Conor Kennedy

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Skills

Programming: C#, Java, Python, Typescript, Go
 Cloud: Architecting distributed systems in AWS
 DevSecOps: GitHub, Azure Devops, CI/CD

Experience

Software Development Engineer, Amazon - Arlington, VA

September 2022 – Present

Fraud Enforcement

- Delivered a proof of concept built with step functions and lambdas to extend our service to a non-fraud team, resulting in a new team adopting our solution for a non-fraud use case.
- Led the architectural design and implementation to make an existing service generic, supporting multiple input types
 while enabling seamless expansion for future customer use cases. This approach doubled current use cases,
 enhancing flexibility and scalability without disrupting existing users.
- Ensured accurate customer correspondence and code integrity by fixing a "null" string bug and removing an anti-pattern, which caused over **3,000** malformed emails to be sent to paying customers.
- Proactively resolved 100+ pipeline failures post-reorg and created a living document to track test failures. Improved
 pipeline stability, reducing engineer time spent on broken builds and increasing development velocity.
- Participated in on-call rotations, improving system stability by resolving customer-impacting issues, collaborating with cross-functional teams, and managing stakeholder expectations to ensure reliable service delivery.

Fraud Evaluations

- Developed a GraphQL resolver to enhance user sign up data captured in every AWS sign-up event, efficiently handling over a 1000 requests per hour.
- Independently migrated service from a deprecated dependency to GraphQL, handling over 400,000 weekly calls and
 ensuring uninterrupted service and reducing reliance on deprecated dependencies
- Contributed to the deprecation and migration of a critical AWS legacy service, integral to many downstream systems. Assisted with research and the development of a plan to transition legacy logic, ensuring a seamless migration and reducing Sev2 incidents that could impact customer experience.
- Developed and deployed a mission-critical feature for the United States Department of Defense Joint Warfighting Cloud Capability, delivering ahead of schedule as part of a \$9 billion contract.

Software Developer, General Motors – Warren, MI

October 2020 - August 2022

MotorSports

- Developed a feature to compare race setup fields, enabling mechanics to instantly view setup differences with a tooltip mouseover, streamlining race preparations and improving decision-making efficiency.
- Optimized React components for cross-device responsiveness, ensuring a consistent and seamless user experience across diverse screen sizes, enhancing accessibility and user satisfaction.
- Integrated automated browser test cases into the CI/CD pipeline, proactively identifying and addressing issues, improving software quality and minimizing defects before deployment.
- Collaborated with key stakeholders to create clear, concise release notes, facilitating effective communication and ensuring alignment during the release cycle.

Education