Education

Imperial College London Computing M.Enq.

2015 - 2019

Fourth Year student on track for a First Class with Honors

Anglo-Chinese School (Independent) International Baccalaureate

2009 - 2014

Subjects taken were Computing, Maths and Physics at Higher Level and Business Management, Hindi and Language & Literature at Standard Level

Work Experience

Bloomberg L.P. Software Engineering Intern - C++

Mar - Sep 2018

Industrial Placement working in the Fixed Income team, specifically reporting. Reimplementing client-side codebase as a service layer to improve extensibility and reliability. Tool worked on is used by global investment banks and even Bloomberg in-house teams.

Chubb Insurance Summer Intern - DevOps

Sep - Oct 2017

Shadowing and working with DevOps team to deliver scripts and solutions for VCS migration.

GlaxoSmithKline Summer Intern - WebSec

Sep - Oct 2016

Worked on proposal to introduce new hires to common security vulnerabilities. Shadowing teams to understand risk assessment protocols, eventually contributing to one.

GLite LLP Singapore Summer Intern

Jun - Aug 2016

Basic UX and UI wire-framing for Union Energy Singapore. Assisting with QA testing for an Android application with the goal of bringing the Android app up to speed with the iOS one.

Projects

Pamoja Competitive Coding

IBM Project Prize runner-up

Platform pits players of similar ranks together, with a coding question that matches their ranks. Users are motivated to rank up with prizes. The more games played, the richer the player's profile, which an enterprise user could inspect. Companies can also create their own questions and target users of certain ranks, then able to view the best solutions to their problems.

Etheroscope Smart Contract Explorer

Microsoft Project Prize runner-up

A partnership with social impact start-up <u>Alice.si</u> to provide a user-friendly interface for visualising Ethereum smart contracts. Blog post on Microsoft's website about this project <u>here</u>.

Baremetal Pac-Man Raspberry Pi Project

git.io/vKTLE

Reverse-engineered Pac-Man from scratch for the Raspberry Pi, using a game guide. Done in baremetal C, with the Raspberry Pi booting a Pac-Man kernel image. Watch it <u>here</u>.

Who Am I?

I like music and movies, occasionally writing <u>reviews</u>, having written for the school paper.

I like to take photos.

I speak English, Hindi, Tamil and Marathi