

Image Optimization in Rails

For an up-to-date version and discussions see
<https://github.com/consti/image-optimization-howto>

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Reduce file size: Static Assets

ImageOptim

Reduce image file sizes significantly by using multiple optimization (lossless compression) libraries packaged into one tool. Available as:

- ▶ GUI Application
- ▶ CLI Application
- ▶ Extension for Middleman

ImageAlpha

Convert PNG24 images with transparent background to PNG8+alpha images to reduce file size. Available [here](#).

Reduce file size: Static Assets

ImageOptim CLI as pre-commit hook

Automatically optimize images that are committed to your git repo:

```
# in your_project/.git/hooks/pre-commit
images=$(git diff --exit-code --cached --name-only --diff-
  filter=ACM -- '*.png' '*.jpg')
$(exit $? ) || echo $images | imageoptim && git add $images
```

Reduce file size: Paperclip uploads

Using imagemagick parameters

Add options to the `convert_options` parameter:

- ▶ `strip`: remove EXIF data
- ▶ `quality PERCENTAGE`: compress image data (not lossless)
- ▶ `interlace METHOD`: make the image progressive

Example:

```
# In your model
has_attached_file :avatar, {
  styles: { thumb: '60x60#' },
  convert_options: {
    all: '-strip -quality 70 -interlace Line'
  }
}
```

Reduce file size: Paperclip uploads

Using `paperclip-optimizer` processor

The `paperclip-optimizer` gem uses the `image_optim` library instead of `imagemagick` to yield better optimization results.

Reduce file size: Paperclip uploads

Using paperclip-optimizer processor

```
# Add paperclip-optimizer gem
# Install image_optim binaries / image_optim_bin gem (HEROKU)
has_attached_file :avatar, {
  styles: {
    thumb: {
      geometry: '60x60#',
      paperclip_optimizer: {
        # add compression (not lossless) to optimization (
          lossless)
        jpegoptim: { max_quality: 70 },
        # Disable unavailable binaries
        svgo: false
      }
    }
  },
  # We still need to strip EXIF and make the image progressive
  convert_options: { all: '-strip -interlace Line' },
  processors: [:paperclip_optimizer]
}
```

Reduce file size: Paperclip uploads

Multiple geometries

Make sure to include the `:thumbnail` processor if you want to save your image in different geometries.

```
# in your model
has_attached_file :avatar, {
  ...
  processors: [:thumbnail, :paperclip_optimizer]
}
```

Image delivery: Best practices

Store images on file storage web service

Use a file storage web service such as Amazon Simple Storage Service (S3) to store image uploads and static assets.

Use a CDN

Content Delivery Network: images and static assets are served from the closest edge server, based on the clients location, e.g. Amazon CloudFront

Allow Clients to cache images and static assets

Use Cache-Control or Expires headers.

File storage web service: Paperclip uploads

```
# in your Gemfile
gem 'aws-sdk'

# in your Paperclip config:
PAPERCLIP_STORAGE_OPTIONS = {
  :storage => :s3,
  :s3_host_name => 'REMOVE_THIS_LINE_IF_UNNECESSARY',
  :s3_credentials => {
    :bucket => 'S3_BUCKET_NAME'
  }
}

# in your aws.yml
development:
  access_key_id: AWS_ACCESS_KEY_ID
  secret_access_key: AWS_SECRET_KEY_ID

production:
  access_key_id: AWS_ACCESS_KEY_ID
  secret_access_key: AWS_SECRET_KEY_ID
```

File storage web service: Static Assets

Add `asset_sync` to your Gemfile.

```
# In your asset_sync.rb
s3_config = YAML.load_file("#{Rails.root}/config/s3.yml")[Rails
  .env]

config.aws_access_key_id = s3_config['access_key_id']
config.aws_secret_access_key = s3_config['secret_access_key']
config.fog_directory = s3_config['bucket']
# config.fog_region = 'eu-west-1'
config.gzip_compression = true
```

Then run:

```
# RAILS_GROUPS=assets will make asset sync run in verbose mode
bundle exec rake assets:precompile RAILS_GROUPS=assets
```

Expiration: Best practices

Expires or Cache-Control?

Expires is a fixed future date, Cache-Control is the amount of time (in seconds) the client is allowed to cache the object.

Expires or Cache-Control for CloudFront & S3

CloudFront accepts both values Expires and Cache-Control. If you specify values both for Cache-Control and for Expires, CloudFront uses only the value of Cache-Control.

Cache-Control is the recommended way to set expiration.

Expiration: Paperclip uploads

Cache-Control in Paperclip

Include Cache-Control in your s3_headers-Paperclip config:

```
# in your Paperclip config:
PAPERCLIP_STORAGE_OPTIONS = {
  ::,
  s3_headers: lambda { |_attachment|
    {
      'Cache-Control' => "public, max-age=#{ 1.month.to_i }"
    }
  }
}
```

Expiration: Static Assets

```
# in your asset_sync.rb
config.custom_headers = {
  # for fonts and svg, you have to set Access-Control-Allow-Origin
  '.*\.[svg|woff|ttf|eot]' => {
    'Access-Control-Allow-Origin' => '*',
    cache_control: "public, max-age=#{ 1.month.to_i }",
    expires: nil
  },
  # Everything else, set cache-control to max-age 1 month
  '.*' => {
    cache_control: "public, max-age=#{ 1.month.to_i }",
    expires: nil
  }
}
```

Other Optimizations: Domain Sharding

Clients have a max-limit of connections to a single host (e.g. modern browsers up to ten connections).

Domain Sharding helps by splitting images and static assets onto different hosts (i.e. domains that point to the same resource).

SPDY and HTTP 2.0

SPDY and HTTP 2.0 (which integrates SPDY) allow clients to keep connections open to stream files.

Domain Sharding will actually hurt the performance of HTTP 2.0 and SPDY compatible browsers (unnecessary domain lookups).

Other Optimizations: Domain Sharding

Create different CloudFront hosts that point to the same S3 bucket (where you store images/static assets).

```
# in your app config (e.g. production.rb):  
config.assets.cdn_hosts = %w(xxxxxx01.cloudfront.net  
                             xxxxxx02.cloudfront.net  
                             xxxxxx03.cloudfront.net)
```

Domain Sharding: Paperclip uploads

We calculate the asset host through the `update_at` in seconds of the file (to make sure the file always gets served from the same host).

```
# in Paperclip config:
PAPERCLIP_STORAGE_OPTIONS = {
  '...',
  s3_host_alias: lambda { |attachment|
    Rails.configuration.assets.cdn_hosts[
      attachment.updated_at.to_i % Rails.configuration.assets.
        cdn_hosts.count
    ]
  },
  url: ':s3_alias_url'
}
```


Domain Sharding: Static Assets

We calculate the asset host through the MD5 sum of the file (to make sure the file always gets served from the same host).

```
# in your app config (e.g. production.rb):
config.action_controller.asset_host = Proc.new { |source|
  'https://' + Rails.configuration.assets.cdn_hosts[
    Digest::MD5.hexdigest(source).to_i(16) % Rails.
      configuration.assets.cdn_hosts.count
  ]
}
```