

## Object-Oriented Programming Lab Session #5

### I. Objectives

- Getting familiar with INTERFACE in Java

### II. References

- Comparable Interface tutorial: <http://www.javapractices.com/topic/TopicAction.do?Id=10>
- Runnable Interface tutorial: [https://www.tutorialspoint.com/java/java\\_multithreading.htm](https://www.tutorialspoint.com/java/java_multithreading.htm)

### III. Exercises

You are required to implement the following design as well as a **Main** class to test your implementation. You must add appropriate constructors, getter and setter for each class. You can add private methods into the classes to support your work.

