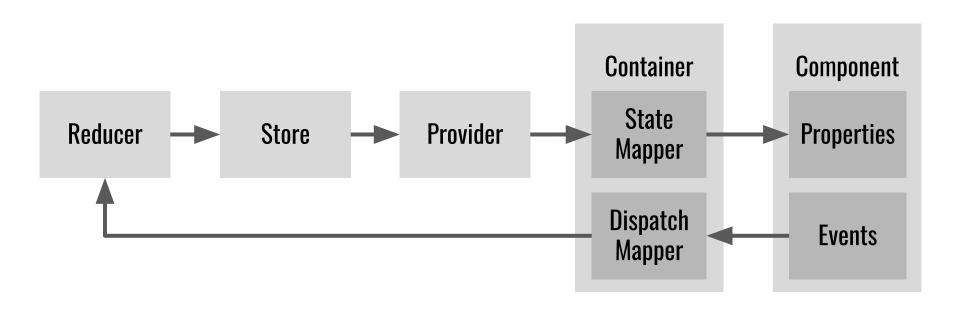
UNDERSTANDING REACT + REDUX

A Trivial Example

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Redux data flow



Install redux and create a new project

- Create a trivial react application
- \$ create-react-app trivial-react-redux-example
- Use npm to install redux for react, don't forget to --save
- \$ npm install redux --save
- \$ npm install react-redux --save

To illustrate building an app from scratch, we can remove all content under **src**/

In src/index.js, import the necessary libraries

```
import React from 'react'
import ReactDOM from 'react-dom';
```

```
import { createStore } from 'redux'
import { Provider, connect } from 'react-redux'
```

Create some reducer to handle dispatched actions

```
const someReducer = (state =
  {someDefaultProperty: 'some state'}, action) => {
switch (action.type) {
  case 'some action':
   alert('Some action was dispatch')
   return {someStateAttribute:
          'some new state'}
  default: return state
```

reducers create next state based on previous state + action

Render the app on the DOM

```
ReactDOM.render(
     <SomeApp />,
     document.getElementById('root')
);
```

Create the store and provide it to the application

```
const someStore =
  createStore(someReducer)
const SomeApp = () => (
 <Pre><Pre><Pre>ore={someStore}>
  <SomeContainer />
 </Provider>
```

The **store** is sole source of application state. **Providers** provide store to application. Reducers create state

Create some component dispatching some action

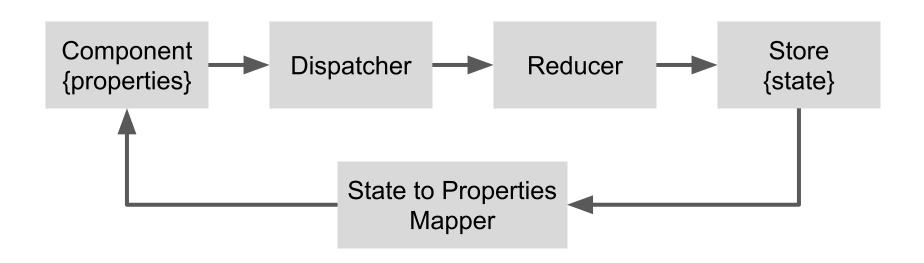
```
const SomeComponent = ({dispatch}) => (
 dispatch({type: 'some action'})
}}>Some Button</button>
const SomeContainer =
 connect()(SomeComponent)
```

type attribute is required. **Uniquely** identifies an action

CONNECT REDUX STATE TO COMPONENT PROPERTIES

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Redux data flow



Add some property to the component

```
const SomeComponent =
 ({someComponentProperty, dispatch}) => (
dispatch({type: 'some action'})
 Some Button {someComponentProperty}
</button>
```

Remember the reducer added attributes to state

```
const someReducer = (state =
  {someDefaultProperty: 'some state'}, action) => {
switch (action.type) {
  case 'some action':
   alert('Some action was dispatch')
   return {someStateAttribute: 'some new state'}
  default: return state
```

Map redux state to component properties

```
function someStateToPropsMapper(state) {
  return {
    someComponentProperty:
        state.someStateAttribute
}}
```

```
const SomeContainer = connect
(someStateToPropsMapper)(SomeComponent)
```


That's all there is to React + Redux

WAITHERES

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CREATORS

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It's best practice to wrap actions in functions

```
const someActionCreator =
  (someOptionalArgument) => {
return {
  type: 'some action',
  someOptionalAttribute:
    'some value'
```

type attribute is required.
Add other attributes as parameters

Then actions are encapsulated

```
const SomeComponent =
  ({someComponentProperty, dispatch}) => (
<but><br/><br/><br/><br/>fe => {</br>
  dispatch(someActionCreator())
  Some Button ...
</button>
```

now component (view) doesn't need to know about action or data details

Best practice: declare all action types as const

```
const SOME ACTION = 'some action'
const someActionCreator =
                            use meaningful
  (someArgumentIfAny) => {
                            action names
return {
  type: SOME ACTION,
  someOptionalAttribute: 'some value'
```

MAPPING REDUX DISPATCH TO EVENTHANDLERS

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Recall the component dispatching some action...

```
const SomeComponent =
                               Let's move the
  ({someComponentProperty,
                               dispatch logic out
   dispatch
}) => (
                               from the
                               component (view)
<but
  onClick=
    {e => { dispatch(someActionCreator())}}>
       Some Button ...
</button>)
```

Declare event handlers as component properties...

```
const SomeComponent =
  ({someComponentProperty,
   someEventHandler}) => (
<but
  onClick=
    {someEventHandler}>
      Some Button ...
</button>)
```

...instead of dispatching from component (view).

Centralize, encapsulate dispatching

Map redux dispatchers to component properties

```
function someDispatchToPropsMapper(dispatch) {
 return
                                  here's dispatch
  someEventHandler: () =>
                                  logic, but now in
   dispatch(someActionCreator())
                                  an object map.
                                  Redux can do
const SomeContainer = connect(
                                  mapping for us
someStateToPropsMapper,
someDispatchToPropsMapper)(SomeComponent)
```

BREAKUPLARGE

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Break up applications by role

In large React + Redux applications you can break up code based on their role

Here's a typical directory structure

```
index.js reducers/ actions/
constants/ components/ containers/
```

Move all constants to their own folder/file

Declare all constants in src/constants/index.js

export const SOME_ACTION = 'some action'

In src/index.js, import constants you need

import {SOME_ACTION} from
'./constants'

when importing, index.js is default and optional

Replace literals with imported constants

import {SOME_ACTION} from './constants/index'

```
const someReducer = (...) => {
switch (action.type) {
 case SOME ACTION:
   return { ... }
 default:
   return state
```

when importing, index.js is default, so it's optional

Move all actions to their own folders/files

Implement all actions in src/actions/index.js

```
import {SOME_ACTION} from '../constants'
export const someActionCreator =
  (someArgumentIfAny) => {
   return { type: SOME_ACTION,
      someOptionalAttribute: 'some value' }}
```

Import actions as needed in **src/index.js import** {someActionCreator} **from './actions'**

index.js has been left out because it is implied

Move all reducers to their own folder/file

```
Implement all reducers in src/reducers/index.js
import {SOME_ACTION} from '../constants'
export const someReducer = ( ... ) => {
    switch (action.type) {
        case SOME_ACTION:
        return {someStateAttribute: 'some other state'}
        default: return state}}
```

Import reducers from src/index.js
import {someReducer} from './reducers'

Move all components to their own folder/file

Implement each component in their own file in src/components/*.js

```
import React from 'react'
const SomeComponent =
  ({someComponentProperty, someEventHandler}) => (
  <but><button onClick={someEventHandler}></br>
    Some Button {someComponentProperty}
  </button>)
export default SomeComponent
```

Move all containers into their own folder/file

Implement all containers in **src/containers/*.js**Move **SomeContainer** into **src/containers/SomeContainer.js**

The containers need the actions and components

```
import React from 'react'
import { connect } from 'react-redux'
import SomeComponent from '../components/SomeComponent'
import someActionCreator from '../actions'
```

Move all containers into their own folder/file

Declare redux to react mappers within the containers

```
function someStateToPropsMapper(state) {
   return { someComponentProperty:
      state.someStateAttribute }}
```

```
function someDispatchToPropsMapper(dispatch) {
   return { someEventHandler: () =>
      dispatch(someActionCreator()) }}
```

Move all containers into their own folder/file

Connect mappers component and export

```
const SomeContainer = connect
  (someStateToPropsMapper,
    someDispatchToPropsMapper)
    (SomeComponent)
```

export default SomeContainer

Bring it all together in index.js

import React from 'react' import SomeContainer from './containers/SomeContainer' import someReducer from './reducers' import { createStore } from 'redux' import { Provider } from 'react-redux'

Bring it all together in index.js

const someStore = createStore(someReducer)

Bring it all together in index.js

