## Concept / Problem

## Random Generator

- Indecision, inability to decide on trivial things like what TV show or movie to watch, where to get food, things to do, places to go...
  - Also dice, cards, numbers, words, names (I/O)
- Study found that the average Netflix user spends 18 minutes any given day trying to select a program to watch, twice as long as cable TV viewers

## Audience

- Target audience is broad, can really be used by anyone
  - College students primarily
  - People that are indecisive
  - People that live life on the edge

## Outcome

- Desired outcome would be genuine functionality, simple UI, broad applications
- Seems like an interesting programming challenge I'd like to tackle