# Connor **Kent**

☐ (+1) 506-380-0365 | cpkent@edu.uwaterloo.ca | ☐ www.connorkent.com | ☐ connorkent21 | in connorkent1

## Technical Skills \_\_\_\_\_

### **Programming Languages**

JAVASCRIPT, PYTHON, C++, JAVA, C

### Web Development

JAVASCRIPT, HTML5, CSS3, REACT.JS, MATERIAL-UI, NODE.JS, EXPRESS, RESTFUL API, BOOTSTRAP, JQUERY

#### Mobile

REACT NATIVE, JAVA, XCODE, ANDROID STUDIO

#### **Database**

MONGODB

## Experience \_\_\_\_\_

DOZR Kitchener ON

SOFTWARE ENGINEER Sept. 2018-Dec. 2018

- Implemented login capabilities to the DOZR platform using **Express Sessions** to enable users to manage their personal accounts at any time, **increasing visitor returns by approximately 400%**.
- Automated the supplier on-boarding process using React.js to design an intuitive UI for new customers to join the DOZR platform.
- Created a **price-analysis algorithm** to enable new users to see potential earnings based on custom equipment specs and user location. Built using **JavaScript** and **MongoDB**.
- Built a data-pipeline using JavaScript to generate potential tags for each equipment model in the database then scrape relevant images and upload them to Google-Cloud.

BMO Financial Group

Toronto ON

IT OPERATIONS ANALYST

Jan. 2018-Apr. 2018

- Maintained up-to-date User ID Audit Logs by parsing through BMO's **z/OS** based mainframe to ensure there were no breaches in security protocol.
- Created and managed a department wide information distribution system using SharePoint, Excel and VBA to track and share information about current and upcoming technology projects within the company.
- $\bullet \ \ Wrote \ and \ maintained \ official \ documentation \ for \ a \ major \ main frame \ security \ reorganization \ initiative.$

### Projects \_\_\_\_\_

### **DOZR Pong**

WEB APPLICATION

• Built a web-app to be used in conjunction with the office Ping Pong tournament using the **Google Sheets API**, **React.js**, and **Material- UI** to keep track of rankings and schedules as well as individual player stats.

### Operation-playing Robot

ROBOT

• Designed, constructed, and programmed a version of the board game "Operation" using EV3 and Tetrix robotics; utilizing continuous and standard servo motors, as well as color and touch sensors.

### Education

### **University of Waterloo**

Waterloo ON, Canada

Sept. 2017-PRESENT

BASC. IN MECHATRONICS ENGINEERING

· Awarded the President's Scholarship of Distinction for entering university with an average of 95+%.