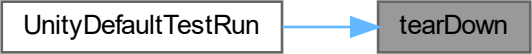


UnityDefaultTestRun



```
graph LR; A[UnityDefaultTestRun] --> B[tearDown]
```

The diagram consists of two rectangular boxes connected by a horizontal blue arrow. The left box is white with a black border and contains the text 'UnityDefaultTestRun'. The right box is gray with a black border and contains the text 'tearDown'. The arrow points from the right side of the first box to the left side of the second box.

tearDown