

Basics 1 – Debugging C++

Student Information

Integrity Policy: All university integrity and class syllabus policies have been followed. I have neither given, nor received, nor have I tolerated others' use of unauthorized aid.

I understand and follow these policies: Yes No

Name:

Date:

Submission details

Final **Changelist** number:

Verified build: Yes No

Number Tests Passed:

Output Text File (cut and paste contents here):

Anything I should know:

Verified Build

- Follow the Piazza procedure on submission
 - There is a thread on how to verify your submission
 - Verify your submission compiles and works at the changelist number.
- Verify that only MINIMUM files are submitted
 - No – Generated files
 - *.pdb, *.suo, *.sdf, *.user, *.obj, *.exe, *.log, *.pdb, *.db
 - Anything that is generated by the compiler should not be included
 - No – Generated directories
 - /Debug, /Release, /Log, /ipch, /.vs
 - Make sure what's checked in works!
- Typical files project files that are required
 - *.sln, *.suo,
 - *.vcxproj, *.vcxproj.filters, *.vcxproj.user
 - *.cpp, *.h
 - CleanMe.bat