# FS Co-Pilot™ Viewer Software

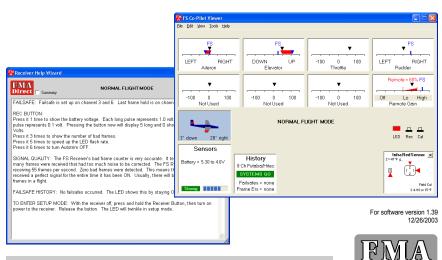
for use with FMA's FS8 Co-Pilot™ receiver



#### **Features**

- Graphically displays data in real time while setting up FS8 Co-Pilot<sup>TM</sup>:
  - Servo positions and stabilization for all channels.
  - Failsafe preset positions.
  - Airplane orientation.
  - And other analytical aids.
- Built-in recorder/player: record receiver data, play back for analysis, add notes.
- Unique Help Wizards describe exactly what FS8 Co-Pilot<sup>TM</sup> is doing, and interpret data.
- Downloads and plays data saved in FS Flight Recorder for detailed analysis of exactly what happened during flights, including servo positions, failsafe status and aircraft orientation. FS Flight Recorder stores up to 97 minutes of flight data.
- Runs on PCs having Windows 98 or later and a serial or USB port.

**Note:** Although Co-Pilot™ Viewer Software is not required for FS8 Co-Pilot™ setup and operation, it is a great tool for helping you set up your FS8 Co-Pilot™ system. It provides a convenient way to view and interpret what the receiver is doing, and permits data recording and playback.



FMA, Inc. • 5716A Industry Lane • Frederick, MD 21704 Sales: (800) 343-2934 • Technical: (301) 668-4280 • www.fmadirect.com

## Installing the software

#### To use the FS Co-Pilot™ Viewer Software, you must supply:

- Desktop or laptop computer with:
  - Windows 98 or a later Windows version, and Internet Explorer 6.0 or later.
  - 9-pin serial port or USB port. (If your computer doesn't have either of these, purchase and install a USB port.)
  - CD-ROM drive.
  - Microsoft .NET Framework software. (If this is not already installed on your computer, you
    can install it from the FS Co-Pilot<sup>TM</sup> Viewer Software CD).
- FMA FS Interface Module with 9-pin serial cable (part number FSIM1).
- USB to 9-pin serial adapter (if connecting via a USB port).

**Note:** For reliable operation, install the latest Windows updates. Critical updates are on the Viewer Software CD, but using Windows Update is better.

- 1. Insert the FS Co-Pilot™ Viewer Software CD into the computer's CD drive.
- 2. Use Windows Explorer to view the contents of the CD.
- 3. If Microsoft .NET Framework software is not already installed on your computer:
  - a. In Windows Explorer, double-click dotnetfx.exe.
  - b. Follow the on-screen instructions.
  - c. For Windows 98 installations, restart the computer. (**Note:** If you log off instead of restarting, Windows 98 may display a different desktop.)
- 4. Install the Co-Pilot™ Viewer Software:
  - a. In Windows Explorer, navigate to the "Viewer" Folder, then double-click setup.exe.
  - b. Follow the on-screen instructions.

## Installing the interface module

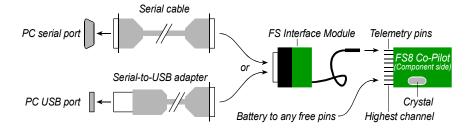
The Interface Module connects FS8 Co-Pilot<sup>TM</sup> to your PC, and is required for using the Co-Pilot<sup>TM</sup> Viewer Software to view and record receiver data.

**Note:** The Interface Module is not required for *playing* data files. For example, you can play the demo data file using the Viewer Software to see what the program does. If you don't already have an Interface Module, this demo file may help you decide to purchase one.

#### Referring to the diagrams below:

- 1. Attach the Interface Module servo connector to FS8 Co-Pilot's Telemetry pins (between the channel 1 pins and the edge of the circuit board).
- Connect the Interface Module to the computer's serial port using the serial cable.
   or
   Connect the Interface Module to the computer's USB port using a USB adapter.
- 3. Connect a standard receiver battery to any free pins on the FS8 Co-Pilot<sup>TM</sup>.

CAUTION: Black wires on FS Interface Module and battery connectors go away from label side of receiver. (Do not use "old style," pre-"Z-type" Airtronics servo connectors.) Failure to observe correct servo/battery polarity voids warranty. Incorrect polarity may damage receiver and/or Interface Module.



## **Launching the Co-Pllot™ Viewer**

To run the Demo:

- Launch the Co-Pilot™ Viewer:
  - Double-click the Co-Pilot™ Viewer icon on the computer's desktop. or



- Start > Programs > FS Co-Pilot Viewer.
- 2. Click the "Demo" button.

*To view FS8 Co-Pilot™ operations:* 

- Connect FS8 Co-Pilot to your computer's serial or USB port using the Interface Module (see previous page).
- 2. Turn on the transmitter, then turn on FS8 Co-Pilot<sup>TM</sup>.
- 3. Launch the Co-Pilot<sup>TM</sup> Viewer:
  - Double-click the Co-Pilot™ Viewer icon on the computer's desktop. or



- Start > Programs > FS Co-Pilot Viewer.
- 4. Click the "Continue" button.

The program polls the serial and USB serial adapter ports on your computer to find the one connected to FS8 Co-Pilot<sup>TM</sup>. If you don't see the display below after a few seconds, there is a problem in the connections between the computer and the receiver. Check the cabling and connections. Make sure the black connector from the Serial Adapter is in the proper orientation (black/brown wire toward the component side) on the receiver's Telemetry pins.

The Viewer provides real-time information about receiver and flight stabilization operations. Details are provided on pages 6 and 7.

**Tip:** For additional information about Co-Pilot Viewer Software and FS8 Co-Pilot™:

- Open the Viewer Software's help file: **Help > Help Contents**, or press ALT-F1.
- Download the FS8 Co-Pilot™ and FS Co-Pilot™ Viewer Software manual PDF from the Support section of the FMA Direct Web site: www.fmadirect.com. (Contains the same information as the Co-Pilot Viewer help file.)

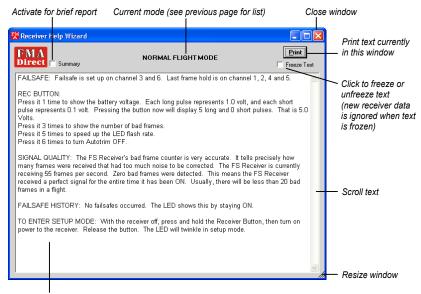
**Tip:** File > Update Software to get the latest software version. Or check the Support section of the FMA Direct Web site (www.fmadirect.com) for Viewer Software updates. You don't need to uninstall the previous version. The installer will overwrite the version currently installed on your computer.

## **Using the Help Wizards**

The Help Wizards provide running descriptions of what FS8 Co-Pilot<sup>™</sup> is doing at any particular moment. Additionally, the Wizards interpret the data for you, making it easy to understand what the Viewer is telling you.

- To open the Flight Stabilization Help Wizard: Help > Co-Pilot Wizard, or press F1.
- To open the Receiver Help Wizard: Help > Receiver Wizard, or press F2.
- To open the Flight Data Wizard: Help > Flight Data Wizard, or press F3.

Here's an example of what's in the Receiver Help Wizard:



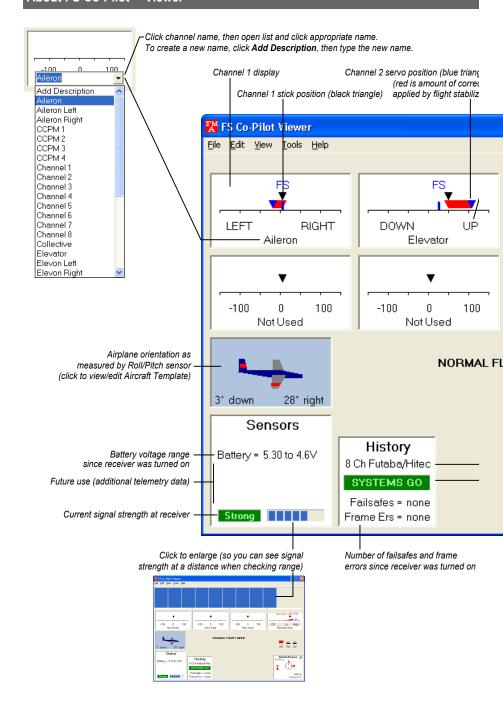
Text dynamically describes status and interprets data

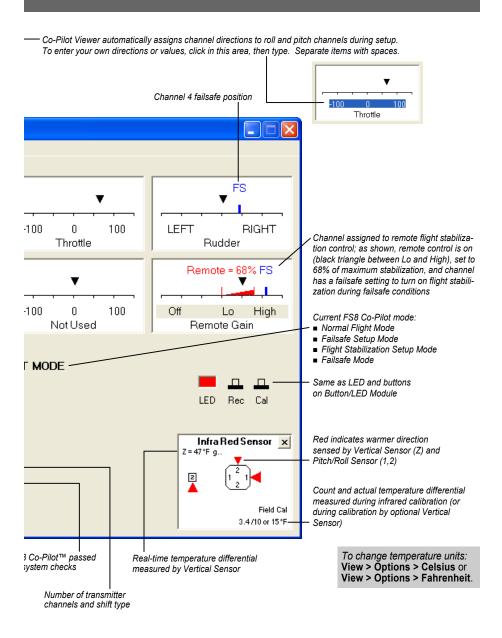
These examples show the difference between full and summary text:





#### About FS Co-Pilot™ Viewer

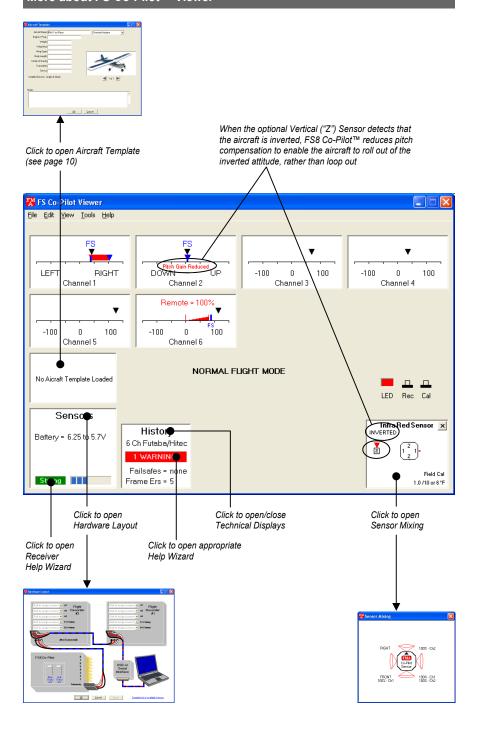




**Tip:** If you are using FS Co-Pilot Viewer with different aircraft, save each aircraft to a different template file.

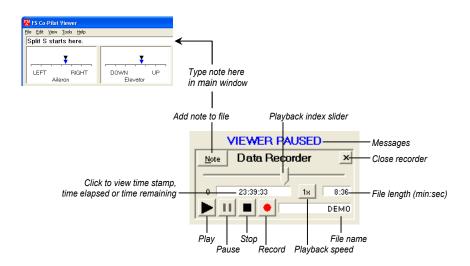
Tip: Set the default aircraft (File > Default Aircraft) to the aircraft you fly most often.

# More about FS Co-Pilot™ Viewer



## Recording and playing a data file

The Viewer has a built in Recorder/Player that records real-time data from your FS8 Co-Pilot™ while it is close to a computer. The Recorder logs all incoming data, adds time information and stores the data in a file. The Player plays back, or steps through, the entire file. The Player also plays files recorded by the FMA Flight Recorder during flights.



To do this	Do this
Record data	<ol> <li>File &gt; New.</li> <li>Name and save the file.</li> <li>Click Record button.</li> <li>Carry out any transmitter, receiver or aircraft actions you want to record.</li> <li>When done, click Stop button.</li> <li>To save data, File &gt; Save, then save as .cop file.</li> </ol>
Open data file	File > Open. or In Windows Explorer, double-click a .cop file (file will begin to play immediately in Viewer).
Move to any point in current data file	Click Pause button, then     Drag player index slider.     or     Use RIGHT-ARROW and LEFT-ARROW buttons to move through file one line at a time.
Add note to current data file	While data file is open:  1. If necessary, drag player index slider to place where you want note.  2. Click <b>Note</b> button (or press ALT-N).  3. Type note above channel displays.  4. Click <b>Save</b> button (or press ALT-S).

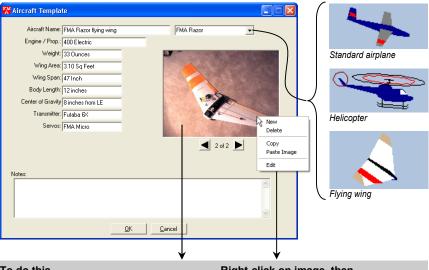
## **Creating an Aircraft Template**

An Aircraft Template holds information about a specific aircraft.

- To create a new template:
  - 1. File > New.



- Click the Aircraft button.
   In the New Aircraft Template window, name and save the file.
- 4. In the Aircraft Template window (shown below):
  - a. Fill in aircraft information.
  - b. Click **Select a 3D Aircraft**, then open an aircraft file (this specifies the aircraft used to show orientation in the main window).
  - c. If desired, add images of the aircraft (see instructions below).
  - d. Click OK.
- To open the current Aircraft Template from the main window: View > Aircraft Template, or press CTRL-A.
- To open a different Aircraft Template: File > Open, select a file of type .air, then click Open.



To do this	Right-click on image, then
Add JPEG or GIF image from file	Click <b>New</b> in pop-up menu.     In <b>Select a Picture</b> window, locate and open image file.
Delete current image	Click <b>Delete</b> in pop-up menu.     Click <b>Yes</b> to confirm.
Copy current image to Clipboard	Click Copy in pop-up menu.
Paste image from Clipboard	Click Paste in pop-up menu.
Edit image in MS Paint	Click <b>Edit</b> in pop-up menu.

#### Working with Flight Recorder data

The FS Flight Recorder (available separately from FMA) is an airborne unit that saves data from FS8 Co-Pilot™ and user-provided sensors, such as an altimeter or airspeed indicator. With a capacity of 1.5 hours, the Flight Recorder can save data from several flights. Complete details for using the Flight Recorder are provided in the Flight Recorder manual.

*To download and play data from the Flight Recorder:* 

- 1. Launch the FS Co-Pilot<sup>TM</sup> Viewer (as described on page 3).
- Connect the Flight Recorder to the PC using the Interface Module (similar to connecting FS8 Co-Pilot<sup>TM</sup> to the PC, as shown on page 2).
- 3. Connect the Flight Recorder to a receiver battery.

Connect the Flight Recorder to the receiver Telemetry pins, and connect the receiver to a battery.

- 4. When prompted by the Viewer, disconnect the Flight Recorder from power for at least 5 seconds, then reconnect to power.
- 5. Watch the download progress in the Flight Recorder Help Wizard. (The Flight Recorder's entire memory is downloaded in reverse order. This enables you to download the most recent flight data, then stop the download so you don't have to wait for all 1.5 hours of data.)
- 6. When you have downloaded the flights of interest, disconnect the Flight Recorder from power.
- When prompted, enter a name for the data file, then click Save. The Viewer saves and reverses the file.
- 8. The Viewer begins playing the file, as shown below, starting with the oldest session.



#### Frequently asked questions

- **Q:** I have a 4 channel transmitter, but the Co-Pilot<sup>TM</sup> Viewer Software says it has five channels.
- **A:** RC radio manufacturers sometimes use one circuit board in multiple transmitter models. In your case, they put a five channel circuit board in a four channel housing. The transmitter outputs a five channel signal, but doesn't give you a way to control the fifth channel.
- **Q:** Can I use the Co-Pilot<sup>™</sup> Viewer Software with other receivers?
- **A:** No. It only works with FS8 Co-Pilot<sup>™</sup> and FS Flight Recorder.
- Q: The Viewer suddenly shows a lot of information I've never seen before. What's that all about?
- A: You've discovered the normally-hidden Technical Displays for the FS8 Co-Pilot™ and FS Flight Recorder. They provide details beyond what you need to know for normal operation, but may be useful for troubleshooting. To hide the Technical Displays (or show them later), click the title ("History") in the History box.

# FMA limited warranty

FMA, Inc. warrants this product to be free of manufacturing defects for the term of one year from the date of purchase. Should any defects covered by this warranty occur, the product shall be repaired or replaced with a unit of equal performance by FMA or an authorized FMA service station.

#### Limits and exclusions

This warranty may be enforced only by the original purchaser, who uses this product in its original condition as purchased, in strict accordance with the product's instructions. Units returned for warranty service to an FMA service center will be accepted for service when shipped postpaid, with a copy of the original sales receipt or warranty registration form, to the service station designated by FMA.

This warranty does not apply to:

- Consequential or incidental losses resulting from the use of this product.
- Damage resulting from accident, misuse, abuse, neglect, electrical surges, reversed polarity on connectors, lightning or other acts of God.
- Damage from failure to follow instructions supplied with the product.
- Damage occurring during shipment of the product either to the customer or from the customer for service (claims must be presented to the carrier).
- Damage resulting from repair, adjustment, or any alteration of the product by anyone other than an authorized FMA technician.
- Installation or removal charges, or damage caused by improper installation or removal.

Call (301) 668-4280 for more information about service and warranty repairs.