

# Language Models

January 22, 2013



# Still no MT??

- Today we will talk about models of  $p(\text{sentence})$
- The rest of this semester will deal with  $p(\text{translated sentence} \mid \text{input sentence})$
- Why do it this way?
  - Conditioning on more stuff makes modeling more complicated. That is:  $p(\text{sentence})$  is easier than  $p(\text{translated sentence} \mid \text{input sentence})$ .
  - Language models are arguably the most important models in statistical MT



*My legal name is Alexander Perchov.*



*My legal name is Alexander Perchov. But all of my many friends dub me Alex, because that is a more flaccid-to-utter version of my legal name.*



*My legal name is Alexander Perchov. But all of my many friends dub me Alex, because that is a more flaccid-to-utter version of my legal name. Mother dubs me Alexi-stop-spleening-me!, because I am always spleening her.*



*My legal name is Alexander Perchov. But all of my many friends dub me Alex, because that is a more flaccid-to-utter version of my legal name. Mother dubs me Alexi-stop-spleening-me!, because I am always spleening her. If you want to know why I am always spleening her, it is because I am always elsewhere with friends, and disseminating so much currency, and performing so many things that can spleen a mother.*





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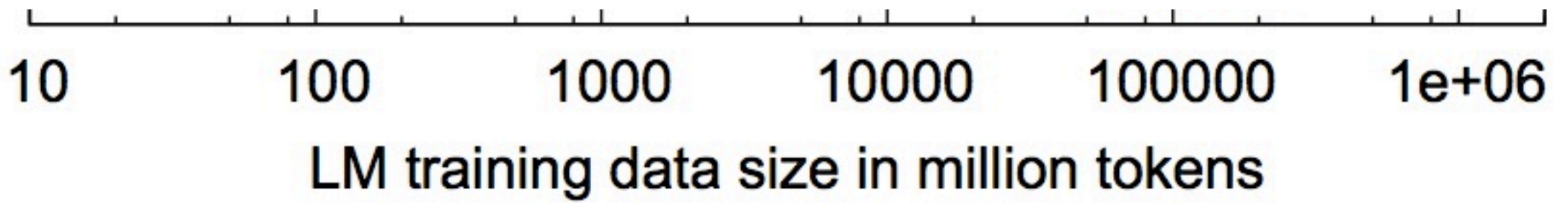


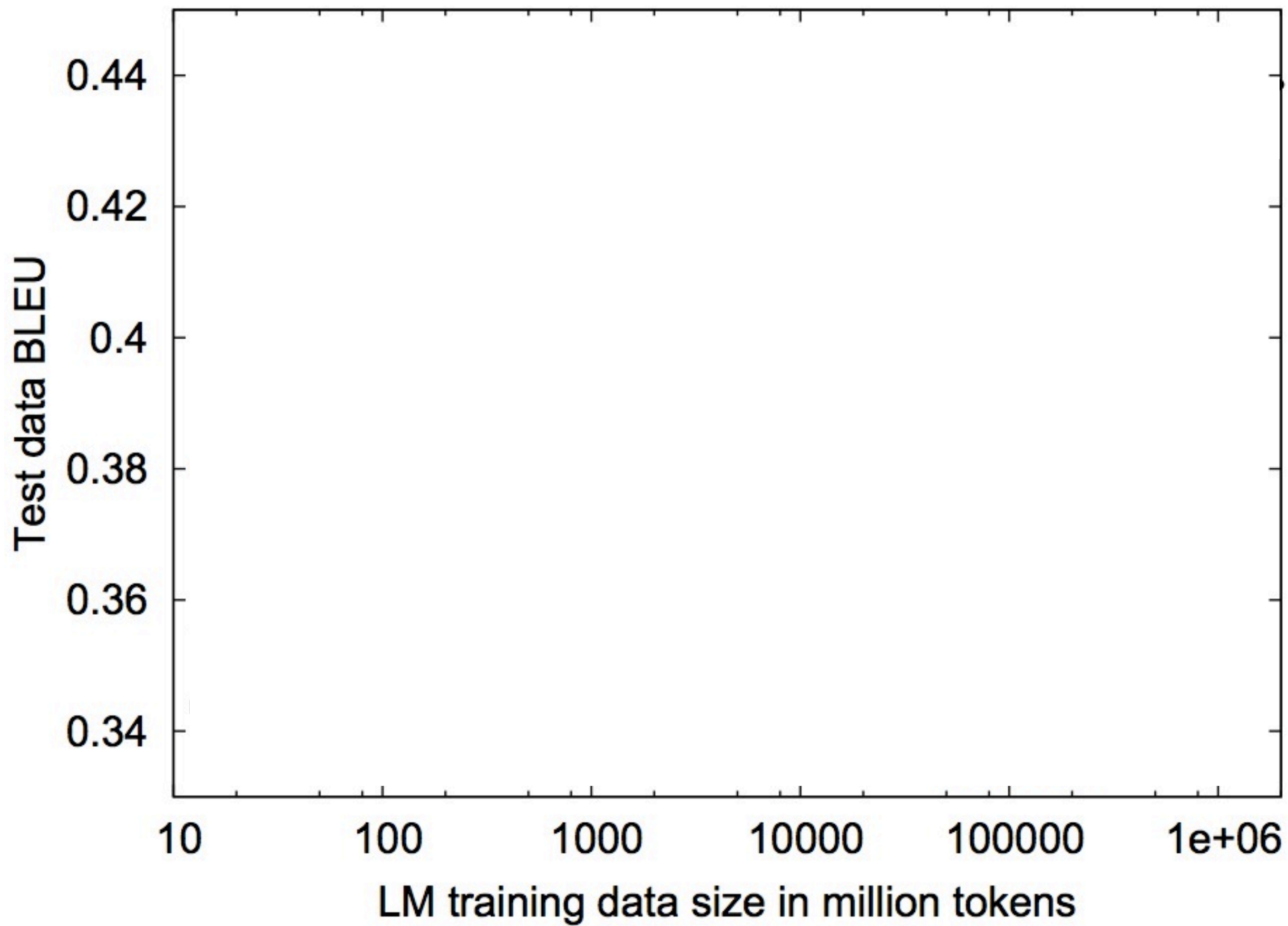
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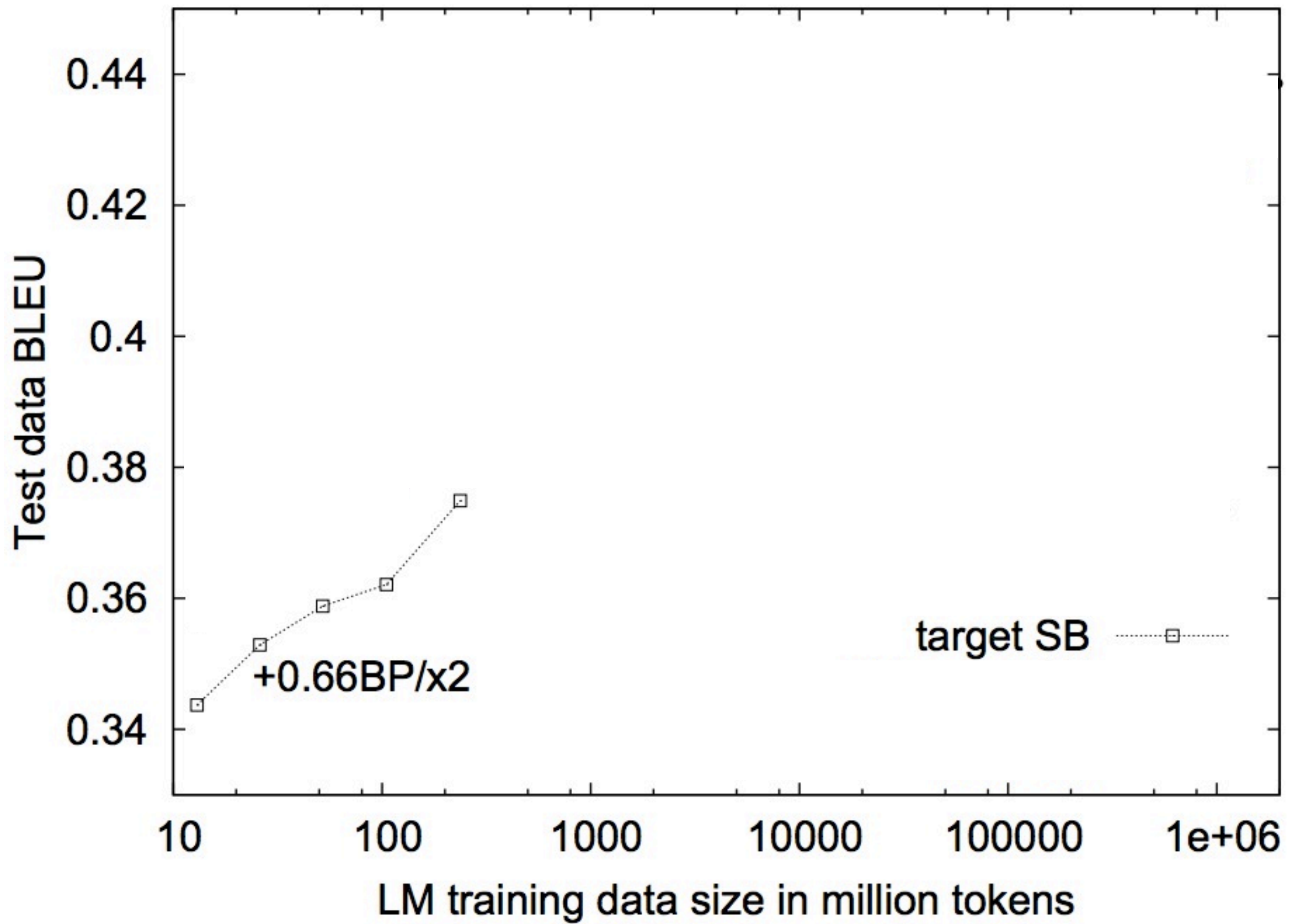


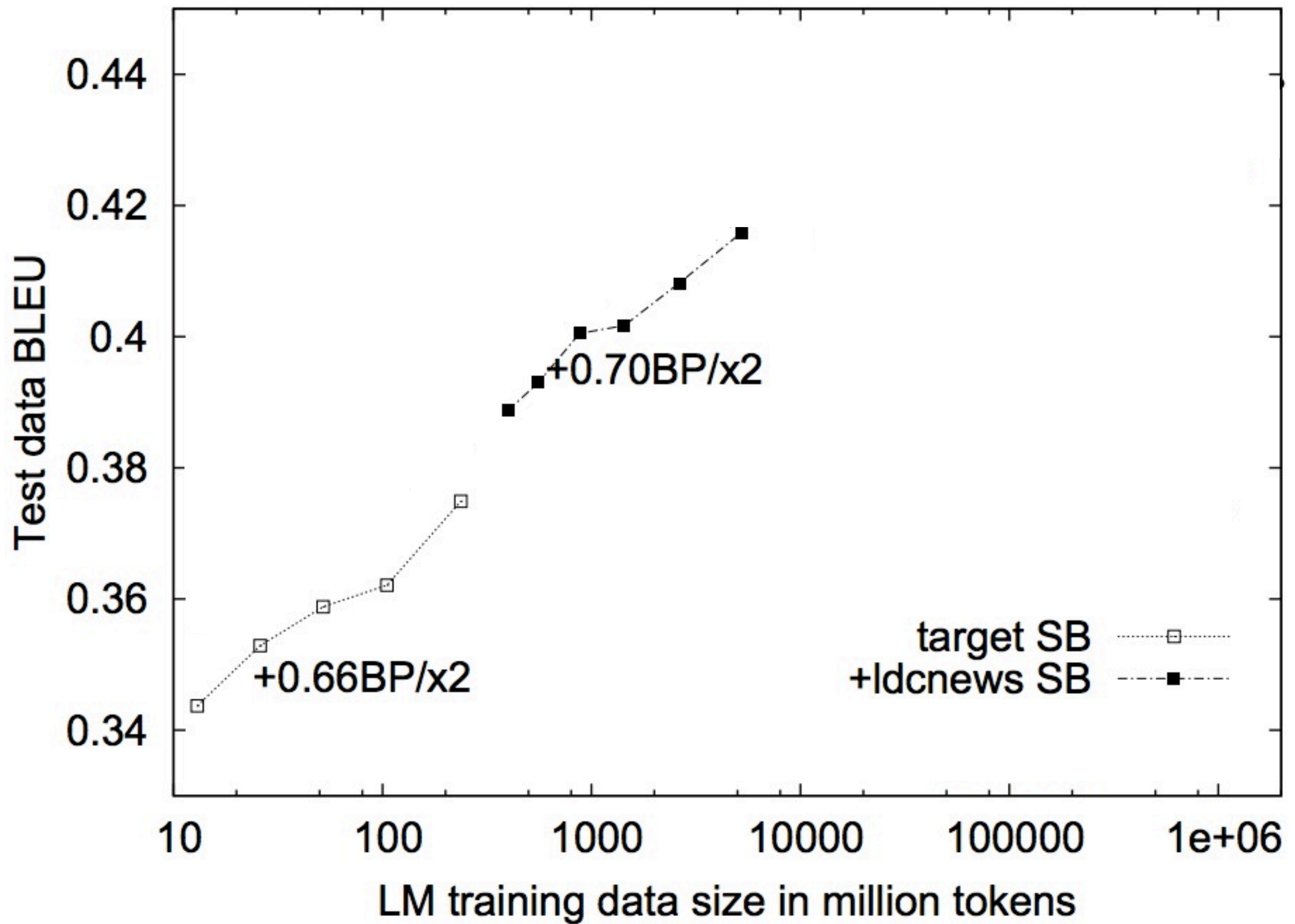


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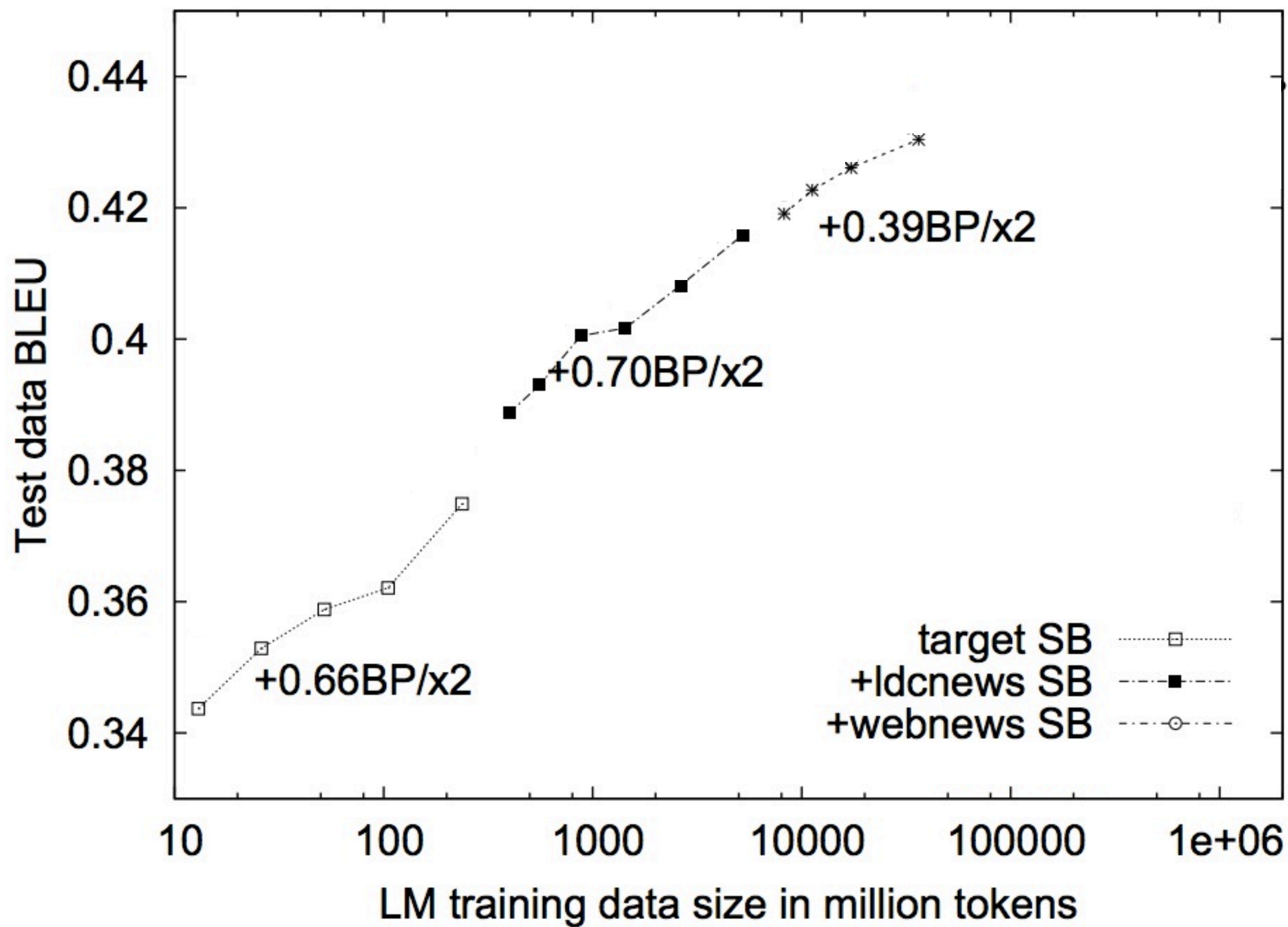


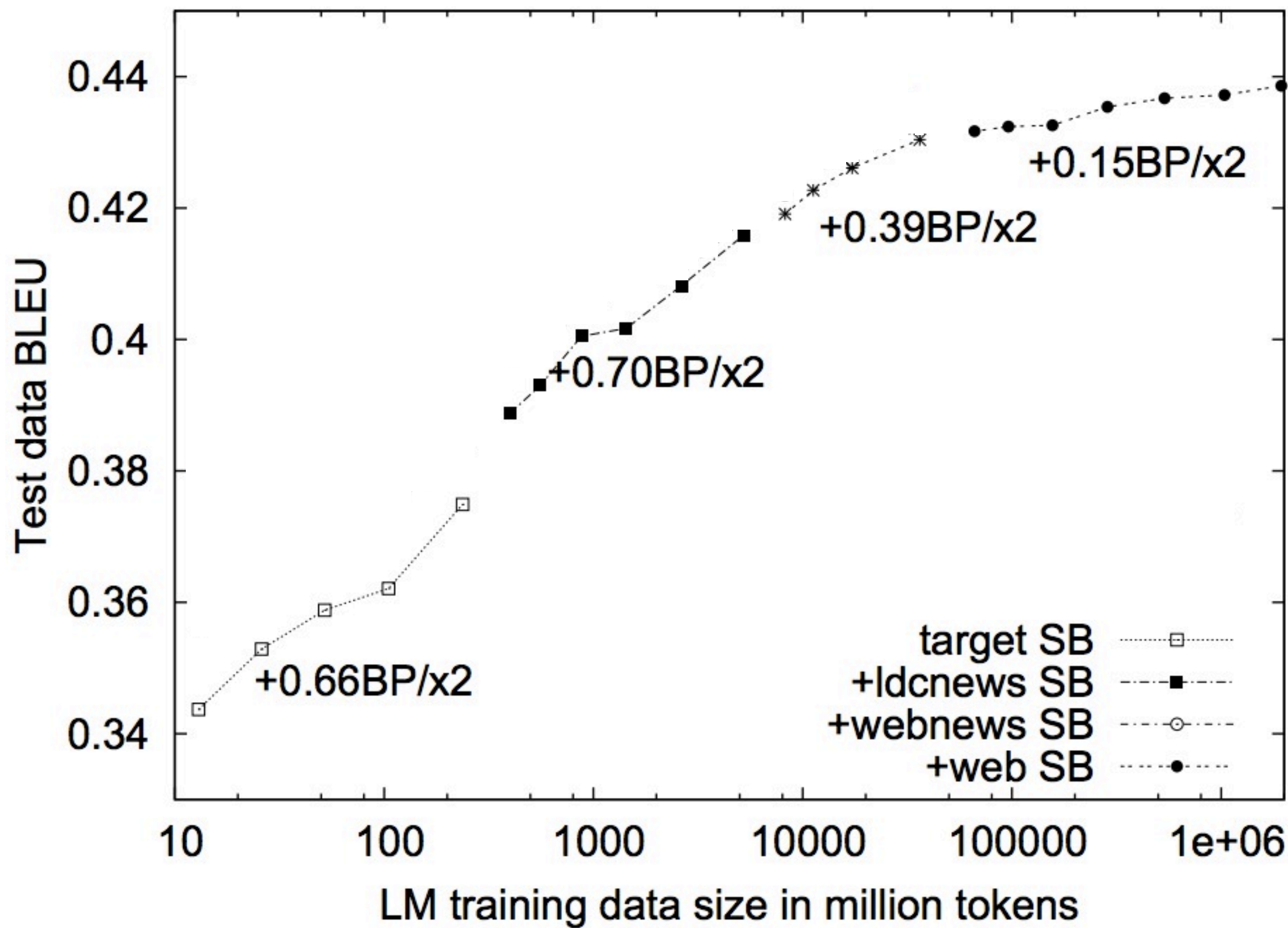












# Language Models Matter

- Language models play the role of ...
  - a judge of *grammaticality*
  - a judge of *semantic plausibility*
  - an enforcer of *stylistic consistency*
  - a repository of knowledge (?)

# What is the probability of a sentence?

- Requirements
  - Assign a probability to *every sentence* (i.e., string of words)

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- Requirements
  - Assign a probability to *every sentence* (i.e., string of words)
- Questions
  - How many sentences are there in English?
  - Too many :)



# What is the probability of a sentence?

- Requirements
  - Assign a probability to *every sentence* (i.e., string of words)

$$\sum_{\mathbf{e} \in \Sigma^*} p_{\text{LM}}(\mathbf{e}) = 1$$

$$p_{\text{LM}}(\mathbf{e}) \geq 0 \quad \forall \mathbf{e} \in \Sigma^*$$

# *n*-gram LMs

$$p_{\text{LM}}(\mathbf{e})$$

# $n$ -gram LMs

$p_{\text{LM}}(\mathbf{e})$



Vector-valued random variable

# *n*-gram LMs

$$p_{\text{LM}}(\mathbf{e})$$

# *n*-gram LMs

$$p_{\text{LM}}(\mathbf{e}) = p(e_1, e_2, e_3, \dots, e_\ell)$$



# *n*-gram LMs

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$$\begin{aligned} p_{\text{LM}}(\mathbf{e}) &= p(e_1, e_2, e_3, \dots, e_\ell) \\ &= p(e_1) \times \\ &\quad p(e_2 \mid e_1) \times \end{aligned}$$

# $n$ -gram LMs

$$\begin{aligned} p_{\text{LM}}(\mathbf{e}) &= p(e_1, e_2, e_3, \dots, e_\ell) \\ &= p(e_1) \times \\ &\quad p(e_2 \mid e_1) \times \\ &\quad p(e_3 \mid e_1, e_2) \times \\ &\quad p(e_4 \mid e_1, e_2, e_3) \times \\ &\quad \dots \times \\ &\quad p(e_\ell \mid e_1, e_2, \dots, e_{\ell-2}, e_{\ell-1}) \end{aligned}$$

# $n$ -gram LMs

$$\begin{aligned} p_{\text{LM}}(\mathbf{e}) &= p(e_1, e_2, e_3, \dots, e_\ell) \\ &\approx p(e_1) \times \\ &\quad p(e_2 \mid e_1) \times \\ &\quad p(e_3 \mid \text{---} e_1, e_2) \times \\ &\quad p(e_4 \mid \text{---} e_1, e_2, e_3) \times \\ &\quad \dots \times \\ &\quad p(e_\ell \mid \text{---} e_1, e_2, \dots, e_{\ell-2}, e_{\ell-1}) \end{aligned}$$

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***Which do you think is better? Why?***

# $n$ -gram LMs

$$\begin{aligned} p_{\text{LM}}(\mathbf{e}) &= p(e_1, e_2, e_3, \dots, e_\ell) \\ &\approx p(e_1) \times \\ &\quad p(e_2 \mid e_1) \times \\ &\quad p(e_3 \mid \text{---} e_1, e_2) \times \\ &\quad p(e_4 \mid \text{---} e_1, e_2, e_3) \times \\ &\quad \dots \times \\ &\quad p(e_\ell \mid \text{---} e_1, e_2, \dots, e_{\ell-2}, e_{\ell-1}) \end{aligned}$$

# $n$ -gram LMs

$$p_{\text{LM}}(\mathbf{e}) = p(e_1, e_2, e_3, \dots, e_\ell)$$

$$\approx p(e_1) \times$$

$$p(e_2 \mid e_1) \times$$

$$p(e_3 \mid \text{---} e_1, e_2) \times$$

$$p(e_4 \mid \text{---} e_1, e_2, e_3) \times$$

$$\dots \times$$

$$p(e_\ell \mid \text{---} e_1, e_2, \dots, e_{\ell-2}, e_{\ell-1})$$

$$= p(e_1 \mid \text{START}) \times \prod_{i=2}^{\ell} p(e_i \mid e_{i-1}) \times p(\text{STOP} \mid e_\ell)$$

# START

START      my

$$p(\text{my} \mid \text{START})$$

START      my      friends

$$p(\text{my} \mid \text{START}) \times p(\text{friends} \mid \text{my})$$

START      my      friends      call

$$p(\text{my} \mid \text{START}) \times p(\text{friends} \mid \text{my}) \times p(\text{call} \mid \text{friends})$$

START      my      friends      call      me

$$p(\text{my} \mid \text{START}) \times p(\text{friends} \mid \text{my}) \times p(\text{call} \mid \text{friends}) \times p(\text{me} \mid \text{call})$$



START      my      friends      call      me      Alex

$$p(\text{my} \mid \text{START}) \times p(\text{friends} \mid \text{my}) \times p(\text{call} \mid \text{friends}) \times p(\text{me} \mid \text{call}) \times p(\text{Alex} \mid \text{me})$$

START      my      friends      call      me      Alex      STOP

$$p(\text{my} \mid \text{START}) \times p(\text{friends} \mid \text{my}) \times p(\text{call} \mid \text{friends}) \times p(\text{me} \mid \text{call}) \times p(\text{Alex} \mid \text{me}) \times p(\text{STOP} \mid \text{Alex})$$

START      my      friends      call      me      Alex      STOP

$$p(\text{my} \mid \text{START}) \times p(\text{friends} \mid \text{my}) \times p(\text{call} \mid \text{friends}) \times p(\text{me} \mid \text{call}) \times p(\text{Alex} \mid \text{me}) \times p(\text{STOP} \mid \text{Alex})$$

START      my      friends      dub      me      Alex      STOP

$$p(\text{my} \mid \text{START}) \times p(\text{friends} \mid \text{my}) \times p(\text{dub} \mid \text{friends}) \times p(\text{me} \mid \text{dub}) \times p(\text{Alex} \mid \text{me}) \times p(\text{STOP} \mid \text{Alex})$$

START    my    friends    call    me    Alex    STOP

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***These sentences have many terms in common.***

# Categorical Distributions

A **categorical distribution** characterizes a random event that can take on exactly one of  $K$  possible outcomes.

(*nb.* we often call these “multinomial distributions”)

$$p(x) = \begin{cases} p_1 & \text{if } x = 1 \\ p_2 & \text{if } x = 2 \\ \dots & \\ p_K & \text{if } x = K \\ 0 & \text{otherwise} \end{cases} \quad \begin{aligned} \sum_i p_i &= 1 \\ p_i &\geq 0 \quad \forall i \end{aligned}$$

$$p(\cdot)$$

Outcome	$p$
the	0.3
and	0.1
said	0.04
says	0.004
of	0.12
why	0.008
Why	0.0007
restaurant	0.00009
destitute	0.00000064

Probability tables like this are the workhorses of language (and translation) modeling.

$p(\cdot \mid \text{some context})$

Outcome	$p$
the	0.6
and	0.04
said	0.009
says	0.00001
of	0.1
why	0.1
Why	0.00008
restaurant	0.0000008
destitute	0.00000064

$p(\cdot \mid \text{other context})$

Outcome	$p$
the	0.01
and	0.01
said	0.003
says	0.009
of	0.002
why	0.003
Why	0.0006
restaurant	0.2
destitute	0.1



~~$p(\cdot \mid \text{some context})$~~   $p(\cdot \mid \text{in})$

Outcome	$p$
the	0.6
and	0.04
said	0.009
says	0.00001
of	0.1
why	0.1
Why	0.00008
restaurant	0.00000008
destitute	0.000000064

~~$p(\cdot \mid \text{other context})$~~   $p(\cdot \mid \text{the})$

Outcome	$p$
the	0.01
and	0.01
said	0.003
says	0.009
of	0.002
why	0.003
Why	0.0006
restaurant	0.2
destitute	0.1

# LM Evaluation

- Extrinsic evaluation: build a new language model, use it for some task (MT, ASR, etc.)
- Intrinsic: measure how good we are at modeling language

We will use **perplexity** to evaluate models

Given:  $\mathbf{w}, p_{\text{LM}}$

$$\text{PPL} = 2^{\frac{1}{|\mathbf{w}|} \log_2 p_{\text{LM}}(\mathbf{w})}$$

$$0 \leq \text{PPL} \leq \infty$$

# Perplexity

- Generally fairly good correlations with BLEU for  $n$ -gram models
- Perplexity is a generalization of the notion of branching factor
  - How many choices do I have at each position?
- State-of-the-art English LMs have PPL of  $\sim 100$  word choices per position
- A uniform LM has a perplexity of  $|\Sigma|$
- Humans do much better
- ... and bad models can do even worse than uniform!

# Whence parameters?

Whence parameters?  
**Estimation.**

$$p(x \mid y) = \frac{p(x, y)}{p(y)}$$

$$\hat{p}_{\text{MLE}}(x) = \frac{\text{count}(x)}{N}$$

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$$\begin{aligned} \hat{p}_{\text{MLE}}(x \mid y) &= \frac{\text{count}(x, y)}{N} \times \frac{N}{\text{count}(y)} \\ &= \frac{\text{count}(x, y)}{\text{count}(y)} \end{aligned}$$

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$$\begin{aligned} \hat{p}_{\text{MLE}}(x \mid y) &= \frac{\text{count}(x, y)}{N} \times \frac{N}{\text{count}(y)} \\ &= \frac{\text{count}(x, y)}{\text{count}(y)} \end{aligned}$$

$$\hat{p}_{\text{MLE}}(\text{call} \mid \text{friends}) = \frac{\text{count}(\text{friends call})}{\text{count}(\text{friends})}$$



# MLE & Perplexity

- What is the **lowest (best) perplexity possible** for your model class?
- Compute the MLE!
- Well, that's easy...

START      my      friends      call      me      Alex      STOP

$$p(\text{my} \mid \text{START}) \times p(\text{friends} \mid \text{my}) \times p(\text{call} \mid \text{friends}) \times p(\text{me} \mid \text{call}) \times p(\text{Alex} \mid \text{me}) \times p(\text{STOP} \mid \text{Alex})$$

START      my      friends      dub      me      Alex      STOP

$$p(\text{my} \mid \text{START}) \times p(\text{friends} \mid \text{my}) \times p(\text{dub} \mid \text{friends}) \times p(\text{me} \mid \text{dub}) \times p(\text{Alex} \mid \text{me}) \times p(\text{STOP} \mid \text{Alex})$$

START my friends call me Alex STOP

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MLE

START my friends dub me Alex STOP

$$p(\text{my} \mid \text{START}) \times p(\text{friends} \mid \text{my}) \times p(\text{dub} \mid \text{friends}) \times p(\text{me} \mid \text{dub}) \times p(\text{Alex} \mid \text{me}) \times p(\text{STOP} \mid \text{Alex})$$

MLE

START    my    friends    call    me    Alex    STOP

$$p(\text{my} \mid \text{START}) \times p(\text{friends} \mid \text{my}) \times p(\text{call} \mid \text{friends}) \times p(\text{me} \mid \text{call}) \times p(\text{Alex} \mid \text{me}) \times p(\text{STOP} \mid \text{Alex})$$

MLE    -3.65172

START    my    friends    dub    me    Alex    STOP

$$p(\text{my} \mid \text{START}) \times p(\text{friends} \mid \text{my}) \times p(\text{dub} \mid \text{friends}) \times p(\text{me} \mid \text{dub}) \times p(\text{Alex} \mid \text{me}) \times p(\text{STOP} \mid \text{Alex})$$

MLE    -3.65172

START      my      friends      call      me      Alex      STOP

$$p(\text{my} \mid \text{START}) \times p(\text{friends} \mid \text{my}) \times p(\text{call} \mid \text{friends}) \times p(\text{me} \mid \text{call}) \times p(\text{Alex} \mid \text{me}) \times p(\text{STOP} \mid \text{Alex})$$

MLE      -3.65172      -2.07101

START      my      friends      dub      me      Alex      STOP

$$p(\text{my} \mid \text{START}) \times p(\text{friends} \mid \text{my}) \times p(\text{dub} \mid \text{friends}) \times p(\text{me} \mid \text{dub}) \times p(\text{Alex} \mid \text{me}) \times p(\text{STOP} \mid \text{Alex})$$

MLE      -3.65172      -2.07101

START      my      friends      call      me      Alex      STOP

$$p(\text{my} \mid \text{START}) \times p(\text{friends} \mid \text{my}) \times p(\text{call} \mid \text{friends}) \times p(\text{me} \mid \text{call}) \times p(\text{Alex} \mid \text{me}) \times p(\text{STOP} \mid \text{Alex})$$

MLE      -3.65172                  -2.07101                  -3.32231

START      my      friends      dub      me      Alex      STOP

$$p(\text{my} \mid \text{START}) \times p(\text{friends} \mid \text{my}) \times p(\text{dub} \mid \text{friends}) \times p(\text{me} \mid \text{dub}) \times p(\text{Alex} \mid \text{me}) \times p(\text{STOP} \mid \text{Alex})$$

MLE      -3.65172                  -2.07101                   $-\infty$

START      my      friends      call      me      Alex      STOP

$$p(\text{my} \mid \text{START}) \times p(\text{friends} \mid \text{my}) \times p(\text{call} \mid \text{friends}) \times p(\text{me} \mid \text{call}) \times p(\text{Alex} \mid \text{me}) \times p(\text{STOP} \mid \text{Alex})$$

MLE      -3.65172                  -2.07101                  -3.32231                  -0.271271

START      my      friends      dub      me      Alex      STOP

$$p(\text{my} \mid \text{START}) \times p(\text{friends} \mid \text{my}) \times p(\text{dub} \mid \text{friends}) \times p(\text{me} \mid \text{dub}) \times p(\text{Alex} \mid \text{me}) \times p(\text{STOP} \mid \text{Alex})$$

MLE      -3.65172                  -2.07101                   $-\infty$                   -2.54562

START      my      friends      call      me      Alex      STOP

$$p(\text{my} \mid \text{START}) \times p(\text{friends} \mid \text{my}) \times p(\text{call} \mid \text{friends}) \times p(\text{me} \mid \text{call}) \times p(\text{Alex} \mid \text{me}) \times p(\text{STOP} \mid \text{Alex})$$

MLE      -3.65172                  -2.07101                  -3.32231                  -0.271271                  -4.961

START      my      friends      dub      me      Alex      STOP

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MLE      -3.65172                  -2.07101                   $-\infty$                   -2.54562                  -4.961



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MLE      -3.65172                  -2.07101                  -3.32231                  -0.271271                  -4.961                  -1.96773

START      my      friends      dub      me      Alex      STOP

$$p(\text{my} \mid \text{START}) \times p(\text{friends} \mid \text{my}) \times p(\text{dub} \mid \text{friends}) \times p(\text{me} \mid \text{dub}) \times p(\text{Alex} \mid \text{me}) \times p(\text{STOP} \mid \text{Alex})$$

MLE      -3.65172                  -2.07101                   $-\infty$                   -2.54562                  -4.961                  -1.96773

START    my    friends    call    me    Alex    STOP

$$p(\text{my} \mid \text{START}) \times p(\text{friends} \mid \text{my}) \times p(\text{call} \mid \text{friends}) \times p(\text{me} \mid \text{call}) \times p(\text{Alex} \mid \text{me}) \times p(\text{STOP} \mid \text{Alex})$$

MLE    -3.65172                  -2.07101                  -3.32231                  -0.271271                  -4.961                  -1.96773

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MLE    -3.65172                  -2.07101                   $-\infty$                   -2.54562                  -4.961                  -1.96773

MLE assigns **probability zero**  
to unseen events

# Zeros

- Two kinds of zero probs:
  - **Sampling zeros:** zeros in the MLE due to impoverished observations
  - **Structural zeros:** zeros that should be there.  
*Do these really exist?*
- Just because you haven't seen something, doesn't mean it doesn't exist.
- In practice, we don't like probability zero, even if there is an argument that it is a structural zero.

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- Just because you haven't seen something, doesn't mean it doesn't exist.
- In practice, we don't like probability zero, even if there is an argument that it is a structural zero.

*the a 's are nearing the end of their lease in oakland*

# Smoothing

**Smoothing** refers to a family of *estimation techniques* that seek to model important general patterns in data while avoiding modeling noise or sampling artifacts. In particular, for language modeling, we seek

$$p(\mathbf{e}) > 0 \quad \forall \mathbf{e} \in \Sigma^*$$

We will assume that  $\Sigma$  is known and finite.

# Add- $\alpha$ Smoothing

$$\mathbf{p} \sim \text{Dirichlet}(\boldsymbol{\alpha})$$

$$x_i \sim \text{Categorical}(\mathbf{p}) \quad \forall 1 \leq i \leq |\mathbf{x}|$$

Assuming this model, what is the most probable value of  $\mathbf{p}$ , having observed training data  $\mathbf{x}$ ?

(bunch of calculus - read about it on Wikipedia)

$$p_x^* = \frac{\text{count}(x) + \alpha_x - 1}{N + \sum_{x'} (\alpha_{x'} - 1)} \quad \forall \alpha_x > 1$$

# Add- $\alpha$ Smoothing

- Simplest possible smoother
- Surprisingly effective in many models
- Does not work well for language models
- There are procedures for dealing with  $0 < \alpha < 1$
- When might these be useful?

# Interpolation

- “Mixture of MLEs”

$$\begin{aligned}\hat{p}(\text{dub} \mid \text{my friends}) = & \lambda_3 \hat{p}_{\text{MLE}}(\text{dub} \mid \text{my friends}) \\ & + \lambda_2 \hat{p}_{\text{MLE}}(\text{dub} \mid \text{friends}) \\ & + \lambda_1 \hat{p}_{\text{MLE}}(\text{dub}) \\ & + \lambda_0 \frac{1}{|\Sigma|}\end{aligned}$$



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***Where do the lambdas come from?***

# Discounting

**Discounting** adjusts the frequencies of observed events downward to reserve probability for the things that have not been observed.

**Note**  $f(w_3 \mid w_1, w_2) > 0$  only when  $\text{count}(w_1, w_2, w_3) > 0$

We introduce a **discounted frequency**:

$$0 \leq f^*(w_3 \mid w_1, w_2) \leq f(w_3 \mid w_1, w_2)$$

The total discount is the zero-frequency probability:

$$\lambda(w_1, w_2) = 1 - \sum_{w'} f^*(w' \mid w_1, w_2)$$

# Back-off

Recursive formulation of probability:

$$\hat{p}_{\text{BO}}(w_3 \mid w_1, w_2) = \begin{cases} f^*(w_3 \mid w_1, w_2) & \text{if } f^*(w_3 \mid w_1, w_2) > 0 \\ \alpha_{w_1, w_2} \times \lambda(w_1, w_2) \times \hat{p}_{\text{BO}}(w_3 \mid \text{w}_1, w_2) & \text{otherwise} \end{cases}$$

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“Back-off weight”

# Back-off

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“Back-off weight”

***Question: how do we discount?***

# Witten-Bell Discounting

Let's assume that the probability of a zero off can be estimated as follows:

$$\lambda(a, b) \propto$$

# Witten-Bell Discounting

Let's assume that the probability of a zero off can be estimated as follows:

a

$$\lambda(a, b) \propto$$

# Witten-Bell Discounting

Let's assume that the probability of a zero off can be estimated as follows:

a b

$$\lambda(a, b) \propto$$



# Witten-Bell Discounting

Let's assume that the probability of a zero off can be estimated as follows:

a b c

$$\lambda(a, b) \propto \frac{1}{|b|}$$

# Witten-Bell Discounting

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# Witten-Bell Discounting

Let's assume that the probability of a zero off can be estimated as follows:

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Let's assume that the probability of a zero off can be estimated as follows:

a b c a b c a b x

$$\lambda(a, b) \propto \frac{1}{I + 1}$$

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$$t(a, b) = |\{x : \text{count}(a, b, x) > 0\}|$$

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$$f^*(c | a, b) = \frac{\text{count}(a, b, c)}{\text{count}(a, b) + t(a, b)}$$

# Kneser-Ney Discounting

- State-of-the-art in language modeling for 15 years
- Two major intuitions
  - Some contexts have lots of new words
  - Some words appear in lots of contexts
- Procedure
  - Only register a lower-order count the *first time* it is seen in a backoff context
  - Example: bigram model
    - “San Francisco” is a common bigram
    - But, we only count the unigram “Francisco” the first time we see the bigram “San Francisco” - **we change its unigram probability**

# Kneser-Ney II

$$f^*(\mathbf{b} \mid \mathbf{a}) = \frac{\max\{t(\cdot, \mathbf{a}, \mathbf{b}) - d, 0\}}{t(\cdot, \mathbf{a}, \cdot)}$$

$$t(\cdot, \mathbf{a}, \mathbf{b}) = |\{w : \text{count}(w, \mathbf{a}, \mathbf{b}) > 0\}|$$

$$t(\cdot, \mathbf{a}, \cdot) = |\{(w, w') : \text{count}(w, \mathbf{a}, w') > 0\}|$$

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$$t(\cdot, \mathbf{a}, \cdot) = |\{(w, w') : \text{count}(w, \mathbf{a}, w') > 0\}|$$

***Max-order  $n$ -grams estimated normally!***



# Other Formulations

- *N*-gram class-based language models

$$p(\mathbf{w}) = \prod_{i=1}^{\ell} p(c_i \mid c_{i-n+1}, \dots, c_{i-1}) \times p(w_i \mid c_i)$$

# Other Formulations

- $N$ -gram class-based language models

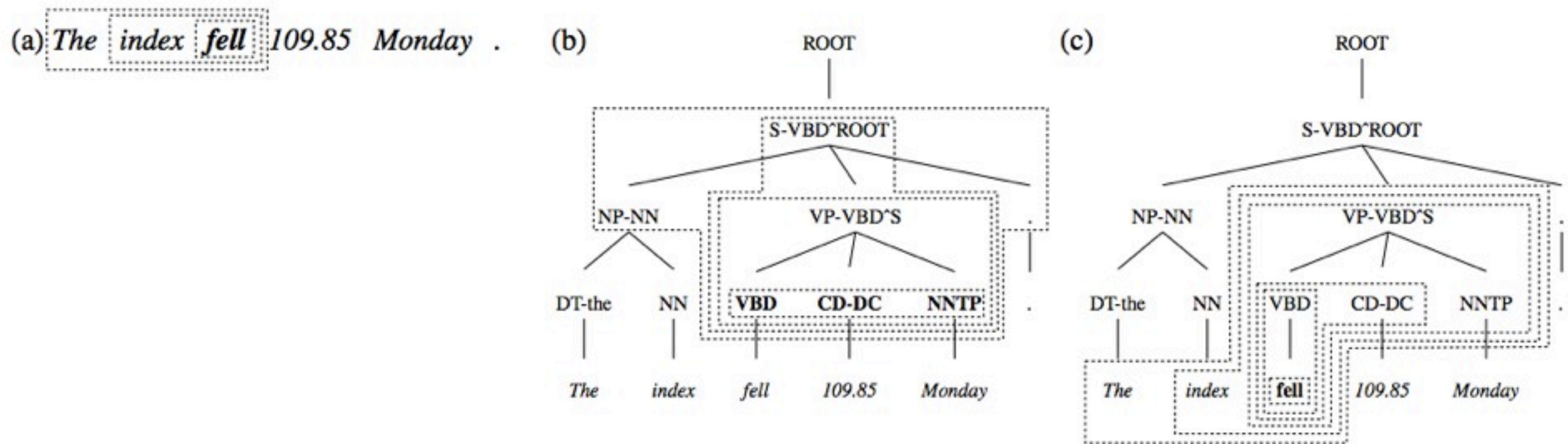
$$p(\mathbf{w}) = \prod_{i=1}^{\ell} p(c_i \mid c_{i-n+1}, \dots, c_{i-1}) \times p(w_i \mid c_i)$$

- Syntactic language models
- generative syntactic models induce distributions over strings

$$p(\mathbf{w}) = \sum_{\tau: \text{yield}(\tau) = \mathbf{w}} p(\tau, \mathbf{w})$$

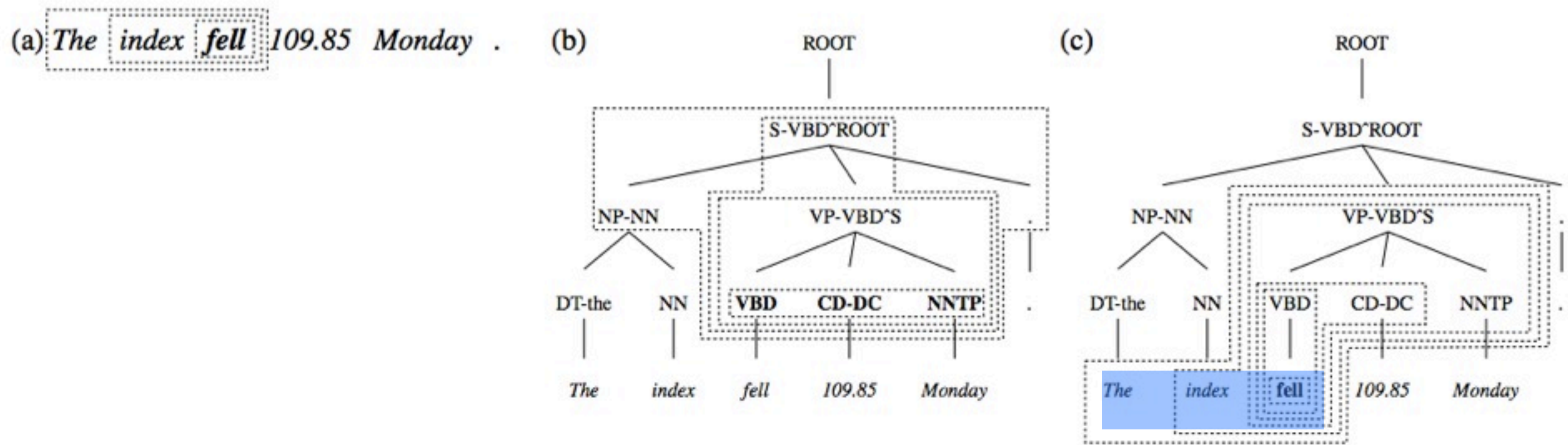
# Pauls & Klein (2012)

$$p(\boldsymbol{\tau}, \mathbf{w}) = p(\boldsymbol{\tau}) \times p(\mathbf{w} \mid \boldsymbol{\tau})$$



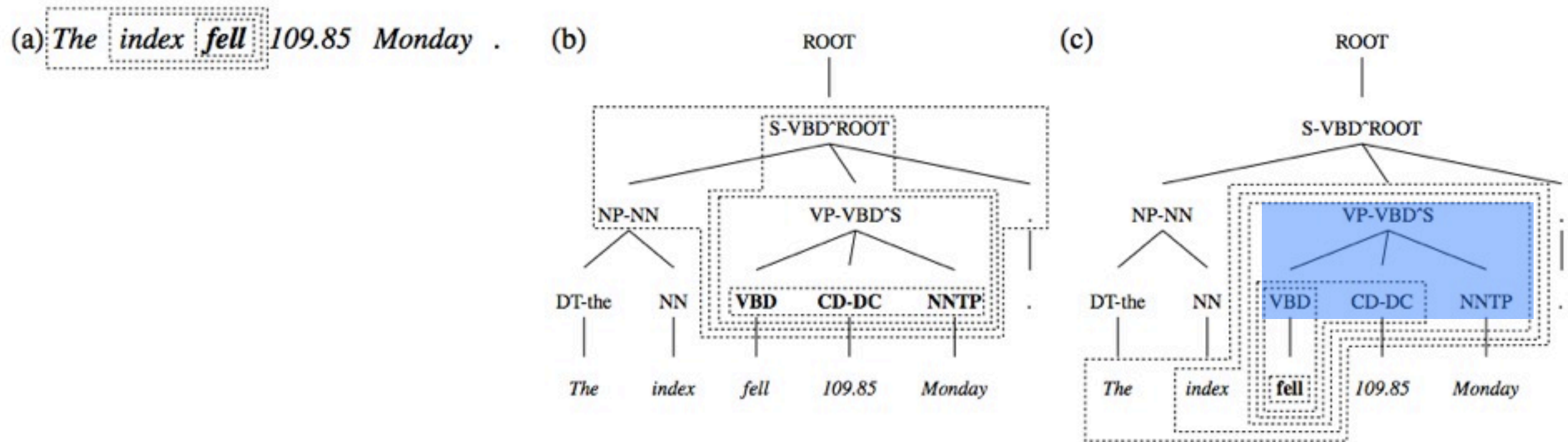
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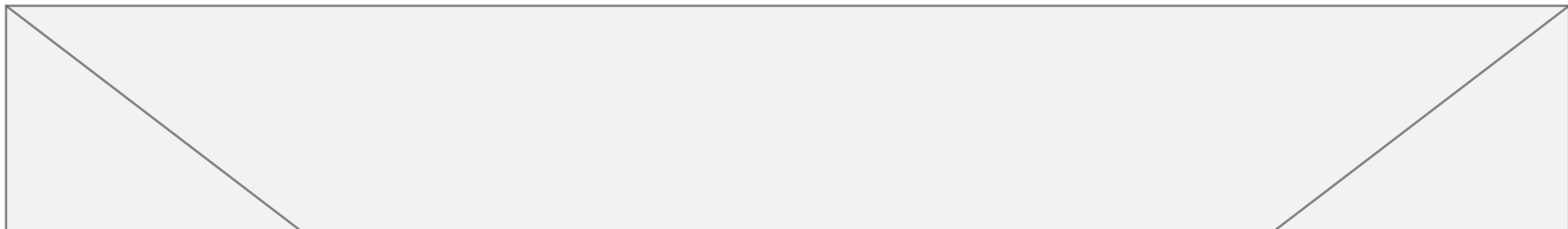
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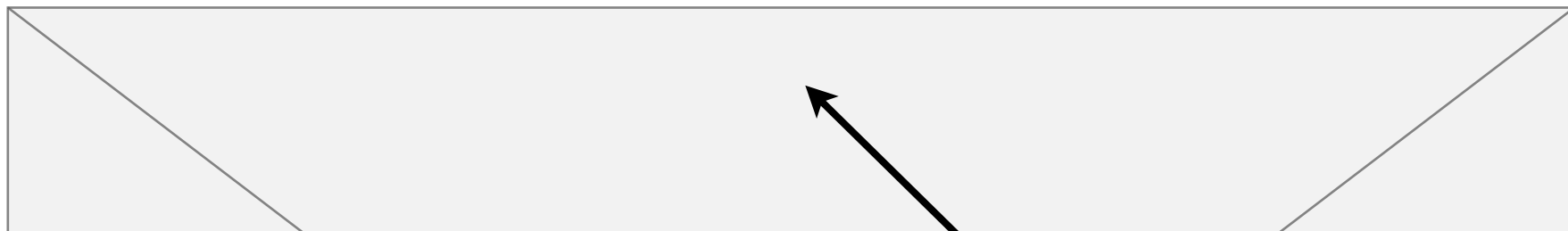
# Feature-based Models

- Rosenfeld (1996)
  - “Maximum entropy” language models
  - Replace independent parameters with a multinomial logit distribution
  - Encode domain-specific knowledge
  - Expressive, but expensive

# Less Stupid Multinomials



# Less Stupid Multinomials



Features of  $w$

Ends in *-ing*?

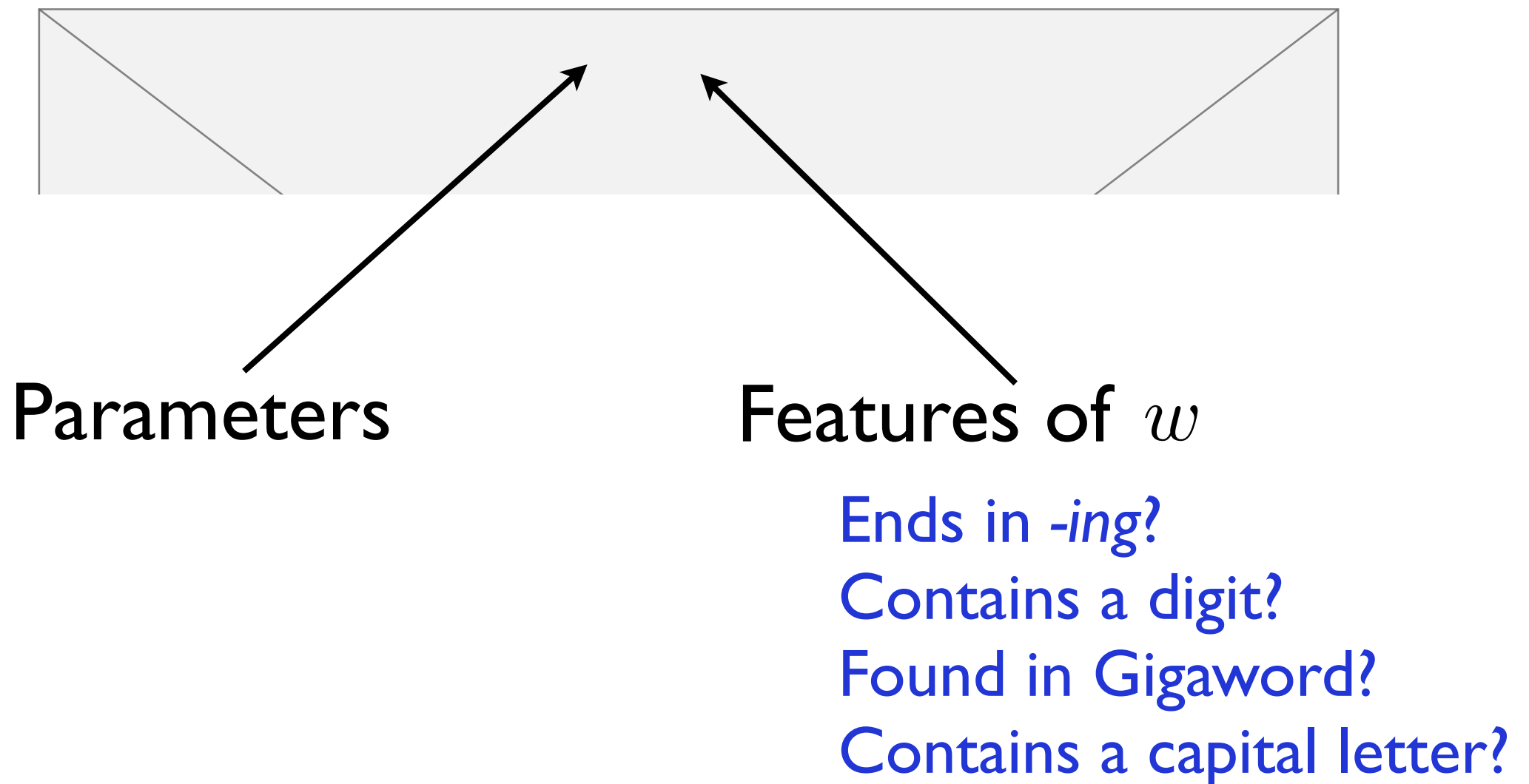
Contains a digit?

Found in Gigaword?

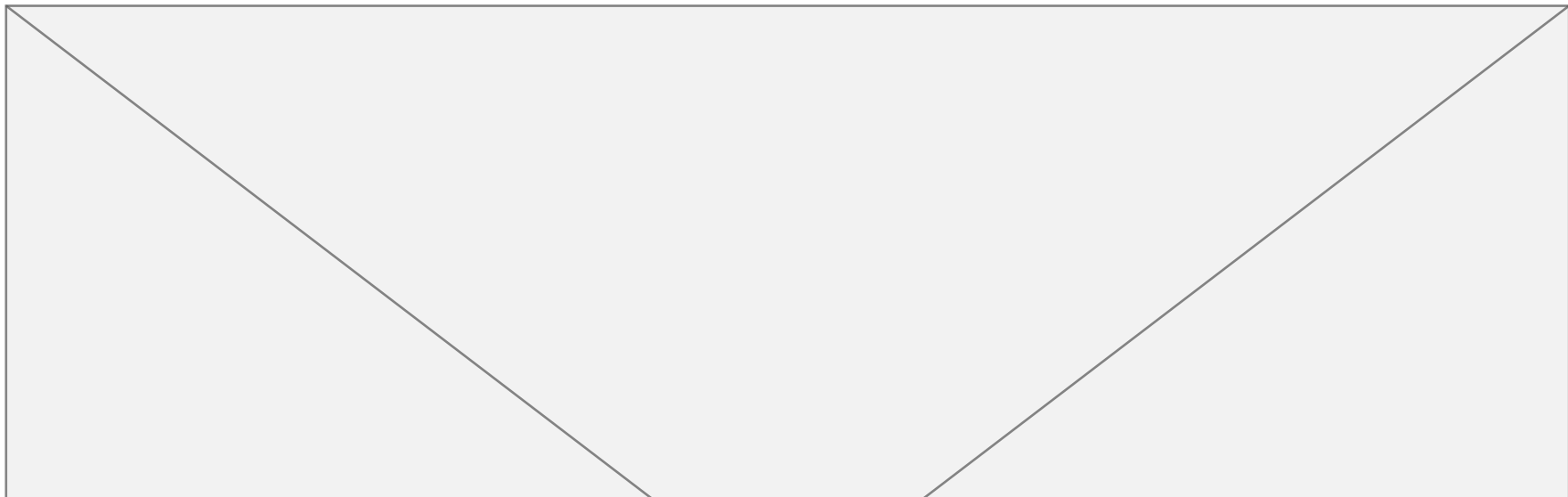
Contains a capital letter?



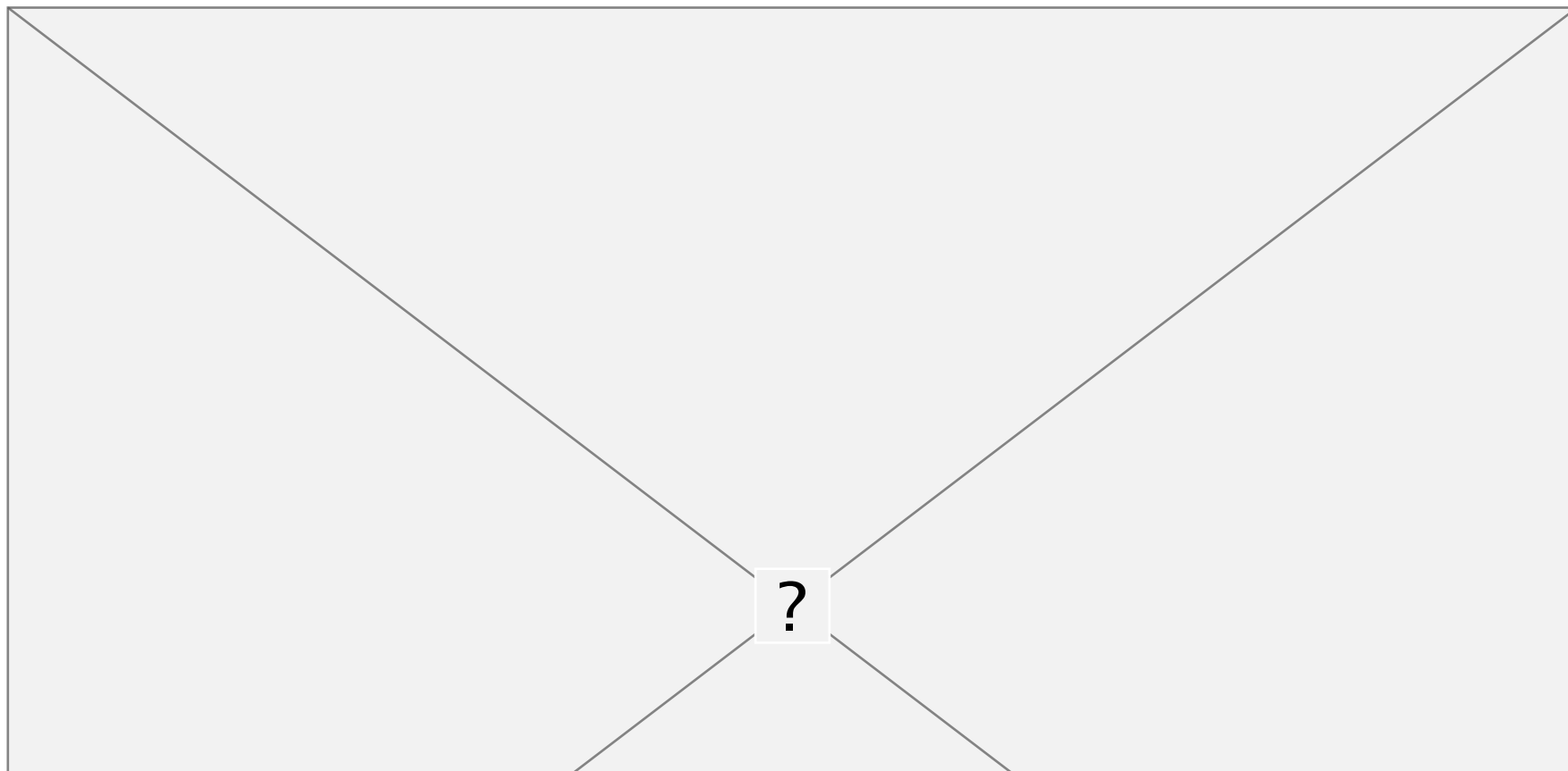
# Less Stupid Multinomials



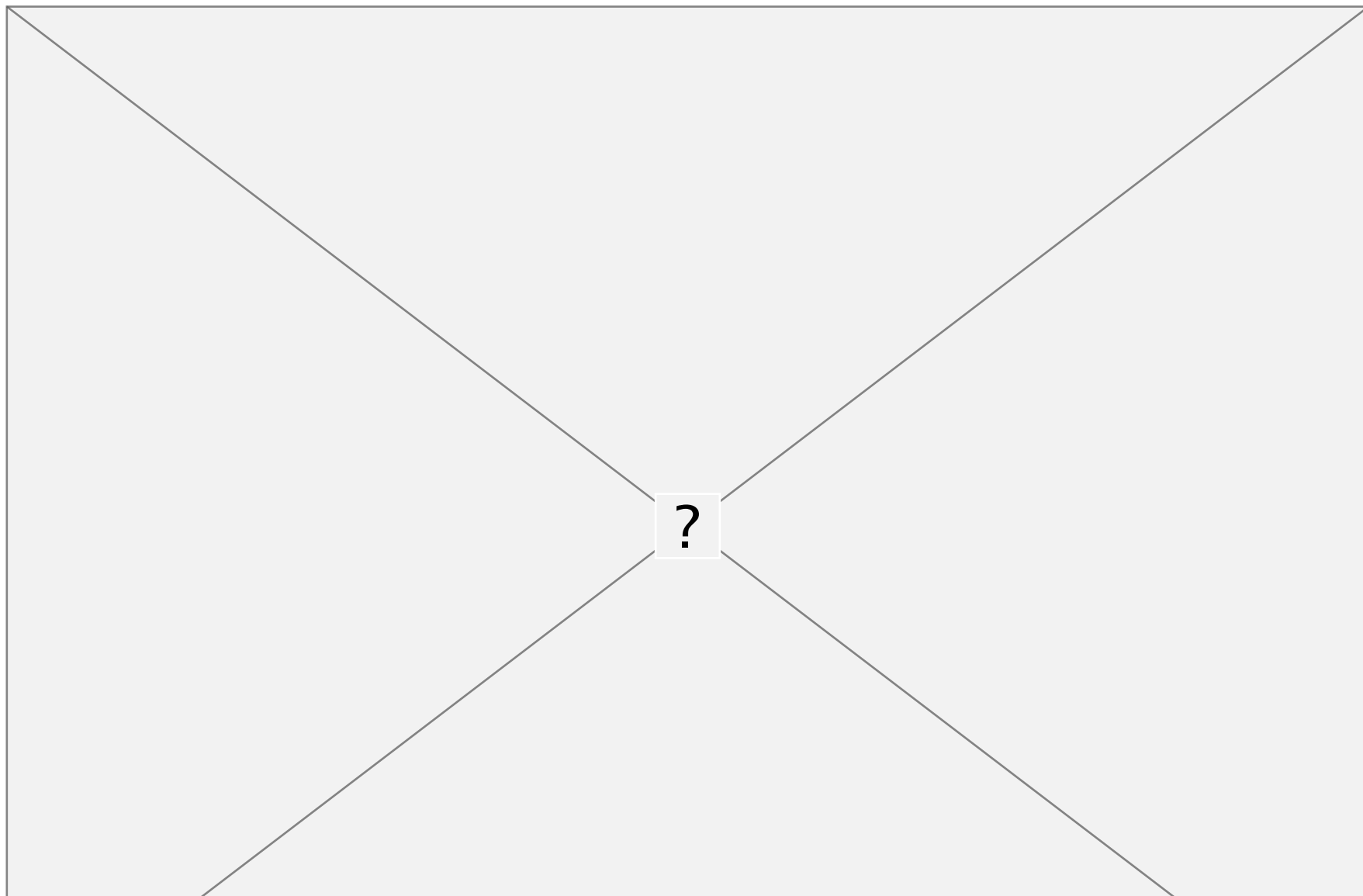
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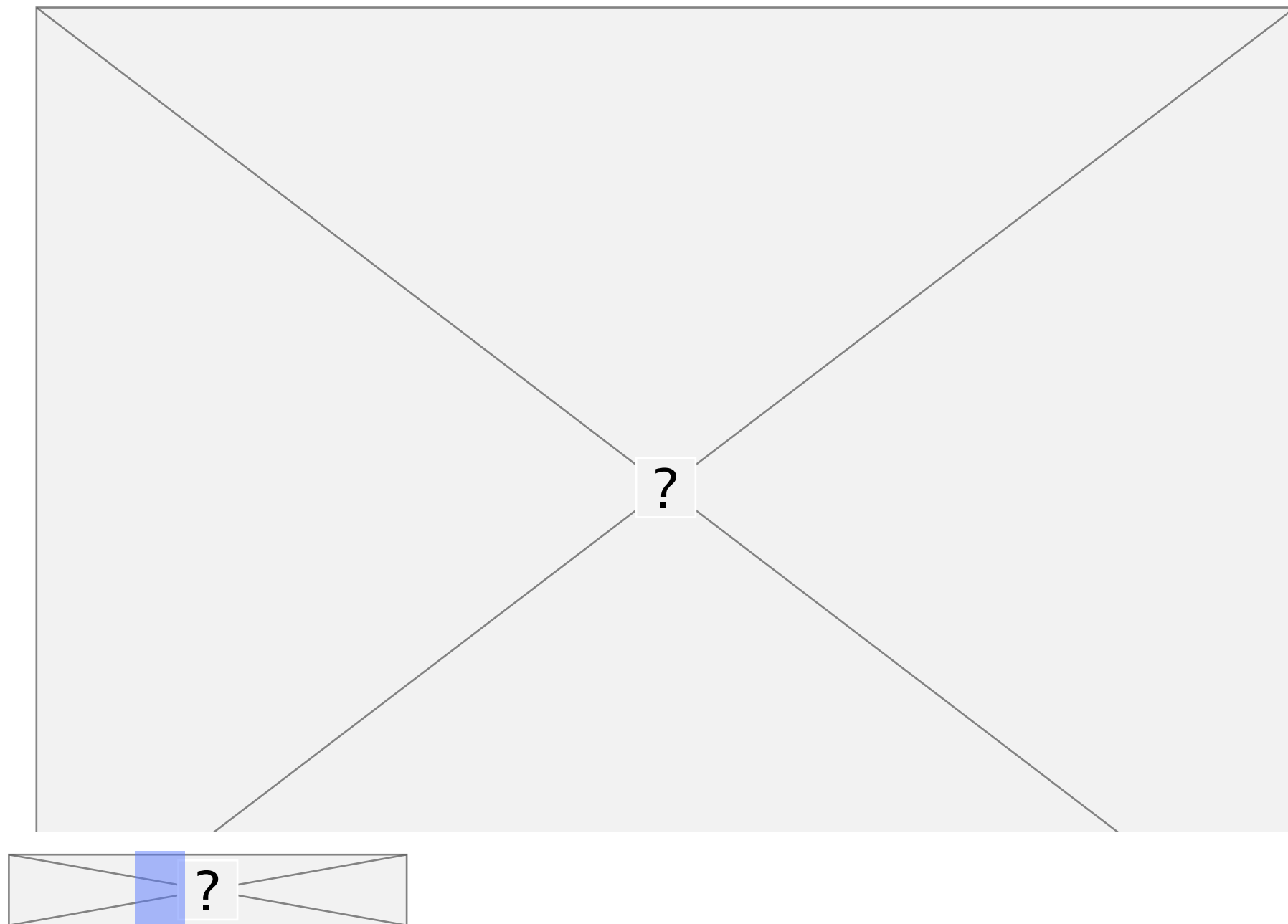
# Less Stupid Multinomials



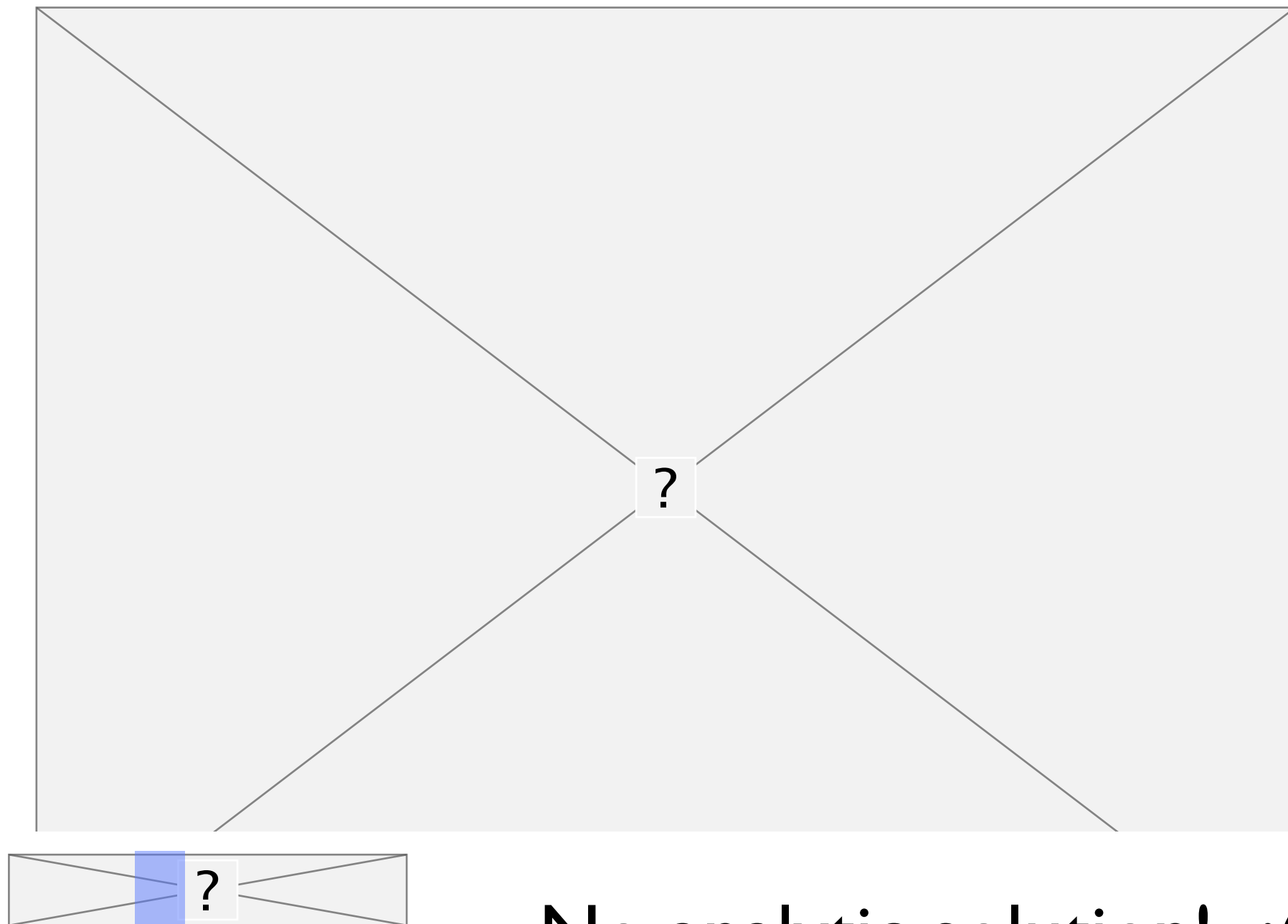
# Less Stupid Multinomials



# Less Stupid Multinomials



# Less Stupid Multinomials



No analytic solution! :(

# Announcements

- First language-in-10 start next week
  - Tuesday, Jan 29: David - Latin
  - Thursday, Jan 31: Weston - Mandarin
- HW 1 will be posted Thursday after class