```
// This program will read in prices and store them into a two-dimensional
// It will print those prices in a table form.
// Connor Seemann
#include <iostream>
#include <iomanip>
using namespace std;
const int MAXROWS = 10;
const int MAXCOLS = 10;
typedef float PriceType[MAXROWS][MAXCOLS]; // creates a new data type
                                       // of a 2D array of floats
void getPrices(PriceType, int&, int&);
void printPrices(PriceType, int, int);
// gets the prices into the array
// prints data as a table
// void printLowest(PriceType, int, int);
// prints the lowest value in
                                         // prints the lowest value in
the table
int main()
{
   getPrices(priceTable, rowsUsed, colsUsed);  // calls getPrices to fill
   printPrices(priceTable, rowsUsed, colsUsed);  // calls printPrices to
    display array
   // printLowest(priceTable, rowsUsed, colsUsed);
   return 0;
} // ----- END OF MAIN
**
// getPrices
//
// task: This procedure asks the user to input the number of rows and
            columns. It then asks the user to input (rows * columns) number
//
of
//
            prices. The data is placed in the array.
// data in: none
// data out: an array filled with numbers and the number of rows
//
            and columns used.
**
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```
void getPrices(PriceType table, int& numOfRows, int& numOfCols)
   cout << "Please input the number of rows from 1 to " << MAXROWS << endl;</pre>
   cin >> numOfRows;
   cout << "Please input the number of columns from 1 to " << MAXCOLS << endl;</pre>
   cin >> numOfCols;
   for (int row = 0; row < numOfRows; row++)</pre>
      for (int col = 0; col < numOfCols; col++)</pre>
          cout << endl << "Please input the price of an item with 2 decimal
           places then hit enter: " << endl;
          cin >> table[row][col];
       }
   }
}
//
   printPrices
//
            This procedure prints the table of prices
// task:
// data in:
            an array of floating point numbers and the number of rows
//
            and columns used.
   data out: none
//
void printPrices(PriceType table, int numOfRows, int numOfCols)
   cout << fixed << showpoint << setprecision(2);</pre>
   cout << endl << endl;</pre>
   for (int row = 0; row < numOfRows; row++)</pre>
       for (int col = 0; col < numOfCols; col++)</pre>
       {
          cout << setw(10);
          cout << table[row][col];</pre>
       cout << endl << endl;
   }
}
// findLowest
// task:
               This function receives an array of integers and its size.
//
               It finds and returns the lowest value of the numbers in
```

```
//
                 the array
// data in:
                 array of floating point numbers
// data returned: lowest value of the numbers in the array
//**********************************
void printLowest(PriceType array, int numOfRows, int numOfCols)
   double lowest = array[0][0];
   for (int row = 0; row < numOfRows; row++)</pre>
    {
       for (int col = 1; col < numOfCols; col++)</pre>
           if (array[row][col] < lowest)</pre>
           lowest = array[row][col];
       }
   }
   cout << setprecision(2) << fixed << showpoint;</pre>
   cout << "The lowest price in the tabel is $" << lowest << endl;</pre>
}
```