Data Mining: Classification – Lazy Learner k NearestNeighbour

- Adapter from Data Mining Concepts and Techniques
- Chapter 9. Classification Advanced Methods: Basic Concepts and Methods 2011 Han, Kamber & Pei. All rights reserved

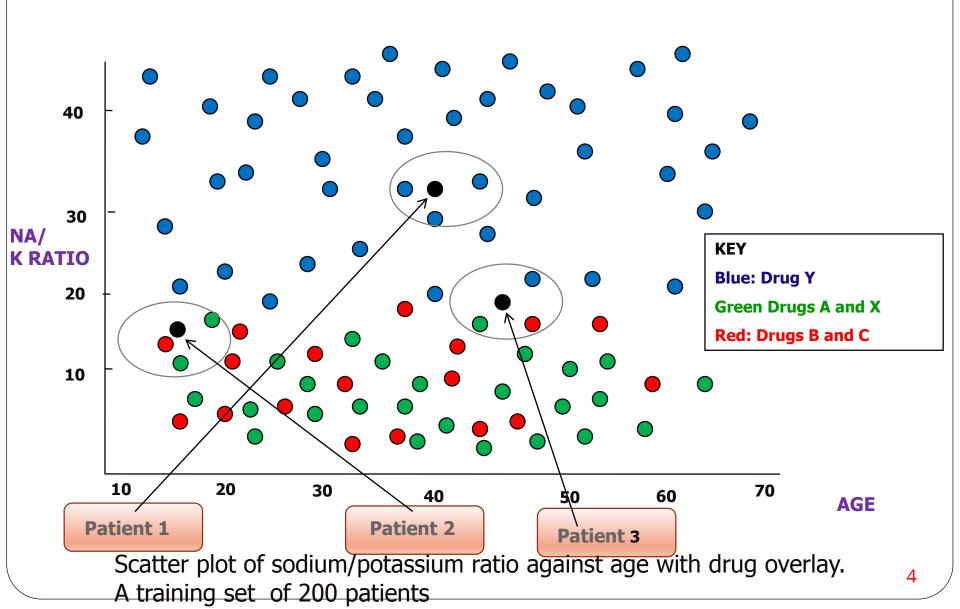
Lazy vs. Eager Learning

- Lazy vs. eager learning
 - Lazy learning (e.g., instance-based learning): Simply stores training data (or only minor processing) and waits until it is given a test tuple
 - Eager learning (e.g. Decision Tree Algorithms CART, c4.5):
 Given a set of training tuples, constructs a classification model before receiving new (e.g., test) data to classify
- Lazy: less time in training but more time in predicting
- Accuracy
 - Lazy method effectively uses a richer hypothesis space since it uses many local linear functions to form an implicit global approximation to the target function
 - Eager: must commit to a single hypothesis that covers the entire instance space

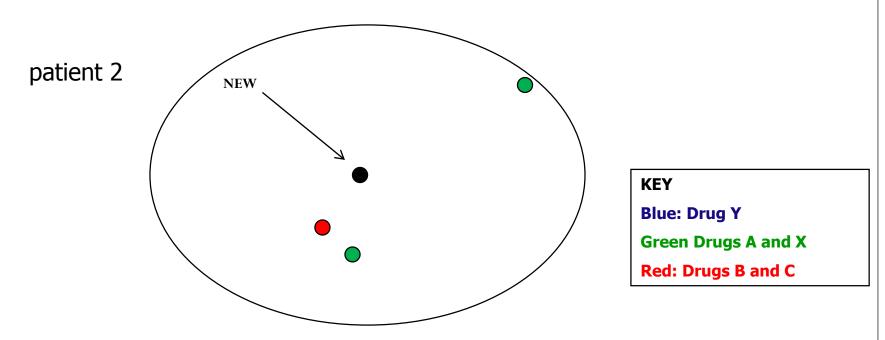
k-Nearest Neighbour Algorithm

- Most often used for Classification
- This is an example of an instance-based learning, in which the training set data set is stored, so that a classification for a new unclassified record may be found simply by comparing it to similar records in the training set
- Example: Classifying the type of drug a patient should be prescribed, based on certain patient characteristics such as age and a patients sodium/potassiums ration

k-Nearest Neighbour Algorithm Example



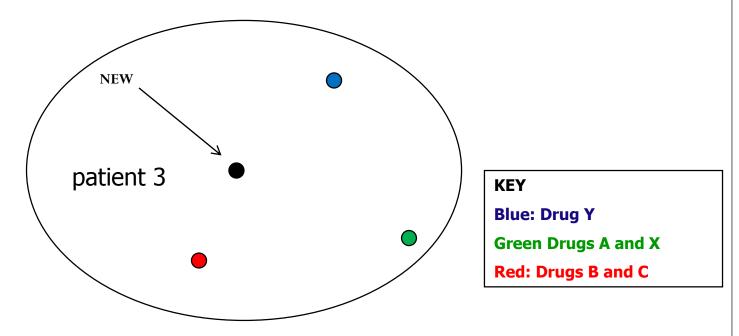
k-Nearest Neighbour Algorithm Example



A close up of the training data points (3 nearest neighbours) to new patient 2

- Let k= 1 for our k-nearest neighbour algorithm, so that new patient 2 would be classified according to whichever single (one) observation it was closest to
- What if k=3? Or k=2?

k-Nearest Neighbour Algorithm Example



A close up of the training data points (3 nearest neighbours) to new patient 3

- For k=1 what would the k-nearest algorithm choose?
- k=2? k=3?

k-Nearest Neighbour Algorithm Issues

- How many neighbours (k) should we consider?
- How do we measure distance?
- How do we combine the information from more than one observation?
- Should all attributes be weighted equally, or should attributes have more influence than others?

K-Nearest Neighbour Algorithm

• Distance Function required with following properties

- d(x,y) ≥ 0, and d(x,y) = 0 if and only if x = y
- 2. d(x,y) = d(y,x)
- 3. $d(x,z) \le d(x,y) + d(y,z)$
- Most Common distance function

$$d_{\text{Euclidean}}(\mathbf{x}, \mathbf{y}) = \sqrt{\sum_{i} (x_i - y_i)^2}$$

where $\mathbf{x} = x1, x2, \dots, xm$, and $\mathbf{y} = y1, y2, \dots, ym$ represent the m attribute values of two records

• Give that patient A $x_1 = 20$ years and $x_2 = 12Na/K$ while patient B $y_1 = 30$ years old and $y_2 = 8$ Na/K, calculate the Euclidean distance.

k-Nearest Neighbour Algorithm

- When measuring distance, certain attributes have very large values can can overwhelm the influence of other attributes
- Must normalise the attribute values to avoid this impact

For continuous variables

Min-max normalization:

$$X^* = \frac{X - \min(X)}{\operatorname{range}(X)} = \frac{X - \min(X)}{\max(X) - \min(X)}$$

Z-score standardization:

$$X^* = \frac{X - \text{mean}(X)}{\text{SD}(X)}$$

Note: for **Categorical Variable** Euclidean distance metric not appropriate. Must convert to numerical.

$$different(x_i, y_i) = \begin{cases} 0 & \text{if } x_i = y_i \\ 1 & \text{otherwise} \end{cases}$$

k-Nearest Neighbour Algorithm

• Given the following data which patient B OR C is **more similar** to a 50 year old male (Patient A)?

Patient	Age	Agemmn	Agezscore	Gender
A	50	$\frac{50 - 10}{50} = 0.8$	$\frac{50 - 45}{15} = 0.33$	Male
В	20	$\frac{20 - 10}{50} = 0.2$	$\frac{20 - 45}{15} = -1.67$	Male
С	50	$\frac{50 - 10}{50} = 0.8$	$\frac{50 - 45}{15} = 0.33$	Female

- For Z-Score
 - Assumes age range is 50, the minimum is 10, the mean is 45 and the standard deviation is 15.

k-Nearest Neighbour Algorithm – Combination Function

Simple Unweighted Function

- Decide on value of k; how many records will have a voice in classifying the new record
- Compare the new record to the k nearest neighbours
- The k records are chosen they all get one equal vote

Weighted Voting

- Closer or more similar records to the new record should be weighted more heavily then more distant neighbours
- Closer neighbours have a larger voice in the classification decision than do more distant neighbours
- Less likely to be ties
- Votes of these records are then weighted according to the inverse square of their distances

k-Nearest Neighbour Algorithm – Combination Function Example

KEY

Blue: Drug Y

Green Drugs A and X

Red: Drugs B and C

Given

Record	Target Variable Value	Age	Na/k	Age MMN	Na/k MNN
Unseen	?	17	12.5	.05	.25
A	Red	16.8	12.4	.0467	.2471
В	Green	17.2	10.5	.0533	.1912
C	Green	19.5	13.5	.0917	.2794

- Using Weighted Voting, determine the appropriate classification for the new record i.e. what drugs would you give this patient?
- Use $w = \frac{1}{d(x_q, x_i)^2}$ for voting
- ♦ What drug combination would you give the new patient for k=1?, k=2?, K=3?

k-Nearest Neighbour Algorithm – Combination Function Example

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What are the distances of records A, B, and C from the new record (note k=3)?

$$d(new, A) = \sqrt{(0.05 - 0.0467)^2 + (0.25 - 0.2471)^2} = 0.004393$$

$$d(new,B) = \sqrt{(0.05 - 0.0533)^2 + (0.25 - 0.1912)^2} = .058893$$

$$d(\text{new,C}) = \sqrt{(0.05 - 0.0917)^2 + (0.25 - 0.2794)^2} = 0.051022$$

- Using Weighted Voting, determine the appropriate classification for the new record i.e. what drugs would you give this patient?
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Choosing The Value Of k

- Not an obvious solution
- Small value of k
 - Possibly that the classification may be unduly affected by outliers
 - Danger of overfitting i.e. the algorithm memorises the training set at the expense of generality
 - Large value of k
 - Will tend to overlook locally interesting behaviour.
 - Possible solution
 - Try various values of k with different randomly selected training sets and choose the value of k that minimises Classification Error (Maximises Accuracy)