Connor Lunsford

Education

Computer Science B.S.

January 2020 - June 2021 (In Progress)

Health Science B.S.

Minor in Chemistry and Biology September 2015 – May 2019 **Oregon State University**

Whitworth University

Lunde Marine Electronics

Contact

Phone

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Email

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Portfolio

https://connorlunsford.github.io/

Github

https://github.com/connorlunsford

LinkedIn

https://www.linkedin.com/in/conn or-lunsford-177683182/

Experience

Project Manager

June 2019 - Present

- Designed and implemented several projects, some shown below
- Managed the building server with a network of over 10 access points
- Provided thorough technical support for coworkers
- Handled inventory and sales through Excel and MAS90
- Worked full time while enrolled in 8 to 12 credits every quarter

Projects

Command RPG

Personal Project

January 2021 - Present

- Designed and implemented a dynamic RPG system using python
- Created a front-end user interface using the command line
- Displays proficiency in object-oriented design with the python standard library

Clear Creek Zoo Database

Personal Project

December 2020 – Present https://github.com/connorlunsford/clear-creek-zoo

- Designed and managed a SQL database with 8 entities and 8 relationships
- Created a CRUD management website using Javascript with Node.js
- Developed a full server to handle back-end SQL queries
- Displays proficiency in HTML5 and CSS3 design

Smallsh Linux Shell

Oregon State University

Fall 2020

https://github.com/connorlunsford/smallsh

- Uses the command line to create a fully functional linux shell with multiple hardcoded commands, exec functionality, and input/output redirection
- Demonstrates understanding of a wide variety of C libraries and concepts

Lunde Website Redesign

Lunde Marine Electronics

July 2020 - Present

- Created an original website design using style cues from the former
- Worked with several coworkers to implement all website needs
- Implemented the website using HTML5, and CSS3
- Developed the final product for mobile and desktop use

More information can be found on my portfolio and Github