

# PASQUALE CONTE

## SOFTWARE ENGINEER - FRONTEND SPECIALIST

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## LATEST RELEVANT EXPERIENCES

### FrontEnd Engineer

#### Scotch & Soda

 February 2022 - 2023

 Hoofddorp, Nederland

- Worked on the transition of our Design System Components Library, from a custom-made system to develop components in isolation to Storybook to streamline UI development processes, reducing development and maintenance stress.
- Improved UI components moving from Vue2 to Vue3, adding TypeScript, making them DX-friendly.
- Coached the FrontEnd team to enhance their Vue, JavaScript(TypeScript), and general software engineering skills, fostering a culture of continuous learning and improvement.
- Main Toolbox: JS(TS) - Vue - Storybook.

### Software Engineer

#### Nurtio

 January 2021 - 2022

 Delft, Nederland

- Led the development of a Progressive Web Application (PWA) using Ionic Vue, Vue 3, and TypeScript on the FrontEnd. The application interfaces with a list of physical devices equipped with NFC and integrated SIM card technology. This device collects soil data, and the app elegantly visualizes sensor readings and data using intuitive lists and dynamic graphs.
- Led the development of a Web Application tailored for internal use, leveraging Vuetify 2 and Vue 2 technologies on the FrontEnd. This WebApp provide access to sensors data and many more feature to manage company and clients.
- Main Toolbox: JS(TS) - Vue - GraphQL - Sentry.

### FrontEnd Engineer

#### Vaartland.nl

 August 2019 - 2021

 Berhambact, Nederland

- Led the migration of the FrontEnd of a monolithic Symfony app to a standalone FrontEnd application built with Vue and Nuxt.
- Worked on a new FrontEnd application, in Vue and Nuxt, utilized internally within the company for various services, ranging from employee management to 360-degree car photography.
- Established a comprehensive Components Design System Library made with Storybook in Vue, facilitating consistent and efficient FrontEnd development across projects.
- Contributed to the development of a custom-made CMS for the main website, optimizing content management workflows.
- Main Toolbox: JS - Vue - RxJS - Nuxt - Docker - Analytics, TagManager.

## FAVOURITE TECH

JavaScript(TypeScript) - Vue.js - Nuxt

Go - Charm - Neovim->lua - Unity

## LANGUAGES

Italian



English



## EDUCATION

University of Computer Science

University of Molise

 Sept 2011 - 2014

High School of Programming

Technical Institute L.Pilla

 Sept 2002 - 2007

## MORE ABOUT ME

- Software developer since age 13.
- +15 years professional experience in web development, with focus on the FrontEnd for +5 years.
- Creative, friendly and open, with a passion for learning and knowledge sharing.
- Committed to crafting lightweight, scalable systems that are easy to use and maintain; with an enjoyable User Interface.

## HOBBIES

- Playing Tennis, chess, board games, and video games like World of Warcraft, Zelda, Crash Bandicoot, Super Mario, Hollow Knight, and many more; my first game "Alex Kidd in the Miracle World".
- Musician proficient in guitar, piano and accordion, with a special love for singing.
- GameDev working with Unity, C#, Photoshop and many more, to make my own DreamGame come true.