

ROBOLEON

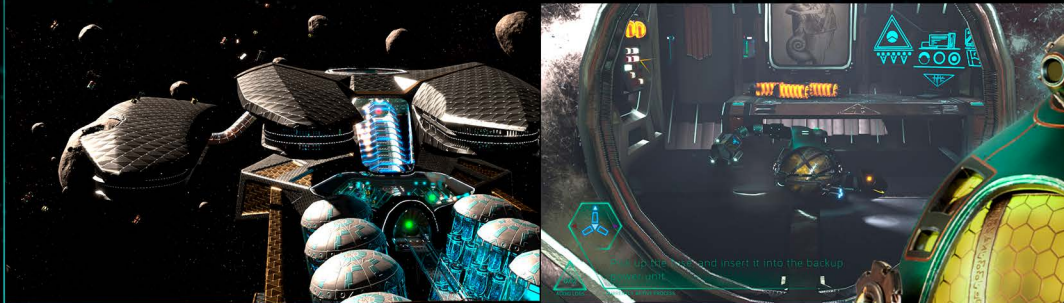
On the way to a new and promised planet, a spaceship with an entire alien civilization, gets struck by an asteroid.

Help the old maintenance robot Roboleon fix the spaceship and save his creators from extinction.

Genre • Third person exploration game with puzzle elements

Target Audience • The explorative player type

Platform • PC



Discover hidden plots

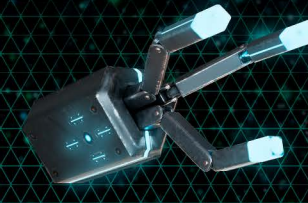
*Can you bribe your way out of deep sleep?
Who killed Gabe Fizmo?*

Explore the spaceship and listen to audio logs to get an insight into the life of a Gekonian.



Extinguisher

Put out fires in the broken spaceship



Attractor

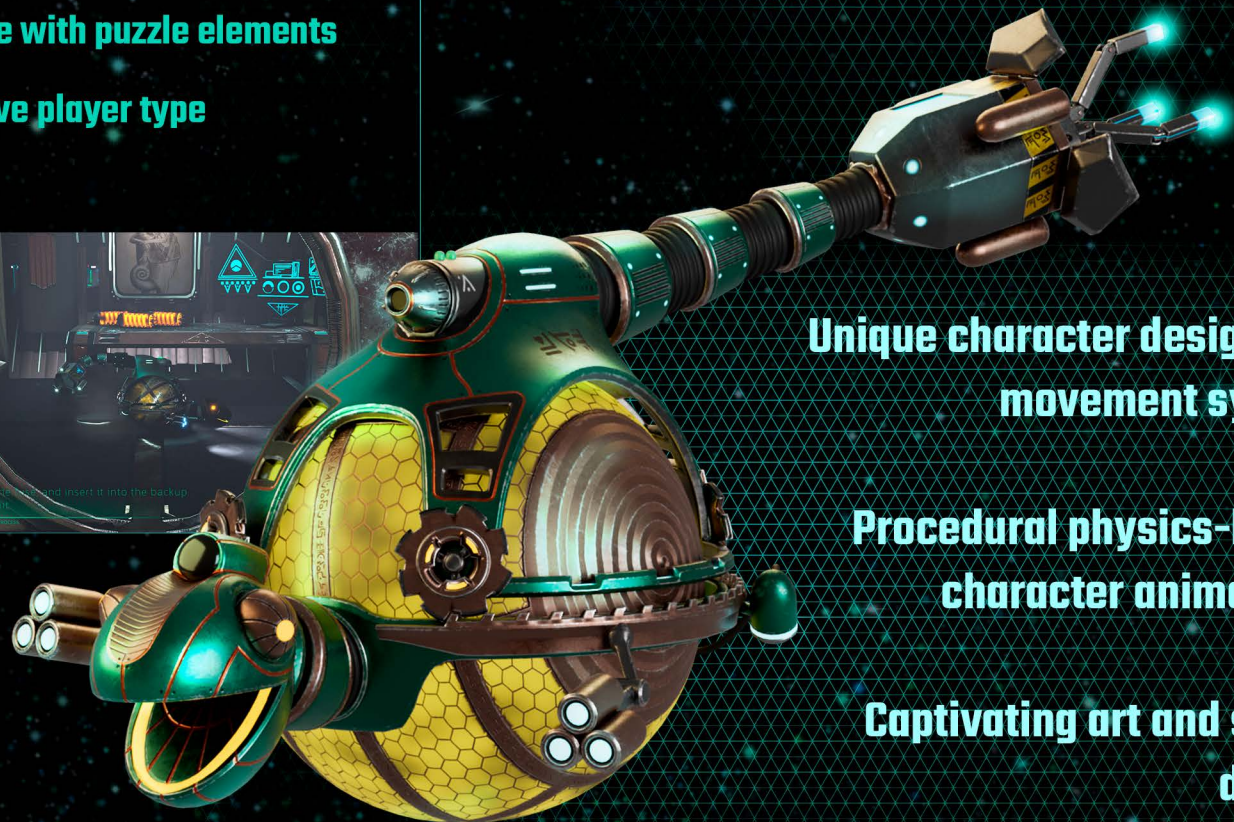
Move and pick up objects



Omni Tool

Screw and interact with panels around the ship

All tools are attachable to Roboleon's tail



Unique character design and movement system

Procedural physics-based character animations

Captivating art and sound design

Contact info

Producer

Mike Petersen
mike@funnells.dk
+ 45 30 95 01 13