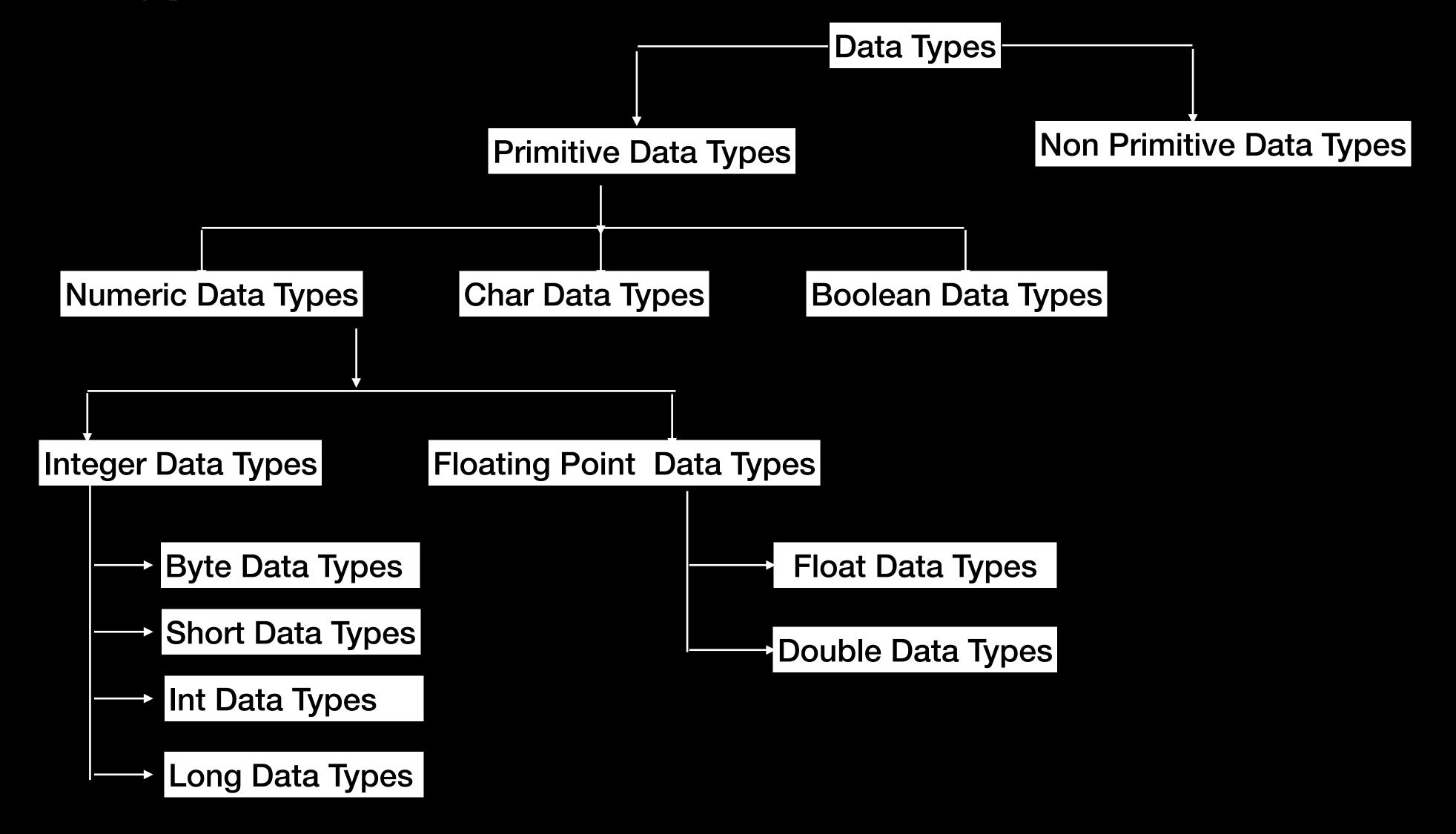
# Day-2

## Agenda

- . Data Types.
- . Literals
- . Operators

### Data Types



## byte Data Types

Size 8 bits or 1 byte

Max Value 127

Min Value -128

Range -128 to +127

Syntax byte variable\_Name = value

Example byte b = 110

## short Data Types

Size 2 bytes or 16 bits

Max Value 32767

Min Value -32767

Range -32768 to +32767

Syntax short variable\_Name = value

Example short b = 32767

## int Data Types

Size 4 bytes

Max Value 2,147,483,647 or 2<sup>31</sup>-1

Min Value -2,147,483,648 or -2<sup>31</sup>

Range -2,147,483,648 to +2,147,483,647

Syntax int variable\_Name = value

Example int b = 5

## long Data Types

Size 8 bytes

Max Value 9,223,372,036,854,775,807 or **2**<sup>63</sup> - <sup>1</sup>

Min Value -9,223,372,036,854,775,808 or -2<sup>63</sup>

Range -9,223,372,036,854,775,808 to +9,223,372,036,854,775,807

Syntax long variable\_Name = value

Example long b = 5000

## float Data Types

Size 4 bytes

Max Value 3.40282347 x 10<sup>38</sup>

Min Value 1.40239846 x 10<sup>-45</sup>

Range 1.40239846 x 10<sup>-45</sup> to 3.40282347 x 10<sup>38</sup>

Syntax float variable\_Name = value

Example float b = 10.5f

## double Data Types

Size 8 bytes

Max Value 1.7976931348623157 x 10<sup>308</sup>

Min Value 4.9406564584124654 x 10<sup>-324</sup>

Range 4.9406564584124654 x 10<sup>-324</sup> to 1.7976931348623157 x 10<sup>308</sup>

Syntax double variable\_Name = value

Example double b = 10.5d

## char Data Types

Size 2 byte

Max Value 65535

Min Value 0

Range 0 to 65535

Syntax char variable\_Name = value

Example char initialName = 'a'

## boolean Data Types

Size

Max Value NA

Min Value NA

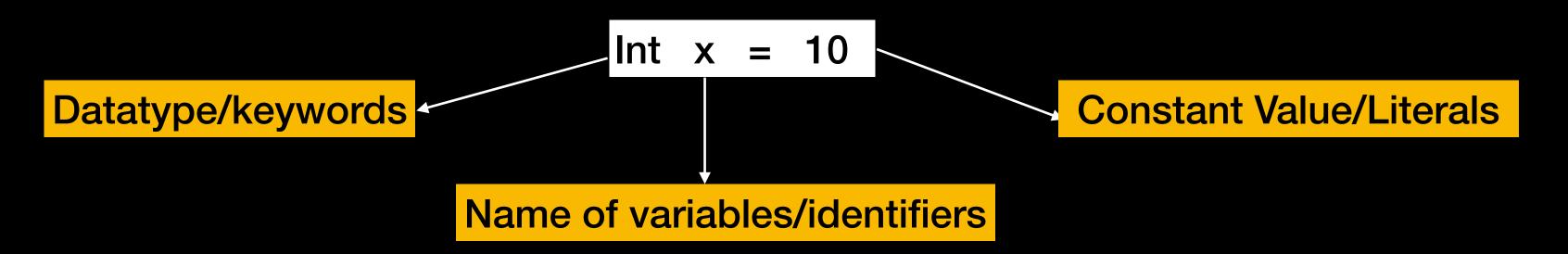
Range

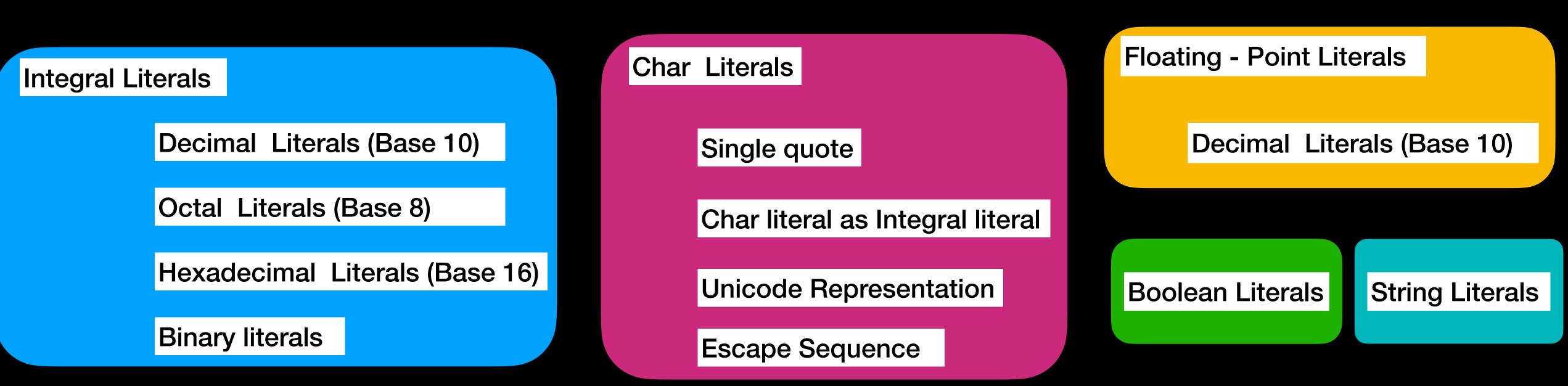
Value true or false

Example boolean isPass = true

Float	Double
Size 4 byte	Size - 8 byte
If we want 5 to 6 decimal place of accuracy than we should go for float	If we want 14 to 15 decimal place of accuracy than we should go for double

A constant value which can be assign to the variable is called "Literal"





Integral Literals

Decimal Literals (Base 10)

Octal Literals (Base 8)

Hexadecimal Literals (Base 16)

Binary literals

Floating - Point Literals

Decimal Literals (Base 10)

Char Literals

Single quote

Char literal as Integral literal

**Unicode Representation** 

**Unicode Representation** 

**Boolean Literals** 

String Literals

**Integral Literals** 

Decimal Literals (Base 10)

Allow digit are 0 to 9. Ex: int x=10

Octal Literals (Base 8)

Allow digit are 0 to 7. The octal number should be prefix with ZERO(0)

Ex : int x=010

**Integral Literals** 

Hexadecimal Literals (Base 16)

## Allow digit are 0 to 9. And characters are "a to f" or "A to F" Prefix with "ox" or "oX"

NOTE: Since JAVA is case-sensitive language but here, this is the only place where this rule is not valid

**Binary literals** 

From JAVA 1.7 onwards, Integral Literals can be specified even in binary also.

Allow digit are 0 & 1 but literals value should be prefix with "0b" or "0B"

Ex: int x=0b1111

## Literals (Quiz)

**Char Literals** 

Single quote

Char Literals can be represented as Single Character with single quote. Ex: char c='a'

Char literal as Integral literal

Char Literals can be represented as Integer Literals which represent unicode of that character

Can be specify as Integral literals either in Decimal or Octal or Hexa Decimal form Range should be 0 to 65535

Ex: char ch = 97

**Char Literals** 

#### Unicode Representation

A Char literals can be represented in unicode representation which is notify as "\U- - - - ". Four digit hex decimal no.

Ex-charch='\u0061'

Escape Sequence

It can be specify as Escape character as below

Ex:  $char ch = \n$ 

Escape character	Meaning
\n	New Line
\t	Horizontal Tab
\r	Carriage Return
\ <b>b</b>	Back Space
\f	Form feed
<b>\'</b>	Single Quote
\"	Double Quote
	Back Slash

Floating - Point Literals

Decimal Literals (Base 10)

Every floating point literals is by default double type & hence we would not assign directly to float variable. But we can specify explicitly floating point literals, as the float type by specifying with 'f' or 'F'

We can specify floating point literals explicitly as double type by suffixing with 'd' or 'D'.

**Escape Sequence** 

**Boolean Literals** 

The only possible value for the Boolean is "true" OR "false".

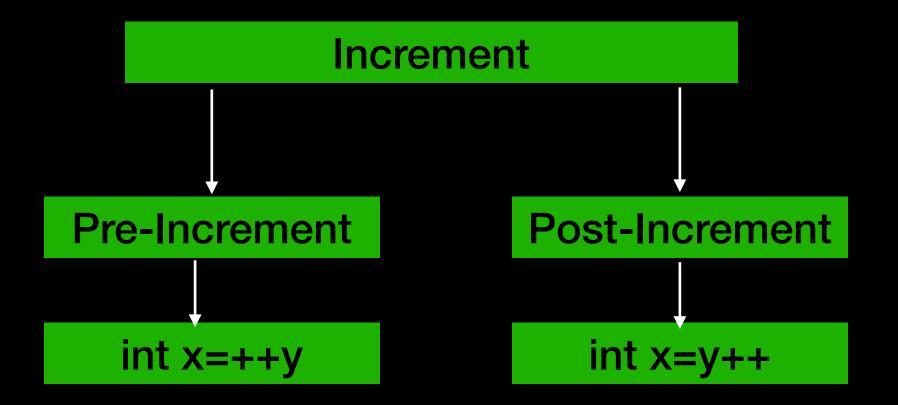
Ex: boolean b= true;

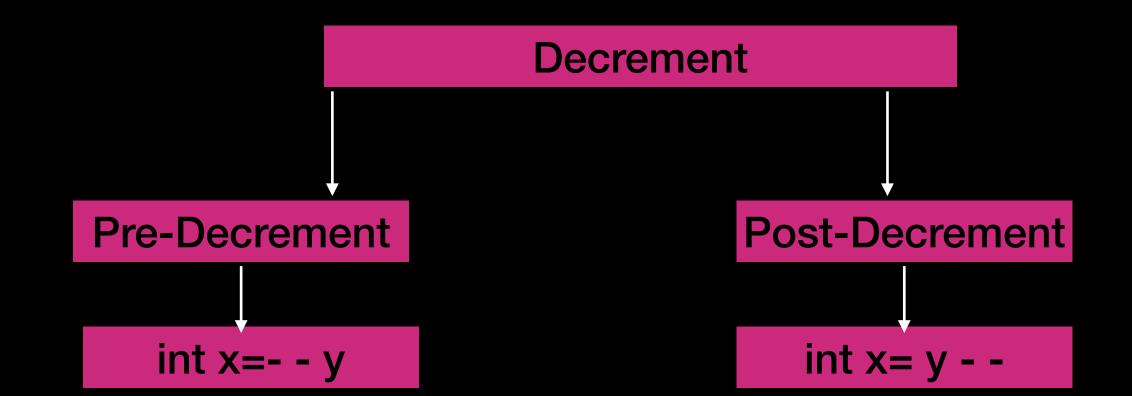
**String Literals** 

Any Sequence of character with in "..." is called String literals.

Ex-String s="JAVA";

```
Increment & Decrement operators [+]
Difference between b++ and b+1
String concatenation operators [+]
Relational Operators [>, <, >=, <=]
Equality Operators [ == , != ]
Bit-wise Operators [&, , ^]
Bit-wise Complement Operators [~]
Boolean Complement Operators [!]
Short-Circuit Operators [&&, ]
```





Difference between b++ and b+1

String concatenation operators [+]

Relational Operators [>, <, >=, <=]

Equality Operators [ == , != ]

Bit-wise Operators [&, |, ^]

Bit-wise Complement Operators [~]

Boolean Complement Operators [!]

Short-Circuit Operators [ && , | ]