Connor Zhizhen Lin

Education

2020-Present **PhD in Computer Science**, Stanford University, Stanford, CA.

Advisors: Leonidas Guibas, Gordon Wetzstein Stanford Graduate Fellow (*David Cheriton*)

2018–2019 MSc in Computer Science, Carnegie Mellon University, Pittsburgh, PA.

Advisor: Keenan Crane

Thesis: Periodic Conformal Parameterization

2015–2018 BSc in Computer Science, Carnegie Mellon University, Pittsburgh, PA.

Experience

2022-2023 PhD Research Intern, NVIDIA Research, Toronto.

 Researched neural avatars for 3D reconstruction and animation (submission currently under review).

2021 PhD Research Intern, Adobe Research, London.

 Developed NeuForm (NeurIPS Oral 2022), a hybrid approach combining overfitting and general priors for neural scene editing.

2019-2020 **Software Engineer**, *Google*, Mountain View, CA.

o Researched and prototyped end-to-end solutions for real-time depth inference and improved performance of depth inference in Portrait mode.

2018 Software Engineering Intern, Google Daydream, New York, NY.

o Implemented a virtual reality plugin for Unity using C# and C++ that dynamically recognizes and morphs user virtual handwriting into text.

2017 **Software Engineering Intern**, *Yahoo!*, Sunnyvale, CA.

Skills Python, C++, MATLAB, Git

Research and Teaching

Research Interests

 I am interested in neural representations for 3D reconstruction, generation, and editing of objects and scenes, and how these techniques can be applied to human avatars.

Teaching Experience

- Teaching Assistant (Fall 2017, Fall 2018, Spring 2019). Computer Graphics (15-462/15-662)
- o Teaching Assistant (Spring 2017). Principles of Imperative Computation (15-122)

Publications

SIGGRAPH Single-Shot Implicit Morphable Faces with Consistent Texture Parameterization.

2023 C. Z. Lin, K. Nagano, J. Kautz, U. Iqbal, L. Guibas, G. Wetzstein, S. Khamis

NeurIPS 2022 NeuForm: Adaptive Overfitting for Neural Shape Editing. C. Z. Lin, N. J. Mitra, G.

(Oral) Wetzstein, L. Guibas, P. Guerrero

ECCVW 2022 3D GAN Inversion for Controllable Portrait Image Animation. C. Z. Lin*, D. B.

(Learn3DG) Lindell*, E. R. Chan, G. Wetzstein

- CVPR 2022 EG3D: Efficient Geometry-aware 3D Generative Adversarial Networks. E. R. Chan*,
 - (Oral) **C. Z. Lin***, M. A. Chan*, K. Nagano*, B. Pan, S. D. Mello, O. Gallo, L. Guibas, J. Tremblay, S. Khamis, T. Karras, G. Wetzstein
- SIGGRAPH ACORN: Adaptive Coordinate Networks for Neural Representation. J. N. P. Martel*,
 - 2021 D. B. Lindell*, C. Z. Lin, E. R. Chan, M. Monteiro, G. Wetzstein
 - Masters **Periodic Conformal Parameterization.** SCS Technical Report Connor Zhizhen Lin Thesis

Talks

- June 2022 Advancing and Applying 3D GANs Stanford University CS PhD Qualifying Exam
- July 2019 Periodic Conformal Parameterization Carnegie Mellon University Masters Thesis Defense
- Dec 2017 **Real World Fabrication of 3D Meshes** Carnegie Mellon University SCS Undergraduate Research Showcase

— Awards

- Stanford Graduate Fellowship (David Cheriton)
- o 5x Dean's List
- University Honors

Service

- 2023 CVPR Reviewer
- 2022 SIGGRAPH Asia Reviewer
- 2022 **Stanford Club Badminton** *President*
- 2021 Stanford CS PhD Admissions Committee Member
- 2021 Stanford Club Badminton Financial Officer