

INTRODUCTION

- The app should land on the home page. It is scrollable. Unfortunately, nothing on it does anything, though it was built to have the functionality built in.
- The upper left button will open the sidebar, which is currently the only way to navigate through pages, but all pages were always planned to be accessible through it for ease of access.
- To return to the home page, tap “Home” in the sidebar list.

MEALS

- Tapping the “Meals” entry on the sidebar will bring you to the meals page.
- Nothing on it is interactable, but under each meal header, a list of foods consumed under that category on that day is displayed, with an “Add” button at the end of it. It is not currently interactable, but that is what it would look like with data.
- The alarm clock buttons were meant to bring up a menu to customize notifications from the app reminding the user to enter what they’d eaten (including no notifications at all).

SEARCH

- Unfortunately, tapping this entry on the sidebar will not bring you anywhere, as I did not implement this fragment, nor did I implement any event upon tapping this item in the list.

CALORIES

- Tapping on the “Calories” entry on the sidebar will bring you to the Calories page.
- There is no method to enter data about calories on this page, nor was there ever meant to be. However, tapping on the goal number was intended to allow you to change a global value representing your goal calories per day.
- The “three dots” button existed so that when the user had a chart, they could choose between a 7 day, 30 day, or 60 day view of their calorie intake over time (defaulting to 7 days). It is a button, but it does not currently have anything attached to it.

NUTRITION

- Tapping on the “Nutrition” entry on the sidebar will bring you to the Nutrition page.
- The top window, when populated with data, would show a pie chart with the breakdown of the proportion of carbohydrates, fats, and proteins eaten by the user that day.
- The details header precedes a group of collapsible lists, showing each major header that would be listed on a nutrition label. Tapping a header

will expand it to show more specific sub-items, again, like on a nutrition label. Tapping the header again will collapse the list.

- Tapping on each subitem was intended to allow the user to change the goal value listed.

WEIGHT

- Tapping on the “Weight” entry on the sidebar will bring you to the Weight page.
- The top segment, when populated with data, would show a chart graphing the user’s historical weight data. The three dot button in the top right would have allowed the user to choose between a 7 day, 30 day, and 60 day view of the chart (defaulting to 30 days).
- Below the chart window, the current weight and goal weight should both be listed.
- At the bottom, there is a button to edit weight data. This would have brought up a modal that allowed the user to modify both their current and goal weight values.