# Conor Murphy

(083) 0059355

conormurphy@outlook.com

www.itsconor.com

Interested In: Product management / product focused teams and roles

Work

# itsmello.com / Founder / CS & Product & Business

OCT 2016 - NOV 2016, DUBLIN

Took time out to develop a small side project with a friend. Now that the alpha release is finished it'll run as a small ongoing side experiment into how to get people to develop better code. I designed, researched, developed the frontend and marketed the beta release by myself.

# Hosted Graphite / Feature Lead / CS & Product & Business

FEB 2016 - AUG 2016. DUBLIN

As feature lead I continued my work designing and developing the frontend for Hosted Graphite. However I also expanded the role to include managing the frontend feature pipeline, delegated these features to other engineers and managing their conception, UX, design and development.

I also developed usability reports on several site features and had lead responsibility in drastically simplifying the customers view and the general information architecture of the site. This included new on-boarding and in-site education features and several other projects to reduce churn. All in the pursuit of presenting the same complex features that were there but in a much more guided and easy to use package.

## Hosted Graphite / UX Developer / CS & Product

MAY 2015 - JAN 2016, DUBLIN

Lead responsibility for information architecture, user experience and visual finish; both the design and development. Also shared responsibility for customer support to get a strong idea of customers issues.

#### Xwerx / UX Intern / Product

MAY 2014 - AUGUST 2014. DUBLIN

Wrote user guides for customers and completed some UX reviews for customer features.

#### Self Employed Software Contractor / UX and Developer / CS & Product

AUGUST 2013 - APRIL 2015, DUBLIN

Sourced and developed several separate contracting jobs for me and fellow classmates including UX work, design projects, an Android app and server contracting work.

# VTP (Voluntary Tutor Program) / Tutor / Education & Voluntary

SEP 2013 - JAN 2013, DUBLIN

Worked voluntarily once a week as a one-on-one tutor with kids in Dublin city centre.

Essentially a homework club.

# Fullstack.cc / UX Developer / CS & Product

MAY 2013 - AUGUST 2013, DUBLIN

UX developer, client liaison and some Android development. We developed a full education MOOC website alpha and a beta for a sports second screen app for a well known Irish sports media brand.

#### Science Gallery / Science Educator / Education

SEP 2012 - NOV 2013, DUBLIN

I mediated exhibitions part-time based on several varied scientific topics, including tours and on-on-one education with children and professionals.

# **UCDVO** / Tech lead for IT Education project / CS & Education & Voluntary SUMMER 2011, MOROGORO TANZANIA

During a six week trip to install Ubuntu computer rooms in several local schools, I was spread as the Technical Support between the schools for the mornings, installing new infrastructure and resurrecting any failing infrastructure from previous years. In the evenings I was part of classes teaching the teachers how to use the computers personally and to educate. It was part of an ongoing project in the area to improve technological education.

# Various Agencies / Promotional & Sales / Business

SUMMER 2010 - 2013, DUBLIN

Worked with various agencies on promotional campaigns (beer companies, Red Bull, animal welfare charities). Culminating in over a year being a HP rep in PC world in Jervis Street shopping centre. Mainly direct sales but included stock management and customer support.

# **Education**

# Trinity / Computer Science / 2.1

SEP 2011 - MAY 2015, DUBLIN

Left with a strong appreciation for good software practices through the people in my class as well as the course itself. Studied and developed various software applications and still to this day develop side projects with people I went to class with here.

# **UCD** / Architecture / Uncompleted

SEP 2008 - MAY 2011, DUBLIN

Developed an appreciation of design principles however left after second year to pursue study in an industry I was more passionate about working in.

# **Udemy** / Become a Product Manager / Completed

SEP 20016 - Oct 2016, DUBLIN

Complete the online course to build out and make sure I had all the bases covered both in my experience and other learning. www.udemy.com/certificate/UC-JPP7CYZT/