

Intro to Economic Analysis: Microeconomics

EC 201 - Day 16 Slides

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17 November 2021

Logistics

- ▶ Homework 6 due this Saturday at 11:59pm
- ▶ Last News Assignments posted, due a week from today (November 24th) at 11:59pm

Recall

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- ▶ There are two major types of costs: fixed costs and variable costs
 - Fixed costs do not change with quantity produced¹
 - Variable costs vary with the quantity being produced by the firm
 - The sum of fixed costs (FC) and variable costs (VC) is total cost (TC):

$$TC = FC + VC$$

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Average Costs and Marginal Cost

- For each of FC, VC, and TC, we can define an *average* cost by dividing by Q (output):

$$AFC = \frac{FC}{Q} \quad AVC = \frac{VC}{Q} \quad ATC = \frac{TC}{Q}$$

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- AFC may be useful for seeing how our fixed costs stretch out over time (or units produced), but in general, AVC and ATC are more important
- In addition to these costs, we will define the **marginal cost** for now to be the change in total cost from making an additional unit. Mathematically this looks like

$$MC = \frac{\Delta TC}{\Delta Q}$$

where ΔQ is often equal to 1

Example Cost Table

- Fill in the following cost table

Output	FC	VC	TC	MC	AFC	AVC	ATC
0	100		100				
1	100	4					
2	100	16	116				
3	100	36					
4	100	64					
5	100		200				
6	100		244				
7	100		296				
8	100	256					
9	100	324					
10	100		500				

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1	100	4	104	4	100	4	104
2	100	16	116	12	50	8	58
3	100	36	136	20	33.3	12	45.3
4	100	64	164	28	25	16	41
5	100	100	200	36	20	20	40
6	100	144	244	44	16.6	24	244/6
7	100	196	296	52	14.2	196/7	296/7
8	100	256	356	60	12.5	256/8	356/8
9	100	324	424	68	11.1	324/9	424/9
10	100	400	500	76	10	40	50

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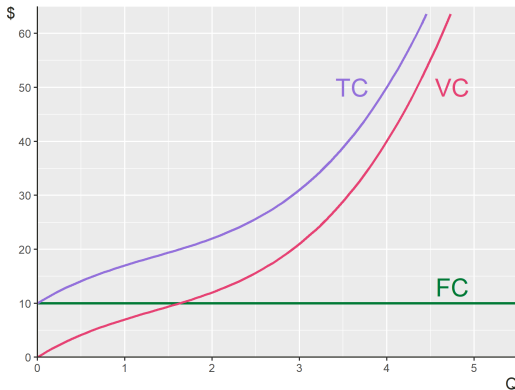
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 - You may need to know the quadratic formula

Typical TC, VC, and FC



TC and VC are based on cubic equations, for reference

Typical AFC

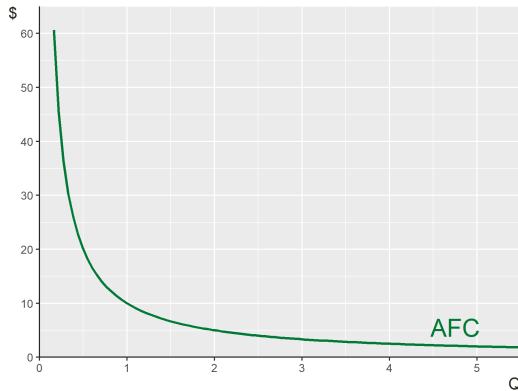
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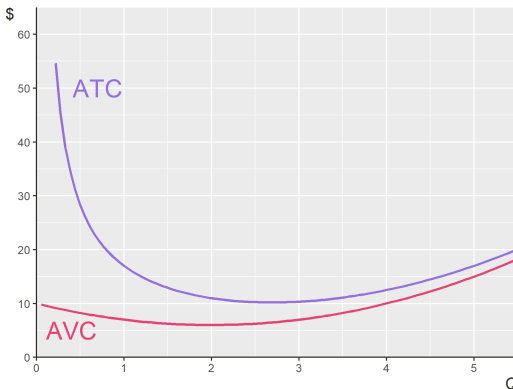
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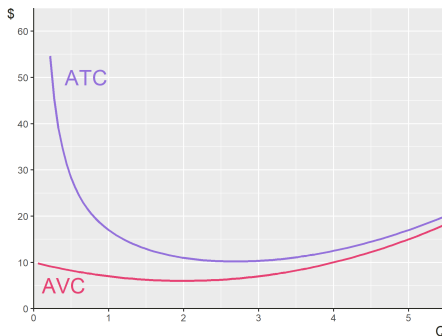
$$ATC = AFC + AVC$$

- Therefore, the height difference between ATC and AVC is equal to AFC



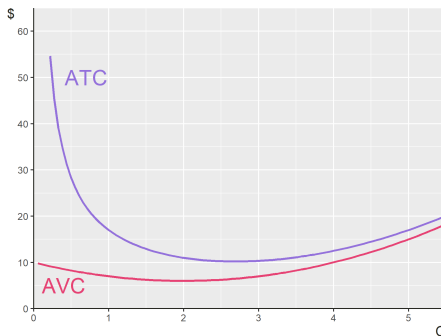
Typical ATC and AVC (cont.)

- Note that when VC is near 0, ATC looks like AFC. As fixed costs get stretched over more production (so that $AFC \rightarrow 0$), our ATC tends towards and become AVC



Typical ATC and AVC (cont.)

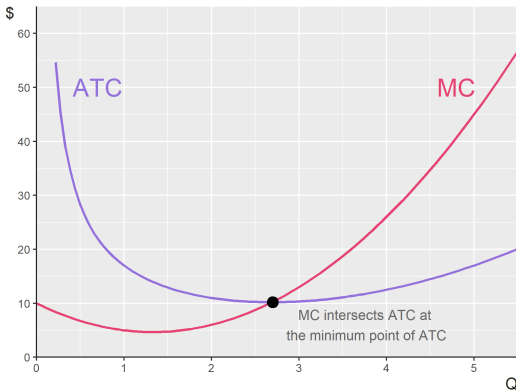
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- With that important part said, we may, for shorthand, just draw ATC as a parabola floating above AVC

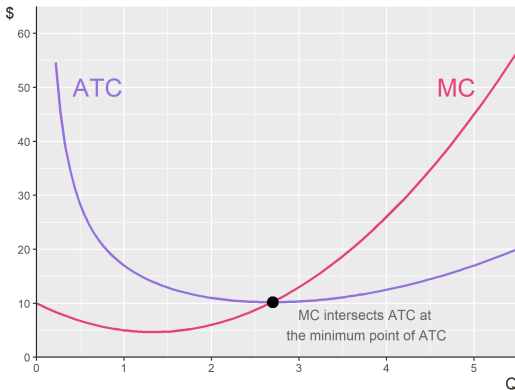
MC with ATC

- Finally, MC has a parabolic shape that often resembles a Nike swoosh



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- Note that the MC curve **always** intersects ATC at the minimum ATC (this will be very important later)

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- ▶ Depending on context, these are notions that can mean different things
 - In some contexts, for example, the distinction is with how sticky prices are: the short run is when prices do not move as much
 - In this class, the distinction will mostly be defined by whether or not there are fixed costs

Defining the Notion of Long Run

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- ▶ Therefore, our rough definition for the long run will be that there are *no fixed costs*
 - Put another way: *all inputs are variable in the long run*
 - That is: factories can change their size, machines, and mode of production in the long run, but must keep some such factors fixed in the short run

Deriving Long Run ATC

- ▶ A firm can choose from three factory sizes: small, medium, or large

Deriving Long Run ATC

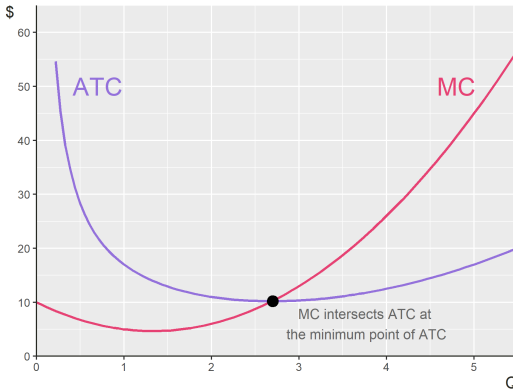
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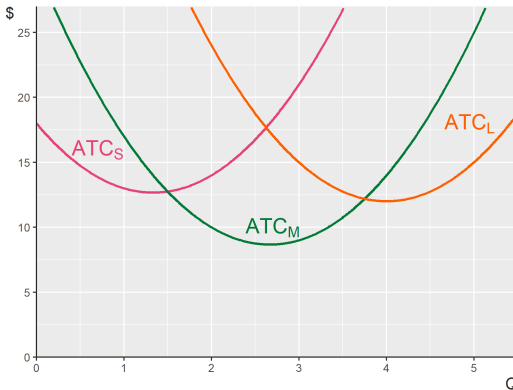
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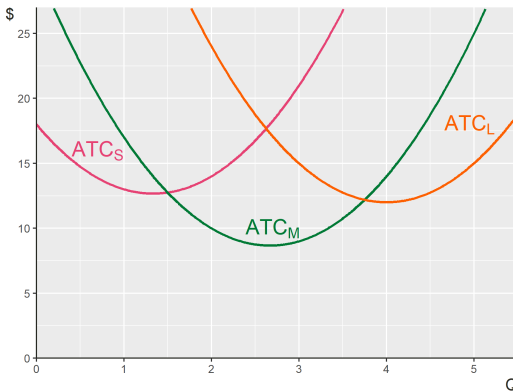
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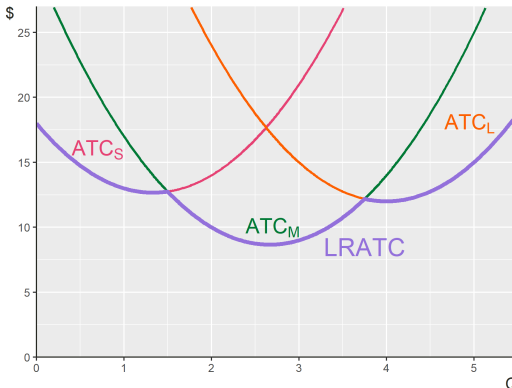
- What will the firm do in the long run?

Deriving Long Run ATC (cont.)

- In the long run, the firm will do whatever is the cheapest option, since they have full flexibility in their scale

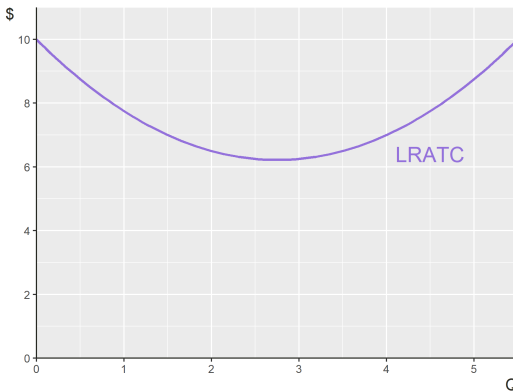
Deriving Long Run ATC (cont.)

- ▶ In the long run, the firm will do whatever is the cheapest option, since they have full flexibility in their scale
- ▶ Hence, the Long Run Average Total Cost (LRATC) in this example is shown by



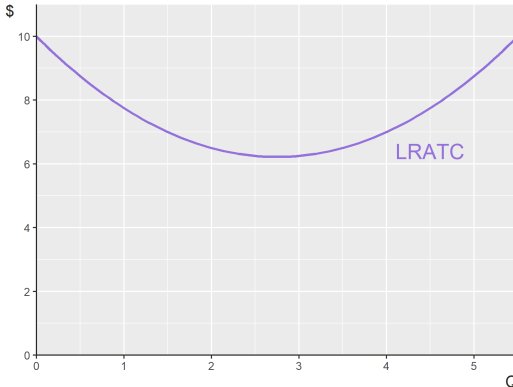
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- There is often variation in how you can draw this, due to what we call *returns to scale* (RTS)

Returns to Scale

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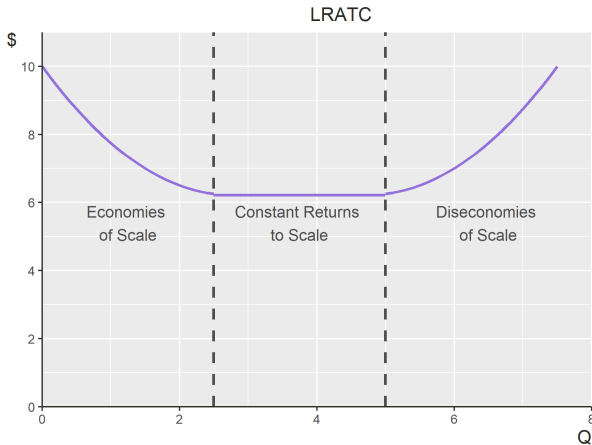
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 - That is: as we increase output (in the long run), are costs getting more expensive, less expensive, or about equal
 - Remember the relationship between a cost function and a production function: this is often a story of the state of the production function

Another Typical LRATC



Returns to Scale – Definitions

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 - Ex: McDonald's origin – as restaurants expand, you can't manage quality

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Types of Firms

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- ▶ In general, we break down the types of firms into the following picture²:



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 - How much they are going to sell for – i.e., price
- ▶ In terms of price, firms in perfect competition and monopoly are respectively refereed to as *price takers* and *price makers*

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- Amazon sellers: many vendors selling knock-offs of the same product for similar prices (this might be more of monopolistic competition, but again, our examples will be relaxed)
- Agriculture: many farmers selling similar crops who have no individual say in the price of those crops (point 3 may not be satisfied here)

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Firms as Price Takers

- What do these firms have in common?

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 - They will gain the whole market, but their production will increase to a level such that they lose profit

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- ▶ This is the general optimality condition for a firm choosing how much to produce

Optimally Producing Firm

- Given the following information, where does a firm produce at?

Output	TR	TC	π	MR	MC	$\Delta\pi$
0	0	20	-20	–	–	–
1	24	22				
2	48	28				
3	72	38				
4	96	52				
5	120	70				
6	144	92				
7	168	118				
8	192	148				

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1	24	22	2	24	4	20
2	48	30	18	24	8	16
3	72	42	30	24	12	12
4	96	48		24	16	
5	120	58		24	20	
6	144	82		24	24	
7	168	110		24	28	
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- Particularly, if you fill out $\Delta\pi$, what do you see as we approach and go through $Q = 6$?

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- ▶ That is, marginal revenue is constant and equal to price
- ▶ Note: when a larger firm has influence over its price, selling another unit might mean changing the price you are selling all units at, so this result is unique to PC markets

How Firms Choose Production Decisions

- Combining the general optimality rule for how much a firm should produce, $MR = MC$, with the PC firm's marginal revenue that was just derived, we get the following formula for where a PC firm should produce:

$$P = MC$$

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- ▶ Verbally, a firm should produce such that marginal cost is equal to the price

Optimally Producing PC Firm

- Given the following information, where does a PC firm produce at?

Output	P	TR	TC	π	MR	MC	$\Delta\pi$
0	6		8		–	–	–
1	6		9				
2	6		12				
3	6		17				
4	6		24				
5	6		33				
6	6		44				
7	6		57				
8	6		72				

Optimally Producing PC Firm

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Output	P	TR	TC	π	MR	MC	$\Delta\pi$
0	9		8		–	–	–
1	9		9			1	
2	9		12			3	
3	9		17			5	
4	9		24			7	
5	9		33			9	
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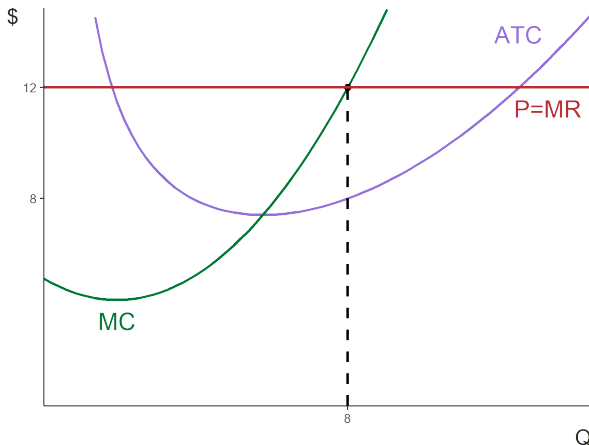
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 - $P < ATC \implies \pi < 0$

Visualizing Profit for a PC Firm

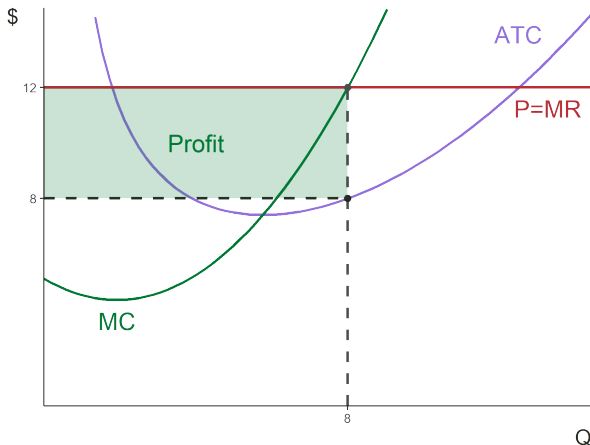
- Recall our example picture, now with price added:



Note that the firm is choosing to produce where $P=MC$

Visualizing Positive Profit for a PC Firm

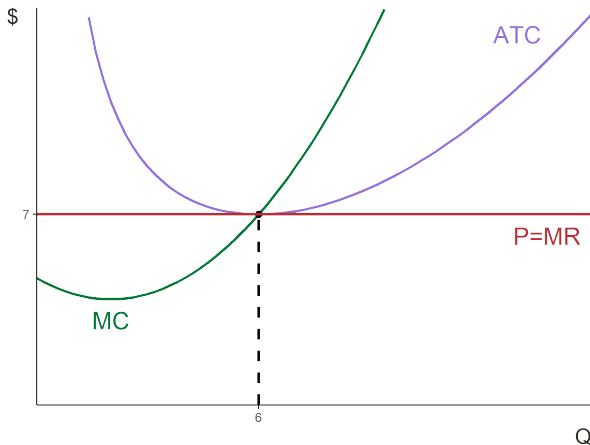
- Since $\pi = (P - ATC) Q$, profit is given by the following box



$$\text{In this case, } \pi = 8(12 - 8) = \$32$$

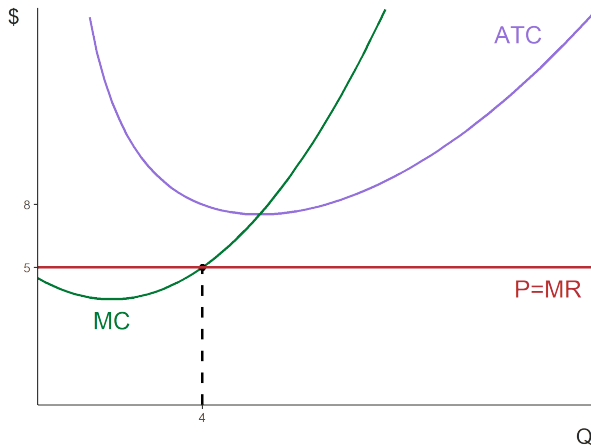
Visualizing Zero Profit for a PC Firm

- In this case, we produce at $P = MC$, and this induces ATC to equal P , so we get a profit of 0:



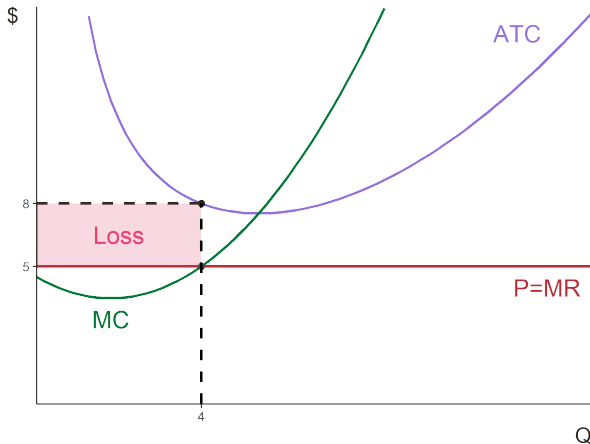
Visualizing Negative Profit for a PC Firm

- In this case, we produce at $P = MC$, and this induces ATC to be below P , so we will make negative profit:



Visualizing Negative Profit for a PC Firm

- Specifically, we make $\pi = 4(5 - 8) = -12$



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- Therefore, for *any* firm, AR is equal to the price
- ▶ They motivate the profit maximization of the firm using more table-thinking. I expect you to read this on your own (mainly 14-1b thru 14-2b, but all of chapter 14)

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