Basics9 - Ellipsis

Due Date

- See Piazza for any changes to due date and time
 - o Friday by midnight
 - Grading the next day Saturday Morning
- Submit program to perforce in your student directory
 - Sub directory called:
 - /Basics9/...
 - o Fill out your **Basics9 Submission Report.pdf**
 - Place it in the same directory as your solution
 - Enter the final Changelist number of your submission
 - Enter the number of test passed
 - Write up a quick discussion in the report
 - What you learned from this Basics

Goals

- Ellipsis in C++
 - o Understand Ellipsis functions
 - Understand Parameter parsing

Assignments

- General:
 - Have fun learning Ellipsis:
 - Write two programs and pass the tests
 - SecondMax()
 - parse()
 - There are only 2 tests
 - So the best score is 2/2
- Program 1: Write an ellipsis program SecondMax()
 - Description:
 - int SecondMax(int count, ...)
 - Where the function takes an arbitrary number of parameters
 - The first number is the count, followed by the data
 - Return the 2nd largest number
 - o Example:
 - val = SecondMax(5, 6, 3, 8, 9, 7);
 - There are 5 data values, so the 1st parameter is 5
 - returns 8
 - val = SecondMax(10, 1, 2, 3, 4, 5, 2, 5, 4, 3, 2);
 - There are 10 data values, so the 1st parameter is 5
 - returns 4
 - o it's the 2nd largest number, since 5 is repeated

- Program 2: Create a standalone program called *parse* that reads into custom chunk and name run-time file format. *P*ain *A*nd *R*are *S*uffering *E*xercise
 - Standalone executable
 - ChunkType only used for this programming assignment

```
enum ChunkType
{
     VERTS_TYPE,
     NORMS_TYPE,
     ANIM_TYPE,
     TEXTURE_TYPE,
     UV_TYPE
};
```

- Reads and parses the arguments
 - Return 0
 - o Successful no parsing errors detected
 - Return -1
 - Detects a parsing error
- o Formats
 - Parameter formats:
 - parse < options >
 - options parameters (order isn't important)
 - [-t CHUNK_TYPE]
 - o set chunk type
 - [-n CHUNK_NAME]
 - o set chunk name (max 19 characters, 20 including the null)
- o Example of the full command line
 - Successful (returns 0)
 - parse -t UV_TYPE -n player_1
 - parse -n player_1 -t UV_TYPE
 - parse -T NORMS_TYPE -N player_1
 - parse -t VERTS_TYPE -n Fiat
 - Unsuccessful causes error <u>(returns -1)</u>
 - parse –R UV TYPE -n player 1
 - parse -n player_888888888881 -t UV_TYPE
 - parse -t NORM_TYPE -n player_1
 - parse -t VERTS TYPE -n <missing>

- Make sure that your program compiles and runs
 - o Warning level ALL warning free.
 - o Your code should be squeaky clean.
- We are using Perforce
 - o You should have received the document describing how to login.
 - Please look at the documentation and videos under the reference directory
 - Submit program to perforce in your student directory
 - Sub directory called: /Basics9/...
 - As described above
 - All your code must compile from perforce with no modifications.
 - Otherwise it's a 0, no exceptions

Validation

Simple check list to make sure that everything is checked in correctly

- Did you do answer all the questions (initial answers are incorrect)?
- Do they compile and run without any errors?
- Warning level ALL free?
- Submitted it into /Basics9 directory without the extra files?
 - o Did you verify your submission

Hints

Most assignments will have hints in a section like this.

- This is pretty easy Basic assignment
 - Learn Ellipsis by look on the internet
- I expect this assignment to be completed quickly for most of the students
 - o Please make sure you fully understand this code without a debugger.
 - Many little lessons here for those who put in the effort.
- Enjoy