

Bachelor's programme in Computer Science & Engineering																							
	quarter 1				quarter 2				quarter 3				quarter 4										
Year 1																							
EC																							
1	<u>CSE1100</u> Introduction to Programming				<u>CSE1200</u> Calculus				<u>CSE1205</u> Linear Algebra				<u>CSE1210</u> Probability Theory and Statistics										
2																							
3																							
4																							
5																							
6	<u>CSE1300</u> Reasoning & Logic				<u>CSE1105</u> CSE Project				<u>CSE1305</u> Algorithms and Data Structures				<u>CSE1110</u> Software Quality and Testing										
7																							
8																							
9																							
10																							
11	<u>CSE1400</u> Computer Organisation				<u>CSE1500</u> Web- & Database Technology				<u>CSE1505</u> Information and Data Management				<u>CSE1405</u> Computer Networks										
12																							
13																							
14																							
15																							
Year 2																							
EC																							
1	<u>CSE2115</u> Software Engineering Methods				<u>CSE2310</u> Algorithm Design				<u>CSE2315</u> Automata, Computability and Complexity				<u>CSE2000</u> Software Project Entry requirements: CSE1100 + CSE1105 + CSE1110 + CSE2115										
2																							
3																							
4																							
5																							
6	<u>CSE2510</u> Machine Learning				<u>CSE2215</u> Computer Graphics				<u>CSE2120</u> Concepts of Programming Languages														
7																							
8																							
9																							
10																							
11	Variant course A				Variant course B				Variant course C														
12																							
13																							
14																							
15																							
Year 3																							
EC																							
1	Minor (minors.tudelft.nl) Going abroad? Start preparations at the start of your 2nd year.								Elective				<u>CSE3000</u> Research Project Entry requirements: all courses of year 1 + Q1 and Q2 of year 2 + CSE2000										
2																							
3																							
4																							
5																							
6																	Elective						
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9																							
10																							
11																	Elective						
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CSE2000 Software Project and CSE3000 Research project have entry requirements, as noted in the Teaching and Examination Regulations.

Year 2: Variant courses

Choose one variant: Multimedia, Data or Systems

	Variant course A	Variant course B	Variant course C
Multimedia	CSE2220 Signal Processing	CSE2225 Image Processing	CSE2230 Multimedia Analysis
Systems	CSE2420 Digital Systems	CSE2425 Embedded Software	CSE2430 Operating Systems
Data	CSE2520 Big Data Processing	CSE2525 Data Mining	CSE2530 Computational Intelligence

Learning Paths			
2 Mathematics	4 Systems	3 Models	Elective
1 Software	5 Data & AI	Multimedia	Minor



Faculty of Electrical Engineering, Mathematics and Computer Science

Academic Year 2025-2026

1st semester

Week no.	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50	51	52	1	2	3	4	5	
Week type	C	C	C	C	CT	C	C	C	CWT	T	C	C	C	C	CT	C	V	V	C	C	CWT	T	
Teaching week	1.1	1.2	1.3	1.4	1.5	1.6	1.7	1.8	1.9	1.10	2.1	2.2	2.3	2.4	2.5	2.6	Winter break		2.7	2.8	2.9	2.10	
Monday	1	8	15	22	29	6	13	20	27	3	10	17	24	1	8	15	22	29	5	12	19	26	
Tuesday	2	9	16	23	30	7	14	21	28	4	11	18	25	2	9	16	23	30	6	13	20	27	
Wednesday	3	10	17	24	1	8	15	22	29	5	12	19	26	3	10	17	24	31	7	14	21	28	
Thursday	4	11	18	25	2	9	16	23	30	6	13	20	27	4	11	18	25	1	8	15	22	29	
Friday	5	12	19	26	3	10	17	24	21	7	14	21	28	5	12	19	26	2	9	16	23	30	
Saturday	6	13	20	27	4	11	18	25	1	8	15	22	29	6	13	20	27	3	10	17	24	31	
Sunday	7	14	21	28	5	12	19	26	2	9	16	23	30	7	14	21	28	4	11	18	25	1	
September			October			November			December			January			February								

2nd semester

Week no.	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26		
Week type	V	C	C	C	C	CT	C	C	C	CWT	T	C	C	C	C	CT	C	C	C	CWT	T		
Teaching week	V	3.1	3.2	3.3	3.4	3.5	3.6	3.7	3.8	3.9	3.10	4.1	4.2	4.3	4.4	4.5	4.6	4.7	4.8	4.9	4.10		
Monday	2	9	16	23	2	9	16	23	30	Easter	13	20	King's Day	4	11	18	Whit Monday	1	8	15	22		
Tuesday	3	10	17	24	3	10	17	24	31	7	14	21	28	Liberatio n Day	12	19	26	2	9	16	23		
Wednesday	4	11	18	25	4	11	18	25	1	8	15	22	29	6	13	20	27	3	10	17	24		
Thursday	5	12	19	26	5	12	19	26	2	9	16	23	30	7	Ascensio n Day	21	28	4	11	18	25		
Friday	6	13	20	27	6	13	20	27	Good Friday	10	17	24	1	8	15	22	29	5	12	19	26		
Saturday	7	14	21	28	7	14	21	28	4	11	19	25	2	9	16	23	30	6	13	20	27		
Sunday	8	15	22	1	8	15	22	29	5	12	19	26	3	10	17	24	31	7	14	21	28		
February			March			April			May			June											

SUMMER PERIOD 2026

Week no.	27	28	29	30	31	32	33	34	35
Week type	V	V	TH	V	V	V	V	V	V
Teaching week	5.1	5.2	5.3	5.4	5.5	5.6	5.7	5.8	5.9
Monday	29	6	13	20	27	3	10	17	24
Tuesday	30	7	14	21	28	4	11	18	25
Wednesday	1	8	15	22	29	5	12	19	26
Thursday	2	9	16	23	30	6	13	20	27
Friday	3	10	17	24	31	7	14	21	28
Saturday	4	11	18	25	1	8	15	22	29
Sunday	5	12	19	26	2	9	16	23	30
July			August						

C =	Regular teaching activities
CT =	Regular teaching activities or examinations
CWT =	Regular teaching activites or examanisation/resits or no teaching
T =	Examinations or resits
V =	No teaching, vacation or public holiday

First-year students have Q1 resits in week 2.7 and Q4 resits in week 5.3
Third-year students have the Research Methods Bootcamp in week 3.5 (if following CSE3000)