

## **Conor Holmes**

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Tipperary, Ireland

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<https://github.com/conorH22>

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## **Education**

### **Limerick Institution of Technology | 2012 – 2017 | B.Sc. (Hons.) in Computing | 2.1**

Successfully completed a B.Sc. (Hons). in Computing achieving a Second-Class honours degree. The course had a focus on games design and development which allowed me to follow my passion in this area whilst also building technical skills highly relevant in commercial and enterprise applications. This course allowed me to significantly develop my technical skills whilst also improving my teamwork and leadership skills through many team based projects.

## **PROJECTS**

- Fourth year project: developed a Real Time Weather system application in Cocos2d-x(C++) and Unity3D(C#), using Json data parsed from Wunderground Api.
- Third year group project: developed a tower defence game (C++) using tools Visual studio, Cocos2d X and MySQL.
- Platform games development: developed cross platform application in Cocos2d-x (C++ and Java) for Pc and android, publishing the application on google play store (android SDKs, keytool).
- Computing modern culture: developed cross platform Application in Unity (C#) with Fungus (Clonmel junction festival 2017)

## **Relevant subjects include:**

Advanced OO Programming, Systems Analysis and Design, Computing Architecture, Database Systems, Software Security, Enterprise App Development, Data Structures, Concurrent Programming, Network Programming.

**2007 – 2012 | St. Mary's Secondary School, Newport | Leaving Certificate**

## **Employment**

**May 2016 - September 2016 | Johnny Walsh Floor Coverings | Web Developer**

- Worked as Web developer for Johnny Walsh Floor Coverings Ltd.
- Developed a company website to promote the company brand on the web.
- Developed technical and soft Skills (JavaScript, PHP, Html and CSS).
- Dealing with the Client with weekly meetings and communication between the web hosting service.

<http://johnnywalshfloorcoverings.ie/>

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## **Skills and Certification**

- Development experience in C++, C# and Java.
  - Experienced with Unity/Unreal 4/cocos2d-x
  - Experienced with Google Analytics.
  - Knowledge of android studio
  - Excellent communication and presentation skills developed through major work and college based projects.
  - A large amount of team based project work in my employment together with college projects.
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## **Interests and Achievements**

- Participant of various game jams and hackathons.
  - Active member of LIT Tipperary's Technology and Computer and Video Game Society.
  - Event volunteer at Games Fleadh 2013-2017.
  - Learning about new software development and IT concepts.
  - Interested in Swimming.
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## **References:**

Available upon request.