArrays.js
                                                     Browser
var functionScoped = 2;
                                                       Working with Arrays
let blockScoped = 5:
const constant1 = functionScoped - blockScoped;
let numberArray1 = [1, 2, 3, 4, 5];
let stringArray1 = ['string1', 'string2'];
                                                       numberArray1 = 12345
let variableArray1 = [
                                                       stringArray1 = string1string2
  functionScoped, blockScoped,
  constant1,
                  numberArray1,
                               stringArray1
                                                       variableArray1 = 25-312345string1string2
];
```

Implement the following exercises and import them to this new component confirming they render as shown.

2.2.7.1 Array index and length

The length of an array is available as property *length* in the array variable. The *indexOf()* function allows finding where a particular array member is found. To practice with array indices and length, implement a new component called *ArrayIndexAndLength* based on the code below. Import this new component in *WorkingWithArrays* and confirm the browser renders as shown.

```
let numberArray1 = [1, 2, 3, 4, 5];
const length1 = numberArray1.length;
const index1 = numberArray1.indexOf(3);
Array index and length
length1 = 5
index1 = 2
```

2.2.7.2 Adding and Removing Data to/from Arrays

In most languages arrays are immutable, whereas in JavaScript we can easily add or remove elements from the array. The **push()** function appends an element at the end of an array. The **splice()** function can remove/add an element anywhere in the array. To practice adding and removing data from arrays, implement a new component called **AddingAndRemovingDataToFromArrays** based on the code below. Import this new component in **WorkingWithArrays** and confirm the browser renders as shown.

```
let numberArray1 = [1, 2, 3, 4, 5];
let stringArray1 = ['string1', 'string2'];
numberArray1.push(6);
stringArray1.push('string3');
numberArray1.splice(2, 1); // remove 1 item starting at 2
stringArray1.splice(1, 1);
Add and remove data to arrays
numberArray1 = 12456
stringArray1 = string1string3
```

2.2.7.3 For Loops

We can operate on each array value by iterating over them in a *for loop*. To practice with for loops, implement a new component called *ForLoops* based on the code below. Import this new component in *WorkingWithArrays* and confirm the browser renders as shown.

```
let stringArray1 = ['string1', 'string3'];
let stringArray2 = [];
for (let i = 0;
    i < stringArray1.length;
    i++) {
    const string1 = stringArray1[i];
    stringArray2.push(
        string1.toUpperCase());
}</pre>

Browser

Looping through arrays

stringArray2 = STRING1STRING3
```

2.2.7.4 The Map Function

An array's *map* function can iterate over an array's values, apply a function to each value, and collate all the results in a new array. The first example below iterates over the *numberArray1* and calls the *square* function for each element. The *square* function was declared earlier in this document and it accepts a parameter and returns the square of the parameter. The *map* function collates all the squares into a new array called *squares* as shown below. The second example does the same thing, but uses a function that calculates the *cubes* of all numbers in the same *numberArray1* array. To practice with *map*, implement a new component called *MapFunction* based on the code below. Import this new component in *WorkingWithArrays* and confirm the browser renders as shown.

```
src/Labs/a3/MapFunction.js

let numberArray1 = [1, 2, 3, 4, 5, 6];
const square = a => a * a;

const squares = numberArray1.map(square);
const cubes = numberArray1.map(a => a * a * a);

map squares = 14162536
cubes = 1864125216
```

2.2.7.5 JSON Stringify

JavaScript has a global object called **JSON** which stands for **JavaScript Object Notation**. The object provides several useful formatting functions such as **stringify()** and **parse()**. Stringify converts JavaScript variables to formatted strings. For instance let's format the following arrays and display them in the browser. Note how the array is rendered with square brackets and items are separated by commas.

```
src/Labs/a3/JsonStringify.js

const squares = [1, 4, 16, 25, 36];
...
<h3>JSON Stringify</h3>
squares = { JSON.stringify(squares) } <br />

Squares = [1,4,16,25,36]
```

2.2.7.6 The Find Function

An array's **find** function can search for an item in an array and return the element it finds. The find function takes a function as an argument that serves as a predicate. The predicate should return true if the element is the one you're looking for. The predicate function is invoked for each of the elements in the array and when the function returns true, the find function stops because it has found the element that it was looking for. To practice, implement a new component called **FindFunction** based on the code below. Import this new component in **WorkingWithArrays** and confirm the browser renders as shown.

```
src/Labs/a3/FindFunction.js

let numberArray1 = [1, 2, 3, 4, 5];
let stringArray1 = ['string1', 'string2', 'string3'];

const four = numberArray1.find(a => a === 4);
const string3 = stringArray1.find(a => a === 'string3');

four = 4
string3 = string3
```

2.2.7.7 The Find Index Function

Alternatively we can use **findIndex** function to determine the index where an element is located inside an array. Copy the code and display the content as shown below.

```
let numberArray1 = [1, 2, 4, 5, 6];
let stringArray1 = ['string1', 'string3'];

const fourIndex = numberArray1.findIndex(a => a === 4);
const string3Index = stringArray1.findIndex(a => a === 'string3');
FindIndex function

fourIndex = 2
string3Index = 1
```

2.2.7.8 The Filter Function

The *filter* function can look for elements that meet a criteria and collate them into a new array. For instance, the example below is looking through the *numberArray1* array for all values that are greater than 2. Then we look for all even numbers and then for all odd numbers. All the results are stored in corresponding arrays with appropriate names. To practice, implement a new component called *FilterFunction* based on the code below. Import this new component in *WorkingWithArrays* and confirm the browser renders as shown.

```
let numberArray1 = [1, 2, 4, 5, 6];

const numbersGreaterThan2 = numberArray1.filter(a => a > 2);
const evenNumbers = numberArray1.filter(a => a % 2 === 0);
const oddNumbers = numberArray1.filter(a => a % 2 !== 0);
const oddNumbers = numberArray1.filter(a => a % 2 !== 0);
prowser

Filter function

numbersGreaterThan2 = 456
evenNumbers = 246
oddNumbers = 15
```

2.2.8 Template Literals

Generating dynamic HTML consists of writing code that manipulates and concatenates strings to generate new HTML strings based on some program logic. Basically consists of one language writing code in another language, much what a compiler does. Working with strings can be error prone especially if you have to use lots of extra operations and variables to concatenate the resulting string. JavaScript template strings provide a

better approach by allowing embedding expressions and algorithms right within strings themselves. To practice, implement a new component called *TemplateLiterals* based on the code below. Import this new component in *JavaScript* and confirm the browser renders as shown.

```
src/Labs/a3/TemplateLiterals.js
                                                                                 Browser
const five = 2 + 3;
                                                                                  Template Literals
const result1 = "2 + 3 = " + five;
console.log(result1);
                                                                                  result1 = 2 + 3 = 5
const result2 = `2 + 3 = ${2 + 3}`;
                                                                                  result2 = 2 + 3 = 5
console.log(result2);
                                                                                  greeting1 = Welcome home alice
const username = 'alice';
                                                                                  greeting2 = Logged in: No
const greeting1 = `Welcome home ${username}`;
console.log(greeting1);
const LoggedIn = false;
const greeting2 = `Logged in: ${loggedIn ? "Yes" : "No"}`;
console.log(greeting2)
```

2.2.9 JavaScript Object Notation (JSON)

Multiple values, of various datatypes can be combined together to create complex datatypes called **objects**. For example the code below declares a **house** object collecting several numbers, strings, arrays, and other objects to represent a particular instance of a house. The **house** variable is assigned an **object literal** declared within opening and closing curly braces { and }. Objects contain pairs of **properties** and values separated by commas. Values can be of any datatype including **Number**, **String**, **Boolean**, arrays and other objects. In the example below we declared a **house** with 4 **bedrooms**, 2.5 **bathrooms** and 2000 **squareFeet**. The house has a nested object stored in property **address** which contains **String** properties such as **street**, **city** and **state**. The **owners String** array declares the names of the owners. To practice with JSON, create a **House** component as shown below, import it into the **JavaScript** component, and confirm it renders as shown below.

src/Labs/a3/House.js	Browser
<pre>function House() { const house = { bedrooms: 4, bathrooms: 2.5, squareFeet: 2000, address: { street: "Via Roma", city: "Roma", state: "RM", zip: "00100", country: "Italy", }, owners: ["Alice", "Bob"], };</pre>	House bedrooms 4 bathrooms 2.5 Data { "bedrooms": 4, "bathrooms": 2.5,
<pre>return (</pre>	"squareFeet": 2000, "address": { "street": "Via Roma", "city": "Roma", "state": "RM", "zip": "00100", "country": "Italy" }, "owners": ["Alice", "Bob"] }

2.2.10 The Spread Operator

The spread operator (...) is used to expand an iterable object or array into another object or array. In the example below we declare array **arr1** and then expand its content (spread) into array **arr2**. The resulting array **arr2** contains the contents of **arr1**, followed by the rest of the items declared in **arr2**. The spread operator can also be applied to objects as illustrated in the following example. Below, **obj1** declares an object with three properties **a**, **b**, and **c**. We then spread **obj1** on **obj2** so that **obj2** ends up with the properties from both **obj1** and **obj2**. When declaring **obj3**, we first spread **obj1** and then declare **b** with a value of 4. Since **obj1** also has a property called **b** with a value of **2**, there is potential collision of properties in **obj3**. The collision is resolved by keeping the last declaration overriding any previous values, so **obj3.b** ends up being 4. To practice the spread operator, create the **Spread** component as shown below, import it in the **JavaScript** component and confirm it renders as shown below.

```
src/Labs/a3/Spread.js
                                                                       Browser
function Spread() {
                                                                        Spread Operator
const arr1 = [1, 2, 3];
const arr2 = [ ...arr1, 4, 5, 6 ];
const obj1 = { a: 1, b: 2, c: 3 };
const obj2 = \{ \dots obj1, d: 4, e: 5, f: 6 \};
                                                                        Array Spread
const obj3 = {...obj1, b: 4};
return (
  <div>
                                                                        arr1 = [1,2,3]
    <h2>Spread Operator</h2>
                                                                        arr2 = [1,2,3,4,5,6]
    <h3>Array Spread</h3>
    arr1 = { JSON.stringify(arr1) } <br />
                                                                        Object Spread
    arr2 = { JSON.stringify(arr2) } <br />
    <h3>Object Spread</h3>
    { JSON.stringify(obj1) }
                                    <br />
                                                                        {"a":1,"b":2,"c":3}
    { JSON.stringify(obj2) }
                                    <br />
                                                                        {"a":1,"b":2,"c":3,"d":4,"e":5,"f":6}
     { JSON.stringify(obj3) }
                                    <br />
   </div>);
                                                                        {"a":1,"b":4,"c":3}
export default Spread;
```

2.2.11 Destructing

While the spreader operator is used to expand an iterable object into the list of arguments, the destructing operator is used to unpack values from arrays, or properties from objects, into distinct variables. In the example below we declare object **person** and array **numbers**. These can be unpacked, or **destructed**, into new variables or constants by an object's property name or an array's item position. The curly brackets around constants **name** and **age**, destruct the object **person** on the right side of the assignment, and assigns the properties of the same name into the new constants. The constants **name** and **age** end up having the values of **person.name** and **person.age** respectively. Essentially it is the equivalent to

```
const name = person.name
const age = person.age
```

While object destructing is based on the names of the properties, destructing arrays is based on the positions of the items. In the example below, we declare the *numbers* array and then use the square brackets to destruct the array into new constants *first*, *second*, and *third*. These new constants end up with the values of *numbers[0]*, *numbers[1]*, and *numbers[2]*. Essentially it is equivalent to

```
const first = numbers[0]
const second = numbers[1]
const third = numbers[2]
```

To practice destructing objects and arrays, create component **Destructing** as shown below, import it in the **JavaScript** component, and confirm it renders as shown below.

```
src/Labs/a3/Destructing.js
                                                                     Browser
function Destructing() {
                                                                     Destructing
const person = { name: "John", age: 25 };
const { name, age } = person;
                              "three"];
const numbers = ["one", "two",
                                                                     Object Destructing
const [ first, second, third ] = numbers;
return (
                                                                      const { name, age } = { name: "John", age: 25 }
  <div>
    <h2>Destructing</h2>
    <h3>Object Destructing</h3>
                                                                      name = John
    const { name, age } =
                                                                      age = 25
          { name: "John", age: 25 } <br /> <br />
    name = {name}<br />
    age = {age}
                                                                     Array Destructing
    <h3>Array Destructing</h3>
    const [first, second, third] = ["one","two","three"]<br/><br/>
                                                                      const [first, second, third] = ["one", "two", "three"]
    first = {first}<br />
    second = {second}<br />
    third = {third}
                                                                      first = one
  </div>
                                                                      second = two
);
                                                                      third = three
export default Destructing;
```

2.2.12 Function Destructing

The destructing objects syntax is very popular in React.js, especially when passing parameters to functions. In the example below we declare two functions **add** and **subtract** using the new arrow function syntax. The **add** function takes two arguments **a** and **b** and returns the sum of the arguments. The **subtract** function takes a single object argument with properties **a** and **b** with values **4** and **2**. In the argument list declaration, **subtract** uses object destructing to declare constants **a** and **b** which unpacks the values **4** and **2** from the object argument with properties of the same name. To practice **function destructing**, copy the code below into a **FunctionDestructing** component, import it into the **JavaScript** component, and confirm it renders as shown below on the right.

```
src/Labs/a3/FunctionDestructing.js
                                                                Browser
function FunctionDestructing() {
                                                                 Function Destructing
const add = (a, b) \Rightarrow a + b;
const sum = add(1, 2);
const subtract = (\{a, b\}) \Rightarrow a - b;
const difference = subtract({ a: 4, b: 2 });
                                                                 const add = (a, b) => a + b;
return (
                                                                 const sum = add(1, 2);
  <div>
    <h2>Function Destructing</h2>
    const add = (a, b) = > a + b; <br/>>
                                                                 const subtract = (\{a, b\}) => a - b;
    const sum = add(1, 2);\langle br / \rangle
    const subtract = ({ a, b }) => a - b;<br />
                                                                 const difference = subtract({ a: 4, b: 2 });
    const difference = subtract({ a: 4, b: 2 });<br/>
                                                                 sum = 3
    sum = {sum} < br />
    difference = {difference}
                                                                 difference = 2
  </div>
);
export default FunctionDestructing;
```

2.3 Implementing Navigation in Single Page Applications

Earlier we mentioned that *Single Page Applications* (*SPA*s) implement applications by dynamically rendering all content into a single HTML document and that we rarely or never navigate away from that one HTML document, so you might ask, how do we break up a large Website or application into several screens? The answer is that React.js can accomplish the same functionality by swapping different screens in and out of the single HTML document giving the illusion of navigating between multiple screens. Instead of building this feature ourselves from scratch, we'll use a popular navigation library called <u>React Router</u>. To practice navigating between various screens, let's implement navigation between the components we've created so far: *HelloWorld*, *Labs*, and *Kanbas*. To implement navigation we'll need to install the *React Router* library from the command line as shown below. Run the command from the root of the project.

npm install react-router

The React Router library can be used to implement navigation in all kinds of devices including Web applications, mobile, and desktop. To implement navigation in Web application, also install the **React Router DOM** library as follows:

npm install react-router-dom

Once the library has fully downloaded and installed, let's use the *HashRouter* to implement navigation as shown below. The *HashRouter* tag sets up the base mechanism to navigate between multiple components. In this case we're going to navigate between the three components within the *HashRouter* tag, e.g., *HelloWorld*, *Labs* and *Kanbas*.

To navigate between components we use the **Route** component from **React Router** to declare **paths** and map them to corresponding component we want to render for that **path**. Update your code as shown below.

Having declared the routes, now the components won't all render at the same time in the same screen. Instead they will render when the URL in the browser matches the path declared in their parent Route. To test this, refresh your browser and navigate to http://localhost:3000/#/hello and confirm the Hello World! message appears. Then confirm navigating to http://localhost:3000/#/Kanbas displays Assignment 3. Then confirm navigating to http://localhost:3000/#/Kanbas displays Kanbas. Note: you might need to rename the folder public/kanbas/ to something else like public/kanbas-old/ since the browser might get confused and render last assignment's Kanbas implementation instead of the new Kanbas component. We can declare the Lab component as the default landing screen by declaring a route mapped to the root context ("/") that automatically navigates to the Labs component. Refresh the browser and confirm that the current assignment component is now the default screen.

```
src/App.js
                                                                         Browser
<HashRouter>
                                                                         http://localhost:3000/
  <div>
                                                                         Assignment 3
   <Routes>
                            element={<Navigate to="/Labs"/>}/>
     <Route path="/"
     <Route path="/Labs/*"
                            element={<Labs/>}/>
     <Route path="/hello"
                            element={<HelloWorld/>}/>
     <Route path="/kanbas/*" element={<Kanbas/>}/>
   </Routes>
  </div>
</HashRouter>
```

2.3.1 Navigating with links in SPAs

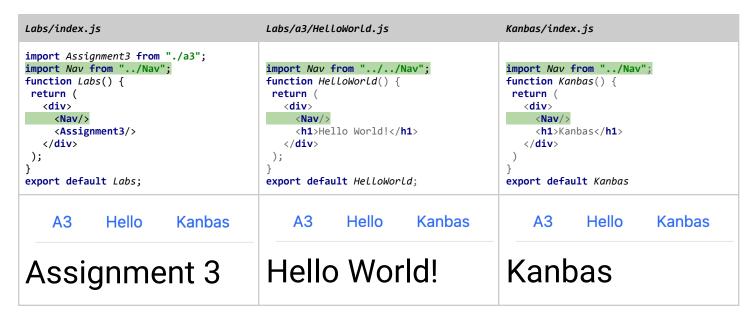
Instead of typing the links in a browser's navigation bar, we can create hyperlinks in our components that navigate between them. The examples below implement navigation between all three components created so far. Refresh the browser and confirm you can navigate between all components.

```
src/Labs/index.js
                                       src/Labs/a3/HelloWorld.js
                                                                              src/Kanbas/index.js
import {Link} from "react-router-dom";
                                       import {Link} from "react-router-dom";
                                                                              import {Link} from "react-router-dom";
import Assignment3 from "./a3";
                                       function HelloWorld() {
                                                                              function Kanbas() {
function Labs() {
                                       return(
                                                                              return(
return(
                                          <Link to="/hello">Hello</Link>
                                                                                 <Link to="/hello">Hello</Link> |
 <div>
  <Link to="/hello">Hello</Link> |
                                          <Link to="/Labs/a3">A3</Link>
                                                                                 <Link to="/Labs/a3">A3</Link>
                                                                                 <Link to="/Kanbas">Kanbas</Link>
  <Link to="/Labs/a3">A3</Link> |
                                          <Link to="/Kanbas">Kanbas</Link>
  <Link to="/Kanbas">Kanbas</Link>
                                          <h1>Hello World!</h1>
                                                                                 <h1>Kanbas</h1>
  <Assignment3/>
                                       </div>
                                                                                </div>
  </div>
                                       export default HelloWorld;
                                                                              export default Kanbas
export default Labs;
A3 |Hello |Kanbas
                                       A3 |Hello |Kanbas
                                                                              A3 |Hello |Kanbas
                                       Hello World!
Assignment 3
                                                                              Kanbas
```

2.3.2 Implementing a Navigation component

The navigation links in the three components, *Labs*, *HelloWorld*, and *Kanbas*, would be best implemented as a reusable component as shown below.

The component can then be imported into the *HelloWorld*, *Labs*, and *Kanbas* component as shown below. Replace the links with *Nav*, reload your application and confirm the navigation still works.



2.3.3 Encoding Path Parameters

We can encode data in the path to pass parameters between screens. We can parse parameters from the path using the useParams React.js hook. The Add component below is parsing parameters a and b from the path and calculating the arithmetic addition of the parameters.

Path Parameters

 $\frac{1+2}{3+4}$

Add Path Parameters

Path parameter names such as **a** and **b**, are declared in the **path** attribute of the **Route** component. For instance the **Route** component below uses the **colon** character to declare parameters :**a** and :**b**. The first link encodes values 1 and 2 for parameters **a** and **b**, wheres as the second link encodes values 3 and 4 for parameters **a** and **b**. Import **PathParameters** component in your **Assignment3** component and confirm clicking the first link, the URL matches the **Route** and renders the **Add** component with parameters **a=1** and **b=2** and so it renders **1 + 2 = 3**. Confirm clicking the second link sets **a=3** and **b=4** and so it renders **3 + 4 = 7**.

```
src/Labs/a3/PathParameters.js
import { Routes, Route, Link } from "react-router-dom";
import Add from "./Add";
                                                                          Path Parameters
function PathParameters() {
 return (
   <div>
     <h2>Path Parameters</h2>
     <Link to="/Labs/a3/add/1/2">1 + 2</Link> <br />
                                                                          3 + 4
     <Link to="/Labs/a3/add/3/4">3 + 4</Link>
                                                                          Add Path Parameters
     <Routes>
       <Route path="a3/add/:a/:b" element={<Add />} />
      </Routes>
                                                                          3 + 4 = 7
    </div>
 );
export default PathParameters;
```

2.3.4 Working with Location

The *useLocation()* hook returns several properties related to the current URL. The *pathname* property contains the URL itself. We can use the *pathname* to drive UI logic such as highlighting, showing or hiding content based on the URL. The example below destructs the *pathname* from *useLocation()* and then checks to see if the URL contains either *a3*, *hello*, or *Kanbas* to then add the *active* class to highlight the correct tab. Confirm that the correct tab highlights when you click each of the tabs.

2.4 Dynamically Styling React Applications

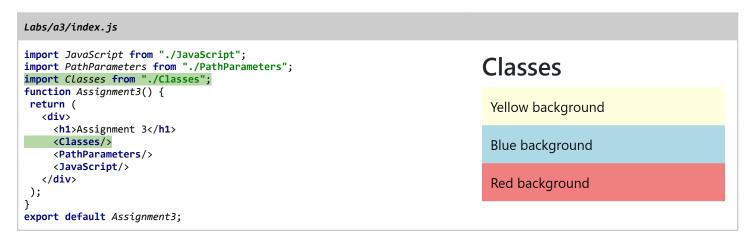
React.js can generate content dynamically based on algorithms written in JavaScript. We can also dynamically style the content by programmatically controlling the classes and styles applied to the content. In the next couple of exercises we first learn to work with classes and then with styles. Create a component called <code>DynamicStyling</code>, import it in the <code>Assignment3</code> component, and then import each of the exercises implemented in the next sections. HERE

2.4.1 Working with HTML classes

Let's start practicing simple things, like classes and styles. Under the *Labs/a3* folder, create another folder called *Classes* and create the following component and styling files.

```
src/Labs/a3/Classes/index.js
                                                                            src/Labs/a3/Classes/index.css
import './index.css';
                                                                             .wd-bg-yellow {
function Classes() {
                                                                             background-color: lightyellow;
return (
   <div>
                                                                             .wd-bg-blue {
     <h2>Classes</h2>
                                                                             background-color: lightblue;
     <div className="wd-bg-yellow wd-fg-black wd-padding-10px">
      Yellow background
                                                                             .wd-bg-red {
     </div>
                                                                             background-color: lightcoral;
     <div className="wd-bg-blue wd-fg-black wd-padding-10px">
      Blue background
                                                                             .wd-bg-green {
     </div>
                                                                             background-color: lightgreen;
     <div className="wd-bg-red wd-fg-black wd-padding-10px">
       Red background
                                                                             .wd-fg-black {
     </div>
                                                                             color: black;
   </div>
)
                                                                             .wd-padding-10px {
                                                                             padding: 10px
};
export default Classes;
```

From the **Assignment3** component, import the new **Classes** component as shown below. Confirm the new **classes** component renders in the screen as expected.



The previous example used static classes such as **wd-bg-yellow**. Instead we could calculate the class we want to apply based on any convoluted logic. Here's an example of creating the classes dynamically by concatenating a **color** constant. Refresh the screen and confirm components render as expected.

Even more interesting is using expressions to conditionally choose between a set of classes. The example below uses either a **red** or **green** background based on the **dangerous** constant. Try with **dangerous true** and **false** and confirm it renders red or green as expected.

2.5 Working with the HTML Style attribute

In HTML the **styles** attribute accepts a **CSS** string to style the element applied to. In React.js, the **styles** attribute does not accept a string; instead it accepts a JSON object where the properties are CSS properties and the values are CSS values. To practice how this works, implement the **Styles** component below in a new directory **Labs/a3/Styles** and then import it into the **Assignment3** component as shown below. The **Styles** component (**Styles/index.js**) declares constant JSON objects that can be applied to elements using the **styles** attribute. Alternatively, the styles attribute accepts a JSON literal object instance which results in a weird syntax of double curly brackets as shown below. Also note that the **Styles**

Styles

Yellow background

Red background

Blue background

component is implemented using the new arrow function syntax. Refresh the browser and confirm the browser renders as expected. Note we use *background-color* instead of *backgroundColor*.

```
Labs/a3/Styles/index.js
                                                                          Labs/a3/index.js
                                                                          import JavaScript from "./JavaScript";
const Styles = () => {
const colorBlack = { color: "black" };
                                                                          import PathParameters from "./PathParameters";
                                                                          import Classes from "./Classes";
 const padding10px = { padding: "10px"
                                                                          import Styles from "./Styles";
 const bgBlue = {
   "backgroundColor": "lightblue",
                                                                          function Assignment3() {
   "color": "black",
                                                                          return (
   ...padding10px
                                                                             <div>
                                                                              <h1>Assignment 3</h1>
};
 const bgRed = {
                                                                            <Styles/>
   "backgroundColor": "lightcoral",
                                                                              <Classes/>
   ...colorBlack,
                                                                              <PathParameters/>
   ...padding10px
                                                                              <JavaScript/>
 };
                                                                             </div>
                                                                          )
 return(
  <div>
     <h2>Styles</h2>
                                                                          export default Assignment3;
     <div style={{ "backgroundColor": "lightyellow",</pre>
    "color": "black", padding: "10px" }}>
       Yellow background</div>
     <div style={ bgRed }> Red background </div>
     <div style={ bgBlue }>Blue background</div>
   </div>
);
};
export default Styles;
```

2.6 Generating conditional output

Ok, enough styling. Let's play around with rendering content based on some logic. The following example decides to render one content versus another based on a simple boolean constant *loggedin*. If the user is *loggedin*, then the component renders a greeting, otherwise suggests the user should login. Implement the example in *src/Labs/a3/ConditionalOutput/ConditionalOutputIfElse.js* with the following code.

```
const ConditionalOutputIfElse = () => {
  const loggedIn = true;
  if(loggedIn) {
    return (<h2>Welcome If Else</h2>);
  } else {
    return (<h2>Please login If Else</h2>);
  }
};
export default ConditionalOutputIfElse;
```

A more compact way we can achieve the same thing by including the conditional content in a boolean expression that short circuits the content if its false, or evaluates the expression if it's true. Implement the equivalent component below in *src/Labs/a3/ConditionalOutput/ConditionalOutputInline.js*.

Merge both components into a single component *ConditionalOutputIfElse* as shown below and then import the new component into the *Labs/index.js*. Confirm all components render as expected.

```
Labs/a3/ConditionalOutput/index.js
                                                              Labs/a3/index.js
                                                              import Classes from "./Classes";
import React from "react";
                                                              import Styles from "./Styles";
import ConditionalOutputIfElse
 from "./ConditionalOutputIfElse";
                                                              import JavaScript from "./JavaScript";
                                                              import PathParameters from "./PathParameters";
import ConditionalOutputInline
 from "./ConditionalOutputInline";
                                                              import ConditionalOutput from "./ConditionalOutput";
const ConditionalOutput = () => {
return(
                                                              function Assignment3() {
                                                               return (
     <ConditionalOutputIfElse/>
     <ConditionalOutputInline/>
                                                                   <h1>Assignment 3</h1>
                                                                   <ConditionalOutput/>
  </>>
);
                                                                   <Styles/>
                                                                   <Classes/>
export default ConditionalOutput;
                                                                   <PathParameters/>
                                                                   <JavaScript/>
                                                                 </div>
                                                               );
                                                              export default Assignment3;
```

2.7 Implementing a simple ToDo List using React.js

Let's bring together several of the concepts covered so far and implement a **Todo** list application that renders a list of todos dynamically using React.js. In a new directory **src/Labs/a3/todo**, implement the **TodoItem** component in a **TodoItem.js** file as shown below. Import the component into the **Assignment3** component and confirm that it renders as shown.

```
src/Labs/a3/todo/TodoItem.js
const TodoItem = (
                                          Assignment 3
  todo = {
   done: true,
   title: 'Buy milk',
   status: 'COMPLETED'
                                          Buy milk(COMPLETED)
}) => {
return (
  <input type="checkbox"</pre>
        defaultChecked={todo.done}/>
    
   {todo.title}
   ({todo.status})
  );
export default TodoItem;
```

Create a JSON file todos. json that contains an array of todos as shown below.

Now let's implement a TodoList component that renders the array of todos as shown below. Import the component in *Labs/a3/index.js*, refresh the browser, and confirm the *TodoList* renders a list of checkboxes and todo items.



3 Implementing the Kanbas Application with React.js

In previous assignments we used HTML and CSS to create various screens of the Kanbas application. In this section we're going to reuse the HTML and CSS content to create equivalent React.js components. Let's start by creating placeholders for the left and right hand side of the application.

```
scr/Kanbas/index.js
function Kanbas() {
  return (
    <div className="d-flex">
      <div>
        <h1>Kanbas Navigation</h1>
      </div>
      <div>
        <h1>Account</h1>
        <h1>Dashboard</h1>
        <h1>Courses</h1>
      </div>
    </div>
 );
export default Kanbas;
```

3.1 Kanbas Navigation

Based on your Kanbas Navigation HTML implemented in earlier assignments, create a React.js component called KanbasNavigation that renders an array of links. Use the Link component to implement the hyperlinks and set the to attributes to the following paths

- /Kanbas/Account
- /Kanbas/Dashboard
- /Kanbas/Courses
- /Kanbas/Calendar

Here's an example of how you can implement the **KanbasNavigation** component

```
src/Kanbas/KanbasNavigation/index.js
import { Link, useLocation } from "react-router-dom";
function KanbasNavigation() {
 const links = ["Account", "Dashboard", "Courses", "Calendar"];
                                                                                                                           Inbox
  const { pathname } = useLocation();
 return (
    <div className="list-group" style={{ width: 150 }}>
                                                                                                                          History
      {links.map((link, index) => (
        <Link
          key={index}
          to={`/Kanbas/${link}`}
                                                                                                                          Studio
          className={`list-group-item ${pathname.includes(link) && "active"}`}>
          {link}
        </Link>
      ))}
    </div>
 );
export default KanbasNavigation;
```

















Render the KanbasNavigation component on the left of the Kanbas application. Here's an example of how you could render the Kanbas Navigation component on the left of the Kanbas application. Import CSS files as needed (not shown).

```
scr/Kanbas/index.js
import KanbasNavigation from "./KanbasNavigation";
function Kanbas() {
 return (
    <div className="d-flex">
    <KanbasNavigation />
     <div>
        <h1>Account</h1>
        <h1>Dashboard</h1>
        <h1>Courses</h1>
      </div>
    </div>
 );
export default Kanbas;
```

3.2 Dashboard Screen

Based on your implementation of the *Dashboard* in previous assignments, implement a React.js Dashboard component that renders at least 3 courses of your choice. The component should render similar the figure on the right. Implement the data for the courses in a courses.js file under a new **Database** folder. Each course should have the following fields:

- _id: a unique identifier for the course
- name: the name of the course, e.g., Web Development
- **number**: the number of the course, e.g., CS4550
- startDate: the date of the start of the course, e.g., 2023-09-07
- endDate: the date of the end of the course, e.g., 2023-12-15

Here's an example of some courses. Feel free to reuse these or make up your own.

```
src/Kanbas/Database/courses.json
  { "_id": "RS101",
    "name": "Rocket Propulsion", "number": "RS4550", "startDate": "2023-01-10",
    "endDate": "2023-05-15"
                                                                                                      CS5610.38921.202330
 202330_2 Spring 2023 Semester Full Ter.
                                                                                                      "name": "Aerodynamics", "number": "RS4560", "startDate": "2023-01-10", "endDate":
"2023-05-15"
 "name": "Spacecraft Design", "number": "RS4570", "startDate": "2023-01-10", "endDate": "2023-05-15"
]
```

Create a database file that contains all the data needed for the Kanbas application. For now we just have the courses, but later sections will add users, assignments, modules, etc.

```
src/Kanbas/Database/index.js
import courses from "./courses.json";
export default {
 courses,
};
```

Dashboard

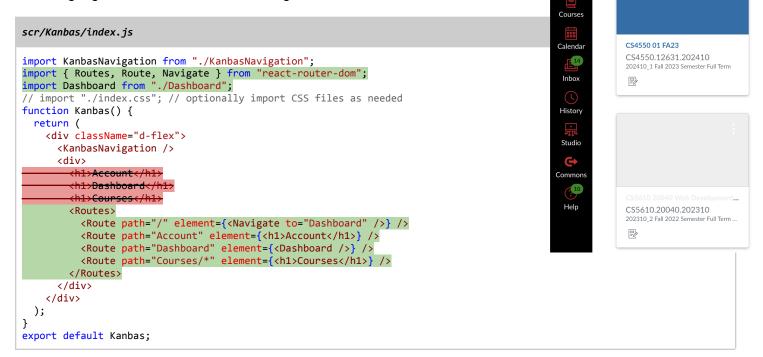
Published Courses (24)

```
CS4550.12631.202410
202410_1 Fall 2023 Semester Full Term
```

The following code is an example of how you can implement the **Dashboard** component dynamically rendering an array of courses. Combine this approach with the layout and styling of the **Dashboard** implemented in earlier assignments.

```
src/Kanbas/Dashboard/index.js
import { Link } from "react-router-dom";
import db from "../Database";
function Dashboard() {
 return (
    <div>
      <h1>Dashboard</h1>
      <div className="list-group">
        {db.courses.map((course) => (
          <Link key={course._id} to={`/Kanbas/Courses/${course._id}`} className="list-group-item">
          </Link>
        ))}
      </div>
    </div>
 );
}
export default Dashboard;
```

The *Link* component is used to create the hyperlinks and encoding the course's ID at the end of the path. This can then be used in other components to parse the ID from the URL and display content specific to the selected course. Below is an example of how React routing can be used to navigate to the Dashboard by default. Confirm that Dashboard is the default screen and that the Dashboard link is highlighted as shown here on the right.



3.3 Courses Screen

Implement a *Courses* component that can render a course when you select it from the *Dashboard*. For now we'll display the name of the course selected. Later we'll also add the screen we're in like *Home*, *Assignments*,

Dashboard

(6)

Published Courses (24)

Grades. Below is an example how you can extract the ID of the course from the URL path, then use it to find the corresponding course object from the database object, and then display the course's name.

Below is an example of using React routing to navigate to the *Courses* screen when the URL matches /*Kanbas/Courses/:courseld*. Confirm that selecting a course from the *Dashboard* navigates to the *Courses* screen and displays the correct course name on the right as shown below on the right.

```
scr/Kanbas/index.js
import KanbasNavigation from "./KanbasNavigation";
import { Routes, Route, Navigate } from "react-router-dom";
import Dashboard from "./Dashboard";
                                                                                                                 CS4550 01 FA23
import Courses from "./Courses";
function Kanbas() {
  return (
    <div className="d-flex">
      <KanbasNavigation />
      <div>
        <Routes>
                                                                                                Dashboard
          <Route path="/" element={<Navigate to="Dashboard" />} />
           <Route path="Account" element={<h1>Account</h1>} />
           <Route path="Dashboard" element={<Dashboard />} />
                                                                                                Courses
          <Route path="Courses/:courseId/*" element={<Courses />} />
         </Routes>
      </div>
    </div>
  );
export default Kanbas;
```

3.4 Course Navigation

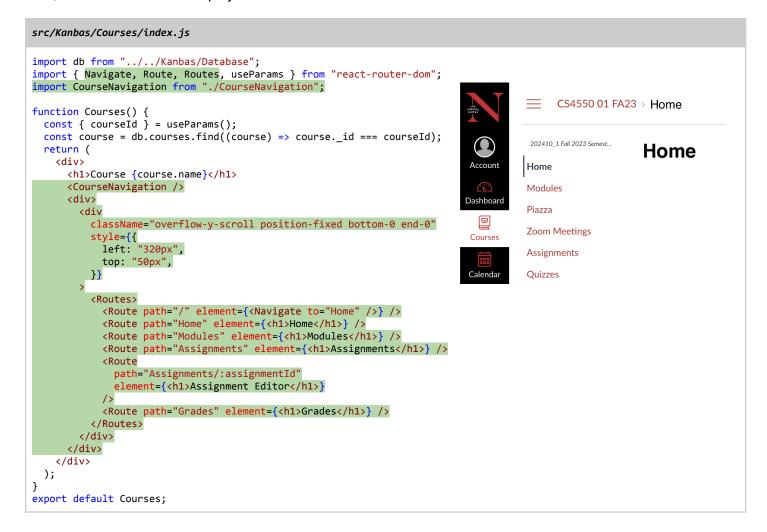
Based on your implementation of the *Course Navigation* in previous assignments, implement a React.js *CourseNavigation* component that renders an array of links as shown here on the right. Below is an example of how *CourseNavigation* can be implemented as an array of links. The course's ID is read from the URL to encode it in the links using *useParams()*. The URL *pathname* from *useLocation()* is used to highlight the links.

```
Modules
Piazza
Zoom Meetings
Assignments
Quizzes
Grades
People
```

Home

```
import { Link, useParams, useLocation } from "react-router-dom";
function CourseNavigation() {
   const links = ["Home", "Modules", "Assignments", "Grades"];
```

Add the *CourseNavigation* component to the *Courses* screen as shown below. Then add routes to render various screens based on the paths in the *CourseNavigation* component. Reuse HTML and styles implemented in earlier assignments to achieve a similar look and feel as shown below on the right. Confirm that the *Home* link is the default and highlighted, as well as *Home* is displayed on the right side since it matches the URL path. Also, make sure *Home* is displayed in the header after the name of the course as a breadcrumb.



3.5 Modules Screen

Based on the *Home* screen implemented in earlier assignments, create a *Modules* component that renders an array of modules. Each course has a different set of modules. <u>Use the data provided</u> as an example to create a *modules.json* file that contains at least 3 modules of your choice for each course. Include the modules in the *Database* as shown below.

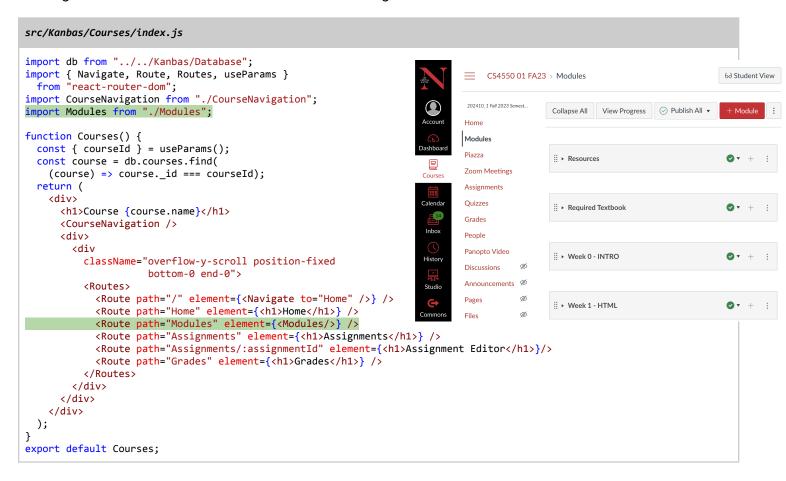
```
import courses from "./courses.json";
import modules from "./modules.json";
export default {
   courses,
   modules,
};
```

Below is an example of how you can use the *modules* in the *Database* to render a list of modules. Feel free to reuse any HTML and CSS code from previous assignments to render the list of modules similar to the image below on the right. The icons shown in the modules are not required, just the *name* and *description* (not shown) of the modules. Previous implementation contained additional content under each module title, but they are not required for this assignment, although feel free to reuse the content nevertheless.



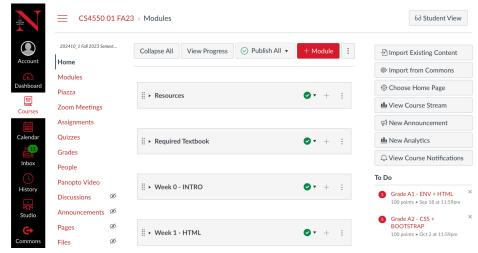
Create a *Modules* screen that renders a heading and the list of modules as shown below

Add the *Modules* screen to the *Courses* routes so that when you click the *Modules* link, the *Modules* screen is shown and the *Modules* link is highlighted. Also make sure that *Modules* is shown in the breadcrumb in the heading after the course name as shown below on the right.



3.6 Home Screen

Similar to the *Modules* screen, create a *Home* screen that renders the list of modules, but also a set of status information and additional links on a right side bar as shown below. Here's an example of how to implement the *Home* screen rendering the list of modules and a placeholder for the *Status*. Reuse HTML and CSS from previous assignments so that the *Home* screen looks similar to the image shown here on the right.



```
import ModuleList from "../Modules/ModuleList";
function Home() {
  return (
    <div>
```

```
<h2>Home</h2>
<moduleList />
<h2>Status</h2>
</div>
);
}
export default Home;
```

Add the **Home** screen to the **Courses** as a route so that when you click on the **Home** link the **Home** screen is displayed and the **Home** link is highlighted.

```
src/Kanbas/Courses/index.js
import db from "../../Kanbas/Database";
import { Navigate, Route, Routes, useParams } from "react-router-dom";
import CourseNavigation from "./CourseNavigation";
import Modules from "./Modules";
import Home from "./Home";
function Courses() {
 const { courseId } = useParams();
  const course = db.courses.find((course) => course._id === courseId);
 return (
    <div>
      <h1>Course {course.name}</h1>
      <CourseNavigation />
      <div>
        <div className="overflow-y-scroll position-fixed bottom-0 end-0">
          <Routes>
            <Route path="/" element={<Navigate to="Home" />} />
            <Route path="Home" element={<Home/>} />
            <Route path="Modules" element={<Modules/>} />
            <Route path="Assignments" element={<h1>Assignments</h1>} />
            <Route path="Assignments/:assignmentId" element={<h1>Assignment Editor</h1>}/>
            <Route path="Grades" element={<h1>Grades</h1>} />
          </Routes>
        </div>
      </div>
    </div>
 );
export default Courses;
```

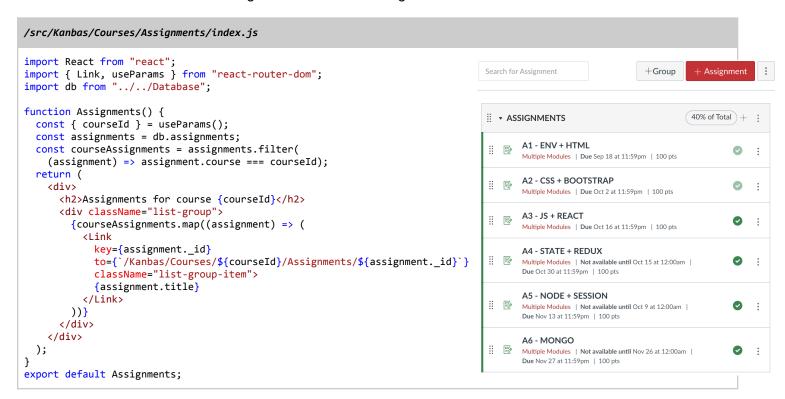
3.7 Assignments Screen

Based on your implementation of the **Assignments** screen in previous assignments, create a React.js **Assignments** complement that renders an array of assignments. Each course has a different set of assignments. Use the data provided as an example to create an **assignments.json** file that contains at least 3 assignments of your choice for each course. Include the **assignments** in the **Database** as shown below.

```
import courses from "./courses.json";
import modules from "./modules.json";
import assignments from "./assignments.json";
export default {
   courses,
   modules,
   assignments,
};
```

Here's an example of rendering the assignments for the selected course. The *useParams()* hook is used to parse the course's ID and then find all the assignments for that course from the database's *assignments* array. Copyright © 2023 Jose Annunziato. All rights reserved.

The assignments are rendered as links that encode the course's ID and the assignment's ID in the URL's path. This will be used by a router to render the corresponding assignment in the **AssignmentEditor** screen. Use the code below as an example and feel free to reuse any HTML and CSS code from previous assignments to render the screen similar to the image shown here on the right.



In the *Courses*, render the *Assignments* screen when you click on the *Assignments* link. Use the code below as an example.

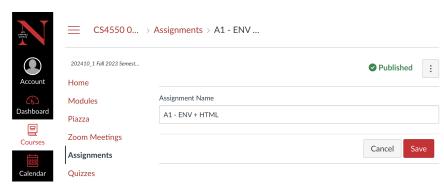
```
src/Kanbas/Courses/index.js
import db from "../../Kanbas/Database";
import { Navigate, Route, Routes, useParams } from "react-router-dom";
import CourseNavigation from "./CourseNavigation";
import Modules from "./Modules";
import Home from "./Home";
import Assignments from "./Assignments";
function Courses() {
 const { courseId } = useParams();
  const course = db.courses.find((course) => course._id === courseId);
 return (
      <h1>Course {course.name}</h1>
      <CourseNavigation />
      <div>
        <div className="overflow-y-scroll position-fixed bottom-0 end-0">
            <Route path="/" element={<Navigate to="Home" />} />
            <Route path="Home" element={<Home/>} />
            <Route path="Modules" element={<Modules/>} />
            <Route path="Assignments" element={<Assignments/>} />
            <Route path="Assignments/:assignmentId" element={<h1>Assignment Editor</h1>}/>
            <Route path="Grades" element={<h1>Grades</h1>} />
          </Routes>
        </div>
      </div>
    </div>
 );
export default Courses;
```

3.8 Assignment Editor Screen

Based on the **Assignment Editor** screen implemented in earlier assignments, create a React.js **AssignmentEditor** component that renders the information for the assignment selected in the **Assignments** screen. Below is an example of the **AssignmentEditor** using **useParams()** to parse the assignment's and course's ID from the URL and retrieving the assignment from the database object. The course's ID is used to navigate back to the **Assignments** screen after clicking the **Cancel** or **Save** buttons. The assignment's name is displayed in an input field ready for editing. The **Cancel** button is implemented as a **Link** so that it just navigates back to the **Assignments** screen for the current course. The **Save** button instead is handled by the **handleSave** function which could be used to actually save the changes in a later assignment. It then also navigates to the **Assignments** screen.

```
/src/Kanbas/Courses/Assignments/AssignmentEditor/index.js
import React from "react";
import { useNavigate, useParams } from "react-router-dom";
                                                                     Assignment Name
import db from "../../Database";
import { Link } from "react-router-dom";
                                                                      A1 - ENV + HTML
function AssignmentEditor() {
 const { assignmentId } = useParams();
                                                                                                                           Save
                                                                                                                   Cancel
  const assignment = db.assignments.find(
    (assignment) => assignment._id === assignmentId);
  const { courseId } = useParams();
 const navigate = useNavigate();
  const handleSave = () => {
    console.log("Actually saving assignment TBD in later assignments");
    navigate(`/Kanbas/Courses/${courseId}/Assignments`);
 };
 return (
    <div>
      <h2>Assignment Name</h2>
      <input value={assignment.title}</pre>
             className="form-control mb-2" />
      <Link to={\ \tanbas/Courses/\${\ courseId}\/Assignments\ \}
            className="btn btn-danger">
        Cancel
      </Link>
      <button onClick={handleSave} className="btn btn-success me-2">
      </button>
    </div>
}
export default AssignmentEditor;
```

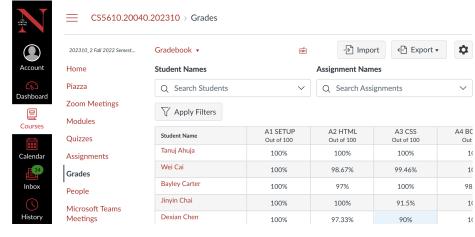
Add a route to *Courses* so that when you click on an assignment in the *Assignments* screen, the *AssignmentEditor* screen renders the correct assignment based on the *assignmentId* encoded in the path. Use the code below as guide. Feel free to reuse any HTML and CSS code from previous assignments. The example here on the right only renders the name of the course, but feel free to render additional assignment fields, but they are not required.



```
src/Kanbas/Courses/index.js
import db from "../../Kanbas/Database";
import { Navigate, Route, Routes, useParams } from "react-router-dom";
import CourseNavigation from "./CourseNavigation";
import Modules from "./Modules";
import Home from "./Home";
import Assignments from "./Assignments";
import AssignmentEditor from "./Assignments/AssignmentEditor";
function Courses() {
  const { courseId } = useParams();
 const course = db.courses.find((course) => course._id === courseId);
  return (
    <div>
      <h1>Course {course.name}</h1>
      <CourseNavigation />
      <div>
        <div className="overflow-y-scroll position-fixed bottom-0 end-0">
            <Route path="/" element={<Navigate to="Home" />} />
            <Route path="Home" element={<Home/>} />
            <Route path="Modules" element={<Modules/>} />
            <Route path="Assignments" element={<Assignments/>} />
            <Route path="Assignments/:assignmentId"</pre>
                    element={<AssignmentEditor/>}/>
            <Route path="Grades" element={<h1>Grades</h1>} />
          </Routes>
        </div>
      </div>
    </div>
 );
export default Courses;
```

3.9 Grades Screen (Extra Credit)

Based on the *Grades* screen implemented in previous assignments, create a React.js *Grades* component that renders the students in current course and the grades they got in the assignments for that course. Use the data provided as an example to create an *users.json* file that contains at least 10 users of your choice for each course. Also create an *enrollments.json* file that contains enrollment data establishing which students are enrolled in which course as shown below.



```
src/Kanbas/Database/enrollments.json

[ { "_id": "1", "user": "121", "course": "RS101" },
    { "_id": "2", "user": "122", "course": "RS101" },
    { "_id": "3", "user": "123", "course": "RS101" },
    { "_id": "4", "user": "124", "course": "RS102" },
    { "_id": "5", "user": "125", "course": "RS102" },
    { "_id": "6", "user": "126", "course": "RS102" },
    { "_id": "7", "user": "121", "course": "RS103" },
    { "_id": "8", "user": "124", "course": "RS103" },
    { "_id": "9", "user": "127", "course": "RS103" } ]
```

<u>Use the data provided</u> as an example to create an *grades.json* file that contains at least 3 grades of your choice for each student. Include the *users*, *grades* and *enrollments* in the *Database* as shown below.

```
import courses from "./courses.json";
import modules from "./modules.json";
import assignments from "./assignments.json";
import users from "./users.json";
import enrollments from "./enrollments.json";
import grades from "./grades.json";
export default {
    courses,
    modules,
    assignments,
    users,
    enrollments,
    grades
};
```

Below is an example of the *Grades* screen parsing the current course's ID from the URL and then retrieving the *assignments* and *enrollments* for the current course. We iterate over the *assignments* array to render the assignment titles as headings.

Then we iterate over the *enrollments* which include the users in this course. For each *enrollment* we find the corresponding *user* object so we can render their first and last names. For each *enrollment*, we also iterate over the *assignments* for this course looking for the grade in the assignment that matches for this student.

```
src/Kanbas/Courses/Grades/index.js (continued)
         {enrollments.map((enrollment) => {
            const user = db.users.find((user) => user._id === enrollment.user);
            return (
              {user.firstName} {user.lastName}
                 {assignments.map((assignment) => {
                  const grade = db.grades.find(
                    (grade) => grade.student === enrollment.user && grade.assignment === assignment._id);
                    return ({grade?.grade || ""});})}
              );
          })}
         </div></div>);
export default Grades;
```

Add a route to **Course** so that clicking **Grades** link navigates to the **Grades** screen as shown below.

```
src/Kanbas/Courses/index.js
import db from "../../Kanbas/Database";
import { Navigate, Route, Routes, useParams } from "react-router-dom";
import CourseNavigation from "./CourseNavigation";
import Modules from "./Modules";
import Home from "./Home";
import Assignments from "./Assignments";
import AssignmentEditor from "./Assignments/AssignmentEditor";
import Grades from "./Grades";
function Courses() {
 const { courseId } = useParams();
  const course = db.courses.find((course) => course._id === courseId);
 return (
    <div>
      <h1>Course {course.name}</h1>
      <CourseNavigation />
      <div>
        <div className="overflow-y-scroll position-fixed bottom-0 end-0">
         <Routes>
            <Route path="/" element={<Navigate to="Home" />} />
            <Route path="Home" element={<Home/>} />
            <Route path="Modules" element={<Modules/>} />
            <Route path="Assignments" element={<Assignments/>} />
            <Route path="Assignments/:assignmentId" element={<AssignmentEditor/>}/>
            <Route path="Grades" element={<Grades />} />
          </Routes>
        </div>
      </div>
    </div>
 );
export default Courses;
```

4 Deliverables

As a deliverable, make sure you complete the *Labs* and *Kanbas* sections of this assignment. All your work must be done in a branch called *a3*. When done, add, commit and push the branch to GitHub. Deploy the new branch to Netlify and confirm it's available in a new URL based on the branch name. Submit the link to your GitHub repository and the new URL where the branch deployed to in Netlify. Here's an example on the steps:

```
Create a branch called a3

git checkout -b a3

# do all your work
```

Do all your work, e.g., *Labs* exercises and *Kanbas*

```
Add, commit and push the new branch

git add .

git commit -am "JavaScript and React.js Assignment 3"

git push
```

If you have **Netlify** configured to auto deploy, then confirm it auto deployed. If not, then deploy the branch manually.

In Canvas, submit the following

- 1. The new URL where your a3 branch deployed to on Netlify
- 2. The link to your new branch in GitHub.