

About Us

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Game Rules

Player count: 2

Battlefield:

- Each game is played on a battlefield.
- A battlefield is an 8x16 hex grid, with a line called a centerline dividing it into two 8x8 grids.

Army Building:

- Before a game starts, each player selects one pre-built army, without knowing anything about the opponent's army.
 - An army consists of units (hexagonal pieces that move and interact on the battlefield) and command cards (cards played from hand to determine what actions units take) with a total combined value of = 50 points.
- Perform the action(s) on the card.
 - Each card has one or more actions specified on it.
- Place the card in the player's discard pile.
- Draw 5 cards:
 - Move 5 cards from the player's deck to the player's hand.