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// This program will read in prices and store them into a two-dimensional
// array.
// It will print those prices in a table form.

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#include <iostream>
#include <iomanip>
using namespace std;

const int MAXROWS = 10;
const int MAXCOLS = 10;

typedef float PriceType[MAXROWS][MAXCOLS]; // creates a new data type
// of a 2D array of floats

void getPrices(PriceType, int&, int&); // gets the prices into the array
void printPrices(PriceType, int, int); // prints data as a table
void printLowest(PriceType, int, int); // prints the lowest value in
the table

int main()
{
    int rowsUsed; // holds the number of rows used
    int colsUsed; // holds the number of columns used
    PriceType priceTable; // a 2D array holding the prices

    getPrices(priceTable, rowsUsed, colsUsed); // calls getPrices to fill
the array
    printPrices(priceTable, rowsUsed, colsUsed); // calls printPrices to
display array
    printLowest(priceTable, rowsUsed, colsUsed);

    return 0;
} // ----- END OF MAIN
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/*****
**
// getPrices
//
// task: This procedure asks the user to input the number of rows and
// columns. It then asks the user to input (rows * columns) number
of
// prices. The data is placed in the array.
// data in: none
// data out: an array filled with numbers and the number of rows
// and columns used.
//
/*****
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void getPrices(PriceType table, int& numOfRows, int& numOfCols)
{
    cout << "Please input the number of rows from 1 to " << MAXROWS << endl;
    cin >> numOfRows;

    cout << "Please input the number of columns from 1 to " << MAXCOLS << endl;
    cin >> numOfCols;

    for (int row = 0; row < numOfRows; row++)
    {
        for (int col = 0; col < numOfCols; col++)
        {
            cout << endl << "Please input the price of an item with 2 decimal
                places then hit enter:" << endl;
            cin >> table[row][col];
        }
    }
}

//*****
// printPrices
//
// task:      This procedure prints the table of prices
// data in:   an array of floating point numbers and the number of rows
//            and columns used.
// data out:  none
//
//*****

void printPrices(PriceType table, int numOfRows, int numOfCols)
{
    cout << fixed << showpoint << setprecision(2);
    cout << endl << endl;

    for (int row = 0; row < numOfRows; row++)
    {
        for (int col = 0; col < numOfCols; col++)
        {
            cout << setw(10);
            cout << table[row][col];
        }
        cout << endl << endl;
    }
}

//*****
// findLowest
//
// task:      This function receives an array of integers and its size.
//            It finds and returns the lowest value of the numbers in

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//          the array
// data in:   array of floating point numbers
// data returned: lowest value of the numbers in the array
//
//*****

void printLowest(PriceType array, int numOfRows, int numOfCols)
{
    double lowest = array[0][0];
    for (int row = 0; row < numOfRows; row++)
    {
        for (int col = 1; col < numOfCols; col++)
        {
            if (array[row][col] < lowest)
                lowest = array[row][col];
        }
    }
    cout << setprecision(2) << fixed << showpoint;
    cout << "The lowest price in the tabel is $" << lowest << endl;
}

```