# 

**Dr. Jose Annunziato** 

#### Import all necessary dependencies

- Create a new react application
- \$ create-react-app simple-react-redux-counter
- \$ cd simple-react-redux-counter
- Install redux
- \$ npm install redux --save

- Install react-redux
- \$ npm install react-redux --save

In index.js, import all necessary dependencies

import React, { Component } from 'react'
import ReactDOM from 'react-dom'

#### Let's create a simple counter application

```
const Counter = ({value = 0}) =>
  <div>
   <span>{value}</span>
   <but><button> + </button></br>
   <but><button> - </button></br/>
  </div>
```

#### Add on Click event handlers to the buttons

```
<button onClick={e => {
  alert('plus')
}} + </button>
```

```
<button onClick={e => {
  alert('minus')
}}> - </button>
```

#### Dispatch actions on Click

```
const Counter = ({value = 0, dispatch}) =>
 <div>
  <span>{value}</span>
  dispatch({type: 'plus'})}>> + </button>
  dispatch({type: 'minus'})}}> - </button>
```

#### Create a reducer to handle the plus action

```
const counterReducer =
  (state = { value: 0 }, action) => {
     switch (action.type) {
       case 'plus':
          alert('plus')
          return { value: ++state.value } ...
```

#### Also handle the minus action

```
const counterReducer =
  (state = { value: 0 }, action) => { ...
       case 'minus':
          alert('minus')
          return { value: --state.value }
       default:
          return state
```

#### Connect actions, create and provide the store

```
const CounterApp = connect()(Counter)
const store = createStore(counterReducer)
```

```
ReactDOM.render(
  <Pre><Pre><Pre>orider store={store}>
     <CounterApp/>
  </Provider>,
  document.getElementById('root')
```

Map state's value to component's value property

```
const CounterApp = connect(
   state => ({value: state.value})
)(Counter)
```

#### But it's better to encapsulate map into function

```
const stateToPropertyMapper = (state) => {
return {
 value: state.value
const CounterApp = connect
```

(stateToPropertyMapper)(Counter)

## Constants

Dr. Jose Annunziato

#### Declare constants in a separate file

In src/constants/index.js, declare constants export const PLUS = 'plus' export const MINUS = 'minus'

In src/index.js, import constants import { PLUS, MINUS } from './constants/index'

#### Replace all constant literals

```
const Counter = ({value = 0, dispatch}) => {
return (
 <div><span>{value}</span>
  dispatch({type: PLUS})
  }}> + </button>
  dispatch({type: MINUS})
  }}> - </button>
 </div>
```

#### Replace all constant literals

```
const counterReducer = (state = { value: 0 }, action) => {
switch (action.type) {
 case PLUS:
   return { value: ++state.value }
 case MINUS:
   return { value: --state.value }
 default:
   return state
```

### **Action Creators**

Dr. Jose Annunziato

#### Bind on Click to properties

```
const Counter = ({value = 0, plus, minus}) => {
return (
  <div>
   <span>{value}</span>
   <but><button onClick={plus}> + </button></br>
   <button onClick={minus}> - </button>
  </div>
```

#### Encapsulate actions into reusable functions

```
const plus = dispatch => (
dispatch({type: PLUS})
const minus = dispatch => (
dispatch({type: MINUS})
```

#### Create a dispatch to property mapper

```
const dispatcherToPropertyMapper
  = dispatch => ({
     plus: () => plus(dispatch),
     minus: () => minus(dispatch)
})
```

#### **Connect dispatch mapper**

```
const CounterApp = connect(
    stateToPropertyMapper,
    dispatcherToPropertyMapper)
    (Counter)
```

# Break Up Into Separate Files

Dr. Jose Annunziato

#### Move action creators to src/actions/index.js

```
import {PLUS, MINUS} from '../constants/index'
export const plus = dispatch => (
  dispatch({type: PLUS}))
export const minus = dispatch => (
  dispatch({type: MINUS}))
```

From src/index.js, import actions import { plus, minus } from './actions/index'

#### Move reducers to src/reducers/index.js

```
import { PLUS, MINUS } from '../constants/index'
const counterReducer =
  (state = { value: 0 }, action) => {
  switch (action.type) {
    case PLUS: return { value: ++state.value }
    case MINUS: return { value: --state.value }
    default: return state
export default counterReducer
```

#### Move components into src/components

```
import React from 'react'
const Counter = ({value = 0, plus, minus}) => {
return (
 <div>
   <span>{value}</span>
   <but><button onClick={plus}> + </button></br>
   <button onClick={minus}> - </button>
 </div>
export default Counter
```

#### Move containers into src/containers

Move CounterApp.js into src/containers/CounterApp.js

Import all dependencies

```
import React from 'react'
import Counter from '../components/Counter'
import { plus, minus } from '../actions'
import { connect } from 'react-redux'
```

#### Move containers into src/containers

```
Implement state and dispatch to property matchers
const stateToPropertyMapper = state => ({
  value: state.value
})
```

```
const dispatcherToPropertyMapper = dispatch => ({
  plus: () => plus(dispatch),
  minus: () => minus(dispatch)
}
```

#### Connect and export the container

```
const CounterApp = connect(
    stateToPropertyMapper,
    dispatcherToPropertyMapper)
    (Counter)
```

export default CounterApp

#### Final index.js

```
import React, { Component } from 'react'
import ReactDOM from 'react-dom'
import { createStore } from 'redux'
import { Provider } from 'react-redux'
import counterReducer from './reducers'
import CounterApp from './containers/CounterApp'
const store = createStore(counterReducer)
ReactDOM.render(
<CounterApp/>
</Provider>.
document.getElementById('root')
```